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Centralized Replication for BUM traffic in active-active edge
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Abstract

In TRILL active-active access scenario, RPF check failure issue may occur when pseudo-nickname mechanism in [TRILLPN] is used. This draft describes a solution to the RPF check failure issue through centralized replication for BUM (Broadcast, Unknown unicast, Multicast) traffic. The solution has all ingress RBs send BUM traffic to a centralized node via unicast TRILL encapsulation. When the centralized node receives the BUM traffic, it decapsulates the traffic and forwards the BUM traffic to all destination RBs using a distribution tree established via the TRILL base protocol. To avoid RPF check failure on a RBridge sitting between the ingress RBridge and the centralized replication node, some change of RPF calculation algorithm is required. RPF calculation on each RBridge should use the centralized node as ingress RB instead of the real ingress RBridge or RBv to perform the calculation.

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1. Introduction

The IETF TRILL (Transparent Interconnection of Lots of Links) [RFC6325] protocol provides loop free and per hop based multipath data forwarding with minimum configuration. TRILL uses IS-IS [RFC6165] [RFC6326bis] as its control plane routing protocol and defines a TRILL specific header for user data.

Classic Ethernet device (CE) devices typically are multi-homed to multiple edge Rbridges which form an edge group. All of the uplinks of CE are bundled as a Multi-Chassis Link Aggregation (MC-LAG). An active-active flow-based load sharing mechanism is normally implemented to achieve better load balancing and high reliability. A CE device can be a layer 3 end system by itself or a bridge switch through which layer 3 end systems access to TRILL campus.

In active-active access scenario, pseudo-nickname solution in [TRILLPN] can be used to avoid MAC flip-flop on remote RBs. The basic idea is to use a virtual Rbridge of RBv with a single pseudo-nickname to represent an edge group that MC-LAG connects to. Any member Rbridge of that edge group should use this pseudo-nickname rather than its own nickname as ingress nickname when it injects TRILL data frames to TRILL campus. The use of the nickname solves the address flip flop issue by making the MAC address learnt by the remote Rbridge bound to pseudo-nickname. However, it introduces another issue, which is incorrect packet drop by RPF check failure. When a pseudo-nickname is used by an edge Rbridge as the ingress nickname to forward BUM traffic, any Rbridges sitting between the ingress RB and the distribution tree root will treat the traffic as it is ingressed from the virtual Rbridge RBv. If same distribution tree is used by these different edge Rbridges, the traffic may arrive at RBn from different ports. Then the RPF check fails, and

some of the traffic receiving from unexpected ports will be dropped by RBn.

This document proposes a centralized replication solution for broadcast, unknown unicast, multicast(BUM) traffic to solve the issue of incorrect packet drop by RPF check failure. The basic idea is that all ingress RBs send BUM traffic to a centralized node which is recommended to be a distribution tree root using unicast TRILL encapsulation. When the centralized node receives that traffic, it decapsulates it and then forwards the BUM traffic to all destination RBs using a distribution tree established as per TRILL base protocol.

2. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC-2119 [RFC2119]. The acronyms and terminology in [RFC6325] is used herein with the following additions:

BUM - Broadcast, Unknown unicast, and Multicast

CE - As in [CMT], Classic Ethernet device (end station or bridge).

The device can be either physical or virtual equipment.

3. Centralized Replication Solution Overview

When an edge RB receives BUM traffic from a CE device, it acts as ingress RB and uses unicast TRILL encapsulation instead of multicast TRILL encapsulation to send the traffic to a centralized node. The centralized node is recommended to be a distribution tree root.

The TRILL header of the unicast TRILL encapsulation contains an "ingress RBridge nickname" field and an "egress RBridge nickname" field. If ingress RB receives the traffic from the port which is in a MC-LAG, it should set the ingress RBridge nickname to be the pseudo-nickname rather than its own nickname to avoid MAC flip-flop on remote RBs as per [TRILLPN]. The egress RBridge nickname is set to the special nickname of the centralized node which is used to differentiate the unicast TRILL encapsulation BUM traffic from normal unicast TRILL traffic. The special nickname is called R-nickname.

