

Internet Engineering Task Force
Internet-Draft
Intended status: Standards Track
Expires: January 3, 2016

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July 2, 2015

Extensions to PCEP for Temporal LSP
draft-chen-pce-tts-00.txt

Abstract

This document specifies extensions to PCEP for initiating and maintaining a Traffic Engineering (TE) Label Switched Path (LSP) in a time interval or a sequence of time intervals, during which the LSP carries traffic.

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Table of Contents

1.	Introduction	3
2.	Terminology	3
3.	Conventions Used in This Document	3
4.	Operations Overview	4
4.1.	Simple Time Interval	4
4.2.	Recurrent Time Interval	4
4.3.	Elastic Time Interval	4
4.4.	Changes to Time Interval	5
4.5.	Graceful Periods	6
5.	Extensions to PCEP	6
5.1.	Capability TLV in Existing PCE Discovery Protocol	6
5.2.	Open Message Extension	8
5.3.	RP Object Extension	9
5.4.	TIME INTERVAL Object	9
5.4.1.	Absolute Time Interval TLV	10
5.4.2.	Relative Time Interval TLV	11
5.4.3.	Recurrent Absolute Time Interval TLV	12
5.4.4.	Recurrent Relative Time Interval TLV	14
5.5.	Messages for Temporal LSP	15
5.5.1.	Messages between PCE and PCC on Ingress	16
5.5.2.	Messages between two PCEs	17
6.	Procedures	18
6.1.	Creating a Temporal LSP	18
6.2.	Deleting a Temporal LSP	19
7.	Considerations on TEDB	19
7.1.	TE Representation in Absolute Time	20
7.2.	TE Representation in Relative Time	21
8.	Security Considerations	21
9.	IANA Considerations	21
10.	Acknowledgement	22
11.	References	22
11.1.	Normative References	22
11.2.	Informative References	22
	Authors' Addresses	23

1. Introduction

Once an existing multiprotocol label switching (MPLS) traffic engineering (TE) label switched path (LSP) is set up, it is assumed to carry traffic forever until it is down. When an MPLS TE LSP tunnel is up, it is assumed that the LSP consumes its reserved network resources forever even though the LSP may only use network resources during some period of time. As a result, the network resources are not used efficiently. Moreover, a tunnel service can not be reserved or booked in advance for a period of time or a sequence of time periods.

This document specifies extensions to PCEP for initiating and maintaining an MPLS TE LSP in a period of time called a time interval or a sequence of time intervals. It is assumed that the LSP carries traffic during this time interval or each of these time intervals. Thus the network resources are efficiently used. More importantly, some new services can be provided. For example, a consumer can book a tunnel service in advance for a given time interval. Tunnel services may be scheduled.

2. Terminology

A Time Interval: a time period from time T_a to time T_b .

LSP: Label Switched Path. An LSP is a P2P (point-to-point) LSP or a P2MP (point-to-multipoint) LSP.

LSP in a time interval: LSP that carries traffic in the time interval.

LSP in a sequence of time intervals: LSP that carries traffic in each of the time intervals.

Temporal LSP: LSP in a time interval or LSP in a sequence of time intervals.

TEDB: Traffic Engineering Database.

This document uses terminologies defined in RFC5440.

3. Conventions Used in This Document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC2119.

4. Operations Overview

This section briefly describes some operations on a temporal LSP.

4.1. Simple Time Interval

For a temporal LSP, a user configures it with a time interval or a sequence of time intervals. A simple time interval is a time period from time T_a to time T_b , which may be represented as $[T_a, T_b]$.

When an LSP is configured with time interval $[T_a, T_b]$, a path satisfying the constraints for the LSP in the time interval is computed and the LSP along the path is set up to carry traffic from time T_a to time T_b .

In addition to simple time intervals, there are recurrent time intervals and elastic time intervals. Sometimes a simple time interval is called a time interval.

4.2. Recurrent Time Interval

A recurrent time interval represents a series of repeated simple time intervals. It has a simple time interval such as $[T_a, T_b]$, a number of repeats such as 10 (repeats 10 times), and a repeat cycle/time such as a week (repeats every week). The recurrent time interval: " $[T_a, T_b]$ repeats n times with repeat cycle C " represents $n+1$ simple time intervals as follows:

$[T_a, T_b], [T_a+C, T_b+C], [T_a+2C, T_b+2C], \dots, [T_a+nC, T_b+nC]$

When an LSP is configured with a recurrent time interval such as " $[T_a, T_b]$ repeats 10 times with a repeat cycle a week" (representing 11 simple time intervals), a path satisfying the constraints for the LSP in each of the simple time intervals represented by the recurrent time interval is computed and the LSP along the path is set up to carry traffic in each of the simple time intervals.

4.3. Elastic Time Interval

An elastic time interval is a time interval with an elastic range, which is represented as within $-P$ and Q , where P and Q is an amount of time such as 300 seconds. P is called elastic range lower bound and Q is called elastic range upper bound.

For a simple time interval such as $[T_a, T_b]$ with an elastic range, elastic time interval: " $[T_a, T_b]$ within $-P$ and Q " means a time period from (T_a+X) to (T_b+X) , where $-P \leq X \leq Q$.

When an LSP is configured with elastic time interval "[Ta, Tb] within -P and Q", a path is computed such that the path satisfies the constraints for the LSP in the time period from (Ta+X) to (Tb+X) and |X| is the minimum value from -P to Q. That is that [Ta+X, Tb+X] is the time interval closest to time interval [Ta, Tb] within the elastic range. The LSP along the path is set up to carry traffic in the time period from (Ta+X) to (Tb+X).

Similarly, for a recurrent time interval with an elastic range, elastic time interval: "[Ta, Tb] repeats n times with repeat cycle C within -P and Q" represents n+1 simple elastic time intervals as follows:

[Ta+X0, Tb+X0], [Ta+C+X1, Tb+C+X1], ..., [Ta+nC+Xn, Tb+nC+Xn]

where $-P \leq X_i \leq Q$, $i = 0, 1, 2, \dots, n$.

If a user wants to keep the same repeat cycle between any two adjacent time intervals, elastic time interval: "[Ta, Tb] repeats n times with repeat cycle C within -P and Q SYNC" may be used, which represents n+1 simple elastic time intervals as follows:

[Ta+X, Tb+X], [Ta+C+X, Tb+C+X], ..., [Ta+nC+X, Tb+nC+X]

where $-P \leq X \leq Q$.

4.4. Changes to Time Interval

After a temporal LSP is configured, a user may change its parameters including some of the time intervals configured. A new time interval may be added, an existing time interval may be removed or changed.

When a new time interval is added to an existing LSP, a path satisfying the constraints for the LSP in the time interval is computed and the LSP along the path is set up to carry traffic in the time interval.

When an existing time interval is removed from an existing LSP, the time interval is deleted from the lifetime of the LSP. If the lifetime is over, the LSP is deleted.

A change to an existing time interval may generate some of four possible results: 1) The existing time interval is extended for a time period EA after the existing time period; 2) The existing time interval is extended for a time period EB before the existing time period; 3) The existing time interval is shrunk for a time period SA

from the end of the existing time period; and 4) The existing time interval is shrunk for a time period SB from the beginning of the existing time period.

When an existing time interval for an LSP is extended, a path satisfying the constraints for the LSP in the extended time interval is computed and the LSP along the path is set up to carry traffic in the extended time interval. If the LSP is already up to carry traffic in the existing time interval, the lifetime of the LSP is extended for time period EA following the existing time interval.

When an existing time interval for an LSP is shrunk, the shrunk time periods are removed from the lifetime of the LSP.

4.5. Graceful Periods

For a temporal LSP, a user may want to have some graceful periods for each or some of the time intervals for the LSP. Two graceful periods may be configured for a time interval. One is the graceful period before the time interval, called grace-before, which extends the lifetime of the LSP for grace-before (such as 30 seconds) before the time interval. The other is the one after the time interval, called grace-after, which extends the lifetime of the LSP for grace-after (such as 60 seconds) after the time interval.

When an LSP is configured with a simple time interval such as [Ta, Tb] with graceful periods such as grace-before GB and grace-after GA, a path is computed such that the path satisfies the constraints for the LSP in the time period from Ta to Tb. The LSP along the path is set up to carry traffic in the time period from (Ta-GB) to (Tb+GA). During graceful periods from (Ta-GB) to Ta and from Tb to (Tb+GA), the LSP is up to carry traffic (maybe in best effort).

5. Extensions to PCEP

This section describes the extensions to PCEP for initiating and maintaining temporal LSPs.

5.1. Capability TLV in Existing PCE Discovery Protocol

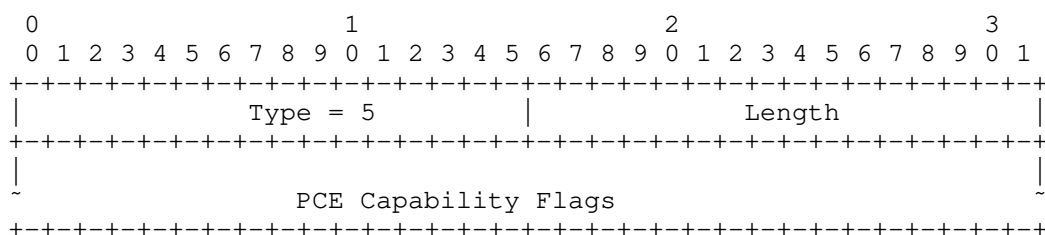
There are a couple of options for advertising a PCE capability for initiating and maintaining temporal LSPs.

The first option is to define a new flag in the OSPF and ISIS PCE Capability Flags to indicate the capability that a PCE is capable to initiate and maintain temporal LSPs. This includes the capability of computing both a path for a temporal P2MP LSP and a path for a

temporal P2P LSP.

The second option is to define three new flags. The first new flag in the OSPF and ISIS PCE Capability Flags indicates the capability that a PCE is capable to compute a path for a temporal P2MP LSP; the second new flag indicates the capability that a PCE is capable to compute a path for a temporal P2P LSP; and the third new flag indicates the capability that a PCE is capable to initiate and maintain a temporal LSP.

The format of the PCE-CAP-FLAGS sub-TLV is as follows:



Type: 5
 Length: Multiple of 4 octets
 Value: This contains an array of units of 32-bit flags numbered from the most significant as bit zero, where each bit represents one PCE capability.

The following capability bits have been assigned by IANA:

Bit	Capabilities
0	Path computation with GMPLS link constraints
1	Bidirectional path computation
2	Diverse path computation
3	Load-balanced path computation
4	Synchronized path computation
5	Support for multiple objective functions
6	Support for additive path constraints (max hop count, etc.)
7	Support for request prioritization
8	Support for multiple requests per message
9	Global Concurrent Optimization (GCO)
10	P2MP path computation
...	

Reserved bits SHOULD be set to zero on transmission and MUST be ignored on receipt.

For the second option, one bit such as bit 16 may be assigned to indicate that a PCE is capable to compute a path for a temporal P2MP LSP; another bit such as bit 17 may be assigned to indicate that a PCE is capable to compute a path for a temporal P2P LSP; and yet another bit such as bit 18 may be assigned to indicate that a PCE is capable to initiate and maintain temporal LSPs.

Bit	Capabilities
16	Path computation for temporal P2MP LSP
17	Path computation for temporal P2P LSP
18	Initiation and maintenance of temporal LSP
19-31	Reserved for future assignments by IANA.

5.2. Open Message Extension

If a PCE does not advertise its capability related to initiation and maintenance of a temporal LSP during discovery, PCEP should be used to allow a PCC to discover, during the Open Message Exchange, which PCEs are capable of supporting initiation and maintenance of a temporal LSP.

To achieve this, we extend the PCEP OPEN object by defining a new optional TLV to indicate the PCE's capability to initiate and maintain a temporal LSP.

We request IANA to allocate a value such as 10 from the "PCEP TLV Type Indicators" subregistry, as documented in Section below ("Temporal LSP Capability TLV"). The description is "temporal LSP capable", and the length value is 2 bytes. The value field is set to indicate the capability of a PCE for initiation and maintenance of a temporal LSP in details.

We can use flag bits in the value field in the same way as the PCE Capability Flags described in the previous section.

The inclusion of this TLV in an OPEN object indicates that the sender can initiate and maintain a temporal LSP.

The capability TLV is meaningful only for a PCE, so it will typically appear only in one of the two Open messages during PCE session establishment. However, in case of PCE cooperation (e.g., inter-domain), when a PCE behaving as a PCC initiates a PCE session it SHOULD also indicate its capabilities.

5.3. RP Object Extension

The following flags are added into the RP Object:

A T bit is added in the flag bits field of the RP object to tell a receiver of a message that the message is for (initiating and maintaining) a temporal LSP.

- o T (Temporal LSP bit - 1 bit):
 - 0: This indicates that this is not a message for a temporal LSP.
 - 1: This indicates that this is a message for a temporal LSP.

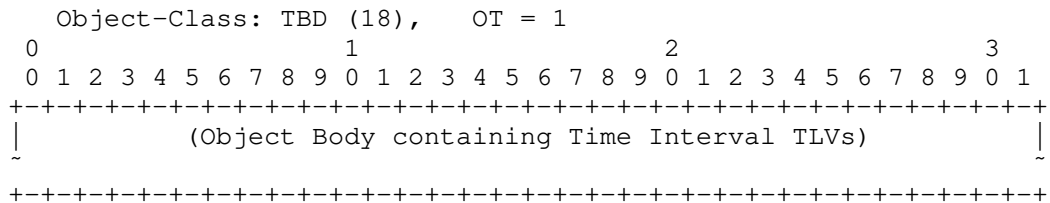
The IANA request is referenced in Section below (Request Parameter Bit Flags) of this document.

This T bit with the N bit defined in RFC6006 can indicate whether the message is for a temporal P2P LSP or P2MP LSP.

- o T = 1 and N = 0: This indicates that this is a message for a temporal P2P LSP
- o T = 1 and N = 1: This indicates that this is a message for a temporal P2MP LSP

5.4. TIME INTERVAL Object

For a TIME-INTERVAL object, its Class is to be assigned by IANA, here we use 18, which may be changed late. Its OT is 1, exact number to be assigned by IANA. The format of a TIME-INTERVAL object body is illustrated below, which comprises a number of time interval TLVs.



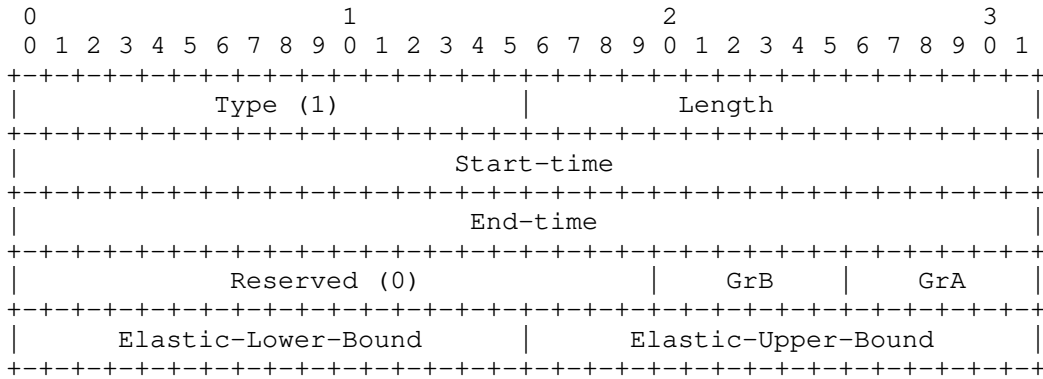
A time interval TLV may be a relative time interval TLV or an absolute time interval TLV, which are two different representations

of a time interval. Their advantages and disadvantages are discussed below.

5.4.1. Absolute Time Interval TLV

The format of an absolute time interval TLV (Type = 1) for an LSP is illustrated below. It mainly contains a Start-time and an End-time, representing time interval [Start-time, End-time]. Both of these two times are the times that are synchronized among all the elements involved. Thus the clocks on all the elements MUST be synchronized if an absolute time interval TLV is used. The time period represented in an absolute time interval TLV is more accurate.

In addition, it contains an non zero grace-before and grace-after if graceful periods are configured. It includes an non zero elastic range lower bound and upper bound if there is an elastic range configured.



- o Start-time: The time LSP starts to carry traffic.
- o End-time: The time LSP ends carrying traffic.
- o GrB (Grace-Before): The graceful period time length in seconds before time interval [Start-time, End-time].
- o GrA (Grace-After): The graceful period time length in seconds after time interval [Start-time, End-time].
- o Elastic-Lower-Bound: The maximum amount of time in seconds that time interval [Start-time, End-time] can shift to lower/left.

- o Elastic-Upper-Bound: The maximum amount of time in seconds that time interval [Start-time, End-time] can shift to upper/right.

Discussions: Optionally, we may define three TLVs: 1) an absolute time interval TLV containing only a Start-time and an End-time; 2) an elastic range TLV containing just an elastic range lower bound and upper bound; and 3) a graceful period TLV containing only a grace-before and a grace-after. If a time interval is with an elastic range, an absolute time interval TLV followed by an elastic range TLV is used. If a time interval is with graceful periods, an absolute time interval TLV followed by a graceful period TLV is used.

5.4.2. Relative Time Interval TLV

The format of a relative time interval TLV (Type = 2) for an LSP is shown below. It mainly contains a Start-time-length and an End-time-length, representing the time interval below for the LSP:

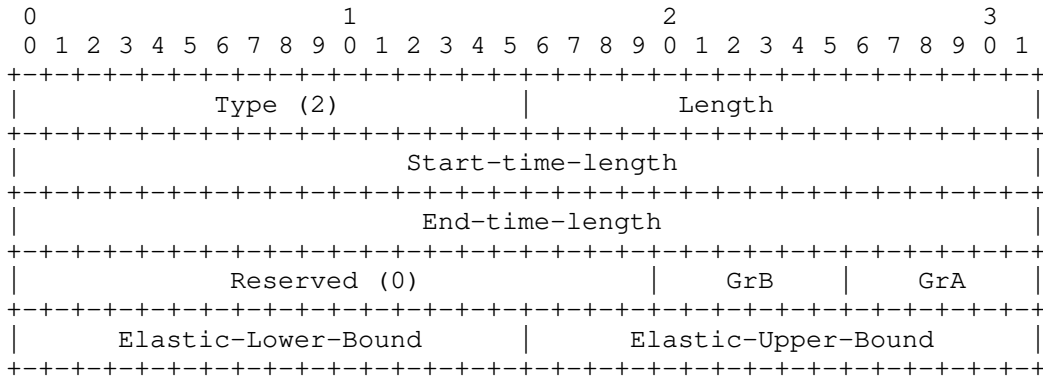
```
[current-time + Start-time-length, current-time + End-time-length]
```

where current-time is a current local time. When a time interval from time Ta to time Tb is configured on a node/element, these two time lengths are the time lengths that are computed on the node using a current local time as follows.

```
Start-time-length = Ta - current-time;  
End-time-length   = Tb - current-time;
```

For a relative time interval TLV, the clocks/times on all the elements involved can be different. But the time period represented in a relative time interval TLV on one element/node may be shifted a little bit from another element's point of view since transmitting the TLV from one element to another takes a little time, which is hard to be considered accurately.

The TLV also includes an non zero grace-before and grace-after if graceful periods are configured. It contains an non zero elastic range lower bound and upper bound if there is an elastic range configured.



- o Start-time-length: The time length in seconds from a current local time to the time LSP starts to carry traffic.
- o End-time-length: The time length in seconds from a current local time to the time LSP ends carrying traffic.
- o GrB (Grace-Before): The graceful period time length in seconds before the time interval above for the LSP.
- o GrA (Grace-After): The graceful period time length in seconds after the time interval above for the LSP.
- o Elastic-Lower-Bound: The maximum amount of time in seconds that the time interval above for the LSP can shift to lower/left.
- o Elastic-Upper-Bound: The maximum amount of time in seconds that the time interval above can shift to upper/right.

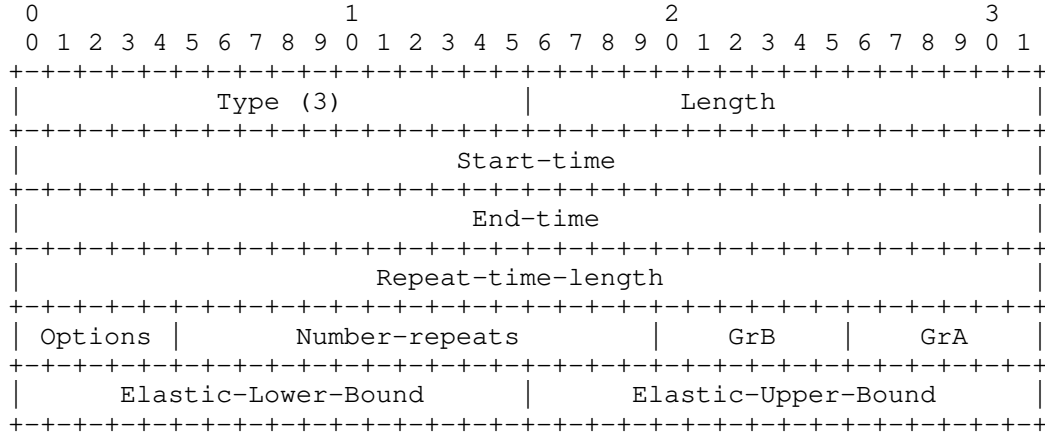
5.4.3. Recurrent Absolute Time Interval TLV

The format of a recurrent absolute time interval TLV (Type = 3) for an LSP is illustrated below. It mainly contains a Start-time, an End-time, a Repeat-time-length, a Options field and a Number-repeats.

The Start-time and End-time represents time interval [Start-time, End-time]. The Repeat-time-length represents a repeat cycle/time, which is valid if the Options field is set to indicate the way to repeat is "repeat every Repeat-time-length". The Options field indicates a way to repeat. The Number-repeats indicates the number of repeats of time interval [Start-time, End-time].

In addition, the TLV includes an non zero grace-before and grace-after if graceful periods are configured. It contains an non zero

elastic range lower bound and upper bound if there is an elastic range configured.



- o Start-time: The time LSP starts to carry traffic.
- o End-time: The time LSP ends carrying traffic.
- o Repeat-time-length: The time length in seconds after which LSP starts to carry traffic again for (End-time - Start-time).
- o Options: Indicates a way to repeat.
 - Options = 1: repeat every day;
 - Options = 2: repeat every week;
 - Options = 3: repeat every month;
 - Options = 4: repeat every year;
 - Options = 5: repeat every Repeat-time-length.
- o Number-repeats: The number of repeats. In each of repeats, LSP carries traffic.
- o GrB (Grace-Before): The graceful period time length in seconds before each of the time intervals represented by the recurrent time interval.

- o GrA (Grace-After): The graceful period time length in seconds after each of the time intervals.
- o Elastic-Lower-Bound: The maximum amount of time in seconds that each of the time intervals can shift to lower/left.
- o Elastic-Upper-Bound: The maximum amount of time in seconds that each of the time intervals can shift to upper/right.

5.4.4. Recurrent Relative Time Interval TLV

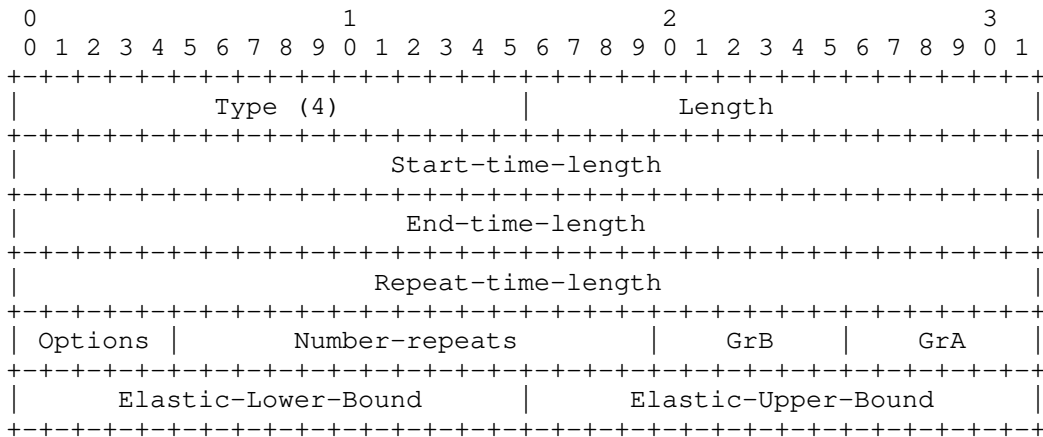
The format of a recurrent relative time interval TLV (Type = 4) for an LSP is shown below. It mainly contains a Start-time-length, an End-time-length, a Repeat-time-length, a Options field and a Number-repeats.

The Start-time-length and End-time-length represents time interval

[current-time + Start-time-length, current-time + End-time-length]

where current-time is a current local time. The Repeat-time-length represents a repeat cycle/time, which is valid if the Options field is set to indicate the way to repeat is "repeat every Repeat-time-length". The Options field indicates a way to repeat. The Number-repeats indicates the number of repeats of the time interval above.

In addition, the TLV includes an non zero grace-before and grace-after if graceful periods are configured. It contains an non zero elastic range lower bound and upper bound if there is an elastic range configured.



- o Start-time-length: The time length in seconds from a current local time to the time LSP starts to carry traffic.
- o End-time-length: The time length in seconds from a current local time to the time LSP ends carrying traffic.
- o Repeat-time-length: The time length in seconds after which LSP starts to carry traffic again for (End-time-length - Start-time-length).
- o Options: Indicates a way to repeat.
 - Options = 1: repeat every day;
 - Options = 2: repeat every week;
 - Options = 3: repeat every month;
 - Options = 4: repeat every year;
 - Options = 5: repeat every Repeat-time-length.
- o Number-repeats: The number of repeats. In each of repeats, LSP carries traffic.
- o GrB (Grace-Before): The graceful period time length in seconds before each of the time intervals represented by the recurrent time interval.
- o GrA (Grace-After): The graceful period time length in seconds after each of the time intervals.
- o Elastic-Lower-Bound: The maximum amount of time in seconds that each of the time intervals can shift to lower/left.
- o Elastic-Upper-Bound: The maximum amount of time in seconds that each of the time intervals can shift to upper/right.

5.5. Messages for Temporal LSP

This section presents and discusses two classes of messages. One class is the messages between a PCE and a PCC on the ingress of a temporal LSP for initiating and maintaining the LSP. The other is the messages between two PCEs, one of which acts as a PCC.

5.5.1. Messages between PCE and PCC on Ingress

From function's point of view, there are four groups of messages: 1) LSP creation request messages, 2) LSP deletion request messages, 3) LSP creation response messages, and 4) LSP deletion response messages. A message for an LSP in the first two groups is sent from a PCE to the PCC on the ingress of the LSP. A message for an LSP in the last two groups is sent from the PCC on the ingress of the LSP to a PCE.

A Path Computation LSP Initiate Request (PCInitiate) message with some extensions can be used for a message in the first two groups. A Path Computation LSP State Report (PCRpt) message with some extensions can be used for a message in the last two groups.

For an LSP creation request, a PCInitiate message includes objects: SRP, LSP, END-POINTS, ERO and TIME-INTERVAL. SRP (Stateful PCE Request Parameters) object comprises an SRP-ID-number. LSP object comprises PLSP-ID of 0, and SYMBOLIC-PATH-NAME TLV with path name. END-POINTS object comprises the source and destination addresses of the LSP. ERO object comprise the path (i.e., ERO) for the LSP. TIME-INTERVAL object comprises the time intervals for the LSP (the path satisfies constraints for the LSP in each of the time intervals).

For an LSP creation response, a PCRpt message includes objects: SRP, LSP, ERO and TIME-INTERVAL. SRP object comprises the SRP-ID-number in the corresponding LSP creation request message. LSP object comprises a PLSP-ID assigned to the LSP by the PCC, SYMBOLIC-PATH-NAME TLV with path name, C Flag set to 1 indicates that this LSP is created by the LSP creation request. ERO object comprise the path (i.e., ERO) for the LSP. TIME-INTERVAL object comprises the time intervals for the LSP.

For an LSP deletion request, a PCInitiate message includes objects: SRP, LSP, and TIME-INTERVAL. SRP object comprises an SRP-ID-number and R (remove) flag set to 1. LSP object comprises the PLSP-ID for the LSP created. TIME-INTERVAL object comprises the time intervals for the LSP.

For an LSP deletion response, a PCRpt message includes objects: SRP, LSP, and TIME-INTERVAL. SRP object comprises the SRP-ID-number in the corresponding LSP deletion request message. LSP object comprises R(Remove) flag set to 1 indicating that the LSP has been removed from the PCC, and LSP Identifiers TLV.

Note: The PCC on the ingress of an LSP does not use any time intervals in the TIME-INTERVAL object received for signaling the LSP.

For just creating and deleting LSPs, we do not need to include any TIME-INTERVAL object in a message if the PCE creates the LSP with a sequence of time intervals at the beginning of each of the time intervals and deletes the LSP at the end of each of the time intervals.

Discussions: For an LSP having a time interval TLV with graceful periods, we may create the LSP in the time period including the graceful periods and the LSP has the reserved bandwidth during that period (including the graceful periods).

Another option is that we create the LSP in the time period including the graceful periods, but do not reserve any bandwidth for the LSP in the beginning. The desired bandwidth for the LSP is reserved in the time period without graceful periods.

After the graceful period before the time interval, the bandwidth for the LSP is reserved through a update message from the PCE to the PCC on the ingress of the LSP. After the time interval (i.e., just before the graceful period after the time interval), the bandwidth for the LSP is released through another update message from the PCE to the PCC on the ingress of the LSP.

5.5.2. Messages between two PCEs

Figure below illustrates the format of a request message with a optional TIME-INTERVAL object:

```

<PCReq Message> ::= <Common Header>
                    [<svec-list>]
                    <request-list>
<request-list> ::= <request> [<request-list>]
<request> ::= <RP> <END-POINTS> [<OF>] [<LSPA>] [<BANDWIDTH>]
              [<metric-list>] [<RRO> [<BANDWIDTH>]] [<IRO>]
              [<LOAD-BALANCING>]
              [<TIME-INTERVAL>]

```

Figure 1: Format for Request Message

Below is the format of a reply message with a optional TIME-INTERVAL object:

```

<PCReq Message> ::= <Common Header>
                    <response-list>
<response-list> ::= <response> [<response-list>]
<response> ::= <RP>
                [<NO-PATH>]
                [<attribute-list>]
                [<path-list>]
<path-list> ::= <path> [<path-list>]
<path> ::= <ERO> <attribute-list> [<TIME-INTERVAL>]

```

Figure 2: Format for Reply Message

6. Procedures

This section focuses on the procedures for creating and deleting a temporal LSP. When a PCE receives a request for an LSP with a sequence of time intervals from a user or application, it computes a path satisfying the constraints for the LSP in each of the time intervals and reserved the bandwidth for the LSP along the path in each of the time intervals. And then it initiates the creation of the LSP in the network to carry traffic in each of the time intervals.

There are a couple of ways for a PCE to create an LSP with a sequence of time intervals. One way is that the PCE initiates the creation of the LSP at the beginning of each of the time intervals. At the end of each of the time intervals or when a deletion request for the LSP received, the PCE initiates the deletion of the LSP.

6.1. Creating a Temporal LSP

A procedure for creating a temporal LSP is as follows:

Step 1: A PCE receives a request for creating a temporal LSP from a user or application.

Step 2: The PCE computes a shortest path satisfying constraints for the LSP in the time intervals given. It reserves the bandwidth in TEDB on each of the links the LSP traverses for each of the time intervals and stores the information about the LSP into an LSP database.

Step 3: At the beginning of each of the time intervals, the PCE initiates the setup of the LSP in a network through sending an LSP creation request (e.g., a PCInitiate with LSP object with PLSP-ID=0) with the path for the LSP to the PCC on the ingress of the

LSP, which triggers RSVP-TE to signal the LSP along the path in the network (Note that the RSVP-TE is not aware of any time interval for the LSP and just sets up the LSP in a normal way). The PCC sends an LSP creation response (e.g., a PCRpt) to the PCE after the LSP is up.

Step 4: The PCE receives the LSP creation response (e.g., the PCRpt) from the PCC corresponding to the request and updates the status of the LSP accordingly.

6.2. Deleting a Temporal LSP

Suppose that a temporal LSP has been created to carry traffic in a sequence of time intervals. A procedure for deleting this temporal LSP is as follows:

Step 1: A PCE receives a request for deleting the temporal LSP from an client, or the lifetime for the LSP in a time interval is over and the LSP needs to be deleted.

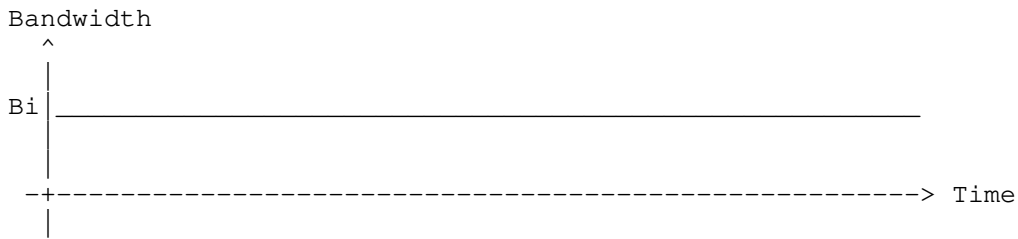
Step 2: The PCE finds the LSP in the LSP database and gets the information about the LSP.

Step 3: The PCE initiates the deletion of the LSP in the network through sending an LSP deletion request (e.g., a PCInitiate with R flag set and PLSP ID for the LSP) to the PCC on the ingress of the LSP, which triggers the RSVP-TE to tear down the LSP in the network (Note that the RSVP-TE is not aware of any time interval for the LSP and just tears down the LSP in a normal way). The PCC generates an LSP deletion response (e.g., a PCRpt with R flag set) and sends it to the PCE after the LSP is torn down.

Step 4: The PCE receives the LSP deletion response (e.g., the PCRpt) from the PCC corresponding to the request and updates the status of the LSP accordingly. For deleting the LSP completely as requested, it releases the bandwidth reserved for the LSP in TEDB for each of the time intervals and removes the information about the LSP from the LSP database after the LSP is deleted.

7. Considerations on TEDB

The existing Traffic Engineering (TE) information in a TEDB represents an unreserved bandwidth B_i at each of eight priority levels for a link at one point of time, for example, at the current time.



This means that the link has bandwidth B_i at a priority level from now to forever until there is a change to it. Thus, a TE Label Switching Path (LSP) tunnel for a given time interval cannot be set up in advance using the information in the TEDB and the bandwidth cannot be reserved in advance for the LSP in the time interval given.

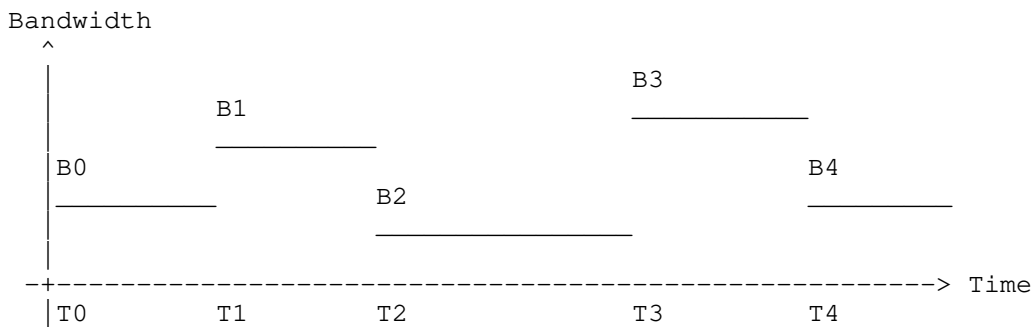
TEDB needs to be enhanced for supporting temporal LSPs. Two options for enhancing TEDB are presented below.

7.1. TE Representation in Absolute Time

Suppose that the amount of the unreserved bandwidth at a priority level for a link is B_j in a time interval from time T_j to T_k ($k = j+1$), where $j = 0, 1, 2, \dots$. The unreserved bandwidth for the link can be represented as

$$[T_0, B_0], [T_1, B_1], [T_2, B_2], [T_3, B_3], \dots$$

This is an absolute time representation of bandwidths for a link. Time T_j ($j = 0, 1, 2, \dots$) MUST be a synchronized time among all the elements involved.



If an LSP is completely deleted at time T and uses bandwidth B , then for every time interval/period (after time T) during which bandwidth

B is reserved for the LSP on a link, B is added to the link for that interval/period.

If an LSP is to be up at time T and uses bandwidth B, then for every time interval/period (after time T) during which bandwidth B is reserved for the LSP on a link, B is subtracted from the link for that interval/period.

7.2. TE Representation in Relative Time

Alternatively, a relative time representation of bandwidths for a link can be used. For example, the amount of the unreserved bandwidth at a priority level for a link is B_j during a series of time intervals/periods can be expressed as

$$[P_0, B_0], [P_1, B_1], [P_2, B_2], [P_3, B_3], \dots, \text{ where} \\ P_j = T_k - T_j, k = (j+1) \text{ and } j = 0, 1, 2, 3, \dots$$

In this representation, every time T_j ($j = 0, 1, 2, \dots$) can be a local time. A timer may expire for every unit of time (e.g., every second) and may trigger $--P_0$, which decrements P_0 . When $P_0 = 0$, P_1 becomes P_0 , P_2 becomes P_1 , and so on.

If an LSP is completely deleted at time T and uses bandwidth B, then for every time interval/period (after time T) during which bandwidth B is reserved for the LSP on a link, B is added to the link for that interval/period.

If an LSP is to be up at time T and uses bandwidth B, then for every time interval/period (after time T) during which bandwidth B is reserved for the LSP on a link, B is subtracted from the link for that interval/period.

An advantage of using relative time representation is that the times or clocks on all the elements involved can be different.

8. Security Considerations

The mechanism described in this document does not raise any new security issues for the PCEP protocols.

9. IANA Considerations

This section specifies requests for IANA allocation.

10. Acknowledgement

The authors would like to thank Xufeng Liu for his valuable comments on this draft.

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Internet Engineering Task Force
Internet-Draft
Intended status: Standards Track
Expires: July 2, 2017

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Extensions to PCEP for Temporal LSP
draft-chen-pce-tts-05.txt

Abstract

For existing MPLS LSP tunnel services, it is hard for LSP tunnels to be booked in advance. In addition, once an LSP tunnel is set up, it is assumed to consume a certain amount of resources such as link bandwidth forever.

Temporal LSP tunnel services (TTS) provides an easy way for us to book temporal LSP tunnels in advance. More importantly, a temporal LSP is an LSP with one or more time intervals and it is assumed to consume the resources and carry traffic only in these time intervals.

This document specifies extensions to PCEP for computing a path for a temporal LSP, initiating and maintaining a temporal LSP with a sequence of time intervals, during each of which the LSP carries traffic.

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Table of Contents

1.	Introduction	4
2.	Terminology	4
3.	Conventions Used in This Document	5
4.	Operations Overview	5
4.1.	Simple Time Interval	5
4.2.	Recurrent Time Interval	5
4.3.	Elastic Time Interval	6
4.4.	Changes to Time Interval	6
4.5.	Graceful Periods	7
5.	Extensions to PCEP	8
5.1.	Capability TLV in Existing PCE Discovery Protocol	8
5.2.	Open Message Extension	10
5.3.	RP Object Extension	10
5.4.	TIME INTERVAL Object	11
5.4.1.	Absolute Time Interval TLV	11
5.4.2.	Relative Time Interval TLV	13
5.4.3.	Recurrent Absolute Time Interval TLV	14
5.4.4.	Recurrent Relative Time Interval TLV	16
5.5.	Messages for Temporal LSP	17
5.5.1.	Messages between PCE and PCC on Ingress	18
5.5.2.	Messages between two PCEs	19
6.	Procedures	20
6.1.	Creating a Temporal LSP	21
6.2.	Deleting a Temporal LSP	21
7.	Considerations on TED	22
7.1.	TE Representation in Absolute Time	23
7.2.	TE Representation in Relative Time	23
8.	Security Considerations	24
9.	IANA Considerations	24
10.	Acknowledgement	24
11.	References	24
11.1.	Normative References	24
11.2.	Informative References	25
	Authors' Addresses	25

1. Introduction

Once an existing multiprotocol label switching (MPLS) traffic engineering (TE) label switched path (LSP) is set up, it is assumed to carry traffic forever until it is down. When an MPLS TE LSP tunnel is up, it is assumed that the LSP consumes its reserved network resources forever even though the LSP may only use network resources during some period of time. As a result, the network resources are not used efficiently. Moreover, a tunnel service can not be reserved or booked in advance for a period of time or a sequence of time periods.

Temporal LSP tunnel services (TTS) provides an easy way for us to book temporal LSP tunnels in advance. More importantly, a temporal LSP is an LSP with one or more time intervals and it is assumed to consume the resources and carry traffic only in each of these time intervals.

This document specifies extensions to PCEP for computing a path for a temporal LSP, initiating and maintaining a temporal LSP with a period of time called a time interval or a sequence of time intervals. It is assumed that the LSP carries traffic during this time interval or each of these time intervals. Thus the network resources are efficiently used. More importantly, some new services can be provided. For example, a consumer can book a tunnel service in advance for a given time interval or a sequence of time intervals. Tunnel services may be scheduled.

2. Terminology

A Time Interval: a time period from time T_a to time T_b .

LSP: Label Switched Path. An LSP is a P2P (point-to-point) LSP or a P2MP (point-to-multipoint) LSP.

LSP with a time interval: LSP that carries traffic in the time interval.

LSP with a sequence of time intervals: LSP that carries traffic in each of the time intervals.

Temporal LSP: LSP with a time interval or LSP with a sequence of time intervals.

TED: Traffic Engineering Database.

CSPF: Constrained Shortest Path First.

LER: Label Edge Router.

This document uses terminologies defined in RFC5440.

3. Conventions Used in This Document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC2119.

4. Operations Overview

This section briefly describes some operations on a temporal LSP.

4.1. Simple Time Interval

For a temporal LSP, a user configures it with a time interval or a sequence of time intervals. A simple time interval is a time period from time T_a to time T_b , which may be represented as $[T_a, T_b]$.

When an LSP is configured with time interval $[T_a, T_b]$, a path satisfying the constraints for the LSP in the time interval is computed and the LSP along the path is set up to carry traffic from time T_a to time T_b .

In addition to simple time intervals, there are recurrent time intervals and elastic time intervals. Sometimes a simple time interval is called a time interval.

4.2. Recurrent Time Interval

A recurrent time interval represents a series of repeated simple time intervals. It has a simple time interval such as $[T_a, T_b]$, a number of repeats such as 10 (repeats 10 times), and a repeat cycle/time such as a week (repeats every week). The recurrent time interval: " $[T_a, T_b]$ repeats n times with repeat cycle C " represents $n+1$ simple time intervals as follows:

$[T_a, T_b], [T_a+C, T_b+C], [T_a+2C, T_b+2C], \dots, [T_a+nC, T_b+nC]$

When an LSP is configured with a recurrent time interval such as " $[T_a, T_b]$ repeats 10 times with a repeat cycle a week" (representing 11 simple time intervals), a path satisfying the constraints for the LSP in each of the simple time intervals represented by the recurrent time interval is computed and the LSP along the path is set up to

carry traffic in each of the simple time intervals.

4.3. Elastic Time Interval

An elastic time interval is a time interval with an elastic range, which is represented as within $-P$ and Q , where P and Q is an amount of time such as 300 seconds. P is called elastic range lower bound and Q is called elastic range upper bound.

For a simple time interval such as $[Ta, Tb]$ with an elastic range, elastic time interval: " $[Ta, Tb]$ within $-P$ and Q " means a time period from $(Ta+X)$ to $(Tb+X)$, where $-P \leq X \leq Q$. Note that both Ta and Tb may be shifted the same X .

When an LSP is configured with elastic time interval " $[Ta, Tb]$ within $-P$ and Q ", a path is computed such that the path satisfies the constraints for the LSP in the time period from $(Ta+X)$ to $(Tb+X)$ and $|X|$ is the minimum value from 0 to $\max(P, Q)$. That is that $[Ta+X, Tb+X]$ is the time interval closest to time interval $[Ta, Tb]$ within the elastic range. The LSP along the path is set up to carry traffic in the time period from $(Ta+X)$ to $(Tb+X)$.

Similarly, for a recurrent time interval with an elastic range, elastic time interval: " $[Ta, Tb]$ repeats n times with repeat cycle C within $-P$ and Q " represents $n+1$ simple elastic time intervals as follows:

$$[Ta+X_0, Tb+X_0], [Ta+C+X_1, Tb+C+X_1], \dots, [Ta+nC+X_n, Tb+nC+X_n]$$

where $-P \leq X_i \leq Q$, $i = 0, 1, 2, \dots, n$.

If a user wants to keep the same repeat cycle between any two adjacent time intervals, elastic time interval: " $[Ta, Tb]$ repeats n times with repeat cycle C within $-P$ and Q SYNC" may be used, which represents $n+1$ simple elastic time intervals as follows:

$$[Ta+X, Tb+X], [Ta+C+X, Tb+C+X], \dots, [Ta+nC+X, Tb+nC+X]$$

where $-P \leq X \leq Q$.

4.4. Changes to Time Interval

After a temporal LSP is configured, a user may change its parameters including some of the time intervals configured. A new time interval may be added, an existing time interval may be removed or changed.

When a new time interval is added to an existing LSP, a path satisfying the constraints for the LSP in the time interval is computed and the LSP along the path is set up to carry traffic in the time interval.

When an existing time interval is removed from an existing LSP, the time interval is deleted from the lifetime of the LSP. If the lifetime is over, the LSP is deleted.

A change to an existing time interval may generate some of four possible results:

1. The existing time interval is extended for a time period EA after the existing time period;
2. The existing time interval is extended for a time period EB before the existing time period;
3. The existing time interval is shrunk for a time period SA from the end of the existing time period; and
4. The existing time interval is shrunk for a time period SB from the beginning of the existing time period.

When an existing time interval for an LSP is extended, a path satisfying the constraints for the LSP in the extended time interval is computed and the LSP along the path is set up to carry traffic in the extended time interval. If the LSP is already up to carry traffic in the existing time interval, the lifetime of the LSP is extended for time period EA following the existing time interval.

When an existing time interval for an LSP is shrunk, the shrunk time periods are removed from the lifetime of the LSP.

4.5. Graceful Periods

For a temporal LSP, a user may want to have some graceful periods for each or some of the time intervals for the LSP. Two graceful periods may be configured for a time interval. One is the graceful period before the time interval, called *grace-before*, which extends the lifetime of the LSP for *grace-before* (such as 30 seconds) before the time interval. The other is the one after the time interval, called *grace-after*, which extends the lifetime of the LSP for *grace-after* (such as 60 seconds) after the time interval.

When an LSP is configured with a simple time interval such as [Ta, Tb] with graceful periods such as *grace-before* GB and *grace-after* GA, a path is computed such that the path satisfies the constraints for

the LSP in the time period from T_a to T_b . The LSP along the path is set up to carry traffic in the time period from $(T_a - GB)$ to $(T_b + GA)$. During graceful periods from $(T_a - GB)$ to T_a and from T_b to $(T_b + GA)$, the LSP is up to carry traffic (maybe in best effort).

5. Extensions to PCEP

This section describes the extensions to PCEP for computing paths for temporal LSP, initiating and maintaining temporal LSPs.

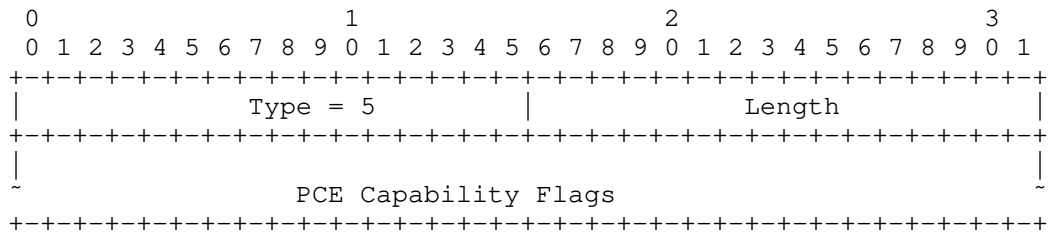
5.1. Capability TLV in Existing PCE Discovery Protocol

There are a couple of options for advertising a PCE capability for computing paths for temporal LSP, initiating and maintaining temporal LSPs.

The first option is to define a new flag in the OSPF and ISIS PCE Capability Flags to indicate the capability that a PCE is capable to compute paths for temporal LSPs, initiate and maintain temporal LSPs. This includes the capability of computing both a path for a temporal P2MP LSP and a path for a temporal P2P LSP.

The second option is to define three new flags. The first new flag in the OSPF and ISIS PCE Capability Flags indicates the capability that a PCE is capable to compute a path for a temporal P2MP LSP; the second new flag indicates the capability that a PCE is capable to compute a path for a temporal P2P LSP; and the third new flag indicates the capability that a PCE is capable to initiate and maintain a temporal LSP.

The format of the PCE-CAP-FLAGS sub-TLV is as follows:



Type: 5
 Length: Multiple of 4 octets
 Value: This contains an array of units of 32-bit flags numbered from the most significant as bit zero, where each bit represents one PCE capability.

The following capability bits have been assigned by IANA:

Bit	Capabilities
0	Path computation with GMPLS link constraints
1	Bidirectional path computation
2	Diverse path computation
3	Load-balanced path computation
4	Synchronized path computation
5	Support for multiple objective functions
6	Support for additive path constraints (max hop count, etc.)
7	Support for request prioritization
8	Support for multiple requests per message
9	Global Concurrent Optimization (GCO)
10	P2MP path computation
...	

Reserved bits SHOULD be set to zero on transmission and MUST be ignored on receipt.

For the first option, one bit such as bit 16 may be assigned to indicate that a PCE is capable to compute paths for temporal LSPs, initiate and maintain temporal LSPs.

Bit	Capabilities
16	Path computation for temporal LSPs, initiation and maintenance of temporal LSPs
17-31	Reserved for future assignments by IANA.

For the second option, one bit such as bit 16 may be assigned to indicate that a PCE is capable to compute a path for a temporal P2MP LSP; another bit such as bit 17 may be assigned to indicate that a PCE is capable to compute a path for a temporal P2P LSP; and yet another bit such as bit 18 may be assigned to indicate that a PCE is capable to initiate and maintain temporal LSPs.

Bit	Capabilities
16	Path computation for temporal P2MP LSP
17	Path computation for temporal P2P LSP
18	Initiation and maintenance of temporal LSP
19-31	Reserved for future assignments by IANA.

5.2. Open Message Extension

If a PCE does not advertise its capability related to computation of paths for a temporal LSP, initiation and maintenance of a temporal LSP during discovery, PCEP should be used to allow a PCC to discover, during the Open Message Exchange, which PCEs are capable of supporting computation of a path for a temporal LSP, initiation and maintenance of a temporal LSP.

To achieve this, one option is to extend the PCEP OPEN object by defining new flag bits in the value field of an existing capability TLV such as stateful PCE capability TLV in the same way as the PCE Capability Flags described in the previous section. Another option is to extend the PCEP OPEN object by defining a new optional TLV to indicate the PCE's capability to compute paths for a temporal LSP, initiate and maintain a temporal LSP.

For the second option, we need to request IANA to allocate a value such as 10 from the "PCEP TLV Type Indicators" subregistry, as documented in Section below ("Temporal LSP Capability TLV"). The description is "temporal LSP capable", and the length value is 2 bytes. The value field is set to indicate the capability of a PCE for computation of paths for a temporal LSP, initiation and maintenance of a temporal LSP in details. We can use flag bits in the value field in the same way as the PCE Capability Flags described in the previous section.

The inclusion of this TLV in an OPEN object indicates that the sender can compute paths for a temporal LSP, initiate and maintain a temporal LSP.

The capability TLV is meaningful only for a PCE, so it will typically appear only in one of the two Open messages during PCE session establishment. However, in case of PCE cooperation (e.g., inter-domain), when a PCE behaving as a PCC initiates a PCE session it SHOULD also indicate its capabilities.

5.3. RP Object Extension

The following flags are added into the RP Object:

A T bit is added in the flag bits field of the RP object to tell a receiver of a message that the message is for (computing paths for a temporal LSP) a temporal LSP.

- o T (Temporal LSP bit - 1 bit):
 - 0: This indicates that this is not a message for a temporal LSP.
 - 1: This indicates that this is a message for a temporal LSP.

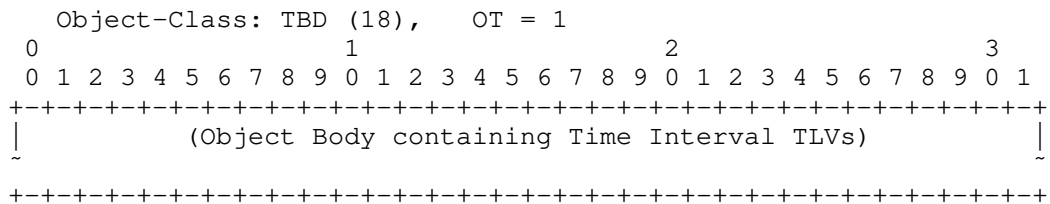
The IANA request is referenced in Section below (Request Parameter Bit Flags) of this document.

This T bit with the N bit defined in RFC6006 can indicate whether the message is for a temporal P2P LSP or P2MP LSP.

- o T = 1 and N = 0: This indicates that this is a message for a temporal P2P LSP
- o T = 1 and N = 1: This indicates that this is a message for a temporal P2MP LSP

5.4. TIME INTERVAL Object

For a TIME-INTERVAL object, its Class is to be assigned by IANA, here we use 18, which may be changed late. Its OT is 1, exact number to be assigned by IANA. The format of a TIME-INTERVAL object body is illustrated below, which comprises a number of time interval TLVs.



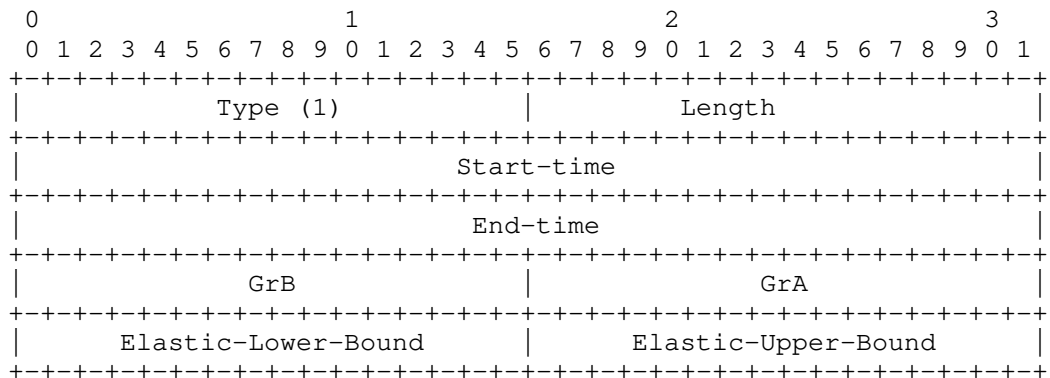
A time interval TLV may be a relative time interval TLV or an absolute time interval TLV, which are two different representations of a time interval. Their advantages and disadvantages are discussed below.

5.4.1. Absolute Time Interval TLV

The format of an absolute time interval TLV (Type = 1) for an LSP is illustrated below. It mainly contains a Start-time and an End-time, representing time interval [Start-time, End-time]. Both of these two

times are the times that are synchronized among all the elements involved. Thus the clocks on all the elements MUST be synchronized if an absolute time interval TLV is used. The time period represented in an absolute time interval TLV is more accurate.

In addition, it contains an non zero grace-before and grace-after if graceful periods are configured. It includes an non zero elastic range lower bound and upper bound if there is an elastic range configured.



- o Start-time: The time LSP starts to carry traffic.
- o End-time: The time LSP stops carrying traffic.
- o GrB (Grace-Before): The graceful period time length in seconds before time interval [Start-time, End-time].
- o GrA (Grace-After): The graceful period time length in seconds after time interval [Start-time, End-time].
- o Elastic-Lower-Bound: The maximum amount of time in seconds that time interval [Start-time, End-time] can shift to lower/left.
- o Elastic-Upper-Bound: The maximum amount of time in seconds that time interval [Start-time, End-time] can shift to upper/right.

Discussions: Optionally, we may define three TLVs below:

1. an absolute time interval TLV containing only a Start-time and an End-time;
2. an elastic range TLV containing just an elastic range lower bound and upper bound; and

3. a graceful period TLV containing only a grace-before and a grace-after.

If a time interval is with an elastic range, an absolute time interval TLV followed by an elastic range TLV is used. If a time interval is with graceful periods, an absolute time interval TLV followed by a graceful period TLV is used.

5.4.2. Relative Time Interval TLV

The format of a relative time interval TLV (Type = 2) for an LSP is shown below. It mainly contains a Start-time-length and an End-time-length, representing the time interval below for the LSP:

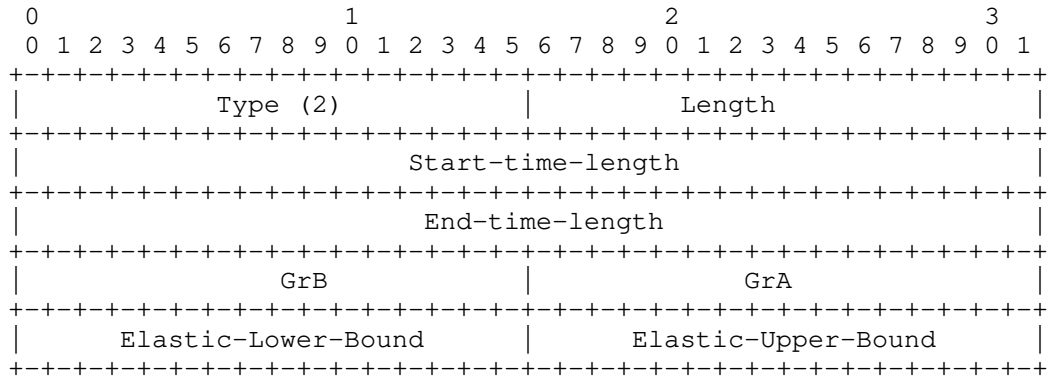
```
[current-time + Start-time-length, current-time + End-time-length]
```

where current-time is a current local time. When a time interval from time Ta to time Tb is configured on a node/element, these two time lengths are the time lengths that are computed on the node using a current local time as follows.

```
Start-time-length = Ta - current-time;  
End-time-length   = Tb - current-time;
```

For a relative time interval TLV, the clocks/times on all the elements involved can be different. But the time period represented in a relative time interval TLV on one element/node may be shifted a little bit from another element's point of view since transmitting the TLV from one element to another takes a little time, which is hard to be considered accurately.

The TLV also includes an non zero grace-before and grace-after if graceful periods are configured. It contains an non zero elastic range lower bound and upper bound if there is an elastic range configured.



- o Start-time-length: The time length in seconds from a current local time to the time LSP starts to carry traffic.
- o End-time-length: The time length in seconds from a current local time to the time LSP ends carrying traffic.
- o GrB (Grace-Before): The graceful period time length in seconds before the time interval above for the LSP.
- o GrA (Grace-After): The graceful period time length in seconds after the time interval above for the LSP.
- o Elastic-Lower-Bound: The maximum amount of time in seconds that the time interval above for the LSP can shift to lower/left.
- o Elastic-Upper-Bound: The maximum amount of time in seconds that the time interval above can shift to upper/right.

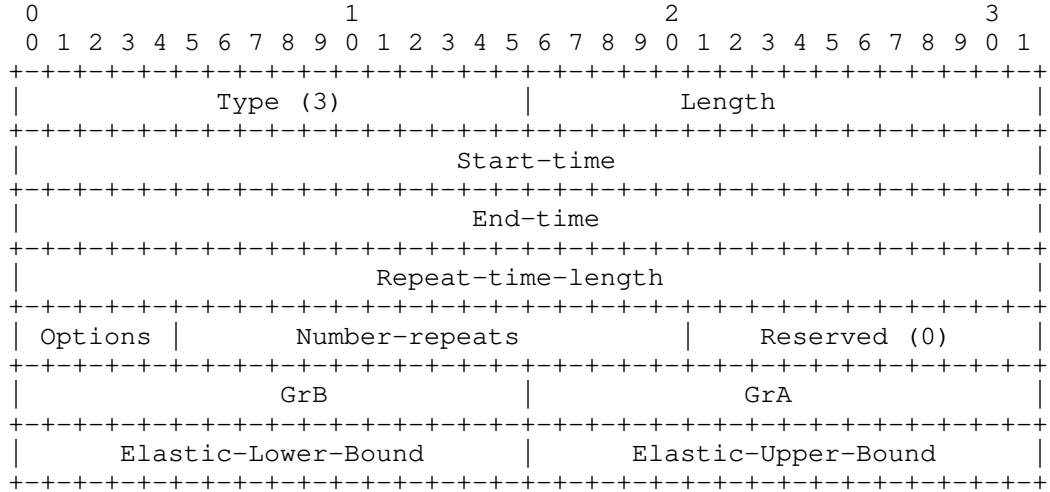
5.4.3. Recurrent Absolute Time Interval TLV

The format of a recurrent absolute time interval TLV (Type = 3) for an LSP is illustrated below. It mainly contains a Start-time, an End-time, a Repeat-time-length, a Options field and a Number-repeats.

The Start-time and End-time represents time interval [Start-time, End-time]. The Repeat-time-length represents a repeat cycle/time, which is valid if the Options field is set to indicate the way to repeat is "repeat every Repeat-time-length". The Options field indicates a way to repeat. The Number-repeats indicates the number of repeats of time interval [Start-time, End-time].

In addition, the TLV includes an non zero grace-before and grace-after if graceful periods are configured. It contains an non zero

elastic range lower bound and upper bound if there is an elastic range configured.



- o Start-time: The time LSP starts to carry traffic.
- o End-time: The time LSP stops carrying traffic.
- o Repeat-time-length: The time length in seconds after which LSP starts to carry traffic again for (End-time - Start-time).
- o Options: Indicates a way to repeat.
 - Options = 1: repeat every day;
 - Options = 2: repeat every week;
 - Options = 3: repeat every month;
 - Options = 4: repeat every year;
 - Options = 5: repeat every Repeat-time-length.
- o Number-repeats: The number of repeats. In each of repeats, LSP carries traffic.
- o GrB (Grace-Before): The graceful period time length in seconds before each of the time intervals represented by the recurrent time interval.

- o Start-time-length: The time length in seconds from a current local time to the time LSP starts to carry traffic.
- o End-time-length: The time length in seconds from a current local time to the time LSP stops carrying traffic.
- o Repeat-time-length: The time length in seconds after which LSP starts to carry traffic again for (End-time-length - Start-time-length).
- o Options: Indicates a way to repeat.
 - Options = 1: repeat every day;
 - Options = 2: repeat every week;
 - Options = 3: repeat every month;
 - Options = 4: repeat every year;
 - Options = 5: repeat every Repeat-time-length.
- o Number-repeats: The number of repeats. In each of repeats, LSP carries traffic.
- o GrB (Grace-Before): The graceful period time length in seconds before each of the time intervals represented by the recurrent time interval.
- o GrA (Grace-After): The graceful period time length in seconds after each of the time intervals.
- o Elastic-Lower-Bound: The maximum amount of time in seconds that each of the time intervals can shift to lower/left.
- o Elastic-Upper-Bound: The maximum amount of time in seconds that each of the time intervals can shift to upper/right.

5.5. Messages for Temporal LSP

This section presents and discusses two classes of messages. One class is the messages between a PCE and a PCC on the ingress of a temporal LSP for initiating and maintaining the LSP. The other is the messages between two PCEs, one of which acts as a PCC.

5.5.1. Messages between PCE and PCC on Ingress

From function's point of view, there are four groups of messages:

1. LSP creation request messages,
2. LSP deletion request messages,
3. LSP creation response messages, and
4. LSP deletion response messages.

A message for an LSP in the first two groups is sent from a PCE to the PCC on the ingress of the LSP. A message for an LSP in the last two groups is sent from the PCC on the ingress of the LSP to a PCE.

A Path Computation LSP Initiate Request (PCInitiate) message without any extensions can be used for a message in the first two groups. A Path Computation LSP State Report (PCRpt) message without any extensions can be used for a message in the last two groups.

Alternatively, a PCInitiate message with some optional extensions such as TIME-INTERVAL can be used for a message in the first two groups. A PCRpt message with some optional extensions such as TIME-INTERVAL can be used for a message in the last two groups.

For an LSP creation request, a PCInitiate message includes objects: SRP, LSP, END-POINTS, ERO and optional TIME-INTERVAL. SRP (Stateful PCE Request Parameters) object comprises an SRP-ID-number. LSP object comprises PLSP-ID of 0, and SYMBOLIC-PATH-NAME TLV with path name. END-POINTS object comprises the source and destination addresses of the LSP. ERO object comprise the path (i.e., ERO) for the LSP. TIME-INTERVAL object comprises the time intervals for the LSP (the path satisfies constraints for the LSP in each of the time intervals).

For an LSP creation response, a PCRpt message includes objects: SRP, LSP, ERO and optional TIME-INTERVAL. SRP object comprises the SRP-ID-number in the corresponding LSP creation request message. LSP object comprises a PLSP-ID assigned to the LSP by the PCC, SYMBOLIC-PATH-NAME TLV with path name, C Flag set to 1 indicates that this LSP is created by the LSP creation request. ERO object comprise the path (i.e., ERO) for the LSP. TIME-INTERVAL object comprises the time intervals for the LSP.

For an LSP deletion request, a PCInitiate message includes objects: SRP, LSP, and optional TIME-INTERVAL. SRP object comprises an SRP-ID-number and R (remove) flag set to 1. LSP object comprises the

PLSP-ID for the LSP created. TIME-INTERVAL object comprises the time intervals for the LSP.

For an LSP deletion response, a PCRpt message includes objects: SRP, LSP, and optional TIME-INTERVAL. SRP object comprises the SRP-ID-number in the corresponding LSP deletion request message. LSP object comprises R(Remove) flag set to 1 indicating that the LSP has been removed from the PCC, and LSP Identifiers TLV.

Note: The PCC on the ingress of an LSP does not use any time intervals in the TIME-INTERVAL object received for signaling the LSP. For just creating and deleting LSPs, we do not need to include any TIME-INTERVAL object in a message if the PCE creates the LSP with a sequence of time intervals at the beginning of each of the time intervals and deletes the LSP at the end of each of the time intervals.

Discussions: For an LSP having a time interval TLV with graceful periods, we may create the LSP in the time period including the graceful periods and the LSP has the reserved bandwidth during that period (including the graceful periods).

Another option is that we create the LSP in the time period including the graceful periods, but do not reserve any bandwidth for the LSP in the beginning. The desired bandwidth for the LSP is reserved in the time period without graceful periods.

After the graceful period before the time interval, the bandwidth for the LSP is reserved through a update message from the PCE to the PCC on the ingress of the LSP. After the time interval (i.e., just before the graceful period after the time interval), the bandwidth for the LSP is released through another update message from the PCE to the PCC on the ingress of the LSP.

5.5.2. Messages between two PCEs

Figure below illustrates the format of a request message with a optional TIME-INTERVAL object for computing paths for a temporal LSP with a sequence of time intervals:

```

<PCReq Message> ::= <Common Header>
                    [<svec-list>]
                    <request-list>
<request-list> ::= <request> [<request-list>]
<request> ::= <RP> <END-POINTS> [<OF>] [<LSPA>] [<BANDWIDTH>]
              [<metric-list>] [<RRO> [<BANDWIDTH>]] [<IRO>]
              [<LOAD-BALANCING>]
              [<TIME-INTERVAL>]

```

Figure 1: Format for Request Message

Below is the format of a reply message with a optional TIME-INTERVAL object:

```

<PCReq Message> ::= <Common Header>
                    <response-list>
<response-list> ::= <response> [<response-list>]
<response> ::= <RP>
               [<NO-PATH>]
               [<attribute-list>]
               [<path-list>]
<path-list> ::= <path> [<path-list>]
<path> ::= <ERO> <attribute-list> [<TIME-INTERVAL>]

```

Figure 2: Format for Reply Message

6. Procedures

This section focuses on the procedures for creating and deleting a temporal LSP. When a PCE receives a request for an LSP with a sequence of time intervals from a user or application, it computes a path satisfying the constraints for the LSP in each of the time intervals and reserved the bandwidth for the LSP along the path in each of the time intervals. And then it initiates the creation of the LSP in the network to carry traffic in each of the time intervals.

There are a couple of ways for a PCE to create an LSP with a sequence of time intervals. One way is that the PCE initiates the creation of the LSP at the beginning of each of the time intervals. At the end of each of the time intervals or when a deletion request for the LSP received, the PCE initiates the deletion of the LSP.

Another way is that the PCE initiates the creation of the LSP at or before the beginning of the first time interval and the deletion of

the LSP at the end of the last time interval. At the start of each time interval, the PCE initiates the update of the LSP with the reserved resource such as link bandwidth. At the end of the each time interval, the PCE initiates the update of the LSP with zero resource.

We will focus on the first way below.

6.1. Creating a Temporal LSP

A procedure for creating a temporal LSP is as follows:

Step 1: A PCE receives a request for creating a temporal LSP from a user or application and stores the parameters of the LSP into an LSP database (LSPDB) such as LSP State Database. The parameters include a number of time intervals for the LSP.

Step 2: The PCE computes a shortest path satisfying constraints for the LSP in each of the time intervals given. It reserves the resources such as the bandwidth in TED on each of the links the LSP traverses for each of the time intervals and stores the information about the LSP into the LSPDB. The information includes the paths computed for the LSP and the resources such as link bandwidth reserved for the LSP.

Step 3: At the beginning of each of the time intervals, the PCE initiates the setup of the LSP in a network through sending an LSP creation request (e.g., a PCInitiate with LSP object with PLSP-ID=0) with the path for the LSP to the PCC on the ingress of the LSP, which triggers RSVP-TE to signal the LSP along the path in the network (Note that the RSVP-TE is not aware of any time interval for the LSP and just sets up the LSP in a normal way). The PCC sends an LSP creation response (e.g., a PCRpt) to the PCE after the LSP is up.

Step 4: The PCE receives the LSP creation response (e.g., the PCRpt) from the PCC corresponding to the request and updates the status of the LSP in the LSPDB accordingly.

6.2. Deleting a Temporal LSP

Suppose that a temporal LSP has been created to carry traffic in a sequence of time intervals. A procedure for deleting this temporal LSP is as follows:

Step 1: A PCE receives a request for deleting the temporal LSP from an client, or the lifetime for the LSP in a time interval is over and the LSP needs to be deleted.

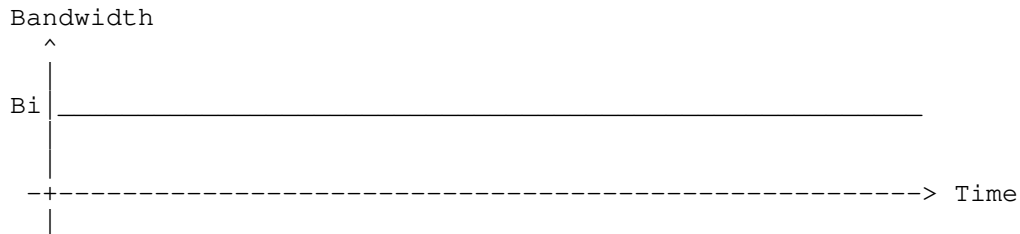
Step 2: The PCE finds the LSP in the LSPDB and gets the information about the LSP.

Step 3: The PCE initiates the deletion of the LSP in the network through sending an LSP deletion request (e.g., a PCInitiate with R flag set and PLSP ID for the LSP) to the PCC on the ingress of the LSP, which triggers the RSVP-TE to tear down the LSP in the network (Note that the RSVP-TE is not aware of any time interval for the LSP and just tears down the LSP in a normal way). The PCC generates an LSP deletion response (e.g., a PCRpt with R flag set) and sends it to the PCE after the LSP is torn down.

Step 4: The PCE receives the LSP deletion response (e.g., the PCRpt) from the PCC corresponding to the request and updates the status of the LSP in the LSPDB accordingly. For deleting the LSP completely as requested, it releases the resources such as the link bandwidth reserved for the LSP in TED for each of the time intervals and removes the information about the LSP from the LSPDB after the LSP is deleted.

7. Considerations on TED

The existing Traffic Engineering (TE) information in a TED represents an unreserved bandwidth B_i at each of eight priority levels for a link at one point of time, for example, at the current time.



This means that the link has bandwidth B_i at a priority level from now to forever until there is a change to it. Thus, a TE Label Switching Path (LSP) tunnel for a given time interval cannot be set up in advance using the information in the TED and the bandwidth cannot be reserved in advance for the LSP in the time interval given.

TED needs to be enhanced for supporting temporal LSPs. Two options

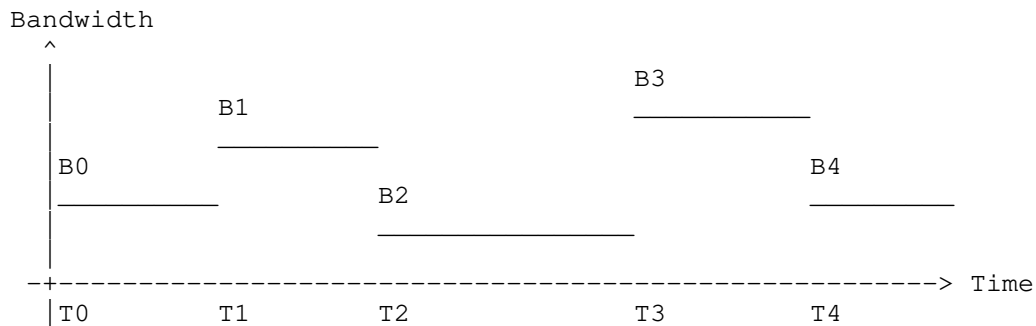
for enhancing TED are presented below.

7.1. TE Representation in Absolute Time

Suppose that the amount of the unreserved bandwidth at a priority level for a link is B_j in a time interval from time T_j to T_k ($k = j+1$), where $j = 0, 1, 2, \dots$. The unreserved bandwidth for the link can be represented as

$$[T_0, B_0], [T_1, B_1], [T_2, B_2], [T_3, B_3], \dots$$

This is an absolute time representation of bandwidths for a link. Time T_j ($j = 0, 1, 2, \dots$) MUST be a synchronized time among all the elements involved.



If an LSP is completely deleted at time T and uses bandwidth B , then for every time interval/period (after time T) during which bandwidth B is reserved for the LSP on a link, B is added to the link for that interval/period.

If an LSP is to be up at time T and uses bandwidth B , then for every time interval/period (after time T) during which bandwidth B is reserved for the LSP on a link, B is subtracted from the link for that interval/period.

