IP Flow Performance Measurement (IPFPM) Framework

draft-chen-ippm-coloring-based-ipfpm-framework-03

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Motivation

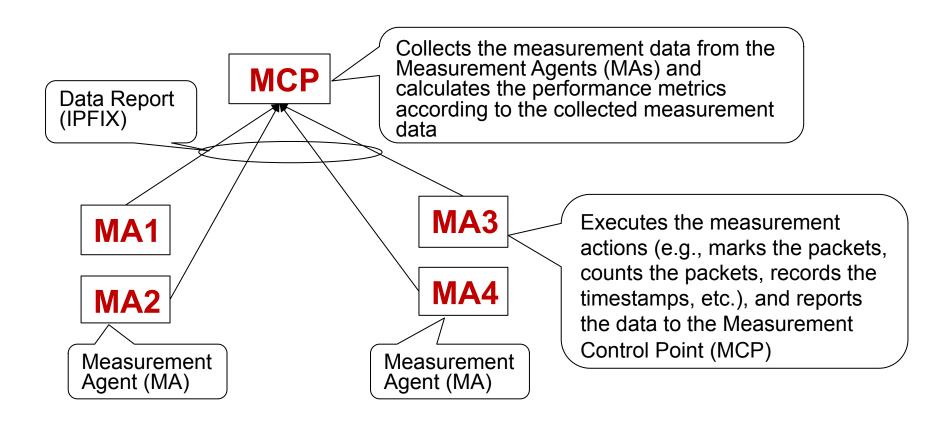
Why IPFPM?

- ✓ Measurement rely on injected packets has limitations
- ✓ Operators needs to know the performance of the real traffic running in their networks

What Can IPFPM Do?

- ✓ IP Flow Performance Measurement
- ✓ Measure the real traffic
- ✓ Support MP2MP flow measurement, with data correlation and reorder tolerant mechanism
- ✓ Enable SLA verification, fault localization and fault delimitation

IPFPM Components

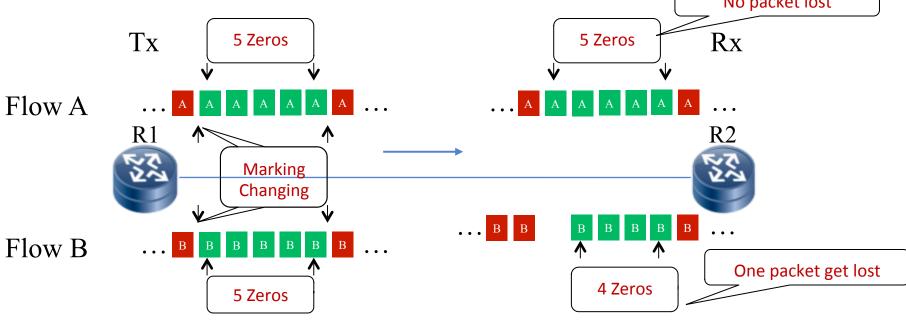


- Period Number
 - ✓ Data collected correlation

Packet Loss Measurement

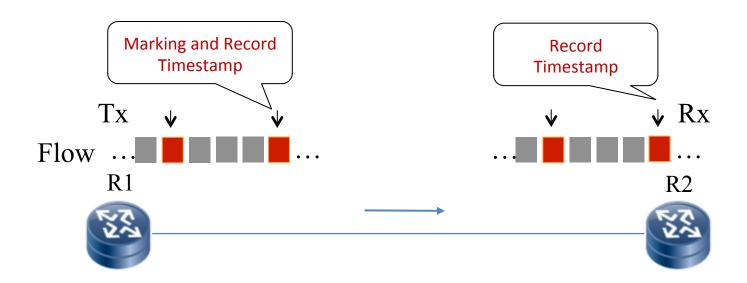
Packet Loss

- ✓ Use one or more unused bits to mark the packets
- ✓ Different markings ("0", "1") divide the flows into different consecutive blocks
- ✓ Counting based on each block of marker, two counters, one for "0" block, the other for "1" block No packet lost



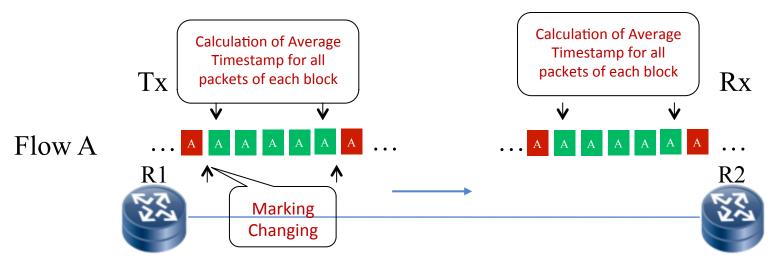
Packet Delay Measurement

- Only marking ONE packet in a period,
- Measure the packet delay based on THE packet
- Time synchronization is required