When the centralized node receives the unicast TRILL encapsulated BUM traffic from ingress RB, the node decapsulates the packet. Then the centralized node replicates and forwards the BUM traffic to all destination RBs using one of the distribution trees established as per TRILL base protocol, if the centralized node is the root of a distribution tree, the recommended distribution tree is the tree whose root is the centralized node itself. When the centralized node forwards the BUM traffic, ingress nickname remains the same as that in frame it received to ensure that the MAC address learnt by all egress RBridges bound to pseudo-nickname.

When the replicated traffic is forwarded on each RBridge along the distribution tree starting from the centralized node, RPF check will be performed as per RFC6325. For any RBridge sitting between the ingress RBridge and the centralized replication node, the traffic incoming port should be the centralized node facing port as the multicast traffic always comes from the centralized node in this solution. However the RPF port as result of distribution tree calculation as per RFC 6325 will be the real ingress RB facing port as it uses virtual RBridge as ingress RB, so RPF check will fail. To solve this problem, some change of RPF calculation algorithm is required. RPF calculation on each RBridge should use the centralized node as ingress RB instead of the real ingress virtual RBridge to perform the calculation. As a result, RPF check will point to the centralized node facing port on the RBridge for multi-destination traffic. It prevents the incorrect frame discard by RPF check.

To differentiate the unicast TRILL encapsulation BUM traffic from normal unicast TRILL traffic on a centralized node, besides the centralized node's own nickname, R-nickname should be introduced for centralized replication. Only when the centralized node receives unicast TRILL encapsulation traffic with egress nickname equivalent to the R-nickname, the node does unicast TRILL decapsulation and then forwards the traffic to all destination RBs through a distribution tree. The centralized nodes should announce its R-nickname to all TRILL campus through TRILL LSP extension.

4. Frame duplication from remote RB

Frame duplication may occur when a remote host sends multi-destination frame to a local CE which has an active-active connection to the TRILL campus. To avoid local CE receiving multiple copies from a remote RBridge, the designated forwarder (DF) mechanism should be supported for egress direction multicast traffic.

DF election mechanism allows only one port in one RB of MC-LAG to forward multicast traffic from TRILL campus to local access side for

each VLAN. The basic idea of DF is to elect one RBridge per VLAN from an edge group to be responsible for egressing the multicast traffic. [draft-hao-trill-dup-avoidance-active-active-02] describes the detail DF mechanism and TRILL protocol extension for DF election.

If DF-election mechanism is used for frame duplication prevention, access ports on an RB are categorized as three types: non mc-lag, mc-lag DF port and mc-lag non-DF port. The last two types can be called mc-lag port. For each of the mc-lag port, there is a pseudo-nickname associated. If consistent nickname allocation per edge group RBridges is used, it is possible that same pseudo-nickname associated to more than one port on a single RB. A typical scenario is that CE1 is connected to RB1 & RB2 by mc-lag1 while CE2 is connected to RB1 & RB2 by mc-lag 2. In order to save the number of pseudo-nickname used, member ports for both mc-lag1 and mc-lag2 on RB1 & RB2 are all associated to pseudo-nickname pn1.

5. Local forwarding behavior on ingress RBridge

When a ingress RBridge(RB1) receives BUM traffic from an active-active accessing CE(CE1) device, the traffic will be injected to TRILL campus through TRILL encapsulation, and it will be replicated and forwarded to all destination RBs which include ingress RB itself along a TRILL distribution tree. So the traffic will return to the ingress RBridge. To avoid the traffic looping back to original sender CE, ingress nickname can be used for traffic filtering.

If there are two local connecting CE(CE1 and CE2) devices on ingress RB, the BUM traffic between these two CEs can't be forwarded locally and through TRILL campus simultaneously, otherwise duplicated traffic will be received by destination CE. Local forwarding behavior on ingress RBridge should be carefully designed.

To avoid duplicated traffic on receiver CE, local replication behavior on RB1 is as follows:

1. Local replication to the ports associated with the same pseudo-nickname as that associated to the incoming port.
2. Do not replicate to mc-lag port associated with different pseudo-nickname.
3. Do not replicate to non mc-lag ports.

The above local forwarding behavior on the ingress RB of RB1 can be called centralized local forwarding behavior A.