7.2. TE Representation in Relative Time

Alternatively, a relative time representation of bandwidths for a link can be used. For example, the amount of the unreserved bandwidth at a priority level for a link is B_j during a series of time intervals/periods can be expressed as

$$[P_0, B_0], [P_1, B_1], [P_2, B_2], [P_3, B_3], \dots, \text{ where } P_j = T_k - T_j, k = (j+1) \text{ and } j = 0, 1, 2, 3, \dots$$

In this representation, every time T_j ($j = 0, 1, 2, \dots$) can be a local time. A timer may expire for every unit of time (e.g., every second) and may trigger $--P_0$, which decrements P_0 . When $P_0 = 0$, P_1 becomes P_0 , P_2 becomes P_1 , and so on.

If an LSP is completely deleted at time T and uses bandwidth B , then for every time interval/period (after time T) during which bandwidth B is reserved for the LSP on a link, B is added to the link for that interval/period.

If an LSP is to be up at time T and uses bandwidth B , then for every time interval/period (after time T) during which bandwidth B is reserved for the LSP on a link, B is subtracted from the link for that interval/period.

An advantage of using relative time representation is that the times or clocks on all the elements involved can be different.

8. Security Considerations

The mechanism described in this document does not raise any new security issues for the PCEP protocols.

9. IANA Considerations

This section specifies requests for IANA allocation.

10. Acknowledgement

The authors would like to thank everyone who give his/her valuable comments on this draft.

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Internet-Draft
Intended status: Standards Track
Expires: November 5, 2018

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Conveying path setup type in PCEP messages
draft-ietf-pce-lsp-setup-type-10

Abstract

A Path Computation Element (PCE) can compute Traffic Engineering (TE) paths through a network that are subject to various constraints. Currently, TE paths are Label Switched Paths (LSPs) which are set up using the RSVP-TE signaling protocol. However, other TE path setup methods are possible within the PCE architecture. This document proposes an extension to the PCE communication protocol (PCEP) to allow support for different path setup methods over a given PCEP session.

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Table of Contents

1. Introduction	2
1.1. Requirements Language	3
2. Terminology	4
3. Path Setup Type Capability TLV	4
4. Path Setup Type TLV	6
5. Operation	6
6. Manageability Considerations	8
7. Security Considerations	8
8. IANA Considerations	9
8.1. PCEP TLV Type Indicators	9
8.2. New Path Setup Type Registry	9
8.3. PCEP-Error Object	10
9. Contributors	10
10. Acknowledgements	10
11. References	10
11.1. Normative References	10
11.2. Informative References	11
Authors' Addresses	11

1. Introduction

[RFC5440] describes the Path Computation Element communication Protocol (PCEP) for communication between a Path Computation Client (PCC) and a Path Computation Element (PCE), or between a PCE and a PCE. A PCC requests a path subject to various constraints and optimization criteria from a PCE. The PCE responds to the PCC with a hop-by-hop path in an Explicit Route Object (ERO). The PCC uses the ERO to set up the path in the network.

[RFC8231] specifies extensions to PCEP that allow a PCC to delegate its LSPs to a PCE. The PCE can then update the state of LSPs

delegated to it. In particular, the PCE may modify the path of an LSP by sending a new ERO. The PCC uses this ERO to re-route the LSP in a make-before-break fashion. [RFC8281] specifies a mechanism allowing a PCE to dynamically instantiate an LSP on a PCC by sending the ERO and the characteristics of the LSP. The PCC creates the LSP using the ERO and other attributes sent by the PCE.

So far, PCEP and its extensions have assumed that the TE paths are label switched and are established via the RSVP-TE protocol. However, other methods of LSP setup are possible in the PCE architecture (see [RFC4655] and [RFC4657]). This document generalizes PCEP to allow other LSP setup methods to be used. It defines two new TLVs and specifies the base procedures to facilitate this, as follows.

- o The PATH-SETUP-TYPE-CAPABILITY TLV, which allows a PCEP speaker to announce which LSP setup methods it supports when the PCEP session is established.
- o The PATH-SETUP-TYPE TLV, which allows a PCEP speaker to specify which setup method should be used for a given LSP. When multiple path setup types are deployed in a network, a given PCEP session may have to simultaneously support more than one path setup type. A PCEP speaker uses the PATH-SETUP-TYPE TLV to explicitly indicate the intended path setup type in the appropriate PCEP messages, unless the path setup type is RSVP-TE (which is assumed to be the path setup type if no other setup type is indicated). This is so that both the PCC and the PCE can take the necessary steps to set up the path.

This document defines a path setup type code for RSVP-TE. When a new path setup type (other than RSVP-TE) is introduced for setting up a path, a path setup type code and, optionally, a sub-TLV pertaining to the new path setup type will be defined by the document that specifies the new path setup type.

1.1. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

2. Terminology

The following terminologies are used in this document:

- ERO: Explicit Route Object.
- LSR: Label Switching Router.
- PCC: Path Computation Client.
- PCE: Path Computation Element.
- PCEP: Path Computation Element Protocol.
- PST: Path Setup Type.
- TLV: Type, Length, and Value.

3. Path Setup Type Capability TLV

A PCEP speaker indicates which PSTs it supports during the PCEP initialization phase, as follows. When the PCEP session is created, it sends an Open message with an OPEN object containing the PATH-SETUP-TYPE-CAPABILITY TLV. The format of this TLV is as follows.

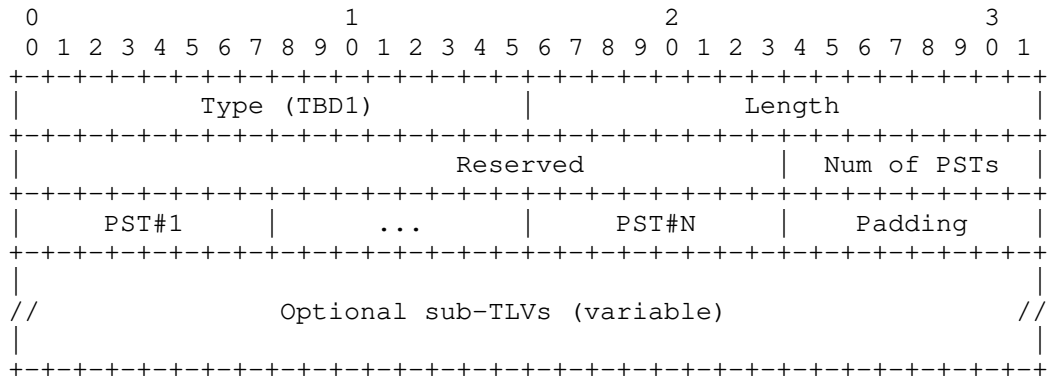


Figure 1: PATH-SETUP-TYPE-CAPABILITY TLV

The TLV type is TBD1 (to be assigned by IANA). Its reserved field MUST be set to zero by the sender and MUST be ignored by the receiver. The other fields in the TLV are as follows.

Length: The total length in bytes of the remainder of the TLV, that is, excluding the Type and Length fields.

Number of PSTs: The number of PSTs in the following list, excluding padding.

List of PSTs: A list of the PSTs that the PCEP speaker supports. Each PST is a single byte in length. Duplicate entries in this list MUST be ignored. The PCEP speaker MUST pad the list with zeros so that it is a multiple of four bytes in length. This document defines the following PST value:

* PST = 0: Path is setup using the RSVP-TE signaling protocol.

Optional sub-TLVs: A list of sub-TLVs associated with the supported PSTs. Each PST has zero or one sub-TLVs associated with it, and each sub-TLV is associated with exactly one PST. Each sub-TLV MUST obey the rules for TLV formatting defined in ([RFC5440]). That is, each sub-TLV is padded to a four byte alignment, and the length field of each sub-TLV does not include the padding bytes. This document does not define any sub-TLVs; an example can be found in [I-D.ietf-pce-segment-routing].

A PCEP speaker MUST check that this TLV is correctly formatted, as follows.

- o If there are no sub-TLVs, then the TLV length field MUST be equal to four bytes plus the size of the PST list, excluding any padding bytes.
- o If there are sub-TLVs then the TLV Length field MUST be equal to four bytes plus the size of the PST list (rounded up to the nearest multiple of four) plus the size of the appended sub-TLVs excluding any padding bytes in the final sub-TLV.
- o The Number of PSTs field MUST be greater than zero.

If a PCEP speaker receives a PATH-SETUP-TYPE-CAPABILITY TLV which violates these rules, then the PCEP speaker MUST send a PCerr message with Error-Type = 10 (Reception of an invalid object) and Error-Value = 11 (Malformed object) and MUST close the PCEP session. The PCEP speaker MAY include the malformed OPEN object in the PCerr message as well.

If a PCEP speaker receives an OPEN object with more than one PATH-SETUP-TYPE-CAPABILITY TLV then it MUST ignore all but the first instance of this TLV.

The absence of the PATH-SETUP-TYPE-CAPABILITY TLV from the OPEN object is equivalent to a PATH-SETUP-TYPE-CAPABILITY TLV containing a single PST of 0 (RSVP-TE signaling protocol) and no sub-TLVs. A PCEP

speaker MAY omit the PATH-SETUP-TYPE-CAPABILITY TLV if the only PST it supports is RSVP-TE. If a PCEP speaker supports other PSTs besides RSVP-TE, then it SHOULD include the PATH-SETUP-TYPE-CAPABILITY TLV in its OPEN object.

If a PCEP speaker does not recognize the PATH-SETUP-TYPE-CAPABILITY TLV, it will ignore the TLV in accordance with [RFC5440].

4. Path Setup Type TLV

When a PCEP session is used to set up TE paths using different methods, the corresponding PCE and PCC must be aware of the path setup method used. That means, a PCE must be able to specify paths in the correct format and a PCC must be able to take control plane and forwarding plane actions appropriate to the PST.

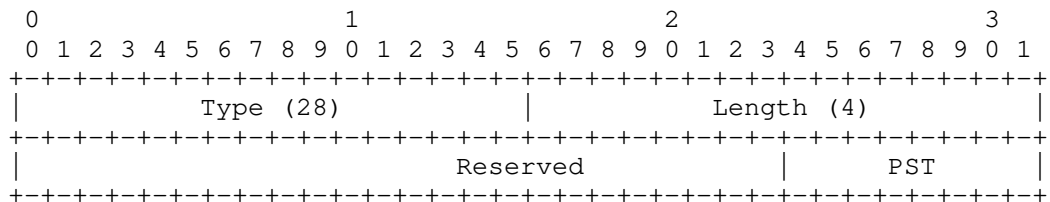


Figure 2: PATH-SETUP-TYPE TLV

PATH-SETUP-TYPE TLV is an optional TLV associated with the RP ([RFC5440]) and the SRP ([RFC8231]) objects. Its format is shown in the above figure. The TLV type is 28. Its reserved field MUST be set to zero. The one byte value contains the PST as defined for the PATH-SETUP-TYPE-CAPABILITY TLV.

The absence of the PATH-SETUP-TYPE TLV is equivalent to a PATH-SETUP-TYPE TLV with a PST value of 0 (RSVP-TE). A PCEP speaker MAY omit the TLV if the PST is RSVP-TE. If the RP or SRP object contains more than one PATH-SETUP-TYPE TLV, only the first TLV MUST be processed and the rest MUST be ignored.

If a PCEP speaker does not recognize the PATH-SETUP-TYPE TLV, it will ignore the TLV in accordance with [RFC5440], and will use RSVP-TE to set up the path.

5. Operation

During the PCEP initialization phase, if a PCEP speaker receives a PATH-SETUP-TYPE-CAPABILITY TLV from its peer, it MUST assume that the peer supports only the PSTs listed in the TLV. If the PCEP speaker and its peer have no PSTs in common, then the PCEP speaker MUST send

a PCErr message with Error-Type = 21 (Invalid traffic engineering path setup type) and Error-Value = 2 (Mismatched path setup type) and close the PCEP session.

If the peer has sent no PATH-SETUP-TYPE-CAPABILITY TLV, then the PCEP speaker MUST infer that the peer supports path setup using at least RSVP-TE. The PCEP speaker MAY also infer that the peer supports other path setup types, but the means of inference are outside the scope of this document.

When a PCC sends a PCReq message to a PCE ([RFC5440]), it MUST include the PATH-SETUP-TYPE TLV in the RP object, unless the intended PST is RSVP-TE, in which case it MAY omit the PATH-SETUP-TYPE TLV. If the PCE is capable of expressing the path in a format appropriate to the intended PST, it MUST use the appropriate ERO format in the PCRep message.

When a PCE sends a PCRep message to a PCC ([RFC5440]), it MUST include the PATH-SETUP-TYPE TLV in the RP object, unless the PST is RSVP-TE, in which case it MAY omit the PATH-SETUP-TYPE TLV. If the PCE does not support the intended PST, it MUST send a PCErr message with Error-Type = 21 (Invalid traffic engineering path setup type) and Error-Value = 1 (Unsupported path setup type) and close the PCEP session. If the PSTs corresponding to the PCReq and PCRep messages do not match, the PCC MUST send a PCErr message with Error-Type = 21 (Invalid traffic engineering path setup type) and Error-Value = 2 (Mismatched path setup type) and close the PCEP session.

When a stateful PCE sends a PCUpd message ([RFC8231]) or a PCInitiate message ([RFC8281]) to a PCC, it MUST include the PATH-SETUP-TYPE TLV in the SRP object, unless the intended PST is RSVP-TE, in which case it MAY omit the PATH-SETUP-TYPE TLV. If the PCC does not support the PST associated with the PCUpd or PCInitiate message, it MUST send a PCErr message with Error-Type = 21 (Invalid traffic engineering path setup type) and Error-Value = 1 (Unsupported path setup type) and close the PCEP session.

When a PCC sends a PCRpt message to a stateful PCE ([RFC8231]), it MUST include the PATH-SETUP-TYPE TLV in the SRP object, unless the PST is RSVP-TE, in which case it MAY omit the PATH-SETUP-TYPE TLV. The PCC MUST include the SRP object in the PCRpt message if the PST is not RSVP-TE, even when the SRP-ID-number is the reserved value of 0x00000000. If the PCRpt message is triggered by a PCUpd or PCInitiate message, then the PST that the PCC indicates in the PCRpt MUST match the PST that the stateful PCE intended in the PCUpd or PCInitiate. If it does not, then the PCE MUST send a PCErr message with Error-Type = 21 (Invalid traffic engineering path setup type)

and Error-Value = 2 (Mismatched path setup type) and close the PCEP session.

6. Manageability Considerations

This document generalises PCEP to allow path setup methods other than RSVP-TE to be used by the network (but does not define any new path setup types, besides RSVP-TE). It is possible that, in a given network, multiple path setup methods will be used. It is also possible that not all devices will support the same set of path setup methods. Managing networks that combine multiple path setup methods may therefore raise some challenges from a configuration and observability point of view.

Each document that defines a new Path Setup Type in the Path Setup Type Registry (Section 8.2) must include a manageability section. The manageability section must explain how operators can manage PCEP with the new path setup type. It must address the following questions, which are generally applicable when working with multiple path setup types in PCEP.

- o What are the criteria for when devices will use the new path setup type in PCEP, and how can the operator control this?
- o How can the network be migrated to the new path setup type, and are there any backwards compatibility issues that operators need to be aware of?
- o Are paths set up using the new path setup type intended to coexist with other paths over the long term and, if so, how is this situation managed with PCEP?
- o How can operators verify the correct operation of PCEP in the network with respect to the new path setup type? Which fault conditions must be reported to the operators?
- o Are there any existing management interfaces (such as YANG models) that must be extended to model the operation of PCEP in the network with respect to the new path setup type?

See [RFC5706] for further guidance on how to write manageability sections in standards-track documents.

7. Security Considerations

The security considerations described in [RFC5440] and [RFC8281] are applicable to this specification. No additional security measure is required.

Note that, if the security mechanisms of [RFC5440] and [RFC8281] are not used, then the protocol described by this draft could be attacked in the following new way. An attacker, using a TCP man-in-the-middle attack, could inject error messages into the PCEP session when a particular PST is (or is not) used. By doing so, the attacker could potentially force the use of a specific PST, which may allow them to subsequently attack a weakness in that PST.

8. IANA Considerations

8.1. PCEP TLV Type Indicators

IANA is requested to confirm the early allocation of the following code point in the PCEP TLV Type Indicators registry.

Value	Description	Reference
28	PATH-SETUP-TYPE	This document

IANA is requested to allocate a new code point for the following TLV in the PCEP TLV Type Indicators registry.

Value	Description	Reference
TBD1	PATH-SETUP-TYPE-CAPABILITY	This document

Note to IANA: The above TLV type was not part of the early code point allocation that was done for this draft. It was added to the draft after the early code point allocation had taken place. Please assign a code point from the indicated registry and replace each instance of "TBD1" in this document with the allocated code point.

8.2. New Path Setup Type Registry

IANA is requested to create a new sub-registry within the "Path Computation Element Protocol (PCEP) Numbers" registry called "PCEP Path Setup Types". The allocation policy for this new registry should be by IETF Review. The new registry should contain the following value:

Value	Description	Reference
0	Path is setup using the RSVP-TE signaling protocol.	This document

8.3. PCEP-Error Object

IANA is requested to confirm the early allocation of the following code-points in the PCEP-ERROR Object Error Types and Values registry.

Error-Type	Meaning
10	Reception of an invalid object
	Error-value=11: Malformed object
Error-Type	Meaning
21	Invalid traffic engineering path setup type
	Error-value=0: Unassigned
	Error-value=1: Unsupported path setup type
	Error-value=2: Mismatched path setup type

Note to IANA: the early allocation for Error-Type=10, Error-value=11 was originally done by draft-ietf-pce-segment-routing. However, we have since moved its definition into this document. Therefore, please update the reference for this Error-value in the indicated registry to point to RFC.ietf-pce-lsp-setup-type.

9. Contributors

The following people contributed to this document:

- Jan Medved
- Edward Crabbe

10. Acknowledgements

We like to thank Marek Zavodsky for valuable comments.

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PCE Working Group
Internet-Draft
Intended status: Standards Track

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Expires: June 5, 2019

December 5, 2018

Path Computation Element (PCE) Protocol Extensions for Stateful PCE
Usage in GMPLS-controlled Networks

draft-ietf-pce-pcep-stateful-pce-gmpls-09

Abstract

The Path Computation Element (PCE) facilitates Traffic Engineering (TE) based path calculation in large, multi-domain, multi-region, or multi-layer networks. The PCE communication Protocol (PCEP) has been extended to support stateful PCE functions where the PCE retains information about the paths already present in the network, but those extensions are technology-agnostic. This memo provides extensions required for PCEP so as to enable the usage of a stateful PCE capability in GMPLS-controlled networks.

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Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC-2119 [RFC2119].

Table of Contents

Table of Contents.....	2
1. Introduction.....	3
2. Context of Stateful PCE and PCEP for GMPLS.....	4
3. Main Requirements.....	4
4. PCEP Extensions.....	5
4.1. LSP Update in GMPLS-controlled Networks.....	5
4.2. LSP Synchronization in GMPLS-controlled Networks.....	5
4.3. Modification of Existing PCEP Messages and Procedures.....	7
4.3.1. Modification for LSP Re-optimization.....	7
4.3.2. Modification for Route Exclusion.....	8

4.3.3. Modification for SRP Object to indicate Bi-directional LSP.....	9
4.4. Object Encoding.....	9
5. IANA Considerations.....	10
5.1. New PCEP Error Codes.....	10
5.2. New Subobject for the Exclude Route Object.....	10
5.3. New "B" Flag in the SRP Object.....	10
6. Manageability Considerations.....	11
6.1. Requirements on Other Protocols and Functional Components	11
7. Security Considerations.....	11
8. Acknowledgement.....	11
9. References.....	12
9.1. Normative References.....	12
9.2. Informative References.....	12
10. Contributors' Address.....	12
Authors' Addresses.....	14

1. Introduction

[RFC4655] presents the architecture of a Path Computation Element (PCE)-based model for computing Multiprotocol Label Switching (MPLS) and Generalized MPLS (GMPLS) Traffic Engineering Label Switched Paths (TE LSPs). To perform such a constrained computation, a PCE stores the network topology (i.e., TE links and nodes) and resource information (i.e., TE attributes) in its TE Database (TED). Such a PCE is usually referred as a stateless PCE. To request path computation services to a PCE, [RFC5440] defines the PCE communication Protocol (PCEP) for interaction between a Path Computation Client (PCC) and a PCE, or between two PCEs. PCEP as specified in [RFC 5440] mainly focuses on MPLS networks and the PCEP extensions needed for GMPLS-controlled networks are provided in [PCEP-GMPLS].

Stateful PCEs are shown to be helpful in many application scenarios, in both MPLS and GMPLS networks, as illustrated in [RFC8051]. Further discussion of concept of a stateful PCE can be found in [RFC7399]. In order for these applications to able to exploit the capability of stateful PCEs, extensions to PCEP are required.

[RFC8051] describes how a stateful PCE can be applicable to solve various problems for MPLS-TE and GMPLS networks and the benefits it brings to such deployments.

[RFC8231] provides the fundamental extensions needed for stateful PCE to support general functionality, but leaves out the specification for technology-specific objects/TLVs. This document

focuses on the extensions that are necessary in order for the deployment of stateful PCEs in GMPLS-controlled networks.

2. Context of Stateful PCE and PCEP for GMPLS

This document is built on the basis of Stateful PCE [RFC8231] and PCEP for GMPLS [PCEP-GMPLS].

There are two types of LSP operation for Stateful PCE.

For Active Stateful PCE, PCUpd message is sent from PCE to PCC to update the LSP state for the LSP delegated to PCE. Any changes to the delegated LSPs generate a PCRpt message by the PCC to PCE to convey the changes of the LSP. Any modifications to the Objects/TLVs that are identified in this document to support GMPLS technology-specific attributes will be carried in the PCRpt and PCUpd messages.

For Passive Stateful PCE where PCReq/PCRep messages are used to convey path computation instruction. As GMPLS-technology specific Objects/TLVs are defined in [PCEP-GMPLS], this document just points to the work in [PCEP-GMPLS] and add only the stateful PCE aspect only if applicable. Passive Stateful PCE makes use of PCRpt messages when reporting LSP State changes sent by PCC to PCEs. Any modifications to the Objects/TLVs that are identified in this document to support GMPLS technology-specific attributes will be carried in the PCRpt message.

[PCEP-GMPLS] defines GMPLS-technology specific Objects/TLVs and this document makes use of these Objects/TLVs without modifications where applicable. Some of these Objects/TLVs may require modifications to incorporate stateful PCE element where applicable.

3. Main Requirements

This section notes the main functional requirements for PCEP extensions to support stateful PCE for use in GMPLS-controlled networks, based on the description in [RFC8051]. Many requirements are common across a variety of network types (e.g., MPLS-TE networks and GMPLS networks) and the protocol extensions to meet the requirements are already described in [RFC8231]. This document does not repeat the description of those protocol extensions. This document presents protocol extensions for a set of requirements which are specific to the use of a stateful PCE in a GMPLS-controlled network.

The basic requirements are as follows:

- o Advertisement of the stateful PCE capability. This generic requirement is covered in Section 5.4. of [RFC8231]. This document assumes that STATEFUL-PCE-CAPABILITY TLV can be used for GMPLS Stateful PCE capability and therefore does not provide any further extensions.
- o LSP delegation is already covered in Section 5.7. of [RFC8231]. Section 2.2. of this document does not provide any further extensions.
- o Active LSP update is covered in Section 6.2 of [RFC8231]. Section 4.1. of this document provides extension for its application in GMPLS-controlled networks.
- o LSP state synchronization and LSP state report. This is a generic requirement already covered in Section 5.6. of [RFC8231]. However, there are further extensions required specifically for GMPLS-controlled networks and discussed in Section 4.2.

4. PCEP Extensions

4.1. LSP Update in GMPLS-controlled Networks

[RFC8231] defines the Path Computation LSP Update Request (PCUpd) message to enable to update the attributes of an LSP. However, that document does not define technology-specific parameters.

A key element of the PCUpd message is the attribute-list construct defined in [RFC5440] and extended by many other PCEP specifications.

For GMPLS purposes we note that the BANDWIDTH object used in the attribute-list is defined in [PCEP-GMPLS]. Furthermore, additional TLVs are defined for the LSPA object in [PCEP-GMPLS] and MAY be included to indicate technology-specific attributes. There are other technology-specific attributes that need to be conveyed in the <intended-attribute-list> of the <path> construct in the PCUpd message. Note that these path details in the PCUpd message are the same as the <attribute-list> of the PCRep message. See Section 4.2 for the details.

4.2. LSP Synchronization in GMPLS-controlled Networks

PCCs need to report the attributes of LSPs to the PCE to enable stateful operation of a GMPLS network. This process is known as LSP state synchronization. The LSP attributes include bandwidth, associated route, and protection information etc., are stored by the PCE in the LSP database (LSP-DB). Note that, as described in [RFC8231], the LSP state synchronization covers both the bulk

reporting of LSPs at initialization as well the reporting of new or modified LSP during normal operation. Incremental LSP-DB synchronization may be desired in a GMPLS-controlled network and it is specified in [RFC8232].

[RFC8231] describes mechanisms for LSP synchronization using the Path Computation State Report (PCRpt) message, but does not cover reporting of technology-specific attributes. As stated in [RFC8231], the <path> construct is further composed of a compulsory ERO object and a compulsory attribute-list and an optional RRO object. In order to report LSP states in GMPLS networks, this specification allows the use within a PCRpt message both of technology- and GMPLS-specific attribute objects and TLVs defined in [PCEP-GMPLS] as follows:

- o IRO/XRO Extensions to support the inclusion/exclusion of labels and label sub-objects for GMPLS. (See Section 2.6 and 2.7 in [PCEP-GMPLS])
- o END-POINTS (Generalized END-POINTS Object Type. See Section 2.5 in [PCEP-GMPLS])
- o BANDWIDTH (Generalized BANDWIDTH Object Type. See Section 2.3 in [PCEP-GMPLS])
- o LSPA (PROTECTION ATTRIBUTE TLV, See Section 2.8 in [PCEP-GMPLS]).

The END-POINTS object SHOULD be carried within the attribute-list to specify the endpoints pertaining to the reported LSP. The XRO object MAY be carried to specify the network resources that the reported LSP avoids and a PCE SHOULD consider avoid these network resources during the process of re-optimizing after this LSP is delegated to the PCE. To be more specific, the <attribute-list> is updated as follows:

```
<attribute-list> ::= [<END-POINTS>]
                    [<LSPA>]
                    [<BANDWIDTH>]
                    [<metric-list>]
                    [<IRO>]
                    [<XRO>]

<metric-list> ::= <METRIC> [<metric-list>]
```

If the LSP being reported protects another LSP, the PROTECTION-ATTRIBUTE TLV [PCEP-GMPLS] MUST be included in the LSPA object to describe its attributes and restrictions. Moreover, if the status of the protecting LSP changes from non-operational to operational, this SHOULD to be synchronized to the stateful PCE using a PCRpt message.

4.3. Modification of Existing PCEP Messages and Procedures

One of the advantages mentioned in [RFC8051] is that the stateful nature of a PCE simplifies the information conveyed in PCEP messages, notably between PCC and PCE, since it is possible to refer to PCE managed state for active LSPs. To be more specific, with a stateful PCE, it is possible to refer to an LSP with a unique identifier in the scope of the PCC-PCE session and thus use such identifier to refer to that LSP. Note this MAY also be applicable to packet networks.

4.3.1. Modification for LSP Re-optimization

The Request Parameters (RP) object on a Path Computation Request (PCReq) message carries the R bit. When set, this indicates that the PCC is requesting re-optimization of an existing LSP. Upon receiving such a PCReq, a stateful PCE SHOULD perform the re-optimization in the following cases:

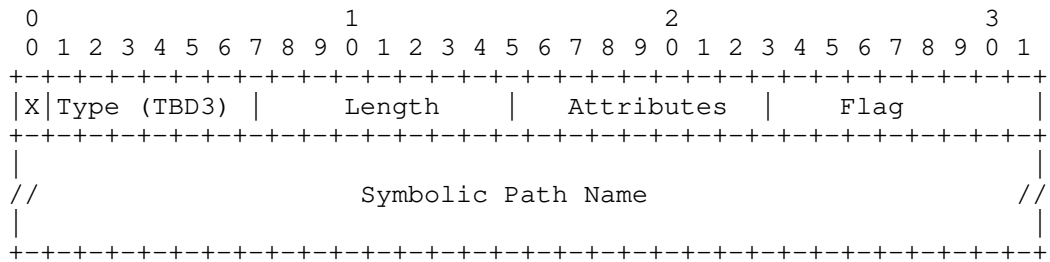
- o The existing bandwidth and route information of the LSP to be re-optimized is provided in the PCReq message using the BANDWIDTH object and the ERO.
- o The existing bandwidth and route information is not supplied in the PCReq message, but can be found in the PCE's LSP-DB. In this case, the LSP MUST be identified using an LSP identifier carried in the PCReq message, and that fact requires that the LSP identifier was previously supplied either by the PCC in a PCRpt message or by the PCE in a PCRep message. [RFC8231] defines how this is achieved using a combination of the per-node LSP identifier (PLSP-ID) and the PCC's address.

If no LSP state information is available to carry out re-optimization, the stateful PCE should report the error "LSP state information unavailable for the LSP re-optimization" (Error Type = TBD1, Error value= TBD2).

4.3.2. Modification for Route Exclusion

[RFC5521] defines a mechanism for a PCC to request or demand that specific nodes, links, or other network resources are excluded from paths computed by a PCE. A PCC may wish to request the computation of a path that avoids all link and nodes traversed by some other LSP.

To this end this document defines a new sub-object for use with route exclusion defined in [RFC5521]. The LSP exclusion sub-object is as follows:



X bit and Attribute fields are defined in [RFC5521].

X bit: indicates whether the exclusion is mandatory (X=1) and MUST be accommodated, or desired (X=0) and SHOULD be accommodated.

Type: Subobject Type for an LSP exclusion sub-object. Value of TBD3. To be assigned by IANA.

Length: The Length contains the total length of the subobject in bytes, including the Type and Length fields.

Attributes: indicates how the exclusion object is to be interpreted. Currently, Interface (Attributes = 0), Node (Attributes =1) and SRLG (Attributes =2) are defined in [RFC5521] and this document does not define new values.

Flags: This field may be used to further specify the exclusion constraint with regard to the LSP. Currently, no values are defined.

Symbolic Path Name: This is the identifier given to a LSP and is unique in the context of the PCC address as defined in [RFC8231].

Reserved: MUST be transmitted as zero and SHOULD be ignored on receipt.

This sub-object is OPTIONAL in the exclude route object (XRO) and can be present multiple times. When a stateful PCE receives a PCReq message carrying this sub-object, it SHOULD search for the identified LSP in its LSP-DB and then exclude it from the new path computation all resources used by the identified LSP. If the stateful PCE cannot recognize one or more of the received LSP identifiers, it should send an error message PCErr reporting "The LSP state information for route exclusion purpose cannot be found" (Error-type = TBD1, Error-value = TBD4). Optionally, it may provide with the unrecognized identifier information to the requesting PCC using the error reporting techniques described in [RFC5440].

4.3.3. Modification for SRP Object to indicate Bi-directional LSP

The format of the SRP object is defined in [RFC8231] and included here for easy reference with the addition of the new B flag. This SRP object is used in PCUpd and PCInit messages for GMPLS.

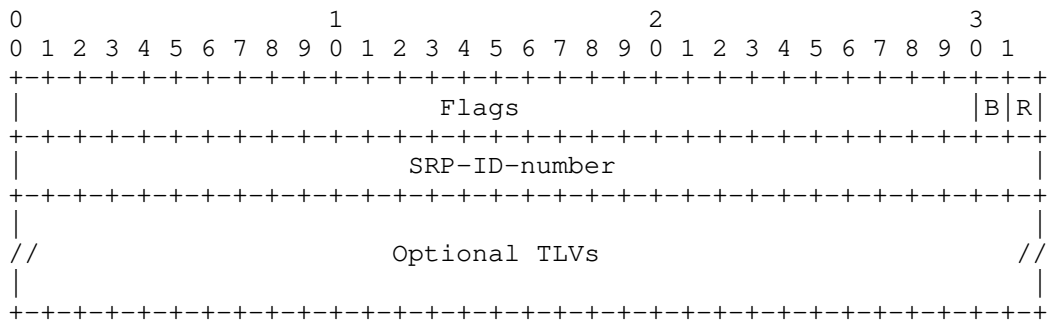


Figure 3: The SRP Object Format

A new flag is defined to indicate a bidirectional co-routed LSP setup operation initiated by the PCE:

B (Bidirectional LSP -- 1 bit): If set to 0, it indicates a request to create a uni-directional LSP. If set to 1, it indicates a request to create a bidirectional co-routed LSP.

4.4. Object Encoding

Note that, as is stated in Section 7 of [RFC8231], the P flag and the I flag of the PCEP objects used on PCUpd and PCRpt messages

SHOULD be set to 0 on transmission and SHOULD be ignored on receipt since these flags are exclusively related to path computation requests.

5. IANA Considerations

IANA is requested to allocate new Types for the TLV/Object defined in this document.

5.1. New PCEP Error Codes

IANA is requested to make the following allocation in the "PCEP-ERROR Object Error Types and Values" registry.

Error Type	Meaning	Reference
TBD1	LSP state information missing	[This.I-D]
Error-value TBD2:	LSP state information unavailable for the LSP re-optimization	[This.I-D]
Error-value TBD4:	LSP state information for route exclusion purpose cannot be found	[This.I-D]

5.2. New Subobject for the Exclude Route Object

IANA maintains the "PCEP Parameters" registry containing a subregistry called "PCEP Objects". This registry has a subregistry for the XRO (Exclude Route Object) listing the sub-objects that can be carried in the XRO. IANA is requested to assign a further sub-object that can be carried in the XRO as follows:

Value	Description	Reference
TBD3	LSP identifier sub-object	[This.I-D]

5.3. New "B" Flag in the SRP Object

IANA has created a new subregistry, named "SRP Object Flag Field", within the "Path Computation Element Protocol (PCEP) Numbers" registry, to manage the Flag field of the SRP object. New values are to be assigned by Standards Action [RFC8126]. Each bit is

tracked with the following qualities: bit number (counting from bit 0 as the most significant bit), description, and defining RFC.

The following values are defined in this document:

Bit	Description	Reference
---	-----	-----
TDB	Bi-directional co-routed LSP	[This.I-D]

6. Manageability Considerations

The description and functionality specifications presented related to stateful PCEs should also comply with the manageability specifications covered in Section 8 of [RFC4655]. Furthermore, a further list of manageability issues presented in [RFC8231] should also be considered.

Additional considerations are presented in the next sections.

6.1. Requirements on Other Protocols and Functional Components

When the detailed route information is included for LSP state synchronization (either at the initial stage or during LSP state report process), this requires the ingress node of an LSP carry the RRO object in order to enable the collection of such information.

7. Security Considerations

This draft provides additional extensions to PCEP so as to facilitate stateful PCE usage in GMPLS-controlled networks, on top of [RFC8231]. The PCEP extensions to support GMPLS-controlled networks should be considered under the same security as for MPLS networks, as noted in [RFC7025]. Therefore, the security considerations elaborated in [RFC5440] still apply to this draft. Furthermore, [RFC8231] provides a detailed analysis of the additional security issues incurred due to the new extensions and possible solutions needed to support for the new stateful PCE capabilities and they apply to this document as well.

8. Acknowledgement

We would like to thank Adrian Farrel and Cyril Margaria for the useful comments and discussions.

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PCE
Internet-Draft
Updates: 8408 (if approved)
Intended status: Standards Track
Expires: August 16, 2019

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PCEP Extensions for Segment Routing
draft-ietf-pce-segment-routing-15

Abstract

Segment Routing (SR) enables any head-end node to select any path without relying on a hop-by-hop signaling technique (e.g., LDP or RSVP-TE). It depends only on "segments" that are advertised by link-state Interior Gateway Protocols (IGPs). A Segment Routing Path can be derived from a variety of mechanisms, including an IGP Shortest Path Tree (SPT), explicit configuration, or a Path Computation Element (PCE). This document specifies extensions to the Path Computation Element Communication Protocol (PCEP) that allow a stateful PCE to compute and initiate Traffic Engineering (TE) paths, as well as a PCC to request a path subject to certain constraints and optimization criteria in SR networks.

Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

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Table of Contents

1. Introduction	3
2. Terminology	5
3. Overview of PCEP Operation in SR Networks	5
4. Object Formats	7
4.1. The OPEN Object	7
4.1.1. The Path Setup Type Capability TLV	7
4.1.2. The SR PCE Capability sub-TLV	8
4.2. The RP/SRP Object	9
4.3. ERO	9
4.3.1. SR-ERO Subobject	9
4.3.2. NAI Associated with SID	12
4.4. RRO	13
4.5. METRIC Object	14
5. Procedures	14
5.1. Exchanging the SR PCE Capability	14
5.2. ERO Processing	16
5.2.1. SR-ERO Validation	16
5.2.2. Interpreting the SR-ERO	18
5.3. RRO Processing	20
6. Backward Compatibility	20
7. Management Considerations	21
7.1. Controlling the Path Setup Type	21
7.2. Migrating a Network to Use PCEP Segment Routed Paths	22
7.3. Verification of Network Operation	23

7.4. Relationship to Existing Management Models	24
8. Security Considerations	24
9. IANA Considerations	24
9.1. PCEP ERO and RRO subobjects	25
9.2. New NAI Type Registry	25
9.3. New SR-ERO Flag Registry	25
9.4. PCEP-Error Object	26
9.5. PCEP TLV Type Indicators	27
9.6. PATH-SETUP-TYPE-CAPABILITY Sub-TLV Type Indicators	27
9.7. New Path Setup Type	28
9.8. New Metric Type	28
9.9. SR PCE Capability Flags	28
10. Contributors	29
11. Acknowledgements	29
12. References	29
12.1. Normative References	29
12.2. Informative References	30
Authors' Addresses	32

1. Introduction

Segment Routing (SR) leverages the source routing paradigm. Using SR, a source node steers a packet through a path without relying on hop-by-hop signaling protocols such as LDP or RSVP-TE. Each path is specified as an ordered list of instructions called "segments". Each segment is an instruction to route the packet to a specific place in the network, or to perform a function on the packet. A database of segments can be distributed through the network using a routing protocol (such as IS-IS or OSPF) or by any other means. Several types of segment are defined. A node segment uniquely identifies a specific node in the SR domain. Each router in the SR domain associates a node segment with an ECMP-aware shortest path to the node that it identifies. An adjacency segment represents a unidirectional adjacency. An adjacency segment is local to the node which advertises it. Both node segments and adjacency segments can be used for SR.

[RFC8402] describes the SR architecture. The corresponding IS-IS and OSPF extensions are specified in [I-D.ietf-isis-segment-routing-extensions] and [I-D.ietf-ospf-segment-routing-extensions], respectively.

The SR architecture can be implemented using either an MPLS forwarding plane [I-D.ietf-spring-segment-routing-mpls] or an IPv6 forwarding plane [I-D.ietf-6man-segment-routing-header]. The MPLS forwarding plane can be applied to SR without any change, in which case an SR path corresponds to an MPLS Label Switching Path (LSP). This document is relevant to the MPLS forwarding plane only. In this

document, "Node-SID" and "Adjacency-SID" denote Node Segment Identifier and Adjacency Segment Identifier respectively.

A Segment Routing path (SR path) can be derived from an IGP Shortest Path Tree (SPT). SR-TE paths may not follow an IGP SPT. Such paths may be chosen by a suitable network planning tool and provisioned on the ingress node of the SR-TE path.

[RFC5440] describes the Path Computation Element Communication Protocol (PCEP) for communication between a Path Computation Client (PCC) and a Path Computation Element (PCE) or between a pair of PCEs. A PCE computes paths for MPLS Traffic Engineering LSPs (MPLS-TE LSPs) based on various constraints and optimization criteria. [RFC8231] specifies extensions to PCEP that allow a stateful PCE to compute and recommend network paths in compliance with [RFC4657] and defines objects and TLVs for MPLS-TE LSPs. Stateful PCEP extensions provide synchronization of LSP state between a PCC and a PCE or between a pair of PCEs, delegation of LSP control, reporting of LSP state from a PCC to a PCE, controlling the setup and path routing of an LSP from a PCE to a PCC. Stateful PCEP extensions are intended for an operational model in which LSPs are configured on the PCC, and control over them is delegated to the PCE.

A mechanism to dynamically initiate LSPs on a PCC based on the requests from a stateful PCE or a controller using stateful PCE is specified in [RFC8281]. This mechanism is useful in Software Defined Networking (SDN) applications, such as on-demand engineering, or bandwidth calendaring [RFC8413].

It is possible to use a stateful PCE for computing one or more SR-TE paths taking into account various constraints and objective functions. Once a path is chosen, the stateful PCE can initiate an SR-TE path on a PCC using PCEP extensions specified in [RFC8281] using the SR specific PCEP extensions specified in this document. Additionally, using procedures described in this document, a PCC can request an SR path from either a stateful or a stateless PCE.

This specification relies on the procedures specified in [RFC8408] to exchange the segment routing capability and to specify that the path setup type of an LSP is segment routing. This specification also updates [RFC8408] to clarify the use of sub-TLVs in the PATH-SETUP-TYPE-CAPABILITY TLV. See Section 4.1.1 for details.

This specification provides a mechanism for a network controller (acting as a PCE) to instantiate candidate paths for an SR Policy onto a head-end node (acting as a PCC) using PCEP. For more information on the SR Policy Architecture, see [I-D.ietf-spring-segment-routing-policy].

2. Terminology

The following terminologies are used in this document:

ERO: Explicit Route Object

IGP: Interior Gateway Protocol

IS-IS: Intermediate System to Intermediate System

LSR: Label Switching Router

MSD: Base MPLS Imposition Maximum SID Depth, as defined in [RFC8491]

NAI: Node or Adjacency Identifier

OSPF: Open Shortest Path First

PCC: Path Computation Client

PCE: Path Computation Element

PCEP: Path Computation Element Communication Protocol

RRO: Record Route Object

SID: Segment Identifier

SR: Segment Routing

SR-DB: Segment Routing Database: the collection of SRGBs, SRLBs and SIDs and the objects they map to, advertised by a link state IGP

SRGB: Segment Routing Global Block

SRLB: Segment Routing Local Block

SR-TE: Segment Routing Traffic Engineering

3. Overview of PCEP Operation in SR Networks

In an SR network, the ingress node of an SR path prepends an SR header to all outgoing packets. The SR header consists of a list of SIDs (or MPLS labels in the context of this document). The header has all necessary information so that, in combination with the information distributed by the IGP, the packets can be guided from the ingress node to the egress node of the path; hence, there is no need for any signaling protocol.

In PCEP messages, LSP route information is carried in the Explicit Route Object (ERO), which consists of a sequence of subobjects. SR-TE paths computed by a PCE can be represented in an ERO in one of the following forms:

- o An ordered set of IP addresses representing network nodes/links.
- o An ordered set of SIDs, with or without the corresponding IP addresses.
- o An ordered set of MPLS labels, with or without corresponding IP address.

The PCC converts these into an MPLS label stack and next hop, as described in Section 5.2.2.

This document defines a new ERO subobject denoted by "SR-ERO subobject" capable of carrying a SID as well as the identity of the node/adjacency represented by the SID. SR-capable PCEP speakers should be able to generate and/or process such ERO subobject. An ERO containing SR-ERO subobjects can be included in the PCEP Path Computation Reply (PCRep) message defined in [RFC5440], the PCEP LSP Initiate Request message (PCInitiate) defined in [RFC8281], as well as in the PCEP LSP Update Request (PCUpd) and PCEP LSP State Report (PCRpt) messages defined in [RFC8231].

When a PCEP session between a PCC and a PCE is established, both PCEP speakers exchange their capabilities to indicate their ability to support SR-specific functionality.

A PCE can update an LSP that is initially established via RSVP-TE signaling to use an SR-TE path, by sending a PCUpd to the PCC that delegated the LSP to it ([RFC8231]). A PCC can update an undelegated LSP that is initially established via RSVP-TE signaling to use an SR-TE path as follows. First, it requests an SR-TE Path from a PCE by sending a PCReq message. If it receives a suitable path, it establishes the path in the data plane, and then tears down the original RSVP-TE path. If the PCE is stateful, then the PCC sends PCRpt messages indicating that the new path is set up and the old path is torn down, per [RFC8231].

Similarly, a PCE or PCC can update an LSP initially created with an SR-TE path to use RSVP-TE signaling, if necessary. This capability is useful for rolling back a change when a network is migrated from RSVP-TE to SR-TE technology.

A PCC MAY include an RRO containing the recorded LSP in PCReq and PCRpt messages as specified in [RFC5440] and [RFC8231], respectively.

This document defines a new RRO subobject for SR networks. The methods used by a PCC to record the SR-TE LSP are outside the scope of this document.

In summary, this document:

- o Defines a new ERO subobject, a new RRO subobject and new PCEP error codes.
- o Specifies how two PCEP speakers can establish a PCEP session that can carry information about SR-TE paths.
- o Specifies processing rules for the ERO subobject.
- o Defines a new path setup type to be used in the PATH-SETUP-TYPE and PATH-SETUP-TYPE-CAPABILITY TLVs ([RFC8408]).
- o Defines a new sub-TLV for the PATH-SETUP-TYPE-CAPABILITY TLV.

The extensions specified in this document complement the existing PCEP specifications to support SR-TE paths. As such, the PCEP messages (e.g., Path Computation Request, Path Computation Reply, Path Computation Report, Path Computation Update, Path Computation Initiate, etc.,) are formatted according to [RFC5440], [RFC8231], [RFC8281], and any other applicable PCEP specifications.

4. Object Formats

4.1. The OPEN Object

4.1.1. The Path Setup Type Capability TLV

[RFC8408] defines the PATH-SETUP-TYPE-CAPABILITY TLV for use in the OPEN object. The PATH-SETUP-TYPE-CAPABILITY TLV contains an optional list of sub-TLVs which are intended to convey parameters that are associated with the path setup types supported by a PCEP speaker.

This specification updates [RFC8408], as follows. It creates a new registry which defines the valid type indicators of the sub-TLVs of the PATH-SETUP-TYPE-CAPABILITY TLV (see Section 9.6). A PCEP speaker MUST NOT include a sub-TLV in the PATH-SETUP-TYPE-CAPABILITY TLV unless it appears in this registry. If a PCEP speaker receives a sub-TLV whose type indicator does not match one of those from the registry, or else is not recognised by the speaker, then the speaker MUST ignore the sub-TLV.

4.1.2. The SR PCE Capability sub-TLV

This document defines a new Path Setup Type (PST) for SR, as follows:

- o PST = 1: Path is setup using Segment Routing Traffic Engineering.

A PCEP speaker SHOULD indicate its support of the function described in this document by sending a PATH-SETUP-TYPE-CAPABILITY TLV in the OPEN object with this new PST included in the PST list.

This document also defines the SR-PCE-CAPABILITY sub-TLV. PCEP speakers use this sub-TLV to exchange information about their SR capability. If a PCEP speaker includes PST=1 in the PST List of the PATH-SETUP-TYPE-CAPABILITY TLV then it MUST also include the SR-PCE-CAPABILITY sub-TLV inside the PATH-SETUP-TYPE-CAPABILITY TLV.

The format of the SR-PCE-CAPABILITY sub-TLV is shown in the following figure:

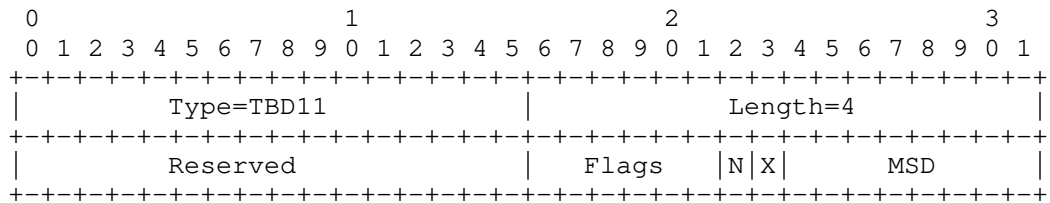


Figure 1: SR-PCE-CAPABILITY sub-TLV format

The code point for the TLV type is TBD11. The TLV length is 4 octets.

The 32-bit value is formatted as follows.

Reserved: MUST be set to zero by the sender and MUST be ignored by the receiver.

Flags: This document defines the following flag bits. The other bits MUST be set to zero by the sender and MUST be ignored by the receiver.

- * N: A PCC sets this flag bit to 1 to indicate that it is capable of resolving a Node or Adjacency Identifier (NAI) to a SID.
- * X: A PCC sets this flag bit to 1 to indicate that it does not impose any limit on the MSD.

Maximum SID Depth (MSD): specifies the maximum number of SIDs (MPLS label stack depth in the context of this document) that a PCC is capable of imposing on a packet. Section 5.1 explains the relationship between this field and the X flag.

4.2. The RP/SRP Object

To set up an SR-TE LSP using SR, the RP (Request Parameters) or SRP (Stateful PCE Request Parameters) object MUST include the PATH-SETUP-TYPE TLV, specified in [RFC8408], with the PST set to 1 (path setup using SR-TE).

The LSP-IDENTIFIERS TLV MAY be present for the above PST type.

4.3. ERO

An SR-TE path consists of one or more SIDs where each SID MAY be associated with the identifier that represents the node or adjacency corresponding to the SID. This identifier is referred to as the 'Node or Adjacency Identifier' (NAI). As described later, a NAI can be represented in various formats (e.g., IPv4 address, IPv6 address, etc). Furthermore, a NAI is used for troubleshooting purposes and, if necessary, to derive SID value as described below.

The ERO specified in [RFC5440] is used to carry SR-TE path information. In order to carry SID and/or NAI, this document defines a new ERO subobject referred to as "SR-ERO subobject" whose format is specified in the following section. An ERO carrying an SR-TE path consists of one or more ERO subobjects, and MUST carry only SR-ERO subobjects. Note that an SR-ERO subobject does not need to have both SID and NAI. However, at least one of them MUST be present.

When building the MPLS label stack from ERO, a PCC MUST assume that SR-ERO subobjects are organized as a last-in-first-out stack. The first subobject relative to the beginning of ERO contains the information about the topmost label. The last subobject contains information about the bottommost label.

4.3.1. SR-ERO Subobject

An SR-ERO subobject is formatted as shown in the following diagram.

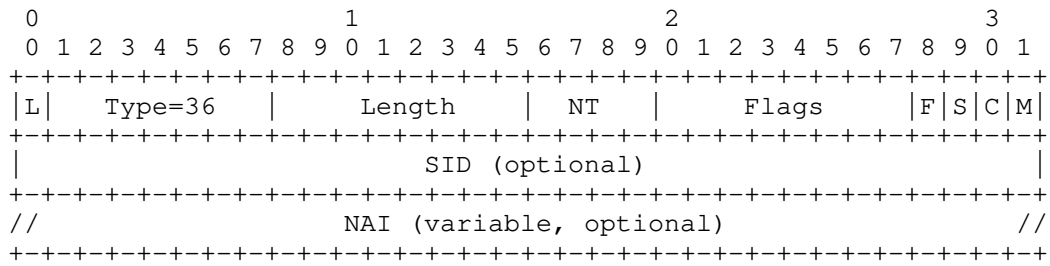


Figure 2: SR-ERO subobject format

The fields in the SR-ERO Subobject are as follows:

The 'L' Flag: Indicates whether the subobject represents a loose-hop in the LSP [RFC3209]. If this flag is set to zero, a PCC MUST NOT overwrite the SID value present in the SR-ERO subobject. Otherwise, a PCC MAY expand or replace one or more SID values in the received SR-ERO based on its local policy.

Type: Set to 36.

Length: Contains the total length of the subobject in octets. The Length MUST be at least 8, and MUST be a multiple of 4. An SR-ERO subobject MUST contain at least one of a SID or an NAI. The flags described below indicate whether the SID or NAI fields are absent.

NAI Type (NT): Indicates the type and format of the NAI contained in the object body, if any is present. If the F bit is set to zero (see below) then the NT field has no meaning and MUST be ignored by the receiver. This document describes the following NT values:

NT=0 The NAI is absent.

NT=1 The NAI is an IPv4 node ID.

NT=2 The NAI is an IPv6 node ID.

NT=3 The NAI is an IPv4 adjacency.

NT=4 The NAI is an IPv6 adjacency.

NT=5 The NAI is an unnumbered adjacency with IPv4 node IDs.

Flags: Used to carry additional information pertaining to the SID. This document defines the following flag bits. The other bits

MUST be set to zero by the sender and MUST be ignored by the receiver.

- * M: If this bit is set to 1, the SID value represents an MPLS label stack entry as specified in [RFC3032]. Otherwise, the SID value is an administratively configured value which represents an index into an MPLS label space (either SRGB or SRLB) per [RFC8402].
- * C: If the M bit and the C bit are both set to 1, then the TC, S, and TTL fields in the MPLS label stack entry are specified by the PCE. However, a PCC MAY choose to override these values according to its local policy and MPLS forwarding rules. If the M bit is set to 1 but the C bit is set to zero, then the TC, S, and TTL fields MUST be ignored by the PCC. The PCC MUST set these fields according to its local policy and MPLS forwarding rules. If the M bit is set to zero then the C bit MUST be set to zero.
- * S: When this bit is set to 1, the SID value in the subobject body is absent. In this case, the PCC is responsible for choosing the SID value, e.g., by looking up in the SR-DB using the NAI which, in this case, MUST be present in the subobject. If the S bit is set to 1 then the M and C bits MUST be set to zero.
- * F: When this bit is set to 1, the NAI value in the subobject body is absent. The F bit MUST be set to 1 if NT=0, and otherwise MUST be set to zero. The S and F bits MUST NOT both be set to 1.

SID: The Segment Identifier. Depending on the M bit, it contains either:

- * A 4 octet index defining the offset into an MPLS label space per [RFC8402].
- * A 4 octet MPLS Label Stack Entry, where the 20 most significant bits encode the label value per [RFC3032].

NAI: The NAI associated with the SID. The NAI's format depends on the value in the NT field, and is described in the following section.

At least one of the SID and the NAI MUST be included in the SR-ERO subobject, and both MAY be included.

4.3.2. NAI Associated with SID

This document defines the following NAIs:

'IPv4 Node ID' is specified as an IPv4 address. In this case, the NT value is 1 and the NAI field length is 4 octets.

'IPv6 Node ID' is specified as an IPv6 address. In this case, the NT value is 2 and the NAI field length is 16 octets.

'IPv4 Adjacency' is specified as a pair of IPv4 addresses. In this case, the NT value is 3 and the NAI field length is 8 octets. The format of the NAI is shown in the following figure:

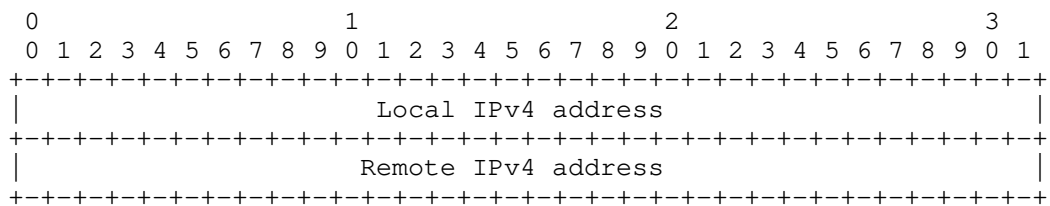


Figure 3: NAI for IPv4 adjacency

'IPv6 Adjacency' is specified as a pair of IPv6 addresses. In this case, the NT value is 4 and the NAI field length is 32 octets. The format of the NAI is shown in the following figure:

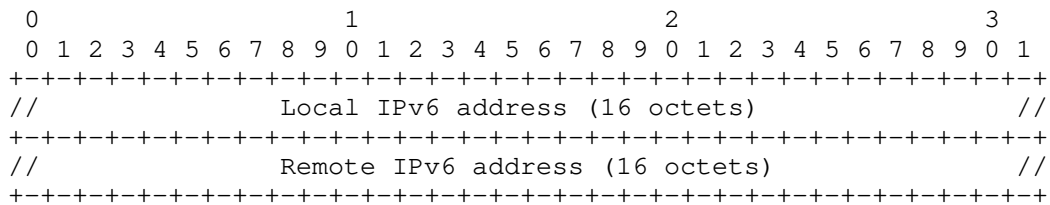


Figure 4: NAI for IPv6 adjacency

'Unnumbered Adjacency with IPv4 NodeIDs' is specified as a pair of Node ID / Interface ID tuples. In this case, the NT value is 5 and the NAI field length is 16 octets. The format of the NAI is shown in the following figure:

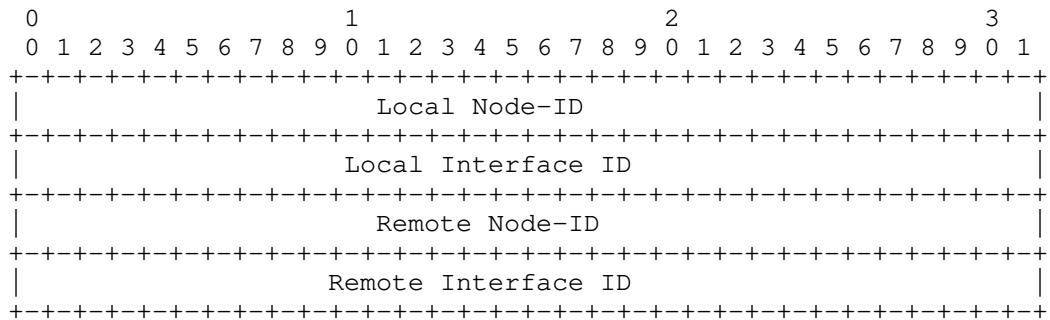


Figure 5: NAI for Unnumbered adjacency with IPv4 Node IDs

4.4. RRO

A PCC reports an SR-TE LSP to a PCE by sending a PCRpt message, per [RFC8231]. The RRO on this message represents the SID list that was applied by the PCC, that is, the actual path taken by the LSP. The procedures of [RFC8231] with respect to the RRO apply equally to this specification without change.

An RRO contains one or more subobjects called "SR-RRO subobjects" whose format is shown below:

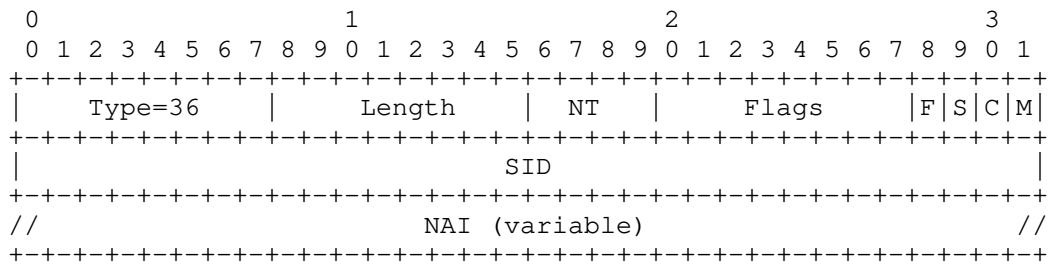


Figure 6: SR-RRO Subobject format

The format of the SR-RRO subobject is the same as that of the SR-ERO subobject, but without the L flag.

A PCC MUST order the SR-RRO subobjects such that the first subobject relative to the beginning of the RRO identifies the first segment visited by the SR-TE LSP, and the last subobject identifies the final segment of the SR-TE LSP, that is, its endpoint.

4.5. METRIC Object

A PCC MAY request that PCE optimizes an individual path computation request to minimize the SID depth of the computed path by using the METRIC object defined in [RFC5440]. This document defines a new type for the METRIC object to be used for this purpose, as follows:

- o T = 11: Maximum SID Depth of the requested path.

If the PCC includes a METRIC object of this type on a path computation request, then the PCE minimizes the SID depth of the computed path. If the B (bound) bit is set to 1 in the METRIC object, then the PCE MUST NOT return a path whose SID depth exceeds the given metric-value. If the PCC did not set the X flag in its SR-PCE-CAPABILITY TLV, then it MUST set the B bit to 1. If the PCC set the X flag in its SR-PCE-CAPABILITY TLV, then it MAY set the B bit to 1 or zero.

If a PCEP session is established with a non-zero default MSD value, then the PCC MUST NOT send an MSD METRIC object with an MSD greater than the session's default MSD. If the PCE receives a path computation request with an MSD METRIC object on such a session that is greater than the session's default MSD, then it MUST consider the request invalid and send a PCerr with Error-Type = 10 ("Reception of an invalid object") and Error-Value 9 ("MSD exceeds the default for the PCEP session").

5. Procedures

5.1. Exchanging the SR PCE Capability

A PCC indicates that it is capable of supporting the head-end functions for SR-TE LSP by including the SR-PCE-CAPABILITY sub-TLV in the Open message that it sends to a PCE. A PCE indicates that it is capable of computing SR-TE paths by including the SR-PCE-CAPABILITY sub-TLV in the Open message that it sends to a PCC.

If a PCEP speaker receives a PATH-SETUP-TYPE-CAPABILITY TLV with a PST list containing PST=1, and supports that path setup type, then it checks for the presence of the SR-PCE-CAPABILITY sub-TLV. If that sub-TLV is absent, then the PCEP speaker MUST send a PCerr message with Error-Type 10 (Reception of an invalid object) and Error-Value TBD1 (Missing PCE-SR-CAPABILITY sub-TLV) and MUST then close the PCEP session. If a PCEP speaker receives a PATH-SETUP-TYPE-CAPABILITY TLV with a SR-PCE-CAPABILITY sub-TLV, but the PST list does not contain PST=1, then the PCEP speaker MUST ignore the SR-PCE-CAPABILITY sub-TLV.

If a PCC sets the N flag to 1, then the PCE MAY send an SR-ERO subobject containing NAI and no SID (see Section 5.2). Otherwise, the PCE MUST NOT send an SR-ERO subobject containing NAI and no SID.

The number of SIDs that can be imposed on a packet depends on the PCC's data plane's capability. If a PCC sets the X flag to 1 then the MSD is not used and MUST be set to zero. If a PCE receives an SR-PCE-CAPABILITY sub-TLV with the X flag set to 1 then it MUST ignore the MSD field and assumes that the sender can impose a SID stack of any depth. If a PCC sets the X flag to zero, then it sets the MSD field to the maximum number of SIDs that it can impose on a packet. In this case, the PCC MUST set the MSD to a number greater than zero. If a PCE receives an SR-PCE-CAPABILITY sub-TLV with the X flag and MSD both set to zero then it MUST send a PCerr message with Error-Type 10 (Reception of an invalid object) and Error-Value TBD10 (Maximum SID depth must be nonzero) and MUST then close the PCEP session.

Note that the MSD value exchanged via the SR-PCE-CAPABILITY sub-TLV indicates the SID/label imposition limit for the PCC node. It is anticipated that, in many deployments, the PCCs will have network interfaces that are homogeneous with respect to MSD (that is, each interface has the same MSD). In such cases, having a per-node MSD on the PCEP session is sufficient; the PCE SHOULD interpret this to mean that all network interfaces on the PCC have the given MSD. However, the PCE MAY also learn a per-node MSD and a per-interface MSD from the routing protocols, as specified in: [RFC8491]; [RFC8476]; [I-D.ietf-idr-bgp-ls-segment-routing-msd]. If the PCE learns the per-node MSD of a PCC from a routing protocol, then it MUST ignore the per-node MSD value in the SR-PCE-CAPABILITY sub-TLV and use the per-node MSD learned from the routing protocol instead. If the PCE learns the MSD of a network interface on a PCC from a routing protocol, then it MUST use the per-interface MSD instead of the MSD value in the SR-PCE-CAPABILITY sub-TLV when it computes a path that uses that interface.

Once an SR-capable PCEP session is established with a non-zero MSD value, the corresponding PCE MUST NOT send SR-TE paths with a number of SIDs exceeding that MSD value. If a PCC needs to modify the MSD value, it MUST close the PCEP session and re-establish it with the new MSD value. If a PCEP session is established with a non-zero MSD value, and the PCC receives an SR-TE path containing more SIDs than specified in the MSD value, the PCC MUST send a PCerr message with Error-Type 10 (Reception of an invalid object) and Error-Value 3 (Unsupported number of Segment ERO subobjects). If a PCEP session is established with an MSD value of zero, then the PCC MAY specify an MSD for each path computation request that it sends to the PCE, by

including a "maximum SID depth" metric object on the request, as defined in Section 4.5.

The N flag, X flag and MSD value inside the SR-PCE-CAPABILITY sub-TLV are meaningful only in the Open message sent from a PCC to a PCE. As such, a PCE MUST set the N flag to zero, the X flag to 1 and MSD value to zero in an outbound message to a PCC. Similarly, a PCC MUST ignore any MSD value received from a PCE. If a PCE receives multiple SR-PCE-CAPABILITY sub-TLVs in an Open message, it processes only the first sub-TLV received.

5.2. ERO Processing

5.2.1. SR-ERO Validation

If a PCC does not support the SR PCE Capability and thus cannot recognize the SR-ERO or SR-RRRO subobjects, it will respond according to the rules for a malformed object per [RFC5440].

On receiving an SR-ERO, a PCC MUST validate that the Length field, the S bit, the F bit and the NT field are consistent, as follows.

- o If NT=0, the F bit MUST be 1, the S bit MUST be zero and the Length MUST be 8.
- o If NT=1, the F bit MUST be zero. If the S bit is 1, the Length MUST be 8, otherwise the Length MUST be 12.
- o If NT=2, the F bit MUST be zero. If the S bit is 1, the Length MUST be 20, otherwise the Length MUST be 24.
- o If NT=3, the F bit MUST be zero. If the S bit is 1, the Length MUST be 12, otherwise the Length MUST be 16.
- o If NT=4, the F bit MUST be zero. If the S bit is 1, the Length MUST be 36, otherwise the Length MUST be 40.
- o If NT=5, the F bit MUST be zero. If the S bit is 1, the Length MUST be 20, otherwise the Length MUST be 24.

If a PCC finds that the NT field, Length field, S bit and F bit are not consistent, it MUST consider the entire ERO invalid and MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = 11 ("Malformed object").

If a PCC does not recognise or support the value in the NT field, it MUST consider the entire ERO invalid and MUST send a PCErr message

with Error-Type = 10 ("Reception of an invalid object") and Error-Value = TBD2 ("Unsupported NAI Type in Segment ERO subobject").

If a PCC receives an SR-ERO subobject in which the S and F bits are both set to 1 (that is, both the SID and NAI are absent), it MUST consider the entire ERO invalid and send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = 6 ("Both SID and NAI are absent in SR-ERO subobject").

If a PCC receives an SR-ERO subobject in which the S bit is set to 1 and the F bit is set to zero (that is, the SID is absent and the NAI is present), but the PCC does not support NAI resolution, it MUST consider the entire ERO invalid and send a PCErr message with Error-Type = 4 ("Not supported object") and Error-Value = 4 ("Unsupported parameter").

If a PCC receives an SR-ERO subobject in which the S bit is set to 1 and either or both of the M or C bits is set to 1, it MUST consider the entire ERO invalid and send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = 11 ("Malformed object").

If a PCC receives an SR-ERO subobject in which the S bit is set to zero and the M bit is set to 1, then the subobject contains an MPLS label. The PCC MAY choose not to accept a label provided by the PCE, based on its local policy. The PCC MUST NOT accept MPLS label value 3 (Implicit NULL), but it MAY accept other special purpose MPLS label values. If the PCC decides not to accept an MPLS label value, it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error Value = 2 ("Bad label value").

If both M and C bits of an SR-ERO subobject are set to 1, and if a PCC finds erroneous setting in one or more of TC, S, and TTL fields, it MAY overwrite those fields with values chosen according to its own policy. If the PCC does not overwrite them, it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = 4 ("Bad label format").

If the M bit of an SR-ERO subobject is set to zero but the C bit is set to 1, then the PCC MUST consider the entire ERO invalid and MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = 11 ("Malformed object").

If a PCC receives an SR-ERO subobject in which the S bit is set to zero and the M bit is set to zero, then the subobject contains a SID index value. If the SID is an Adjacency-SID then the L flag MUST NOT be set. If the L flag is set for an Adjacency-SID then the PCC MUST

send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = 11 ("Malformed object").

If a PCC detects that the subobjects of an ERO are a mixture of SR-ERO subobjects and subobjects of other types, then it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = 5 ("ERO mixes SR-ERO subobjects with other subobject types").

The SR-ERO subobjects can be classified according to whether they contain a SID representing an MPLS label value, a SID representing an index value, or no SID. If a PCC detects that the SR-ERO subobjects are a mixture of more than one of these types, then it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = TBD9 ("Inconsistent SIDs in SR-ERO / SR-RO subobjects").

If an ERO specifies a new SR-TE path for an existing LSP and the PCC determines that the ERO contains SR-ERO subobjects that are not valid, then the PCC MUST NOT update the LSP.

5.2.2. Interpreting the SR-ERO

The SR-ERO contains a sequence of subobjects. Each SR-ERO subobject in the sequence identifies a segment that the traffic will be directed to, in the order given. That is, the first subobject identifies the first segment the traffic will be directed to, the second subobject represents the second segment, and so on.

The PCC interprets the SR-ERO by converting it to an MPLS label stack plus a next hop. The PCC sends packets along the segment routed path by prepending the MPLS label stack onto the packets and sending the resulting, modified packet to the next hop.

The PCC uses a different procedure to do this conversion, depending on the information that the PCE has provided in the subobjects.

- o If the subobjects contain SID index values, then the PCC converts them into the corresponding MPLS labels by following the procedure defined in [I-D.ietf-spring-segment-routing-mpls].
- o If the subobjects contain NAI only, the PCC first converts each NAI into a SID index value and then proceeds as above. To convert an NAI to a SID index, the PCC looks for a fully-specified prefix or adjacency matching the fields in the NAI. If the PCC finds a matching prefix/adjacency, and the matching prefix/adjacency has a SID associated with it, then the PCC uses that SID. If the PCC cannot find a matching prefix/adjacency, or if the matching

prefix/adjacency has no SID associated with it, the PCC behaves as specified in Section 5.2.2.1.

- o If the subobjects contain MPLS labels, then the PCC looks up the offset of the first subobject's label in its SRGB or SRLB. This gives the first SID. The PCC pushes the labels in any remaining subobjects onto the packet (with the final subobject specifying the bottom-of-stack label).

For all cases above, after the PCC has imposed the label stack on the packet, it sends the packet to the segment identified by the first SID.

5.2.2.1. Handling Errors During SR-ERO Conversion

There are several errors that can occur during the process of converting an SR-ERO sequence to an MPLS label stack and a next hop. The PCC deals with them as follows.

- o If the PCC cannot find a SID index in the SR-DB, it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = TBD3 ("Unknown SID").
- o If the PCC cannot find an NAI in the SR-DB, it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = TBD4 ("NAI cannot be resolved to a SID").
- o If the PCC needs to convert a SID into an MPLS label value but cannot find the corresponding router's SRGB in the SR-DB, it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = TBD5 ("Could not find SRGB").
- o If the PCC finds that a router's SRGB is not large enough for a SID index value, it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = TBD6 ("SID index exceeds SRGB size").
- o If the PCC needs to convert a SID into an MPLS label value but cannot find the corresponding router's SRLB in the SR-DB, it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = TBD7 ("Could not find SRLB").
- o If the PCC finds that a router's SRLB is not large enough for a SID index value, it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = TBD8 ("SID index exceeds SRLB size").

- o If the number of labels in the computed label stack exceeds the maximum number of SIDs that the PCC can impose on the packet, it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = 3 ("Unsupported number of Segment ERO subobjects").

If an ERO specifies a new SR-TE path for an existing LSP and the PCC encounters an error while processing the ERO, then the PCC MUST NOT update the LSP.

5.3. RRO Processing

The syntax checking rules that apply to the SR-RRO subobject are identical to those of the SR-ERO subobject, except as noted below.

If a PCEP speaker receives an SR-RRO subobject in which both SID and NAI are absent, it MUST consider the entire RRO invalid and send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = 7 ("Both SID and NAI are absent in SR-RRO subobject").

If a PCE detects that the subobjects of an RRO are a mixture of SR-RRO subobjects and subobjects of other types, then it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = 10 ("RRO mixes SR-RRO subobjects with other subobject types").

The SR-RRO subobjects can be classified according to whether they contain a SID representing an MPLS label value or a SID representing an index value, or no SID. If a PCE detects that the SR-RRO subobjects are a mixture of more than one of these types, then it MUST send a PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error-Value = TBD9 ("Inconsistent SIDs in SR-ERO / SR-RRO subobjects").

6. Backward Compatibility

A PCEP speaker that does not support the SR PCEP capability cannot recognize the SR-ERO or SR-RRO subobjects. As such, it responds according to the rules for a malformed object, per [RFC5440].

Some implementations, which are compliant with an earlier version of this specification, do not send the PATH-SETUP-TYPE-CAPABILITY TLV in their OPEN objects. Instead, to indicate that they support SR, these implementations include the SR-CAPABILITY-TLV as a top-level TLV in the OPEN object. Unfortunately, some of these implementations made it into the field before this document was published in its final form. Therefore, if a PCEP speaker receives an OPEN object in which

the SR-CAPABILITY-TLV appears as a top-level TLV, then it MUST interpret this as though the sender had sent a PATH-SETUP-TYPE-CAPABILITY TLV with a PST list of (0, 1) (that is, both RSVP-TE and SR-TE PSTs are supported) and with the SR-CAPABILITY-TLV as a sub-TLV. If a PCEP speaker receives an OPEN object in which both the SR-CAPABILITY-TLV and PATH-SETUP-TYPE-CAPABILITY TLV appear as top-level TLVs, then it MUST ignore the top-level SR-CAPABILITY-TLV and process only the PATH-SETUP-TYPE-CAPABILITY TLV.

7. Management Considerations

This document adds a new path setup type to PCEP to allow LSPs to be set up using segment routing techniques. This path setup type may be used with PCEP alongside other path setup types, such as RSVP-TE, or it may be used exclusively.

7.1. Controlling the Path Setup Type

The following factors control which path setup type is used for a given LSP.

- o The available path setup types are constrained to those that are supported by, or enabled on, the PCEP speakers. The PATH-SETUP-TYPE-CAPABILITY TLV indicates which path setup types a PCEP speaker supports. To use segment routing as a path setup type, it is a prerequisite that the PCC and PCE both include PST=1 in the list of supported path setup types in this TLV, and also include the SR-PCE-CAPABILITY sub-TLV.
- o When a PCE initiates an LSP, it proposes which path setup type to use by including it in the PATH-SETUP-TYPE TLV in the SRP object of the PCInitiate message. The PCE chooses the path setup type based on the capabilities of the network nodes on the path and on its local policy. The PCC MAY choose to accept the proposed path setup type, or to reject the PCInitiate request, based on its local policy.
- o When a PCC requests a path for an LSP, it can nominate a preferred path setup type by including it in the PATH-SETUP-TYPE TLV in the RP object of the PCReq message. The PCE MAY choose to reply with a path of the requested type, or to reply with a path of a different type, or to reject the request, based on the capabilities of the network nodes on the path and on its local policy.

The operator can influence the path setup type as follows.