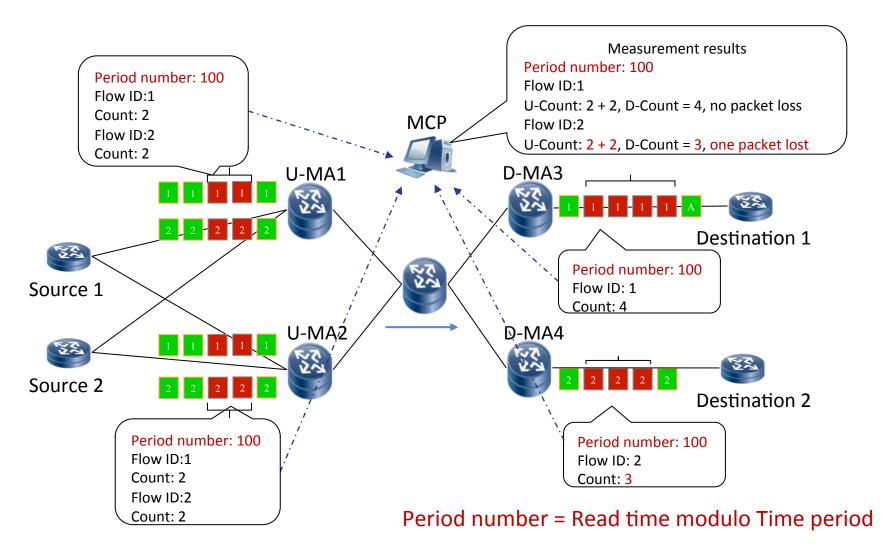
Average Delay Measurement

- Marking EVERY packet of each block
- Calculation of average timestamp for each block (sum of all the timestamps divided by the total number of packets)
- The Average Delay between two nodes is calculated by subtracting the related average timestamps
- Reduce bias of sparse sampling
- One bit for both loss and delay



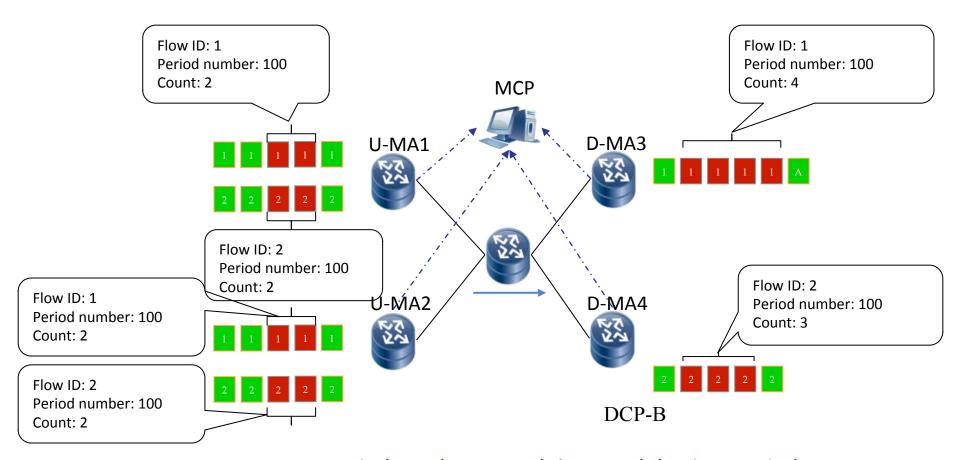
Note: draft-tempia-ippm-p3m-00 as reference

MP2MP Flow Measurement



 The counts and timestamps from distributed MAs are indexed by period number and flow ID

MP2MP Flow Measurement



Period number = Read time modulo Time period

- A flow can be monitored at multiple upstream and/or downstream MAs
 - ✓ Flow 1 and Flow 2 are monitored at U-MA1 and U-MA2.
 - ✓ Flow 1's destination is D-MA3, flow 2's destination is D-MA4

Re-ordering Tolerance

- Each MA maintains two timers (C-Timer and R-Timer with the same interval)
 - ✓ C-Timer for changing color
 - ✓ R-Timer for reading count and timestamp, in order to allow for a certain degree of packets re-ordering
 - ✓ R-Timer should be started later than delta-T after C-Timer started
 - √ t1 < (R-Timer + delta-T) < t2
 </p> D-MA U-MA T4 T3 T2 T1 T4 T3 T2 T1 Block 1 Block 2 Block 3 Block 2 Block 3 Block 1 Safe section to read count of Block 1

Progress

- Was draft-chen-coloring-based-ipfpm-framework
- Became draft-chen-ippm-coloring-based-ipfpmframework-00 at IETF 87 Berlin, after IPPM re-charter
 - ✓ -00 new author from Vodafone and CNNIC
 - ✓ -01 new author from China Telecom
- -02 Split into two documents at IETF 90 Toronto
 - ✓ IPFPM Framework (method, reference model, etc)
 - ✓ IPFPM Report (IPFIX information elements, templates and optional templates, etc)
 - ✓ Structure change, terminology Change
 - ✓ New author from Ericsson

Update Since Last Version

- New author:
 - ✓ Giuseppe Fioccola (Editor), Telecom Italia
- Reference Model:
 - ✓ Refer to LMAP Reference Model
- Delay measurement:
 - ✓ Adding Average Measurement
- Editorial Changes

Summary

- Stable document, 03 revision
- Straightforward mechanism, flexible measurement
- A whole system, fault tolerant, data correlation
- Favored by multiple operators
- Running code, real implementation

Next Steps

- WG adoption
- Reviews and comments always welcome