If ingress RB of RB1 itself is the centralized node, BUM traffic injected to TRILL campus won't loop back to RB1. In this case, the local forwarding behavior is called centralized local forwarding behavior B. The local replication behavior on RB1 is as follows:

1. Local replication to the ports associated with the same pseudo-nickname as that associated to the incoming port.
 2. Local replication to the mc-lag DF port associated with different pseudo-nickname. Do not replicate to mc-lag non-DF port associated with different pseudo-nickname.
 3. Local replication to non mc-lag ports.
6. Loop prevention among RBridges in a edge group

If a CE sends a broadcast, unknown unicast, or multicast (BUM) packet through DF port to a ingress RB, it will forward that packet to all or subset of the other RBs that only have non-DF ports for that MC-LAG. Because BUM traffic forwarding to non-DF port isn't allowed, in this case the frame won't loop back to the CE.

If a CE sends a BUM packet through non-DF port to a ingress RB, say RB1, then RB1 will forward that packet to other RBridges that have DF port for that MC-LAG. In this case the frame will loop back to the CE and traffic split-horizon filtering mechanism should be used to avoid looping back among RBridges in a edge group.

Split-horizon mechanism relies on ingress nickname to check if a packet's egress port belongs to a same MC-LAG with the packet's incoming port to TRILL campus.

When the ingress RBridge receives BUM traffic from an active-active accessing CE device, the traffic will be injected to TRILL campus through TRILL encapsulation, and it will be replicated and forwarded to all destination RBs which include ingress RB itself through TRILL distribution tree. If same pseudo-nickname is used for two active-active access CEs as ingress nickname, egress RB can use the nickname to filter traffic forwarding to all local CE. In this case, the traffic between these two CEs goes through local RB and another copy of the traffic from TRILL campus is filtered. If different ingress nickname is used for two connecting CE devices, the access ports connecting to these two CEs should be isolated with each other. The BUM traffic between these two CEs should go through TRILL campus, otherwise the destination CE connected to same RB with the sender CE will receive two copies of the traffic.

Do note that the above sections on techniques to avoid frame duplication, loop prevention is applicable assuming the Link aggregation technology in use is unaware of the frame duplication happening. For example using mechanisms like IEEE802.1AX, Distributed Resilient Network Interconnect (DRNI) specs implements mechanism similar to DF and also avoids some cases of frame duplication & looping.

7. Centralized replication forwarding process

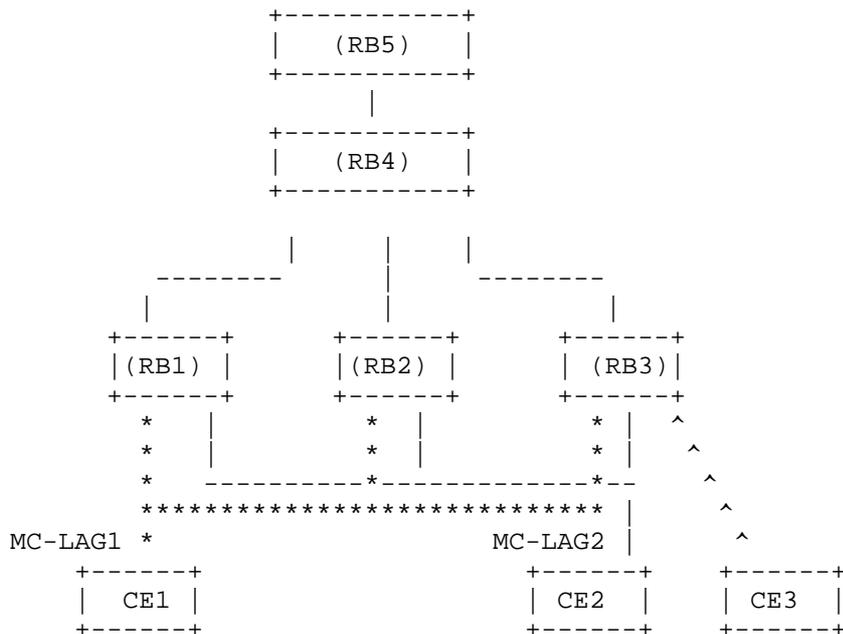


Figure 1 TRILL Active-active access

Assuming the centralized replication solution is used in the network of above figure 1, RB5 is the distribution tree root and centralized replication node, CE1 and CE2 are active-active accessed to RB1, RB2 and RB3 through MC-LAG1 and MC-LAG2 respectively, CE3 is single homed to RB3. The RBridge's own nickname of RB1 to RB5 are nick1 to nick5 respectively. RB1, RB2 and RB3 use same pseudo-nickname for MC-LAG1 and MC-LAG2, the pseudo-nickname is P-nick. The R-nickname on the centralized replication node of RB5 is S-nick.