- o Implementations MUST allow the operator to enable and disable the segment routing path setup type on a PCEP-speaking device. Implementations MAY also allow the operator to enable and disable the RSVP-TE path setup type.
- o PCE implementations MUST allow the operator to specify that an LSP should be instantiated using segment routing or RSVP-TE as the proposed path setup type.
- o PCE implementations MAY allow the operator to configure a preference for the PCE to propose paths using segment routing or RSVP-TE in the absence of a specified path setup type.
- o PCC implementations MUST allow the operator to specify that a path requested for an LSP nominates segment routing or RSVP-TE as the path setup type.
- o PCC implementations MAY allow the operator to configure a preference for the PCC to nominate segment routing or RSVP-TE as the path setup type if none is specified for an LSP.
- o PCC implementations SHOULD allow the operator to configure a PCC to refuse to set up an LSP using an undesired path setup type.

7.2. Migrating a Network to Use PCEP Segment Routed Paths

This section discusses the steps that the operator takes when migrating a network to enable PCEP to set up paths using segment routing as the path setup type.

- o The operator enables the segment routing PST on the PCE servers.
- o The operator enables the segment routing PST on the PCCs.
- o The operator resets each PCEP session. The PCEP sessions come back up with segment routing enabled.
- o If the operator detects a problem, they can roll the network back to its initial state by disabling the segment routing PST on the PCEP speakers and resetting the PCEP sessions.

Note that the data plane is unaffected if a PCEP session is reset. Any LSPs that were set up before the session reset will remain in place and will still be present after the session comes back up.

An implementation SHOULD allow the operator to manually trigger a PCEP session to be reset.

An implementation MAY automatically reset a PCEP session when an operator reconfigures the PCEP speaker's capabilities. However, note that if the capabilities at both ends of the PCEP session are not reconfigured simultaneously, then the session could be reset twice, which could lead to unnecessary network traffic. Therefore, such implementations SHOULD allow the operator to override this behaviour and wait instead for a manual reset.

Once segment routing is enabled on a PCEP session, it can be used as the path setup type for future LSPs.

User traffic is not automatically migrated from existing LSPs onto segment routed LSPs just by enabling the segment routing PST in PCEP. The migration of user traffic from existing LSPs onto segment routing LSPs is beyond the scope of this document.

7.3. Verification of Network Operation

The operator needs the following information to verify that PCEP is operating correctly with respect to the segment routing path setup type.

- o An implementation SHOULD allow the operator to view whether the PCEP speaker sent the segment routing PST capability to its peer. If the PCEP speaker is a PCC, then the implementation SHOULD also allow the operator to view the values of the L and N flags that were sent, and the value of the MSD field that was sent.
- o An implementation SHOULD allow the operator to view whether the peer sent the segment routing PST capability. If the peer is a PCC, then the implementation SHOULD also allow the operator to view the values of the L and N flags and MSD fields that the peer sent.
- o An implementation SHOULD allow the operator to view whether the segment routing PST is enabled on the PCEP session.
- o If one PCEP speaker advertises the segment routing PST capability, but the other does not, then the implementation SHOULD create a log to inform the operator of the capability mismatch.
- o An implementation SHOULD allow the operator to view the PST that was proposed, or requested, for an LSP, and the PST that was actually used.
- o If a PCEP speaker decides to use a different PST to the one that was proposed, or requested, for an LSP, then the implementation SHOULD create a log to inform the operator that the expected PST

has not been used. The log SHOULD give the reason for this choice (local policy, equipment capability etc.)

- o If a PCEP speaker rejects a segment routing path, then it SHOULD create a log to inform the operator, giving the reason for the decision (local policy, MSD exceeded etc.)

7.4. Relationship to Existing Management Models

The PCEP YANG module is defined in [I-D.ietf-pce-pcep-yang]. In future, this YANG module should be extended or augmented to provide the following additional information relating to segment routing:

- o The advertised PST capabilities and MSD per PCEP session.
- o The PST configured for, and used by, each LSP.

The PCEP MIB [RFC7420] could also be updated to include this information.

8. Security Considerations

The security considerations described in [RFC5440], [RFC8231], [RFC8281] and [RFC8408] are applicable to this specification. No additional security measure is required.

Note that this specification enables a network controller to instantiate a path in the network without the use of a hop-by-hop signaling protocol (such as RSVP-TE). This creates an additional vulnerability if the security mechanisms of [RFC5440], [RFC8231] and [RFC8281] are not used. If there is no integrity protection on the session, then an attacker could create a path which is not subjected to the further verification checks that would be performed by the signaling protocol.

Note that this specification adds the MSD field to the OPEN message (see Section 4.1.2) which discloses how many MPLS labels the sender can push onto packets that it forwards into the network. If the security mechanisms of [RFC8231] and [RFC8281] are not used with strong encryption, then an attacker could use this new field to gain intelligence about the capabilities of the edge devices in the network.

9. IANA Considerations

9.1. PCEP ERO and RRO subobjects

This document defines a new subobject type for the PCEP explicit route object (ERO), and a new subobject type for the PCEP record route object (RRO). The code points for subobject types of these objects is maintained in the RSVP parameters registry, under the EXPLICIT_ROUTE and ROUTE_RECORD objects. IANA is requested to confirm the early allocation of the following code points in the RSVP Parameters registry for each of the new subobject types defined in this document.

Object	Subobject	Subobject Type
EXPLICIT_ROUTE	SR-ERO (PCEP-specific)	36
ROUTE_RECORD	SR-RRO (PCEP-specific)	36

9.2. New NAI Type Registry

IANA is requested to create a new sub-registry within the "Path Computation Element Protocol (PCEP) Numbers" registry called "PCEP SR-ERO NAI Types". The allocation policy for this new registry should be by IETF Review. The new registry should contain the following values:

Value	Description	Reference
0	NAI is absent.	This document
1	NAI is an IPv4 node ID.	This document
2	NAI is an IPv6 node ID.	This document
3	NAI is an IPv4 adjacency.	This document
4	NAI is an IPv6 adjacency.	This document
5	NAI is an unnumbered adjacency with IPv4 node IDs.	This document

9.3. New SR-ERO Flag Registry

IANA is requested to create a new sub-registry, named "SR-ERO Flag Field", within the "Path Computation Element Protocol (PCEP) Numbers" registry to manage the Flag field of the SR-ERO subobject. New values are to be assigned by Standards Action [RFC8126]. Each bit should be tracked with the following qualities:

- o Bit number (counting from bit 0 as the most significant bit)
- o Capability description
- o Defining RFC

The following values are defined in this document:

Bit	Description	Reference
0-7	Unassigned	
8	NAI is absent (F)	This document
9	SID is absent (S)	This document
10	SID specifies TC, S and TTL in addition to an MPLS label (C)	This document
11	SID specifies an MPLS label (M)	This document

9.4. PCEP-Error Object

IANA is requested to confirm the early allocation of the code-points in the PCEP-ERROR Object Error Types and Values registry for the following new error-values:

Error-Type	Meaning
10	Reception of an invalid object.
Error-value = 2:	Bad label value
Error-value = 3:	Unsupported number of SR-ERO subobjects
Error-value = 4:	Bad label format
Error-value = 5:	ERO mixes SR-ERO subobjects with other subobject types
Error-value = 6:	Both SID and NAI are absent in SR-ERO subobject
Error-value = 7:	Both SID and NAI are absent in SR-RRO subobject
Error-value = 9:	MSD exceeds the default for the PCEP session
Error-value = 10:	RRO mixes SR-RRO subobjects with other subobject types
Error-value = TBD1:	Missing PCE-SR-CAPABILITY sub-TLV

Error-value = TBD2:	Unsupported NAI Type in SR-ERO subobject
Error-value = TBD3:	Unknown SID
Error-value = TBD4:	NAI cannot be resolved to a SID
Error-value = TBD5:	Could not find SRGB
Error-value = TBD6:	SID index exceeds SRGB size
Error-value = TBD7:	Could not find SRLB
Error-value = TBD8:	SID index exceeds SRLB size
Error-value = TBD9:	Inconsistent SIDs in SR-ERO / SR-RRO subobjects
Error-value = TBD10:	MSD must be nonzero

Note to IANA: this draft originally had an early allocation for Error-value=11 (Malformed object) in the above list. However, we have since moved the definition of that codepoint to RFC8408.

Note to IANA: some Error-values in the above list were defined after the early allocation took place, and so do not currently have a code point assigned. Please assign code points from the indicated registry and replace each instance of "TBD1", "TBD2" etc. in this document with the respective code points.

Note to IANA: some of the Error-value descriptive strings above have changed since the early allocation. Please refresh the registry.

9.5. PCEP TLV Type Indicators

IANA is requested to confirm the early allocation of the following code point in the PCEP TLV Type Indicators registry. Note that this TLV type indicator is deprecated but retained to ensure backwards compatibility with early implementations of this specification. See Section 6 for details.

Value	Meaning	Reference
26	SR-PCE-CAPABILITY (deprecated)	This document

9.6. PATH-SETUP-TYPE-CAPABILITY Sub-TLV Type Indicators

IANA is requested to create a new sub-registry, named "PATH-SETUP-TYPE-CAPABILITY Sub-TLV Type Indicators", within the "Path Computation Element Protocol (PCEP) Numbers" registry to manage the

type indicator space for sub-TLVs of the PATH-SETUP-TYPE-CAPABILITY TLV. New values are to be assigned by Standards Action [RFC8126]. The valid range of values in the registry is 0-65535. IANA is requested to initialize the registry with the following values. All other values in the registry should be marked as "Unassigned".

Value	Meaning	Reference
0	Reserved	This document
TBD11 (recommended 26)	SR-PCE-CAPABILITY	This document

Note to IANA: Please replace each instance of "TBD11" in this document with the allocated code point. We have recommended that value 26 be used for consistency with the deprecated value in the PCEP TLV Type Indicators registry.

9.7. New Path Setup Type

[RFC8408] created a sub-registry within the "Path Computation Element Protocol (PCEP) Numbers" registry called "PCEP Path Setup Types". IANA is requested to allocate a new code point within this registry, as follows:

Value	Description	Reference
1	Traffic engineering path is setup using Segment Routing.	This document

9.8. New Metric Type

IANA is requested to confirm the early allocation of the following code point in the PCEP METRIC object T field registry:

Value	Description	Reference
11	Segment-ID (SID) Depth.	This document

9.9. SR PCE Capability Flags

IANA is requested to create a new sub-registry, named "SR Capability Flag Field", within the "Path Computation Element Protocol (PCEP) Numbers" registry to manage the Flag field of the SR-PCE-CAPABILITY TLV. New values are to be assigned by Standards Action [RFC8126]. Each bit should be tracked with the following qualities:

- o Bit number (counting from bit 0 as the most significant bit)
- o Capability description
- o Defining RFC

The following values are defined in this document:

Bit	Description	Reference
0-5	Unassigned	
6	Node or Adjacency Identifier (NAI) is supported (N)	This document
7	Unlimited Maximum SID Depth (X)	This document

Note to IANA: The name of bit 7 has changed from "Unlimited Maximum SID Depth (L)" to "Unlimited Maximum SID Depth (X)".

10. Contributors

The following people contributed to this document:

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11. Acknowledgements

We thank Ina Minei, George Swallow, Marek Zavodsky, Dhruv Dhody, Ing-Wher Chen and Tomas Janciga for the valuable comments.

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Intended status: Standard Track
Expires: August 14, 2019

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February 15, 2019

PCEP Extension for WSON Routing and Wavelength Assignment

draft-ietf-pce-wson-rwa-ext-14

Abstract

This document provides the Path Computation Element communication Protocol (PCEP) extensions for the support of Routing and Wavelength Assignment (RWA) in Wavelength Switched Optical Networks (WSON). Path provisioning in WSONs requires a routing and wavelength assignment (RWA) process. From a path computation perspective, wavelength assignment is the process of determining which wavelength can be used on each hop of a path and forms an additional routing constraint to optical path computation.

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Table of Contents

1. Terminology.....	3
2. Requirements Language.....	3
3. Introduction.....	3
4. Encoding of a RWA Path Request.....	6
4.1. Wavelength Assignment (WA) Object.....	7
4.2. Wavelength Selection TLV.....	9
4.3. Wavelength Restriction Constraint TLV.....	9
4.3.1. Link Identifier Field.....	12
4.3.2. Wavelength Restriction Field.....	13
4.4. Signal Processing Capability Restrictions.....	15
4.4.1. Signal Processing Exclusion.....	16
4.4.2. Signal Processing Inclusion.....	18
5. Encoding of a RWA Path Reply.....	18
5.1. Wavelength Allocation TLV.....	18
5.2. Error Indicator.....	20
5.3. NO-PATH Indicator.....	21
6. Manageability Considerations.....	21
6.1. Control of Function and Policy.....	21
6.2. Liveness Detection and Monitoring.....	22
6.3. Verifying Correct Operation.....	22
6.4. Requirements on Other Protocols and Functional Components.....	22
6.5. Impact on Network Operation.....	22

7. Security Considerations.....	22
8. IANA Considerations.....	22
8.1. New PCEP Object: Wavelength Assignment Object.....	22
8.2. WA Object Flag Field.....	23
8.3. New PCEP TLV: Wavelength Selection TLV.....	23
8.4. New PCEP TLV: Wavelength Restriction Constraint TLV.....	24
8.5. Wavelength Restriction Constraint TLV Action Values.....	24
8.6. New PCEP TLV: Wavelength Allocation TLV.....	24
8.7. Wavelength Allocation TLV Flag Field.....	25
8.8. New PCEP TLV: Optical Interface Class List TLV.....	25
8.9. New PCEP TLV: Client Signal TLV.....	26
8.10. New No-Path Reasons.....	26
8.11. New Error-Types and Error-Values.....	26
8.12. New SubobjectS for the Exclude Route Object.....	27
8.13. New SubobjectS for the Include Route Object.....	27
9. Acknowledgments.....	28
10. References.....	28
10.1. Normative References.....	28
10.2. Informative References.....	29
11. Contributors.....	31
Authors' Addresses.....	32

1. Terminology

This document uses the terminology defined in [RFC4655], and [RFC5440].

2. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

3. Introduction

[RFC5440] specifies the Path Computation Element (PCE) Communication Protocol (PCEP) for communications between a Path Computation Client (PCC) and a PCE, or between two PCEs. Such interactions include path computation requests and path computation replies as well as notifications of specific states related to the use of a PCE in the context of Multiprotocol Label Switching (MPLS) and Generalized MPLS (GMPLS) Traffic Engineering.

A PCC is said to be any network component that makes such a request and may be, for instance, an Optical Switching Element within a Wavelength Division Multiplexing (WDM) network. The PCE, itself, can be located anywhere within the network, and may be within an optical switching element, a Network Management System (NMS) or Operational Support System (OSS), or may be an independent network server.

This document provides the PCEP extensions for the support of Routing and Wavelength Assignment (RWA) in Wavelength Switched Optical Networks (WSON) based on the requirements specified in [RFC6163] and [RFC7449].

WSON refers to WDM based optical networks in which switching is performed selectively based on the wavelength of an optical signal. The devices used in WSONs that are able to switch signals based on signal wavelength are known as Lambda Switch Capable (LSC). WSONs can be transparent or translucent. A transparent optical network is made up of optical devices that can switch but not convert from one wavelength to another, all within the optical domain. On the other hand, translucent networks include 3R regenerators (Re-amplification, Re-shaping, Re-timing) that are sparsely placed. The main function of the 3R regenerators is to convert one optical wavelength to another.

A Lambda Switch Capable (LSC) Label Switched Path (LSP) may span one or several transparent segments, which are delimited by 3R regenerators typically with electronic regenerator and optional wavelength conversion. Each transparent segment or path in WSON is referred to as an optical path. An optical path may span multiple fiber links and the path should be assigned the same wavelength for each link. In such case, the optical path is said to satisfy the wavelength-continuity constraint. Figure 1 illustrates the relationship between a LSC LSP and transparent segments (optical paths).

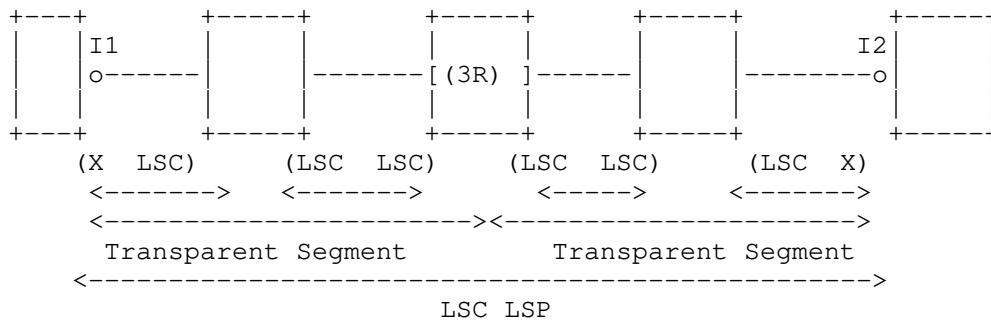


Figure 1 Illustration of a LSC LSP and transparent segments

Note that two optical paths within a WSON LSP do not need to operate on the same wavelength (due to the wavelength conversion capabilities). Two optical paths that share a common fiber link cannot be assigned the same wavelength; otherwise, the two signals would interfere with each other. Note that advanced additional multiplexing techniques such as polarization based multiplexing are not addressed in this document since the physical layer aspects are not currently standardized. Therefore, assigning the proper wavelength on a path is an essential requirement in the optical path computation process.

When a switching node has the ability to perform wavelength conversion, the wavelength-continuity constraint can be relaxed, and a LSC Label Switched Path (LSP) may use different wavelengths on different links along its route from origin to destination. It is, however, to be noted that wavelength converters may be limited due to their relatively high cost, while the number of WDM channels that can be supported in a fiber is also limited. As a WSON can be composed of network nodes that cannot perform wavelength conversion, nodes with limited wavelength conversion, and nodes with full wavelength conversion abilities, wavelength assignment is an additional routing constraint to be considered in all optical path computation.

For example (see Figure 1), within a translucent WSON, a LSC LSP may be established between interfaces I1 and I2, spanning 2 transparent segments (optical paths) where the wavelength continuity constraint applies (i.e. the same unique wavelength must be assigned to the LSP at each TE link of the segment). If the LSC LSP induced a Forwarding Adjacency / TE link, the switching capabilities of the TE link would

be (X X) where X refers to the switching capability of I1 and I2. For example, X can be Packet Switch Capable (PSC), Time Division Multiplexing (TDM), etc.

This document aligns with GMPLS extensions for PCEP [PCEP-GMPLS] for generic properties such as label, label-set and label assignment noting that wavelength is a type of label. Wavelength restrictions and constraints are also formulated in terms of labels per [RFC7579].

The optical modulation properties, which are also referred to as signal compatibility, are already considered in signaling in [RFC7581] and [RFC7688]. In order to improve the signal quality and limit some optical effects several advanced modulation processing capabilities are used. These modulation capabilities contribute not only to optical signal quality checks but also constrain the selection of sender and receiver, as they should have matching signal processing capabilities. This document includes signal compatibility constraints as part of RWA path computation. That is, the signal processing capabilities (e.g., modulation and Forward Error Correction (FEC)) indicated by means of optical interface class (OIC) must be compatible between the sender and the receiver of the optical path across all optical elements.

This document, however, does not address optical impairments as part of RWA path computation. See [RFC6566] for the framework for optical impairments.

4. Encoding of a RWA Path Request

Figure 2 shows one typical PCE based implementation, which is referred to as the Combined Process (R&WA). With this architecture, the two processes of routing and wavelength assignment are accessed via a single PCE. This architecture is the base architecture specified in [RFC6163] and the PCEP extensions that are specified in this document are based on this architecture.

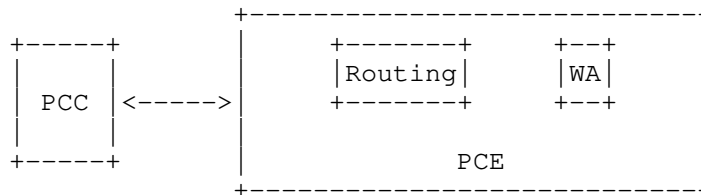


Figure 2 Combined Process (R&WA) architecture

4.1. Wavelength Assignment (WA) Object

Wavelength allocation can be performed by the PCE by different means:

(a) By means of Explicit Label Control [RFC3471] where the PCE allocates which label to use for each interface/node along the path. The allocated labels MAY appear after an interface route subobject.

(b) By means of a Label Set where the PCE provides a range of potential labels to allocate by each node along the path.

Option (b) allows distributed label allocation (performed during signaling) to complete wavelength assignment.

Additionally, given a range of potential labels to allocate, the request SHOULD convey the heuristic / mechanism used for the allocation.

The format of a PCReq message per [RFC5440] after incorporating the Wavelength Assignment (WA) object is as follows:

```
<PCReq Message> ::= <Common Header>
                        [<svec-list>]
                        <request-list>
```

Where:

```
<request-list> ::= <request> [<request-list>]
<request> ::= <RP>
                <END-POINTS>
                <WA>
                [other optional objects...]
```

If the WA object is present in the request, it MUST be encoded after the END-POINTS object as defined in [PCEP-GMPLS]. The WA Object is mandatory in this document. Orderings for the other optional objects are irrelevant.

WA Object-Class is (TBD1) (To be assigned by IANA).

WA Object-Type is 1.

The format of the WA object body is as follows:

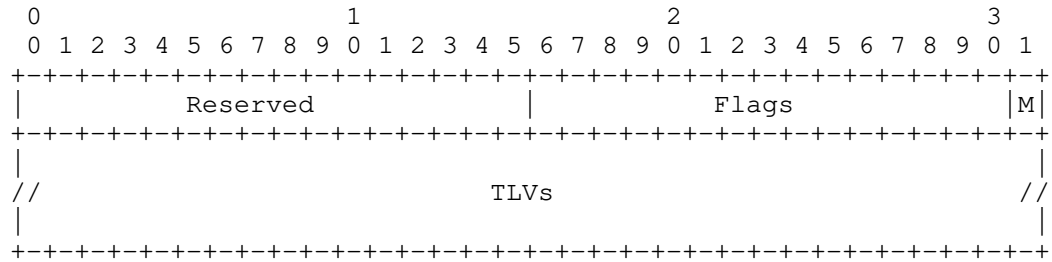


Figure 3 WA Object

- o Reserved (16 bits): Reserved for future use and SHOULD be zeroed and ignored on receipt.
- o Flags (16 bits)

One flag bit is allocated as follows:

- M (Mode - 1 bit): M bit is used to indicate the mode of wavelength assignment. When M bit is set to 1, this indicates that the label assigned by the PCE must be explicit. That is, the selected way to convey the allocated wavelength is by means of Explicit Label Control for each hop of a computed LSP. Otherwise (M bit is set to 0), the label assigned by the PCE need not be explicit (i.e., it can be suggested in the form of label set objects in the corresponding response, to allow distributed WA. If M is 0, the PCE MUST return a Label Set Field as described in Section 2.6 of [RFC7579] in the response. See Section 5 of this document for the encoding discussion of a Label Set Field in a PCRep message.

All unused flags SHOULD be zeroed. IANA is to create a new registry to manage the Flag field of the WA object.

- o TLVs (variable). In the TLVs field, the following two TLVs are defined. At least one TLV MUST be present.

- Wavelength Selection TLV (32 bits): See Section 4.2 for details.
- Wavelength Restriction Constraint TLV (Variable): See Section 4.3 for details.

4.2. Wavelength Selection TLV

The Wavelength Selection TLV is used to indicate the wavelength selection constraint in regard to the order of wavelength assignment to be returned by the PCE. This TLV is only applied when M bit is set in the WA Object specified in Section 4.1. This TLV MUST NOT be used when the M bit is cleared.

The encoding of this TLV is specified as the Wavelength Selection Sub-TLV in Section 4.2.2 of [RFC7689]. IANA is to allocate a new TLV type, Wavelength Selection TLV type (TBD2).

4.3. Wavelength Restriction Constraint TLV

For any request that contains a wavelength assignment, the requester (PCC) MUST specify a restriction on the wavelengths to be used. This restriction is to be interpreted by the PCE as a constraint on the tuning ability of the origination laser transmitter or on any other maintenance related constraints. Note that if the LSP LSC spans different segments, the PCE must have mechanisms to know the tunability restrictions of the involved wavelength converters / regenerators, e.g. by means of the Traffic Engineering Database (TED) either via IGP or Network Management System (NMS). Even if the PCE knows the tunability of the transmitter, the PCC must be able to apply additional constraints to the request.

The format of the Wavelength Restriction Constraint TLV is as follows:

```
<Wavelength Restriction Constraint> ::=
    (<Action> <Count> <Reserved>
     <Link Identifiers> <Wavelength Restriction>)...
```

Where

```
<Link Identifiers> ::= <Link Identifier> [<Link Identifiers>]
```

See Section 4.3.1. for the encoding of the Link Identifiers Field.

<Link Identifiers> and <Wavelength Restriction> fields MAY appear together more than once to be able to specify multiple restrictions.

IANA is to allocate a new TLV type, Wavelength Restriction Constraint TLV type (TBD3).

The TLV data is defined as follows:

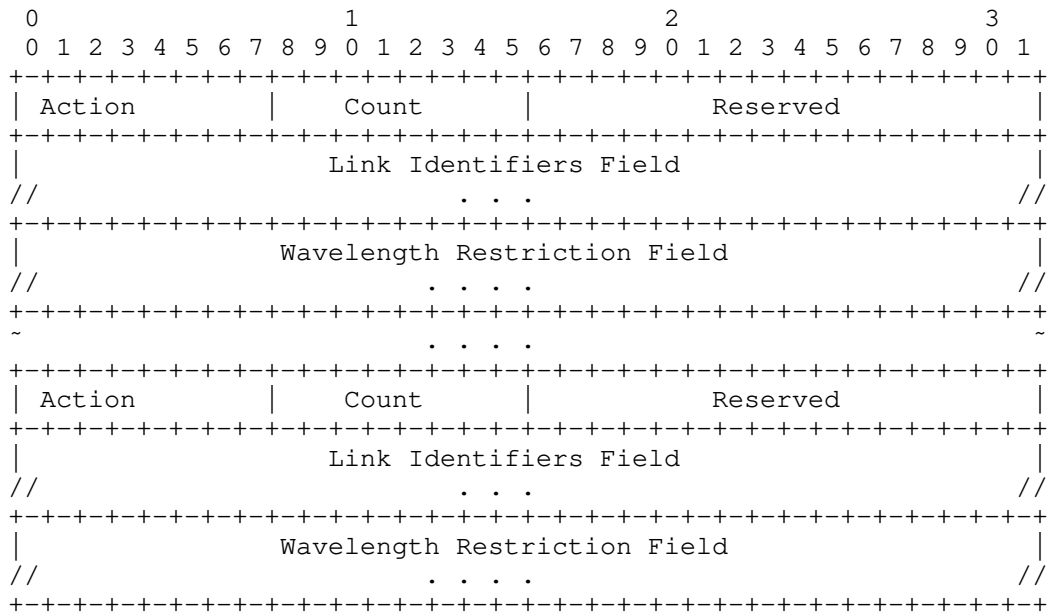


Figure 4 Wavelength Restriction Constraint TLV Encoding

- o Action (8 bits):

- o 0 - Inclusive List indicates that one or more link identifiers are included in the Link Set. Each identifies a separate link that is part of the set.
- o 1 - Inclusive Range indicates that the Link Set defines a range of links. It contains two link identifiers. The first identifier indicates the start of the range (inclusive). The second identifier indicates the end of the range (inclusive). All links with numeric values between the bounds are considered to be part of the set. A value of zero in either position indicates that there is no bound on the corresponding portion of the range.
- o 2-255 - For future use

IANA is to create a new registry to manage the Action values of the Wavelength Restriction Constraint TLV.

Note that "links" are assumed to be bidirectional.

- o Count (8 bits): The number of the link identifiers

Note that a PCC MAY add a Wavelength restriction that applies to all links by setting the Count field to zero and specifying just a set of wavelengths.

Note that all link identifiers in the same list MUST be of the same type.

- o Reserved (16 bits): Reserved for future use and SHOULD be zeroed and ignored on receipt.
- o Link Identifiers: Identifies each link ID for which restriction is applied. The length is dependent on the link format and the Count field. See Section 4.3.1. for Link Identifier encoding.
- o Wavelength Restriction: See Section 4.3.2. for the Wavelength Restriction Field encoding.

Various encoding errors are possible with this TLV (e.g., not exactly two link identifiers with the range case, unknown identifier types, no matching link for a given identifier, etc.). To indicate errors associated with this encoding, a PCEP speaker MUST send a PCErr message with Error-Type=TBD8 and Error-value=3. See Section 5.1 for the details.

4.3.1. Link Identifier Field

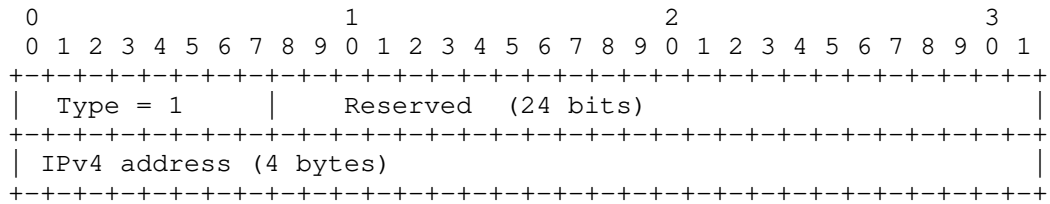
The link identifier field can be an IPv4 [RFC3630], IPv6 [RFC5329] or unnumbered interface ID [RFC4203].

<Link Identifier> ::=

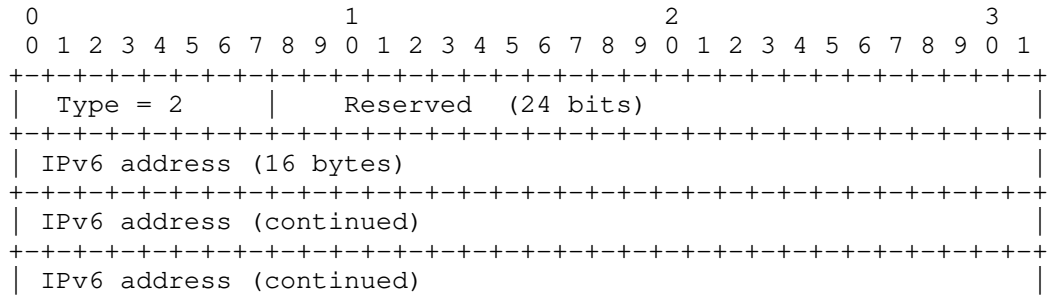
<IPv4 Address> | <IPv6 Address> | <Unnumbered IF ID>

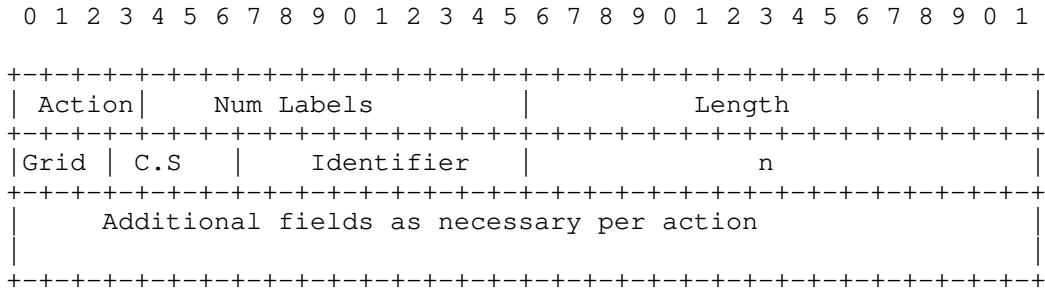
The encoding of each case is as follows:

IPv4 Address Field



IPv6 Address Field





Action (4 bits):

- 0 - Inclusive List
- 1 - Exclusive List
- 2 - Inclusive Range
- 3 - Exclusive Range
- 4 - Bitmap Set

Num Labels (12 bits): It is generally the number of labels. It has a specific meaning depending on the action value.

Length (16 bits): It is the length in bytes of the entire Wavelength Restriction field.

The Identifier has a specific PCEP context. To clarify the interpretation of the Identifier, the following additional explanation is added.

Identifier (9 bits): The value to be included in the "Identifier" field of the WDM label in RSVP-TE signaling, as defined in section 3.2 of [RFC6205]. The PCC MAY use the assigned value for the Identifier field in the corresponding LSP-related messages in RSVP-TE signaling.

See Sections 2.6.1 - 2.6.3 of [RFC7579] for details on additional field discussion for each action.

4.4. Signal Processing Capability Restrictions

Path computation for WSON includes checking of signal processing capabilities at each interface against requested capability; the PCE MUST have mechanisms to know the signal processing capabilities at each interface, e.g. by means of the Traffic Engineering Database (TED) either via IGP or Network Management System (NMS). Moreover, a PCC should be able to indicate additional restrictions to signal processing compatibility, either on the endpoint or any given link.

The supported signal processing capabilities considered in the RWA Information Model [RFC7446] are:

- o Optical Interface Class List
- o Bit Rate
- o Client Signal

The Bit Rate restriction is already expressed in [PCEP-GMPLS] in the BANDWIDTH object.

In order to support the Optical Interface Class information and the Client Signal information new TLVs are introduced as endpoint-restriction in the END-POINTS type Generalized endpoint:

- o Client Signal TLV
- o Optical Interface Class List TLV

The END-POINTS type generalized endpoint is extended as follows:

```
<endpoint-restriction> ::=
    <LABEL-REQUEST> <label-restriction-list>

<label-restriction-list> ::= <label-restriction>
    [<label-restriction-list>]

<label-restriction> ::= (<LABEL-SET>|
    [<Wavelength Restriction Constraint>]
    [<signal-compatibility-restriction>])
```

Where

<signal-compatibility-restriction> ::=
[<Optical Interface Class List>] [<Client Signal>]

The Wavelength Restriction Constraint TLV is defined in Section 4.3.

A new TLV for the Optical Interface Class List TLV (TBD5) is defined, and the encoding of the value part of the Optical Interface Class List TLV is described in Section 4.1 of [RFC7581].

A new TLV for the Client Signal Information TLV (TBD6) is defined, and the encoding of the value part of the Client Signal Information TLV is described in Section 4.2 of [RFC7581].

4.4.1. Signal Processing Exclusion

The PCC/PCE should be able to exclude particular types of signal processing along the path in order to handle client restriction or multi-domain path computation. [RFC5440] defines how Exclude Route Object (XRO) subobject is used. In this draft, we add two new XRO Signal Processing Exclusion Subobjects.

The first XRO subobject type (TBD9) is the Optical Interface Class List Field defined as follows:

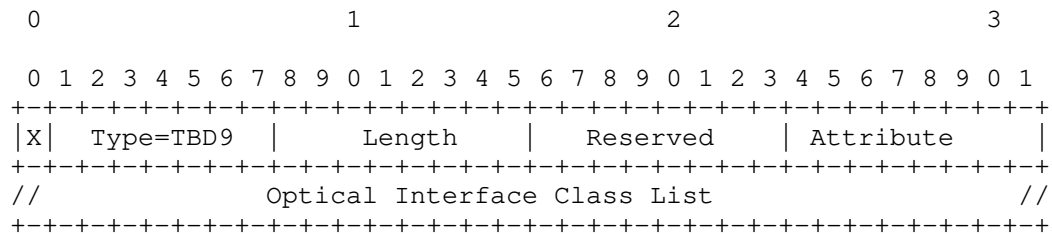


Figure 5 Optical Interface Class List XRO Subobject

Refer to [RFC5521] for the definition of X, Length and Attribute.

Type (7 bits): The Type of the Signaling Processing Exclusion Field. The TLV Type value (TBD9) is to be assigned by the IANA for the Optical Interface Class List XRO Subobject Type.

Reserved bits (8 bits) are for future use and SHOULD be zeroed and ignored on receipt.

The Attribute field (8 bits): [RFC5521] defines several Attribute values; the only permitted Attribute values for this field are 0 (Interface) or 1 (Node).

The Optical Interface Class List is encoded as described in Section 4.1 of [RFC7581].

The second XRO subobject type (TBD10) is the Client Signal Information defined as follows:

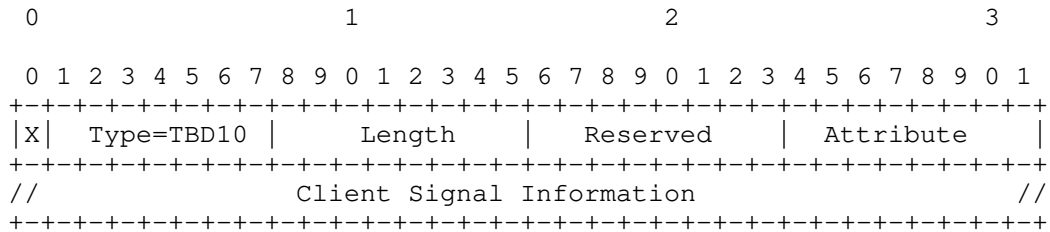


Figure 6 Client Signal Information XRO Subobject

Refer to [RFC5521] for the definition of X, Length and Attribute.

Type (7 bits): The Type of the Signaling Processing Exclusion Field. The TLV Type value (TBD10) is to be assigned by the IANA for the Client Signal Information XRO Subobject Type.

Reserved bits (8 bits) are for future use and SHOULD be zeroed and ignored on receipt.

The Attribute field (8 bits): [RFC5521] defines several Attribute values; the only permitted Attribute values for this field are 0 (Interface) or 1 (Node).

The Client Signal Information is encoded as described in Section 4.2 of [RFC7581].

The XRO needs to support the new Signaling Processing Exclusion XRO Subobject types:

Type	XRO Subobject Type
TBD9	Optical Interface Class List
TBD10	Client Signal Information

4.4.2. Signal Processing Inclusion

Similar to the XRO subobject, the PCC/PCE should be able to include particular types of signal processing along the path in order to handle client restriction or multi-domain path computation. [RFC5440] defines how Include Route Object (IRO) subobject is used. In this draft, we add two new Signal Processing Inclusion Subobjects.

The IRO needs to support the new IRO Subobject types (TBD11 and TBD12) for the PCEP IRO object [RFC5440]:

Type	IRO Subobject Type
TBD11	Optical Interface Class List
TBD12	Client Signal Information

The encoding of the Signal Processing Inclusion subobjects is similar to Section 4.4.1 where the 'X' field is replaced with 'L' field, all the other fields remains the same. The 'L' field is described in [RFC3209].

5. Encoding of a RWA Path Reply

This section provides the encoding of a RWA Path Reply for wavelength allocation request as discussed in Section 4.

5.1. Wavelength Allocation TLV

Recall that wavelength allocation can be performed by the PCE by different means:

- (a) By means of Explicit Label Control (ELC) where the PCE allocates which label to use for each interface/node along the path.

(b) By means of a Label Set where the PCE provides a range of potential labels to allocate by each node along the path.

Option (b) allows distributed label allocation (performed during signaling) to complete wavelength allocation.

The Wavelength Allocation TLV type is TBD4 (See Section 8.4). Note that this TLV is used for both (a) and (b). The TLV data is defined as follows:

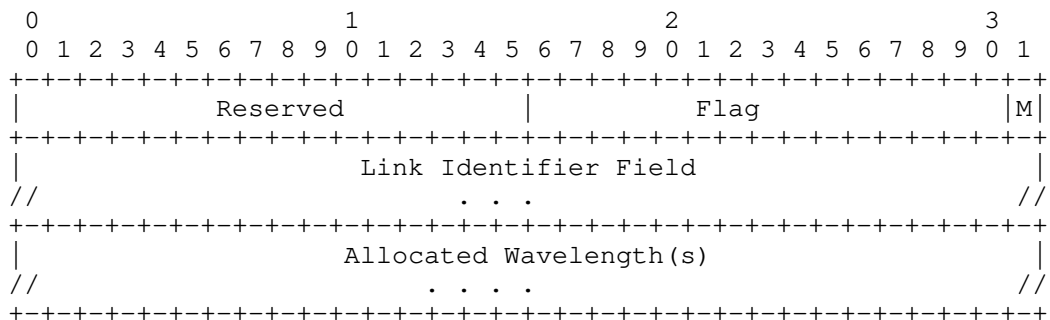


Figure 7 Wavelength Allocation TLV Encoding

- o Reserved (16 bits): Reserved for future use.
- o Flags (16 bits)

One flag bit is allocated as follows:

- . M (Mode): 1 bit
 - 0 indicates the allocation is under Explicit Label Control.
 - 1 indicates the allocation is expressed in Label Sets.

IANA is to create a new registry to manage the Flag field (TBD14) of the Wavelength Allocation TLV.

Note that all link identifiers in the same list must be of the same type.

- o Link Identifier: Identifies the interface to which assignment wavelength(s) is applied. See Section 4.3.1. for Link Identifier encoding.
- o Allocated Wavelength(s): Indicates the allocated wavelength(s) to be associated with the Link Identifier. See Section 4.3.2 for encoding details.

This TLV is carried in a PCRep message as an attribute TLV [RFC5420] in the Hop Attribute Subobjects [RFC7570] in the ERO [RFC5440].

5.2. Error Indicator

To indicate errors associated with the RWA request, a new Error Type (TBD8) and subsequent error-values are defined as follows for inclusion in the PCEP-ERROR Object:

A new Error-Type (TBD8) and subsequent error-values are defined as follows:

- o Error-Type=TBD8; Error-value=1: if a PCE receives a RWA request and the PCE is not capable of processing the request due to insufficient memory, the PCE MUST send a PCErr message with a PCEP-ERROR Object (Error-Type=TBD8) and an Error-value (Error-value=1). The PCE stops processing the request. The corresponding RWA request MUST be cancelled at the PCC.
- o Error-Type=TBD8; Error-value=2: if a PCE receives a RWA request and the PCE is not capable of RWA computation, the PCE MUST send a PCErr message with a PCEP-ERROR Object (Error-Type=TBD8) and an Error-value (Error-value=2). The PCE stops processing the request. The corresponding RWA computation MUST be cancelled at the PCC.
- o Error-Type=TBD8; Error-value=3: if a PCE receives a RWA request and there are syntactical encoding errors (e.g., not exactly two link identifiers with the range case, unknown identifier types, no matching link for a given identifier, etc.), the PCE MUST send a PCErr message with a PCEP-ERROR Object (Error-Type=TBD8) and an Error-value (Error-value=3).

5.3. NO-PATH Indicator

To communicate the reason(s) for not being able to find RWA for the path request, the NO-PATH object can be used in the corresponding response. The format of the NO-PATH object body is defined in [RFC5440]. The object may contain a NO-PATH-VECTOR TLV to provide additional information about why a path computation has failed.

One new bit flag is defined to be carried in the Flags field in the NO-PATH-VECTOR TLV carried in the NO-PATH Object.

- o Bit TBD7: When set, the PCE indicates no feasible route was found that meets all the constraints (e.g., wavelength restriction, signal compatibility, etc.) associated with RWA.

6. Manageability Considerations

Manageability of WSON Routing and Wavelength Assignment (RWA) with PCE must address the following considerations:

6.1. Control of Function and Policy

In addition to the parameters already listed in Section 8.1 of [RFC5440], a PCEP implementation SHOULD allow configuration of the following PCEP session parameters on a PCC:

- o The ability to send a WSON RWA request.

In addition to the parameters already listed in Section 8.1 of [RFC5440], a PCEP implementation SHOULD allow configuration of the following PCEP session parameters on a PCE:

- o The support for WSON RWA.
- o A set of WSON RWA specific policies (authorized sender, request rate limiter, etc).

These parameters may be configured as default parameters for any PCEP session the PCEP speaker participates in, or may apply to a specific session with a given PCEP peer or a specific group of sessions with a specific group of PCEP peers.

6.2. Liveness Detection and Monitoring

Mechanisms defined in this document do not imply any new liveness detection and monitoring requirements in addition to those already listed in section 8.3 of [RFC5440].

6.3. Verifying Correct Operation

Mechanisms defined in this document do not imply any new verification requirements in addition to those already listed in section 8.4 of [RFC5440]

6.4. Requirements on Other Protocols and Functional Components

The PCEP Link-State mechanism [PCEP-LS] may be used to advertise WSON RWA path computation capabilities to PCCs.

6.5. Impact on Network Operation

Mechanisms defined in this document do not imply any new network operation requirements in addition to those already listed in section 8.6 of [RFC5440].

7. Security Considerations

The security considerations discussed in [RFC5440] are relevant for this document, this document does not introduce any new security issues. If an operator wishes to keep private the information distributed by WSON, PCEPS [RFC8253] SHOULD be used.

8. IANA Considerations

IANA maintains a registry of PCEP parameters. IANA has made allocations from the sub-registries as described in the following sections.

8.1. New PCEP Object: Wavelength Assignment Object

As described in Section 4.1, a new PCEP Object is defined to carry wavelength assignment related constraints. IANA is to allocate the following from "PCEP Objects" sub-registry (<http://www.iana.org/assignments/pcep/pcep.xhtml#pcep-objects>):

Object Class Value	Name	Object Type	Reference
TBD1	WA	1: Wavelength Assignment	[This.I-D]

8.2. WA Object Flag Field

As described in Section 4.1, IANA is to create a registry to manage the Flag field of the WA object. New values are to be assigned by Standards Action [RFC8126]. Each bit should be tracked with the following qualities:

- o Bit number (counting from bit 0 as the most significant bit)
- o Capability description
- o Defining RFC

The following values are defined in this document:

One bit is defined for the WA Object flag in this document:

Codespace of the Flag field (WA Object)

Bit	Description	Reference
15	explicit label control	[This.I-D]

8.3. New PCEP TLV: Wavelength Selection TLV

As described in Sections 4.2, a new PCEP TLV is defined to indicate wavelength selection constraints. IANA is to allocate this new TLV from the "PCEP TLV Type Indicators" subregistry (<http://www.iana.org/assignments/pcep/pcep.xhtml#pcep-tlv-type-indicators>).

Value	Description	Reference
-------	-------------	-----------

 TBD2 Wavelength Selection [This.I-D]

8.4. New PCEP TLV: Wavelength Restriction Constraint TLV

As described in Sections 4.3, a new PCEP TLV is defined to indicate wavelength restriction constraints. IANA is to allocate this new TLV from the "PCEP TLV Type Indicators" subregistry (<http://www.iana.org/assignments/pcep/pcep.xhtml#pcep-tlv-type-indicators>).

Value	Description	Reference
TBD3	Wavelength Restriction Constraint	[This.I-D]

8.5. Wavelength Restriction Constraint TLV Action Values

As described in Section 4.3, IANA is to allocate a new registry to manage the Action values of the Action field in the Wavelength Restriction Constraint TLV. New values are assigned by Standards Action [RFC8126]. Each value should be tracked with the following qualities: value, meaning, and defining RFC. The following values are defined in this document:

Value	Meaning	Reference
0	Inclusive List	[This.I-D]
1	Inclusive Range	[This.I-D]
2-255	Reserved	[This.I-D]

8.6. New PCEP TLV: Wavelength Allocation TLV

As described in Section 5, a new PCEP TLV is defined to indicate the allocation of wavelength(s) by the PCE in response to a request by the PCC. IANA is to allocate this new TLV from the "PCEP TLV Type

Indicators" subregistry
 (<http://www.iana.org/assignments/pcep/pcep.xhtml#pcep-tlv-type-indicators>).

Value	Description	Reference
TBD4	Wavelength Allocation	[This.I-D]

8.7. Wavelength Allocation TLV Flag Field

As described in Section 5, IANA is to allocate a registry to manage the Flag field of the Wavelength Allocation TLV. New values are to be assigned by Standards Action [RFC8126]. Each bit should be tracked with the following qualities:

- o Bit number (counting from bit 0 as the most significant bit)
- o Capability description
- o Defining RFC

One bit is defined for the Wavelength Allocation flag in this document:

Codespace of the Flag field (Wavelength Allocation TLV)

Bit	Description	Reference
15	Wavelength Allocation Mode	[This.I-D]

8.8. New PCEP TLV: Optical Interface Class List TLV

As described in Section 4.4, a new PCEP TLV is defined to indicate the optical interface class list. IANA is to allocate this new TLV from the "PCEP TLV Type Indicators" subregistry
 (<http://www.iana.org/assignments/pcep/pcep.xhtml#pcep-tlv-type-indicators>).

Value	Description	Reference
-------	-------------	-----------

Error-Type	Meaning	Error-Value	Reference
TBD8	WSON RWA Error	1: Insufficient Memory	[This.I-D]
		2: RWA computation Not supported	[This.I-D]
		3: Syntactical Encoding error	[This.I-D]

8.12. New Subobjects for the Exclude Route Object

As described in Section 4.4.1, the "PCEP Parameters" registry contains a subregistry "PCEP Objects" with an entry for the Exclude Route Object (XRO). IANA is requested to add further subobjects that can be carried in the XRO as follows:

Subobject	Type	Reference
TBD9	Optical Interface Class List	[This.I-D]
TBD10	Client Signal Information	[This.I-D]

8.13. New Subobjects for the Include Route Object

As described in Section 4.4.2, the "PCEP Parameters" registry contains a subregistry "PCEP Objects" with an entry for the Include Route Object (IRO). IANA is requested to add further subobjects that can be carried in the IRO as follows:

Subobject	Type	Reference
TBD11	Optical Interface Class List	[This.I-D]
TBD12	Client Signal Information	[This.I-D]

9. Acknowledgments

The authors would like to thank Adrian Farrel, Julien Meuric and Dhruv Dhody for many helpful comments that greatly improved the contents of this draft.

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PCE Working Group
Internet-Draft
Intended status: Standards Track
Expires: January 7, 2016

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PCEP Extensions for Establishing Relationships Between Sets of LSPs
draft-minei-pce-association-group-02

Abstract

This document introduces a generic mechanism to create a grouping of LSPs in the context of a PCE. This grouping can then be used to define associations between sets of LSPs or between a set of LSPs and a set of attributes (such as configuration parameters or behaviors), and is equally applicable to the active and passive modes of a stateful PCE as well as a stateless PCE.

Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

Status of This Memo

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Table of Contents

1. Introduction	2
2. Terminology	3
3. Architectural Overview	3
3.1. Motivation	3
3.2. Operation Overview	3
4. ASSOCIATION Object	4
4.1. Object Definition	4
4.2. Object Encoding in PCEP messages	5
4.3. Processing Rules	8
5. IANA Considerations	9
6. Security Considerations	9
7. Acknowledgements	9
8. Contributors	10
9. References	10
9.1. Normative References	10
9.2. Informative References	10
Authors' Addresses	10

1. Introduction

[RFC5440] describes the Path Computation Element Protocol PCEP. PCEP enables the communication between a Path Computation Client (PCC) and a Path Control Element (PCE), or between PCE and PCE, for the purpose of computation of Multiprotocol Label Switching (MPLS) as well as Generalized MPLS (GMPLS) for Traffic Engineering Label Switched Path (TE LSP) characteristics.

Stateful pce [I-D.ietf-pce-stateful-pce] specifies a set of extensions to PCEP to enable stateful control of TE LSPs between and

across PCEP sessions in compliance with [RFC4657] and focuses on a model where LSPs are configured on the PCC and control over them is delegated to the PCE. The model of operation where LSPs are initiated from the PCE is described in [I-D.ietf-pce-pce-initiated-lsp].

This document introduces a generic mechanism to create a grouping of LSPs. This grouping can then be used to define associations between sets of LSPs or between a set of LSPs and a set of attributes (such as configuration parameters or behaviors), and is equally applicable to the active and passive modes of a stateful PCE and a stateless PCE.

2. Terminology

This document uses the following terms defined in [RFC5440]: PCC, PCE, PCEP Peer.

3. Architectural Overview

3.1. Motivation

Stateful PCE provides the ability to update existing LSPs and to instantiate new ones. To enable support for PCE-controlled make-before-break and for protection, there is a need to define associations between LSPs. For example, the association between the original and the re-optimized path in the make-before break scenario, or between the working and protection path in end-to-end protection. Another use for LSP grouping is for applying a common set of configuration parameters or behaviors to a set of LSPs.

For a stateless PCE, it might be useful to associate a path computation request to an association group, thus enabling it to associate a common set of configuration parameters or behaviors with the request.

Rather than creating separate mechanisms for each use case, this draft defines a generic mechanism that can be reused as needed.

3.2. Operation Overview

LSPs are associated with other LSPs with which they interact by adding them to a common association group. Association groups as defined in this document can be applied to LSPs originating at the same head end or different head ends. For LSPs originating at the same head end, the association can be initiated by either the PCC (head end) or by a PCE. Only a stateful PCE can initiate an association for LSPs originating at different head ends. For both

cases, the association is uniquely identified by the combination of an association identifier and the address of the PCE peer that created the association.

Multiple types of groups can exist, each with their own identifiers space. The definition of the different association types and their behaviors is outside the scope of this document. The establishment and removal of the association relationship can be done on a per LSP basis. An LSP may join multiple association groups, of different or of the same type.

In the case of a stateless PCE, associations are created out of band, and PCEP peers should be aware of the association and its significance outside of the protocol.

4. ASSOCIATION Object

4.1. Object Definition

Creation of an association group and modifications to its membership can be initiated by either the PCE or the PCC. Association groups and their memberships are defined using the ASSOCIATION object for stateful PCE.

ASSOCIATION Object-Class is to be assigned by IANA (TBD).

ASSOCIATION Object-Type is 1 for IPv4 and its format is shown in Figure 1:

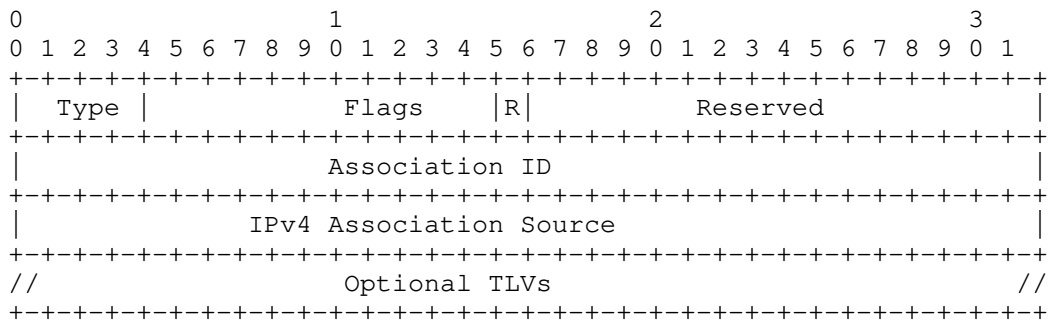


Figure 1: The IPv4 ASSOCIATION Object format

ASSOCIATION Object-Type is 2 for IPv6 and its format is shown in Figure 2:

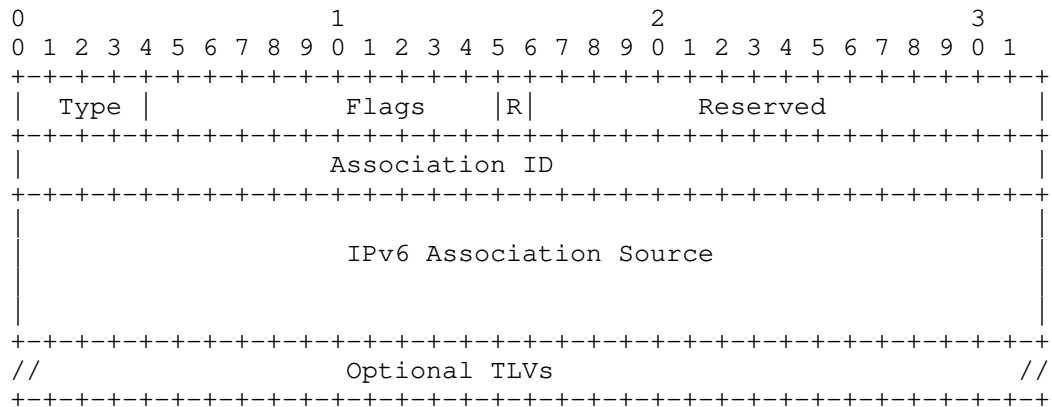


Figure 2: The IPv6 ASSOCIATION Object format

Type: 4 bits - the association type (for example protection). The association type will be defined in separate documents.

Flags: 12 bits - The following flags are currently defined:

R (Removal - 1 bit): when set, the requesting PCE peer requires the removal of an LSP from the association group.

Reserved: MUST be set to 0 and ignored upon receipt.

Association ID: 32 bits - the identifier of the association group. When combined with Type and Association Source, this value uniquely identifies an association group. The value 0xffffffff and 0x0 are reserved. The value 0xffffffff is used to indicate all association groups.

Association Source: 4 or 16 bytes - An IPv4 or IPv6 address, which is associated to the PCE peer that originated the association.

Optional TLVs: Variable - no TLVs are defined in this document.

4.2. Object Encoding in PCEP messages

The ASSOCIATION Object is OPTIONAL and MAY be carried in the Path Computation Update (PCUpd), Path Computation Report (PCRpt) and Path Computation Initiate (PCinit) messages.

When carried in PCRpt message, it is used to report the association group membership information pertaining to a LSP to a stateful PCE. It can also be used to remove an LSP from one or more association

groups by setting the R flag to 1. Unless, a PCE wants to delete an association from an LSP, it does not need to carry the ASSOCIATION object while updating other LSP attributes using the PCUpd message.

The PCRpt message is defined in [I-D.ietf-pce-stateful-pce] and updated as below:

```
<PCRpt Message> ::= <Common Header>
                    <state-report-list>
```

Where:

```
<state-report-list> ::= <state-report> [<state-report-list>]
```

```
<state-report> ::= [<SRP>]
                  <LSP>
                  [<association-list>]
                  <path>
```

Where:

```
<association-list> ::= <ASSOCIATION> [<association-list>]
```

When an LSP is delegated to a stateful PCE, the stateful PCE can initiate a new association group for this LSP, or associate it with one or more existing association groups. This is done by including the ASSOCIATION Object in a PCUpd message or in a PCInit message. A stateful PCE can also remove a delegated LSP from one or more association groups by setting the R flag to 1.

The PCUpd message is defined in [I-D.ietf-pce-stateful-pce] and updated as below:

```
<PCUpd Message> ::= <Common Header>
                    <update-request-list>
```

Where:

```
<update-request-list> ::= <update-request> [<update-request-list>]
```

```
<update-request> ::= <SRP>
                    <LSP>
                    [<association-list>]
                    <path>
```

Where: <association-list> ::= <ASSOCIATION> [<association-list>]

The PCInitiate message is defined in [I-D.ietf-pce-pce-initiated-lsp] and updated as below:

```
<PCInitiate Message> ::= <Common Header>
                           <PCE-initiated-lsp-list>
```

Where:

```
<PCE-initiated-lsp-list> ::=
<PCE-initiated-lsp-request>[<PCE-initiated-lsp-list>]

<PCE-initiated-lsp-request> ::=
(<PCE-initiated-lsp-instantiation> | <PCE-initiated-lsp-deletion>)

<PCE-initiated-lsp-instantiation> ::= <SRP>
                                       <LSP>
                                       <END-POINTS>
                                       <ERO>
                                       [<association-list>]
                                       [<attribute-list>]
```

Where:

```
<association-list> ::= <ASSOCIATION> [<association-list>]
```

In case of passive stateful or stateless PCE, the ASSOCIATION Object is OPTIONAL and MAY be carried in the Path Computation Request (PCReq) message.

When carried in a PCReq message, the ASSOCIATION Object is used to associate the path computation request to an association group, the association might be further informed via PCRpt message in case of passive stateful PCE later or it might be created out of band in case of stateless PCE.

The PCReq message is defined in [RFC5440] and updated in [I-D.ietf-pce-stateful-pce], it is further updated below for association:


```
<PCReq Message> ::= <Common Header>
                    [<svec-list>]
                    <request-list>
```

Where:

```
<svec-list> ::= <SVEC> [<svec-list>]
<request-list> ::= <request> [<request-list>]
```

```
<request> ::= <RP>
              <END-POINTS>
              [<LSP>]
              [<LSPA>]
              [<BANDWIDTH>]
              [<metric-list>]
              [<association-list>]
              [<RRO> [<BANDWIDTH>]]
              [<IRO>]
              [<LOAD-BALANCING>]
```

Where:

```
<association-list> ::= <ASSOCIATION> [<association-list>]
```

Note that LSP object MAY be present for the passive stateful PCE.

4.3. Processing Rules

Both a PCC and a PCE can create one or more association groups for an LSP. But a PCE peer cannot add new members for association group created by another peer. If a PCC receives a PCUpd or a PCInitiate message including an ASSOCIATION Object but the sender address does not match the association source, a PCErr message MUST be sent with Error-Type = TBD2 (Association Error) and Error-value= 1 (association source and sender source mismatch in PCUpd). Error handling for situations such as PCE failures after association groups are created and other scenarios will be included in future versions of this draft.

If a PCE peer does not recognize the ASSOCIATION object, it MUST return a PCErr message with Error-Type "Unknown Object" as described in [RFC5440]. If a PCE peer is unwilling or unable to process the ASSOCIATION object, it MUST return a PCErr message with the Error-Type "Not supported object" and follow the relevant procedures described in [RFC5440].

5. IANA Considerations

The "PCEP Parameters" registry contains a subregistry "PCEP Objects". This document request IANA to allocate the values from this registry.

Object-Class Value	Name	Reference
TBD	Association Object-Type 1: IPv4 2: IPv6	This document

This document requests IANA to create a subregistry of the "PCEP Parameters" for the bits carried in the Flags field of the ASSOCIATION object. The subregistry is called "ASSOCIATION Flags Field".

The field contains 12 bits numbered from bit 0 as the most significant bit.

Bit;	Name: Description	Reference
15	R: Removal	This document

This document defines new Error Type and Error-Value for the following new error conditions:

Error-Type	Meaning	Reference
TBD	Error-Value=1: association source and sender source does not match	This document

6. Security Considerations

The security considerations described in [I-D.ietf-pce-stateful-pce] apply to the extensions described in this document. Additional considerations related to a malicious PCE are introduced, as the PCE may now create additional state on the PCC through the creation of association groups.

7. Acknowledgements

We would like to thank Yuji Kamite and Joshua George for their contributions to this document. Also Thank Venugopal Reddy and Cyril Margaria for their useful comments.

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Internet-Draft
Intended status: Standards Track
Expires: May 12, 2016

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PCEP Extensions for Establishing Relationships Between Sets of LSPs
draft-minei-pce-association-group-04

Abstract

This document introduces a generic mechanism to create a grouping of LSPs in the context of a PCE. This grouping can then be used to define associations between sets of LSPs or between a set of LSPs and a set of attributes (such as configuration parameters or behaviors), and is equally applicable to the active and passive modes of a stateful PCE as well as a stateless PCE.

Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

Status of This Memo

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Table of Contents

1. Introduction	2
2. Terminology	3
3. Architectural Overview	3
3.1. Motivation	3
3.2. Operation Overview	4
4. ASSOCIATION Object	4
4.1. Object Definition	4
4.1.1. Global Association Source TLV	6
4.1.2. Extended Association ID TLV	6
4.2. Object Encoding in PCEP messages	7
4.3. Processing Rules	9
5. IANA Considerations	10
6. Security Considerations	11
7. Acknowledgements	11
8. Contributors	11
9. References	11
9.1. Normative References	11
9.2. Informative References	12
Authors' Addresses	12

1. Introduction

[RFC5440] describes the Path Computation Element Protocol PCEP. PCEP enables the communication between a Path Computation Client (PCC) and a Path Control Element (PCE), or between PCE and PCE, for the purpose of computation of Multiprotocol Label Switching (MPLS) as well as Generalized MPLS (GMPLS) for Traffic Engineering Label Switched Path (TE LSP) characteristics.

Stateful pce [I-D.ietf-pce-stateful-pce] specifies a set of extensions to PCEP to enable stateful control of TE LSPs between and across PCEP sessions in compliance with [RFC4657] and focuses on a model where LSPs are configured on the PCC and control over them is delegated to the PCE. The model of operation where LSPs are initiated from the PCE is described in [I-D.ietf-pce-pce-initiated-lsp].

This document introduces a generic mechanism to create a grouping of LSPs. This grouping can then be used to define associations between sets of LSPs or between a set of LSPs and a set of attributes (such as configuration parameters or behaviors), and is equally applicable to the active and passive modes of a stateful PCE and a stateless PCE.

2. Terminology

This document uses the following terms defined in [RFC5440]: PCC, PCE, PCEP Peer.

The following term is defined in this document:

Association Timeout Interval: when a PCEP session is terminated, a PCC waits for this time period before deleting associations created by the PCEP peer.

3. Architectural Overview

3.1. Motivation

Stateful PCE provides the ability to update existing LSPs and to instantiate new ones. To enable support for PCE-controlled make-before-break and for protection, there is a need to define associations between LSPs. For example, the association between the original and the re-optimized path in the make-before break scenario, or between the working and protection path in end-to-end protection. Another use for LSP grouping is for applying a common set of configuration parameters or behaviors to a set of LSPs.

For a stateless PCE, it might be useful to associate a path computation request to an association group, thus enabling it to associate a common set of configuration parameters or behaviors with the request.

Rather than creating separate mechanisms for each use case, this draft defines a generic mechanism that can be reused as needed.

3.2. Operation Overview

LSPs are associated with other LSPs with which they interact by adding them to a common association group. Association groups as defined in this document can be applied to LSPs originating at the same head end or different head ends. For LSPs originating at the same head end, the association can be initiated by either the PCC (head end) or by a PCE. Only a stateful PCE can initiate an association for LSPs originating at different head ends. For both cases, the association is uniquely identified by the combination of an association identifier and the address of the node that created the association.

Multiple types of groups can exist, each with their own identifiers space. The definition of the different association types and their behaviors is outside the scope of this document. The establishment and removal of the association relationship can be done on a per LSP basis. An LSP may join multiple association groups, of different or of the same type.

In the case of a stateless PCE, associations are created out of band, and PCEP peers should be aware of the association and its significance outside of the protocol.

Association groups can be created by both PCC and PCE. When a PCC's PCEP session with a PCE terminates unexpectedly, the PCC cleans up associations (as per the processing rules in this document).

4. ASSOCIATION Object

4.1. Object Definition

Creation of an association group and modifications to its membership can be initiated by either the PCE or the PCC. Association groups and their memberships are defined using the ASSOCIATION object for stateful PCE.

ASSOCIATION Object-Class is to be assigned by IANA (TBD).

ASSOCIATION Object-Type is 1 for IPv4 and its format is shown in Figure 1:

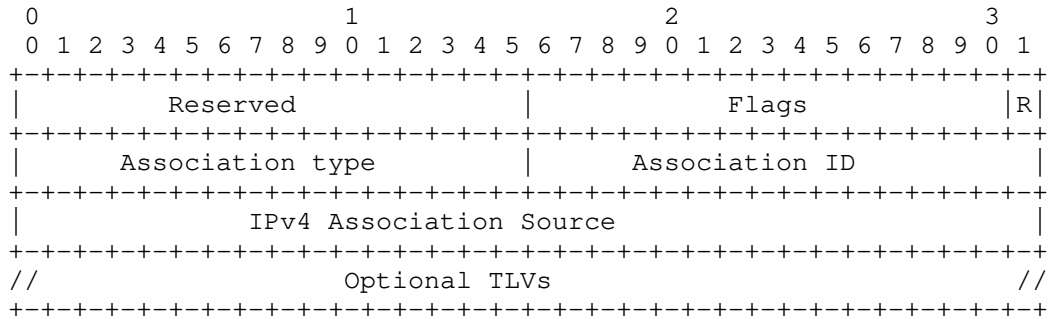


Figure 1: The IPv4 ASSOCIATION Object format

ASSOCIATION Object-Type is 2 for IPv6 and its format is shown in Figure 2:

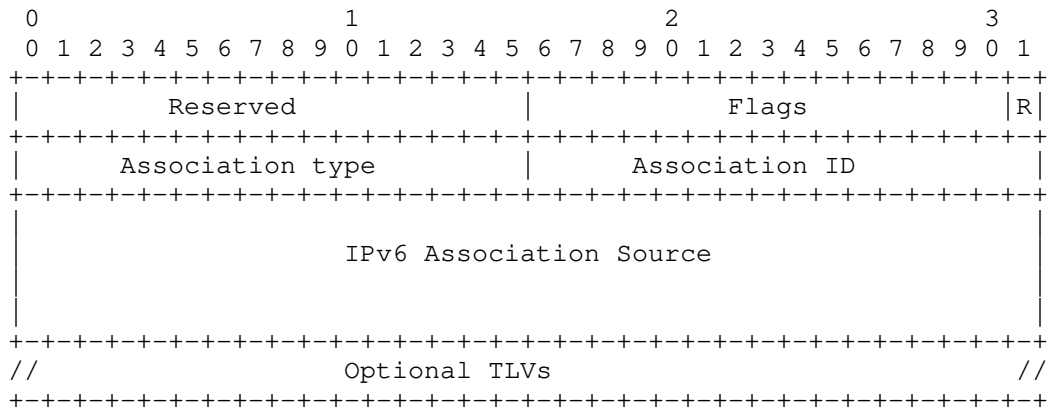


Figure 2: The IPv6 ASSOCIATION Object format

Reserved: 16 bits - MUST be set to 0 and ignored upon receipt.

Flags: 16 bits - The following flags are currently defined:

R (Removal - 1 bit): when set, the requesting PCE peer requires the removal of an LSP from the association group.

Association type: 16 bits - the association type (for example protection). The association type will be defined in separate documents.

Association ID: 16 bits - the identifier of the association group. When combined with Type and Association Source, this value uniquely identifies an association group. The value 0xffff and 0x0 are reserved. The value 0xffff is used to indicate all association groups.

Association Source: 4 or 16 bytes - An IPv4 or IPv6 address, which is associated to the node that originated the association.

Optional TLVs: The optional TLVs follow the PCEP TLV format of [RFC5440]. This document defines two optional TLVs.

4.1.1. Global Association Source TLV

The Global Association Source TLV is an optional TLV for use in the Association Object.

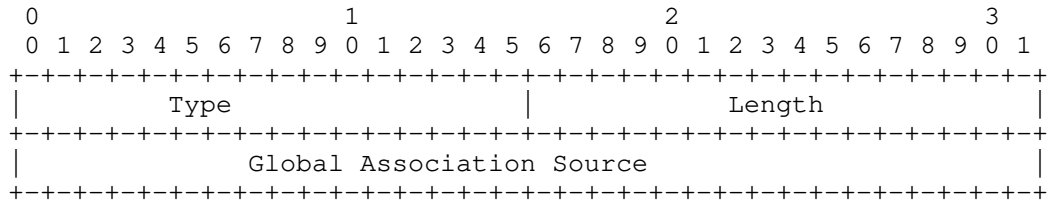


Figure 3: The Global Association Source TLV format

Type: To be allocated by IANA

Length: Fixed value of 4 bytes

Global Association Source: as defined in [RFC6780]

4.1.2. Extended Association ID TLV

The Extended Association ID TLV is an optional TLV for use in the Association Object.

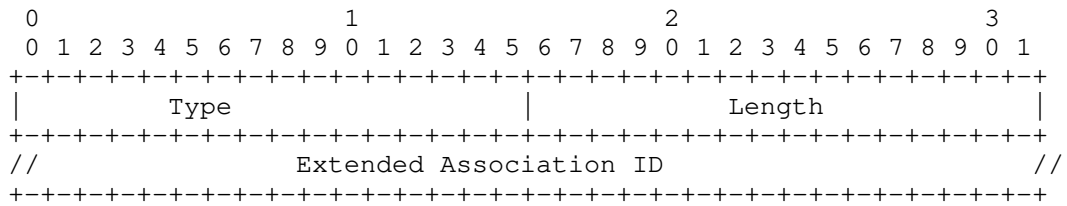


Figure 4: The Extended Association ID TLV format

Type: To be allocated by IANA

Length: variable

Extended Association ID: as defined in [RFC6780]

4.2. Object Encoding in PCEP messages

The ASSOCIATION Object is OPTIONAL and MAY be carried in the Path Computation Update (PCUpd), Path Computation Report (PCRpt) and Path Computation Initiate (PCinit) messages.

When carried in PCRpt message, it is used to report the association group membership information pertaining to a LSP to a stateful PCE. It can also be used to remove an LSP from one or more association groups by setting the R flag to 1. Unless, a PCE wants to delete an association from an LSP, it does not need to carry the ASSOCIATION object while updating other LSP attributes using the PCUpd message.

The PCRpt message is defined in [I-D.ietf-pce-stateful-pce] and updated as below:

```
<PCRpt Message> ::= <Common Header>
                   <state-report-list>
```

Where:

```
<state-report-list> ::= <state-report>[<state-report-list>]
```

```
<state-report> ::= [<SRP>]
                  <LSP>
                  [<association-list>]
                  <path>
```

Where:

```
<association-list> ::= <ASSOCIATION> [<association-list>]
```

When an LSP is delegated to a stateful PCE, the stateful PCE can initiate a new association group for this LSP, or associate it with one or more existing association groups. This is done by including the ASSOCIATION Object in a PCUpd message or in a PCInit message. A stateful PCE can also remove a delegated LSP from one or more association groups by setting the R flag to 1.

The PCUpd message is defined in [I-D.ietf-pce-stateful-pce] and updated as below:

```
<PCUpd Message> ::= <Common Header>
                    <update-request-list>
```

Where:

```
<update-request-list> ::= <update-request> [<update-request-list>]
```

```
<update-request> ::= <SRP>
                    <LSP>
                    [<association-list>]
                    <path>
```

```
Where: <association-list> ::= <ASSOCIATION> [<association-list>]
```

The PCInitiate message is defined in [I-D.ietf-pce-pce-initiated-lsp] and updated as below:

```
<PCInitiate Message> ::= <Common Header>
                        <PCE-initiated-lsp-list>
```

Where:

```
<PCE-initiated-lsp-list> ::=
<PCE-initiated-lsp-request> [<PCE-initiated-lsp-list>]
```

```
<PCE-initiated-lsp-request> ::=
(<PCE-initiated-lsp-instantiation> | <PCE-initiated-lsp-deletion>)
```

```
<PCE-initiated-lsp-instantiation> ::= <SRP>
                                       <LSP>
                                       <END-POINTS>
                                       <ERO>
                                       [<association-list>]
                                       [<attribute-list>]
```

Where:

```
<association-list> ::= <ASSOCIATION> [<association-list>]
```

In case of passive stateful or stateless PCE, the ASSOCIATION Object is OPTIONAL and MAY be carried in the Path Computation Request (PCReq) message.

When carried in a PCReq message, the ASSOCIATION Object is used to associate the path computation request to an association group, the association might be further informed via PCRpt message in case of passive stateful PCE later or it might be created out of band in case of stateless PCE.

The PCReq message is defined in [RFC5440] and updated in [I-D.ietf-pce-stateful-pce], it is further updated below for association:

```
<PCReq Message> ::= <Common Header>
                    [<svec-list>]
                    <request-list>
```

Where:

```
<svec-list> ::= <SVEC> [<svec-list>]
<request-list> ::= <request> [<request-list>]
```

```
<request> ::= <RP>
              <END-POINTS>
              [<LSP>]
              [<LSPA>]
              [<BANDWIDTH>]
              [<metric-list>]
              [<association-list>]
              [<RRO> [<BANDWIDTH>]]
              [<IRO>]
              [<LOAD-BALANCING>]
```

Where:

```
<association-list> ::= <ASSOCIATION> [<association-list>]
```

Note that LSP object MAY be present for the passive stateful PCE.

4.3. Processing Rules

Both a PCC and a PCE can create one or more association groups for an LSP. But a PCE peer cannot add new members for association group created by another peer. If a PCE peer does not recognize the ASSOCIATION object, it MUST return a PCErr message with Error-Type "Unknown Object" as described in [RFC5440]. If a PCE peer is unwilling or unable to process the ASSOCIATION object, it MUST return a PCErr message with the Error-Type "Not supported object" and follow the relevant procedures described in [RFC5440].

The association timeout interval is as a PCC-local value that can be operator-configured or computed by the PCC based on local policy and is used in the context of cleaning up associations on session failure. The association timeout must be set to a value no larger

than the state timeout interval (defined in [I-D.ietf-pce-stateful-pce]) and larger than the delegation timeout interval (defined in [I-D.ietf-pce-stateful-pce]).

When a PCC's PCEP session with the PCE terminates unexpectedly, the PCC MUST wait for the association timeout interval before cleaning up the association. If this PCEP session can be re-established before the association timeout interval time expires, no action is taken to clean the association created by this PCE. During the time window of the redelegation timeout interval and the association timeout interval, the PCE, after re-establishing the session, can also ask for redelegation following the procedure defined in [I-D.ietf-pce-stateful-pce] and [I-D.ietf-pce-pce-initiated-lsp]. When the association timeout interval timers expires, the PCC clears all the associations which are not delegated to any PCEs.

Upon LSP delegation revocation, the PCC MAY clear the association created by the related PCE, but in order to avoid traffic loss, it can perform this in a make-before-break fashion, which is the same as what is defined in Stateful pce [I-D.ietf-pce-stateful-pce] for handling LSP state cleanup.

Error handling for situations for multiple PCE scenarios will be included in future versions of this draft.

5. IANA Considerations

The "PCEP Parameters" registry contains a subregistry "PCEP Objects". This document request IANA to allocate the values from this registry.

Object-Class Value	Name	Reference
TBD	Association Object-Type 1: IPv4 2: IPv6	This document

This document defines the following new PCEP TLVs:

Value	Meaning	Reference
TBD	Global Association Source	This document
TBD	Extended Association Id	This document

This document requests IANA to create a subregistry of the "PCEP Parameters" for the bits carried in the Flags field of the ASSOCIATION object. The subregistry is called "ASSOCIATION Flags Field".

The field contains 12 bits numbered from bit 0 as the most significant bit.

Bit;	Name;	Description	Reference
15	R:	Removal	This document

6. Security Considerations

The security considerations described in [I-D.ietf-pce-stateful-pce] apply to the extensions described in this document. Additional considerations related to a malicious PCE are introduced, as the PCE may now create additional state on the PCC through the creation of association groups.

7. Acknowledgements

We would like to thank Yuji Kamite and Joshua George for their contributions to this document. Also Thank Venugopal Reddy and Cyril Margaria for their useful comments.

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PCE Working Group
Internet-Draft
Intended status: Standards Track
Expires: January 6, 2016

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A YANG Data Model for Path Computation Element Communications Protocol
(PCEP)
draft-pkd-pce-pcep-yang-03

Abstract

This document defines a YANG data model for the management of Path Computation Element communications Protocol (PCEP) for communications between a Path Computation Client (PCC) and a Path Computation Element (PCE), or between two PCEs. The data model includes configuration data and state data (status information and counters for the collection of statistics).

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Table of Contents

1. Introduction	2
2. Requirements Language	3
3. Terminology and Notation	3
3.1. Tree Diagrams	4
3.2. Prefixes in Data Node Names	4
4. Objectives	5
5. The Design of PCEP Data Model	5
5.1. The Entity	13
5.2. The Peer Lists	14
5.3. The Session Lists	14
5.4. Notifications	15
6. Advanced PCE Features	15
7. PCEP YANG Module	16
8. Security Considerations	72
9. Manageability Considerations	72
9.1. Control of Function and Policy	72
9.2. Information and Data Models	72
9.3. Liveness Detection and Monitoring	72
9.4. Verify Correct Operations	72
9.5. Requirements On Other Protocols	72
9.6. Impact On Network Operations	72
10. IANA Considerations	72
11. Acknowledgements	73
12. References	73
12.1. Normative References	73
12.2. Informative References	74
Appendix A. Contributor Addresses	75
Authors' Addresses	76

1. Introduction

The Path Computation Element (PCE) defined in [RFC4655] is an entity that is capable of computing a network path or route based on a network graph, and applying computational constraints. A Path Computation Client (PCC) may make requests to a PCE for paths to be computed.

PCEP is the communication protocol between a PCC and PCE and is defined in [RFC5440]. PCEP interactions include path computation requests and path computation replies as well as notifications of specific states related to the use of a PCE in the context of Multiprotocol Label Switching (MPLS) and Generalized MPLS (GMPLS) Traffic Engineering (TE). [I-D.ietf-pce-stateful-pce] specifies extensions to PCEP to enable stateful control of MPLS TE LSPs.

This document defines a YANG [RFC6020] data model for the management of PCEP speakers. It is important to establish a common data model for how PCEP speakers are identified, configured, and monitored. The data model includes configuration data and state data (status information and counters for the collection of statistics).

This document contains a specification of the PCEP YANG module, "ietf-pcep" which provides the PCEP [RFC5440] data model.

2. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

3. Terminology and Notation

This document uses the terminology defined in [RFC4655] and [RFC5440]. In particular, it uses the following acronyms.

- o Path Computation Request message (PCReq).
- o Path Computation Reply message (PCRep).
- o Notification message (PCNtf).
- o Error message (PCErr).
- o Request Parameters object (RP).
- o Synchronization Vector object (SVEC).
- o Explicit Route object (ERO).

This document also uses the following terms defined in [RFC7420]:

- o PCEP entity: a local PCEP speaker.
- o PCEP peer: to refer to a remote PCEP speaker.

- o PCEP speaker: where it is not necessary to distinguish between local and remote.

Further, this document also uses the following terms defined in [I-D.ietf-pce-stateful-pce] :

- o Stateful PCE, Passive Stateful PCE, Active Stateful PCE
- o Delegation, Revocation, Redelegation
- o LSP State Report, Path Computation Report message (PCRpt).
- o LSP State Update, Path Computation Update message (PCUpd).

3.1. Tree Diagrams

A graphical representation of the complete data tree is presented in Section 5. The meaning of the symbols in these diagrams is as follows and as per [I-D.ietf-netmod-rfc6087bis]:

- o Brackets "[" and "]" enclose list keys.
- o Curly braces "{" and "}" contain names of optional features that make the corresponding node conditional.
- o Abbreviations before data node names: "rw" means configuration (read-write), and "ro" state data (read-only).
- o Symbols after data node names: "?" means an optional node and "*" denotes a "list" or "leaf-list".
- o Parentheses enclose choice and case nodes, and case nodes are also marked with a colon (":").
- o Ellipsis ("...") stands for contents of subtrees that are not shown.

3.2. Prefixes in Data Node Names

In this document, names of data nodes and other data model objects are often used without a prefix, as long as it is clear from the context in which YANG module each name is defined. Otherwise, names are prefixed using the standard prefix associated with the corresponding YANG module, as shown in Table 1.

Prefix	YANG module	Reference
yang	ietf-yang-types	[RFC6991]
inet	ietf-inet-types	[RFC6991]

Table 1: Prefixes and corresponding YANG modules

4. Objectives

This section describes some of the design objectives for the model:

- o In case of existing implementations, it needs to map the data model defined in this document to their proprietary native data model. To facilitate such mappings, the data model should be simple.
- o The data model should be suitable for new implementations to use as is.
- o Mapping to the PCEP MIB Module should be clear.
- o The data model should allow for static configurations of peers.
- o The data model should include read-only counters in order to gather statistics for sent and received PCEP messages, received messages with errors, and messages that could not be sent due to errors.
- o It should be fairly straightforward to augment the base data model for advanced PCE features.

5. The Design of PCEP Data Model

The module, "ietf-pcep", defines the basic components of a PCE speaker.

```

module: ietf-pcep
+--rw pcep
|   +--rw entity
|   |   +--rw addr                inet:ip-address
|   |   +--rw enabled?            boolean
|   |   +--rw role                pcep-role
|   |   +--rw description?        string
|   |   +--rw domain
|   |   |   +--rw domain* [domain-type domain]
|   |   |   |   +--rw domain-type    domain-type

```

```

|         +--rw domain                domain
+--rw capability
|   +--rw gmpls?                       boolean {gmpls}?
|   +--rw bi-dir?                      boolean
|   +--rw diverse?                     boolean
|   +--rw load-balance?                 boolean
|   +--rw synchronize?                 boolean {svec}?
|   +--rw objective-function?          boolean {obj-fn}?
|   +--rw add-path-constraint?         boolean
|   +--rw prioritization?              boolean
|   +--rw multi-request?               boolean
|   +--rw gco?                         boolean {gco}?
|   +--rw p2mp?                        boolean {p2mp}?
|   +--rw stateful {stateful}?
|     +--rw enabled?                   boolean
|     +--rw active?                   boolean
|     +--rw pce-initiated?            boolean
+--rw pce-info
|   +--rw scope
|     +--rw intra-area-scope?          boolean
|     +--rw intra-area-pref?          uint8
|     +--rw inter-area-scope?         boolean
|     +--rw inter-area-scope-default? boolean
|     +--rw inter-area-pref?          uint8
|     +--rw inter-as-scope?           boolean
|     +--rw inter-as-scope-default?   boolean
|     +--rw inter-as-pref?            uint8
|     +--rw inter-layer-scope?        boolean
|     +--rw inter-layer-pref?         uint8
|   +--rw neigh-domains
|     +--rw domain* [domain-type domain]
|       +--rw domain-type             domain-type
|       +--rw domain                  domain
+--rw connect-timer?                  uint32
+--rw connect-max-retry?               uint32
+--rw init-backoff-timer?              uint32
+--rw max-backoff-timer?               uint32
+--rw open-wait-timer?                 uint32
+--rw keep-wait-timer?                 uint32
+--rw keep-alive-timer?                uint32
+--rw dead-timer?                      uint32
+--rw allow-negotiation?                boolean
+--rw max-keep-alive-timer?             uint32
+--rw max-dead-timer?                  uint32
+--rw min-keep-alive-timer?             uint32
+--rw min-dead-timer?                  uint32
+--rw sync-timer?                       uint32 {svec}?
+--rw request-timer?                   uint32

```

```

+--rw max-sessions?                uint32
+--rw max-unknown-reqs?            uint32
+--rw max-unknown-msgs?           uint32
+--rw pcep-notification-max-rate   uint32
+--rw stateful-timer {stateful}?
  |
  | +--rw state-timeout?           uint32
  | +--rw redelegation-timeout?   uint32
  | +--rw rpt-non-pcep-lsp?       boolean
+--rw peers
  +--rw peer* [addr]
    +--rw addr                     inet:ip-address
    +--rw description?            string
    +--rw domain
      |
      | +--rw domain* [domain-type domain]
      |   +--rw domain-type       domain-type
      |   +--rw domain           domain
    +--rw capability
      |
      | +--rw gmpls?               boolean {gmpls}?
      | +--rw bi-dir?             boolean
      | +--rw diverse?            boolean
      | +--rw load-balance?       boolean
      | +--rw synchronize?       boolean {svec}?
      | +--rw objective-function? boolean {obj-fn}?
      | +--rw add-path-constraint? boolean
      | +--rw prioritization?     boolean
      | +--rw multi-request?      boolean
      | +--rw gco?               boolean {gco}?
      | +--rw p2mp?              boolean {p2mp}?
      | +--rw stateful {stateful}?
      |   +--rw enabled?          boolean
      |   +--rw active?          boolean
      |   +--rw pce-initiated?   boolean
    +--rw scope
      |
      | +--rw intra-area-scope?    boolean
      | +--rw intra-area-pref?    uint8
      | +--rw inter-area-scope?   boolean
      | +--rw inter-area-scope-default? boolean
      | +--rw inter-area-pref?    uint8
      | +--rw inter-as-scope?     boolean
      | +--rw inter-as-scope-default? boolean
      | +--rw inter-as-pref?      uint8
      | +--rw inter-layer-scope?  boolean
      | +--rw inter-layer-pref?   uint8
    +--rw neigh-domains
      |
      | +--rw domain* [domain-type domain]
      |   +--rw domain-type       domain-type
      |   +--rw domain           domain
    +--rw delegation-pref?        uint8 {stateful}?

```



```

+--ro pcep-state
  +--ro entity
    +--ro addr?                inet:ip-address
    +--ro index?              uint32
    +--ro admin-status?      pcep-admin-status
    +--ro oper-status?       pcep-admin-status
    +--ro role?              pcep-role
    +--ro domain
      +--ro domain* [domain-type domain]
        +--ro domain-type    domain-type
        +--ro domain        domain
    +--ro capability
      +--ro gmpls?            boolean {gmpls}?
      +--ro bi-dir?          boolean
      +--ro diverse?         boolean
      +--ro load-balance?    boolean
      +--ro synchronize?    boolean {svec}?
      +--ro objective-function? boolean {obj-fn}?
      +--ro add-path-constraint? boolean
      +--ro prioritization?  boolean
      +--ro multi-request?   boolean
      +--ro gco?             boolean {gco}?
      +--ro p2mp?            boolean {p2mp}?
      +--ro stateful {stateful}?
        +--ro enabled?       boolean
        +--ro active?        boolean
        +--ro pce-initiated? boolean
    +--ro pce-info
      +--ro scope
        +--ro intra-area-scope?    boolean
        +--ro intra-area-pref?     uint8
        +--ro inter-area-scope?    boolean
        +--ro inter-area-scope-default? boolean
        +--ro inter-area-pref?     uint8
        +--ro inter-as-scope?      boolean
        +--ro inter-as-scope-default? boolean
        +--ro inter-as-pref?       uint8
        +--ro inter-layer-scope?   boolean
        +--ro inter-layer-pref?    uint8
      +--ro neigh-domains
        +--ro domain* [domain-type domain]
          +--ro domain-type    domain-type
          +--ro domain        domain
    +--ro connect-timer?          uint32
    +--ro connect-max-retry?     uint32
    +--ro init-backoff-timer?    uint32
    +--ro max-backoff-timer?     uint32
    +--ro open-wait-timer?       uint32

```

```

+--ro keep-wait-timer?          uint32
+--ro keep-alive-timer?        uint32
+--ro dead-timer?              uint32
+--ro allow-negotiation?       boolean
+--ro max-keep-alive-timer?    uint32
+--ro max-dead-timer?          uint32
+--ro min-keep-alive-timer?    uint32
+--ro min-dead-timer?          uint32
+--ro sync-timer?              uint32 {svec}?
+--ro request-timer?           uint32
+--ro max-sessions?            uint32
+--ro max-unknown-reqs?        uint32
+--ro max-unknown-msgs?        uint32
+--ro stateful-timer {stateful}?
|   +--ro state-timeout?        uint32
|   +--ro redelegation-timeout? uint32
+--ro lsp-db {stateful}?
|   +--ro lsp* [plsp-id pcc-id]
|   |   +--ro plsp-id            uint32
|   |   +--ro pcc-id            inet:ip-address
|   |   +--ro admin-state?       boolean
|   |   +--ro operational-state? operational-state
|   |   +--ro delegated
|   |   |   +--ro enabled?       boolean
|   |   |   +--ro pce?           leafref
|   |   |   +--ro srp-id?        uint32
|   |   +--ro symbolic-path-name? string
|   |   +--ro last-error?        lsp-error
+--ro peers
|   +--ro peer* [addr]
|   |   +--ro addr                inet:ip-address
|   |   +--ro role?               pcep-role
|   |   +--ro domain
|   |   |   +--ro domain* [domain-type domain]
|   |   |   |   +--ro domain-type domain-type
|   |   |   |   +--ro domain      domain
|   |   +--ro capability
|   |   |   +--ro gmpls?          boolean {gmpls}?
|   |   |   +--ro bi-dir?         boolean
|   |   |   +--ro diverse?        boolean
|   |   |   +--ro load-balance?   boolean
|   |   |   +--ro synchronize?    boolean {svec}?
|   |   |   +--ro objective-function? boolean {obj-fn}?
|   |   |   +--ro add-path-constraint? boolean
|   |   |   +--ro prioritization?  boolean
|   |   |   +--ro multi-request?   boolean
|   |   |   +--ro gco?            boolean {gco}?
|   |   |   +--ro p2mp?           boolean {p2mp}?

```

```

    |--ro stateful {stateful}?
      |--ro enabled?          boolean
      |--ro active?          boolean
      |--ro pce-initiated?   boolean
+--ro pce-info
  |--ro scope
    |--ro intra-area-scope?   boolean
    |--ro intra-area-pref?    uint8
    |--ro inter-area-scope?   boolean
    |--ro inter-area-scope-default? boolean
    |--ro inter-area-pref?    uint8
    |--ro inter-as-scope?     boolean
    |--ro inter-as-scope-default? boolean
    |--ro inter-as-pref?     uint8
    |--ro inter-layer-scope?  boolean
    |--ro inter-layer-pref?   uint8
  |--ro neigh-domains
    |--ro domain* [domain-type domain]
      |--ro domain-type      domain-type
      |--ro domain           domain
+--ro delegation-pref?        uint8 {stateful}?
+--ro discontinuity-time?     yang:timestamp
+--ro initiate-session?      boolean
+--ro session-exists?        boolean
+--ro num-sess-setup-ok?     yang:counter32
+--ro num-sess-setup-fail?   yang:counter32
+--ro session-up-time?       yang:timestamp
+--ro session-fail-time?     yang:timestamp
+--ro session-fail-up-time?  yang:timestamp
+--ro avg-rsp-time?          uint32
+--ro lwm-rsp-time?          uint32
+--ro hwm-rsp-time?          uint32
+--ro num-pcreq-sent?        yang:counter32
+--ro num-pcreq-rcvd?        yang:counter32
+--ro num-pcrep-sent?        yang:counter32
+--ro num-pcrep-rcvd?        yang:counter32
+--ro num-pcerr-sent?        yang:counter32
+--ro num-pcerr-rcvd?        yang:counter32
+--ro num-pcntf-sent?        yang:counter32
+--ro num-pcntf-rcvd?        yang:counter32
+--ro num-keepalive-sent?    yang:counter32
+--ro num-keepalive-rcvd?    yang:counter32
+--ro num-unknown-rcvd?     yang:counter32
+--ro num-corrupt-rcvd?     yang:counter32
+--ro num-req-sent?          yang:counter32
+--ro num-req-sent-pend-rep? yang:counter32
+--ro num-req-sent-ero-rcvd? yang:counter32
+--ro num-req-sent-nopath-rcvd? yang:counter32

```

```

+--ro num-req-sent-cancel-rcvd?   yang:counter32
+--ro num-req-sent-error-rcvd?   yang:counter32
+--ro num-req-sent-timeout?      yang:counter32
+--ro num-req-sent-cancel-sent?  yang:counter32
+--ro num-req-rcvd?              yang:counter32
+--ro num-req-rcvd-pend-rep?     yang:counter32
+--ro num-req-rcvd-ero-sent?     yang:counter32
+--ro num-req-rcvd-nopath-sent?  yang:counter32
+--ro num-req-rcvd-cancel-sent?  yang:counter32
+--ro num-req-rcvd-error-sent?   yang:counter32
+--ro num-req-rcvd-cancel-rcvd? yang:counter32
+--ro num-rep-rcvd-unknown?      yang:counter32
+--ro num-req-rcvd-unknown?      yang:counter32
+--ro svec {svec}?
|   +--ro num-svec-sent?          yang:counter32
|   +--ro num-svec-req-sent?     yang:counter32
|   +--ro num-svec-rcvd?        yang:counter32
|   +--ro num-svec-req-rcvd?    yang:counter32
+--ro stateful {stateful}?
|   +--ro num-pcrpt-sent?        yang:counter32
|   +--ro num-pcrpt-rcvd?        yang:counter32
|   +--ro num-pcupd-sent?        yang:counter32
|   +--ro num-pcupd-rcvd?        yang:counter32
|   +--ro num-rpt-sent?          yang:counter32
|   +--ro num-rpt-rcvd?          yang:counter32
|   +--ro num-rpt-rcvd-error-sent? yang:counter32
|   +--ro num-upd-sent?          yang:counter32
|   +--ro num-upd-rcvd?          yang:counter32
|   +--ro num-upd-rcvd-unknown?  yang:counter32
|   +--ro num-upd-rcvd-undelegated? yang:counter32
|   +--ro num-upd-rcvd-error-sent? yang:counter32
+--ro num-req-sent-closed?       yang:counter32
+--ro num-req-rcvd-closed?      yang:counter32
+--ro sessions
|   +--ro session* [initiator]
|   |   +--ro initiator          pcep-initiator
|   |   +--ro state-last-change? yang:timestamp
|   |   +--ro state?             pcep-sess-state
|   |   +--ro connect-retry?     yang:counter32
|   |   +--ro local-id?          uint32
|   |   +--ro remote-id?         uint32
|   |   +--ro keepalive-timer?   uint32
|   |   +--ro peer-keepalive-timer? uint32
|   |   +--ro dead-timer?        uint32
|   |   +--ro peer-dead-timer?   uint32
|   |   +--ro ka-hold-time-rem?  uint32
|   |   +--ro overloaded?        boolean
|   |   +--ro overload-time?     uint32

```

```

+--ro peer-overloaded?          boolean
+--ro peer-overload-time?      uint32
+--ro lspdb-sync?              sync-state {stateful}?
+--ro discontinuity-time?      yang:timestamp
+--ro avg-rsp-time?            uint32
+--ro lwm-rsp-time?            uint32
+--ro hwm-rsp-time?            uint32
+--ro num-pcreq-sent?           yang:counter32
+--ro num-pcreq-rcvd?          yang:counter32
+--ro num-pcrep-sent?          yang:counter32
+--ro num-pcrep-rcvd?          yang:counter32
+--ro num-pcerr-sent?          yang:counter32
+--ro num-pcerr-rcvd?          yang:counter32
+--ro num-pcntf-sent?          yang:counter32
+--ro num-pcntf-rcvd?          yang:counter32
+--ro num-keepalive-sent?      yang:counter32
+--ro num-keepalive-rcvd?     yang:counter32
+--ro num-unknown-rcvd?        yang:counter32
+--ro num-corrupt-rcvd?        yang:counter32
+--ro num-req-sent?            yang:counter32
+--ro num-req-sent-pend-rep?   yang:counter32
+--ro num-req-sent-ero-rcvd?   yang:counter32
+--ro num-req-sent-nopath-rcvd? yang:counter32
+--ro num-req-sent-cancel-rcvd? yang:counter32
+--ro num-req-sent-error-rcvd? yang:counter32
+--ro num-req-sent-timeout?    yang:counter32
+--ro num-req-sent-cancel-sent? yang:counter32
+--ro num-req-rcvd?            yang:counter32
+--ro num-req-rcvd-pend-rep?   yang:counter32
+--ro num-req-rcvd-ero-sent?   yang:counter32
+--ro num-req-rcvd-nopath-sent? yang:counter32
+--ro num-req-rcvd-cancel-sent? yang:counter32
+--ro num-req-rcvd-error-sent? yang:counter32
+--ro num-req-rcvd-cancel-rcvd? yang:counter32
+--ro num-rep-rcvd-unknown?    yang:counter32
+--ro num-req-rcvd-unknown?    yang:counter32
+--ro svec {svec}?
|   +--ro num-svec-sent?        yang:counter32
|   +--ro num-svec-req-sent?    yang:counter32
|   +--ro num-svec-rcvd?        yang:counter32
|   +--ro num-svec-req-rcvd?    yang:counter32
+--ro stateful {stateful}?
    +--ro num-pcrpt-sent?        yang:counter32
    +--ro num-pcrpt-rcvd?        yang:counter32
    +--ro num-pcupd-sent?        yang:counter32
    +--ro num-pcupd-rcvd?        yang:counter32
    +--ro num-rpt-sent?          yang:counter32
    +--ro num-rpt-rcvd?          yang:counter32

```

```

        +---ro num-rpt-rcvd-error-sent?   yang:counter32
        +---ro num-upd-sent?              yang:counter32
        +---ro num-upd-rcvd?              yang:counter32
        +---ro num-upd-rcvd-unknown?      yang:counter32
        +---ro num-upd-rcvd-undelegated?  yang:counter32
        +---ro num-upd-rcvd-error-sent?   yang:counter32
notifications:
+---n pcep-session-up
|   +---ro entity-addr?                  leafref
|   +---ro peer-addr?                   leafref
|   +---ro session-initiator?           leafref
|   +---ro state-last-change?           yang:timestamp
|   +---ro state?                       pcep-sess-state
+---n pcep-session-down
|   +---ro entity-addr?                  leafref
|   +---ro peer-addr?                   leafref
|   +---ro session-initiator?           pcep-initiator
|   +---ro state-last-change?           yang:timestamp
|   +---ro state?                       pcep-sess-state
+---n pcep-session-local-overload
|   +---ro entity-addr?                  leafref
|   +---ro peer-addr?                   leafref
|   +---ro session-initiator?           leafref
|   +---ro overloaded?                   boolean
|   +---ro overload-time?               uint32
+---n pcep-session-local-overload-clear
|   +---ro entity-addr?                  leafref
|   +---ro peer-addr?                   leafref
|   +---ro overloaded?                   boolean
+---n pcep-session-peer-overload
|   +---ro entity-addr?                  leafref
|   +---ro peer-addr?                   leafref
|   +---ro session-initiator?           leafref
|   +---ro peer-overloaded?             boolean
|   +---ro peer-overload-time?          uint32
+---n pcep-session-peer-overload-clear
|   +---ro entity-addr?                  leafref
|   +---ro peer-addr?                   leafref
|   +---ro peer-overloaded?             boolean

```

5.1. The Entity

The PCEP yang module may contain status information for the local PCEP entity.

The data model for PCEP presented in this document uses a flat list of entities. The entity has an IP address (using ietf-inet-types [RFC6991]) and a "role" leaf (the local entity PCEP role) as mandatory.

Note that, the PCEP MIB module [RFC7420] uses an entity list and a system generated entity index as a primary index to the read only entity table. If the device implements the PCEP MIB, the "index" leaf MUST contain the value of the corresponding pcepEntityIndex and only one entity is assumed.

5.2. The Peer Lists

The peer list contains peer(s) that the local PCEP entity knows about. A PCEP speaker is identified by its IP address. If there is a PCEP speaker in the network that uses multiple IP addresses then it looks like multiple distinct peers to the other PCEP speakers in the network.

Since PCEP sessions can be ephemeral, the peer list tracks a peer even when no PCEP session currently exists to that peer. The statistics contained are an aggregate of the statistics for all successive sessions to that peer.

To limit the quantity of information that is stored, an implementation MAY choose to discard this information if and only if no PCEP session exists to the corresponding peer.

The data model for PCEP peer presented in this document uses a flat list of peers. Each peer in the list is identified by its IP address (addr-type, addr).

There is one list for static peer configuration ("/pcep/entity/peers"), and a separate list for the operational state of all peers (i.e. static as well as discovered) ("/pcep-state/entity/peers").

5.3. The Session Lists

The session list contains PCEP session that the PCEP entity (PCE or PCC) is currently participating in. The statistics in session are semantically different from those in peer since the former applies to the current session only, whereas the latter is the aggregate for all sessions that have existed to that peer.

Although [RFC5440] forbids more than one active PCEP session between a given pair of PCEP entities at any given time, there is a window during session establishment where two sessions may exist for a given pair, one representing a session initiated by the local PCEP entity

and the other representing a session initiated by the peer. If either of these sessions reaches active state first, then the other is discarded.

The data model for PCEP session presented in this document uses a flat list of sessions. Each session in the list is identified by its initiator. This index allows two sessions to exist transiently for a given peer, as discussed above.

There is only one list for the operational state of all sessions ("/pcep-state/entity/peers/peer/sessions/session").

5.4. Notifications

This YANG model defines a list of notifications to inform client of important events detected during the protocol operation. The notifications defined cover the PCEP MIB notifications.

6. Advanced PCE Features

This document contains a specification of the base PCEP YANG module, "ietf-pcep" which provides the basic PCEP [RFC5440] data model.

This document further handles advanced PCE features like -

- o Capability and Scope
- o Domain information (local/neighbour)
- o Path-Key
- o OF
- o GCO
- o P2MP
- o GMPLS
- o Inter-Layer
- o Stateful PCE
- o Segment Routing

[Editor's Note - Some of them would be added in a future revision.]

7. PCEP YANG Module

RFC Ed.: In this section, replace all occurrences of 'XXXX' with the actual RFC number and all occurrences of the revision date below with the date of RFC publication (and remove this note).

<CODE BEGINS> file "ietf-pcep@2015-07-03.yang"

```
module ietf-pcep {
  namespace "urn:ietf:params:xml:ns:yang:ietf-pcep";
  prefix pcep;

  import ietf-inet-types {
    prefix inet;
  }

  import ietf-yang-types {
    prefix yang;
  }

  organization
    "IETF PCE (Path Computation Element) Working Group";

  contact
    "WG Web: <http://tools.ietf.org/wg/pce/>
    WG List: <mailto:pce@ietf.org>

    WG Chair: JP Vasseur
              <mailto:jpv@cisco.com>

    WG Chair: Julien Meuric
              <mailto:julien.meuric@orange.com>

    Editor: Dhruv Dhody
            <mailto:dhruv.ietf@gmail.com>";

  description
    "The YANG module defines a generic configuration and
    operational model for PCEP common across all of the
    vendor implementations.";
```

```
revision 2015-07-03 {
  description "Initial revision.";
  reference
    "RFC XXXX: A YANG Data Model for Path Computation
    Element Communications Protocol
    (PCEP)";
}

/*
 * Identities
 */

identity pcep {
  description "Identity for the PCEP protocol.";
}

/*
 * Typedefs
 */
typedef pcep-role {
  type enumeration {
    enum unknown {
      value "0";
      description
        "An unknown role";
    }
    enum pcc {
      value "1";
      description
        "The role of a Path Computation Client";
    }
    enum pce {
      value "2";
      description
        "The role of Path Computation Element";
    }
    enum pcc-and-pce {
      value "3";
      description
        "The role of both Path Computation Client and
        Path Computation Element";
    }
  }
}

description
  "The role of a PCEP speaker.
  Takes one of the following values
  - unknown(0): the role is not known.
```

```
        - pcc(1): the role is of a Path Computation
          Client (PCC).
        - pce(2): the role is of a Path Computation
          Server (PCE).
        - pccAndPce(3): the role is of both a PCC and
          a PCE.";
    }

typedef pcep-admin-status {
    type enumeration {
        enum admin-status-up {
            value "1";
            description
                "Admin Status is Up";
        }
        enum admin-status-down {
            value "2";
            description
                "Admin Status is Down";
        }
    }

    description
        "The Admin Status of the PCEP entity.
        Takes one of the following values
        - admin-status-up(1): Admin Status is Up.
        - admin-status-down(2): Admin Status is Down";
}

typedef pcep-oper-status {
    type enumeration {
        enum oper-status-up {
            value "1";
            description
                "The PCEP entity is active";
        }
        enum oper-status-down {
            value "2";
            description
                "The PCEP entity is inactive";
        }
        enum oper-status-going-up {
            value "3";
            description
                "The PCEP entity is activating";
        }
        enum oper-status-going-down {
```

```
        value "4";
        description
        "The PCEP entity is deactivating";
    }
    enum oper-status-failed {
        value "5";
        description
        "The PCEP entity has failed and will recover
        when possible.";
    }
    enum oper-status-failed-perm {
        value "6";
        description
        "The PCEP entity has failed and will not recover
        without operator intervention";
    }
}
description
"The operational status of the PCEP entity.
Takes one of the following values
- oper-status-up(1): Active
- oper-status-down(2): Inactive
- oper-status-going-up(3): Activating
- oper-status-going-down(4): Deactivating
- oper-status-failed(5): Failed
- oper-status-failed-perm(6): Failed Permanantly";
}

typedef pcep-initiator {
    type enumeration {
        enum local {
            value "1";
            description
            "The local PCEP entity initiated the session";
        }

        enum remote {
            value "2";
            description
            "The remote PCEP peer initiated the session";
        }
    }
}
description
"The initiator of the session, that is, whether the TCP
connection was initiated by the local PCEP entity or
the remote peer.
Takes one of the following values
- local(1): Initiated locally
```

```
        - remote(2): Initiated remotely";
    }

typedef pcep-sess-state {
    type enumeration {
        enum tcp-pending {
            value "1";
            description
                "The tcp-pending state of PCEP session.";
        }

        enum open-wait {
            value "2";
            description
                "The open-wait state of PCEP session.";
        }

        enum keep-wait {
            value "3";
            description
                "The keep-wait state of PCEP session.";
        }

        enum session-up {
            value "4";
            description
                "The session-up state of PCEP session.";
        }
    }
    description
        "The current state of the session.

        The set of possible states excludes the idle state
        since entries do not exist in the idle state.
        Takes one of the following values
        - tcp-pending(1): PCEP TCP Pending state
        - open-wait(2): PCEP Open Wait state
        - keep-wait(3): PCEP Keep Wait state
        - session-up(4): PCEP Session Up state";
}

typedef domain-type {
    type enumeration {
        enum ospf-area {
            value "1";
            description
                "The OSPF area.";
        }
    }
}
```

```
        enum isis-area {
            value "2";
            description
                "The IS-IS area.";
        }
        enum as {
            value "3";
            description
                "The Autonomous System (AS).";
        }
    }
    description
        "The PCE Domain Type";
}

typedef domain-ospf-area {
    type union {
        type uint32;
        type yang:dotted-quad;
    }
    description
        "OSPF Area ID.";
}

typedef domain-isis-area {
    type string {
        pattern '[0-9A-Fa-f]{2}\.([0-9A-Fa-f]{4}\.){0,3}';
    }
    description
        "IS-IS Area ID.";
}

typedef domain-as {
    type uint32;
    description
        "Autonomous System number.";
}

typedef domain {
    type union {
        type domain-ospf-area;
        type domain-isis-area;
        type domain-as;
    }
    description
        "The Domain Information";
}
```

```
typedef operational-state {
  type enumeration {
    enum down {
      value "0";
      description
        "not active.";
    }
    enum up {
      value "1";
      description
        "signalled.";
    }
    enum active {
      value "2";
      description
        "up and carrying traffic.";
    }
    enum going-down {
      value "3";
      description
        "LSP is being torn down, resources are
        being released.";
    }
    enum going-up {
      value "4";
      description
        "LSP is being signalled.";
    }
  }
  description
    "The operational status of the LSP";
}

typedef lsp-error {
  type enumeration {
    enum no-error {
      value "0";
      description
        "No error, LSP is fine.";
    }
    enum unknown {
      value "1";
      description
        "Unknown reason.";
    }
    enum limit {
      value "2";
      description

```

```
        "Limit reached for PCE-controlled LSPs.";
    }
    enum pending {
        value "3";
        description
            "Too many pending LSP update requests.";
    }
    enum unacceptable {
        value "4";
        description
            "Unacceptable parameters.";
    }
    enum internal {
        value "5";
        description
            "Internal error.";
    }
    enum admin {
        value "6";
        description
            "LSP administratively brought down.";
    }
    enum preempted {
        value "7";
        description
            "LSP preempted.";
    }
    enum rsvp {
        value "8";
        description
            "RSVP signaling error.";
    }
}
description
    "The LSP Error Codes.";
}

typedef sync-state {
    type enumeration {
        enum pending {
            value "0";
            description
                "The state synchronization
                 has not started.";
        }
        enum ongoing {
            value "1";
            description

```



```
        "The state synchronization
          is ongoing.";
    }
    enum finished {
        value "2";
        description
            "The state synchronization
             is finished.";
    }
}
description
    "The LSP-DB state synchronization operational status.";
}
/*
 * Features
 */

feature svec {
    description
        "Support synchronized path computation.";
}

feature gmpls {
    description
        "Support GMPLS.";
}

feature obj-fn {
    description
        "Support OF as per RFC 5541.";
}

feature gco {
    description
        "Support GCO as per RFC 5557.";
}

feature pathkey {
    description
        "Support pathkey as per RFC 5520.";
}

feature p2mp {
    description
        "Support P2MP as per RFC 6006.";
}

feature stateful {
```

```
    description
      "Support stateful PCE.";
  }

/*
 * Groupings
 */

grouping pcep-entity-info{
  description
    "This grouping defines the attributes for PCEP entity.";
  leaf connect-timer {
    type uint32 {
      range "1..65535";
    }
    units "seconds";
    default 60;
    description
      "The time in seconds that the PCEP entity will wait
      to establish a TCP connection with a peer.  If a
      TCP connection is not established within this time
      then PCEP aborts the session setup attempt.";
    reference
      "RFC 5440: Path Computation Element (PCE)
      Communication Protocol (PCEP)";
  }

  leaf connect-max-retry {
    type uint32;
    default 5;
    description
      "The maximum number of times the system tries to
      establish a TCP connection to a peer before the
      session with the peer transitions to the idle
      state.";
    reference
      "RFC 5440: Path Computation Element (PCE)
      Communication Protocol (PCEP)";
  }

  leaf init-backoff-timer {
    type uint32 {
      range "1..65535";
    }
  }
}
```

```
    units "seconds";
    description
      "The initial back-off time in seconds for retrying
      a failed session setup attempt to a peer.

      The back-off time increases for each failed
      session setup attempt, until a maximum back-off
      time is reached. The maximum back-off time is
      max-backoff-timer.";
  }

  leaf max-backoff-timer {
    type uint32;
    units "seconds";
    description
      "The maximum back-off time in seconds for retrying
      a failed session setup attempt to a peer.

      The back-off time increases for each failed session
      setup attempt, until this maximum value is reached.
      Session setup attempts then repeat periodically
      without any further increase in back-off time.";
  }

  leaf open-wait-timer {
    type uint32 {
      range "1..65535";
    }
    units "seconds";
    default 60;
    description
      "The time in seconds that the PCEP entity will wait
      to receive an Open message from a peer after the
      TCP connection has come up.

      If no Open message is received within this time then
      PCEP terminates the TCP connection and deletes the
      associated sessions.";
    reference
      "RFC 5440: Path Computation Element (PCE)
      Communication Protocol (PCEP)";
  }

  leaf keep-wait-timer {
    type uint32 {
      range "1..65535";
    }
    units "seconds";
  }
```

```
    default 60;
    description
        "The time in seconds that the PCEP entity will wait
        to receive a Keepalive or PCErr message from a peer
        during session initialization after receiving an
        Open message.  If no Keepalive or PCErr message is
        received within this time then PCEP terminates the
        TCP connection and deletes the associated
        sessions.";
    reference
        "RFC 5440: Path Computation Element (PCE)
        Communication Protocol (PCEP)";
}

leaf keep-alive-timer {
    type uint32 {
        range "0..255";
    }
    units "seconds";
    default 30;
    description
        "The keep alive transmission timer that this PCEP
        entity will propose in the initial OPEN message of
        each session it is involved in.  This is the
        maximum time between two consecutive messages sent
        to a peer.  Zero means that the PCEP entity prefers
        not to send Keepalives at all.

        Note that the actual Keepalive transmission
        intervals, in either direction of an active PCEP
        session, are determined by negotiation between the
        peers as specified by RFC 5440, and so may differ
        from this configured value.";
    reference
        "RFC 5440: Path Computation Element (PCE)
        Communication Protocol (PCEP)";
}

leaf dead-timer {
    type uint32 {
        range "0..255";
    }
    units "seconds";
    must ". >= ../keep-alive-timer" {
        error-message "The dead timer must be "
            + "larger than the keep alive timer";
    }
    description
        "This value MUST be greater than
```

```
        keep-alive-timer.";

    }
    default 120;
    description
        "The dead timer that this PCEP entity will propose
        in the initial OPEN message of each session it is
        involved in. This is the time after which a peer
        should declare a session down if it does not
        receive any PCEP messages. Zero suggests that the
        peer does not run a dead timer at all." ;
    reference
        "RFC 5440: Path Computation Element (PCE)
        Communication Protocol (PCEP)";
}

leaf allow-negotiation{
    type boolean;
    description
        "Whether the PCEP entity will permit negotiation of
        session parameters.";
}

leaf max-keep-alive-timer{
    type uint32 {
        range "0..255";
    }
    units "seconds";
    description
        "In PCEP session parameter negotiation in seconds,
        the maximum value that this PCEP entity will
        accept from a peer for the interval between
        Keepalive transmissions. Zero means that the PCEP
        entity will allow no Keepalive transmission at
        all." ;
}

leaf max-dead-timer{
    type uint32 {
        range "0..255";
    }
    units "seconds";
    description
        "In PCEP session parameter negotiation in seconds,
        the maximum value that this PCEP entity will accept
        from a peer for the Dead timer. Zero means that
        the PCEP entity will allow not running a Dead
        timer.";
```

```
    }

    leaf min-keep-alive-timer{
      type uint32 {
        range "0..255";
      }
      units "seconds";
      description
        "In PCEP session parameter negotiation in seconds,
        the minimum value that this PCEP entity will
        accept for the interval between Keepalive
        transmissions. Zero means that the PCEP entity
        insists on no Keepalive transmission at all.";
    }

    leaf min-dead-timer{
      type uint32 {
        range "0..255";
      }
      units "seconds";
      description
        "In PCEP session parameter negotiation in
        seconds, the minimum value that this PCEP entity
        will accept for the Dead timer. Zero means that
        the PCEP entity insists on not running a Dead
        timer.";
    }

    leaf sync-timer{
      if-feature svec;
      type uint32 {
        range "0..65535";
      }
      units "seconds";
      default 60;
      description
        "The value of SyncTimer in seconds is used in the
        case of synchronized path computation request
        using the SVEC object. Consider the case where a
        PCReq message is received by a PCE that contains
        the SVEC object referring to M synchronized path
        computation requests. If after the expiration of
        the SyncTimer all the M path computation requests
        have not been, received a protocol error is
        triggered and the PCE MUST cancel the whole set
        of path computation requests.

        The aim of the SyncTimer is to avoid the storage
```

of unused synchronized requests should one of them get lost for some reasons (for example, a misbehaving PCC).

Zero means that the PCEP entity does not use the SyncTimer.";

```
reference
  "RFC 5440: Path Computation Element (PCE)
    Communication Protocol (PCEP)";
}

leaf request-timer{
  type uint32 {
    range "1..65535";
  }
  units "seconds";
  description
    "The maximum time that the PCEP entity will wait
    for a response to a PCReq message.";
}

leaf max-sessions{
  type uint32;
  description
    "Maximum number of sessions involving this PCEP
    entity that can exist at any time.";
}

leaf max-unknown-reqs{
  type uint32;
  default 5;
  description
    "The maximum number of unrecognized requests and
    replies that any session on this PCEP entity is
    willing to accept per minute before terminating
    the session.

    A PCRep message contains an unrecognized reply
    if it contains an RP object whose request ID
    does not correspond to any in-progress request
    sent by this PCEP entity.

    A PCReq message contains an unrecognized request
    if it contains an RP object whose request ID is
    zero.";
  reference
    "RFC 5440: Path Computation Element (PCE)";
}
```

```
        Communication Protocol (PCE)";
    }

    leaf max-unknown-msgs{
        type uint32;
        default 5;
        description
            "The maximum number of unknown messages that any
            session on this PCEP entity is willing to accept
            per minute before terminating the session.";
        reference
            "RFC 5440: Path Computation Element (PCE)
            Communication Protocol (PCE)";
    }
}

} // pcep-entity-info

grouping pce-scope{
    description
        "This grouping defines PCE path computation scope
        information which maybe relevant to PCE selection.
        This information corresponds to PCE auto-discovery
        information.";
    reference
        "RFC 5088: OSPF Protocol Extensions for Path
        Computation Element (PCE)
        Discovery
        RFC 5089: IS-IS Protocol Extensions for Path
        Computation Element (PCE)
        Discovery";
    leaf intra-area-scope{
        type boolean;
        default true;
        description
            "PCE can compute intra-area paths.";
    }
    leaf intra-area-pref{
        type uint8{
            range "0..7";
        }
        description
            "The PCE's preference for intra-area TE LSP
            computation.";
    }
    leaf inter-area-scope{
        type boolean;
        default false;
        description
```



```
        "PCE can compute inter-area paths.";
    }
    leaf inter-area-scope-default{
        type boolean;
        default false;
        description
            "PCE can act as a default PCE for inter-area
            path computation.";
    }
    leaf inter-area-pref{
        type uint8{
            range "0..7";
        }
        description
            "The PCE's preference for inter-area TE LSP
            computation.";
    }
    leaf inter-as-scope{
        type boolean;
        default false;
        description
            "PCE can compute inter-AS paths.";
    }
    leaf inter-as-scope-default{
        type boolean;
        default false;
        description
            "PCE can act as a default PCE for inter-AS
            path computation.";
    }
    leaf inter-as-pref{
        type uint8{
            range "0..7";
        }
        description
            "The PCE's preference for inter-AS TE LSP
            computation.";
    }
    leaf inter-layer-scope{
        type boolean;
        default false;
        description
            "PCE can compute inter-layer paths.";
    }
    leaf inter-layer-pref{
        type uint8{
            range "0..7";
        }
    }
}
```

```
        description
            "The PCE's preference for inter-layer TE LSP
            computation.";
    }
} //pce-scope

grouping domain{
    description
        "This grouping specifies a Domain where the
        PCEP speaker has topology visibility.";
    leaf domain-type{
        type domain-type;
        description
            "The domain type.";
    }
    leaf domain{
        type domain;
        description
            "The domain Information.";
    }
} //domain

grouping capability{
    description
        "This grouping specifies a capability
        information of local PCEP entity. This maybe
        relevant to PCE selection as well. This
        information corresponds to PCE auto-discovery
        information.";
    reference
        "RFC 5088: OSPF Protocol Extensions for Path
        Computation Element (PCE)
        Discovery
        RFC 5089: IS-IS Protocol Extensions for Path
        Computation Element (PCE)
        Discovery";
    leaf gmpls{
        if-feature gmpls;
        type boolean;
        description
            "Path computation with GMPLS link
            constraints.";
    }
    leaf bi-dir{
        type boolean;
        description
            "Bidirectional path computation.";
    }
}
```

```
leaf diverse{
    type boolean;
    description
        "Diverse path computation.";
}
leaf load-balance{
    type boolean;
    description
        "Load-balanced path computation.";
}
leaf synchronize{
    if-feature svec;
    type boolean;
    description
        "Synchronized paths computation.";
}
leaf objective-function{
    if-feature obj-fn;
    type boolean;
    description
        "Support for multiple objective functions.";
}
leaf add-path-constraint{
    type boolean;
    description
        "Support for additive path constraints (max
        hop count, etc.).";
}
leaf prioritization{
    type boolean;
    description
        "Support for request prioritization.";
}
leaf multi-request{
    type boolean;
    description
        "Support for multiple requests per message.";
}
leaf gco{
    if-feature gco;
    type boolean;
    description
        "Support for Global Concurrent Optimization
        (GCO).";
}
leaf p2mp{
    if-feature p2mp;
    type boolean;
```

```

        description
            "Support for P2MP path computation.";
    }
    container stateful{
        if-feature stateful;
        description
            "If stateful PCE feature is present";
        leaf enabled{
            type boolean;
            description
                "Enabled or Disabled";
        }
        leaf active{
            type boolean;
            description
                "Support for active stateful PCE.";
        }
        leaf pce-initiated{
            type boolean;
            description
                "Support for PCE-initiated LSP.";
        }
    }
} //capability

grouping info{
    description
        "This grouping specifies all information which
        maybe relevant to both PCC and PCE.
        This information corresponds to PCE auto-discovery
        information.";
    container domain{
        description
            "The local domain for the PCEP entity";
        list domain{
            key "domain-type domain";
            description
                "The local domain.";
            uses domain{
                description
                    "The local domain for the PCEP e
entity.";
            }
        }
    }
    container capability{
        description
            "The PCEP entity capability";
        uses capability{

```

```
        description
            "The PCEP entity supported
            capabilities.";
    }
}
} //info

grouping pce-info{
    description
        "This grouping specifies all PCE information
        which maybe relevant to the PCE selection.
        This information corresponds to PCE auto-discovery
        information.";
    container scope{
        description
            "The path computation scope";
        uses pce-scope;
    }

    container neigh-domains{
        description
            "The list of neighbour PCE-Domain
            toward which a PCE can compute
            paths";
        list domain{
            key "domain-type domain";

            description
                "The neighbour domain.";
            uses domain{
                description
                    "The PCE neighbour domain.";
            }
        }
    }
} //pce-info

grouping pcep-stats{
    description
        "This grouping defines statistics for PCEP. It is used
        for both peer and current session.";
    leaf avg-rsp-time{
        type uint32;
        units "milliseconds";
        must "(/pcep-state/entity/peers/peer/role != 'pcc' " +
            " or " +
            "(/pcep-state/entity/peers/peer/role = 'pcc' " +
            " and avg-rsp-time = 0))" {
```

```
        error-message
            "Invalid average response time";
        description
            "If role is pcc then this leaf is meaningless
            and is set to zero.";
    }
    description
        "The average response time.

        If an average response time has not been
        calculated then this leaf has the value zero.";
}

leaf lwm-rsp-time{
    type uint32;
    units "milliseconds";
    must "(/pcep-state/entity/peers/peer/role != 'pcc' " +
        " or " +
        "(/pcep-state/entity/peers/peer/role = 'pcc' " +
        " and lwm-rsp-time = 0))" {
        error-message
            "Invalid smallest (low-water mark)
            response time";
        description
            "If role is pcc then this leaf is meaningless
            and is set to zero.";
    }
    description
        "The smallest (low-water mark) response time seen.

        If no responses have been received then this
        leaf has the value zero.";
}

leaf hwm-rsp-time{
    type uint32;
    units "milliseconds";
    must "(/pcep-state/entity/peers/peer/role != 'pcc' " +
        " or " +
        "(/pcep-state/entity/peers/peer/role = 'pcc' " +
        " and hwm-rsp-time = 0))" {
        error-message
            "Invalid greatest (high-water mark)
            response time seen";
        description
            "If role is pcc then this field is
            meaningless and is set to zero.";
    }
}
```

```
    description
      "The greatest (high-water mark) response time seen.

      If no responses have been received then this object
      has the value zero.";
  }

  leaf num-pcreq-sent{
    type yang:counter32;
    description
      "The number of PCReq messages sent.";
  }

  leaf num-pcreq-rcvd{
    type yang:counter32;
    description
      "The number of PCReq messages received.";
  }

  leaf num-pcrep-sent{
    type yang:counter32;
    description
      "The number of PCRep messages sent.";
  }

  leaf num-pcrep-rcvd{
    type yang:counter32;
    description
      "The number of PCRep messages received.";
  }

  leaf num-pcerr-sent{
    type yang:counter32;
    description
      "The number of PCErr messages sent.";
  }

  leaf num-pcerr-rcvd{
    type yang:counter32;
    description
      "The number of PCErr messages received.";
  }

  leaf num-pcntf-sent{
    type yang:counter32;
    description
      "The number of PCNtf messages sent.";
  }
}
```

```
leaf num-pcntf-rcvd{
  type yang:counter32;
  description
    "The number of PCNtf messages received.";
}

leaf num-keepalive-sent{
  type yang:counter32;
  description
    "The number of Keepalive messages sent.";
}

leaf num-keepalive-rcvd{
  type yang:counter32;
  description
    "The number of Keepalive messages received.";
}

leaf num-unknown-rcvd{
  type yang:counter32;
  description
    "The number of unknown messages received.";
}

leaf num-corrupt-rcvd{
  type yang:counter32;
  description
    "The number of corrupted PCEP message received.";
}

leaf num-req-sent{
  type yang:counter32;
  description
    "The number of requests sent. A request corresponds
    1:1 with an RP object in a PCReq message. This might
    be greater than num-pcreq-sent because multiple
    requests can be batched into a single PCReq
    message.";
}

leaf num-req-sent-pend-rep{
  type yang:counter32;
  description
    "The number of requests that have been sent for
    which a response is still pending.";
}

leaf num-req-sent-ero-rcvd{
```



```
    type yang:counter32;
    description
      "The number of requests that have been sent for
      which a response with an ERO object was received.
      Such responses indicate that a path was
      successfully computed by the peer.";
  }

leaf num-req-sent-nopath-rcvd{
  type yang:counter32;
  description
    "The number of requests that have been sent for
    which a response with a NO-PATH object was
    received. Such responses indicate that the peer
    could not find a path to satisfy the
    request.";
}

leaf num-req-sent-cancel-rcvd{
  type yang:counter32;
  description
    "The number of requests that were cancelled with
    a PCNtf message.

    This might be different than num-pcntf-rcvd because
    not all PCNtf messages are used to cancel requests,
    and a single PCNtf message can cancel multiple
    requests.";
}

leaf num-req-sent-error-rcvd{
  type yang:counter32;
  description
    "The number of requests that were rejected with a
    PCErr message.

    This might be different than num-pcerr-rcvd because
    not all PCErr messages are used to reject requests,
    and a single PCErr message can reject multiple
    requests.";
}

leaf num-req-sent-timeout{
  type yang:counter32;
  description
    "The number of requests that have been sent to a peer
    and have been abandoned because the peer has taken too
    long to respond to them.";
```

```
    }

    leaf num-req-sent-cancel-sent{
      type yang:counter32;
      description
        "The number of requests that were sent to the peer and
        explicitly cancelled by the local PCEP entity sending
        a PCNtf.";
    }

    leaf num-req-rcvd{
      type yang:counter32;
      description
        "The number of requests received.  A request
        corresponds 1:1 with an RP object in a PCReq
        message.

        This might be greater than num-pcreq-rcvd because
        multiple requests can be batched into a single
        PCReq message.";
    }

    leaf num-req-rcvd-pend-rep{
      type yang:counter32;
      description
        "The number of requests that have been received for
        which a response is still pending.";
    }

    leaf num-req-rcvd-ero-sent{
      type yang:counter32;
      description
        "The number of requests that have been received for
        which a response with an ERO object was sent.  Such
        responses indicate that a path was successfully
        computed by the local PCEP entity.";
    }

    leaf num-req-rcvd-nopath-sent{
      type yang:counter32;
      description
        "The number of requests that have been received for
        which a response with a NO-PATH object was sent.  Such
        responses indicate that the local PCEP entity could
        not find a path to satisfy the request.";
    }

    leaf num-req-rcvd-cancel-sent{
```

```
    type yang:counter32;
    description
      "The number of requests received that were cancelled
      by the local PCEP entity sending a PCNtf message.

      This might be different than num-pcntf-sent because
      not all PCNtf messages are used to cancel requests,
      and a single PCNtf message can cancel multiple
      requests.";
  }

  leaf num-req-rcvd-error-sent{
    type yang:counter32;
    description
      "The number of requests received that were cancelled
      by the local PCEP entity sending a PCErr message.

      This might be different than num-pcerr-sent because
      not all PCErr messages are used to cancel requests,
      and a single PCErr message can cancel multiple
      requests.";
  }

  leaf  num-req-rcvd-cancel-rcvd{
    type yang:counter32;
    description
      "The number of requests that were received from the
      peer and explicitly cancelled by the peer sending
      a PCNtf.";
  }

  leaf  num-rep-rcvd-unknown{
    type yang:counter32;
    description
      "The number of responses to unknown requests
      received. A response to an unknown request is a
      response whose RP object does not contain the
      request ID of any request that is currently
      outstanding on the session.";
  }

  leaf  num-req-rcvd-unknown{
    type yang:counter32;
    description
      "The number of unknown requests that have been
      received. An unknown request is a request
      whose RP object contains a request ID of
      zero.";
```

```
    }  
    container svec{  
        if-feature svec;  
        description  
            "If synchronized path computation is supported";  
        leaf num-svec-sent{  
            type yang:counter32;  
            description  
                "The number of SVEC objects sent in PCReq messages.  
                An SVEC object represents a set of synchronized  
                requests.";  
        }  
  
        leaf num-svec-req-sent{  
            type yang:counter32;  
            description  
                "The number of requests sent that appeared in one  
                or more SVEC objects.";  
        }  
  
        leaf num-svec-rcvd{  
            type yang:counter32;  
            description  
                "The number of SVEC objects received in PCReq  
                messages. An SVEC object represents a set of  
                synchronized requests.";  
        }  
  
        leaf num-svec-req-rcvd{  
            type yang:counter32;  
            description  
                "The number of requests received that appeared  
                in one or more SVEC objects.";  
        }  
    }  
    container stateful{  
        if-feature stateful;  
        description  
            "Stateful PCE related statistics";  
        leaf num-pcrpt-sent{  
            type yang:counter32;  
            description  
                "The number of PCRpt messages sent.";  
        }  
  
        leaf num-pcrpt-rcvd{  
            type yang:counter32;
```

```
        description
            "The number of PCRpt messages received.";
    }

    leaf num-pcupd-sent{
        type yang:counter32;
        description
            "The number of PCUpd messages sent.";
    }

    leaf num-pcupd-rcvd{
        type yang:counter32;
        description
            "The number of PCUpd messages received.";
    }

    leaf num-rpt-sent{
        type yang:counter32;
        description
            "The number of LSP Reports sent.  A LSP report
            corresponds 1:1 with an LSP object in a PCRpt
            message. This might be greater than
            num-pcrpt-sent because multiple reports can
            be batched into a single PCRpt message.";
    }

    leaf num-rpt-rcvd{
        type yang:counter32;
        description
            "The number of LSP Reports received.  A LSP report
            corresponds 1:1 with an LSP object in a PCRpt
            message.

            This might be greater than num-pcrpt-rcvd because
            multiple reports can be batched into a single
            PCRpt message.";
    }

    leaf num-rpt-rcvd-error-sent{
        type yang:counter32;
        description
            "The number of reports of LSPs received that were
            responded by the local PCEP entity by sending a
            PCErr message.";
    }

    leaf num-upd-sent{
        type yang:counter32;
```

```
        description
            "The number of LSP updates sent. A LSP update
            corresponds 1:1 with an LSP object in a PCUpd
            message. This might be greater than
            num-pcupd-sent because multiple updates can
            be batched into a single PCUpd message.";
    }

    leaf num-upd-rcvd{
        type yang:counter32;
        description
            "The number of LSP Updates received. A LSP update
            corresponds 1:1 with an LSP object in a PCUpd
            message.

            This might be greater than num-pcupd-rcvd because
            multiple updates can be batched into a single
            PCUpd message.";
    }

    leaf num-upd-rcvd-unknown{
        type yang:counter32;
        description
            "The number of updates to unknown LSPs
            received. An update to an unknown LSP is a
            update whose LSP object does not contain the
            PLSP-ID of any LSP that is currently
            present.";
    }

    leaf num-upd-rcvd-undelegated{
        type yang:counter32;
        description
            "The number of updates to not delegated LSPs
            received. An update to an undelegated LSP is a
            update whose LSP object does not contain the
            PLSP-ID of any LSP that is currently
            delegated to current PCEP session.";
    }

    leaf num-upd-rcvd-error-sent{
        type yang:counter32;
        description
            "The number of updates to LSPs received that were
            responded by the local PCEP entity by sending a
            PCErr message.";
    }
}
```

```
    }//pcep-stats

    grouping lsp-state{
        description
            "This grouping defines the attributes for LSP in LSP-DB.
            These are the attributes specifically from the PCEP
            perspective";
        leaf plsp-id{
            type uint32{
                range "1..1048575";
            }
            description
                "A PCEP-specific identifier for the LSP. A PCC
                creates a unique PLSP-ID for each LSP that is
                constant for the lifetime of a PCEP session.
                PLSP-ID is 20 bits with 0 and 0xFFFFF are
                reserved";
        }
        leaf pcc-id{
            type inet:ip-address;
            description
                "The local internet address of the PCC, that
                generated the PLSP-ID.";
        }

        leaf admin-state{
            type boolean;
            description
                "The desired operational state";
        }
        leaf operational-state{
            type operational-state;
            description
                "The operational status of the LSP";
        }
        container delegated{
            description
                "The delegation related parameters";
            leaf enabled{
                type boolean;
                description
                    "LSP is delegated or not";
            }
        }
        leaf pce{
            type leafref {
                path "/pcep-state/entity/peers/peer/addr";
            }
            must "(../enabled == true)" +

```

```

        " and " +
        "((../../role == 'pcc')" +
        " or " +
        "(../../role == 'pcc-and-pce')))"
    {
        error-message
            "The PCEP entity must be PCC
            and the LSP be delegated";
        description
            "When PCEP entity is PCC for
            delegated LSP";
    }
    description
        "The reference to the PCE peer to
        which LSP is delegated";
}
leaf srp-id{
    type uint32;
    description
        "The last SRP-ID-number associated with this
        LSP.";
}
}
leaf symbolic-path-name{
    type string;
    description
        "The symbolic path name associated with the LSP.";
}
leaf last-error{
    type lsp-error;
    description
        "The last error for the LSP.";
}
} //lsp-state

grouping notification-instance-hdr {
    description
        "This group describes common instance specific data
        for notifications.";

    leaf entity-addr {
        type leafref {
            path "/pcep-state/entity/addr";
        }
        description
            "Reference to local entity address";
    }
}

```



```
    leaf peer-addr {
      type leafref {
        path "/pcep-state/entity/peers/peer/addr";
      }
      description
        "Reference to peer address";
    }

  }// notification-instance-hdr

grouping notification-session-hdr {
  description
    "This group describes common session instance specific
    data for notifications.";

  leaf session-initiator {
    type leafref {
      path "/pcep-state/entity/peers/peer/sessions/" +
        "session/initiator";
    }
    description
      "Reference to pcep session initiator leaf";
  }
}// notification-session-hdr

/*
 * Configuration data nodes
 */
container pcep{

  description
    "Parameters for list of configured PCEP entities
    on the device.";

  container entity {

    description
      "The configured PCEP entity on the device.";

    leaf addr {
      type inet:ip-address;
      mandatory true;
      description
        "The local Internet address of this PCEP
        entity.

        If operating as a PCE server, the PCEP
        entity listens on this address."
    }
  }
}
```

If operating as a PCC, the PCEP entity binds outgoing TCP connections to this address.

It is possible for the PCEP entity to operate both as a PCC and a PCE Server, in which case it uses this address both to listen for incoming TCP connections and to bind outgoing TCP connections.";

```
}  
  
leaf enabled {  
    type boolean;  
    default true;  
    description  
        "The administrative status of this PCEP  
        Entity.";  
}  
  
leaf role {  
    type pcep-role;  
    mandatory true;  
    description  
        "The role that this entity can play.  
        Takes one of the following values.  
        - unknown(0): this PCEP Entity role is not  
        known.  
        - pcc(1): this PCEP Entity is a PCC.  
        - pce(2): this PCEP Entity is a PCE.  
        - pcc-and-pce(3): this PCEP Entity is both  
        a PCC and a PCE.";  
}  
  
leaf description {  
    type string;  
    description  
        "Description of the PCEP entity configured  
        by the user";  
}  
  
uses info {  
    description  
        "Local PCEP entity information";  
}  
  
container pce-info {  
    must "(../role == 'pce')" +
```

```
        " or " +
        "(../role == 'pcc-and-pce'))"
    {
        error-message "The PCEP entity must be PCE";
        description
            "When PCEP entity is PCE";
    }
    uses pce-info {
        description
            "Local PCE information";
    }
    description
        "The Local PCE Entity PCE information";
}

uses pcep-entity-info {
    description
        "The configuration related to the PCEP
        entity.";
}

leaf pcep-notification-max-rate {
    type uint32;
    mandatory true;
    description
        "This variable indicates the maximum number of
        notifications issued per second. If events occur
        more rapidly, the implementation may simply fail
        to emit these notifications during that period,
        or may queue them until an appropriate time. A
        value of 0 means no notifications are emitted
        and all should be discarded (that is, not
        queued).";
}

container stateful-timer{
    if-feature stateful;
    must "(../info/capability/stateful/active == true)"
    {
        error-message
            "The Active Stateful PCE must be enabled";
        description
            "When PCEP entity is active stateful
            enabled";
    }
    leaf state-timeout{
```

```
    type uint32;
    units "seconds";
    description
        "When a PCEP session is terminated, a PCC
        waits for this time period before flushing
        LSP state associated with that PCEP session
        and reverting to operator-defined default
        parameters or behaviours.";
}
leaf redelegation-timeout{
    type uint32;
    units "seconds";
    must "(../role == 'pcc')" +
        " or " +
        "(../role == 'pcc-and-pce')"
    {
        error-message "The PCEP entity must be PCC";
        description
            "When PCEP entity is PCC";
    }
    description
        "When a PCEP session is terminated, a PCC
        waits for this time period before revoking
        LSP delegation to a PCE and attempting to
        redelegate LSPs associated with the
        terminated PCEP session to an alternate
        PCE.";
}
leaf rpt-non-pcep-lsp{
    type boolean;
    must "(../role == 'pcc')" +
        " or " +
        "(../role == 'pcc-and-pce')"
    {
        error-message "The PCEP entity must be PCC";
        description
            "When PCEP entity is PCC";
    }
    description
        "If set, a PCC reports LSPs that are not
        controlled by any PCE (for example, LSPs
        that are statically configured at the
        PCC). ";
}
description
    "The configured stateful parameters";
}
```

```
container peers{
  must "(../role == 'pcc')" +
    " or " +
    "(../role == 'pcc-and-pce')"
  {
    error-message
      "The PCEP entity must be PCC";
    description
      "When PCEP entity is PCC, as remote
      PCE peers are configured.";
  }
  description
    "The list of configured peers for the
    entity (remote PCE)";
  list peer{
    key "addr";

    description
      "The peer configured for the entity.
      (remote PCE)";

    leaf addr {
      type inet:ip-address;
      description
        "The local Internet address of this
        PCEP peer.";
    }

    leaf description {
      type string;
      description
        "Description of the PCEP peer
        configured by the user";
    }
    uses info {
      description
        "PCE Peer information";
    }
    uses pce-info {
      description
        "PCE Peer information";
    }

    leaf delegation-pref{
      if-feature stateful;
      type uint8{
        range "0..7";
      }
    }
  }
}
```

```

        must "(../../info/capability/stateful/active"
            + " == true)"
    {
        error-message
            "The Active Stateful PCE must be
            enabled";
        description
            "When PCEP entity is active stateful
            enabled";
    }
    description
        "The PCE peer delegation preference.";
}
} //peer
} //peers
} //entity
} //pcep

/*
 * Operational data nodes
 */

container pcep-state{
    config false;
    description
        "The list of operational PCEP entities on the
        device.";

    container entity{
        description
            "The operational PCEP entity on the device.";

        leaf addr {
            type inet:ip-address;
            description
                "The local Internet address of this PCEP
                entity.

                If operating as a PCE server, the PCEP
                entity listens on this address.

                If operating as a PCC, the PCEP entity
                binds outgoing TCP connections to this
                address.

                It is possible for the PCEP entity to
                operate both as a PCC and a PCE Server, in
                which case it uses this address both to

```

```
        listen for incoming TCP connections and to
        bind outgoing TCP connections.";
    }

    leaf index{
        type uint32;
        description
            "The index of the operational PCEP
            entity";
    }

    leaf admin-status {
        type pcep-admin-status;
        description
            "The administrative status of this PCEP Entity.
            This is the desired operational status as
            currently set by an operator or by default in
            the implementation. The value of enabled
            represents the current status of an attempt
            to reach this desired status.";
    }

    leaf oper-status {
        type pcep-admin-status;
        description
            "The operational status of the PCEP entity.
            Takes one of the following values.
            - oper-status-up(1): the PCEP entity is
              active.
            - oper-status-down(2): the PCEP entity is
              inactive.
            - oper-status-going-up(3): the PCEP entity is
              activating.
            - oper-status-going-down(4): the PCEP entity is
              deactivating.
            - oper-status-failed(5): the PCEP entity has
              failed and will recover when possible.
            - oper-status-failed-perm(6): the PCEP entity
              has failed and will not recover without
              operator intervention.";
    }

    leaf role {
        type pcep-role;
        description
            "The role that this entity can play.
            Takes one of the following values.
```

```
        - unknown(0): this PCEP entity role is
          not known.
        - pcc(1): this PCEP entity is a PCC.
        - pce(2): this PCEP entity is a PCE.
        - pcc-and-pce(3): this PCEP entity is
          both a PCC and a PCE.";
    }

    uses info {
        description
            "Local PCEP entity information";
    }

    container pce-info {
        when "(../role == 'pce') " +
            " or " +
            "(../role == 'pcc-and-pce') "
        {
            description
                "When PCEP entity is PCE";
        }
        uses pce-info {
            description
                "Local PCE information";
        }
        description
            "The Local PCE Entity PCE information";
    }

    uses pcep-entity-info{
        description
            "The operational information related to the
            PCEP entity.";
    }

    container stateful-timer{
        if-feature stateful;
        must "(../info/capability/stateful/active == true)"
        {
            error-message
                "The Active Stateful PCE must be enabled";
            description
                "When PCEP entity is active stateful
                enabled";
        }
        leaf state-timeout{
            type uint32;
            units "seconds";
        }
    }
}
```



```
        description
            "When a PCEP session is terminated, a PCC
            waits for this time period before flushing
            LSP state associated with that PCEP session
            and reverting to operator-defined default
            parameters or behaviours.";
    }
    leaf redelegation-timeout{
        type uint32;
        units "seconds";
        must "(../role == 'pcc')" +
            " or " +
            "(../role == 'pcc-and-pce')"
        {
            error-message "The PCEP entity must be PCC";
            description
                "When PCEP entity is PCC";
        }
        description
            "When a PCEP session is terminated, a PCC
            waits for this time period before revoking
            LSP delegation to a PCE and attempting to
            redelegate LSPs associated with the
            terminated PCEP session to an alternate
            PCE.";
    }
    description
        "The operational stateful timer values";
}

container lsp-db{
    if-feature stateful;
    description
        "The LSP-DB";
    list lsp{
        key "plsp-id pcc-id";
        description
            "List of all LSPs in LSP-DB";
        uses lsp-state{
            description
                "The PCEP specific attributes for
                LSP-DB.";
        }
        // To Do - add groupings and useful information
        // from TE yang model, once ready
    }
}
```

```
container peers{
  description
    "The list of peers for the entity";

  list peer{
    key "addr";

    description
      "The peer for the entity.";

    leaf addr {
      type inet:ip-address;
      description
        "The local Internet address of this PCEP
        peer.";
    }

    leaf role {
      type pcep-role;
      description
        "The role of the PCEP Peer.
        Takes one of the following values.
        - unknown(0): this PCEP peer role
          is not known.
        - pcc(1): this PCEP peer is a PCC.
        - pce(2): this PCEP peer is a PCE.
        - pcc-and-pce(3): this PCEP peer
          is both a PCC and a PCE.";
    }

    uses info {
      description
        "PCEP peer information";
    }

    container pce-info {
      when "(../role == 'pce') " +
        " or " +
        "(../role == 'pcc-and-pce') "
      {
        description
          "When PCEP entity is PCE";
      }
      uses pce-info {
        description
          "PCE Peer information";
      }
    }
  }
}
```

```
    }
  description
    "The PCE Peer information";
}

leaf delegation-pref{
  if-feature stateful;
  type uint8{
    range "0..7";
  }
  must "(../../role == 'pcc') " +
    " or " +
    "(../../role == 'pcc-and-pce') "
  {
    error-message
      "The PCEP entity must be PCC";
    description
      "When PCEP entity is PCC";
  }
  must "(../../info/capability/stateful/active"
    + " == true)"
  {
    error-message
      "The Active Stateful PCE must be
      enabled";
    description
      "When PCEP entity is active stateful
      enabled";
  }
  description
    "The PCE peer delegation preference.";
}

leaf discontinuity-time {
  type yang:timestamp;
  description
    "The timestamp of the time when the
    information and statistics were
    last reset.";
}

leaf initiate-session {
  type boolean;
  description
    "Indicates whether the local PCEP
    entity initiates sessions to this peer,
    or waits for the peer to initiate a
    session.";
}
```

```
leaf session-exists{
  type boolean;
  description
    "Indicates whether a session with
    this peer currently exists.";
}

leaf num-sess-setup-ok{
  type yang:counter32;
  description
    "The number of PCEP sessions successfully
    successfully established with the peer,
    including any current session. This
    counter is incremented each time a
    session with this peer is successfully
    established.";
}

leaf num-sess-setup-fail{
  type yang:counter32;
  description
    "The number of PCEP sessions with the peer
    that have been attempted but failed
    before being fully established. This
    counter is incremented each time a
    session retry to this peer fails.";
}

leaf session-up-time{
  type yang:timestamp;
  must "(../num-sess-setup-ok != 0 or " +
    "(../num-sess-setup-ok = 0 and " +
    "session-up-time = 0))" {
    error-message
      "Invalid Session Up timestamp";
    description
      "If num-sess-setup-ok is zero,
      then this leaf contains zero.";
  }
  description
    "The timestamp value of the last time a
    session with this peer was successfully
    established.";
}

leaf session-fail-time{
  type yang:timestamp;
  must "(../num-sess-setup-fail != 0 or " +
```

```
        "(../num-sess-setup-fail = 0 and " +
        "session-fail-time = 0))" {
            error-message
                "Invalid Session Fail timestamp";
            description
                "If num-sess-setup-fail is zero,
                then this leaf contains zero.";
        }
    description
        "The timestamp value of the last time a
        session with this peer failed to be
        established.";
}

leaf session-fail-up-time{
    type yang:timestamp;
    must "(../num-sess-setup-ok != 0 or " +
        "(../num-sess-setup-ok = 0 and " +
        "session-fail-up-time = 0))" {
        error-message
            "Invalid Session Fail from
            Up timestamp";
        description
            "If num-sess-setup-ok is zero,
            then this leaf contains zero.";
    }
    description
        "The timestamp value of the last time a
        session with this peer failed from
        active.";
}

uses pcep-stats{
    description
        "Since PCEP sessions can be ephemeral,
        the peer statistics tracks a peer even
        when no PCEP session currently exists
        to that peer. The statistics contained
        are an aggregate of the statistics for
        all successive sessions to that peer.";
}

leaf num-req-sent-closed{
    type yang:counter32;
    description
        "The number of requests that were sent
        to the peer and implicitly cancelled
        when the session they were sent over
```

```
        was closed.";
    }

leaf num-req-rcvd-closed{
    type yang:counter32;
    description
        "The number of requests that were
        received from the peer and implicitly
        cancelled when the session they were
        received over was closed.";
}

container sessions {
    description
        "This entry represents a single PCEP
        session in which the local PCEP entity
        participates.

        This entry exists only if the
        corresponding PCEP session has been
        initialized by some event, such as
        manual user configuration, auto-
        discovery of a peer, or an incoming
        TCP connection.";

    list session {
        key "initiator";

        description
            "The list of sessions, note that
            for a time being two sessions
            may exist for a peer";

        leaf initiator {
            type pcep-initiator;
            description
                "The initiator of the session,
                that is, whether the TCP
                connection was initiated by
                the local PCEP entity or the
                peer.

                There is a window during
                session initialization where
                two sessions can exist between
```

```
        a pair of PCEP speakers, each
        initiated by one of the
        speakers. One of these
        sessions is always discarded
        before it leaves OpenWait state.
        However, before it is discarded,
        two sessions to the given peer
        appear transiently in this MIB
        module. The sessions are
        distinguished by who initiated
        them, and so this field is the
        key.";
    }

    leaf state-last-change {
        type yang:timestamp;
        description
            "The timestamp value at the
            time this session entered its
            current state as denoted by
            the state leaf.";
    }

    leaf state {
        type pcep-sess-state;
        description
            "The current state of the
            session.

            The set of possible states
            excludes the idle state since
            entries do not exist in the
            idle state.";
    }

    leaf connect-retry {
        type yang:counter32;
        description
            "The number of times that the
            local PCEP entity has
            attempted to establish a TCP
            connection for this session
            without success. The PCEP
            entity gives up when this
            reaches connect-max-retry.";
    }

    leaf local-id {
```

```
type uint32 {
  range "0..255";
}
description
  "The value of the PCEP session
  ID used by the local PCEP
  entity in the Open message
  for this session.

  If state is tcp-pending then
  this is the session ID that
  will be used in the Open
  message. Otherwise, this is
  the session ID that was sent
  in the Open message.";
}

leaf remote-id {
  type uint32 {
    range "0..255";
  }
  must "((../state != 'tcp-pending' " +
    "and " +
    "../state != 'open-wait' )" +
    "or " +
    "((../state = 'tcp-pending' " +
    " or " +
    "../state = 'open-wait' )" +
    "and remote-id = 0))" {
    error-message
      "Invalid remote-id";
    description
      "If state is tcp-pending
      or open-wait then this
      leaf is not used and
      MUST be set to zero.";
  }
  description
    "The value of the PCEP session
    ID used by the peer in its
    Open message for this
    session.";
}

leaf keepalive-timer {
  type uint32 {
    range "0..255";
  }
}
```



```

units "seconds";
must "(../state = 'session-up' " +
  "or " +
  "(../state != 'session-up' " +
  "and keepalive-timer = 0))" {
  error-message
    "Invalid keepalive
    timer";
  description
    "This field is used if
    and only if state is
    session-up. Otherwise,
    it is not used and
    MUST be set to
    zero.";
}
description
  "The agreed maximum interval at
  which the local PCEP entity
  transmits PCEP messages on this
  PCEP session. Zero means that
  the local PCEP entity never
  sends Keepalives on this
  session.";
}

leaf peer-keepalive-timer {
  type uint32 {
    range "0..255";
  }
  units "seconds";
  must "(../state = 'session-up' " +
    "or " +
    "(../state != 'session-up' " +
    "and " +
    "peer-keepalive-timer = 0))" {
    error-message
      "Invalid Peer keepalive
      timer";
    description
      "This field is used if
      and only if state is
      session-up. Otherwise,
      it is not used and MUST
      be set to zero.";
  }
  description
    "The agreed maximum interval at

```

```
        which the peer transmits PCEP
        messages on this PCEP session.
        Zero means that the peer never
        sends Keepalives on this
        session.";
    }

leaf dead-timer {
    type uint32 {
        range "0..255";
    }
    units "seconds";
    description
        "The dead timer interval for
        this PCEP session.";
}

leaf peer-dead-timer {
    type uint32 {
        range "0..255";
    }
    units "seconds";
    must "((../state != 'tcp-pending' " +
        "and " +
        "../state != 'open-wait' )" +
        "or " +
        "((../state = 'tcp-pending' " +
        " or " +
        "../state = 'open-wait' )" +
        "and " +
        "peer-dead-timer = 0))" {
        error-message
            "Invalid Peer Dead
            timer";
        description
            "If state is tcp-
            pending or open-wait
            then this leaf is not
            used and MUST be set to
            zero.";
    }
    description
        "The peer's dead-timer interval
        for this PCEP session.";
}

leaf ka-hold-time-rem {
    type uint32 {
```

```
        range "0..255";
    }
    units "seconds";
    must "(../state != 'tcp-pending' " +
        "and " +
        "../state != 'open-wait' )" +
        "or " +
        "(../state = 'tcp-pending' " +
        "or " +
        "../state = 'open-wait' )" +
        "and " +
        "ka-hold-time-rem = 0))" {
        error-message
            "Invalid Keepalive hold
            time remaining";
        description
            "If state is tcp-pending
            or open-wait then this
            field is not used and
            MUST be set to zero.";
    }
    description
        "The keep alive hold time
        remaining for this session.";
}

leaf overloaded {
    type boolean;
    description
        "If the local PCEP entity has
        informed the peer that it is
        currently overloaded, then this
        is set to true. Otherwise, it
        is set to false.";
}

leaf overload-time {
    type uint32;
    units "seconds";
    must "(../overloaded = true or" +
        "(../overloaded != true and" +
        " overload-time = 0))" {
        error-message
            "Invalid overload-time";
        description
            "This field is only used
            if overloaded is set to
            true. Otherwise, it is
```

```
        not used and MUST be set
        to zero.";
    }
    description
        "The interval of time that is
        remaining until the local PCEP
        entity will cease to be
        overloaded on this session.";
}

leaf peer-overloaded {
    type boolean;
    description
        "If the peer has informed the
        local PCEP entity that it is
        currently overloaded, then this
        is set to true. Otherwise, it
        is set to false.";
}

leaf peer-overload-time {
    type uint32;
    units "seconds";
    must "(../peer-overloaded = true" +
        " or " +
        "(../peer-overloaded != true" +
        " and " +
        "peer-overload-time = 0))" {
        error-message
            "Invalid peer overload
            time";
        description
            "This field is only used
            if peer-overloaded is
            set to true. Otherwise,
            it is not used and MUST
            be set to zero.";
    }
    description
        "The interval of time that is
        remaining until the peer will
        cease to be overloaded. If it
        is not known how long the peer
        will stay in overloaded state,
        this leaf is set to zero.";
}
leaf lspdb-sync {
    if-feature stateful;
}
```

```

        type sync-state;
        description
            "The LSP-DB state synchronization
            status.";
    }
    leaf discontinuity-time {
        type yang:timestamp;
        description
            "The timestamp value of the time
            when the statistics were last
            reset.";
    }

    uses pcep-stats{
        description
            "The statistics contained are
            for the current sessions to that
            peer. These are lost when the
            session goes down.";

    }

        } // session
    } // sessions
} //peer
} //peers
} //entity
} //pcep-state

/*
 * Notifications
 */
notification pcep-session-up {
    description
        "This notification is sent when the value of
        '/pcep/pcep-state/peers/peer/sessions/session/state'
        enters the 'session-up' state.";

    uses notification-instance-hdr;

    uses notification-session-hdr;

    leaf state-last-change {
        type yang:timestamp;
        description
            "The timestamp value at the time this session entered
            its current state as denoted by the state leaf.";
    }
}

```

```
    leaf state {
      type pcep-sess-state;
      description
        "The current state of the session.

        The set of possible states excludes the idle state
        since entries do not exist in the idle state.";
    }
  } //notification

notification pcep-session-down {
  description
    "This notification is sent when the value of
    '/pcep/pcep-state/peers/peer/sessions/session/state'
    leaves the 'session-up' state.";

  uses notification-instance-hdr;

  leaf session-initiator {
    type pcep-initiator;
    description
      "The initiator of the session.";
  }

  leaf state-last-change {
    type yang:timestamp;
    description
      "The timestamp value at the time this session entered
      its current state as denoted by the state leaf.";
  }

  leaf state {
    type pcep-sess-state;
    description
      "The current state of the session.

      The set of possible states excludes the idle state
      since entries do not exist in the idle state.";
  }
} //notification

notification pcep-session-local-overload {
  description
    "This notification is sent when the local PCEP entity
    enters overload state for a peer.";

  uses notification-instance-hdr;
```

```
    uses notification-session-hdr;

    leaf overloaded {
        type boolean;
        description
            "If the local PCEP entity has informed the peer that
            it is currently overloaded, then this is set to
            true. Otherwise, it is set to false.";
    }

    leaf overload-time {
        type uint32;
        units "seconds";
        must "(../overloaded = true or " +
            "(../overloaded != true and " +
            "overload-time = 0))" {
            error-message
                "Invalid overload-time";
            description
                "This field is only used if overloaded is
                set to true. Otherwise, it is not used
                and MUST be set to zero.";
        }
        description
            "The interval of time that is remaining until the
            local PCEP entity will cease to be overloaded on
            this session.";
    }
} //notification

notification pcep-session-local-overload-clear {
    description
        "This notification is sent when the local PCEP entity
        leaves overload state for a peer.";

    uses notification-instance-hdr;

    leaf overloaded {
        type boolean;
        description
            "If the local PCEP entity has informed the peer
            that it is currently overloaded, then this is set
            to true. Otherwise, it is set to false.";
    }
} //notification

notification pcep-session-peer-overload {
    description
```

```
        "This notification is sent when a peer enters overload
        state.";

    uses notification-instance-hdr;

    uses notification-session-hdr;

    leaf peer-overloaded {
        type boolean;
        description
            "If the peer has informed the local PCEP entity that
            it is currently overloaded, then this is set to true.
            Otherwise, it is set to false.";
    }

    leaf peer-overload-time {
        type uint32;
        units "seconds";
        must "(../peer-overloaded = true or " +
            "(../peer-overloaded != true and " +
            "peer-overload-time = 0))" {
            error-message
                "Invalid peer-overload-time";
            description
                "This field is only used if
                peer-overloaded is set to true.
                Otherwise, it is not used and MUST
                be set to zero.";
        }
        description
            "The interval of time that is remaining until the
            peer will cease to be overloaded. If it is not known
            how long the peer will stay in overloaded state, this
            leaf is set to zero.";
    }
} //notification

notification pcep-session-peer-overload-clear {
    description
        "This notification is sent when a peer leaves overload
        state.";

    uses notification-instance-hdr;

    leaf peer-overloaded {
        type boolean;
        description
            "If the peer has informed the local PCEP entity that
```



```
                it is currently overloaded, then this is set to true.
                Otherwise, it is set to false.";
            }
        } //notification
    } //module
```

<CODE ENDS>

8. Security Considerations

The YANG module defined in this memo is designed to be accessed via the NETCONF protocol [RFC6241]. The lowest NETCONF layer is the secure transport layer and the mandatory-to-implement secure transport is SSH [RFC6242]. The NETCONF access control model [RFC6536] provides the means to restrict access for particular NETCONF users to a pre-configured subset of all available NETCONF protocol operations and content.