The BUM traffic forwarding process from CE1 to CE2, CE3 is as follows:

1. CE1 sends BUM traffic to RB3.

2. RB3 replicates and sends the BUM traffic to CE2 locally. RB2 also sends the traffic to RB5 through unicast TRILL encapsulation. Ingress nickname is set as P-nick, egress nickname is set as S-nick.
3. RB5 decapsulates the unicast TRILL packet. Then it uses the distribution tree whose root is RB5 to forward the packet. The egress nickname in the trill header is the nick5. Ingress nickname is still P-nick.
4. RB4 receives multicast TRILL traffic from RB5. Traffic incoming port is the up port facing to distribution tree root, RPF check will be correct based on the changed RPF port calculation algorithm in this document. After RPF check is performed, it forwards the traffic to all other egress RBs(RB1,RB2 and RB3).
5. RB3 receives multicast TRILL traffic from RB4. It decapsulates the multicast TRILL packet. Because ingress nickname of P-nick is equivalent to the nickname of local MC-LAGs connecting CE1 and CE2, it doesn't forward the traffic to CE1 and CE2 to avoid duplicated frame. RB3 only forwards the packet to CE3.
6. RB1 and RB2 receive multicast TRILL traffic from RB4. The forwarding process is similar to the process on RB3, i.e, because ingress nickname of P-nick is equivalent to the nickname of local MC-LAGs connecting CE1 and CE2, they also don't forward the traffic to local CE1 and CE2.

8. BUM traffic loadbalancing among multiple centralized nodes

To support unicast TRILL encapsulation BUM traffic load balancing, multiple centralized replication node can be deployed and the traffic can be load balanced on these nodes in vlan-based or flow-based mode.

8.1. Vlan-based loadbalancing

Assuming there are k centralized nodes in TRILL campus, each centralized node has different R-nickname, VLAN-based(or FGL-based, etc) loadbalancing algorithm used by ingress active-active access RBridge is as follows:

1. All centralized nodes are ordered and numbered from 0 to k-1 in ascending order according to the 7-octet IS-IS ID.

2. For VLAN ID m , choose the centralized node whose number equals $(m \bmod k)$.

An example of the $m \bmod K$, is that for 3 centralized nodes (CN) and 5 VLANs is: VLAN 0 goes to CN0, VLAN1 goes to CN1, VLAN2 goes to CN2, VLAN4 goes to CN0, and VLAN5 goes to CN1.

When a ingress RBridge participating active-active connection receives BUM traffic from local CE, the RB decides to send the traffic to which centralized node based on the VLAN-based loadbalancing algorithm, vlan-based loadbalancing for the BUM traffic can be achieved among multiple centralized nodes.

8.2. Flow-based loadbalancing

To support flow-based loadbalancing for BUM traffic between different centralized node, anycast R-nickname mechanism should be introduced, which means a same R-nickname is attached to both physical centralized node at the same time. Each centralized node announces the R-nickname through the Nickname Sub-Tlv specified in [RFC6326] to TRILL network and MUST ignore the nickname collision check as defined in basic TRILL protocol.

The egress nickname of unicast TRILL encapsulation for BUM traffic from ingress RB is the R-nickname. The unicast TRILL encapsulation BUM traffic would go to any one of the physical centralized nodes by the natural support of equal cost multicast path (ECMP) from TRILL protocol.

The physical centralized node will decapsulate the unicast TRILL encapsulation and forward it through any one of the distribution trees established per RFC 6325 with the original source, and BUM destination. Because ECMP of the unicast TRILL encapsulation BUM traffic is supported among multiple centralized nodes, so it can achieve better link bandwidth usage than VLAN-based(or FGL-based, etc)loadbalancing.