There are a number of data nodes defined in the YANG module which are writable/creatable/deletable (i.e., config true, which is the default). These data nodes may be considered sensitive or vulnerable in some network environments. Write operations (e.g., <edit-config>) to these data nodes without proper protection can have a negative effect on network operations.

TBD: List specific Subtrees and data nodes and their sensitivity/vulnerability.

9. Manageability Considerations

9.1. Control of Function and Policy

9.2. Information and Data Models

9.3. Liveness Detection and Monitoring

9.4. Verify Correct Operations

9.5. Requirements On Other Protocols

9.6. Impact On Network Operations

10. IANA Considerations

This document registers a URI in the "IETF XML Registry" [RFC3688]. Following the format in RFC 3688, the following registration has been made.

URI: urn:ietf:params:xml:ns:yang:ietf-pcep

Registrant Contact: The PCE WG of the IETF.

XML: N/A; the requested URI is an XML namespace.

This document registers a YANG module in the "YANG Module Names" registry [RFC6020].

Name: ietf-pcep
Namespace: urn:ietf:params:xml:ns:yang:ietf-pcep
Prefix: pcep
Reference: This I-D

11. Acknowledgements

The initial document is based on the PCEP MIB [RFC7420]. Further this document structure is based on Routing Yang Module [I-D.ietf-netmod-routing-cfg]. We would like to thank the authors of aforementioned documents.

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PCE Working Group
Internet-Draft
Intended status: Standards Track
Expires: January 8, 2017

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July 7, 2016

A YANG Data Model for Path Computation Element Communications Protocol
(PCEP)
draft-pkd-pce-pcep-yang-06

Abstract

This document defines a YANG data model for the management of Path Computation Element communications Protocol (PCEP) for communications between a Path Computation Client (PCC) and a Path Computation Element (PCE), or between two PCEs. The data model includes configuration data and state data (status information and counters for the collection of statistics).

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Table of Contents

1. Introduction	2
2. Requirements Language	3
3. Terminology and Notation	3
3.1. Tree Diagrams	4
3.2. Prefixes in Data Node Names	5
4. Objectives	5
5. The Design of PCEP Data Model	6
5.1. The Entity	17
5.2. The Peer Lists	18
5.3. The Session Lists	18
5.4. Notifications	19
6. Advanced PCE Features	19
6.1. Stateful PCE's LSP-DB	19
7. Open Issues and Next Step	20
7.1. The PCE-Initiated LSP	20
7.2. PCEP over TLS (PCEPS)	20
8. PCEP YANG Module	20
9. Security Considerations	83
10. Manageability Considerations	84
10.1. Control of Function and Policy	84
10.2. Information and Data Models	84
10.3. Liveness Detection and Monitoring	84
10.4. Verify Correct Operations	84
10.5. Requirements On Other Protocols	84
10.6. Impact On Network Operations	84
11. IANA Considerations	84
12. Acknowledgements	85
13. References	85
13.1. Normative References	85
13.2. Informative References	86
Appendix A. Contributor Addresses	88
Authors' Addresses	89

1. Introduction

The Path Computation Element (PCE) defined in [RFC4655] is an entity that is capable of computing a network path or route based on a network graph, and applying computational constraints. A Path

Computation Client (PCC) may make requests to a PCE for paths to be computed.

PCEP is the communication protocol between a PCC and PCE and is defined in [RFC5440]. PCEP interactions include path computation requests and path computation replies as well as notifications of specific states related to the use of a PCE in the context of Multiprotocol Label Switching (MPLS) and Generalized MPLS (GMPLS) Traffic Engineering (TE). [I-D.ietf-pce-stateful-pce] specifies extensions to PCEP to enable stateful control of MPLS TE LSPs.

This document defines a YANG [RFC6020] data model for the management of PCEP speakers. It is important to establish a common data model for how PCEP speakers are identified, configured, and monitored. The data model includes configuration data and state data (status information and counters for the collection of statistics).

This document contains a specification of the PCEP YANG module, "ietf-pcep" which provides the PCEP [RFC5440] data model.

2. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

3. Terminology and Notation

This document uses the terminology defined in [RFC4655] and [RFC5440]. In particular, it uses the following acronyms.

- o Path Computation Request message (PCReq).
- o Path Computation Reply message (PCRep).
- o Notification message (PCNtf).
- o Error message (PCErr).
- o Request Parameters object (RP).
- o Synchronization Vector object (SVEC).
- o Explicit Route object (ERO).

This document also uses the following terms defined in [RFC7420]:

- o PCEP entity: a local PCEP speaker.

- o PCEP peer: to refer to a remote PCEP speaker.
- o PCEP speaker: where it is not necessary to distinguish between local and remote.

Further, this document also uses the following terms defined in [I-D.ietf-pce-stateful-pce] :

- o Stateful PCE, Passive Stateful PCE, Active Stateful PCE
- o Delegation, Revocation, Redelegation
- o LSP State Report, Path Computation Report message (PCRpt).
- o LSP State Update, Path Computation Update message (PCUpd).

[I-D.ietf-pce-pce-initiated-lsp] :

- o PCE-initiated LSP, Path Computation LSP Initiate Message (PCInitiate).

[I-D.ietf-pce-lsp-setup-type] :

- o Path Setup Type (PST).

[I-D.ietf-pce-segment-routing] :

- o Segment Routing (SR).
- o Segment Identifier (SID).
- o Maximum SID Depth (MSD).

3.1. Tree Diagrams

A graphical representation of the complete data tree is presented in Section 5. The meaning of the symbols in these diagrams is as follows and as per [I-D.ietf-netmod-rfc6087bis]:

- o Brackets "[" and "]" enclose list keys.
- o Curly braces "{" and "}" contain names of optional features that make the corresponding node conditional.
- o Abbreviations before data node names: "rw" means configuration (read-write), and "ro" state data (read-only).

- o Symbols after data node names: "?" means an optional node and "*" denotes a "list" or "leaf-list".
- o Parentheses enclose choice and case nodes, and case nodes are also marked with a colon (":").
- o Ellipsis ("...") stands for contents of subtrees that are not shown.

3.2. Prefixes in Data Node Names

In this document, names of data nodes and other data model objects are often used without a prefix, as long as it is clear from the context in which YANG module each name is defined. Otherwise, names are prefixed using the standard prefix associated with the corresponding YANG module, as shown in Table 1.

Prefix	YANG module	Reference
yang	ietf-yang-types	[RFC6991]
inet	ietf-inet-types	[RFC6991]

Table 1: Prefixes and corresponding YANG modules

4. Objectives

This section describes some of the design objectives for the model:

- o In case of existing implementations, it needs to map the data model defined in this document to their proprietary native data model. To facilitate such mappings, the data model should be simple.
- o The data model should be suitable for new implementations to use as is.
- o Mapping to the PCEP MIB Module should be clear.
- o The data model should allow for static configurations of peers.
- o The data model should include read-only counters in order to gather statistics for sent and received PCEP messages, received messages with errors, and messages that could not be sent due to errors.

- o It should be fairly straightforward to augment the base data model for advanced PCE features.

5. The Design of PCEP Data Model

The module, "ietf-pcep", defines the basic components of a PCE speaker.

```

module: ietf-pcep
+--rw pcep!
|
|  +--rw entity
|  |
|  |  +--rw addr                               inet:ip-address
|  |  +--rw enabled?                          boolean
|  |  +--rw role                              pcep-role
|  |  +--rw description?                      string
|  |  +--rw domain
|  |  |
|  |  |  +--rw domain* [domain-type domain]
|  |  |  |
|  |  |  |  +--rw domain-type    domain-type
|  |  |  |  +--rw domain        domain
|  |  |
|  |  +--rw capability
|  |  |
|  |  |  +--rw gmpls?                boolean {gmpls}?
|  |  |  +--rw bi-dir?              boolean
|  |  |  +--rw diverse?             boolean
|  |  |  +--rw load-balance?        boolean
|  |  |  +--rw synchronize?        boolean {svec}?
|  |  |  +--rw objective-function?  boolean {obj-fn}?
|  |  |  +--rw add-path-constraint? boolean
|  |  |  +--rw prioritization?     boolean
|  |  |  +--rw multi-request?      boolean
|  |  |  +--rw gco?                boolean {gco}?
|  |  |  +--rw p2mp?               boolean {p2mp}?
|  |  |  +--rw stateful {stateful}?
|  |  |  |
|  |  |  |  +--rw enabled?          boolean
|  |  |  |  +--rw active?          boolean
|  |  |  |  +--rw pce-initiated?   boolean {pce-initiated}?
|  |  |  +--rw sr {sr}?
|  |  |  |
|  |  |  |  +--rw enabled?    boolean
|  |  |  |  +--rw msd?       uint8
|  |  |
|  |  +--rw pce-info
|  |  |
|  |  |  +--rw scope
|  |  |  |
|  |  |  |  +--rw intra-area-scope?    boolean
|  |  |  |  +--rw intra-area-pref?    uint8
|  |  |  |  +--rw inter-area-scope?   boolean
|  |  |  |  +--rw inter-area-scope-default? boolean
|  |  |  |  +--rw inter-area-pref?    uint8
|  |  |  |  +--rw inter-as-scope?     boolean
|  |  |  |  +--rw inter-as-scope-default? boolean
|  |  |  |  +--rw inter-as-pref?     uint8

```

```

| | | +---rw inter-layer-scope?          boolean
| | | +---rw inter-layer-pref?         uint8
+---rw neigh-domains
| | | +---rw domain* [domain-type domain]
| | | | +---rw domain-type          domain-type
| | | | +---rw domain              domain
+---rw (auth-type-selection)?
| | | +---:(auth-key-chain)
| | | | +---rw key-chain?           key-chain:key-chain-ref
+---:(auth-key)
| | | | +---rw key?                string
| | | | +---rw crypto-algorithm
| | | | | +---rw (algorithm)?
| | | | | | +---:(hmac-sha-1-12) {crypto-hmac-sha-1-12}?
| | | | | | | +---rw hmac-sha1-12?          empty
| | | | | | +---:(aes-cmac-prf-128) {aes-cmac-prf-128}?
| | | | | | | +---rw aes-cmac-prf-128?      empty
| | | | | +---:(md5)
| | | | | | +---rw md5?                    empty
| | | | | +---:(sha-1)
| | | | | | +---rw sha-1?                  empty
| | | | | +---:(hmac-sha-1)
| | | | | | +---rw hmac-sha-1?            empty
| | | | | +---:(hmac-sha-256)
| | | | | | +---rw hmac-sha-256?          empty
| | | | | +---:(hmac-sha-384)
| | | | | | +---rw hmac-sha-384?          empty
| | | | | +---:(hmac-sha-512)
| | | | | | +---rw hmac-sha-512?          empty
| | | | | +---:(clear-text) {clear-text}?
| | | | | | +---rw clear-text?            empty
| | | | | +---:(replay-protection-only) {replay-protection-only}?
| | | | | | +---rw replay-protection-only? empty
+---:(auth-tls) {tls}?
| | | | +---rw tls
+---rw connect-timer?          uint32
+---rw connect-max-retry?     uint32
+---rw init-backoff-timer?    uint32
+---rw max-backoff-timer?     uint32
+---rw open-wait-timer?       uint32
+---rw keep-wait-timer?       uint32
+---rw keep-alive-timer?      uint32
+---rw dead-timer?           uint32
+---rw allow-negotiation?     boolean
+---rw max-keep-alive-timer?  uint32
+---rw max-dead-timer?       uint32
+---rw min-keep-alive-timer?  uint32
+---rw min-dead-timer?       uint32

```

```

+--rw sync-timer?                uint32 {svec}?
+--rw request-timer?            uint32
+--rw max-sessions?             uint32
+--rw max-unknown-reqs?        uint32
+--rw max-unknown-msgs?        uint32
+--rw pcep-notification-max-rate uint32
+--rw stateful-parameter {stateful}?
|   +--rw state-timeout?        uint32
|   +--rw redelegation-timeout? uint32
|   +--rw rpt-non-pcep-lsp?     boolean
+--rw peers
|   +--rw peer* [addr]
|   |   +--rw addr                inet:ip-address
|   |   +--rw description?       string
|   |   +--rw domain
|   |   |   +--rw domain* [domain-type domain]
|   |   |   |   +--rw domain-type  domain-type
|   |   |   |   +--rw domain      domain
|   |   +--rw capability
|   |   |   +--rw gmpls?          boolean {gmpls}?
|   |   |   +--rw bi-dir?        boolean
|   |   |   +--rw diverse?       boolean
|   |   |   +--rw load-balance?   boolean
|   |   |   +--rw synchronize?   boolean {svec}?
|   |   |   +--rw objective-function? boolean {obj-fn}?
|   |   |   +--rw add-path-constraint? boolean
|   |   |   +--rw prioritization? boolean
|   |   |   +--rw multi-request?  boolean
|   |   |   +--rw gco?           boolean {gco}?
|   |   |   +--rw p2mp?         boolean {p2mp}?
|   |   |   +--rw stateful {stateful}?
|   |   |   |   +--rw enabled?     boolean
|   |   |   |   +--rw active?     boolean
|   |   |   |   +--rw pce-initiated? boolean {pce-initiated}?
|   |   +--rw sr {sr}?
|   |   |   +--rw enabled?       boolean
|   |   |   +--rw msd?          uint8
+--rw scope
|   +--rw intra-area-scope?      boolean
|   +--rw intra-area-pref?       uint8
|   +--rw inter-area-scope?     boolean
|   +--rw inter-area-scope-default? boolean
|   +--rw inter-area-pref?      uint8
|   +--rw inter-as-scope?       boolean
|   +--rw inter-as-scope-default? boolean
|   +--rw inter-as-pref?        uint8
|   +--rw inter-layer-scope?    boolean
|   +--rw inter-layer-pref?     uint8

```

```

+--rw neigh-domains
|   +--rw domain* [domain-type domain]
|       +--rw domain-type    domain-type
|       +--rw domain        domain
+--rw delegation-pref?    uint8 {stateful}?
+--rw (auth-type-selection)?
|   +--:(auth-key-chain)
|   |   +--rw key-chain?          key-chain:key-chain-ref
|   +--:(auth-key)
|   |   +--rw key?                string
|   +--rw crypto-algorithm
|   |   +--rw (algorithm)?
|   |   |   +--:(hmac-sha-1-12) {crypto-hmac-sha-1-12}?
|   |   |   |   +--rw hmac-sha1-12?          empty
|   |   |   +--:(aes-cmac-prf-128) {aes-cmac-prf-128}?
|   |   |   |   +--rw aes-cmac-prf-128?      empty
|   |   |   +--:(md5)
|   |   |   |   +--rw md5?                  empty
|   |   |   +--:(sha-1)
|   |   |   |   +--rw sha-1?                empty
|   |   |   +--:(hmac-sha-1)
|   |   |   |   +--rw hmac-sha-1?          empty
|   |   |   +--:(hmac-sha-256)
|   |   |   |   +--rw hmac-sha-256?        empty
|   |   |   +--:(hmac-sha-384)
|   |   |   |   +--rw hmac-sha-384?        empty
|   |   |   +--:(hmac-sha-512)
|   |   |   |   +--rw hmac-sha-512?        empty
|   |   |   +--:(clear-text) {clear-text}?
|   |   |   |   +--rw clear-text?          empty
|   |   |   +--:(replay-protection-only) {replay-protection-only}
|   |   |   |   +--rw replay-protection-only?  empty
|   +--:(auth-tls) {tls}?
|   |   +--rw tls
+--ro pcep-state
+--ro entity
+--ro addr?          inet:ip-address
+--ro index?        uint32
+--ro admin-status? pcep-admin-status
+--ro oper-status?  pcep-admin-status
+--ro role?         pcep-role
+--ro domain
|   +--ro domain* [domain-type domain]
|       +--ro domain-type    domain-type
|       +--ro domain        domain
+--ro capability
|   +--ro gmpls?          boolean {gmpls}?
|   +--ro bi-dir?        boolean

```

```

|--ro diverse?                boolean
|--ro load-balance?           boolean
|--ro synchronize?           boolean {svec}?
|--ro objective-function?    boolean {obj-fn}?
|--ro add-path-constraint?   boolean
|--ro prioritization?        boolean
|--ro multi-request?         boolean
|--ro gco?                    boolean {gco}?
|--ro p2mp?                   boolean {p2mp}?
|--ro stateful {stateful}?
|   |--ro enabled?           boolean
|   |--ro active?            boolean
|   |--ro pce-initiated?    boolean {pce-initiated}?
|--ro sr {sr}?
|   |--ro enabled?          boolean
|   |--ro msd?              uint8
+--ro pce-info
|   +--ro scope
|   |   |--ro intra-area-scope?        boolean
|   |   |--ro intra-area-pref?         uint8
|   |   |--ro inter-area-scope?        boolean
|   |   |--ro inter-area-scope-default? boolean
|   |   |--ro inter-area-pref?         uint8
|   |   |--ro inter-as-scope?          boolean
|   |   |--ro inter-as-scope-default?  boolean
|   |   |--ro inter-as-pref?           uint8
|   |   |--ro inter-layer-scope?       boolean
|   |   |--ro inter-layer-pref?        uint8
|   +--ro neigh-domains
|   |   |--ro domain* [domain-type domain]
|   |   |   |--ro domain-type          domain-type
|   |   |   |--ro domain              domain
|   +--ro (auth-type-selection)?
|   |   +--:(auth-key-chain)
|   |   |   |--ro key-chain?           key-chain:key-chain-ref
|   |   +--:(auth-key)
|   |   |   |--ro key?                 string
|   |   |   +--ro crypto-algorithm
|   |   |   |   +--ro (algorithm)?
|   |   |   |   |   +--:(hmac-sha-1-12) {crypto-hmac-sha-1-12}?
|   |   |   |   |   |   |--ro hmac-sha1-12?          empty
|   |   |   |   |   +--:(aes-cmac-prf-128) {aes-cmac-prf-128}?
|   |   |   |   |   |   |--ro aes-cmac-prf-128?      empty
|   |   |   |   |   +--:(md5)
|   |   |   |   |   |   |--ro md5?                   empty
|   |   |   |   |   +--:(sha-1)
|   |   |   |   |   |   |--ro sha-1?                 empty
|   |   |   |   |   +--:(hmac-sha-1)

```



```

|
|   +---ro lsp-ref
|   |   +---ro source?           -> /te:te/lsp-state/lsp/source
|   |   +---ro destination?      -> /te:te/lsp-state/lsp/destinati
on
|
|   +---ro tunnel-id?           -> /te:te/lsp-state/lsp/tunnel-id
|   +---ro lsp-id?             -> /te:te/lsp-state/lsp/lsp-id
tunnel-id
|   +---ro extended-tunnel-id?  -> /te:te/lsp-state/lsp/extended-
|
|   +---ro type?                -> /te:te/lsp-state/lsp/type
+---ro admin-state?            boolean
+---ro operational-state?      operational-state
+---ro delegated
|   +---ro enabled?             boolean
|   +---ro pce?                 -> /pcep-state/entity/peers/peer/addr
|   +---ro srp-id?              uint32
+---ro initiation {pce-initiated}?
|   +---ro enabled?             boolean
|   +---ro pce?                 -> /pcep-state/entity/peers/peer/addr
+---ro symbolic-path-name?     string
+---ro last-error?             lsp-error
+---ro pst?                     pst
+---ro association-list* [id source global-source extended-id]
n-list/id
|   +---ro id                   -> /pcep-state/entity/lsp-db/associatio
n-list/source
|   +---ro source               -> /pcep-state/entity/lsp-db/associatio
n-list/global-source
|   +---ro global-source        -> /pcep-state/entity/lsp-db/associatio
n-list/extended-id
|   +---ro extended-id         -> /pcep-state/entity/lsp-db/associatio
+---ro peers
+---ro peer* [addr]
|   +---ro addr                 inet:ip-address
|   +---ro role?                pcep-role
+---ro domain
|   +---ro domain* [domain-type domain]
|   |   +---ro domain-type      domain-type
|   |   +---ro domain           domain
+---ro capability
|   +---ro gmpls?               boolean {gmpls}?
|   +---ro bi-dir?              boolean
|   +---ro diverse?             boolean
|   +---ro load-balance?        boolean
|   +---ro synchronize?         boolean {svec}?
|   +---ro objective-function?   boolean {obj-fn}?
|   +---ro add-path-constraint?  boolean
|   +---ro prioritization?       boolean
|   +---ro multi-request?        boolean
|   +---ro gco?                 boolean {gco}?
|   +---ro p2mp?                boolean {p2mp}?
+---ro stateful {stateful}?
|   +---ro enabled?             boolean
|   +---ro active?              boolean
|   +---ro pce-initiated?       boolean {pce-initiated}?

```

```

+--ro sr {sr}?
  +--ro enabled?    boolean
  +--ro msd?       uint8
+--ro pce-info
  +--ro scope
    +--ro intra-area-scope?    boolean
    +--ro intra-area-pref?     uint8
    +--ro inter-area-scope?    boolean
    +--ro inter-area-scope-default? boolean
    +--ro inter-area-pref?     uint8
    +--ro inter-as-scope?      boolean
    +--ro inter-as-scope-default? boolean
    +--ro inter-as-pref?       uint8
    +--ro inter-layer-scope?   boolean
    +--ro inter-layer-pref?    uint8
  +--ro neigh-domains
    +--ro domain* [domain-type domain]
      +--ro domain-type    domain-type
      +--ro domain         domain
+--ro delegation-pref?    uint8 {stateful}?
+--ro (auth-type-selection)?
  +--:(auth-key-chain)
  | +--ro key-chain?      key-chain:key-chain-ref
  +--:(auth-key)
  | +--ro key?            string
  | +--ro crypto-algorithm
  |   +--ro (algorithm)?
  |     +--:(hmac-sha-1-12) {crypto-hmac-sha-1-12}?
  |     | +--ro hmac-sha1-12?    empty
  |     +--:(aes-cmac-prf-128) {aes-cmac-prf-128}?
  |     | +--ro aes-cmac-prf-128? empty
  |     +--:(md5)
  |     | +--ro md5?              empty
  |     +--:(sha-1)
  |     | +--ro sha-1?            empty
  |     +--:(hmac-sha-1)
  |     | +--ro hmac-sha-1?      empty
  |     +--:(hmac-sha-256)
  |     | +--ro hmac-sha-256?    empty
  |     +--:(hmac-sha-384)
  |     | +--ro hmac-sha-384?    empty
  |     +--:(hmac-sha-512)
  |     | +--ro hmac-sha-512?    empty
  |     +--:(clear-text) {clear-text}?
  |     | +--ro clear-text?      empty
  |     +--:(replay-protection-only) {replay-protection-only}
  |
  |     +--ro replay-protection-only?    empty
  +--:(auth-tls) {tls}?

```

?

```

|      +--ro tls
+--ro discontinuity-time?      yang:timestamp
+--ro initiate-session?       boolean
+--ro session-exists?         boolean
+--ro num-sess-setup-ok?      yang:counter32
+--ro num-sess-setup-fail?    yang:counter32
+--ro session-up-time?        yang:timestamp
+--ro session-fail-time?      yang:timestamp
+--ro session-fail-up-time?   yang:timestamp
+--ro pcep-stats
|
|   +--ro avg-rsp-time?        uint32
|   +--ro lwm-rsp-time?        uint32
|   +--ro hwm-rsp-time?        uint32
|   +--ro num-pcreq-sent?      yang:counter32
|   +--ro num-pcreq-rcvd?      yang:counter32
|   +--ro num-pcrep-sent?      yang:counter32
|   +--ro num-pcrep-rcvd?      yang:counter32
|   +--ro num-pcerr-sent?      yang:counter32
|   +--ro num-pcerr-rcvd?      yang:counter32
|   +--ro num-pcntf-sent?      yang:counter32
|   +--ro num-pcntf-rcvd?      yang:counter32
|   +--ro num-keepalive-sent?  yang:counter32
|   +--ro num-keepalive-rcvd? yang:counter32
|   +--ro num-unknown-rcvd?    yang:counter32
|   +--ro num-corrupt-rcvd?    yang:counter32
|   +--ro num-req-sent?        yang:counter32
|   +--ro num-req-sent-pend-rep? yang:counter32
|   +--ro num-req-sent-ero-rcvd? yang:counter32
|   +--ro num-req-sent-nopath-rcvd? yang:counter32
|   +--ro num-req-sent-cancel-rcvd? yang:counter32
|   +--ro num-req-sent-error-rcvd? yang:counter32
|   +--ro num-req-sent-timeout? yang:counter32
|   +--ro num-req-sent-cancel-sent? yang:counter32
|   +--ro num-req-rcvd?        yang:counter32
|   +--ro num-req-rcvd-pend-rep? yang:counter32
|   +--ro num-req-rcvd-ero-sent? yang:counter32
|   +--ro num-req-rcvd-nopath-sent? yang:counter32
|   +--ro num-req-rcvd-cancel-sent? yang:counter32
|   +--ro num-req-rcvd-error-sent? yang:counter32
|   +--ro num-req-rcvd-cancel-rcvd? yang:counter32
|   +--ro num-rep-rcvd-unknown? yang:counter32
|   +--ro num-req-rcvd-unknown? yang:counter32
|   +--ro svec {svec}?
|   |   +--ro num-svec-sent?      yang:counter32
|   |   +--ro num-svec-req-sent? yang:counter32
|   |   +--ro num-svec-rcvd?     yang:counter32
|   |   +--ro num-svec-req-rcvd? yang:counter32
+--ro stateful {stateful}?

```

```

+--ro num-pcrpt-sent?                yang:counter32
+--ro num-pcrpt-rcvd?               yang:counter32
+--ro num-pcupd-sent?               yang:counter32
+--ro num-pcupd-rcvd?               yang:counter32
+--ro num-rpt-sent?                 yang:counter32
+--ro num-rpt-rcvd?                 yang:counter32
+--ro num-rpt-rcvd-error-sent?      yang:counter32
+--ro num-upd-sent?                 yang:counter32
+--ro num-upd-rcvd?                 yang:counter32
+--ro num-upd-rcvd-unknown?         yang:counter32
+--ro num-upd-rcvd-undelegated?     yang:counter32
+--ro num-upd-rcvd-error-sent?      yang:counter32
+--ro initiation {pce-initiated}?
  +--ro num-pcinitiate-sent?         yang:counter32
  +--ro num-pcinitiate-rcvd?         yang:counter32
  +--ro num-initiate-sent?           yang:counter32
  +--ro num-initiate-rcvd?           yang:counter32
  +--ro num-initiate-rcvd-error-sent? yang:counter32
+--ro num-req-sent-closed?           yang:counter32
+--ro num-req-rcvd-closed?          yang:counter32
+--ro sessions
  +--ro session* [initiator]
    +--ro initiator                  pcep-initiator
    +--ro state-last-change?         yang:timestamp
    +--ro state?                      pcep-sess-state
    +--ro session-creation?          yang:timestamp
    +--ro connect-retry?              yang:counter32
    +--ro local-id?                   uint32
    +--ro remote-id?                  uint32
    +--ro keepalive-timer?            uint32
    +--ro peer-keepalive-timer?       uint32
    +--ro dead-timer?                 uint32
    +--ro peer-dead-timer?            uint32
    +--ro ka-hold-time-rem?            uint32
    +--ro overloaded?                 boolean
    +--ro overload-time?              uint32
    +--ro peer-overloaded?            boolean
    +--ro peer-overload-time?         uint32
    +--ro lspdb-sync?                 sync-state {stateful}?
    +--ro discontinuity-time?         yang:timestamp
    +--ro pcep-stats
      +--ro avg-rsp-time?              uint32
      +--ro lwm-rsp-time?              uint32
      +--ro hwm-rsp-time?              uint32
      +--ro num-pcreq-sent?            yang:counter32
      +--ro num-pcreq-rcvd?           yang:counter32
      +--ro num-pcrep-sent?           yang:counter32
      +--ro num-pcrep-rcvd?           yang:counter32

```

```

+--ro num-pcerr-sent?                yang:counter32
+--ro num-pcerr-rcvd?                yang:counter32
+--ro num-pcntf-sent?                yang:counter32
+--ro num-pcntf-rcvd?                yang:counter32
+--ro num-keepalive-sent?            yang:counter32
+--ro num-keepalive-rcvd?            yang:counter32
+--ro num-unknown-rcvd?              yang:counter32
+--ro num-corrupt-rcvd?              yang:counter32
+--ro num-req-sent?                  yang:counter32
+--ro num-req-sent-pend-rep?          yang:counter32
+--ro num-req-sent-ero-rcvd?          yang:counter32
+--ro num-req-sent-nopath-rcvd?      yang:counter32
+--ro num-req-sent-cancel-rcvd?      yang:counter32
+--ro num-req-sent-error-rcvd?       yang:counter32
+--ro num-req-sent-timeout?           yang:counter32
+--ro num-req-sent-cancel-sent?       yang:counter32
+--ro num-req-rcvd?                  yang:counter32
+--ro num-req-rcvd-pend-rep?          yang:counter32
+--ro num-req-rcvd-ero-sent?          yang:counter32
+--ro num-req-rcvd-nopath-sent?      yang:counter32
+--ro num-req-rcvd-cancel-sent?       yang:counter32
+--ro num-req-rcvd-error-sent?        yang:counter32
+--ro num-req-rcvd-cancel-rcvd?      yang:counter32
+--ro num-rep-rcvd-unknown?           yang:counter32
+--ro num-req-rcvd-unknown?           yang:counter32
+--ro svec {svec}?
|   +--ro num-svec-sent?                yang:counter32
|   +--ro num-svec-req-sent?            yang:counter32
|   +--ro num-svec-rcvd?                yang:counter32
|   +--ro num-svec-req-rcvd?            yang:counter32
+--ro stateful {stateful}?
    +--ro num-pcrpt-sent?                yang:counter32
    +--ro num-pcrpt-rcvd?                yang:counter32
    +--ro num-pcupd-sent?                yang:counter32
    +--ro num-pcupd-rcvd?                yang:counter32
    +--ro num-rpt-sent?                  yang:counter32
    +--ro num-rpt-rcvd?                  yang:counter32
    +--ro num-rpt-rcvd-error-sent?       yang:counter32
    +--ro num-upd-sent?                  yang:counter32
    +--ro num-upd-rcvd?                  yang:counter32
    +--ro num-upd-rcvd-unknown?           yang:counter32
    +--ro num-upd-rcvd-undelegated?      yang:counter32
    +--ro num-upd-rcvd-error-sent?       yang:counter32
    +--ro initiation {pce-initiated}?
        +--ro num-pcinitiate-sent?        yang:counter
        +--ro num-pcinitiate-rcvd?        yang:counter
        +--ro num-initiate-sent?          yang:counter
        +--ro num-initiate-rcvd?          yang:counter

```

```

32                                     +--ro num-initiate-rcvd-error-sent?  yang:counter
notifications:
  +---n pcep-session-up
  |   +--ro peer-addr?                -> /pcep-state/entity/peers/peer/addr
  |   +--ro session-initiator?       -> /pcep-state/entity/peers/peer/sessions/sessi
on/initiator
  |   +--ro state-last-change?       yang:timestamp
  |   +--ro state?                   pcep-sess-state
  +---n pcep-session-down
  |   +--ro peer-addr?                -> /pcep-state/entity/peers/peer/addr
  |   +--ro session-initiator?       pcep-initiator
  |   +--ro state-last-change?       yang:timestamp
  |   +--ro state?                   pcep-sess-state
  +---n pcep-session-local-overload
  |   +--ro peer-addr?                -> /pcep-state/entity/peers/peer/addr
  |   +--ro session-initiator?       -> /pcep-state/entity/peers/peer/sessions/sessi
on/initiator
  |   +--ro overloaded?               boolean
  |   +--ro overload-time?           uint32
  +---n pcep-session-local-overload-clear
  |   +--ro peer-addr?                -> /pcep-state/entity/peers/peer/addr
  |   +--ro overloaded?              boolean
  +---n pcep-session-peer-overload
  |   +--ro peer-addr?                -> /pcep-state/entity/peers/peer/addr
  |   +--ro session-initiator?       -> /pcep-state/entity/peers/peer/sessions/sessi
on/initiator
  |   +--ro peer-overloaded?          boolean
  |   +--ro peer-overload-time?      uint32
  +---n pcep-session-peer-overload-clear
  |   +--ro peer-addr?                -> /pcep-state/entity/peers/peer/addr
  |   +--ro peer-overloaded?         boolean

```

5.1. The Entity

The PCEP yang module may contain status information for the local PCEP entity.

The entity has an IP address (using `ietf-inet-types` [RFC6991]) and a "role" leaf (the local entity PCEP role) as mandatory.

Note that, the PCEP MIB module [RFC7420] uses an entity list and a system generated entity index as a primary index to the read only entity table. If the device implements the PCEP MIB, the "index" leaf MUST contain the value of the corresponding `pcepEntityIndex` and only one entity is assumed.

5.2. The Peer Lists

The peer list contains peer(s) that the local PCEP entity knows about. A PCEP speaker is identified by its IP address. If there is a PCEP speaker in the network that uses multiple IP addresses then it looks like multiple distinct peers to the other PCEP speakers in the network.

Since PCEP sessions can be ephemeral, the peer list tracks a peer even when no PCEP session currently exists to that peer. The statistics contained are an aggregate of the statistics for all successive sessions to that peer.

To limit the quantity of information that is stored, an implementation MAY choose to discard this information if and only if no PCEP session exists to the corresponding peer.

The data model for PCEP peer presented in this document uses a flat list of peers. Each peer in the list is identified by its IP address (addr-type, addr).

There is one list for static peer configuration ("/pcep/entity/peers"), and a separate list for the operational state of all peers (i.e. static as well as discovered) ("/pcep-state/entity/peers"). The former is used to enable remote PCE configuration at PCC (or PCE) while the latter has the operational state of these peers as well as the remote PCE peer which were discovered and PCC peers that have initiated session.

5.3. The Session Lists

The session list contains PCEP session that the PCEP entity (PCE or PCC) is currently participating in. The statistics in session are semantically different from those in peer since the former applies to the current session only, whereas the latter is the aggregate for all sessions that have existed to that peer.

Although [RFC5440] forbids more than one active PCEP session between a given pair of PCEP entities at any given time, there is a window during session establishment where two sessions may exist for a given pair, one representing a session initiated by the local PCEP entity and the other representing a session initiated by the peer. If either of these sessions reaches active state first, then the other is discarded.

The data model for PCEP session presented in this document uses a flat list of sessions. Each session in the list is identified by its

initiator. This index allows two sessions to exist transiently for a given peer, as discussed above.

There is only one list for the operational state of all sessions ("/pcep-state/entity/peers/peer/sessions/session").

5.4. Notifications

This YANG model defines a list of notifications to inform client of important events detected during the protocol operation. The notifications defined cover the PCEP MIB notifications.

6. Advanced PCE Features

This document contains a specification of the base PCEP YANG module, "ietf-pcep" which provides the basic PCEP [RFC5440] data model.

This document further handles advanced PCE features like -

- o Capability and Scope
- o Domain information (local/neighbour)
- o Path-Key
- o OF
- o GCO
- o P2MP
- o GMPLS
- o Inter-Layer
- o Stateful PCE
- o Segment Routing
- o Authentication including PCEPS (TLS)

[Editor's Note - Some of them would be added in a future revision.]

6.1. Stateful PCE's LSP-DB

In the operational state of PCEP which supports stateful PCE mode, the list of LSP state are maintained in LSP-DB. The key is the PLSP-ID and the PCC IP address.

The PCEP data model contains the operational state of LSPs (/pcep-state/entity/lsp-db/lsp/) with PCEP specific attributes. The generic TE attributes of the LSP are defined in [I-D.ietf-teas-yang-te]. A reference to LSP state in TE model is maintained.

7. Open Issues and Next Step

This section is added so that open issues can be tracked. This section would be removed when the document is ready for publication.

7.1. The PCE-Initiated LSP

The TE Model at [I-D.ietf-teas-yang-te] should support creation of tunnels at the controller (PCE) and marking them as PCE-Initiated. The LSP-DB in the PCEP Yang (/pcep-state/entity/lsp-db/lsp/initiation) also marks the LSPs which are PCE-initiated.

7.2. PCEP over TLS (PCEPS)

A future version of this document would add TLS related configurations.

8. PCEP YANG Module

RFC Ed.: In this section, replace all occurrences of 'XXXX' with the actual RFC number and all occurrences of the revision date below with the date of RFC publication (and remove this note).

```
<CODE BEGINS> file "ietf-pcep@2016-07-07.yang"
module ietf-pcep {
  namespace "urn:ietf:params:xml:ns:yang:ietf-pcep";
  prefix pcep;

  import ietf-inet-types {
    prefix "inet";
  }

  import ietf-yang-types {
    prefix "yang";
  }

  import ietf-te {
    prefix "te";
  }

  import ietf-key-chain {
    prefix "key-chain";
  }
}
```

```
}

organization
  "IETF PCE (Path Computation Element) Working Group";

contact
  "WG Web: <http://tools.ietf.org/wg/pce/>
  WG List: <mailto:pce@ietf.org>
  WG Chair: JP Vasseur
           <mailto:jpv@cisco.com>
  WG Chair: Julien Meuric
           <mailto:julien.meuric@orange.com>
  WG Chair: Jonathan Hardwick
           <mailto:Jonathan.Hardwick@metaswitch.com>
  Editor: Dhruv Dhody
          <mailto:dhruv.ietf@gmail.com>";

description
  "The YANG module defines a generic configuration and
  operational model for PCEP common across all of the
  vendor implementations.";

revision 2016-07-07 {
  description "Initial revision.";
  reference
    "RFC XXXX: A YANG Data Model for Path Computation
    Element Communications Protocol
    (PCEP) ";
}

/*
 * Identities
 */

identity pcep {
  description "Identity for the PCEP protocol.";
}

/*
 * Typedefs
 */
typedef pcep-role {
  type enumeration {
    enum unknown {
      value "0";
      description
```

```
        "An unknown role";
    }
    enum pcc {
        value "1";
        description
            "The role of a Path Computation Client";
    }
    enum pce {
        value "2";
        description
            "The role of Path Computation Element";
    }
    enum pcc-and-pce {
        value "3";
        description
            "The role of both Path Computation Client and
            Path Computation Element";
    }
}

description
    "The role of a PCEP speaker.
    Takes one of the following values
    - unknown(0): the role is not known.
    - pcc(1): the role is of a Path Computation
      Client (PCC).
    - pce(2): the role is of a Path Computation
      Server (PCE).
    - pccAndPce(3): the role is of both a PCC and
      a PCE.";
}

typedef pcep-admin-status {
    type enumeration {
        enum admin-status-up {
            value "1";
            description
                "Admin Status is Up";
        }
        enum admin-status-down {
            value "2";
            description
                "Admin Status is Down";
        }
    }
}

description
```

```
    "The Admin Status of the PCEP entity.
    Takes one of the following values
      - admin-status-up(1): Admin Status is Up.
      - admin-status-down(2): Admin Status is Down";
  }

typedef pcep-oper-status {
  type enumeration {
    enum oper-status-up {
      value "1";
      description
        "The PCEP entity is active";
    }
    enum oper-status-down {
      value "2";
      description
        "The PCEP entity is inactive";
    }
    enum oper-status-going-up {
      value "3";
      description
        "The PCEP entity is activating";
    }
    enum oper-status-going-down {
      value "4";
      description
        "The PCEP entity is deactivating";
    }
    enum oper-status-failed {
      value "5";
      description
        "The PCEP entity has failed and will recover
        when possible.";
    }
    enum oper-status-failed-perm {
      value "6";
      description
        "The PCEP entity has failed and will not recover
        without operator intervention";
    }
  }
  description
    "The operational status of the PCEP entity.
    Takes one of the following values
      - oper-status-up(1): Active
      - oper-status-down(2): Inactive
      - oper-status-going-up(3): Activating
      - oper-status-going-down(4): Deactivating
```

```
        - oper-status-failed(5): Failed
        - oper-status-failed-perm(6): Failed Permanantly";
    }

typedef pcep-initiator {
    type enumeration {
        enum local {
            value "1";
            description
                "The local PCEP entity initiated the session";
        }

        enum remote {
            value "2";
            description
                "The remote PCEP peer initiated the session";
        }
    }
    description
        "The initiator of the session, that is, whether the TCP
        connection was initiated by the local PCEP entity or
        the remote peer.
        Takes one of the following values
        - local(1): Initiated locally
        - remote(2): Initiated remotely";
}

typedef pcep-sess-state {
    type enumeration {
        enum tcp-pending {
            value "1";
            description
                "The tcp-pending state of PCEP session.";
        }

        enum open-wait {
            value "2";
            description
                "The open-wait state of PCEP session.";
        }

        enum keep-wait {
            value "3";
            description
                "The keep-wait state of PCEP session.";
        }

        enum session-up {
```

```
        value "4";
        description
            "The session-up state of PCEP session.";
    }
}
description
    "The current state of the session.
    The set of possible states excludes the idle state
    since entries do not exist in the idle state.
    Takes one of the following values
    - tcp-pending(1): PCEP TCP Pending state
    - open-wait(2): PCEP Open Wait state
    - keep-wait(3): PCEP Keep Wait state
    - session-up(4): PCEP Session Up state";
}

typedef domain-type {
    type enumeration {
        enum ospf-area {
            value "1";
            description
                "The OSPF area.";
        }
        enum isis-area {
            value "2";
            description
                "The IS-IS area.";
        }
        enum as {
            value "3";
            description
                "The Autonomous System (AS).";
        }
    }
    description
        "The PCE Domain Type";
}

typedef domain-ospf-area {
    type union {
        type uint32;
        type yang:dotted-quad;
    }
    description
        "OSPF Area ID.";
}

typedef domain-isis-area {
```

```
    type string {
      pattern '[0-9A-Fa-f]{2}\.([0-9A-Fa-f]{4}\.){0,3}';
    }
    description
      "IS-IS Area ID.";
  }

typedef domain-as {
  type uint32;
  description
    "Autonomous System number.";
}

typedef domain {
  type union {
    type domain-ospf-area;
    type domain-isis-area;
    type domain-as;
  }
  description
    "The Domain Information";
}

typedef operational-state {
  type enumeration {
    enum down {
      value "0";
      description
        "not active.";
    }
    enum up {
      value "1";
      description
        "signalled.";
    }
    enum active {
      value "2";
      description
        "up and carrying traffic.";
    }
    enum going-down {
      value "3";
      description
        "LSP is being torn down, resources are
        being released.";
    }
    enum going-up {
```



```
        value "4";
        description
            "LSP is being signalled.";
    }
}
description
    "The operational status of the LSP";
}

typedef lsp-error {
    type enumeration {
        enum no-error {
            value "0";
            description
                "No error, LSP is fine.";
        }
        enum unknown {
            value "1";
            description
                "Unknown reason.";
        }
        enum limit {
            value "2";
            description
                "Limit reached for PCE-controlled LSPs.";
        }
        enum pending {
            value "3";
            description
                "Too many pending LSP update requests.";
        }
        enum unacceptable {
            value "4";
            description
                "Unacceptable parameters.";
        }
        enum internal {
            value "5";
            description
                "Internal error.";
        }
        enum admin {
            value "6";
            description
                "LSP administratively brought down.";
        }
        enum preempted {
            value "7";
        }
    }
}
```

```
        description
            "LSP preempted.";
    }
    enum rsvp {
        value "8";
        description
            "RSVP signaling error.";
    }
}
description
    "The LSP Error Codes.";
}

typedef sync-state {
    type enumeration {
        enum pending {
            value "0";
            description
                "The state synchronization
                 has not started.";
        }
        enum ongoing {
            value "1";
            description
                "The state synchronization
                 is ongoing.";
        }
        enum finished {
            value "2";
            description
                "The state synchronization
                 is finished.";
        }
    }
}
description
    "The LSP-DB state synchronization operational status.";
}

typedef pst{
    type enumeration{
        enum rsvp-te{
            value "0";
            description
                "RSVP-TE signaling protocol";
        }
        enum sr{
            value "1";
            description

```

```

                                "Segment Routing Traffic Engineering";
                                }
                                }
                                description
                                "The Path Setup Type";
                                }

typedef assoc-type{
    type enumeration{
        enum protection{
            value "1";
            description
            "Path Protection Association Type";
        }
    }
    description
    "The PCEP Association Type";
}

/*
 * Features
 */

feature svec {
    description
    "Support synchronized path computation.";
}

feature gmpls {
    description
    "Support GMPLS.";
}

feature obj-fn {
    description
    "Support OF as per RFC 5541.";
}

feature gco {
    description
    "Support GCO as per RFC 5557.";
}

feature pathkey {
    description
    "Support pathkey as per RFC 5520.";
}

```

```
feature p2mp {
  description
    "Support P2MP as per RFC 6006.";
}

feature stateful {
  description
    "Support stateful PCE.";
}

feature pce-initiated {
  description
    "Support PCE-Initiated LSP.";
}

feature tls {
  description
    "Support PCEP over TLS.";
}

feature sr {
  description
    "Support Segement Routing for PCE.";
}

/*
 * Groupings
 */

grouping pcep-entity-info{
  description
    "This grouping defines the attributes for PCEP entity.";
  leaf connect-timer {
    type uint32 {
      range "1..65535";
    }
    units "seconds";
    default 60;
    description
      "The time in seconds that the PCEP entity will wait
      to establish a TCP connection with a peer. If a
      TCP connection is not established within this time
      then PCEP aborts the session setup attempt.";
  }
  reference
    "RFC 5440: Path Computation Element (PCE)
    Communication Protocol (PCEP)";
}
```

```
    }

    leaf connect-max-retry {
      type uint32;
      default 5;
      description
        "The maximum number of times the system tries to
        establish a TCP connection to a peer before the
        session with the peer transitions to the idle
        state.";
      reference
        "RFC 5440: Path Computation Element (PCE)
        Communication Protocol (PCEP)";
    }

    leaf init-backoff-timer {
      type uint32 {
        range "1..65535";
      }
      units "seconds";
      description
        "The initial back-off time in seconds for retrying
        a failed session setup attempt to a peer.
        The back-off time increases for each failed
        session setup attempt, until a maximum back-off
        time is reached. The maximum back-off time is
        max-backoff-timer.";
    }

    leaf max-backoff-timer {
      type uint32;
      units "seconds";
      description
        "The maximum back-off time in seconds for retrying
        a failed session setup attempt to a peer.
        The back-off time increases for each failed session
        setup attempt, until this maximum value is reached.
        Session setup attempts then repeat periodically
        without any further increase in back-off time.";
    }

    leaf open-wait-timer {
      type uint32 {
        range "1..65535";
      }
      units "seconds";
      default 60;
      description
```

```
        "The time in seconds that the PCEP entity will wait
        to receive an Open message from a peer after the
        TCP connection has come up.
        If no Open message is received within this time then
        PCEP terminates the TCP connection and deletes the
        associated sessions.";
    reference
        "RFC 5440: Path Computation Element (PCE)
        Communication Protocol (PCEP)";
}

leaf keep-wait-timer {
    type uint32 {
        range "1..65535";
    }
    units "seconds";
    default 60;
    description
        "The time in seconds that the PCEP entity will wait
        to receive a Keepalive or PCErr message from a peer
        during session initialization after receiving an
        Open message.  If no Keepalive or PCErr message is
        received within this time then PCEP terminates the
        TCP connection and deletes the associated
        sessions.";
    reference
        "RFC 5440: Path Computation Element (PCE)
        Communication Protocol (PCEP)";
}

leaf keep-alive-timer {
    type uint32 {
        range "0..255";
    }
    units "seconds";
    default 30;
    description
        "The keep alive transmission timer that this PCEP
        entity will propose in the initial OPEN message of
        each session it is involved in.  This is the
        maximum time between two consecutive messages sent
        to a peer.  Zero means that the PCEP entity prefers
        not to send Keepalives at all.
        Note that the actual Keepalive transmission
        intervals, in either direction of an active PCEP
        session, are determined by negotiation between the
        peers as specified by RFC 5440, and so may differ
        from this configured value.";
```

```
        reference
            "RFC 5440: Path Computation Element (PCE)
              Communication Protocol (PCEP)";
    }

    leaf dead-timer {
        type uint32 {
            range "0..255";
        }
        units "seconds";
        must ". >= ../keep-alive-timer" {
            error-message "The dead timer must be "
                + "larger than the keep alive timer";
            description
                "This value MUST be greater than
                 keep-alive-timer.";
        }
        default 120;
        description
            "The dead timer that this PCEP entity will propose
             in the initial OPEN message of each session it is
             involved in. This is the time after which a peer
             should declare a session down if it does not
             receive any PCEP messages. Zero suggests that the
             peer does not run a dead timer at all." ;
        reference
            "RFC 5440: Path Computation Element (PCE)
              Communication Protocol (PCEP)";
    }

    leaf allow-negotiation{
        type boolean;
        description
            "Whether the PCEP entity will permit negotiation of
             session parameters.";
    }

    leaf max-keep-alive-timer{
        type uint32 {
            range "0..255";
        }
        units "seconds";
        description
            "In PCEP session parameter negotiation in seconds,
             the maximum value that this PCEP entity will
             accept from a peer for the interval between
             Keepalive transmissions. Zero means that the PCEP
```

```
        entity will allow no Keepalive transmission at
        all." ;
    }

    leaf max-dead-timer{
        type uint32 {
            range "0..255";
        }
        units "seconds";
        description
            "In PCEP session parameter negotiation in seconds,
            the maximum value that this PCEP entity will accept
            from a peer for the Dead timer.  Zero means that
            the PCEP entity will allow not running a Dead
            timer.";
    }

    leaf min-keep-alive-timer{
        type uint32 {
            range "0..255";
        }
        units "seconds";
        description
            "In PCEP session parameter negotiation in seconds,
            the minimum value that this PCEP entity will
            accept for the interval between Keepalive
            transmissions. Zero means that the PCEP entity
            insists on no Keepalive transmission at all.";
    }

    leaf min-dead-timer{
        type uint32 {
            range "0..255";
        }
        units "seconds";
        description
            "In PCEP session parameter negotiation in
            seconds, the minimum value that this PCEP entity
            will accept for the Dead timer.  Zero means that
            the PCEP entity insists on not running a Dead
            timer.";
    }

    leaf sync-timer{
        if-feature svec;
        type uint32 {
            range "0..65535";
        }
    }
}
```



```
    units "seconds";
    default 60;
    description
        "The value of SyncTimer in seconds is used in the
        case of synchronized path computation request
        using the SVEC object. Consider the case where a
        PCReq message is received by a PCE that contains
        the SVEC object referring to M synchronized path
        computation requests. If after the expiration of
        the SyncTimer all the M path computation requests
        have not been, received a protocol error is
        triggered and the PCE MUST cancel the whole set
        of path computation requests.
        The aim of the SyncTimer is to avoid the storage
        of unused synchronized requests should one of
        them get lost for some reasons (for example, a
        misbehaving PCC).
        Zero means that the PCEP entity does not use the
        SyncTimer.";
    reference
        "RFC 5440: Path Computation Element (PCE)
        Communication Protocol (PCEP)";
}

leaf request-timer{
    type uint32 {
        range "1..65535";
    }
    units "seconds";
    description
        "The maximum time that the PCEP entity will wait
        for a response to a PCReq message.";
}

leaf max-sessions{
    type uint32;
    description
        "Maximum number of sessions involving this PCEP
        entity that can exist at any time.";
}

leaf max-unknown-reqs{
    type uint32;
    default 5;
    description
        "The maximum number of unrecognized requests and
        replies that any session on this PCEP entity is
```

```
    willing to accept per minute before terminating
    the session.
    A PCRep message contains an unrecognized reply
    if it contains an RP object whose request ID
    does not correspond to any in-progress request
    sent by this PCEP entity.
    A PCReq message contains an unrecognized request
    if it contains an RP object whose request ID is
    zero.";
  reference
    "RFC 5440: Path Computation Element (PCE)
    Communication Protocol (PCE)";
}

leaf max-unknown-msgs{
  type uint32;
  default 5;
  description
    "The maximum number of unknown messages that any
    session on this PCEP entity is willing to accept
    per minute before terminating the session.";
  reference
    "RFC 5440: Path Computation Element (PCE)
    Communication Protocol (PCE)";
}

} // pcep-entity-info

grouping pce-scope{
  description
    "This grouping defines PCE path computation scope
    information which maybe relevant to PCE selection.
    This information corresponds to PCE auto-discovery
    information.";
  reference
    "RFC 5088: OSPF Protocol Extensions for Path
    Computation Element (PCE)
    Discovery
    RFC 5089: IS-IS Protocol Extensions for Path
    Computation Element (PCE)
    Discovery";
  leaf intra-area-scope{
    type boolean;
    default true;
    description
      "PCE can compute intra-area paths.";
  }
  leaf intra-area-pref{
```

```
    type uint8{
      range "0..7";
    }
    description
      "The PCE's preference for intra-area TE LSP
      computation.";
  }
  leaf inter-area-scope{
    type boolean;
    default false;
    description
      "PCE can compute inter-area paths.";
  }
  leaf inter-area-scope-default{
    type boolean;
    default false;
    description
      "PCE can act as a default PCE for inter-area
      path computation.";
  }
  leaf inter-area-pref{
    type uint8{
      range "0..7";
    }
    description
      "The PCE's preference for inter-area TE LSP
      computation.";
  }
  leaf inter-as-scope{
    type boolean;
    default false;
    description
      "PCE can compute inter-AS paths.";
  }
  leaf inter-as-scope-default{
    type boolean;
    default false;
    description
      "PCE can act as a default PCE for inter-AS
      path computation.";
  }
  leaf inter-as-pref{
    type uint8{
      range "0..7";
    }
    description
      "The PCE's preference for inter-AS TE LSP
      computation.";
```

```
    }
    leaf inter-layer-scope{
        type boolean;
        default false;
        description
            "PCE can compute inter-layer paths.";
    }
    leaf inter-layer-pref{
        type uint8{
            range "0..7";
        }
        description
            "The PCE's preference for inter-layer TE LSP
            computation.";
    }
} //pce-scope

grouping domain{
    description
        "This grouping specifies a Domain where the
        PCEP speaker has topology visibility.";
    leaf domain-type{
        type domain-type;
        description
            "The domain type.";
    }
    leaf domain{
        type domain;
        description
            "The domain Information.";
    }
} //domain

grouping capability{
    description
        "This grouping specifies a capability
        information of local PCEP entity. This maybe
        relevant to PCE selection as well. This
        information corresponds to PCE auto-discovery
        information.";
    reference
        "RFC 5088: OSPF Protocol Extensions for Path
        Computation Element (PCE)
        Discovery
        RFC 5089: IS-IS Protocol Extensions for Path
        Computation Element (PCE)
        Discovery";
    leaf gmpls{
```

```
        if-feature gmpls;
        type boolean;
        description
            "Path computation with GMPLS link
            constraints.";
    }
    leaf bi-dir{
        type boolean;
        description
            "Bidirectional path computation.";
    }
    leaf diverse{
        type boolean;
        description
            "Diverse path computation.";
    }
    leaf load-balance{
        type boolean;
        description
            "Load-balanced path computation.";
    }
    leaf synchronize{
        if-feature svec;
        type boolean;
        description
            "Synchronized paths computation.";
    }
    leaf objective-function{
        if-feature obj-fn;
        type boolean;
        description
            "Support for multiple objective functions.";
    }
    leaf add-path-constraint{
        type boolean;
        description
            "Support for additive path constraints (max
            hop count, etc.).";
    }
    leaf prioritization{
        type boolean;
        description
            "Support for request prioritization.";
    }
    leaf multi-request{
        type boolean;
        description
            "Support for multiple requests per message.";
```

```
    }
    leaf gco{
        if-feature gco;
        type boolean;
        description
            "Support for Global Concurrent Optimization
            (GCO).";
    }
    leaf p2mp{
        if-feature p2mp;
        type boolean;
        description
            "Support for P2MP path computation.";
    }
}

container stateful{
    if-feature stateful;
    description
        "If stateful PCE feature is present";
    leaf enabled{
        type boolean;
        description
            "Enabled or Disabled";
    }
    leaf active{
        type boolean;
        description
            "Support for active stateful PCE.";
    }
    leaf pce-initiated{
        if-feature pce-initiated;
        type boolean;
        description
            "Support for PCE-initiated LSP.";
    }
}

container sr{
    if-feature sr;
    description
        "If segment routing is supported";
    leaf enabled{
        type boolean;
        description
            "Enabled or Disabled";
    }
    leaf msd{ /*should be in MPLS yang model (?)*/
        type uint8;
        must "(../../role == 'pcc')" +

```

```
        " or " +
        "(../../role == 'pcc-and-pce')))"
    {
        error-message
            "The PCEP entity must be PCC";
        description
            "When PCEP entity is PCC for
            MSD to be applicable";
    }
        description
            "Maximum SID Depth";
    }
}
} //capability

grouping info{
    description
        "This grouping specifies all information which
        maybe relevant to both PCC and PCE.
        This information corresponds to PCE auto-discovery
        information.";
    container domain{
        description
            "The local domain for the PCEP entity";
        list domain{
            key "domain-type domain";
            description
                "The local domain.";
            uses domain{
                description
                    "The local domain for the PCEP entity.";
            }
        }
    }
    container capability{
        description
            "The PCEP entity capability";
        uses capability{
            description
                "The PCEP entity supported
                capabilities.";
        }
    }
} //info

grouping pce-info{
    description
        "This grouping specifies all PCE information
```

```
        which maybe relevant to the PCE selection.
        This information corresponds to PCE auto-discovery
        information.";
    container scope{
        description
            "The path computation scope";
        uses pce-scope;
    }

    container neigh-domains{
        description
            "The list of neighbour PCE-Domain
            toward which a PCE can compute
            paths";
        list domain{
            key "domain-type domain";

            description
                "The neighbour domain.";
            uses domain{
                description
                    "The PCE neighbour domain.";
            }
        }
    }
} //pce-info

grouping pcep-stats{
    description
        "This grouping defines statistics for PCEP. It is used
        for both peer and current session.";
    leaf avg-rsp-time{
        type uint32;
        units "milliseconds";
        must "(/pcep-state/entity/peers/peer/role != 'pcc'" +
            " or " +
            "(/pcep-state/entity/peers/peer/role = 'pcc'" +
            " and avg-rsp-time = 0))" {
            error-message
                "Invalid average response time";
            description
                "If role is pcc then this leaf is meaningless
                and is set to zero.";
        }
        description
            "The average response time.
            If an average response time has not been
            calculated then this leaf has the value zero.";
    }
}
```



```
    }

    leaf lwm-rsp-time{
        type uint32;
        units "milliseconds";
        must "(/pcep-state/entity/peers/peer/role != 'pcc' " +
            " or " +
            "(/pcep-state/entity/peers/peer/role = 'pcc' " +
            " and lwm-rsp-time = 0))" {
            error-message
                "Invalid smallest (low-water mark)
                 response time";
            description
                "If role is pcc then this leaf is meaningless
                 and is set to zero.";
        }
        description
            "The smallest (low-water mark) response time seen.
             If no responses have been received then this
             leaf has the value zero.";
    }

    leaf hwm-rsp-time{
        type uint32;
        units "milliseconds";
        must "(/pcep-state/entity/peers/peer/role != 'pcc' " +
            " or " +
            "(/pcep-state/entity/peers/peer/role = 'pcc' " +
            " and hwm-rsp-time = 0))" {
            error-message
                "Invalid greatest (high-water mark)
                 response time seen";
            description
                "If role is pcc then this field is
                 meaningless and is set to zero.";
        }
        description
            "The greatest (high-water mark) response time seen.
             If no responses have been received then this object
             has the value zero.";
    }

    leaf num-pcreq-sent{
        type yang:counter32;
        description
            "The number of PCReq messages sent.";
    }
}
```

```
leaf num-pcreq-rcvd{
  type yang:counter32;
  description
    "The number of PCReq messages received.";
}

leaf num-pcrep-sent{
  type yang:counter32;
  description
    "The number of PCRep messages sent.";
}

leaf num-pcrep-rcvd{
  type yang:counter32;
  description
    "The number of PCRep messages received.";
}

leaf num-pcerr-sent{
  type yang:counter32;
  description
    "The number of PCErr messages sent.";
}

leaf num-pcerr-rcvd{
  type yang:counter32;
  description
    "The number of PCErr messages received.";
}

leaf num-pcntf-sent{
  type yang:counter32;
  description
    "The number of PCNtf messages sent.";
}

leaf num-pcntf-rcvd{
  type yang:counter32;
  description
    "The number of PCNtf messages received.";
}

leaf num-keepalive-sent{
  type yang:counter32;
  description
    "The number of Keepalive messages sent.";
}
```

```
leaf num-keepalive-rcvd{
  type yang:counter32;
  description
    "The number of Keepalive messages received.";
}

leaf num-unknown-rcvd{
  type yang:counter32;
  description
    "The number of unknown messages received.";
}

leaf num-corrupt-rcvd{
  type yang:counter32;
  description
    "The number of corrupted PCEP message received.";
}

leaf num-req-sent{
  type yang:counter32;
  description
    "The number of requests sent. A request corresponds
    1:1 with an RP object in a PCReq message. This might
    be greater than num-pcreq-sent because multiple
    requests can be batched into a single PCReq
    message.";
}

leaf num-req-sent-pend-rep{
  type yang:counter32;
  description
    "The number of requests that have been sent for
    which a response is still pending.";
}

leaf num-req-sent-ero-rcvd{
  type yang:counter32;
  description
    "The number of requests that have been sent for
    which a response with an ERO object was received.
    Such responses indicate that a path was
    successfully computed by the peer.";
}

leaf num-req-sent-nopath-rcvd{
  type yang:counter32;
  description
    "The number of requests that have been sent for
```

```
        which a response with a NO-PATH object was
        received. Such responses indicate that the peer
        could not find a path to satisfy the
        request.";
    }

    leaf num-req-sent-cancel-rcvd{
        type yang:counter32;
        description
            "The number of requests that were cancelled with
            a PCNtf message.
            This might be different than num-pcntf-rcvd because
            not all PCNtf messages are used to cancel requests,
            and a single PCNtf message can cancel multiple
            requests.";
    }

    leaf num-req-sent-error-rcvd{
        type yang:counter32;
        description
            "The number of requests that were rejected with a
            PCErr message.
            This might be different than num-pcerr-rcvd because
            not all PCErr messages are used to reject requests,
            and a single PCErr message can reject multiple
            requests.";
    }

    leaf num-req-sent-timeout{
        type yang:counter32;
        description
            "The number of requests that have been sent to a peer
            and have been abandoned because the peer has taken too
            long to respond to them.";
    }

    leaf num-req-sent-cancel-sent{
        type yang:counter32;
        description
            "The number of requests that were sent to the peer and
            explicitly cancelled by the local PCEP entity sending
            a PCNtf.";
    }

    leaf num-req-rcvd{
        type yang:counter32;
        description
            "The number of requests received. A request
```

```
        corresponds 1:1 with an RP object in a PCReq
        message.
        This might be greater than num-pcreq-rcvd because
        multiple requests can be batched into a single
        PCReq message.";
    }

leaf num-req-rcvd-pend-rep{
    type yang:counter32;
    description
        "The number of requests that have been received for
        which a response is still pending.";
}

leaf num-req-rcvd-ero-sent{
    type yang:counter32;
    description
        "The number of requests that have been received for
        which a response with an ERO object was sent. Such
        responses indicate that a path was successfully
        computed by the local PCEP entity.";
}

leaf num-req-rcvd-nopath-sent{
    type yang:counter32;
    description
        "The number of requests that have been received for
        which a response with a NO-PATH object was sent. Such
        responses indicate that the local PCEP entity could
        not find a path to satisfy the request.";
}

leaf num-req-rcvd-cancel-sent{
    type yang:counter32;
    description
        "The number of requests received that were cancelled
        by the local PCEP entity sending a PCNtf message.
        This might be different than num-pcntf-sent because
        not all PCNtf messages are used to cancel requests,
        and a single PCNtf message can cancel multiple
        requests.";
}

leaf num-req-rcvd-error-sent{
    type yang:counter32;
    description
        "The number of requests received that were cancelled
        by the local PCEP entity sending a PCErr message.
```

```
        This might be different than num-pcerr-sent because
        not all PCErr messages are used to cancel requests,
        and a single PCErr message can cancel multiple
        requests.";
    }

    leaf num-req-rcvd-cancel-rcvd{
        type yang:counter32;
        description
            "The number of requests that were received from the
            peer and explicitly cancelled by the peer sending
            a PCNtf.";
    }

    leaf num-req-rcvd-unknown{
        type yang:counter32;
        description
            "The number of responses to unknown requests
            received. A response to an unknown request is a
            response whose RP object does not contain the
            request ID of any request that is currently
            outstanding on the session.";
    }

    leaf num-req-rcvd-unknown{
        type yang:counter32;
        description
            "The number of unknown requests that have been
            received. An unknown request is a request
            whose RP object contains a request ID of
            zero.";
    }

    container svec{
        if-feature svec;
        description
            "If synchronized path computation is supported";
        leaf num-svec-sent{
            type yang:counter32;
            description
                "The number of SVEC objects sent in PCReq messages.
                An SVEC object represents a set of synchronized
                requests.";
        }

        leaf num-svec-req-sent{
            type yang:counter32;
            description
```

```
        "The number of requests sent that appeared in one
        or more SVEC objects.";
    }

    leaf num-svec-rcvd{
        type yang:counter32;
        description
            "The number of SVEC objects received in PCReq
            messages. An SVEC object represents a set of
            synchronized requests.";
    }

    leaf num-svec-req-rcvd{
        type yang:counter32;
        description
            "The number of requests received that appeared
            in one or more SVEC objects.";
    }
}

container stateful{
    if-feature stateful;
    description
        "Stateful PCE related statistics";
    leaf num-pcrpt-sent{
        type yang:counter32;
        description
            "The number of PCRpt messages sent.";
    }

    leaf num-pcrpt-rcvd{
        type yang:counter32;
        description
            "The number of PCRpt messages received.";
    }

    leaf num-pcupd-sent{
        type yang:counter32;
        description
            "The number of PCUpd messages sent.";
    }

    leaf num-pcupd-rcvd{
        type yang:counter32;
        description
            "The number of PCUpd messages received.";
    }

    leaf num-rpt-sent{
```

```
    type yang:counter32;
    description
      "The number of LSP Reports sent. A LSP report
       corresponds 1:1 with an LSP object in a PCRpt
       message. This might be greater than
       num-pcrpt-sent because multiple reports can
       be batched into a single PCRpt message.";
  }

  leaf num-rpt-rcvd{
    type yang:counter32;
    description
      "The number of LSP Reports received. A LSP report
       corresponds 1:1 with an LSP object in a PCRpt
       message.
       This might be greater than num-pcrpt-rcvd because
       multiple reports can be batched into a single
       PCRpt message.";
  }

  leaf num-rpt-rcvd-error-sent{
    type yang:counter32;
    description
      "The number of reports of LSPs received that were
       responded by the local PCEP entity by sending a
       PCErr message.";
  }

  leaf num-upd-sent{
    type yang:counter32;
    description
      "The number of LSP updates sent. A LSP update
       corresponds 1:1 with an LSP object in a PCUpd
       message. This might be greater than
       num-pcupd-sent because multiple updates can
       be batched into a single PCUpd message.";
  }

  leaf num-upd-rcvd{
    type yang:counter32;
    description
      "The number of LSP Updates received. A LSP update
       corresponds 1:1 with an LSP object in a PCUpd
       message.
       This might be greater than num-pcupd-rcvd because
       multiple updates can be batched into a single
       PCUpd message.";
  }
}
```



```
leaf num-upd-rcvd-unknown{
  type yang:counter32;
  description
    "The number of updates to unknown LSPs
    received. An update to an unknown LSP is a
    update whose LSP object does not contain the
    PLSP-ID of any LSP that is currently
    present.";
}

leaf num-upd-rcvd-undelegated{
  type yang:counter32;
  description
    "The number of updates to not delegated LSPs
    received. An update to an undelegated LSP is a
    update whose LSP object does not contain the
    PLSP-ID of any LSP that is currently
    delegated to current PCEP session.";
}

leaf num-upd-rcvd-error-sent{
  type yang:counter32;
  description
    "The number of updates to LSPs received that were
    responded by the local PCEP entity by sending a
    PCErr message.";
}

container initiation {
  if-feature pce-initiated;
  description
    "PCE-Initiated related statistics";
  leaf num-pcinitiate-sent{
    type yang:counter32;
    description
      "The number of PCInitiate messages sent.";
  }

  leaf num-pcinitiate-rcvd{
    type yang:counter32;
    description
      "The number of PCInitiate messages received.";
  }

  leaf num-initiate-sent{
    type yang:counter32;
    description
      "The number of LSP Initiation sent via PCE.
      A LSP initiation corresponds 1:1 with an LSP
```

```
        object in a PCInitiate message. This might be
        greater than num-pcinitiate-sent because
        multiple initiations can be batched into a
        single PCInitiate message.";
    }

    leaf num-initiate-rcvd{
        type yang:counter32;
        description
            "The number of LSP Initiation received from
            PCE. A LSP initiation corresponds 1:1 with
            an LSP object in a PCInitiate message. This
            might be greater than num-pcinitiate-rcvd
            because multiple initiations can be batched
            into a single PCInitiate message.";
    }

    leaf num-initiate-rcvd-error-sent{
        type yang:counter32;
        description
            "The number of initiations of LSPs received
            that were responded by the local PCEP entity
            by sending a PCErr message.";
    }
}
}
} //pcep-stats

grouping lsp-state{
    description
        "This grouping defines the attributes for LSP in LSP-DB.
        These are the attributes specifically from the PCEP
        perspective";
    leaf plsp-id{
        type uint32{
            range "1..1048575";
        }
        description
            "A PCEP-specific identifier for the LSP. A PCC
            creates a unique PLSP-ID for each LSP that is
            constant for the lifetime of a PCEP session.
            PLSP-ID is 20 bits with 0 and 0xFFFFF are
            reserved";
    }
    leaf pcc-id{
        type inet:ip-address;
        description
            "The local internet address of the PCC, that
```

```
        generated the PLSP-ID.";
    }

    container lsp-ref{
        description
            "reference to ietf-te lsp state";

        leaf source {
            type leafref {
                path "/te:te/te:lsps-state/te:lsp/te:source";
            }
            description
                "Tunnel sender address extracted from
                SENDER_TEMPLATE object";
            reference "RFC3209";
        }
        leaf destination {
            type leafref {
                path "/te:te/te:lsps-state/te:lsp/te:"
                    + "destination";
            }
            description
                "Tunnel endpoint address extracted from
                SESSION object";
            reference "RFC3209";
        }
        leaf tunnel-id {
            type leafref {
                path "/te:te/te:lsps-state/te:lsp/te:tunnel-id";
            }
            description
                "Tunnel identifier used in the SESSION
                that remains constant over the life
                of the tunnel.";
            reference "RFC3209";
        }
        leaf lsp-id {
            type leafref {
                path "/te:te/te:lsps-state/te:lsp/te:lsp-id";
            }
            description
                "Identifier used in the SENDER_TEMPLATE
                and the FILTER_SPEC that can be changed
                to allow a sender to share resources with
                itself.";
            reference "RFC3209";
        }
        leaf extended-tunnel-id {
```

```

        type leafref {
            path "/te:te/te:lsps-state/te:lsp/te:"
                + "extended-tunnel-id";
        }
        description
            "Extended Tunnel ID of the LSP.";
        reference "RFC3209";
    }
    leaf type {
        type leafref {
            path "/te:te/te:lsps-state/te:lsp/te:type";
        }
        description "LSP type P2P or P2MP";
    }
}

leaf admin-state{
    type boolean;
    description
        "The desired operational state";
}
leaf operational-state{
    type operational-state;
    description
        "The operational status of the LSP";
}
container delegated{
    description
        "The delegation related parameters";
    leaf enabled{
        type boolean;
        description
            "LSP is delegated or not";
    }
    leaf pce{
        type leafref {
            path "/pcep-state/entity/peers/peer/addr";
        }
        must "((../enabled == true)" +
            " and " +
            "((../role == 'pcc')" +
            " or " +
            "((../role == 'pcc-and-pce')))"
        {
            error-message
                "The PCEP entity must be PCC
                and the LSP be delegated";
            description