9. Co-existing with CMT solution

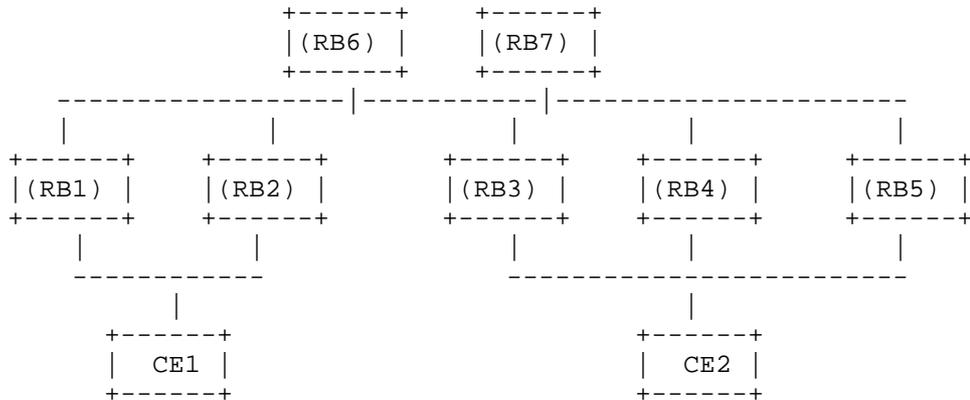


Figure 2 CMT and centralized replication co-existing scenario

Both the centralized replication solution and CMT solution rely on pseudo-nickname to avoid MAC flip-flop on remote Rbridges, these two solutions can co-exist in one TRILL campus. Different edge group Rbridges can select either the centralized replication solution or CMT solution independently to inject traffic to TRILL campus. As illustrated in figure 2, RB1 and RB2 use CMT for CE1's active-active access, RB3, RB4 and RB5 use the centralized replication for CE2's active-active access.

For the centralized replication solution, edge group Rbridges should announce local pseudo-nickname using Nickname Flags APPsub-TLV with C-flag, the nickname with C-flag is called "C-nickname". A transit Rbridge will perform different RPF check algorithm if it receives TRILL encapsulation traffic with C-nickname as ingress nickname.

10. Network Migration Analysis

Centralized nodes need software and hardware upgrade to support centralized replication process, which stitches TRILL unicast traffic decapsulation process and the process of normal TRILL multicast traffic forwarding along distribution tree.

Active-active connection edge RBs need software and hardware upgrade to support unicast TRILL encapsulation for BUM traffic, the process is similar to normal head-end replication process.

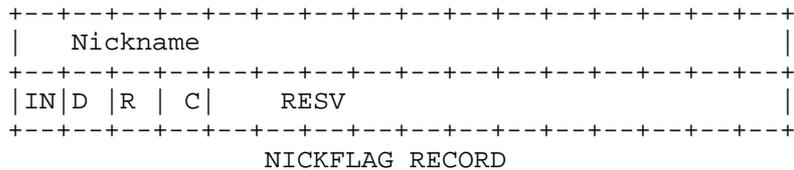
Transit nodes need software upgrade to support RPF port calculation algorithm change.

11. TRILL protocol extension

Two Flags of "R" and "C" in Nickname Flags APPsub-TLV [RFC7180bis] are introduced, the nickname with "R" flag is called R-nickname, the nickname with "C" flag is called C-nickname. R-nickname is set on one or multiple centralized nodes, R-nickname is a specialized nickname to differentiate unicast TRILL encapsulation BUM traffic from normal unicast TRILL traffic. C-nickname is set on edge group RBridges, C-nickname is a specialized pseudo-nickname for transit RBridges to perform different RPF check algorithm.

When active-active edge RBridges use centralized replication to forward BUM traffic, the R-nickname is used as the egress nickname and the C-nickname is used as ingress nickname in TRILL header for unicast TRILL encapsulation of BUM traffic.

11.1. "R" and "C" Flag in Nickname Flags APPsub-TLV



- o R. If R flag is one, it indicates that the advertising TRILL switch is a centralized replication node, and the nickname is used as egress nickname for edge group RBridges to inject traffic to TRILL campus when the edge group RBridges use centralized replication solution for active-active access. If flag is zero, that nickname will not be used for that purpose.

- o C. If C flag is one, it indicates that the TRILL traffic with this nickname as ingress nickname requires special RPF check algorithm. If flag is zero, that nickname will not be used for that purpose.

12. Security Considerations

This draft does not introduce any extra security risks. For general TRILL Security Considerations, see [RFC6325].

13. IANA Considerations

This document requires no IANA Actions. RFC Editor: Please remove this section before publication.

14. References

14.1. Normative References

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