```

```
        "When PCEP entity is PCC for
        delegated LSP";
    }
    description
        "The reference to the PCE peer to
        which LSP is delegated";
    }
    leaf srp-id{
        type uint32;
        description
            "The last SRP-ID-number associated with this
            LSP.";
    }
}
container initiation {
    if-feature pce-initiated;
    description
        "The PCE initiation related parameters";
    leaf enabled{
        type boolean;
        description
            "LSP is PCE-initiated or not";
    }
    leaf pce{
        type leafref {
            path "/pcep-state/entity/peers/peer/addr";
        }
        must "(../enabled == true)"
        {
            error-message
                "The LSP must be PCE-Initiated";
            description
                "When the LSP must be PCE-Initiated";
        }
        description
            "The reference to the PCE
            that initiated this LSP";
    }
}
leaf symbolic-path-name{
    type string;
    description
        "The symbolic path name associated with the LSP.";
}
leaf last-error{
    type lsp-error;
    description
        "The last error for the LSP.";
```

```
    }
        leaf pst{
            type pst;
            default "rsvp-te";
            description
                "The Path Setup Type";
        }
} //lsp-state

grouping notification-instance-hdr {
    description
        "This group describes common instance specific data
        for notifications.";

    leaf peer-addr {
        type leafref {
            path "/pcep-state/entity/peers/peer/addr";
        }
        description
            "Reference to peer address";
    }
} // notification-instance-hdr

grouping notification-session-hdr {
    description
        "This group describes common session instance specific
        data for notifications.";

    leaf session-initiator {
        type leafref {
            path "/pcep-state/entity/peers/peer/sessions/" +
                "session/initiator";
        }
        description
            "Reference to pcep session initiator leaf";
    }
} // notification-session-hdr

grouping stateful-pce-parameter {
    description
        "This group describes stateful PCE specific
        parameters.";
    leaf state-timeout{
        type uint32;
        units "seconds";
    }
}
```

```

        description
            "When a PCEP session is terminated, a PCC
            waits for this time period before flushing
            LSP state associated with that PCEP session
            and reverting to operator-defined default
            parameters or behaviours.";
    }
    leaf redelegation-timeout{
        type uint32;
        units "seconds";
        must "(../role == 'pcc')" +
            " or " +
            "(../role == 'pcc-and-pce')"
        {
            error-message "The PCEP entity must be PCC";
            description
                "When PCEP entity is PCC";
        }
        description
            "When a PCEP session is terminated, a PCC
            waits for this time period before revoking
            LSP delegation to a PCE and attempting to
            redelegate LSPs associated with the
            terminated PCEP session to an alternate
            PCE.";
    }
    leaf rpt-non-pcep-lsp{
        type boolean;
        must "(../role == 'pcc')" +
            " or " +
            "(../role == 'pcc-and-pce')"
        {
            error-message "The PCEP entity must be PCC";
            description
                "When PCEP entity is PCC";
        }
        description
            "If set, a PCC reports LSPs that are not
            controlled by any PCE (for example, LSPs
            that are statically configured at the
            PCC). ";
    }
}

grouping authentication {
    description "Authentication Information";
    choice auth-type-selection {

```

```
description
  "Options for expressing authentication setting.";
case auth-key-chain {
  leaf key-chain {
    type key-chain:key-chain-ref;
    description
      "key-chain name.";
  }
}
case auth-key {
  leaf key {
    type string;
    description
      "Key string in ASCII format.";
  }
  container crypto-algorithm {
    uses key-chain:crypto-algorithm-types;
    description
      "Cryptographic algorithm associated
      with key.";
  }
}
case auth-tls {
  if-feature tls;
  container tls {
    description
      "TLS related information - TBD";
  }
}
}

grouping association {
  description
    "Generic Association parameters";
  leaf type {
    type "assoc-type";
    description
      "The PCEP association type";
  }
  leaf id {
    type uint16;
    description
      "PCEP Association ID";
  }
  leaf source {
    type inet:ip-address;
    description

```



```
        "PCEP Association Source.";
    }
    leaf global-source {
        type uint32;
        description
            "PCEP Association Global
             Source.";
    }
    leaf extended-id{
        type string;
        description
            "Additional information to
             support unique identification.";
    }
}
grouping association-ref {
    description
        "Generic Association parameters";
    leaf id {
        type leafref {
            path "/pcep-state/entity/lsp-db/"
                + "association-list/id";
        }
        description
            "PCEP Association ID";
    }
    leaf source {
        type leafref {
            path "/pcep-state/entity/lsp-db/"
                + "association-list/source";
        }
        description
            "PCEP Association Source.";
    }
    leaf global-source {
        type leafref {
            path "/pcep-state/entity/lsp-db/"
                + "association-list/global-source";
        }
        description
            "PCEP Association Global
             Source.";
    }
    leaf extended-id{
        type leafref {
            path "/pcep-state/entity/lsp-db/"
                + "association-list/extended-id";
        }
    }
}
```

```
        description
            "Additional information to
            support unique identification.";
    }
}
/*
 * Configuration data nodes
 */
container pcep{

    presence
        "The PCEP is enabled";

    description
        "Parameters for list of configured PCEP entities
        on the device.";

    container entity {

        description
            "The configured PCEP entity on the device.";

        leaf addr {
            type inet:ip-address;
            mandatory true;
            description
                "The local Internet address of this PCEP
                entity.
                If operating as a PCE server, the PCEP
                entity listens on this address.
                If operating as a PCC, the PCEP entity
                binds outgoing TCP connections to this
                address.
                It is possible for the PCEP entity to
                operate both as a PCC and a PCE Server, in
                which case it uses this address both to
                listen for incoming TCP connections and to
                bind outgoing TCP connections.";
        }

        leaf enabled {
            type boolean;
            default true;
            description
                "The administrative status of this PCEP
                Entity.";
        }
    }
}
```

```

leaf role {
  type pcep-role;
  mandatory true;
  description
    "The role that this entity can play.
    Takes one of the following values.
    - unknown(0): this PCEP Entity role is not
      known.
    - pcc(1): this PCEP Entity is a PCC.
    - pce(2): this PCEP Entity is a PCE.
    - pcc-and-pce(3): this PCEP Entity is both
      a PCC and a PCE.";
}

leaf description {
  type string;
  description
    "Description of the PCEP entity configured
    by the user";
}

uses info {
  description
    "Local PCEP entity information";
}

container pce-info {
  must "(../role == 'pce') " +
    " or " +
    "(../role == 'pcc-and-pce') "
  {
    error-message "The PCEP entity must be PCE";
    description
      "When PCEP entity is PCE";
  }
  uses pce-info {
    description
      "Local PCE information";
  }
  uses authentication {
    description
      "Local PCE authentication inform
ation";
  }
}

description
  "The Local PCE Entity PCE information";

```

```
    }

    uses pcep-entity-info {
        description
            "The configuration related to the PCEP
            entity.";
    }

    leaf pcep-notification-max-rate {
        type uint32;
        mandatory true;
        description
            "This variable indicates the maximum number of
            notifications issued per second. If events occur
            more rapidly, the implementation may simply fail
            to emit these notifications during that period,
            or may queue them until an appropriate time. A
            value of 0 means no notifications are emitted
            and all should be discarded (that is, not
            queued).";
    }

    container stateful-parameter{
        if-feature stateful;
        must "(../info/capability/stateful/active == true)"
        {
            error-message
                "The Active Stateful PCE must be enabled";
            description
                "When PCEP entity is active stateful
                enabled";
        }
        uses stateful-pce-parameter;

        description
            "The configured stateful parameters";
    }

    container peers{
        must "(../role == 'pcc') " +
            " or " +
            "(../role == 'pcc-and-pce') "
        {
            error-message
                "The PCEP entity must be PCC";
        }
    }
}
```

```
        description
            "When PCEP entity is PCC, as remote
            PCE peers are configured.";
    }
    description
        "The list of configured peers for the
        entity (remote PCE)";
    list peer{
        key "addr";

        description
            "The peer configured for the entity.
            (remote PCE)";

        leaf addr {
            type inet:ip-address;
            description
                "The local Internet address of this
                PCEP peer.";
        }

        leaf description {
            type string;
            description
                "Description of the PCEP peer
                configured by the user";
        }
        uses info {
            description
                "PCE Peer information";
        }
        uses pce-info {
            description
                "PCE Peer information";
        }
    }

    leaf delegation-pref{
        if-feature stateful;
        type uint8{
            range "0..7";
        }
        must "(../../info/capability/stateful/active"
            + " == true)"
        {
            error-message
                "The Active Stateful PCE must be
                enabled";
            description

```

```

        "When PCEP entity is active stateful
        enabled";
    }
    description
        "The PCE peer delegation preference.";
    }
    uses authentication {
        description
            "PCE Peer authentication";
    }
    }//peer
} //peers
} //entity
} //pcep

/*
 * Operational data nodes
 */

container pcep-state{
    config false;
    description
        "The list of operational PCEP entities on the
        device.";

    container entity{
        description
            "The operational PCEP entity on the device.";

        leaf addr {
            type inet:ip-address;
            description
                "The local Internet address of this PCEP
                entity.
                If operating as a PCE server, the PCEP
                entity listens on this address.
                If operating as a PCC, the PCEP entity
                binds outgoing TCP connections to this
                address.
                It is possible for the PCEP entity to
                operate both as a PCC and a PCE Server, in
                which case it uses this address both to
                listen for incoming TCP connections and to
                bind outgoing TCP connections.";
        }

        leaf index{
            type uint32;

```

```
        description
            "The index of the operational PECP
            entity";
    }

    leaf admin-status {
        type pcep-admin-status;
        description
            "The administrative status of this PCEP Entity.
            This is the desired operational status as
            currently set by an operator or by default in
            the implementation. The value of enabled
            represents the current status of an attempt
            to reach this desired status.";
    }

    leaf oper-status {
        type pcep-admin-status;
        description
            "The operational status of the PCEP entity.
            Takes one of the following values.
            - oper-status-up(1): the PCEP entity is
              active.
            - oper-status-down(2): the PCEP entity is
              inactive.
            - oper-status-going-up(3): the PCEP entity is
              activating.
            - oper-status-going-down(4): the PCEP entity is
              deactivating.
            - oper-status-failed(5): the PCEP entity has
              failed and will recover when possible.
            - oper-status-failed-perm(6): the PCEP entity
              has failed and will not recover without
              operator intervention.";
    }

    leaf role {
        type pcep-role;
        description
            "The role that this entity can play.
            Takes one of the following values.
            - unknown(0): this PCEP entity role is
              not known.
            - pcc(1): this PCEP entity is a PCC.
            - pce(2): this PCEP entity is a PCE.
            - pcc-and-pce(3): this PCEP entity is
              both a PCC and a PCE.";
```

```

    }

    uses info {
        description
            "Local PCEP entity information";
    }

    container pce-info {
        when "(../role == 'pce') " +
            " or " +
            "(../role == 'pcc-and-pce') "
        {
            description
                "When PCEP entity is PCE";
        }
        uses pce-info {
            description
                "Local PCE information";
        }
        uses authentication {
            description
                "Local PCE authentication inform
ation";
        }
        description
            "The Local PCE Entity PCE information";
    }

    uses pcep-entity-info{
        description
            "The operational information related to the
            PCEP entity.";
    }

    container stateful-parameter{
        if-feature stateful;
        must "(../info/capability/stateful/active == true)"
        {
            error-message
                "The Active Stateful PCE must be enabled";
            description
                "When PCEP entity is active stateful
                enabled";
        }
        uses stateful-pce-parameter;

        description
            "The operational stateful parameters";
    }

```



```
container lsp-db{
  if-feature stateful;
  description
    "The LSP-DB";
  list association-list {
    key "id source global-source extended-id";
    description
      "List of all PCEP associations";
    uses association {
      description
        "The Association attributes";
    }
    list lsp {
      key "plsp-id pcc-id";
      description
        "List of all LSP in this association";
      leaf plsp-id {
        type leafref {
          path "/pcep-state/entity/lsp-db/"
            + "lsp/plsp-id";
        }
        description
          "Reference to PLSP-ID in LSP-DB";
      }
      leaf pcc-id {
        type leafref {
          path "/pcep-state/entity/lsp-db/"
            + "lsp/pcc-id";
        }
        description
          "Reference to PCC-ID in LSP-DB";
      }
    }
  }
}
list lsp{
  key "plsp-id pcc-id";
  description
    "List of all LSPs in LSP-DB";
  uses lsp-state{
    description
      "The PCEP specific attributes for
        LSP-DB.";
  }
  list association-list {
    key "id source global-source extended-id";
    description
      "List of all PCEP associations";
    uses association-ref {
```

```
        description
            "Reference to the Association
            attributes";
    }
}
}
}
}
container peers{
    description
        "The list of peers for the entity";

    list peer{
        key "addr";

        description
            "The peer for the entity.";

        leaf addr {
            type inet:ip-address;
            description
                "The local Internet address of this PCEP
                peer.";
        }

        leaf role {
            type pcep-role;
            description
                "The role of the PCEP Peer.
                Takes one of the following values.
                - unknown(0): this PCEP peer role
                is not known.
                - pcc(1): this PCEP peer is a PCC.
                - pce(2): this PCEP peer is a PCE.
                - pcc-and-pce(3): this PCEP peer
                is both a PCC and a PCE.";
        }

        uses info {
            description
                "PCEP peer information";
        }

        container pce-info {
            when "(../role == 'pce') " +
            " or " +

```

```
    "(../role == 'pcc-and-pce'))"
  {
    description
      "When PCEP entity is PCE";
  }
  uses pce-info {
    description
      "PCE Peer information";
  }
  description
    "The PCE Peer information";
}

leaf delegation-pref{
  if-feature stateful;
  type uint8{
    range "0..7";
  }
  must "((../role == 'pcc')" +
    " or " +
    "(../role == 'pcc-and-pce'))"
  {
    error-message
      "The PCEP entity must be PCC";
    description
      "When PCEP entity is PCC";
  }
  must "(../info/capability/stateful/active"
    + " == true)"
  {
    error-message
      "The Active Stateful PCE must be
        enabled";
    description
      "When PCEP entity is active stateful
        enabled";
  }
  description
    "The PCE peer delegation preference.";
}

uses authentication {
  description
    "PCE Peer authentication";
}

leaf discontinuity-time {
  type yang:timestamp;
```

```
        description
            "The timestamp of the time when the
            information and statistics were
            last reset.";
    }

    leaf initiate-session {
        type boolean;
        description
            "Indicates whether the local PCEP
            entity initiates sessions to this peer,
            or waits for the peer to initiate a
            session.";
    }

    leaf session-exists{
        type boolean;
        description
            "Indicates whether a session with
            this peer currently exists.";
    }

    leaf num-sess-setup-ok{
        type yang:counter32;
        description
            "The number of PCEP sessions successfully
            successfully established with the peer,
            including any current session. This
            counter is incremented each time a
            session with this peer is successfully
            established.";
    }

    leaf num-sess-setup-fail{
        type yang:counter32;
        description
            "The number of PCEP sessions with the peer
            that have been attempted but failed
            before being fully established. This
            counter is incremented each time a
            session retry to this peer fails.";
    }

    leaf session-up-time{
        type yang:timestamp;
        must "(../num-sess-setup-ok != 0 or " +
            "(../num-sess-setup-ok = 0 and " +
            "session-up-time = 0))" {

```

```

        error-message
            "Invalid Session Up timestamp";
        description
            "If num-sess-setup-ok is zero,
            then this leaf contains zero.";
    }
    description
        "The timestamp value of the last time a
        session with this peer was successfully
        established.";
}

leaf session-fail-time{
    type yang:timestamp;
    must "(../num-sess-setup-fail != 0 or " +
        "(../num-sess-setup-fail = 0 and " +
        "session-fail-time = 0))" {
        error-message
            "Invalid Session Fail timestamp";
        description
            "If num-sess-setup-fail is zero,
            then this leaf contains zero.";
    }
    description
        "The timestamp value of the last time a
        session with this peer failed to be
        established.";
}

leaf session-fail-up-time{
    type yang:timestamp;
    must "(../num-sess-setup-ok != 0 or " +
        "(../num-sess-setup-ok = 0 and " +
        "session-fail-up-time = 0))" {
        error-message
            "Invalid Session Fail from
            Up timestamp";
        description
            "If num-sess-setup-ok is zero,
            then this leaf contains zero.";
    }
    description
        "The timestamp value of the last time a
        session with this peer failed from
        active.";
}

container pcep-stats {

```

```
description
  "The container for all statistics at peer
  level.";
uses pcep-stats{
  description
    "Since PCEP sessions can be
    ephemeral, the peer statistics tracks
    a peer even when no PCEP session
    currently exists to that peer. The
    statistics contained are an aggregate
    of the statistics for all successive
    sessions to that peer.";
}

leaf num-req-sent-closed{
  type yang:counter32;
  description
    "The number of requests that were
    sent to the peer and implicitly
    cancelled when the session they were
    sent over was closed.";
}

leaf num-req-rcvd-closed{
  type yang:counter32;
  description
    "The number of requests that were
    received from the peer and
    implicitly cancelled when the
    session they were received over
    was closed.";
}
} //pcep-stats
```

```
container sessions {
  description
    "This entry represents a single PCEP
    session in which the local PCEP entity
    participates.
    This entry exists only if the
    corresponding PCEP session has been
    initialized by some event, such as
    manual user configuration, auto-
    discovery of a peer, or an incoming
    TCP connection.";
```

```
list session {
  key "initiator";

  description
    "The list of sessions, note that
    for a time being two sessions
    may exist for a peer";

  leaf initiator {
    type pcep-initiator;
    description
      "The initiator of the session,
      that is, whether the TCP
      connection was initiated by
      the local PCEP entity or the
      peer.
      There is a window during
      session initialization where
      two sessions can exist between
      a pair of PCEP speakers, each
      initiated by one of the
      speakers. One of these
      sessions is always discarded
      before it leaves OpenWait state.
      However, before it is discarded,
      two sessions to the given peer
      appear transiently in this MIB
      module. The sessions are
      distinguished by who initiated
      them, and so this field is the
      key.";
  }

  leaf state-last-change {
    type yang:timestamp;
    description
      "The timestamp value at the
      time this session entered its
      current state as denoted by
      the state leaf.";
  }

  leaf state {
    type pcep-sess-state;
    description
      "The current state of the
      session.
      The set of possible states
```

```
        excludes the idle state since
        entries do not exist in the
        idle state.";
    }

    leaf session-creation {
        type yang:timestamp;
        description
            "The timestamp value at the
            time this session was
            created.";
    }

    leaf connect-retry {
        type yang:counter32;
        description
            "The number of times that the
            local PCEP entity has
            attempted to establish a TCP
            connection for this session
            without success. The PCEP
            entity gives up when this
            reaches connect-max-retry.";
    }

    leaf local-id {
        type uint32 {
            range "0..255";
        }
        description
            "The value of the PCEP session
            ID used by the local PCEP
            entity in the Open message
            for this session.
            If state is tcp-pending then
            this is the session ID that
            will be used in the Open
            message. Otherwise, this is
            the session ID that was sent
            in the Open message.";
    }

    leaf remote-id {
        type uint32 {
            range "0..255";
        }
        must "(../state != 'tcp-pending'" +
            "and " +
```



```

        "../state != 'open-wait' )" +
        "or " +
        "(../state = 'tcp-pending'" +
        " or " +
        "../state = 'open-wait' )" +
        "and remote-id = 0))" {
            error-message
                "Invalid remote-id";
            description
                "If state is tcp-pending
                or open-wait then this
                leaf is not used and
                MUST be set to zero.";
        }
    description
        "The value of the PCEP session
        ID used by the peer in its
        Open message for this
        session.";
}

leaf keepalive-timer {
    type uint32 {
        range "0..255";
    }
    units "seconds";
    must "(../state = 'session-up'" +
        "or " +
        "(../state != 'session-up'" +
        "and keepalive-timer = 0))" {
        error-message
            "Invalid keepalive
            timer";
        description
            "This field is used if
            and only if state is
            session-up. Otherwise,
            it is not used and
            MUST be set to
            zero.";
    }
    description
        "The agreed maximum interval at
        which the local PCEP entity
        transmits PCEP messages on this
        PCEP session. Zero means that
        the local PCEP entity never
        sends Keepalives on this

```

```
        session.";
    }

leaf peer-keepalive-timer {
    type uint32 {
        range "0..255";
    }
    units "seconds";
    must "(../state = 'session-up' " +
        "or " +
        "(../state != 'session-up' " +
        "and " +
        "peer-keepalive-timer = 0))" {
        error-message
            "Invalid Peer keepalive
            timer";
        description
            "This field is used if
            and only if state is
            session-up. Otherwise,
            it is not used and MUST
            be set to zero.";
    }
    description
        "The agreed maximum interval at
        which the peer transmits PCEP
        messages on this PCEP session.
        Zero means that the peer never
        sends Keepalives on this
        session.";
}

leaf dead-timer {
    type uint32 {
        range "0..255";
    }
    units "seconds";
    description
        "The dead timer interval for
        this PCEP session.";
}

leaf peer-dead-timer {
    type uint32 {
        range "0..255";
    }
    units "seconds";
    must "(../state != 'tcp-pending' " +
```

```

        "and " +
        "../state != 'open-wait' )" +
        "or " +
        "((../state = 'tcp-pending'" +
        " or " +
        "../state = 'open-wait' )" +
        "and " +
        "peer-dead-timer = 0))" {
            error-message
                "Invalid Peer Dead
                timer";
            description
                "If state is tcp-
                pending or open-wait
                then this leaf is not
                used and MUST be set to
                zero.";
        }
        description
            "The peer's dead-timer interval
            for this PCEP session.";
    }

leaf ka-hold-time-rem {
    type uint32 {
        range "0..255";
    }
    units "seconds";
    must "((../state != 'tcp-pending'" +
        "and " +
        "../state != 'open-wait' )" +
        "or " +
        "((../state = 'tcp-pending'" +
        "or " +
        "../state = 'open-wait' )" +
        "and " +
        "ka-hold-time-rem = 0))" {
        error-message
            "Invalid Keepalive hold
            time remaining";
        description
            "If state is tcp-pending
            or open-wait then this
            field is not used and
            MUST be set to zero.";
    }
    description
        "The keep alive hold time

```

```
        remaining for this session.";
    }

    leaf overloaded {
        type boolean;
        description
            "If the local PCEP entity has
            informed the peer that it is
            currently overloaded, then this
            is set to true. Otherwise, it
            is set to false.";
    }

    leaf overload-time {
        type uint32;
        units "seconds";
        must "(../overloaded = true or" +
            "(../overloaded != true and" +
            " overload-time = 0))" {
            error-message
                "Invalid overload-time";
            description
                "This field is only used
                if overloaded is set to
                true. Otherwise, it is
                not used and MUST be set
                to zero.";
        }
        description
            "The interval of time that is
            remaining until the local PCEP
            entity will cease to be
            overloaded on this session.";
    }

    leaf peer-overloaded {
        type boolean;
        description
            "If the peer has informed the
            local PCEP entity that it is
            currently overloaded, then this
            is set to true. Otherwise, it
            is set to false.";
    }

    leaf peer-overload-time {
        type uint32;
        units "seconds";
    }
}
```

```
must "(../peer-overloaded = true" +
" or " +
"../peer-overloaded != true" +
" and " +
"peer-overload-time = 0))" {
    error-message
        "Invalid peer overload
        time";
    description
        "This field is only used
        if peer-overloaded is
        set to true. Otherwise,
        it is not used and MUST
        be set to zero.";
}
description
    "The interval of time that is
    remaining until the peer will
    cease to be overloaded. If it
    is not known how long the peer
    will stay in overloaded state,
    this leaf is set to zero.";
}
leaf lspdb-sync {
    if-feature stateful;
    type sync-state;
    description
        "The LSP-DB state synchronization
        status.";
}
leaf discontinuity-time {
    type yang:timestamp;
    description
        "The timestamp value of the time
        when the statistics were last
        reset.";
}
container pcep-stats {
    description
        "The container for all statistics
        at session level.";
    uses pcep-stats{
        description
            "The statistics contained are
            for the current sessions to
            that peer. These are lost
            when the session goes down.
```

```

    };
    }
  } // pcep-stats
} // sessions
} // peer
} // peers
} // entity
} // pcep-state

/*
 * Notifications
 */
notification pcep-session-up {
  description
    "This notification is sent when the value of
    '/pcep/pcep-state/peers/peer/sessions/session/state'
    enters the 'session-up' state.";

  uses notification-instance-hdr;

  uses notification-session-hdr;

  leaf state-last-change {
    type yang:timestamp;
    description
      "The timestamp value at the time this session entered
      its current state as denoted by the state leaf.";
  }

  leaf state {
    type pcep-sess-state;
    description
      "The current state of the session.
      The set of possible states excludes the idle state
      since entries do not exist in the idle state.";
  }
} // notification

notification pcep-session-down {
  description
    "This notification is sent when the value of
    '/pcep/pcep-state/peers/peer/sessions/session/state'
    leaves the 'session-up' state.";

  uses notification-instance-hdr;
}
```

```
leaf session-initiator {
    type pcep-initiator;
    description
        "The initiator of the session.";
}

leaf state-last-change {
    type yang:timestamp;
    description
        "The timestamp value at the time this session entered
        its current state as denoted by the state leaf.";
}

leaf state {
    type pcep-sess-state;
    description
        "The current state of the session.
        The set of possible states excludes the idle state
        since entries do not exist in the idle state.";
}
} //notification

notification pcep-session-local-overload {
    description
        "This notification is sent when the local PCEP entity
        enters overload state for a peer.";

    uses notification-instance-hdr;

    uses notification-session-hdr;

    leaf overloaded {
        type boolean;
        description
            "If the local PCEP entity has informed the peer that
            it is currently overloaded, then this is set to
            true. Otherwise, it is set to false.";
    }

    leaf overload-time {
        type uint32;
        units "seconds";
        must "(../overloaded = true or " +
            "(../overloaded != true and " +
            "overload-time = 0))" {
            error-message
                "Invalid overload-time";
            description

```

```
        "This field is only used if overloaded is
        set to true. Otherwise, it is not used
        and MUST be set to zero.";
    }
    description
        "The interval of time that is remaining until the
        local PCEP entity will cease to be overloaded on
        this session.";
}
} //notification

notification pcep-session-local-overload-clear {
    description
        "This notification is sent when the local PCEP entity
        leaves overload state for a peer.";

    uses notification-instance-hdr;

    leaf overloaded {
        type boolean;
        description
            "If the local PCEP entity has informed the peer
            that it is currently overloaded, then this is set
            to true. Otherwise, it is set to false.";
    }
} //notification

notification pcep-session-peer-overload {
    description
        "This notification is sent when a peer enters overload
        state.";

    uses notification-instance-hdr;

    uses notification-session-hdr;

    leaf peer-overloaded {
        type boolean;
        description
            "If the peer has informed the local PCEP entity that
            it is currently overloaded, then this is set to true.
            Otherwise, it is set to false.";
    }

    leaf peer-overload-time {
        type uint32;
        units "seconds";
        must "(../peer-overloaded = true or " +
```



```
        "(../peer-overloaded != true and " +
        "peer-overload-time = 0)" {
            error-message
                "Invalid peer-overload-time";
            description
                "This field is only used if
                peer-overloaded is set to true.
                Otherwise, it is not used and MUST
                be set to zero.";
        }
    description
        "The interval of time that is remaining until the
        peer will cease to be overloaded.  If it is not known
        how long the peer will stay in overloaded state, this
        leaf is set to zero.";
}
} //notification

notification pcep-session-peer-overload-clear {
    description
        "This notification is sent when a peer leaves overload
        state.";

    uses notification-instance-hdr;

    leaf peer-overloaded {
        type boolean;
        description
            "If the peer has informed the local PCEP entity that
            it is currently overloaded, then this is set to true.
            Otherwise, it is set to false.";
    }
} //notification
} //module
} //module
```

<CODE ENDS>

9. Security Considerations

The YANG module defined in this memo is designed to be accessed via the NETCONF protocol [RFC6241]. The lowest NETCONF layer is the secure transport layer and the mandatory-to-implement secure transport is SSH [RFC6242]. The NETCONF access control model [RFC6536] provides the means to restrict access for particular NETCONF users to a pre-configured subset of all available NETCONF protocol operations and content.

There are a number of data nodes defined in the YANG module which are writable/creatable/deletable (i.e., config true, which is the default). These data nodes may be considered sensitive or vulnerable in some network environments. Write operations (e.g., <edit-config>) to these data nodes without proper protection can have a negative effect on network operations.

TBD: List specific Subtrees and data nodes and their sensitivity/vulnerability.

10. Manageability Considerations

10.1. Control of Function and Policy

10.2. Information and Data Models

10.3. Liveness Detection and Monitoring

10.4. Verify Correct Operations

10.5. Requirements On Other Protocols

10.6. Impact On Network Operations

11. IANA Considerations

This document registers a URI in the "IETF XML Registry" [RFC3688]. Following the format in RFC 3688, the following registration has been made.

URI: urn:ietf:params:xml:ns:yang:ietf-pcep

Registrant Contact: The PCE WG of the IETF.

XML: N/A; the requested URI is an XML namespace.

This document registers a YANG module in the "YANG Module Names" registry [RFC6020].

Name:	ietf-pcep
Namespace:	urn:ietf:params:xml:ns:yang:ietf-pcep
Prefix:	pcep
Reference:	This I-D

12. Acknowledgements

The initial document is based on the PCEP MIB [RFC7420]. Further this document structure is based on Routing Yang Module [I-D.ietf-netmod-routing-cfg]. We would like to thank the authors of aforementioned documents.

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PCE Working Group
Internet-Draft
Intended status: Standards Track
Expires: October 25, 2015

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April 23, 2015

Carrying Binding Label/Segment-ID in PCE-based Networks.
draft-sivabalan-pce-binding-label-sid-00.txt

Abstract

It is possible to associate a binding label to RSVP-TE signaled Traffic Engineering Label Switching Path or binding Segment-ID (SID) to Segment Routed Traffic Engineering path. Such a binding label/SID can be used by an upstream node for steering traffic into the appropriate TE path to enforce TE policies. This document proposes an approach for reporting binding label/SID to Path Computation Element (PCE) for supporting PCE-based Traffic Engineering policies.

Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

Status of this Memo

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Table of Contents

1. Introduction	3
2. Terminology	4
3. Path Binding TLV	5
4. Operation	5
5. Security Considerations	6
6. IANA Considerations	6
7. Acknowledgements	7
8. Normative References	7
Authors' Addresses	8

1. Introduction

A PCE can compute Traffic Engineering paths (TE paths) through a network that are subject to various constraints. Currently, TE paths are either set up using the RSVP-TE signaling protocol or Segment Routed (SR). We refer to such paths as RSVP-TE paths and SR-TE paths respectively in this document.

Similar to assigning label to a Forwarding Equivalence Class (FEC) via Label Distribution Protocol (LDP), a binding label can be assigned to a RSVP-TE LSP. If the topmost label of an incoming packet is the binding label, the packet is steered onto the RSVP-TE LSP. As such, any upstream node can use binding labels to steer the packets that it originates to appropriate TE LSPs to enforce TE policy. Similarly, a binding SID (see [I-D.ietf-isis-segment-routing-extensions] and [I-D.ietf-ospf-segment-routing-extensions]) can be used to enforce TE policy with SR-TE path. Note that if an SR-TE path is represented as a forwarding-adjacency, then the corresponding adjacency SID can be used as the binding SID. In such case, the path is advertised using the routing protocols as described in [RFC5440]. The binding SID provides an alternate mechanism without additional overhead on routing protocols.

[RFC5440] describes the Path Computation Element Protocol (PCEP) for communication between a Path Computation Client (PCC) and a PCE or between a pair of PCEs. [I-D.ietf-pce-stateful-pce] specifies extension to PCEP that allows a PCC to delegate its LSPs to a PCE. The PCE can then update the state of LSPs delegated to it. [I-D.ietf-pce-pce-initiated-lsp] specifies a mechanism allowing a PCE to dynamically instantiate an LSP on a PCC by sending the path and characteristics of the LSP. The PCEP extension to setup and maintain SR-TE paths is specified in [I-D.ietf-pce-segment-routing].

Binding label/SID has local significance to the ingress node of the corresponding TE path. When a stateful PCE is deployed for setting up TE paths, it may be desirable to report the binding label or SID to the PCE for the purpose of enforcing end-to-end TE policy. A sample Data Center (DC) use-case is illustrated in the following diagram. In the MPLS DC network, an SR LSP (without traffic engineering) is established using a prefix SID advertised by BGP (see [I-D.keyupate-idr-bgp-prefix-sid]). In IP/MPLS WAN, an SR-TE LSP is setup using the PCE. The list of SIDs of the SR-TE LSP is {A, B, C, D}. The gateway node 1 (which is the PCC) allocates a binding SID X and reports it to the PCE. In order for the access node to steer the traffic over the SR-TE LSP, the PCE passes the SID stack {Y, X} where Y is the prefix SID of the gateway node-1 to the access node. In the absence of the binding SID X, the PCE should pass the SID stack {Y,

A, B, C, D} to the access node. This example also illustrates the additional benefit of using the binding SID to reduce the number of SIDs imposed on the access nodes with a limited forwarding capacity.

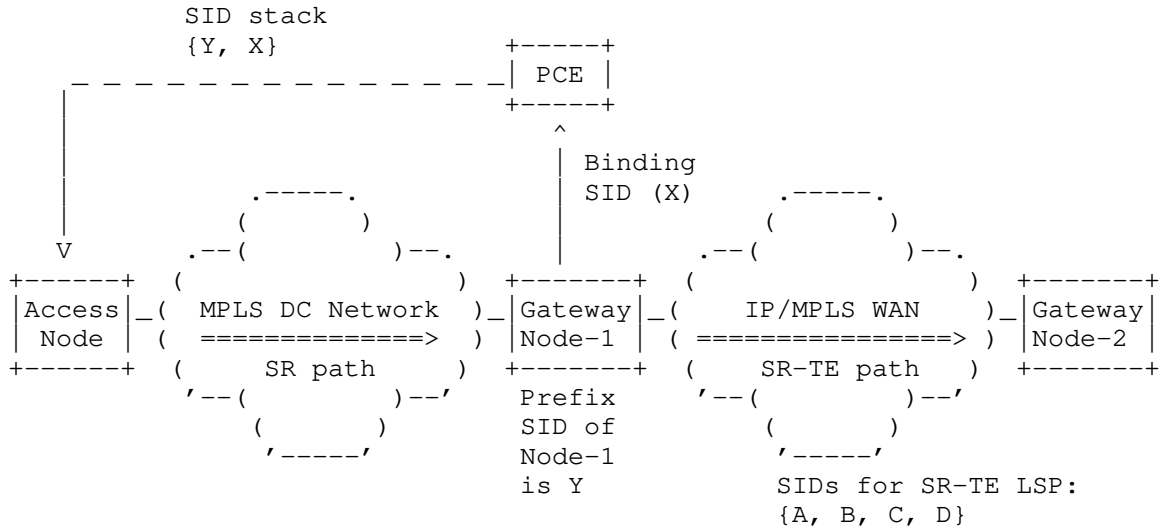


Figure 1: A sample Use-case of Binding SID

In this document, we introduce a new OPTIONAL TLV that a PCC can use in order to report the binding label associated with a TE LSP. This TLV is intended for TE LSPs established using RSVP-TE, SR, or any other future method. Also, in the case of SR-TE LSPs, the TLV can carry an MPLS label binding (for SR-TE path with MPLS data-plane) or a binding SID (e.g., IPv6 address for SR-TE paths with IPv6 data-plane). However, use of this TLV for non-MPLS label binding will be described in separate document(s).

2. Terminology

The following terminologies are used in this document:

LER: Label Edge Router.

LSP: Label Switched Path.

LSR: Label Switching Router.
 PCC: Path Computation Client.
 PCE: Path Computation Element
 PCEP: Path Computation Element Protocol.
 SID: Segment ID.
 SR: Segment Routing.
 TLV: Type, Length, and Value.

3. Path Binding TLV

The new optional TLV is called "TE-PATH-BINDING TLV" whose format is shown in the diagram below is defined to carry binding label or SID for a TE path. This TLV is associated with the LSP object specified in ([I-D.ietf-pce-stateful-pce]). The type of this TLV is to be allocated by IANA.

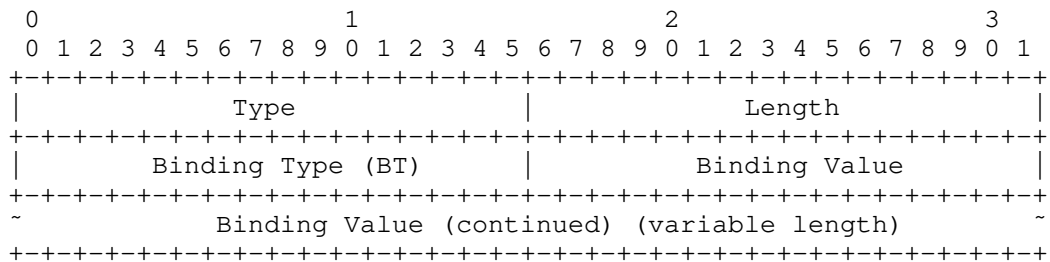


Figure 2: TE-PATH-BINDING TLV

TE-PATH-BINDING TLV is a generic TLV such that it is able to carry MPLS label binding as well as other types of future bindings (e.g., IPv6 SR path). The one octet Binding Type (BT) field identifies the type of binding included in the TLV. This document specifies the following BT value:

- o BT = 0: MPLS label (default).

4. Operation

The binding value is allocated by PCC and reported to PCE via PCRpt message. If a PCE does not recognize the TE-PATH-BINDING TLV, it

MUST ignore the TLV in accordance with ([RFC5440]). If a PCE recognizes the TLV but does not support the TLV, it MUST send PCErr with Error-Type = 2 (Capability not supported).

If a TE-PATH-BINDING TLV is absent in PCRpt message, PCE MUST assume that the corresponding LSP does not have any binding. If there are more than one PATH-BINDING TLVs, only the first TLV MUST be processed and the rest MUST be silently ignored. If PCE recognizes an invalid binding value (e.g., label value from the reserved label space when MPLS label binding is used), it MUST send the PCE error message with Error-Type = 10 ("Reception of an invalid object") and Error Value = TBD ("Bad label value") as specified in [I-D.ietf-pce-segment-routing].

If a PCC receives TE-PATH-BINDING TLV in any message, it MUST close the corresponding PCEP session with the reason "Reception of a malformed PCEP message" according ([RFC5440]). Similarly, if a PCE receives a TE-PATH-BINDING TLV in any message other than a PCRpt or if the TE-PATH-BINDING TLV is associated with any object other than LSP object, the PCE MUST close the corresponding PCEP session with the reason "Reception of a malformed PCEP message" according ([RFC5440]).

If a PCC wants to withdraw or modify a previously reported binding value, it MUST send a PCRpt message without any TE-PATH-BINDING TLV and with the TE-PATH-BINDING TLV containing the new binding value respectively.

5. Security Considerations

No additional security measure is required.

6. IANA Considerations

IANA is requested to allocate a new TLV type (recommended value is 31) for TE-PATH-BINDING TLV specified in this document.

This document requests that a registry is created to manage the value of the Binding Type field in the TE-PATH-BINDING TLV.

Value	Description	Reference
0	MPLS Label	This document

7. Acknowledgements

8. Normative References

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PCE Working Group
Internet-Draft
Intended status: Standards Track
Expires: August 9, 2019

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Carrying Binding Label/Segment-ID in PCE-based Networks.
draft-sivabalan-pce-binding-label-sid-06

Abstract

In order to provide greater scalability, network opacity, and service independence, SR utilizes a Binding Segment Identifier (BSID). It is possible to associate a BSID to RSVP-TE signaled Traffic Engineering Label Switching Path or binding Segment-ID (SID) to Segment Routed (SR) Traffic Engineering path. Such a binding label/SID can be used by an upstream node for steering traffic into the appropriate TE path to enforce SR policies. This document proposes an approach for reporting binding label/SID to Path Computation Element (PCE) for supporting PCE-based Traffic Engineering policies.

Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

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Table of Contents

1. Introduction	2
2. Terminology	5
3. Path Binding TLV	5
4. Operation	6
5. Security Considerations	8
6. IANA Considerations	8
6.1. PCEP TLV Type Indicators	8
6.1.1. TE-PATH-BINDING TLV	8
6.2. PCEP Error Type and Value	9
7. Manageability Considerations	9
8. Acknowledgements	9
9. References	9
9.1. Normative References	9
9.2. Informative References	10
Appendix A. Contributor Addresses	12
Authors' Addresses	12

1. Introduction

A PCE can compute Traffic Engineering paths (TE paths) through a network that are subject to various constraints. Currently, TE paths are either set up using the RSVP-TE signaling protocol or Segment Routing (SR). We refer to such paths as RSVP-TE paths and SR-TE paths respectively in this document.

As per [RFC8402] SR allows a headend node to steer a packet flow along any path. The headend node is said to steer a flow into an Segment Routing Policy (SR Policy). Further, as per [I-D.ietf-spring-segment-routing-policy], an SR Policy is a framework that enables instantiation of an ordered list of segments on a node for implementing a source routing policy with a specific intent for traffic steering from that node.

As described in [RFC8402], Binding Segment Identifier (BSID) is bound to an Segment Routed (SR) Policy, instantiation of which may involve a list of SIDs. Any packets received with an active segment equal to BSID are steered onto the bound SR Policy. A BSID may be either a local (SRLB) or a global (SRGB) SID. As per [I-D.ietf-spring-segment-routing-policy] a BSID can also be associated with any type of interfaces or tunnel to enable the use of a non-SR interface or tunnels as segments in a SID-list.

[RFC5440] describes the Path Computation Element Protocol (PCEP) for communication between a Path Computation Client (PCC) and a PCE or between a pair of PCEs as per [RFC4655]. [RFC8231] specifies extension to PCEP that allows a PCC to delegate its LSPs to a stateful PCE. A stateful PCE can then update the state of LSPs delegated to it. [RFC8281] specifies a mechanism allowing a PCE to dynamically instantiate an LSP on a PCC by sending the path and characteristics. The PCEP extension to setup and maintain SR-TE paths is specified in [I-D.ietf-pce-segment-routing].

[I-D.ietf-pce-segment-routing] provides a mechanism for a network controller (acting as a PCE) to instantiate candidate paths for an SR Policy onto a head-end node (acting as a PCC) using PCEP. For more information on the SR Policy Architecture, see [I-D.ietf-spring-segment-routing-policy].

Binding label/SID has local significance to the ingress node of the corresponding TE path. When a stateful PCE is deployed for setting up TE paths, it may be desirable to report the binding label or SID to the stateful PCE for the purpose of enforcing end-to-end TE/SR policy. A sample Data Center (DC) use-case is illustrated in the following diagram. In the MPLS DC network, an SR LSP (without traffic engineering) is established using a prefix SID advertised by BGP (see [I-D.ietf-idr-bgp-prefix-sid]). In IP/MPLS WAN, an SR-TE LSP is setup using the PCE. The list of SIDs of the SR-TE LSP is {A, B, C, D}. The gateway node 1 (which is the PCC) allocates a binding SID X and reports it to the PCE. In order for the access node to steer the traffic over the SR-TE LSP, the PCE passes the SID stack {Y, X} where Y is the prefix SID of the gateway node-1 to the access node. In the absence of the binding SID X, the PCE should pass the SID stack {Y, A, B, C, D} to the access node. This example also

illustrates the additional benefit of using the binding SID to reduce the number of SIDs imposed on the access nodes with a limited forwarding capacity.

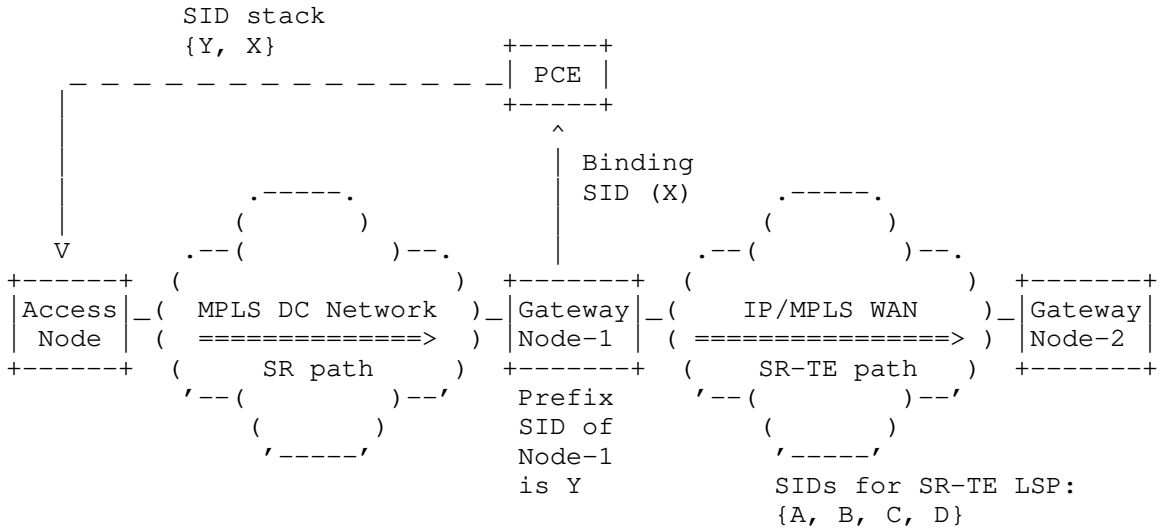


Figure 1: A sample Use-case of Binding SID

A PCC could report the binding label/SID allocated by it to the stateful PCE via Path Computation State Report (PCRpt) message. It is also possible for a stateful PCE to request a PCC to allocate a specific binding label/SID by sending an Path Computation Update Request (PCUpd) message. If the PCC can successfully allocate the specified binding value, it reports the binding value to the PCE. Otherwise, the PCC sends an error message to the PCE indicating the cause of the failure. A local policy or configuration at the PCC SHOULD dictate if the binding label/SID needs to be assigned.

In this document, we introduce a new OPTIONAL TLV that a PCC can use in order to report the binding label/SID associated with a TE LSP, or a PCE to request a PCC to allocate a specific binding label/SID value. This TLV is intended for TE LSPs established using RSVP-TE, SR, or any other future method. Also, in the case of SR-TE LSPs, the TLV can carry a binding MPLS label (for SR-TE path with MPLS data-plane) or a binding IPv6 SID (e.g., IPv6 address for SR-TE paths with IPv6 data-plane). However, use of this TLV for carrying non-MPLS binding SID will be described in separate document(s). Binding value means either MPLS label or SID throughout this document.

Additionally, to support the PCE based central controller [RFC8283] operation where the PCE would take responsibility for managing some part of the MPLS label space for each of the routers that it controls, the PCE could directly make the binding label/SID allocation and inform the PCC. See [I-D.ietf-pce-pcep-extension-for-pce-controller] for details.

2. Terminology

The following terminologies are used in this document:

BSID: Binding Segment Identifier.

LER: Label Edge Router.

LSP: Label Switched Path.

LSR: Label Switching Router.

PCC: Path Computation Client.

PCE: Path Computation Element

PCEP: Path Computation Element Protocol.

RSVP-TE: Resource ReserVation Protocol-Traffic Engineering.

SID: Segment Identifier.

SR: Segment Routing.

SRGB: Segment Routing Global Block.

SRLB: Segment Routing Local Block.

TLV: Type, Length, and Value.

3. Path Binding TLV

The new optional TLV is called "TE-PATH-BINDING TLV" whose format is shown in the diagram below is defined to carry binding label or SID for a TE path. This TLV is associated with the LSP object specified in ([RFC8231]). The type of this TLV is to be allocated by IANA.

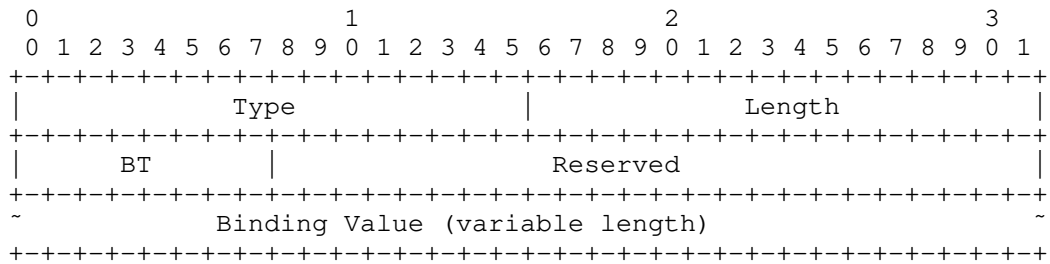


Figure 2: TE-PATH-BINDING TLV

TE-PATH-BINDING TLV is a generic TLV such that it is able to carry MPLS label binding as well as other types of future bindings (e.g., SRv6 path). It is formatted according to the rules specified in [RFC5440].

Binding Type (BT): A one byte field identifies the type of binding included in the TLV. This document specifies the following BT values:

- o BT = 0: The binding value is an MPLS label carried in the format specified in [RFC5462] where only the label value is valid, and other fields (TC, S, and TTL) fields MUST be considered invalid. The Length MUST be set to 6.
- o BT = 1: Similar to the case where BT is 0 except that all the fields on the MPLS label entry are set on transmission. However, the receiver MAY choose to override TC, S, and TTL values according its local policy.
- o BT = 2: The binding value is a SRv6 SID with a format of an 16 byte IPv6 address, representing the binding SID for SRv6.

Reserved: MUST be set to 0 while sending and ignored on receipt.

Binding Value: A variable length field, padded with trailing zeros to a 4-byte boundary. For the BT as 0, the 20 bits represents the MPLS label. For the BT as 1, the 32-bits represents the label stack entry as per [RFC5462]. For the BT as 2, the 128-bits represent the SRv6 SID.

4. Operation

The binding value is allocated by the PCC and reported to a PCE via PCRpt message. If a PCE does not recognize the TE-PATH-BINDING TLV, it MUST ignore the TLV in accordance with ([RFC5440]). If a PCE

recognizes the TLV but does not support the TLV, it MUST send PCErr with Error-Type = 2 (Capability not supported).

If a TE-PATH-BINDING TLV is absent in PCRpt message, PCE MUST assume that the corresponding LSP does not have any binding. If there are more than one TE-PATH-BINDING TLVs, only the first TLV MUST be processed and the rest MUST be silently ignored. If a PCE recognizes an invalid binding value (e.g., label value from the reserved label space when MPLS label binding is used), it MUST send the PCErr message with Error-Type = 10 ("Reception of an invalid object") and Error Value = TBD ("Bad label value") as specified in [I-D.ietf-pce-segment-routing].

If a PCE requires a PCC to allocate a specific binding value, it may do so by sending a PCUpd or PCInitiate message containing a TE-PATH-BINDING TLV. If the value can be successfully allocated, the PCC reports the binding value to the PCE. If the PCC considers the binding value specified by the PCE invalid, it MUST send a PCErr message with Error-Type = TBD ("Binding label/SID failure") and Error Value = TBD ("Invalid SID"). If the binding value is valid, but the PCC is unable to allocate the binding value, it MUST send a PCErr message with Error-Type = TBD ("Binding label/SID failure") and Error Value = TBD ("Unable to allocate the specified label/SID").

If a PCC receives TE-PATH-BINDING TLV in any message other than PCUpd or PCInitiate, it MUST close the corresponding PCEP session with the reason "Reception of a malformed PCEP message" (according to [RFC5440]). Similarly, if a PCE receives a TE-PATH-BINDING TLV in any message other than a PCRpt or if the TE-PATH-BINDING TLV is associated with any object other than LSP object, the PCE MUST close the corresponding PCEP session with the reason "Reception of a malformed PCEP message" (according to [RFC5440]).

If a PCC wishes to withdraw or modify a previously reported binding value, it MUST send a PCRpt message without any TE-PATH-BINDING TLV or with the TE-PATH-BINDING TLV containing the new binding value respectively.

If a PCE wishes to modify a previously requested binding value, it MUST send a PCUpd message with TE-PATH-BINDING TLV containing the new binding value. Absence of TE-PATH-BINDING TLV in PCUpd message means that the PCE does not specify a binding value in which case the binding value allocation is governed by the PCC's local policy.

If a PCC receives a valid binding value from a PCE which is different than the current binding value, it MUST try to allocate the new value. If the new binding value is successfully allocated, the PCC MUST report the new value to the PCE. Otherwise, it MUST send a

PCErr message with Error-Type = TBD ("Binding label/SID failure") and Error Value = TBD ("Unable to allocate the specified label/SID").

In some cases, a stateful PCE can request the PCC to allocate a binding value. It may do so by sending a PCUpd message containing an empty TE-PATH-BINDING TLV, i.e., no binding value is specified (making the length field of the TLV as 2). A PCE can also make the request PCC to allocate a binding at the time of initiation by sending a PCInitiate message with an empty TE-PATH-BINDING TLV.

5. Security Considerations

The security considerations described in [RFC5440], [RFC8231], [RFC8281] and [I-D.ietf-pce-segment-routing] are applicable to this specification. No additional security measure is required.

As described [I-D.ietf-pce-segment-routing], SR allows a network controller to instantiate and control paths in the network. Note that if the security mechanisms of [RFC5440] and [RFC8281] are not used, then the protocol described in this document could be attacked via manipulation of BSID.

6. IANA Considerations

6.1. PCEP TLV Type Indicators

This document defines a new PCEP TLV; IANA is requested to make the following allocations from the "PCEP TLV Type Indicators" sub-registry of the PCEP Numbers registry, as follows:

Value	Name	Reference
TBD	TE-PATH-BINDING	This document

6.1.1. TE-PATH-BINDING TLV

IANA is requested to create a sub-registry to manage the value of the Binding Type field in the TE-PATH-BINDING TLV.

Value	Description	Reference
0	MPLS Label	This document
1	MPLS Label Stack Entry	This document

6.2. PCEP Error Type and Value

This document defines a new Error-type and Error-Values for the PCErr message. IANA is requested to allocate new error-type and error-values within the "PCEP-ERROR Object Error Types and Values" subregistry of the PCEP Numbers registry, as follows:

Error-Type	Meaning				
-----	-----				
TBD	Binding label/SID failure:				
	<table> <tbody> <tr> <td>Error-value = TBD:</td> <td>Invalid SID</td> </tr> <tr> <td>Error-value = TBD:</td> <td>Unable to allocate the specified label/SID</td> </tr> </tbody> </table>	Error-value = TBD:	Invalid SID	Error-value = TBD:	Unable to allocate the specified label/SID
Error-value = TBD:	Invalid SID				
Error-value = TBD:	Unable to allocate the specified label/SID				

7. Manageability Considerations

TBD

8. Acknowledgements

We like to thank Milos Fabian for his valuable comments.

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Internet-Draft
Intended status: Standards Track
Expires: September 7, 2015

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IGP extension for PCEP security capability support in the PCE discovery
draft-wu-pce-discovery-pceps-support-03

Abstract

When a Path Computation Element (PCE) is a Label Switching Router (LSR) participating in the Interior Gateway Protocol (IGP), or even a server participating in IGP, its presence and path computation capabilities can be advertised using IGP flooding. The IGP extensions for PCE discovery (RFC 5088 and RFC 5089) define a method to advertise path computation capabilities using IGP flooding for OSPF and IS-IS respectively. However these specifications lack a method to advertise PCEP security (e.g., Transport Layer Security(TLS)) support capability.

This document proposes new capability flag bit for PCE-CAP-FLAGS sub-TLV that can be announced as attribute in the IGP advertisement to distribute PCEP security support information.

Status of This Memo

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Table of Contents

- 1. Introduction 2
- 2. Conventions used in this document 3
- 3. IGP extension for PCEP security capability support 3
 - 3.1. Use of PCEP security capability support for PCE discovery 3
- 4. Backward Compatibility Consideration 4
- 5. Management Considerations 4
- 6. Security Considerations 4
- 7. IANA Considerations 4
- 8. References 5
 - 8.1. Normative References 5
 - 8.2. Informative References 5
- Authors' Addresses 5

1. Introduction

As described in [RFC5440], PCEP communication privacy is one importance issue, as an attacker that intercepts a Path Computation Element (PCE) message could obtain sensitive information related to computed paths and resources.

Among the possible solutions mentioned in these documents, Transport Layer Security (TLS) [RFC5246] provides support for peer authentication, and message encryption and integrity. In order for a Path Computation Client(PCC) to begin a connection with a PCE server using TLS, PCC SHOULD know whether PCE server supports TLS as a secure transport.

[RFC5088] and [RFC5089] define a method to advertise path computation capabilities using IGP flooding for OSPF and IS-IS respectively. However [RFC5088] and [RFC5089] lacks a method to advertise PCEP security (e.g., TLS) support capability.

This document proposes new capability flag bits for PCE-CAP-FLAGS sub-TLV that can be announced as attributes in the IGP advertisement (defined in [RFC5088] and [RFC5089]) to distribute PCEP security support information.

2. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC2119 [RFC2119].

3. IGP extension for PCEP security capability support

The PCE-CAP-FLAGS sub-TLV is defined in section 4.5 of [RFC5088] and [RFC5089] as an optional sub-TLV used to advertise PCE capabilities. In this section, we extend the PCE-CAP-FLAGS sub-TLV to include the capability and indications that are described for PCEP security (e.g., TLS) support in the current document.

In the PCE-CAP-FLAGS sub-TLV defined in [RFC5088] and [RFC5089], nine capability flags defined in [RFC5088] (as per [RFC4657]) and two capability flags defined [RFC5557], [RFC6006] are included and follows the following format:

- o TYPE: 5
- o LENGTH: Multiple of 4
- o VALUE: This contains an array of units of 32 bit flags with the most significant bit as 0. Each bit represents one PCE capability.

and the processing rule of these flag bits are defined in [RFC5088] and [RFC5089]. In this document, we define three new capability flag bits that indicate TCP MD5 support, TCP Authentication Option (TCP-AO) support, PCEP over TLS support respectively as follows:

Bit	Capability Description
xx	TCP MD5 support
xx	TCP AO Support
xx	PCEP over TLS support

Editor Note: TCP-MD5 is a MUST in RFC5440, do we need a capability for it

3.1. Use of PCEP security capability support for PCE discovery

TCP MD5, TCP-AO, PCEP over TLS support flag bits are advertised using IGP flooding.

- o PCE supports TCP MD5: IGP advertisement SHOULD include TCP MD5 support flag bit.
- o PCE supports TCP-AO: IGP advertisement SHOULD include TCP-AO support flag bit.
- o PCE supports TLS: IGP advertisement SHOULD include PCEP over TLS support flag bit.

If PCE supports multiple security mechanisms, it SHOULD include all corresponding flag bits in IGP advertisement.

If the client is looking for connecting with PCE server with TCP-MD5 support, the client MUST check if TCP-MD5 support flag bit in the PCE- CAP-FLAGS sub-TLV is set. If not, the client SHOULD not consider this PCE. If the client is looking for connecting with PCE server with TCP-AO support, the client MUST check if TCP-AO support flag bit in the PCE- CAP-FLAGS sub-TLV is set. If not, the client SHOULD not consider this PCE. If the client is looking for connecting with PCE server using TLS, the client MUST check if PCEP over TLS support flag bit in the PCE-CAP-FLAGS sub-TLV is set. If not, the client SHOULD not consider this PCE.

4. Backward Compatibility Consideration

An LSR that does not support the new IGP PCE capability bits specified in this document silently ignores those bits.

IGP extensions defined in this document do not introduce any new interoperability issues.

5. Management Considerations

A configuration option may be provided for advertising and withdrawing PCE security capability via IGP.

6. Security Considerations

This document raises no new security issues beyond those described in [RFC5088] and [RFC5089].

7. IANA Considerations

IANA is requested to allocate a new bit in "PCE Security Capability Flags" registry for PCEP Security support capability.

Bit	Meaning	Reference
xx	TCP MD5 support	[This.I.D]
xx	TCP-AO Support	[This.I.D]
xx	PCEP over TLS support	[This.I.D]

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PCE working group
Internet-Draft
Intended status: Standards Track
Expires: September 29, 2017

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IGP extension for PCEP security capability support in the PCE discovery
draft-wu-pce-discovery-pceps-support-07

Abstract

When a Path Computation Element (PCE) is a Label Switching Router (LSR) participating in the Interior Gateway Protocol (IGP), or even a server participating in IGP, its presence and path computation capabilities can be advertised using IGP flooding. The IGP extensions for PCE discovery (RFC 5088 and RFC 5089) define a method to advertise path computation capabilities using IGP flooding for OSPF and IS-IS respectively. However these specifications lack a method to advertise PCEP security (e.g., Transport Layer Security(TLS), TCP Authentication Option (TCP-AO)) support capability.

This document proposes new capability flag bits for PCE-CAP-FLAGS sub-TLV that can be announced as attribute in the IGP advertisement to distribute PCEP security support information.

Status of This Memo

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Table of Contents

1. Introduction	2
2. Conventions used in this document	3
3. IGP extension for PCEP security capability support	3
3.1. Use of PCEP security capability support for PCE discovery	4
4. Backward Compatibility Consideration	4
5. Management Considerations	4
6. Security Considerations	4
7. IANA Considerations	4
8. References	5
8.1. Normative References	5
8.2. Informative References	5
Appendix A. Appendix A: No MD5 Capability Support	5
Authors' Addresses	6

1. Introduction

As described in [RFC5440], PCEP communication privacy is one importance issue, as an attacker that intercepts a Path Computation Element (PCE) message could obtain sensitive information related to computed paths and resources.

Among the possible solutions mentioned in these documents, Transport Layer Security (TLS) [RFC5246] provides support for peer authentication, and message encryption and integrity while TCP Authentication Option (TCP-AO) offer significantly improved security for applications using TCP. In order for a Path Computation Client(PCC) to begin a connection with a PCE server using TLS or TCP-AO, PCC SHOULD know whether PCE server supports TLS or TCP-AO as a secure transport.

Internet-Draft IGP discovery for PCEP Security August 2016
[RFC5088] and [RFC5089] define a method to advertise path computation capabilities using IGP flooding for OSPF and IS-IS respectively. However [RFC5088] and [RFC5089] lacks a method to advertise PCEP security (e.g., TLS) support capability.

This document proposes new capability flag bits for PCE-CAP-FLAGS sub-TLV that can be announced as attributes in the IGP advertisement (defined in [RFC5088] and [RFC5089]) to distribute PCEP security support information.

2. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC2119 [RFC2119].

3. IGP extension for PCEP security capability support

The PCE-CAP-FLAGS sub-TLV is defined in section 4.5 of [RFC5088] and [RFC5089] as an optional sub-TLV used to advertise PCE capabilities. In this section, we extend the PCE-CAP-FLAGS sub-TLV to include the capability and indications that are described for PCEP security (e.g., TLS) support in the current document.

In the PCE-CAP-FLAGS sub-TLV defined in [RFC5088] and [RFC5089], nine capability flags defined in [RFC5088] (as per [RFC4657]) and two capability flags defined [RFC5557], [RFC6006] are included and follows the following format:

- o TYPE: 5
- o LENGTH: Multiple of 4
- o VALUE: This contains an array of units of 32 bit flags with the most significant bit as 0. Each bit represents one PCE capability.

and the processing rule of these flag bits are defined in [RFC5088] and [RFC5089]. In this document, we define two new capability flag bits that indicate TCP Authentication Option (TCP-AO) support, PCEP over TLS support respectively as follows:

Bit	Capability Description
xx	TCP AO Support
xx	PCEP over TLS support

TCP-AO, PCEP over TLS support flag bits are advertised using IGP flooding.

- o PCE supports TCP-AO: IGP advertisement SHOULD include TCP-AO support flag bit.
- o PCE supports TLS: IGP advertisement SHOULD include PCEP over TLS support flag bit.

If PCE supports multiple security mechanisms, it SHOULD include all corresponding flag bits in IGP advertisement.

If the client is looking for connecting with PCE server with TCP-AO support, the client MUST check if TCP-AO support flag bit in the PCE-CAP-FLAGS sub-TLV is set. If not, the client SHOULD NOT consider this PCE. If the client is looking for connecting with PCE server using TLS, the client MUST check if PCEP over TLS support flag bit in the PCE-CAP-FLAGS sub-TLV is set. If not, the client SHOULD NOT consider this PCE.

4. Backward Compatibility Consideration

An LSR that does not support the new IGP PCE capability bits specified in this document silently ignores those bits.

IGP extensions defined in this document do not introduce any new interoperability issues.

5. Management Considerations

A configuration option may be provided for advertising and withdrawing PCE security capability via IGP.

6. Security Considerations

This document raises no new security issues beyond those described in [RFC5088] and [RFC5089].

7. IANA Considerations

IANA is requested to allocate a new bit in "PCE Security Capability Flags" registry for PCEP Security support capability.

Bit	Meaning	Reference
xx	TCP-AO Support	[This.I.D]
xx	PCEP over TLS support	[This.I.D]

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- [RFC6006] Zhao, Q., King, D., Verhaeghe, F., Takeda, T., Ali, Z., and J. Meuric, "Extensions to the Path Computation Element Communication Protocol (PCEP) for Point-to-Multipoint Traffic Engineering Label Switched Paths", RFC 6006, September 2010.

Appendix A. Appendix A: No MD5 Capability Support

To be compliant with Section 10.2 of RFC5440, this document doesn't consider to add capability for TCP-MD5. Therefore by default, PCEP Speaker in communication supports capability for TCP-MD5 (See section 10.2, [RFC5440]). A method to advertise TCP-MD5 Capability support using IGP flooding is not required. If the client is looking for connecting with PCE server with other Security capability support (e.g., TLS support) than TCP-MD5, the client MUST check if flag bit

Internet-Draft IGP discovery for PCEP Security March 2017
in the PCE- CAP-FLAGS sub-TLV for specific capability is set (See
section 3.1).

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PCEP Extensions for traffic steering support in Service Function
Chaining
draft-wu-pce-traffic-steering-sfc-07

Abstract

This document provides an overview of the usage of Path Computation Element (PCE) with Service Function Chaining (SFC); which is described as the definition and instantiation of an ordered set of such service functions (such as firewalls, load balancers), and the subsequent "steering" of traffic flows through those service functions.

This document specifies extensions to the Path Computation Element Protocol (PCEP) that allow a stateful PCE to compute and instantiate Service Function Paths (SFP).

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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Table of Contents

1. Introduction	2
2. Conventions used in this document	3
3. Service Function Paths and PCE	3
4. Overview of PCEP Operation in SFC-enabled Networks	5
4.1. SFP Instantiation	6
4.2. SFP Withdrawal	6
4.3. SFP Delegation and Cleanup	6
4.4. SFP State Synchronization	6
4.5. SFP Update and Report	6
5. Object Formats	7
5.1. The OPEN Object	7
5.2. The LSP Object	7
5.2.1. SFP Identifiers TLV	8
6. Backward Compatibility	9
7. SFP signaling and forwarding consideration	9
8. Security Considerations	9
9. IANA Considerations	9
10. Acknowledgements	9
11. References	9
11.1. Normative References	9
11.2. Informative References	10
Authors' Addresses	11

1. Introduction

Service chaining enables the creation of composite services that consist of an ordered set of Service Functions (SF) that must be applied to packets and/or frames selected as a result of classification as described in [I-D.ietf-sfc-architecture] and referred to as Service Function Chain (SFC). A Service Function Path (SFP) is the instantiation of a SFC in the network. Packets follow a

Service Function Path from a classifier through the requisite Service Functions (SF) and Service Function Forwarders (SFF).

[RFC5440] describes the Path Computation Element Protocol (PCEP) as the communication between a Path Computation Client (PCC) and a Path Control Element (PCE), or between PCE and PCE, enabling computation of Multiprotocol Label Switching (MPLS) for Traffic Engineering Label Switched Path (TE LSP).

[I-D.ietf-pce-stateful-pce] specifies extensions to PCEP to enable stateful control of MPLS TE LSPs. [I-D.ietf-pce-pce-initiated-lsp] provides the fundamental extensions needed for stateful PCE-initiated LSP instantiation.

This document specifies extensions to the PCEP that allow a stateful PCE to compute and instantiate Service Function Paths (SFP).

2. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC2119 [RFC2119].

The following terminologies are used in this document:

PCC: Path Computation Client.

PCE: Path Computation Element.

PCEP: Path Computation Element Protocol.

PDP: Policy Decision Point.

SF: Service Function.

SFC: Service Function Chain.

SFP: Service Function Path.

SFF: Service Forwarder Function.

UNI: User-Network Interface.

3. Service Function Paths and PCE

Services are constructed as a sequence of SFs that represent an SFC, where a SF can be a virtual instance or be embedded in a physical network element, and one or more SFs may be supported by the same

physical network element. A SFC creates an abstracted view of a service and specifies the set of required SFs as well as the order in which they must be executed.

When an SFC is instantiated into the network it is necessary to select the specific instances of SFs that will be used, and to create the service function path for that SFC using SF network locators. Thus, the instantiation of a SFC results in the establishment of a Service Function Path, either a la hop-by-hop through the ordered sequence of SF functions, or in a pre-computed, traffic-engineered fashion. In other words, an SFP is the instantiation of the defined SFC as described in [I-D.ietf-sfc-architecture].

The selection of SFP can be based on a set of policy attributes (forwarding and routing, QoS, security, etc., or a combination thereof), ranging from simple to more elaborate selection criteria and the use of stateful PCE with extensions to PCEP are one such way to achieve this.

Stateful pce [I-D.ietf-pce-stateful-pce] specifies a set of extensions to PCEP to enable stateful control of TE LSPs. [I-D.ietf-pce-pce-initiated-lsp] provides the fundamental motivations and extensions needed for stateful PCE-initiated LSP instantiation. This document specifies extensions that allow a stateful PCE to compute and instantiate Service Function Paths (SFP) via PCEP.

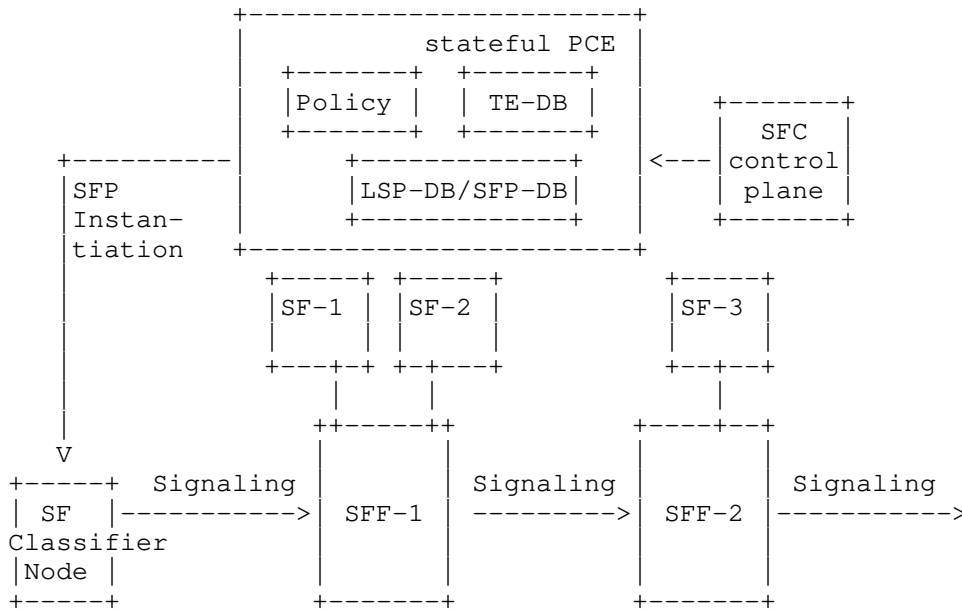


Figure 1: PCE based SFP instantiation

SFC Control plane components are responsible for maintaining SFC Policy Tables and enforcing appropriate policies in SF Classifier and SFF Nodes as described in [I-D.ietf-sfc-architecture][I-D.ww-sfc-control-plane]. The SFC Control plane component can be seen as a policy Decision point (PDP,[RFC5394]). Such PDP can then operate a stateful PCE and its instantiation mechanism to compute and instantiate Service Function Paths (SFP). The PCE maybe co-located with the SFC Control plane component or an external entity.

4. Overview of PCEP Operation in SFC-enabled Networks

A PCEP speaker indicates its ability to support PCE provisioned dynamic SFP paths during the PCEP Initialization phase via a mechanism described in Section 5.1. A PCE can initiate SFPs only for PCCs that advertised this capability and a PCC will follow the procedures described in this document only on sessions where the PCE advertised this capability.

As per section 5.1 of [I-D.ietf-pce-pce-initiated-lsp], the PCE sends a Path Computation LSP Initiate Request (PCInitiate) message to the PCC to instantiate or delete a LSP. The Explicit Route Object (ERO) can be used to encode either a sequence of SF functions or a combination of SFs and SFFs to establish a SFP. If the said SFFs and

SFs can be identified with an IP address, the IP sub-object can be used as a SF/SFF identification means. This document makes no change to the PCInitiate message format but extends LSP objects described in Section 5.2.

Editor-Note: In case a PCE-Initiated Signaling mechanism is used to setup the service function path, then does the classifier / PCE-Initiated signaling protocol needs to understand if the IP address is for SFF or SF or the signaling protocol is only used to signal IP address for SFs?

4.1. SFP Instantiation

The Instantiation operation of a SFP is the same as defined in section 5.3[I-D.ietf-pce-pce-initiated-lsp]. Rules of processing and error codes remain unchanged.

4.2. SFP Withdrawal

The withdrawal operation of a SFP is the same as defined in section 5.4 of [I-D.ietf-pce-pce-initiated-lsp] : the PCE sends an LSP Initiate Message with an LSP object carrying the PLSP-ID of the SFP to be removed and an SRP object with the R flag set (LSP-REMOVE as per section 5.2 of [I-D.ietf-pce-pce-initiated-lsp]). Rules of processing and error codes remain unchanged.

4.3. SFP Delegation and Cleanup

SFP delegation and cleanup operations are similar to those defined in section 6 of [I-D.ietf-pce-pce-initiated-lsp]. Rules of processing and error codes remains unchanged.

4.4. SFP State Synchronization

State Synchronization operations described in Section 5.4 of [I-D.ietf-pce-stateful-pce] can be applied for SFP state maintenance as well.

4.5. SFP Update and Report

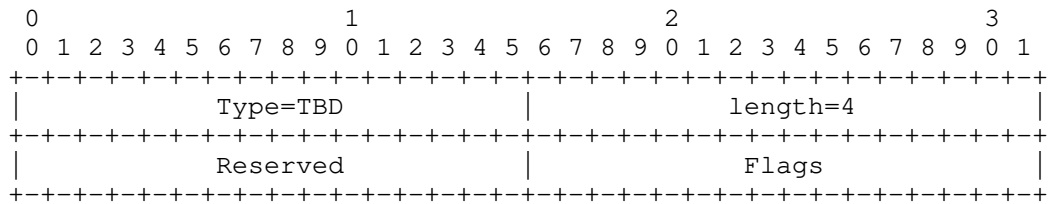
A PCE can send an SFP Update request to a PCC to update one or more attributes of an SFP and to re-signal the SFP with the updated attributes. A PCC can send an SFP state report to a PCE, and which contains the SFP State information. The mechanism is described in [I-D.ietf-pce-stateful-pce] and can be applied for SFPs as well.

5. Object Formats

5.1. The OPEN Object

This document defines a new optional TLV for use in the OPEN Object to indicate the PCEP speaker's Service function Chaining capability.

The SFC-PCE-CAPABILITY TLV is an optional TLV for use in the OPEN Object to advertise the SFC capability during the PCEP session. The format of the SFC-PCE-CAPABILITY TLV is shown in the following Figure 2 :



SFC-PCE-CAPABILITY TLV Format

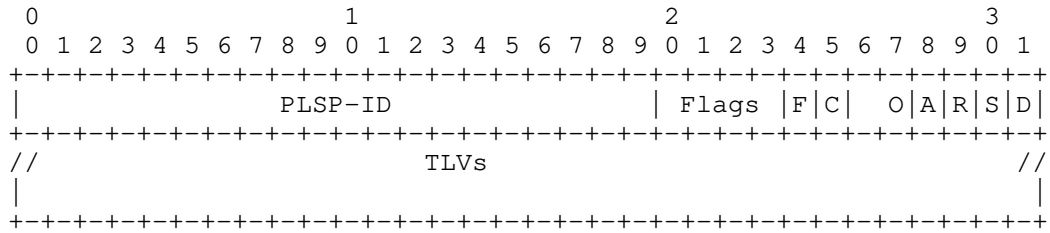
The code point for the TLV type is to be defined by IANA. The TLV length is 4 octets.

The value is TBD.

As per [I-D.ietf-pce-stateful-pce], a PCEP speaker advertises the capability of instantiating PCE-initiated LSPs via the Stateful PCE Capability TLV (LSP-INSTANTIATION-CAPABILITY bit) conveyed in an Open message. The inclusion of the SFC-PCE-CAPABILITY TLV in an OPEN object indicates that the sender is SFC-capable. Both mechanisms indicate the SFP instantiation capability of the PCEP speaker.

5.2. The LSP Object

The LSP object is defined in [I-D.ietf-pce-pce-initiated-lsp] and included here for reference (Figure 3).



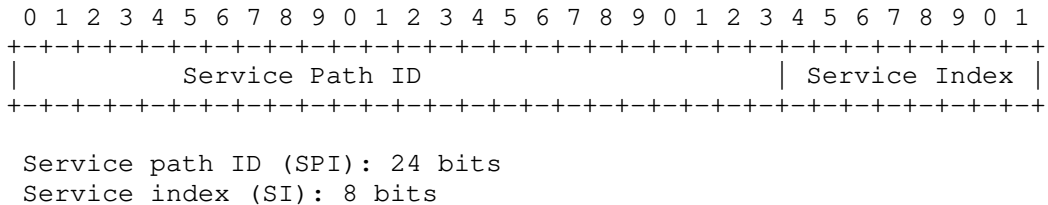
LSP Object Format

A new flag, called the SFC (F) flag, is introduced. The F Flag set to 1 indicates that this LSP is actually an SFP. The C flag will also be set to indicate it was created via a PCInitiate message.

5.2.1. SFP Identifiers TLV

The SFP Identifiers TLV MUST be included in the LSP object for Service Function Paths (SFP). The SFP Identifier TLV is used by the classifier to enable SFP selection for the traffic, i.e., direct traffic to specific SFP[I-D.ietf-sfc-architecture]. The SFP Identifier carried in the SFC encapsulation can be further used by SFF to select service functions and next SFF, e.g., enable a packet that repeatedly arrives at the same SFF to get the correct services provided each time it arrives, and to go to the correct next SFF each time it arrives.

The format of SFP Identifier TLV is shown in the following figure.



SPI: identifies a service path. The same ID is used by the participating nodes for path setup/selection. An administrator can use the SPI for reporting and troubleshooting packets along a specific path. SPI along with PLSP-ID is used in PCEP to identify the Service Path.

SI: provides location within the service path.

6. Backward Compatibility

The SFP instantiation capability PCEP protocol extensions described in this document MUST NOT be used if PCCs or the PCE did not advertise its SFP instantiation stateful capability, as per Section 5.1. If this is not the case and stateful operations on SFPs are attempted, then a PCERR with error-type 19 (Invalid Operation) and error-value TBD needs to be generated.

[Editor Note: more information on exact error value is needed]

7. SFP signaling and forwarding consideration

The SFP instantiation mechanism described in this document is not tightly coupled to any SFP signaling mechanism. For example, SR-based approach [I-D.ietf-pce-segment-routing] can utilize the mechanism described here and does not need any other specific protocol extensions. Generic SFC Encapsulation [I-D.quinn-sfc-nsh] can also be used together with the mechanism described here to enable SFP forwarding.

8. Security Considerations

The security considerations described in [RFC5440] and [I-D.ietf-pce-pce-initiated-lsp] are applicable to this specification. No additional security measure is required.

9. IANA Considerations

TBD

10. Acknowledgements

Many thanks to Ron Parker, Hao Wang, Dave Dolson, Jing Huang, Joel M. Halpern for the discussion in formulating the content for the draft.

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PCE Working Group
Internet-Draft
Intended status: Standards Track
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June 27, 2017

PCEP Extensions for Service Function Chaining (SFC)
draft-wu-pce-traffic-steering-sfc-12

Abstract

This document provides an overview of the usage of Path Computation Element (PCE) to dynamically structure service function chains. Service Function Chaining (SFC) is a technique that is meant to facilitate the dynamic enforcement of differentiated traffic forwarding policies within a domain. Service function chains are composed of an ordered set of elementary Service Functions (such as firewalls, load balancers) that need to be invoked according to the design of a given service. Corresponding traffic is thus forwarded along a Service Function Path (SFP) that can be computed by means of PCE.

This document specifies extensions to the Path Computation Element Protocol (PCEP) that allow a stateful PCE to compute and instantiate Service Function Paths.

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Table of Contents

1. Introduction	2
2. Conventions used in this document	3
3. Service Function Paths and PCE	4
4. Overview of PCEP Operation in SFC-Enabled Networks	6
4.1. SFP Instantiation	6
4.2. SFP Withdrawal	6
4.3. SFP Delegation and Cleanup	7
4.4. SFP State Synchronization	7
4.5. SFP Update and Report	7
5. Object Formats	7
5.1. The OPEN Object	7
5.2. The LSP Object	8
5.2.1. SFP Identifiers TLV	8
6. Backward Compatibility	9
7. SFP Instantiation Signaling and Forwarding Considerations	9
8. Security Considerations	10
9. IANA Considerations	10
10. Acknowledgements	10
11. References	10
11.1. Normative References	10
11.2. Informative References	11
Authors' Addresses	12

1. Introduction

Service Function Chaining (SFC) enables the creation of composite services that consist of an ordered set of Service Functions (SF) that must be applied to packets and/or frames and/or flows selected as a result of service-inferred traffic classification as described in [RFC7665]. A Service Function Path (SFP) is a path along which traffic that is bound to a specific service function chain will be

forwarded. Packets typically follow a Service Function Path from a classifier through the Service Functions (SF) that need to be invoked according to the SFC instructions. Forwarding decisions are made by Service Function Forwarders (SFF) according to such instructions.

[RFC5440] describes the Path Computation Element Protocol (PCEP) as the protocol used by a Path Computation Client (PCC) and a Path Control Element (PCE) to exchange information, thereby enabling the computation of Multiprotocol Label Switching (MPLS) for Traffic Engineering Label Switched Path (TE LSP), in particular.

[I-D.ietf-pce-stateful-pce] specifies extensions to PCEP to enable a stateful control of MPLS TE LSPs. [I-D.ietf-pce-pce-initiated-lsp] provides the extensions needed for stateful PCE-initiated LSP instantiation.

This document specifies PCEP extensions that allow a stateful PCE to compute and instantiate traffic-engineered Service Function Paths (SFP).

2. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC2119 [RFC2119].

This document makes use of these acronyms:

PCC: Path Computation Client.

PCE: Path Computation Element.

PCEP: Path Computation Element Protocol.

PDP: Policy Decision Point.

SF: Service Function.

SFC: Service Function Chain.

SFP: Service Function Path.

RSP: Rendered Service Path.

SFF: Service Function Forwarder.

UNI: User-Network Interface.

3. Service Function Paths and PCE

Service function chains are constructed as a sequence of SFs, where a SF can be virtualized or embedded in a physical network element. One or several SFs may be supported by the same physical network element. A SFC creates an abstracted view of a service and specifies the set of required SFs as well as the order in which they must be executed.

When an SFC is created, it is necessary to select the specific instances of SFs that will be used. A service function path for that SFC will then be established (notion of rendered service path) or can be precomputed, based upon the sequence of SFs that need to be invoked by the corresponding traffic, i.e., the traffic that is bound to the corresponding SFC. Note that a SF instance can be serviced by one or multiple SFFs. One or multiple SF instances can be serviced by one SFF. Thus, the instantiation of an SFC results in the establishment of a Service Function Path, either in a hop-by-hop fashion, or by means of traffic-engineering capabilities. In the latter case, the SFP is precomputed, i.e., an SFP is an instantiation of the defined SFC as described in [RFC7665].

The computation, the selection, and the establishment of a traffic-engineered SFP can rely upon a set of (service-specific) policies (forwarding and routing, QoS, security, etc., or a combination thereof). Stateful PCE with appropriate SFC-aware PCEP extensions can be used to compute traffic-engineered SFPs.

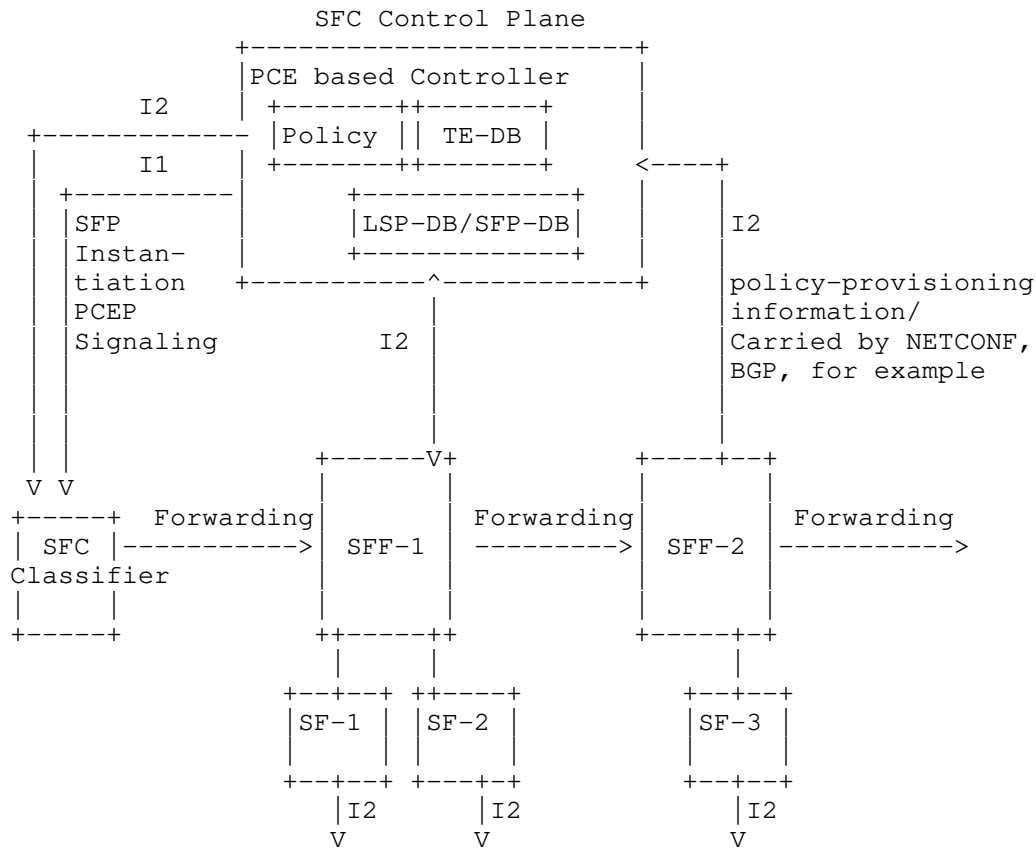


Figure 1: PCE-based SFP instantiation

In Figure 1, the PCE-based Controller [I-D.ietf-teas-pce-central-control] in the SFC Control plane is responsible for computing the path for a given service function chain. This PCE-based controller can operate as a stateful PCE ([I-D.draft_ietf_stateful_pce]) that will provide a classifier (a headend from a PCE standpoint) with the PCEP-formatted information to instantiate a given SFP. As a consequence, the PCE-based controller derives the set of policy-provisioning information (namely SFP configuration information and traffic classification rules) that will be provided to the various elements (Classifier, SFF) involved in the establishment of the SFP.

By doing so, SFC Classifier can bind a flow to a service function chain and forward such flow along the corresponding SFP. The SFC Control Plane [I-D.ietf-sfc-control-plane] is also responsible for defining the appropriate policies (traffic classification, forwarding and routing, etc.) that will be enforced by SFC Classifiers, SFF Nodes

and SF Nodes, as described in [RFC7665]. From that standpoint, the SFC Control Plane embeds a Policy Decision Point that is responsible for defining the SFC policies. SFC policies will be provided by the PDP and enforced by SFC components like classifiers and SFFs by means of policy-provision information. A protocol like NETCONF, BGP can be used to carry such policy-provisioning information.

4. Overview of PCEP Operation in SFC-Enabled Networks

A PCEP speaker indicates its ability to support PCE-computed SFP paths during the PCEP Initialization phase via a mechanism described in Section 5.1. A PCE may initiate SFPs only for PCCs that advertised this capability; a PCC follows the procedures described in this document only for sessions where the PCE advertised this capability.

As per Section 5.1 of [I-D.ietf-pce-pce-initiated-lsp], the PCE sends a Path Computation LSP Initiate Request (PCInitiate) message to the PCC to instantiate or delete a LSP. The Explicit Route Object (ERO) is used to encode either a full sequence of SF instances or a specific sequence of SFFs and SFs to establish an SFP. If the said SFFs and SFs are identified with an IP address, the IP sub-object can be used as a SF/SFF identification means. This document makes no change to the PCInitiate message format but extends LSP objects described in Section 5.2.

Editor's note: In case a PCE-Initiated signaling mechanism is used to set up the service function path, does the classifier / PCE-Initiated signaling protocol need to understand whether an IP address is assigned to a SFF or a SF, or the signaling protocol is only used to signal IP addresses for SFs?

To prevent multiple classifiers assign the same SFP ID to one Service Function Path(SFP ID assignment conflict), in this document, we assume SFP ID can be predetermined and assigned by stateful PCE when stateful PCE can be used to compute traffic-engineered SFPs.

4.1. SFP Instantiation

The instantiation of a SFP is the same as defined in Section 5.3 of [I-D.ietf-pce-pce-initiated-lsp]. Rules for processing and error codes remain unchanged.

4.2. SFP Withdrawal

The withdrawal of an SFP is the same as defined in Section 5.4 of [I-D.ietf-pce-pce-initiated-lsp]: the PCE sends an LSP Initiate Message with an LSP object carrying the PLSP-ID of the SFP and the

SFP Identifier to be removed, as well as an SRP object with the R flag set (LSP-REMOVE as per Section 5.2 of [I-D.ietf-pce-pce-initiated-lsp]). Rules for processing and error codes remain unchanged.

4.3. SFP Delegation and Cleanup

SFP delegation and cleanup operations are similar to those defined in Section 6 of [I-D.ietf-pce-pce-initiated-lsp]. Rules for processing and error codes remain unchanged.

4.4. SFP State Synchronization

State Synchronization operations described in Section 5.4 of [I-D.ietf-pce-stateful-pce] can be applied to SFP state maintenance as well.

4.5. SFP Update and Report

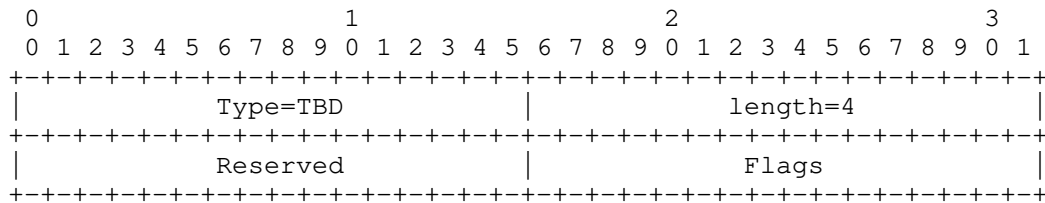
A PCE can send an SFP Update request to a PCC to update one or more attributes of an SFP and to re-signal the SFP with the updated attributes. A PCC can send an SFP state report to a PCE, and which contains the SFP State information. The mechanism is described in [I-D.ietf-pce-stateful-pce] and can be applied to SFPs as well.

5. Object Formats

5.1. The OPEN Object

The optional TLV shown in Figure 2 is defined for use in the OPEN Object to indicate the PCEP speaker's Service Function Chaining capability.

The SFC-PCE-CAPABILITY TLV is an optional TLV to be carried in the OPEN Object to advertise the SFC capability during the PCEP session.



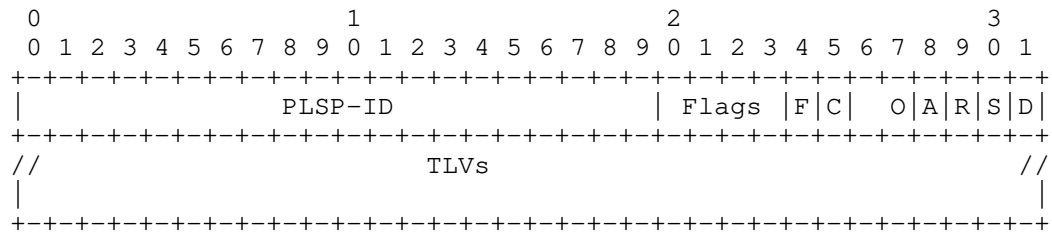
SFC-PCE-CAPABILITY TLV Format

The code point for the TLV type is to be defined by IANA (see Section 9). The TLV length is 4 octets.

As per [I-D.ietf-pce-stateful-pce], a PCEP speaker advertises the capability of instantiating PCE-initiated LSPs via the Stateful PCE Capability TLV (LSP-INSTANTIATION-CAPABILITY bit) carried in an Open message. The inclusion of the SFC-PCE-CAPABILITY TLV in an OPEN object indicates that the sender is SFC-capable. Both mechanisms indicate the SFP instantiation capability of the PCEP speaker.

5.2. The LSP Object

The LSP object is defined in [I-D.ietf-pce-pce-initiated-lsp] and included here for reference (Figure 3).



LSP Object Format

A new flag, called the SFC flag (F-bit), is introduced. The F-bit set to "1" indicates that this LSP is actually an SFP. The C flag will also be set to indicate it was created via a PCInitiate message.

5.2.1. SFP Identifiers TLV

As described in section 4, SFP ID is predetermined and assigned by stateful PCE. The SFP Identifiers TLV MUST be included in the LSP object for SFPs. The SFP Identifier TLV is used by the classifier to select the SFP along which some traffic will be forwarded, according to the traffic classification rules applied by the classifier [RFC7665]. The SFP Identifier is part of the SFC metadata carried in packets and is used by the SFF to invoke service functions and identify the next SFF.

The format of the SFP Identifier TLV is shown in Figure 4.

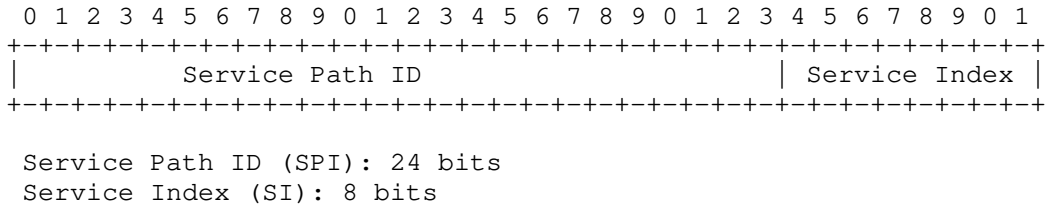


Figure 4

SPI: identifies a service path. The same ID is used by the participating nodes for path setup/selection. An administrator can use the SPI for reporting and troubleshooting packets along a specific path. SPI along with PLSP-ID is used by PCEP to identify the Service Path.

SI: provides location within the service path.

6. Backward Compatibility

The SFP instantiation capability defined as a PCEP extension and documented in this draft MUST NOT be used if PCCs or the PCE did not advertise their stateful SFP instantiation capability, Section 5.1. If this is not the case and stateful operations on SFPs are attempted, then a PCERR message with error-type 19 (Invalid Operation) and error-value TBD needs to be generated.

[Editor’s note: more information on exact error value is needed]

7. SFP Instantiation Signaling and Forwarding Considerations

The PCE-initiated SFP instantiation signaling described in this document is exchanged between PCE server and SFC Classifier and does not assume any specific mechanism to exchange SFP information (e.g., path identification information, metadata [I-D.ietf-sfc-nsh]) between SFFs or between SFF and SF, or between the controller and SFF and establish SFP in the data plane throughout a SFC domain. For example, such mechanism can rely upon the use of the SFC Encapsulation defined in [I-D.ietf-sfc-nsh] to exchange SFP information between SFFs or rely upon the use of BGP Control plane defined in [I-D.ietf-bess-nsh-bgp-control-plane] to exchange SFP information between the Controller and SFF.

Likewise, [I-D.ietf-teas-pce-central-control] can use the signaling mechanism described in this draft to enforce SFC-inferred traffic engineering policies and provide load balancing between service function nodes. The approach that relies upon the Segment Routing technique [I-D.ietf-pce-segment-routing] can also take advantage of

the signaling mechanism described in this document to support Service Path instantiation, which does not require any additional specific extension to the Segment Routing machinery.

8. Security Considerations

The security considerations described in [RFC5440] and [I-D.ietf-pce-pce-initiated-lsp] are applicable to this specification. This document does not raise any additional security issue.

9. IANA Considerations

IANA is requested to allocate a new code point in the PCEP TLV Type Indicators registry, as follows:

Value	Meaning	Reference
TBD	SFC-PCE-CAPABILITY	This document

10. Acknowledgements

Many thanks to Ron Parker, Hao Wang, Dave Dolson, Jing Huang, and Joel M. Halpern for the discussion about the content for the document.

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PCE Working Group
Internet-Draft
Intended status: Standards Track
Expires: January 7, 2016

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The Use Cases for Using PCE as the Central Controller(PCECC) of LSPs
draft-zhao-pce-central-controller-user-cases-02

Abstract

In certain networks deployment scenarios, service providers would like to keep all the existing MPLS functionalities in both MPLS and GMPLS network while removing the complexity of existing signaling protocols such as LDP and RSVP-TE. In this document, we propose to use the PCE as a central controller so that LSP can be calculated/signaled/initiated/downloaded/managed through a centralized PCE server to each network devices along the LSP path while leveraging the existing PCE technologies as much as possible.

This draft describes the use cases for using the PCE as the central controller where LSPs are calculated/setup/initiated/downloaded/maintained through extending the current PCE architectures and extending the PCEP.

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Table of Contents

1. Introduction	3
1.1. Background	3
1.2. Using the PCE as the Central Controller (PCECC) Approach	4
2. Terminology	7
3. PCEP Requirements	7
4. Use Cases of PCECC for Label Resource Reservations	8
5. Using PCECC for SR without the IGP Extension	9
5.1. Use Cases of PCECC for SR Best Effort (BE) Path	10
5.2. Use Cases of PCECC for SR Traffic Engineering (TE) Path	11
6. Use Cases of PCECC for TE LSP	12
7. Use Cases of PCECC for Multicast LSPs	14
7.1. Using PCECC for P2MP/MP2MP LSPs' Setup	14
7.2. Use Cases of PCECC for the Resiliency of P2MP/MP2MP LSPs	15
7.2.1. PCECC for the End-to-End Protection of the P2MP/MP2MP LSPs	15
7.2.2. PCECC for the Local Protection of the P2MP/MP2MP LSPs	16
8. Use Cases of PCECC for LSP in the Network Migration	17
9. Use Cases of PCECC for L3VPN and PWE3	19
10. The Considerations for PCECC Procedure and PCEP extensions	19
11. IANA Considerations	20
12. Security Considerations	20
13. Acknowledgments	20
14. References	20
14.1. Normative References	20
14.2. Informative References	20

1. Introduction

1.1. Background

In certain network deployment scenarios, service providers would like to have the ability to dynamically adapt to a wide range of customer's requests for the sake of flexible network service delivery, SDN has provides additional flexibility in how the network is operated comparing the traditional network.

The existing networking ecosystem has become awfully complex and highly demanding in terms of robustness, performance, scalability, flexibility, agility, etc. By migrating to the SDN enabled network from the existing network, service providers and network operators must have a solution which they can evolve easily from the existing network into the SDN enabled network while keeping the network services remain scalable, guarantee robustness and availability etc.

Taking the smooth transition between traditional network and the new SDN enabled network into account, especially from a cost impact assessment perspective, using the existing PCE components from the current network to function as the central controller of the SDN network is one choice, which not only achieves the goal of having a centralized controller to provide the functionalities needed for the central controller, but also leverages the existing PCE network components.

The Path Computation Element communication Protocol (PCEP) provides mechanisms for Path Computation Elements (PCEs) to perform route computations in response to Path Computation Clients (PCCs) requests. PCEP Extensions for PCE-initiated LSP Setup in a Stateful PCE Model draft [I-D. draft-ietf-pce-stateful-pce] describes a set of extensions to PCEP to enable active control of MPLS-TE and GMPLS tunnels.

[I-D.crabbe-pce-pce-initiated-lsp] describes the setup and teardown of PCE-initiated LSPs under the active stateful PCE model, without the need for local configuration on the PCC, thus allowing for a dynamic MPLS network that is centrally controlled and deployed.

[I-D.ali-pce-remote-initiated-gmpls-lsp] complements [I-D. draft-crabbe-pce-pce-initiated-lsp] by addressing the requirements for remote-initiated GMPLS LSPs.

SR technology leverages the source routing and tunneling paradigms. A source node can choose a path without relying on hop-by-hop signaling protocols such as LDP or RSVP-TE. Each path is specified as a set of "segments" advertised by link-state routing protocols

(IS-IS or OSPF). [I-D.filsfils-spring-segment-routing] provides an introduction to SR technology. The corresponding IS-IS and OSPF extensions are specified in [I-D.ietf-isis-segment-routing-extensions] and [I-D.psenak-ospf-segment-routing-extensions], respectively.

A Segment Routed path (SR path) can be derived from an IGP Shortest Path Tree (SPT). Segment Routed Traffic Engineering paths (SR-TE paths) may not follow IGP SPT. Such paths may be chosen by a suitable network planning tool and provisioned on the source node of the SR-TE path.

It is possible to use a stateful PCE for computing one or more SR-TE paths taking into account various constraints and objective functions. Once a path is chosen, the stateful PCE can instantiate an SR-TE path on a PCC using PCEP extensions specified in [I-D.crabbe-pce-pce-initiated-lsp] using the SR specific PCEP extensions described in [I-D.sivabalan-pce-segment-routing].

By using the solutions provided from above drafts, LSP in both MPLS and GMPLS network can be setup/delete/maintained/synchronized through a centrally controlled dynamic MPLS network. Since in these solutions, the LSP is need to be signaled through the head end LER to the tail end LER, there are either RSVP-TE signaling protocol need to be deployed in the MPLS/GMPLS network, or extend TGP protocol with node/adjacency segment identifiers signaling capability to be deployed.

The PCECC solution proposed in this document allow for a dynamic MPLS network that is eventually controlled and deployed without the deployment of RSVP-TE protocol or extended IGP protocol with node/adjacency segment identifiers signaling capability while providing all the key MPLS functionalities needed by the service providers. These key MPLS features include MPLS P2P LSP, P2MP/MP2MP LSP, MPLS protection mechanism etc. In the case that one LSP path consists legacy network nodes and the new network nodes which are centrally controlled, the PCECC solution provides a smooth transition step for users.

1.2. Using the PCE as the Central Controller (PCECC) Approach

With PCECC, it not only removes the existing MPLS signaling totally from the control plane without losing any existing MPLS functionalities, but also PCECC achieves this goal through utilizing the existing PCEP without introducing a new protocol into the network.

The following diagram illustrates the PCECC architecture.

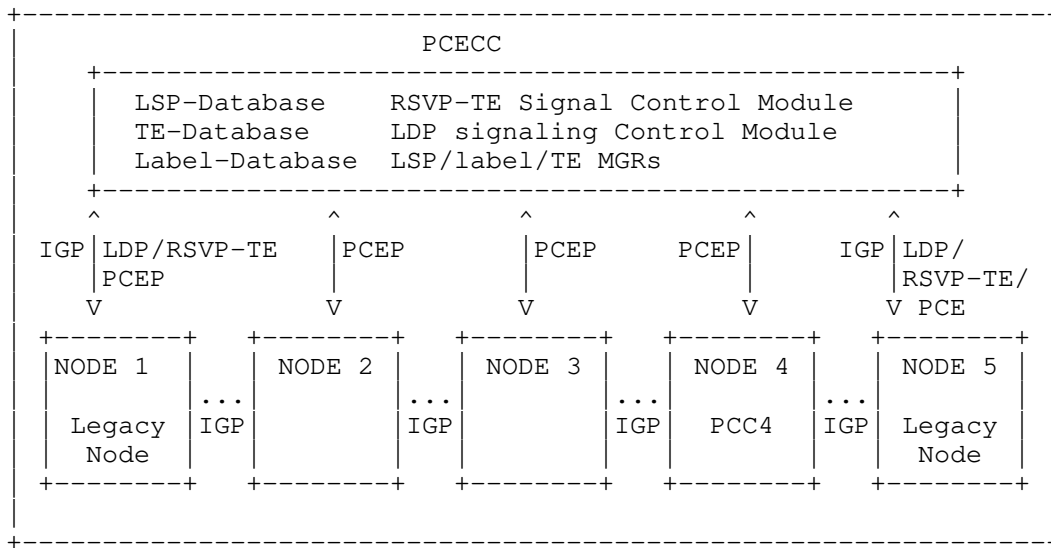


Figure 1: PCECC Architecture

Through the draft, we call the combination of the functionality for global label range signaling and the functionality of LSP setup/download/cleanup using the combination of global labels and local labels as PCECC functionality.

Current MPLS label has local meaning. That is, MPLS label allocated locally and signaled through the LDP/RSVP-TE/BGP etc dynamic signaling protocol.

As the SDN(Service-Driven Network) technology develops, MPLS global label has been proposed again for new solutions. [I-D.li-mpls-global-label-usecases] proposes possible usecases of MPLS global label. MPLS global label can be used for identification of the location, the service and the network in different application scenarios. From these usecases we can see that no matter SDN or traditional application scenarios, the new solutions based on MPLS global label can gain advantage over the existing solutions to facilitate service provisions. The solution choices are described in [I-D.li-mpls-global-label-framework].

To ease the label allocation and signaling mechanism, also with the new applications such as concentrated LSP controller is introduced, PCE can be conveniently used as a central controller and MPLS global label range negotiator.

The later section of this draft describes the user cases for PCE server and PCE clients to have the global label range negotiation and local label range negotiation functionality.

To empower networking with centralized controllable modules, there are many choices for downloading the forwarding entries to the data plane, one way is the use of the OpenFlow protocol, which helps devices populate their forwarding tables according to a set of instructions to the data plane. There are other candidate protocols to convey specific configuration information towards devices also. Since the PCEP protocol is already deployed in some of the service network, to leverage the PCEP to populated the MPLS forwarding table is a possible good choice.

For the centralized network, the performance achieved through distributed system can not be easy matched if all of the forwarding path is computed, downloaded and maintained by the centralized controller. The performance can be improved by supporting part of the forwarding path in the PCECC network through the segment routing mechanism except that the adjacency IDs for all the network nodes and links are propagated through the centralized controller instead of using the IGP extension.

The node and link adjacency IDs can be negotiated through the PCECC with each PCECC clients and these IDs can be just taken from the global label range which has been negotiated already.

With the capability of supporting SR within the PCECC architecture, all the p2p forwarding path protection use cases described in the draft [I-D.ietf-spring-resiliency-use-cases] will be supported too within the PCECC network. These protection alternatives include end-to-end path protection, local protection without operator management and local protection with operator management.

With the capability of global label and local label existing at the same time in the PCECC network, PCECC will use compute, setup and maintain the P2MP and MP2MP lsp using the local label range for each network nodes.

With the capability of setting up/maintaining the P2MP/MP2MP LSP within the PCECC network, it is easy to provide the end-end managed path protection service and the local protection with the operation management in the PCECC network for the P2MP/MP2MP LSP, which includes both the RSVP-TE P2MP based LSP and also the mLDP based LSP.

2. Terminology

The following terminology is used in this document.

IGP: Interior Gateway Protocol. Either of the two routing protocols, Open Shortest Path First (OSPF) or Intermediate System to Intermediate System (IS-IS).

PCC: Path Computation Client: any client application requesting a path computation to be performed by a Path Computation Element.

PCE: Path Computation Element. An entity (component, application, or network node) that is capable of computing a network path or route based on a network graph and applying computational constraints.

TE: Traffic Engineering.

3. PCEP Requirements

Following key requirements associated PCECC should be considered when designing the PCECC based solution:

1. Path Computation Element (PCE) clients supporting this draft MUST have the capability to advertise its PCECC capability to the PCECC.
2. Path Computation Element (PCE) supporting this draft MUST have the capability to negotiate a global label range for a group of clients.
3. Path Computation Client (PCC) MUST be able ask for global label range assigned in path request message .
4. PCE are not required to support label reserve service. Therefore, it MUST be possible for a PCE to reject a Path Computation Request message with a reason code that indicates no support for label reserve service.
5. PCEP SHOULD provide a means to return global label range and LSP label assignments of the computed path in the reply message.
6. PCEP SHOULD provide a means to download the MPLS forwarding entry to the PCECC's clients.

4. Use Cases of PCECC for Label Resource Reservations

Example 1 to 2 are based on network configurations illustrated using the following figure:

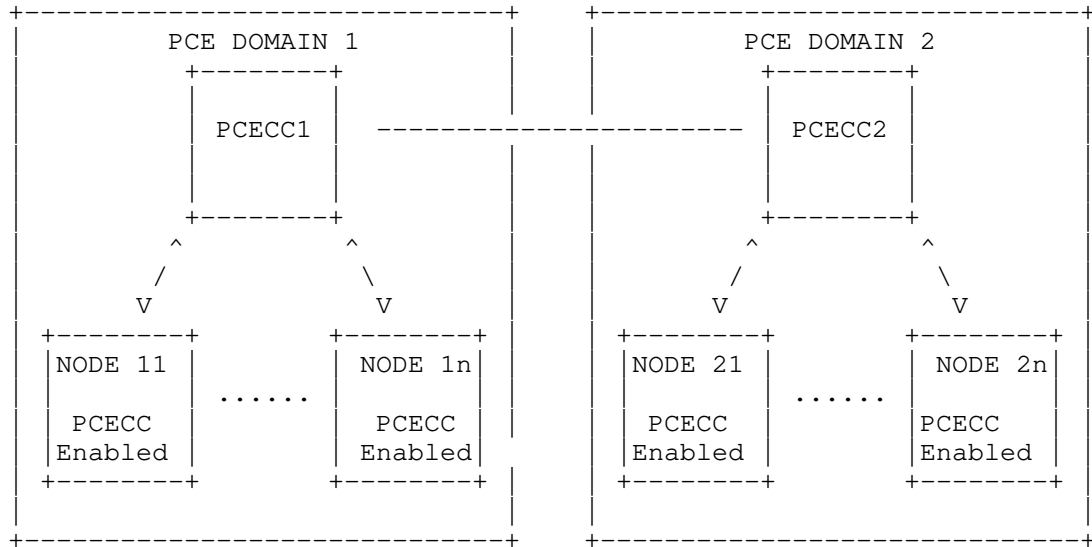


Figure 2: Using PCECC for Global Label Allocation

Example 1: Shared Global Label Range Reservation

- o PCECC Clients nodes report MPLS label capability to the central controller PCECC.
- o The central controller PCECC collects MPLS label capability of all nodes. Then PCECC can calculate the shared MPLS global label range for all the PCECC client nodes.
- o In the case that the shared global label range need to be negotiated across multiple domains, the central controllers of these domains need to be communicate to negotiate a common global label range.
- o The central controller PCECC notifies the shared global label range to all PCECC client nodes.

Example 2: Global Label Allocation

- o PCECC Client node1 send global label allocation request to the central controller PCECC1.
- o The central controller PCECC1 allocates the global label for FEC1 from the shared global label range and sends the reply to the client node1.
- o The central controller PCECC1 notifies the allocated label for FEC1 to all PCECC client nodes within domain 1.

5. Using PCECC for SR without the IGP Extension

For the centralized network, the performance achieved through distributed system can not be easily matched if all of the forwarding path is computed, downloaded and maintained by the centralized controller. The performance can be improved by supporting part of the forwarding path in the PCECC network through the segment routing mechanism except that node segment IDs and adjacency segment IDs for all the network are allocated dynamically and propagated through the centralized controller instead of using the IGP extension.

When the PCECC is used for the distribution of the node segment ID and adjacency segment ID, the node segment ID is allocated from the global label pool. For the allocation of adjacency segment ID, there are two choices, the first choice is that it is allocated from the local label pool, the second choice is that it is allocated from the global label pool. The advantage for the second choice is that the depth of the label stack for the forwarding path encoding will be reduced since adjacency segment ID can signal the forwarding path without adding the node segment ID in front of it. In this version of the draft, we use the first choice for now. We may update the draft to reflect the use of the second choice.

Same as the SR solutions, when PCECC is used as the central controller, the support of FRR on any topology can be pre-computed and setup without any additional signaling (other than the regular IGP/BGP protocols) including the support of shared risk constraints, support of node and link protection and support of microloop avoidance.

The following example illustrates the use case where the node segment ID and adjacency segment ID are allocated from the global label pool for SR path.

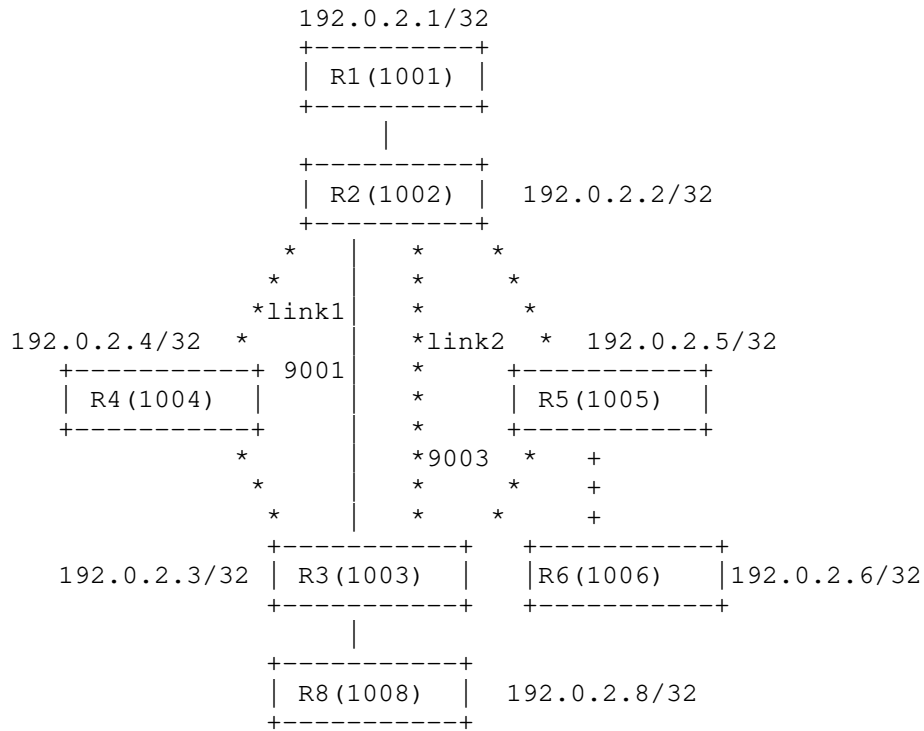


Figure 3: Using PCECC for SR Path

5.1. Use Cases of PCECC for SR Best Effort (BE) Path

In this mode of the solution, the PCECC just need to allocate the node segment ID and adjacency ID without calculating the explicit path for the SR path. The ingress of the forwarding path just need to encapsulate the destination node segment ID on top of the packet. All the intermediate nodes will forward the packet based on the final destination node segment id. It is similar to the LDP LSP forwarding except that label swapping is using the same global label both for the in segment and out segment in each hop.

The p2p SR BE path examples are explained as bellow:

Note that the node segment id for each node from the shared global labels ranges negotiated already.

Example 1:

R1 may send a packet to R8 simply by pushing an SR header with segment list {1008}. The path can be: R1-R2-R3-R8 or R1-R2-R5-R8

depending on the route calculation on node R2.

Example 2: local link/node protection:

For the packet which has destination of R3 and after that, R2 may preinstalled the backup forwarding entry to protect the R4 node, the pre-installed the backup path can go through either node5 or link1 or link2 between R2 and R3. The backup path calculation is locally decided by R2 and any existing IP FRR algorithms can be used here.

5.2. Use Cases of PCECC for SR Traffic Engineering (TE) Path

In the case of traffic engineering path is needed, the PCECC need to allocate the node segment ID and adjacency ID, and at the same time PCECC calculates the explicit path for the SR path and pass this explicit path represented with a sequence of node segment id and adjacency id. The ingress of the forwarding path need to encapsulate the stack of node segment id and adjacency id on top of the packet. For the case where strict traffic engineering path is needed, all the intermediate nodes and links will be specified through the stack of labels so that the packet is forwarded exactly as it is wanted.

Even though it is similar to TE LSP forwarding where forwarding path is engineered, but the Qos is only guaranteed through the enforce of the bandwidth admission control. As for the RSVP-TE LSP case, Qos is guaranteed through the link bandwidth reservation in each hop of the forwarding path.

The p2p SR traffic engineering path examples are explained as bellow:

Note that the node segment id for each node is allocated from the shared global labels ranges negotiated already and adjacency segment ids for each link are allocated from the local label pool for each node.

Example 1:

R1 may send a packet P1 to R8 simply by pushing an SR header with segment list {1008}. The path should be: R1-R2-R3-R8.

Example 2:

R1 may send a packet P2 to R8 by pushing an SR header with segment list {1002, 9001, 1008}. The path should be: R1-R2-(1)link-R3-R8.

Example 3:

R1 may send a packet P3 to R8 while avoiding the links between R2 and

R3 by pushing an SR header with segment list {1004, 1008}. The path should be : R1-R2-R4-R3-R8

The p2p local protection examples for SR TE path are explained as below:

Example 4: local link protection:

- o R1 may send a packet P4 to R8 by pushing an SR header with segment list {1002, 9001, 1008}. The path should be: R1-R2-(1)link-R3-R8.
- o When node R2 receives the packet from R1 which has the header of R2- (1)link-R3-R8, and also find out there is a link failure of link1, then it will send out the packet with header of R3-R8 through link2.

Example 5: local node protection:

- o R1 may send a packet P5 to R8 by pushing an SR header with segment list {1004, 1008}. The path should be : R1-R2-R4-R3-R8.
- o When node R2 receives the packet from R1 which has the header of {1004, 1008}, and also find out there is a node failure for node4, then it will send out the packet with header of {1005, 1008} to node5 instead of node4.

6. Use Cases of PCECC for TE LSP

In the previous sections, we have discussed the cases where the SR path is setup through the PCECC. Although those cases give the simplicity and scalability, but there are existing functionalities for the traffic engineering path such as the bandwidth guarantee through the full forwarding path and the multicast forwarding path which SR based solution cannot solve. Also there are cases where the depth of the label stack may have been an issue for existing deployment and certain vendors.

So to address these issues, PCECC architecture should also support the TE LSP and multicast LSP functionalities. To achieve this, the existing PCEP can be used to communicate between the PCE server and PCE's client PCC for exchanging the path request and reply information regarding to the TE LSP info. In this case, the TE LSP info is not only the path info itself, but it includes the full forwarding info. Instead of letting the ingress of LSP to initiate the LSP setup through the RSVP-TE signaling protocol, with minor extensions, we can use the PCEP to download the complete TE LSP forwarding entries for each node in the network.

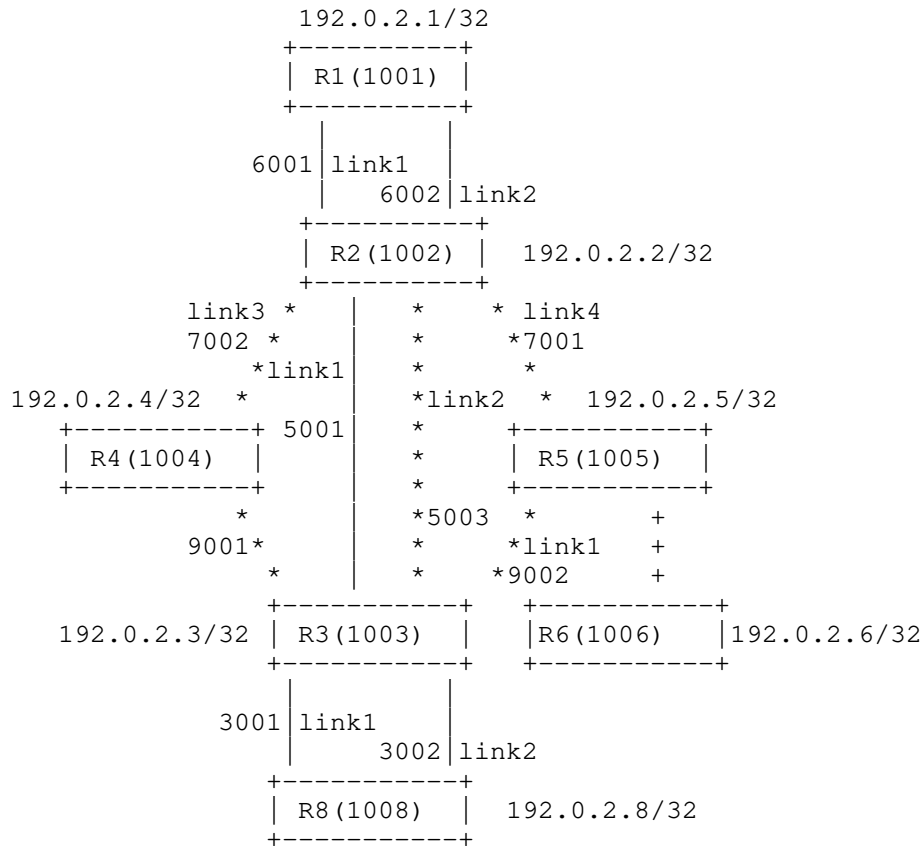


Figure 4: Using PCECC for TE LSP

TE LSP Setup Example

- o Nodel sends a path request message for the setup of TE LSP from R1 to R8.
- o PCECC program each node along the path from R1 to R8 with the primary path: {R1, link1, 6001}, {R2, link3, 7002}, {R4, link0, 9001}, {R3, link1, 3001}, {R8}.
- o For the end to end protection, PCECC program each node along the path from R1 to R8 with the secondary path: {R1, link2, 6002}, {R2, link4, 7001}, {R5, link1, 9002}, {R3, link2, 3002}, {R8}.
- o It is also possible to have a secondary backup path for the local node protection setup by PCECC. For exampleGBP[not] the primary path is still same as what we have setup so far, then to protect

the node R4 locally, PCECC can program the secondary path like this: {R1, link1, 6001}, {R2, link1, 5001}, {R3, link1, 3001}, {R8}. By doing this, the node R4 is locally protected.

7. Use Cases of PCECC for Multicast LSPs

The current multicast LSPs are setup either using the RSVP-TE P2MP or mLDP protocols. The setup of these LSPs not only need a lot of manual configurations, but also it is also complex when the protection is considered. By using the PCECC solution, the multicast LSP can be computed and setup through centralized controller which has the full picture of the topology and bandwidth usage for each link. It not only reduces the complex configurations comparing the distributed RSVP-TE P2MP or mLDP signal lings, but also it can compute the disjoint primary path and secondary path efficiently.

7.1. Using PCECC for P2MP/MP2MP LSPs' Setup

With the capability of global label and local label existing at the same time in the PCECC network, PCECC will use compute, setup and maintain the P2MP and MP2MP lsp using the local label range for each network nodes.

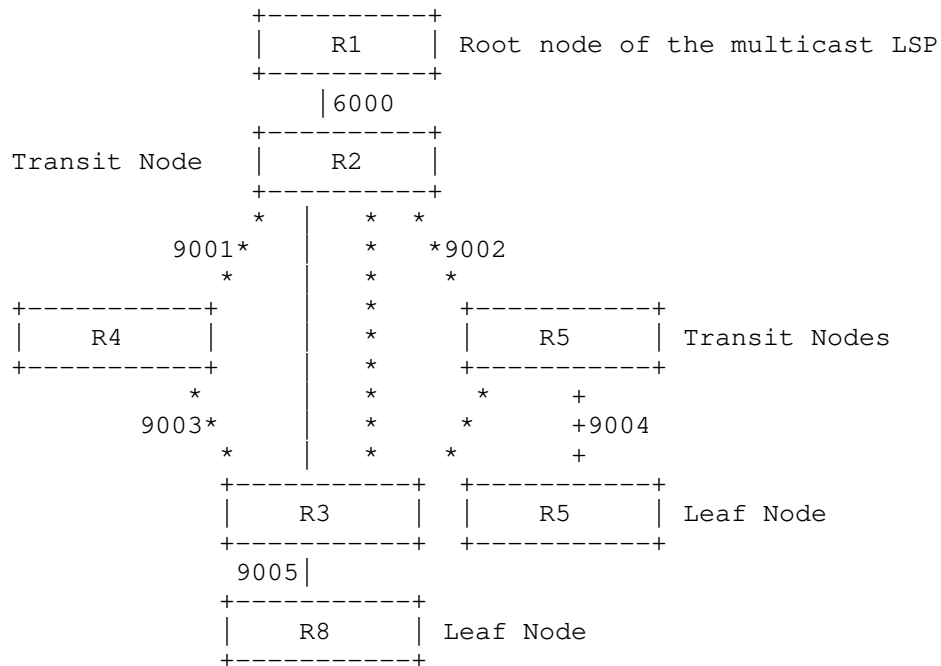


Figure 5: Using PCECC for P2MP TE LSP

The P2MP examples are explained here:

Step1: R1 may send a packet P1 to R2 simply by pushing an label of 6000 to the packet.

Step2: After R2 receives the packet with label 6000, it will forwarding to R4 by pushing header of 9001 and R5 by pushing header of 9002.

Step3: After R4 receives the packet with label 9001, it will forwarding to R3 by pushing header of 9003. After R5 receives the packet with label 9002, it will forwarding to R5 by pushing header of 9004.

Step3: After R3 receives the packet with label 9003, it will forwarding to R8 by pushing header of 9005

7.2. Use Cases of PCECC for the Resiliency of P2MP/MP2MP LSPs

7.2.1. PCECC for the End-to-End Protection of the P2MP/MP2MP LSPs

In this section we describe the end-end managed path protection service and the local protection with the operation management in the PCECC network for the P2MP/MP2MP LSP, which includes both the RSVP-TE P2MP based LSP and also the mLDP based LSP.

An end-to-end protection (for nodes and links) principle can be applied for computing backup P2MP or MP2MP LSPs. During computation of the primarily multicast trees, PCECC server may also be taken into consideration to compute a secondary tree. A PCE may compute the primary and backup P2MP or MP2MP LSP together or sequentially.

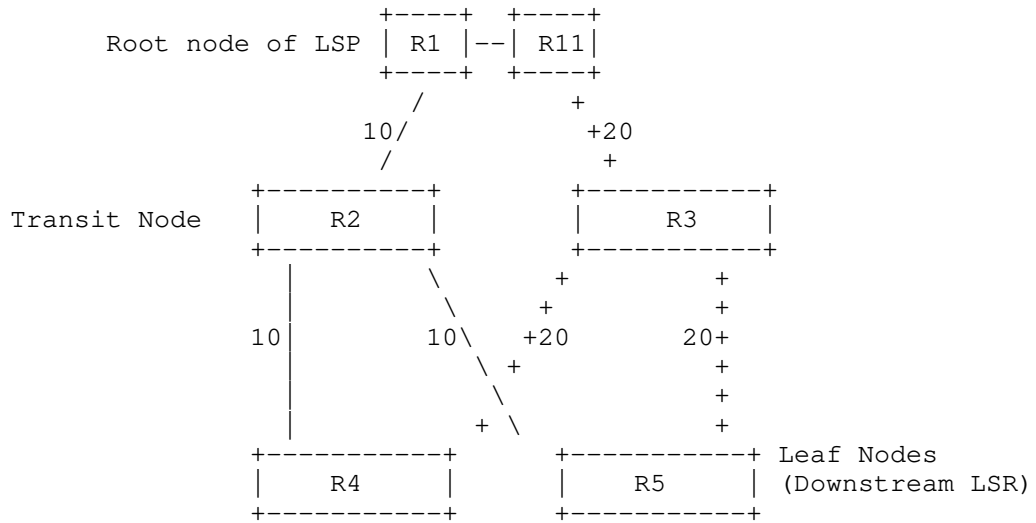


Figure 6: Using PCECC for P2MP TE End-to-End Protection

In the example above, when the PCECC setup the primary multicast tree from the root node R1 to the leaves, which is R1->R2->{R4, R5}, at same time, it can setup the backup tree, which is R11->R3->{R4, R5}. Both the these two primary forwarding tree and secondary forwarding tree will be downloaded to each routers along the primary path and the secondary path. The traffic will be forwarded through the R1->R2->{R4, R5} path normally, and when there is a node in the primary tree, then the root node R1 will switch the flow to the backup tree, which is R11->R3->{R4, R5}. By using the PCECC, the path computation and forwarding path downloading can all be done without the complex signaling used in the P2MP RSVP-TE or mLDP.

7.2.2. PCECC for the Local Protection of the P2MP/MP2MP LSPs

In this section we describe the local protection service in the PCECC network for the P2MP/MP2MP LSP.

While the PCECC sets up the primary multicast tree, it can also build the back LSP among PLR, the protected node, and MPs (the downstream nodes of the protected node). In the cases where the amount of downstream nodes are huge, this mechanism can avoid unnecessary packet duplication on PLR, so that protect the network from traffic congestion risk.

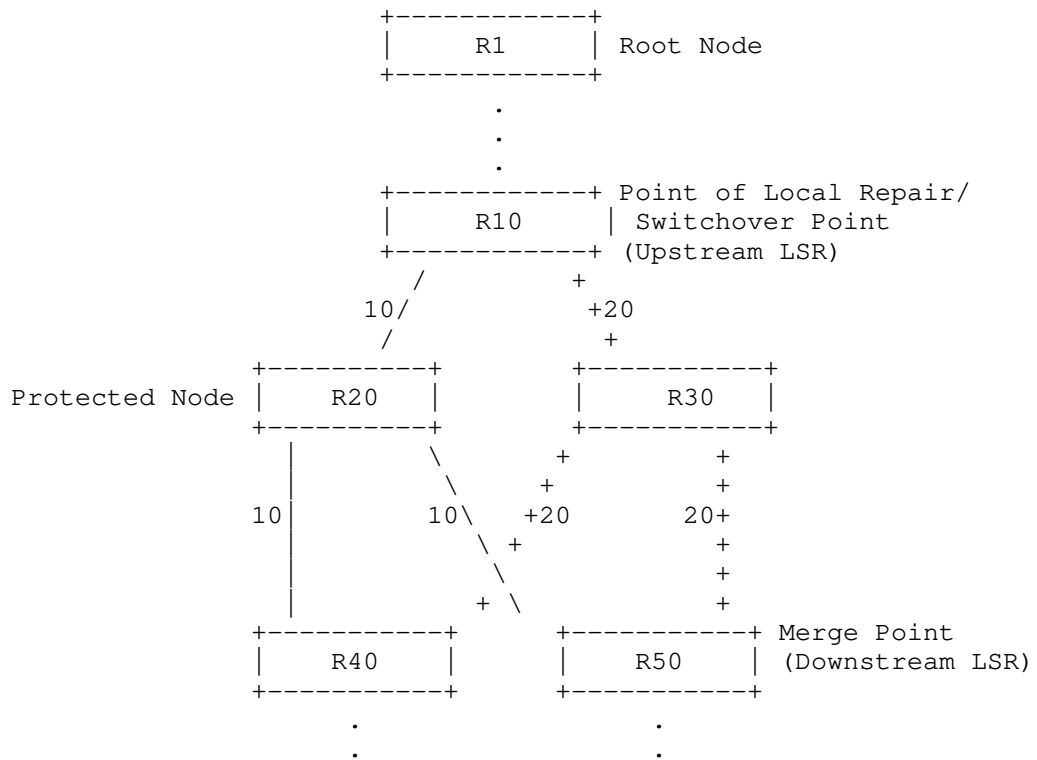


Figure 7: Using PCECC for P2MP TE LocalProtection

In the example above, when the PCECC setup the primary multicast path around the PLR node R10 to protect node R20, which is R10->R20->{R40, R50}, at same time, it can setup the backup path R10->R30->{R40, R50}. Both the these two primary forwarding path and secondary forwarding path will be downloaded to each routers along the primary path and the secondary path. The traffic will be forwarded through the R10->R20->{R40, R50} path normally, and when there is a node failure for node R20, then the PLR node R10 will switch the flow to the backup path, which is R10->R30->{R40, R50}. By using the PCECC, the path computation and forwarding path downloading can all be done without the complex signaling used in the P2MP RSVP-TE or mLDLP.

8. Use Cases of PCECC for LSP in the Network Migration

One of the main advantages for PCECC solution is that it has backward compatibility naturally since the PCE server itself can function as a proxy node of MPLS network for all the new nodes which don't support the existing MPLS signaling protocol anymore.

As it is illustrated in the following example, the current network will migrate to a total PCECC controlled network gradually by replacing the legacy nodes. During the migration, the legacy nodes still need to signal using the existing MPLS protocol such as LDP and RSVP-TE, and the new nodes setup their portion of the forwarding path through PCECC directly. With the PCECC function as the proxy of these new nodes, MPLS signaling can populate through network as normal.

Example described in this section is based on network configurations illustrated using the following figure:

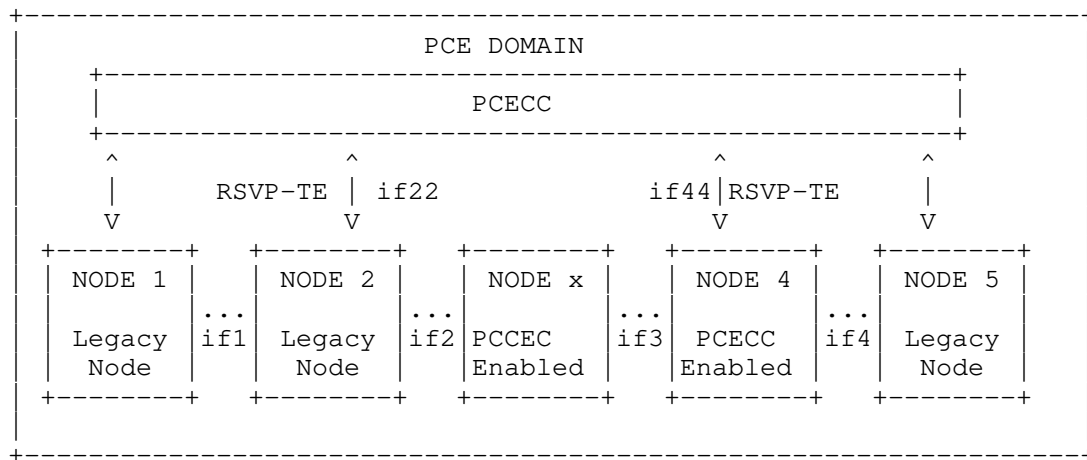


Figure 8: Using PCECC During Migration

Example: PCECC Initiated LSP Setup In the Network Migration

In this example, there are five nodes for the TE LSP from head end (node1) to the tail end (node5). Where the NodeX is central controlled and other nodes are legacy nodes.

- o Node1 sends a path request message for the setup of LSP destinating to Node5.
- o PCECC sends a reply message for LSP setup with path (node1, if1), (node2, if22), (node-PCECC, if44), (node4, if4), Nnode5.
- o Node1, Node2, Node-PCECC, Node 5 will setup the LSP to Node5 normally using the local label as normal.

- o Then the PCECC will program the outsegment of Node2, the insegment of Node4, and the insegment/outsegment for NodeX.

9. Use Cases of PCECC for L3VPN and PWE3

The existing services using MPLS LSP tunnels based on MPLS signalling mechanism such L3VPN, PWE3 and IPv6 can be simplified by using the PCECC to negotiate the label assignments for the L3VPN, PWE3 and Ipv6.

In the case of L3VPN, VPN labels can be negotiated and distributed through the PCECC PCEP among the PE router instead of using the BGP protocols.

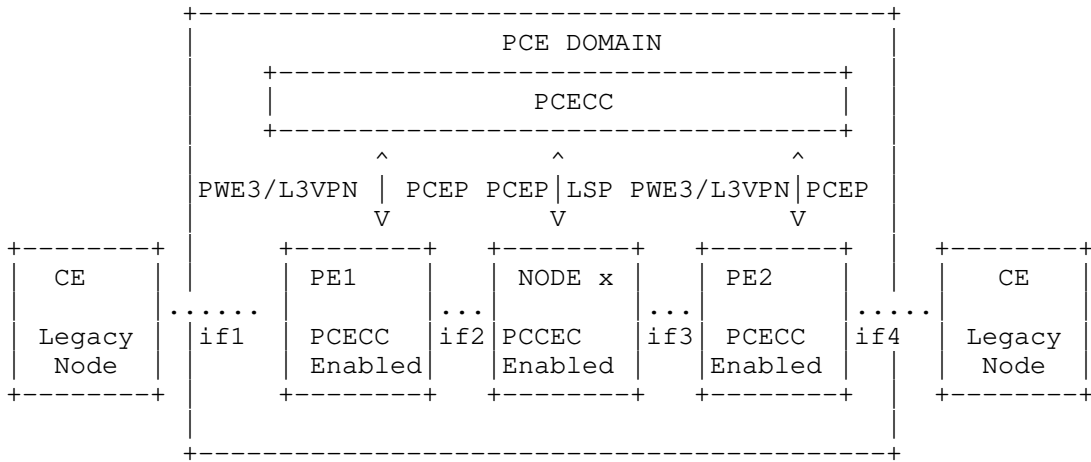


Figure 9: Using PCECC for L3VPN and PWE3

In the cast PWE3, instead of using the LDP signalling protocols, the lable and port pairs assigned to each pseudowire can be negotiated through PCECC among the PE rotuers and the corresponding forwarding entries will be distributed into each PE routers through the extended PCEP protocols.

10. The Considerations for PCECC Procedure and PCEP extensions

The PCECC's procedures and PCEP extensions is defined in [I-D.zhao-pce-pcep-extension-for-pce-controller].

11. IANA Considerations

This document does not require any action from IANA.

12. Security Considerations

TBD.

13. Acknowledgments

We would like to thank Robert Tao, Changjiang Yan, Tiejing Huang for their useful comments and suggestions.

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PCE Working Group
Internet-Draft
Intended status: Experimental
Expires: September 3, 2015

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PCEP Procedures and Protocol Extensions for Using PCE as a Central
Controller (PCECC) of LSPs
draft-zhao-pce-pcep-extension-for-pce-controller-01

Abstract

In certain networks deployment scenarios, service providers would like to keep all the existing MPLS functionalities in both MPLS and GMPLS while removing the complexity of existing signaling protocols such as LDP and RSVP-TE. In [I-D.zhao-pce-central-controller-user-cases], we propose to use the PCE [RFC5440] as a central controller (PCECC) so that LSP can be calculated/ signaled/initiated and label forwarding entries are downloaded through a centralized PCE server to each network devices along the LSP path while leveraging the existing PCE technologies as much as possible.

This draft specify the procedures and PCEP protocol extensions for using the PCE as the central controller and user cases where LSPs are calculated/setup/initiated and label forwarding entries are downloaded through extending the existing PCE architectures and PCEP.

This document also discuss the role of PCECC in Segment Routing (SR).

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Table of Contents

1.	Introduction	3
1.1.	Requirements Language	5
2.	Terminology	5
3.	PCECC Modes	5
4.	PCEP Requirements	6
5.	Procedures for Using the PCE as the Central Controller (PCECC)	6
5.1.	Stateful PCE Model	7
5.2.	New LSP Functions	7
5.3.	PCECC Capability Advertisement	8
5.4.	Label Range Reservation	8
5.5.	LSP Operations	9
5.5.1.	Basic PCECC Mode	9
5.5.1.1.	PCECC LSP Setup	9
5.5.1.2.	Label Download	11
5.5.1.3.	Label Cleanup	11
5.5.1.4.	PCE Initiated PCECC LSP	12
5.5.1.5.	PCECC LSP Update	13
5.5.1.6.	PCECC LSP State Report	14
5.5.2.	PCECC Segment Routing (SR)	15
5.5.2.1.	PCECC SR-BE	15
5.5.2.2.	PCECC SR-TE	16
6.	PCEP messages	17
6.1.	The PCLRRsv message	17
6.2.	The PCLabelUpd message	18
7.	PCEP Objects	19

7.1. OPEN Object	19
7.1.1. PCECC Capability TLV	20
7.2. LABEL-RANGE Object	20
7.3. PATH-SETUP-TYPE TLV	21
7.4. Label Object	21
7.4.1. NextHop TLV	22
7.5. FEC Object	24
8. Security Considerations	25
9. Manageability Considerations	26
9.1. Control of Function and Policy	26
9.2. Information and Data Models	26
9.3. Liveness Detection and Monitoring	26
9.4. Verify Correct Operations	26
9.5. Requirements On Other Protocols	26
9.6. Impact On Network Operations	26
10. IANA Considerations	26
11. Acknowledgments	26
12. References	26
12.1. Normative References	26
12.2. Informative References	27
Authors' Addresses	28

1. Introduction

In certain network deployment scenarios, service providers would like to have the ability to dynamically adapt to a wide range of customer's requests for the sake of flexible network service delivery, Software Defined Networks(SDN) has provides additional flexibility in how the network is operated compared to the traditional network.

The existing networking ecosystem has become awfully complex and highly demanding in terms of robustness, performance, scalability, flexibility, agility, etc. By migrating to the SDN enabled network from the existing network, service providers and network operators must have a solution which they can evolve easily from the existing network into the SDN enabled network while keeping the network services remain scalable, guarantee robustness and availability etc.

Taking the smooth transition between traditional network and the new SDN enabled network into account, especially from a cost impact assessment perspective, using the existing PCE components from the current network to function as the central controller of the SDN network is one choice, which not only achieves the goal of having a centralized controller, but also leverages the existing PCE network components.

The Path Computation Element communication Protocol (PCEP) provides mechanisms for Path Computation Elements (PCEs) to perform route computations in response to Path Computation Clients (PCCs) requests. PCEP Extensions for PCE-initiated LSP Setup in a Stateful PCE Model [I-D.ietf-pce-stateful-pce] describes a set of extensions to PCEP to enable active control of MPLS-TE and GMPLS tunnels.

[I-D.ietf-pce-pce-initiated-lsp] describes the setup and teardown of PCE-initiated LSPs under the active stateful PCE model, without the need for local configuration on the PCC, thus allowing for a dynamic MPLS network that is centrally controlled and deployed.

[I-D.ietf-pce-remote-initiated-gmpls-lsp] complements [I-D.ietf-pce-pce-initiated-lsp] by addressing the requirements for remote-initiated GMPLS LSPs.

Segment Routing (SR) technology leverages the source routing and tunneling paradigms. A source node can choose a path without relying on hop-by-hop signaling protocols such as LDP or RSVP-TE. Each path is specified as a set of "segments" advertised by link-state routing protocols (IS-IS or OSPF). [I-D.ietf-spring-segment-routing] provides an introduction to SR technology. The corresponding IS-IS and OSPF extensions are specified in [I-D.ietf-isis-segment-routing-extensions] and [I-D.ietf-ospf-segment-routing-extensions], respectively.

A Segment Routed path (SR path) can be derived from an IGP Shortest Path Tree (SPT). Segment Routed Traffic Engineering paths (SR-TE paths) may not follow IGP SPT. Such paths may be chosen by a suitable network planning tool and provisioned on the source node of the SR-TE path.

It is possible to use a stateful PCE for computing one or more SR-TE paths taking into account various constraints and objective functions. Once a path is chosen, the stateful PCE can instantiate an SR-TE path on a PCC using PCEP extensions specified in [I-D.ietf-pce-pce-initiated-lsp] using the SR specific PCEP extensions described in [I-D.ietf-pce-segment-routing].

PCECC may further use PCEP protocol for SR label distribution instead of IGP extensions with some benefits.

Current MPLS label has local meaning. That is, MPLS label is always allocated by the downstream node to the upstream node. Then the MPLS label is only identified by the neighboring upstream node and downstream node. The label allocation is done locally and signaled through the LDP/RSVP-TE/BGP protocol. To ease the label allocation and signaling mechanism, PCE can be conveniently used as a central

controller with Label download capability. Further PCE can also be used to manage the label range and SRGB etc.

The PCECC solution introduced in [I-D.zhao-pce-central-controller-user-cases] allow for a dynamic MPLS network that is eventually controlled and deployed without the deployment of RSVP-TE protocol or extended IGP protocol with node/adjacency segment identifiers signaling capability while providing all the key MPLS functionalities needed by the service providers.

This draft specify the procedures and PCEP protocol extensions for using the PCE as the central controller and user cases where LSPs are calculated/setup/initiated/downloaded through extending the existing PCE architectures and PCEP.

1.1. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

2. Terminology

The following terminology is used in this document.

IGP: Interior Gateway Protocol. Either of the two routing protocols, Open Shortest Path First (OSPF) or Intermediate System to Intermediate System (IS-IS).

PCC: Path Computation Client: any client application requesting a path computation to be performed by a Path Computation Element.

PCE: Path Computation Element. An entity (component, application, or network node) that is capable of computing a network path or route based on a network graph and applying computational constraints.

TE: Traffic Engineering.

3. PCECC Modes

The following PCECC modes are supported -

- o Basic PCECC.
- o PCECC SR.
 - * PCECC SR-BE (Best Effort).

* PCECC SR-TE (Traffic Engineered).

In basic PCECC mode, the forwarding is similar to RSVP-TE signalled LSP without the RSVP-TE signaling. The PCECC allocates and download the label entries along the LSP. The rest of processing is similar to the existing stateful PCE mechanism.

In case of SR, there are two modes for SR-BE and SR-TE. For SR-BE, the forwarding is similar to LDP LSP without LDP signaling or IGP-SR extension. The SR Node label are allocated and distributed in the domain centrally by the PCE via PCEP. Each node (PCC) rely on local IGP for the nexthop calculation. For SR-TE, the forwarding uses label stack similar to IGP based SR-TE without IGP-SR extension. The SR node and adj labels are allocated and distributed in the domain centrally by the PCE via PCEP by PCECC. Rest of the processing is similar to existing stateful PCE with SR mechanism.

4. PCEP Requirements

Following key requirements associated PCECC should be considered when designing the PCECC based solution:

1. PCEP speaker supporting this draft MUST have the capability to advertise its PCECC capability to its peers.
2. Path Computation Client (PCC) supporting this draft MUST have a capability to communicate local label range or global label range or both to PCE.
3. Path Computation Element (PCE) supporting this draft SHOULD have the capability to negotiate a global label range for a group of clients and communicate the final global label range to PCC.
4. PCEP speaker not supporting this draft MUST be able to reject PCECC related message with a reason code that indicates no support for PCECC.
5. PCEP SHOULD provide a means to identify PCECC based LSP in the PCEP messages.
6. PCEP SHOULD provide a means to update (or cleanup) the label-download or label-map entry to the PCC.

5. Procedures for Using the PCE as the Central Controller (PCECC)

5.1. Stateful PCE Model

Active stateful PCE is described in [I-D.ietf-pce-stateful-pce]. PCE as a central controller (PCECC) reuses existing Active stateful PCE mechanism as much as possible to control the LSP.

5.2. New LSP Functions

This document defines the following new PCEP messages and extends the existing messages to support PCECC:

(PCLRResv): a PCEP message sent by a PCC to a PCE to ask for the label range reservation or a PCE to a PCC to send the reserved label range. The PCLRResv message described in Section 6.1.

(PCLLabelUpd): a PCEP message sent by a PCE to a PCC to download or cleanup the Label entry. The PCLLabelUpd message described in Section 6.2.

(PCRpt): a PCEP message described in [I-D.ietf-pce-stateful-pce]. PCRpt message MAYBE used to send PCECC LSP Reports.

(PCInitiate): a PCEP message described in [I-D.ietf-pce-pce-initiated-lsp]. PCInitiate message is used to setup PCE-Initiated LSP based on PCECC mechanism.

(PCUpd): a PCEP message described in [I-D.ietf-pce-stateful-pce]. PCUpd message is used to send PCECC LSP Update.

The new LSP functions defined in this document are mapped onto the messages as shown in the following table.

Function	Message
PCECC Capability advertisement	Open
Label Range Reservation	PCLRResv
Label entry Update	PCLLabelUpd
Label entry Cleanup	PCLLabelUpd
PCECC Initiated LSP	PCInitiate
PCECC LSP Update	PCUpd
PCECC LSP State Report	PCRpt
PCECC LSP Delegation	PCRpt

5.3. PCECC Capability Advertisement

During PCEP Initialization Phase, PCEP Speakers (PCE or PCC) advertise their support of PCECC extensions. A PCEP Speaker includes the "PCECC Capability" TLV, described in Section 7.1.1 of this document, in the OPEN Object to advertise its support for PCECC extensions.

The presence of the PCECC Capability TLV in PCC's OPEN Object indicates that the PCC is willing to function as a PCECC client.

The presence of the PCECC Capability TLV in PCE's OPEN message indicates that the PCE is interested in function as a PCECC server.

The PCEP protocol extensions for PCECC MUST NOT be used if one or both PCEP Speakers have not included the PCECC Capability TLV in their respective OPEN message. If the PCEP Speakers support the extensions of this draft but did not advertise this capability then a PCErr message with Error-Type=19(Invalid Operation) and Error-Value=[TBD] (Attempted LSP setup/download/label-range reservation if PCECC capability was not advertised) will be generated and the PCEP session will be terminated.

L flag and G flag defined in PCECC Capability TLV specifies the local and global label range reservation capability.

A PCC or a PCE MUST include both PCECC-CAPABILITY TLV and STATEFUL-PCE-CAPABILITY TLV in OPEN Object to support the extensions defined in this document. If PCECC-CAPABILITY TLV is advertised and STATEFUL-PCE-CAPABILITY TLV is not advertised in OPEN Object, it SHOULD send a PCErr message with Error-Type=19 (Invalid Operation) and Error-value=[TBD] (stateful pce capability was not advertised) and terminate the session.

5.4. Label Range Reservation

After PCEP initial state synchronization, the label range is reserved.

If L flag is advertised in OPEN Object by PCEP speakers, a PCC reserves a local label range and is communicated using PCLRRResv message to a PCE. The PCE maintains the local label range of each node and further during LSP setup, a label is assigned to each node from the corresponding local label range reserved.

If G flag is advertised in OPEN Object by PCEP speakers, a PCC reserves a global label range and is advertised in PCLRRResv message to a PCE. The PCE MAY negotiate and reserves the global label range

The LSP-ID in LSP-IDENTIFIER TLV (which usually corresponds to the RSVP-TE LSP-ID) for PCECC LSP MUST always be generated by the PCE. In the first PCRpt message of PCECC LSP, LSP ID of LSP-IDENTIFIER TLV is set to zero.

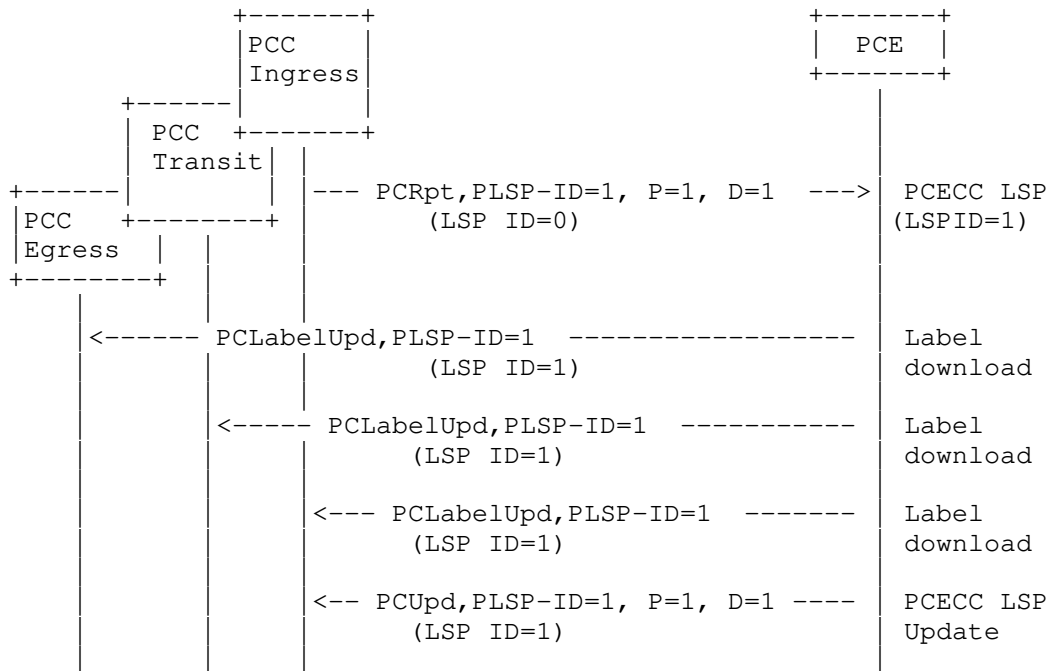
When a PCE received PCRpt message with P and D flags set, it generates LSP ID; calculates the path and assign labels along the path; and setup the path by sending PCLabelUpd message to each node along the path of the LSP.

The PCE SHOULD send the PCUpd message with the same PLSP-ID to the Ingress PCC in response to the delegate PCRpt message.

The PCECC LSPs MUST be delegated to a PCE at all times.

LSP deletion operation for PCECC LSP is same as defined in [I-D.ietf-pce-stateful-pce]. If the PCE received PCRpt message for LSP deletion then it does Label cleanup operation as described in Section 5.5.1.3 for the corresponding LSP.

The Basic PCECC LSP setup sequence is as shown below.



The PCECC LSP are considered to be 'up' by default. The Ingress MAY further choose to deploy a data plane check mechanism and report the status back to the PCE via PCRpt message.

5.5.1.2. Label Download

Inorder to setup an LSP based on PCECC, the PCE sends a PCLabelUpd message to each node of the LSP to download the Label entry as described in Section 5.5.1.1.

The LSP object in PCLabelUpd MUST include the LSP-IDENTIFIER TLV.

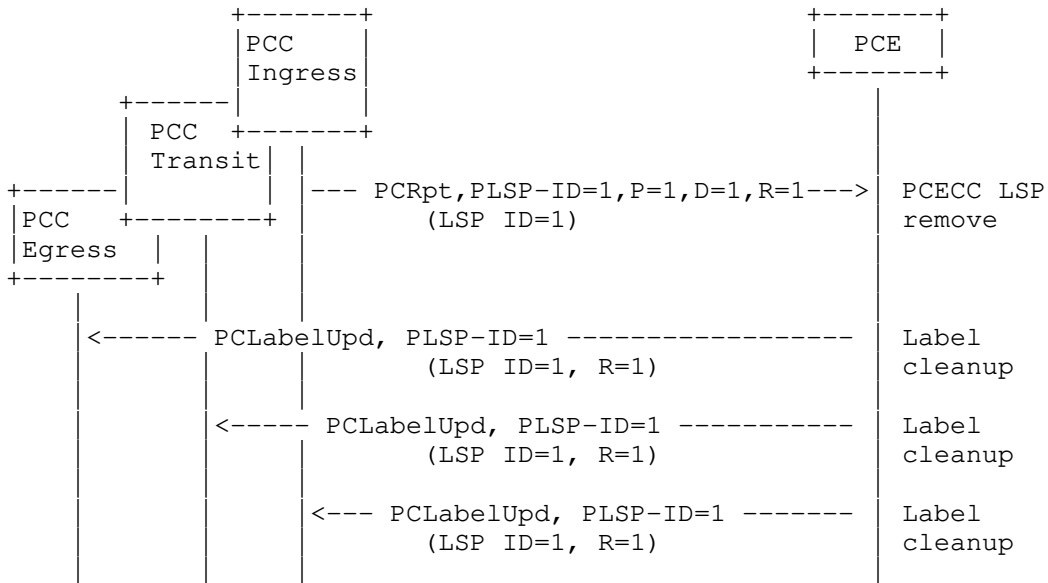
If a node (PCC) received a PCLabelUpd message but failed to download the Label entry, it MUST send a PCErr message with Error-type=[TBD] (label download failed) and Error-value=[TBD].

5.5.1.3. Label Cleanup

Inorder to delete an LSP based on PCECC, the PCE sends a PCLabelUpd message to each node along the path of the LSP to cleanup the Label entry.

If the PCC received a PCLabelUpd message but does not recognize the label, the PCC MUST generate a PCErr message with Error-Type 19(Invalid operation) and Error-Value=3, "Unknown Label".

The R flag in SRP object defined in [I-D.ietf-pce-pce-initiated-lsp] specifies the deletion of Label Entry in the PCLabelUpd message.



5.5.1.4. PCE Initiated PCECC LSP

The LSP Instantiation operation is same as defined in [I-D.ietf-pce-pce-initiated-lsp].

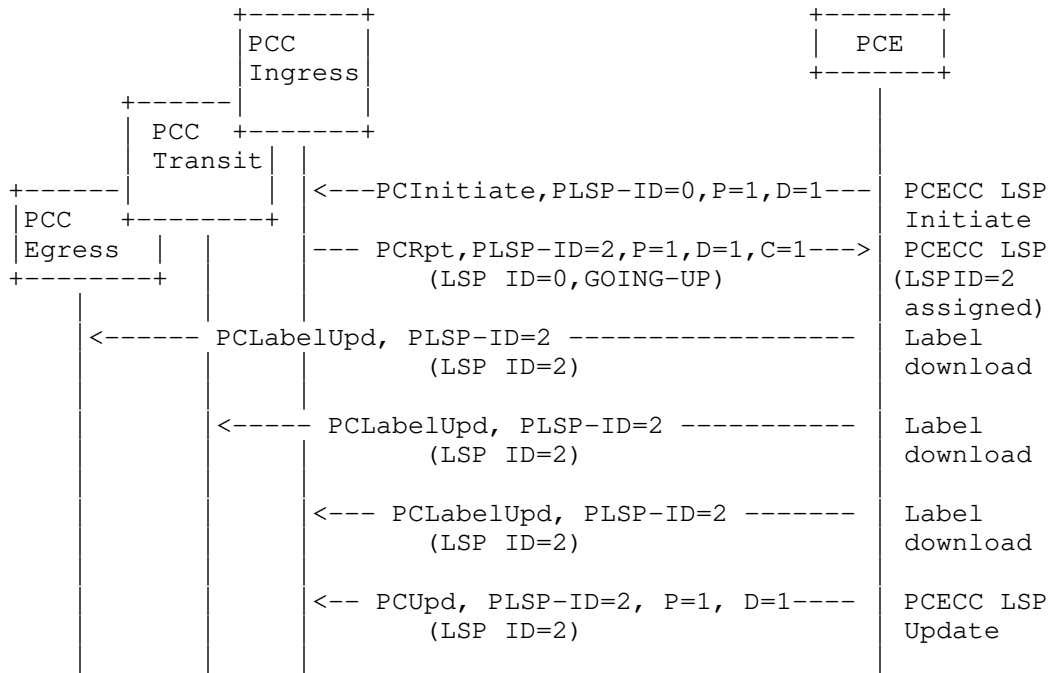
Inorder to setup a PCE Initiated LSP based on PCECC mechanism, a PCE sends PCInitiate message with Path Setup Type set for basic PCECC (see Section 7.3) to the Ingress PCC.

The Ingress PCC MUST also set D (Delegate) flag (see [I-D.ietf-pce-stateful-pce]) and C (Create) flag (see [I-D.ietf-pce-pce-initiated-lsp]) in LSP object of PCRpt message. The PCC responds with first PCRpt message with the status as "GOING-UP" and assigned PLSP-ID.

The rest of the PCECC LSP setup operations are same as those described in Section 5.5.1.1.

The LSP deletion operation for PCE Initiated PCECC LSP is same as defined in [I-D.ietf-pce-pce-initiated-lsp]. The PCE should further perform Label entry cleanup operation as described in Section 5.5.1.3 for the corresponding LSP.

The PCE Initiated PCECC LSP setup sequence is shown below.

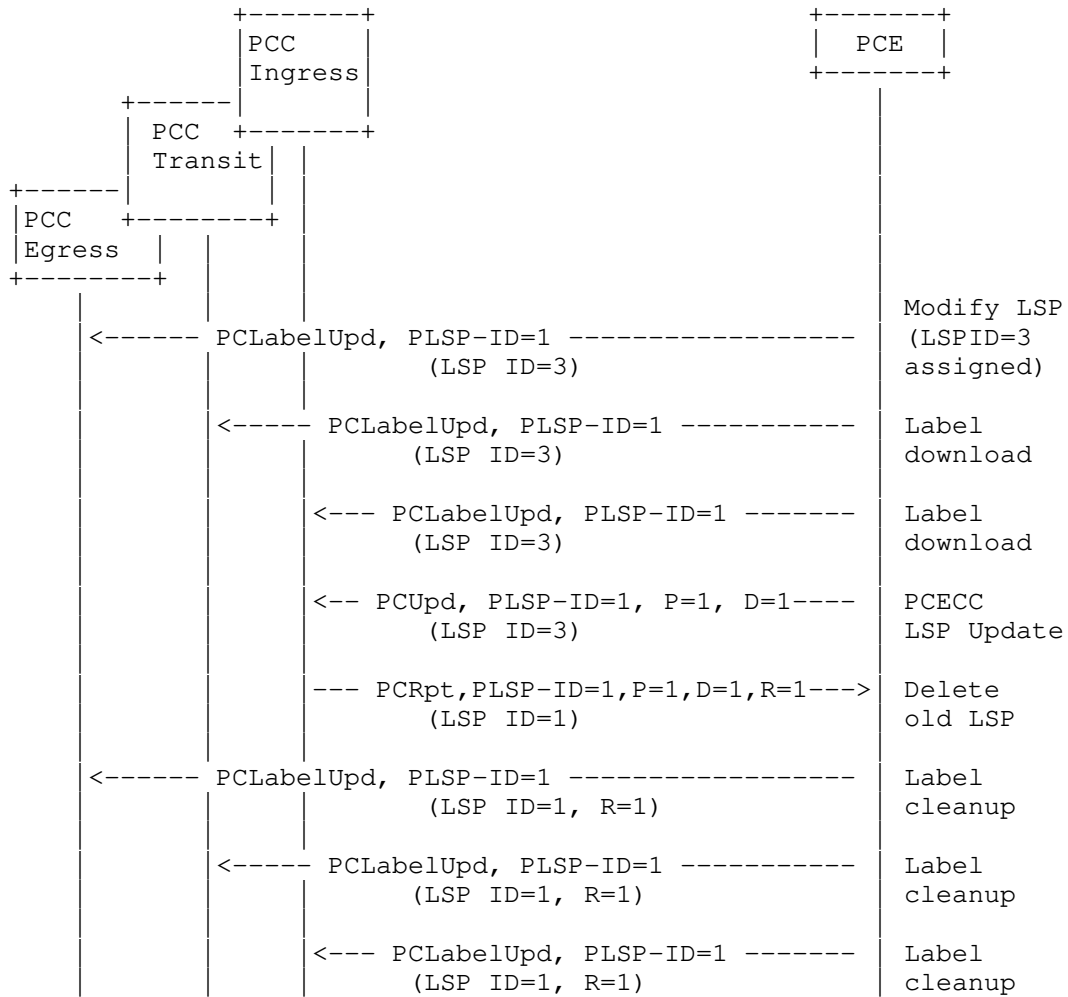


5.5.1.5. PCECC LSP Update

Incase of a modification of PCECC LSP with a new path, a PCE sends a PCUpd message to the Ingress PCC.

When a PCC received a PCUpd message for an existing LSP, a PCC MUST follow the make-before-break procedure. On successful traffic switch over to the new LSP, PCC sends a PCRpt message to the PCE for the deletion of old LSP. Further the PCE does cleanup operation for the old LSP described in Section 5.5.1.3.

The PCECC LSP Update and make-before-break sequence is shown below.



The modified PCECC LSP are considered to be 'up' by default. The Ingress MAY further choose to deploy a data plane check mechanism and report the status back to the PCE via PCRpt message.

5.5.1.6. PCECC LSP State Report

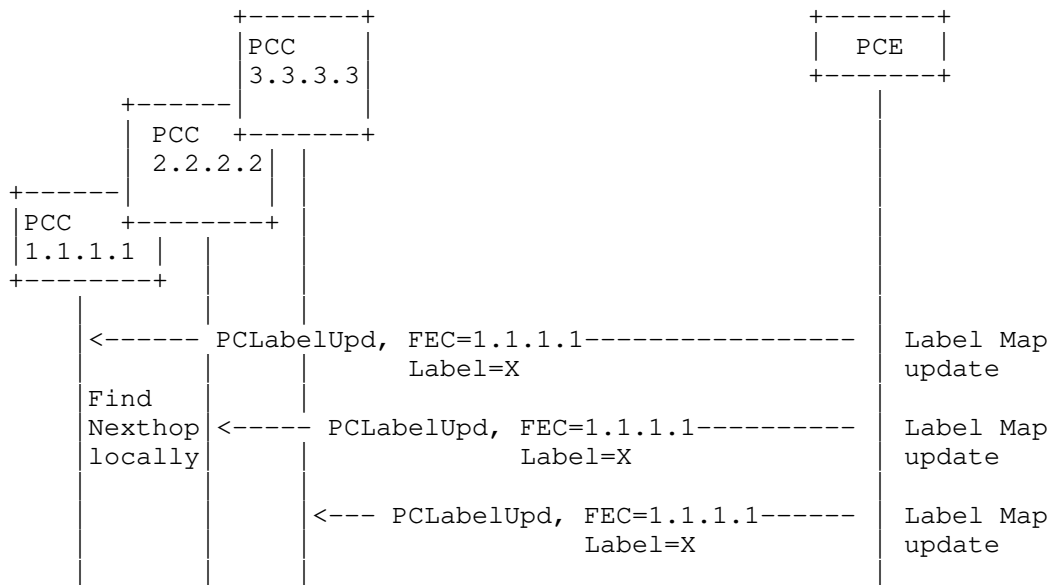
As mentioned before, an Ingress PCC MAY choose to apply any OAM mechanism to check the status of LSP in the Data plane and MAY further send its status in PCRpt message to the PCE.

5.5.2. PCECC Segment Routing (SR)

Segment Routing (SR) as described in [I-D.ietf-spring-segment-routing] depends on "segments" that are advertised by Interior Gateway Protocols (IGPs). The SR-node allocate and advertise the SID (node, adj etc) and flood via the IGP. This document proposes a new mechanism where PCE allocate the SID (label) centrally and uses PCEP to advertise the SID. In some deployments PCE (and PCEP) are better suited than IGP because of centralized nature of PCE and direct TCP based PCEP session to the node.

5.5.2.1. PCECC SR-BE

Each node (PCC) is allocated a node-SID (label) by the PCECC. The PCECC sends PCLabelUpd to update the label map of each node to all the nodes in the domain. Each node (PCC) uses the local information to determines the next-hop and download the label forwarding instructions accordingly. The PCLabelUpd message in this case MUST not have LSP object but uses new FEC object.



The forwarding behavior and the end result is similar to IGP based "Node-SID" in SR. Thus, from anywhere in the domain, it enforces the ECMP-aware shortest- path forwarding of the packet towards the related node.

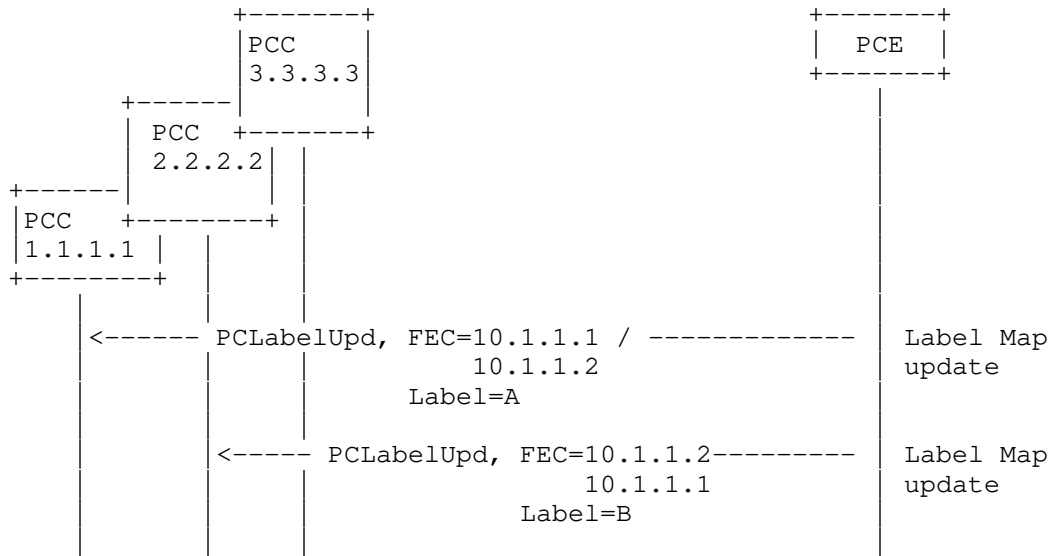
PCE rely on the Node label cleanup using the same PCLabelUpd message.

5.5.2.2. PCECC SR-TE

A Segment Routed Best Effort path (SR-BE path) can be derived from an IGP Shortest Path Tree (SPT) as explained above. On the other hand, SR-TE paths may not follow IGP SPT. Such paths may be chosen by a PCE and provisioned on the source node of the SR-TE path.

[I-D.ietf-pce-segment-routing] extends PCEP to allow a stateful PCE to compute and initiate SR-TE paths, as well as a PCC to request a path subject to certain constraint(s) and optimization criteria in SR networks.

For SR-TE, apart from node-SID, Adj-SID is used where each adjacency is allocated an Adj-SID (label) by the PCECC. The PCECC sends PCLabelUpd to update the label map of each Adj to the corresponding nodes in the domain. Each node (PCC) download the label forwarding instructions accordingly. Similar to SR-BE, the PCLabelUpd message in this case MUST not have LSP object but uses new FEC object.



The forwarding behavior and the end result is similar to IGP based "Adj-SID" in SR.

The Path Setup Type MUST be set for PCECC SR-TE (see Section 7.3). The rest of the PCEP procedures and mechanism are similar to [I-D.ietf-pce-segment-routing].

PCE rely on the Adj label cleanup using the same PCLLabelUpd message.

6. PCEP messages

As defined in [RFC5440], a PCEP message consists of a common header followed by a variable-length body made of a set of objects that can be either mandatory or optional. An object is said to be mandatory in a PCEP message when the object must be included for the message to be considered valid. For each PCEP message type, a set of rules is defined that specify the set of objects that the message can carry. An implementation MUST form the PCEP messages using the object ordering specified in this document.

6.1. The PCLRRResv message

A Label Range Reservation message (also referred to as PCLRRResv message) is a PCEP message sent by a PCC to a PCE for the reservation of label range or by PCE to PCC to send reserved label range for the network. The Message-Type field of the PCEP common header for the PCLRRResv message is set to [TBD].

The format of a PCLRRResv message is as follows:

```
PCLRRResv Message> ::= <Common Header>
                               <label-range>
```

Where:

```
<label-range> ::= <SRP>
                  <labelrange-list>
```

Where

```
<labelrange-list> ::= <LABEL-RANGE> [<labelrange-list>]
```

There are two mandatory objects that MUST be included within each <label-range> in the PCLRRResv message: the SRP Object and LABEL-RANGE object.

SRP object is defined in [I-D.ietf-pce-stateful-pce] and this document extends the use of SRP object in PCLRRResv message. If the SRP object is missing, the receiving PCE MUST send a PCERR message with Error-type=6 (Mandatory Object missing) and Error-value=10 (SRP object missing).

PCC generates the value of SRP-ID-number in SRP object of PCLRResv message send to a PCE. The PCE MUST include the same SRP-ID-number in SRP object of PCLRResv message sent to the PCC in response to PCLRResv message.

LABEL-RANGE object is defined in Section 7.2. If the LABEL-RANGE object is missing, the receiving PCE MUST send a PCErr message with Error-type=6 (Mandatory Object missing) and Error-value=[TBD] (Label object missing).

[Editor's Note: This section of the document would be updated with more details about Label Block Negotiation, Reservation, Adjustment etc in a future revision of the document.]

6.2. The PCLabelUpd message

The Label Update Message (also referred to as PCLabelUpd) is a PCEP message sent by a PCE to a PCC to download label or update the label map. The same message is also used to cleanup the Label entry. The Message-Type field of the PCEP common header for the PCLabelUpd message is set to [TBD].

The format of the PCLabelUpd message is as follows:

```
<PCLabelUpd Message> ::= <Common Header>
                               <pce-label-update-list>
```

Where:

```
<pce-label-update-list> ::= <pce-label-update>
                               [<pce-label-update-list>]
```

```
<pce-label-update> ::= (<pce-label-download> | <pce-label-map>)
```

Where:

```
<pce-label-download> ::= <SRP>
                               <LSP>
                               <label-list>
```

```
<pce-label-map> ::= <SRP>
                               <LABEL>
                               <FEC>
```

```
<label-list > ::= <LABEL>
                               [<label-list>]
```

The PCLabelUpd message is used to download label along the path of the LSP for the basic PCECC mode, as well as to update the label map for the Node and Adjacency Label in case of SR.

The SRP object is defined in [I-D.ietf-pce-stateful-pce] and this document extends the use of SRP object in PCLabelUpd message. The SRP object is mandatory and MUST be included in PCLabelUpd message. If the SRP object is missing, the receiving PCC MUST send a PCerr message with Error-type=6 (Mandatory Object missing) and Error-value=10 (SRP object missing).

The LSP object is defined in [I-D.ietf-pce-stateful-pce] and this document extends the use of LSP object in PCLabelUpd message. The LSP is an optional object and used in the basic PCECC mode in PCLabelUpd message. LSP Identifiers TLV is defined in [I-D.ietf-pce-stateful-pce], it MUST be included in the LSP object in PCLabelUpd message. If the TLV is missing, the PCC will generate a PCerr message with Error-Type=6 (mandatory object missing) and Error-Value=11 (LSP-IDENTIFIERS TLV missing) and close the session.

The LABEL object is defined in Section 7.4. The LABEL is the mandatory object and MUST be included in PCLabelUpd message. If the LABEL object is missing, the receiving PCC MUST send a PCerr message with Error-type=6 (Mandatory Object missing) and Error-value=[TBD] (LABEL object missing). More than one LABEL object MAY be included in the PCLabelUpd message for the transit LSR.

The FEC object is defined in Section 7.5. The FEC is an optional object and used in PCECC SR mode in PCLabelUpd message. The FEC object encodes the Node and Adjacency information of the Label Map.

To cleanup the SRP object must set the R (remove) bit.

7. PCEP Objects

The PCEP objects defined in this document are compliant with the PCEP object format defined in [RFC5440]. The P flag and the I flag of the PCEP objects defined in this document MUST always be set to 0 on transmission and MUST be ignored on receipt since these flags are exclusively related to path computation requests.

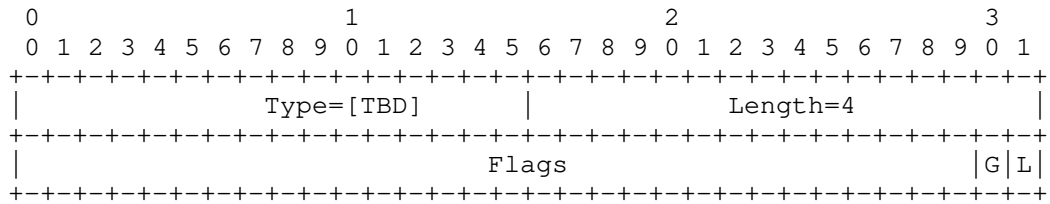
7.1. OPEN Object

This document defines a new optional TLV for use in the OPEN Object.

7.1.1. PCECC Capability TLV

The PCECC-CAPABILITY TLV is an optional TLV for use in the OPEN Object for PCECC capability advertisement. Advertisement of the PCECC capability implies support of LSPs that are setup through PCECC as per PCEP extensions defined in this document.

Its format is shown in the following figure:



The type of the TLV is [TBD] and it has a fixed length of 4 octets.

The value comprises a single field - Flags (32 bits):

- L (LOCAL-LABEL-RANGE-CAPABILITY - 1 bit): If set to 1 by a PCEP speaker, it indicates that the PCEP speaker is capable for local label range reservation.
- G (GLOBAL-LABEL-RANGE-CAPABILITY - 1 bit): If set to 1 by a PCEP speaker, it indicates that the PCEP speaker capable for global label range reservation.

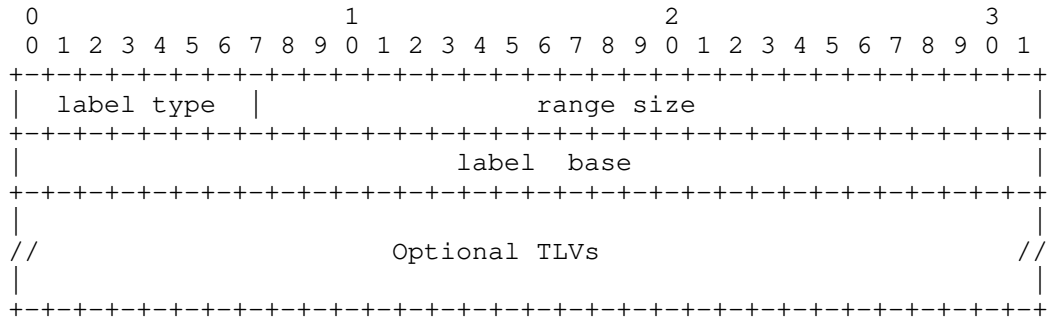
Unassigned bits are considered reserved. They MUST be set to 0 on transmission and MUST be ignored on receipt.

7.2. LABEL-RANGE Object

The LABEL-RANGE object MUST be carried within PCLRResv message. The LABEL-RANGE object is used to carry the label range information based on the label type.

LABEL-RANGE Object-Class is TBD.

LABEL-RANGE Object-Type is 1.



label type (8 bit): The values defined for label type are label type 1 specifies the local label. It means the label range is non negotiable. label type 2 specifies the global label. It means the label range is negotiable. Refer [I-D.li-mpls-global-label-framework] for global label.

Range size (24 bit): It specifies the size of label range.

Label base (32 bit): It specifies the minimum label of label range.

7.3. PATH-SETUP-TYPE TLV

The PATH-SETUP-TYPE TLV is defined in [I-D.sivabalan-pce-lsp-setup-type]; this document defines following new PST value:

- o PST = 2: Path is setup via Basic PCECC mode.
- o PST = 3: Path is setup via PCECC SR-TE mode.

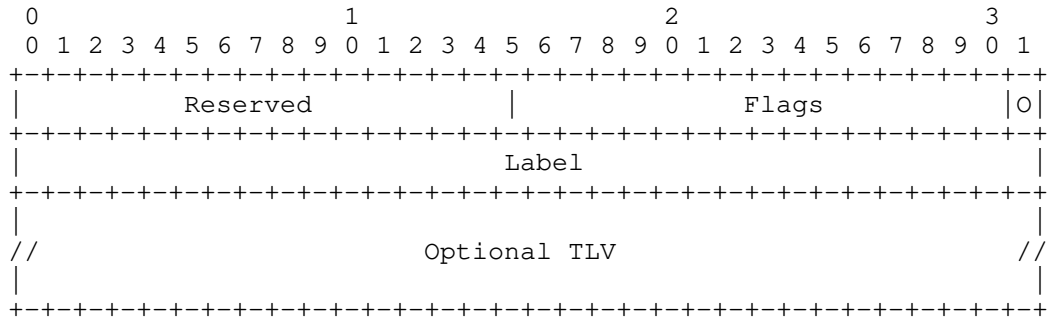
On a PCRpt or PCInitiate message, the PST=2 in PATH-SETUP-TYPE TLV in SRP object indicates that this LSP was setup via a basic PCECC based mechanism; the PST=3 indicates that this LSP was setup via a PCECC SR-TE based mechanism.

7.4. Label Object

The LABEL Object is used to specify the Label information and MUST be carried within PCLabelUpd message.

LABEL Object-Class is TBD.

LABEL Object-Type is 1.



The fields in the LABEL object are as follows:

Flags: is used to carry any additional information pertaining to the label. Currently, the following flag bit is defined:

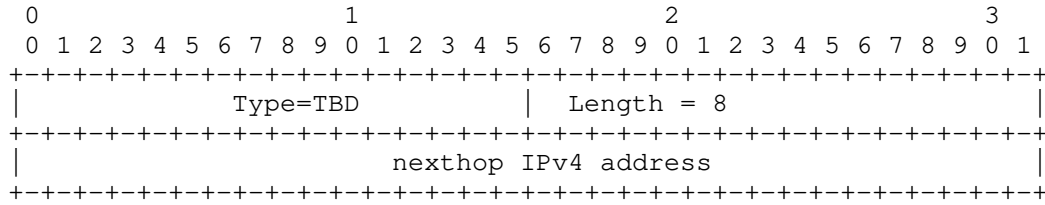
- * 0 bit(Out-label) : if the bit is set it specifies the label is the OUT label and it is mandatory to encode the nexthop information (via NEXTHOP-IPV4-ADDRESS TLV or NEXTHOP-IPV6-ADDRESS TLV or NEXTHOP-UNNUMBERED-IPV4-ID TLV in LABEL object).

Label (32-bit): The Label information encoded such that the 20 rightmost bits represent a label.

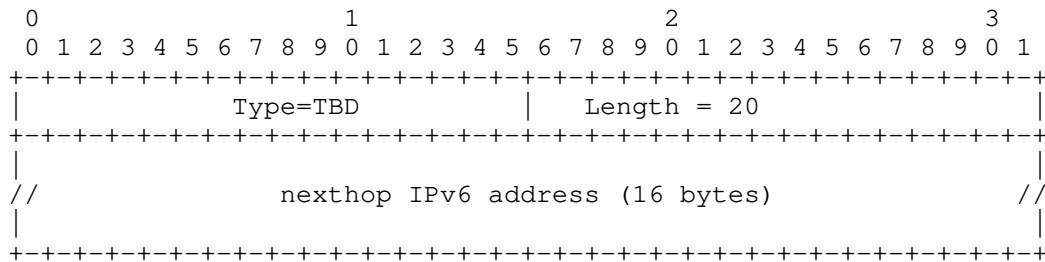
7.4.1. NextHop TLV

This document defines the following TLV for the LABEL object to associate the nexthop information incase of an outgoing label.

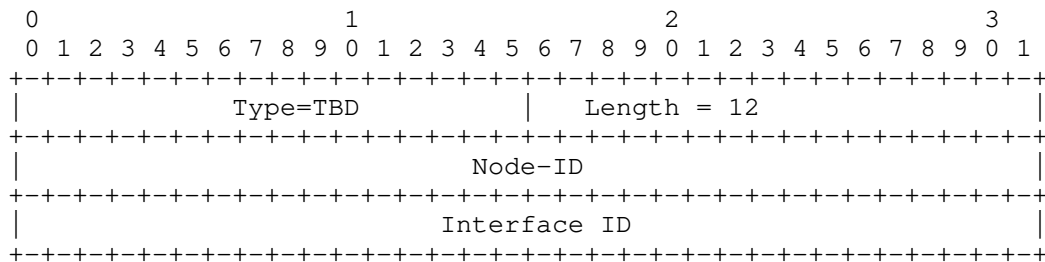
NEXTHOP-IPV4-ADDRESS TLV:



NEXTHOP-IPV6-ADDRESS TLV:



NEXTHOP-UNNUMBERED-IPV4-ID TLV:



The NextHop TLVs are as follows:

NEXTHOP-IPV4-ADDRESS TLV: where Nexthop IPv4 address is specified as an IPv4 address of the Nexthop.

NEXTHOP-IPV6-ADDRESS TLV: where Nexthop IPv6 address is specified as an IPv6 address of the Nexthop.

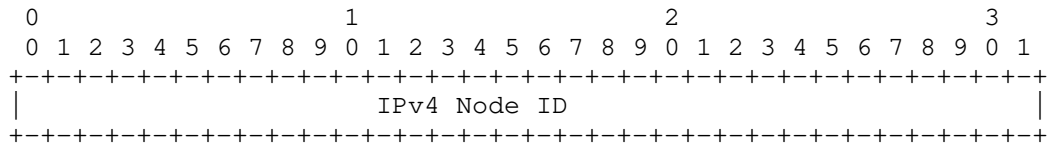
NEXTHOP-UNNUMBERED-IPV4-ID TLV: where a pair of Node ID / Interface ID tuples is used for the Nexthop.

7.5. FEC Object

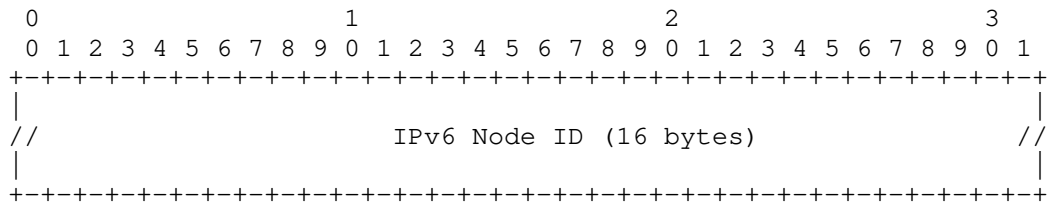
The FEC Object is used to specify the FEC information and MAY be carried within PCLabelUpd message.

FEC Object-Class is TBD.

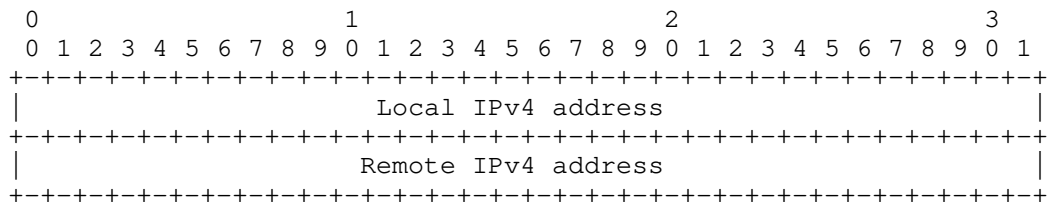
FEC Object-Type is 1 'IPv4 Node ID'.



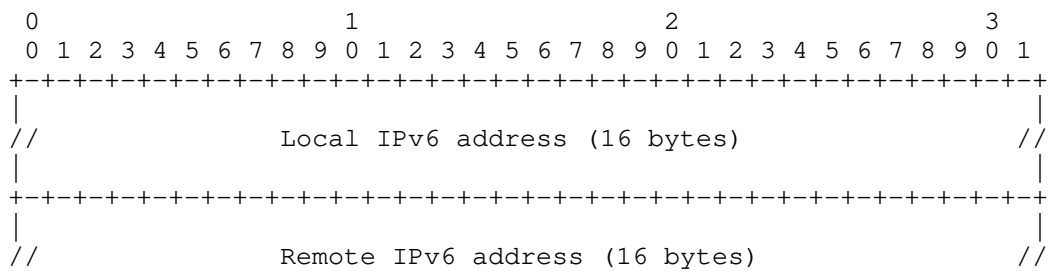
FEC Object-Type is 2 'IPv6 Node ID'.



FEC Object-Type is 3 'IPv4 Adjacency'.



FEC Object-Type is 4 'IPv6 Adjacency'.



9. Manageability Considerations

9.1. Control of Function and Policy

TBD.

9.2. Information and Data Models

TBD.

9.3. Liveness Detection and Monitoring

TBD.

9.4. Verify Correct Operations

TBD.

9.5. Requirements On Other Protocols

TBD.

9.6. Impact On Network Operations

TBD.

10. IANA Considerations

TBD

11. Acknowledgments

We would like to thank Robert Tao, Changjing Yan, Tieying Huang for their useful comments and suggestions.

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PCE Working Group
Internet-Draft
Intended status: Standards Track
Expires: December 20, 2018

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June 18, 2018

PCEP Procedures and Protocol Extensions for Using PCE as a Central
Controller (PCECC) of LSPs
draft-zhao-pce-pcep-extension-for-pce-controller-08

Abstract

The Path Computation Element (PCE) is a core component of Software-Defined Networking (SDN) systems. It can compute optimal paths for traffic across a network and can also update the paths to reflect changes in the network or traffic demands.

PCE was developed to derive paths for MPLS Label Switched Paths (LSPs), which are supplied to the head end of the LSP using the Path Computation Element Communication Protocol (PCEP). But SDN has a broader applicability than signaled (G)MPLS traffic-engineered (TE) networks, and the PCE may be used to determine paths in a range of use cases. PCEP has been proposed as a control protocol for use in these environments to allow the PCE to be fully enabled as a central controller.

A PCE-based central controller (PCECC) can simplify the processing of a distributed control plane by blending it with elements of SDN and without necessarily completely replacing it. Thus, the LSP can be calculated/setup/initiated and the label forwarding entries can also be downloaded through a centralized PCE server to each network devices along the path while leveraging the existing PCE technologies as much as possible.

This document specifies the procedures and PCEP protocol extensions for using the PCE as the central controller.

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Table of Contents

1. Introduction	3
1.1. Requirements Language	5
2. Terminology	5
3. Basic PCECC Mode	5
4. PCEP Requirements	5
5. Procedures for Using the PCE as the Central Controller (PCECC)	6
5.1. Stateful PCE Model	6
5.2. New LSP Functions	6
5.3. PCECC Capability Advertisement	7
5.4. LSP Operations	8
5.4.1. Basic PCECC LSP Setup	8
5.4.2. Central Control Instructions	10
5.4.2.1. Label Download	10
5.4.2.2. Label Cleanup	11
5.4.3. PCE Initiated PCECC LSP	12
5.4.4. PCECC LSP Update	14
5.4.5. Re Delegation and Cleanup	16
5.4.6. Synchronization of Central Controllers Instructions	16

5.4.7.	PCECC LSP State Report	16
6.	PCEP messages	16
6.1.	The PCInitiate message	17
6.2.	The PCRpt message	18
7.	PCEP Objects	19
7.1.	OPEN Object	19
7.1.1.	PCECC Capability sub-TLV	19
7.2.	PATH-SETUP-TYPE TLV	20
7.3.	CCI Object	20
7.3.1.	Address TLVs	21
8.	Security Considerations	23
8.1.	Malicious PCE	23
9.	Manageability Considerations	23
9.1.	Control of Function and Policy	23
9.2.	Information and Data Models	23
9.3.	Liveness Detection and Monitoring	23
9.4.	Verify Correct Operations	23
9.5.	Requirements On Other Protocols	23
9.6.	Impact On Network Operations	24
10.	IANA Considerations	24
10.1.	PCEP TLV Type Indicators	24
10.2.	New Path Setup Type Registry	24
10.3.	PCEP Object	24
10.4.	CCI Object Flag Field	24
10.5.	PCEP-Error Object	25
11.	Acknowledgments	25
12.	References	25
12.1.	Normative References	25
12.2.	Informative References	26
Appendix A.	Contributor Addresses	29
	Authors' Addresses	29

1. Introduction

The Path Computation Element (PCE) [RFC4655] was developed to offload path computation function from routers in an MPLS traffic-engineered network. Since then, the role and function of the PCE has grown to cover a number of other uses (such as GMPLS [RFC7025]) and to allow delegated control [RFC8231] and PCE-initiated use of network resources [RFC8281].

According to [RFC7399], Software-Defined Networking (SDN) refers to a separation between the control elements and the forwarding components so that software running in a centralized system, called a controller, can act to program the devices in the network to behave in specific ways. A required element in an SDN architecture is a component that plans how the network resources will be used and how the devices will be programmed. It is possible to view this

component as performing specific computations to place traffic flows within the network given knowledge of the availability of network resources, how other forwarding devices are programmed, and the way that other flows are routed. This is the function and purpose of a PCE, and the way that a PCE integrates into a wider network control system (including an SDN system) is presented in [RFC7491].

In early PCE implementations, where the PCE was used to derive paths for MPLS Label Switched Paths (LSPs), paths were requested by network elements (known as Path Computation Clients (PCCs)), and the results of the path computations were supplied to network elements using the Path Computation Element Communication Protocol (PCEP) [RFC5440]. This protocol was later extended to allow a PCE to send unsolicited requests to the network for LSP establishment [RFC8281].

[RFC8283] introduces the architecture for PCE as a central controller as an extension of the architecture described in [RFC4655] and assumes the continued use of PCEP as the protocol used between PCE and PCC. [RFC8283] further examines the motivations and applicability for PCEP as a Southbound Interface (SBI), and introduces the implications for the protocol. [I-D.ietf-teas-pcecc-use-cases] describes the use cases for the PCECC architecture.

A PCE-based central controller (PCECC) can simplify the processing of a distributed control plane by blending it with elements of SDN and without necessarily completely replacing it. Thus, the LSP can be calculated/setup/initiated and the label forwarding entries can also be downloaded through a centralized PCE server to each network devices along the path while leveraging the existing PCE technologies as much as possible.

This draft specify the procedures and PCEP protocol extensions for using the PCE as the central controller for static LSPs, where LSPs can be provisioned as explicit label instructions at each hop on the end-to-end path. Each router along the path must be told what label-forwarding instructions to program and what resources to reserve. The PCE-based controller keeps a view of the network and determines the paths of the end-to-end LSPs, and the controller uses PCEP to communicate with each router along the path of the end-to-end LSP.

The extension for PCECC in Segment Routing (SR) is specified in a separate draft [I-D.zhao-pce-pcep-extension-pce-controller-sr].

1.1. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

2. Terminology

Terminologies used in this document is same as described in the draft [RFC8283] and [I-D.ietf-teas-pcecc-use-cases].

3. Basic PCECC Mode

In this mode LSPs are provisioned as explicit label instructions at each hop on the end-to-end path. Each router along the path must be told what label forwarding instructions to program and what resources to reserve. The controller uses PCEP to communicate with each router along the path of the end-to-end LSP.

Note that the PCE-based controller will take responsibility for managing some part of the MPLS label space for each of the routers that it controls, and may take wider responsibility for partitioning the label space for each router and allocating different parts for different uses. This is also described in section 3.1.2. of [RFC8283]. For the purpose of this document, it is assumed that label range to be used by a PCE is known and set on both PCEP peers. A future extension could add this capability to advertise the range via possible PCEP extensions as well. The rest of processing is similar to the existing stateful PCE mechanism.

4. PCEP Requirements

Following key requirements associated PCECC should be considered when designing the PCECC based solution:

1. PCEP speaker supporting this draft MUST have the capability to advertise its PCECC capability to its peers.
2. PCEP speaker not supporting this draft MUST be able to reject PCECC related extensions with a error reason code that indicates that this feature is not supported.
3. PCEP speaker MUST provide a means to identify PCECC based LSP in the PCEP messages.

4. PCEP procedures SHOULD provide a means to update (or cleanup) the label- download entry to the PCC.
 5. PCEP procedures SHOULD provide a means to synchronize the labels between PCE to PCC in PCEP messages.
5. Procedures for Using the PCE as the Central Controller (PCECC)
- 5.1. Stateful PCE Model

Active stateful PCE is described in [RFC8231]. PCE as a central controller (PCECC) reuses existing Active stateful PCE mechanism as much as possible to control the LSP.

5.2. New LSP Functions

This document defines the following new PCEP messages and extends the existing messages to support PCECC:

(PCRpt): a PCEP message described in [RFC8231]. PCRpt message is used to send PCECC LSP Reports. It is also extended to report the set of Central Controller's Instructions (CCI) (label forwarding instructions in the context of this document) received from the PCE. See Section 5.4.6 for more details.

(PCInitiate): a PCEP message described in [RFC8281]. PCInitiate message is used to setup PCE-Initiated LSP based on PCECC mechanism. It is also extended for Central Controller's Instructions (CCI) (download or cleanup the Label forwarding instructions in the context of this document) on all nodes along the path.

(PCUpd): a PCEP message described in [RFC8231]. PCUpd message is used to send PCECC LSP Update.

The new LSP functions defined in this document are mapped onto the messages as shown in the following table.

Function	Message
PCECC Capability advertisement	Open
Label entry Add	PCInitiate
Label entry Cleanup	PCInitiate
PCECC Initiated LSP	PCInitiate
PCECC LSP Update	PCUpd
PCECC LSP State Report	PCRpt
PCECC LSP Delegation	PCRpt
PCECC Label Report	PCRpt

This document specifies a new object CCI (see Section 7.3) for the encoding of central controller's instructions. In the scope of this document this is limited to Label forwarding instructions. The CC-ID is the unique identifier for the central controller's instructions in PCEP. The PCEP messages are extended in this document to handle the PCECC operations.

5.3. PCECC Capability Advertisement

During PCEP Initialization Phase, PCEP Speakers (PCE or PCC) advertise their support of PCECC extensions.

This document defines a new Path Setup Type (PST) [I-D.ietf-pce-lsp-setup-type] for PCECC, as follows:

- o PST = TBD: Path is setup via PCECC mode.

A PCEP speaker MUST indicate its support of the function described in this document by sending a PATH-SETUP-TYPE-CAPABILITY TLV in the OPEN object with this new PST included in the PST list.

This document also defines the PCECC Capability sub-TLV Section 7.1.1. PCEP speakers use this sub-TLV to exchange information about their PCECC capability. If a PCEP speaker includes PST=TBD in the PST List of the PATH-SETUP-TYPE-CAPABILITY TLV then it MUST also include the PCECC Capability sub-TLV inside the PATH-SETUP-TYPE-CAPABILITY TLV.

The presence of the PST and PCECC Capability sub-TLV in PCC's OPEN Object indicates that the PCC is willing to function as a PCECC client.

The presence of the PST and PCECC Capability sub-TLV in PCE's OPEN message indicates that the PCE is interested in function as a PCECC server.

The PCEP protocol extensions for PCECC MUST NOT be used if one or both PCEP Speakers have not included the PST or the PCECC Capability sub-TLV in their respective OPEN message. If the PCEP Speakers support the extensions of this draft but did not advertise this capability then a PCerr message with Error-Type=19(Invalid Operation) and Error-Value=TBD (Attempted PCECC operations when PCECC capability was not advertised) will be generated and the PCEP session will be terminated.

A PCC or a PCE MUST include both PCECC-CAPABILITY sub-TLV and STATEFUL-PCE-CAPABILITY TLV ([RFC8231]) (with I flag set [RFC8281]) in OPEN Object to support the extensions defined in this document. If PCECC-CAPABILITY sub-TLV is advertised and STATEFUL-PCE-CAPABILITY TLV is not advertised in OPEN Object, it SHOULD send a PCerr message with Error-Type=19 (Invalid Operation) and Error-value=TBD (stateful PCE capability was not advertised) and terminate the session.

5.4. LSP Operations

The PCEP messages pertaining to PCECC MUST include PATH-SETUP-TYPE TLV [I-D.ietf-pce-lsp-setup-type] in the SRP object to clearly identify the PCECC LSP is intended.

5.4.1. Basic PCECC LSP Setup

In order to setup a LSP based on PCECC mechanism, a PCC MUST delegate the LSP by sending a PCRpt message with PST set for PCECC (see Section 7.2) and D (Delegate) flag (see [RFC8231]) set in the LSP object.

LSP-IDENTIFIER TLV MUST be included for PCECC LSP, the tuple uniquely identifies the LSP in the network. The LSP object is included in central controller's instructions (label download) to identify the PCECC LSP for this instruction. The PLSP-ID is the original identifier used by the ingress PCC, so the transit LSR could have multiple central controller instructions that have the same PLSP-ID. The PLSP-ID in combination with the source (in LSP-IDENTIFIER TLV) MUST be unique. The PLSP-ID is included for maintainability reasons. As per [RFC8281], the LSP object could include SPEAKER-ENTITY-ID TLV to identify the PCE that initiated these instructions. Also the CC-ID is unique on the PCEP session as described in Section 7.3.

When a PCE receives PCRpt message with D flags and PST Type set, it calculates the path and assigns labels along the path; and set up the

path by sending PCInitiate message to each node along the path of the LSP. The PCC generates a Path Computation State Report (PCRpt) and include the central controller's instruction (CCI) and the identified LSP. The CC-ID is uniquely identify the central controller's instruction within PCEP. The PCC further responds with the PCRpt messages including the CCI and LSP objects.

Once the central controller's instructions (label operations) are completed, the PCE SHOULD send the PCUpd message to the Ingress PCC. The PCUpd message is as per [RFC8231] SHOULD include the path information as calculated by the PCE.

Note that the PCECC LSPs MUST be delegated to a PCE at all times.

LSP deletion operation for PCECC LSP is same as defined in [RFC8231]. If the PCE receives PCRpt message for LSP deletion then it does Label cleanup operation as described in Section 5.4.2.2 for the corresponding LSP.

The Basic PCECC LSP setup sequence is as shown below.

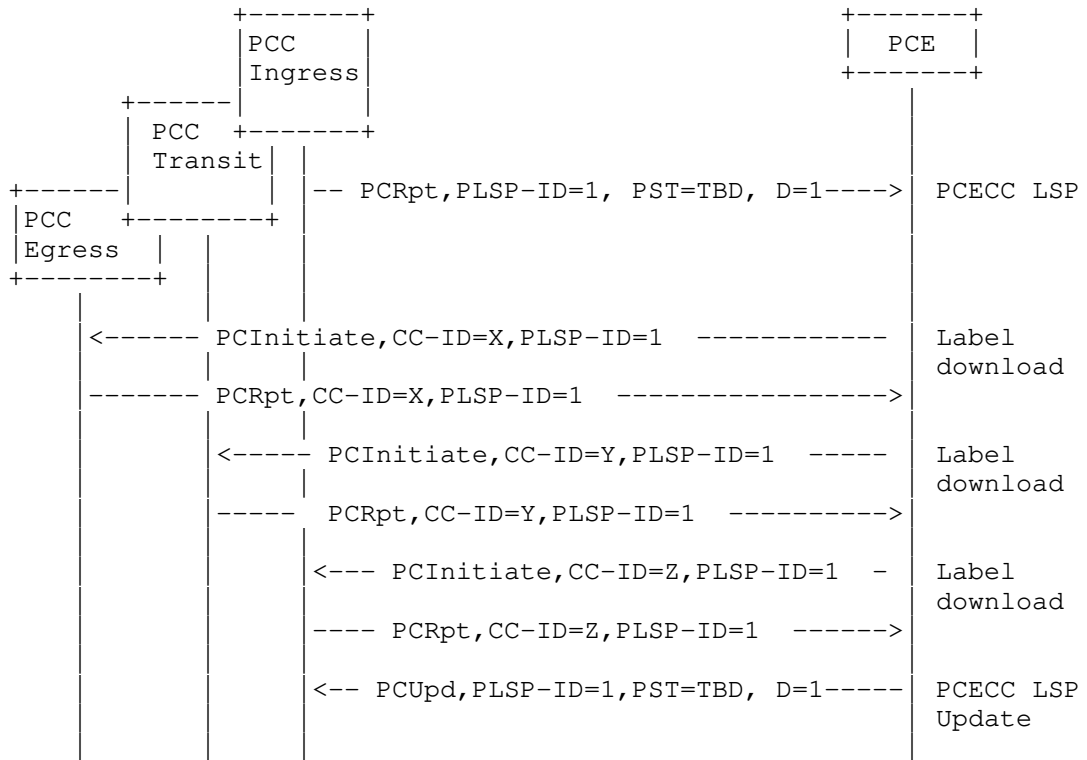


Figure 2: Basic PCECC LSP setup

The PCECC LSP are considered to be 'up' by default (on receipt of PCUpd message from PCE). The Ingress MAY further choose to deploy a data plane check mechanism and report the status back to the PCE via PCRpt message.

5.4.2. Central Control Instructions

The new central controller's instructions (CCI) for the label operations in PCEP is done via the PCInitiate message, by defining a new PCEP Objects for CCI operations. Local label range of each PCC is assumed to be known at both the PCC and the PCE.

5.4.2.1. Label Download

In order to setup an LSP based on PCECC, the PCE sends a PCInitiate message to each node along the path to download the Label instruction as described in Section 5.4.1.

The CCI object MUST be included, along with the LSP object in the PCInitiate message. The LSP-IDENTIFIER TLV MUST be included in LSP object. The SPEAKER-ENTITY-ID TLV SHOULD be included in LSP object.

If a node (PCC) receives a PCInitiate message which includes a Label to download as part of CCI, that is out of the range set aside for the PCE, it MUST send a PCErr message with Error-type=TBD (PCECC failure) and Error-value=TBD (Label out of range) and MUST include the SRP object to specify the error is for the corresponding label update via PCInitiate message. If a PCC receives a PCInitiate message but failed to download the Label entry, it MUST send a PCErr message with Error-type=TBD (PCECC failure) and Error-value=TBD (instruction failed) and MUST include the SRP object to specify the error is for the corresponding label update via PCInitiate message.

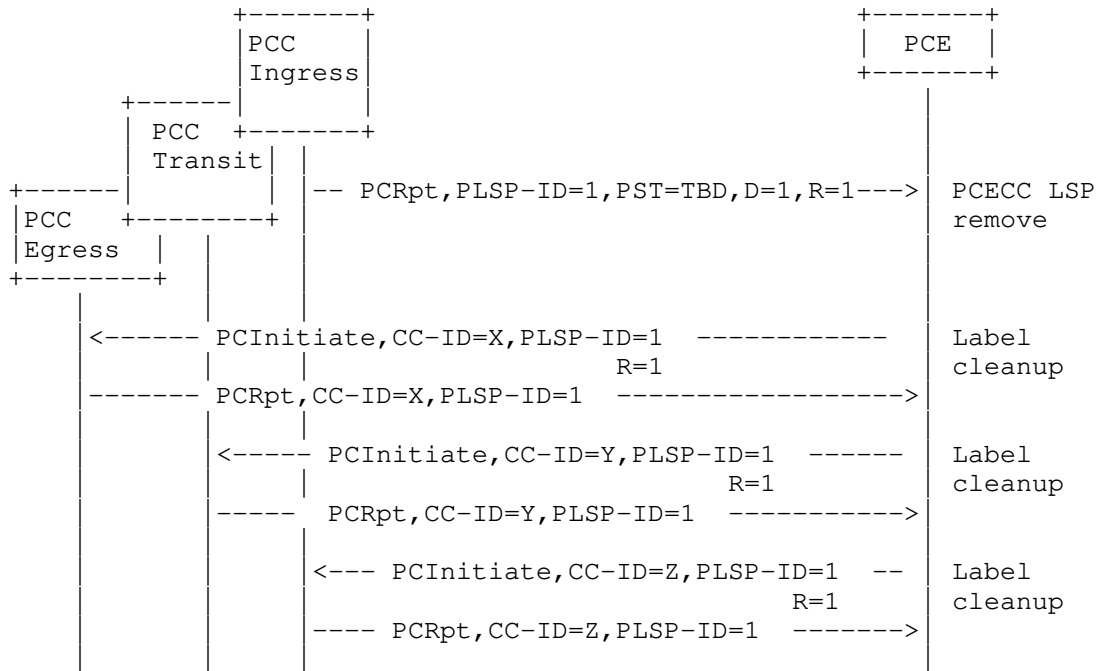
New PCEP object for central control instructions (CCI) is defined in Section 7.3.

5.4.2.2. Label Cleanup

In order to delete an LSP based on PCECC, the PCE sends a central controller instructions via a PCInitiate message to each node along the path of the LSP to cleanup the Label forwarding instruction.

If the PCC receives a PCInitiate message but does not recognize the label in the CCI, the PCC MUST generate a PCErr message with Error-Type 19(Invalid operation) and Error-Value=TBD, "Unknown Label" and MUST include the SRP object to specify the error is for the corresponding label cleanup (via PCInitiate message).

The R flag in the SRP object defined in [RFC8281] specifies the deletion of Label Entry in the PCInitiate message.



As per [RFC8281], following the removal of the Label forwarding instruction, the PCC MUST send a PCRpt message. The SRP object in the PCRpt MUST include the SRP-ID-number from the PCInitiate message that triggered the removal. The R flag in the SRP object MUST be set.

5.4.3. PCE Initiated PCECC LSP

The LSP Instantiation operation is same as defined in [RFC8281].

In order to setup a PCE Initiated LSP based on the PCECC mechanism, a PCE sends PCInitiate message with Path Setup Type set for PCECC (see Section 7.2) to the Ingress PCC.

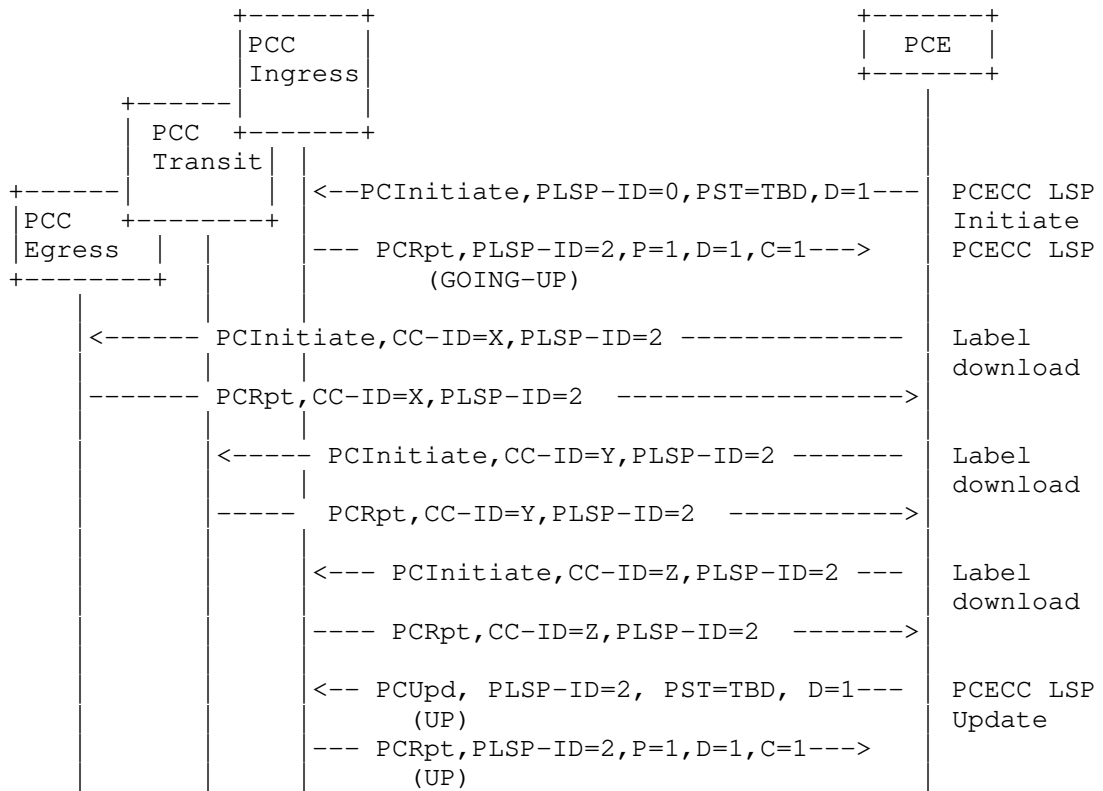
The Ingress PCC MUST also set D (Delegate) flag (see [RFC8231]) and C (Create) flag (see [RFC8281]) in LSP object of PCRpt message. The PCC responds with first PCRpt message with the status as "GOING-UP" and assigned PLSP-ID.

Note that the label forwarding instructions from PCECC are send after the initial PCInitiate and PCRpt exchange. This is done so that the PLSP-ID and other LSP identifiers can be obtained from the ingress and can be included in the label forwarding instruction in the next

PCInitiate message. The rest of the PCECC LSP setup operations are same as those described in Section 5.4.1.

The LSP deletion operation for PCE Initiated PCECC LSP is same as defined in [RFC8281]. The PCE should further perform Label entry cleanup operation as described in Section 5.4.2.2 for the corresponding LSP.

The PCE Initiated PCECC LSP setup sequence is shown below -

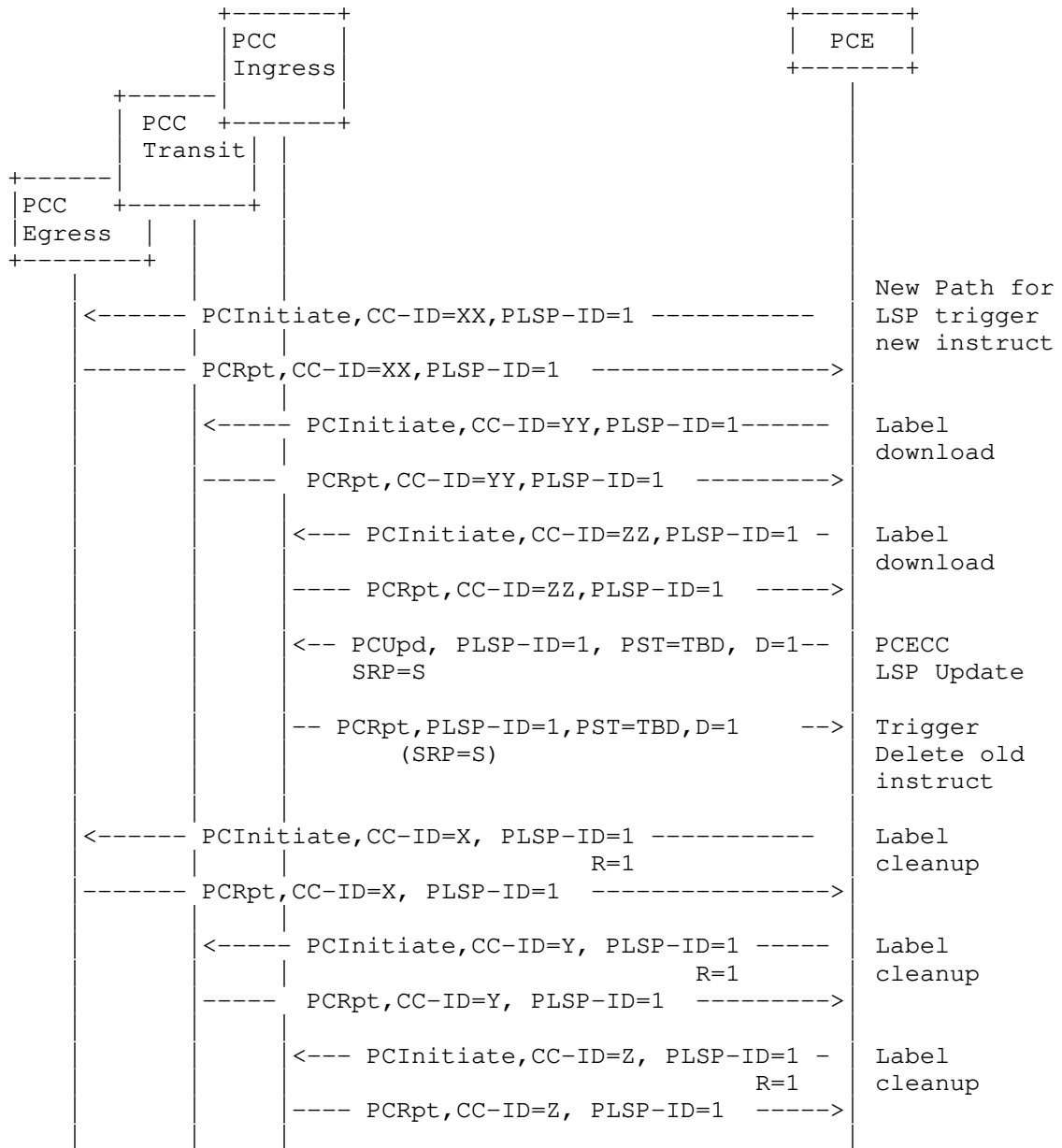


Once the label operations are completed, the PCE SHOULD send the PCUpd message to the Ingress PCC. The PCUpd message is as per [RFC8231].

5.4.4. PCECC LSP Update

In case of a modification of PCECC LSP with a new path, a PCE sends a PCUpd message to the Ingress PCC. But to follow the make-before-break procedures, the PCECC first update new instructions based on the updated LSP and then update to ingress to switch traffic, before cleaning up the old instructions. A new CC-ID is used to identify the updated instruction, the existing identifiers in the LSP object identify the existing LSP. Once new instructions are downloaded, the PCE further updates the new path at the ingress which triggers the traffic switch on the updated path. The Ingress PCC acknowledges with a PCRpt message, on receipt of PCRpt message, the PCE does cleanup operation for the old LSP as described in Section 5.4.2.2.

The PCECC LSP Update sequence is shown below -



The modified PCECC LSP are considered to be 'up' by default. The Ingress MAY further choose to deploy a data plane check mechanism and report the status back to the PCE via PCRpt message.

5.4.5. Re Delegation and Cleanup

As described in [RFC8281], a new PCE can gain control over the orphaned LSP. In case of PCECC LSP, the new PCE MUST also gain control over the central controllers instructions in the same way by sending a PCInitiate message that includes the SRP, LSP and CCI objects and carries the CC-ID and PLSP-ID identifying the instruction, it wants to take control of.

Further, as described in [RFC8281], the State Timeout Interval timer ensures that a PCE crash does not result in automatic and immediate disruption for the services using PCE-initiated LSPs. Similarly the central controller instructions are not removed immediately upon PCE failure. Instead, they are cleaned up on the expiration of this timer. This allows for network cleanup without manual intervention. The PCC MUST support removal of CCI as one of the behaviors applied on expiration of the State Timeout Interval timer.

5.4.6. Synchronization of Central Controllers Instructions

The purpose of Central Controllers Instructions synchronization (labels in the context of this document) is to make sure that the PCE's view of CCI (Labels) matches with the PCC's Label allocation. This synchronization is performed as part of the LSP state synchronization as described in [RFC8231] and [RFC8233].

As per LSP State Synchronization [RFC8231], a PCC reports the state of its LSPs to the PCE using PCRpt messages and as per [RFC8281], PCE would initiate any missing LSPs and/or remove any LSPs that are not wanted. The same PCEP messages and procedure is also used for the Central Controllers Instructions synchronization. The PCRpt message includes the CCI and the LSP object to report the label forwarding instructions. The PCE would further remove any unwanted instructions or initiate any missing instructions.

5.4.7. PCECC LSP State Report

As mentioned before, an Ingress PCC MAY choose to apply any OAM mechanism to check the status of LSP in the Data plane and MAY further send its status in PCRpt message to the PCE.

6. PCEP messages

As defined in [RFC5440], a PCEP message consists of a common header followed by a variable-length body made of a set of objects that can be either mandatory or optional. An object is said to be mandatory in a PCEP message when the object must be included for the message to be considered valid. For each PCEP message type, a set of rules is

defined that specify the set of objects that the message can carry. An implementation MUST form the PCEP messages using the object ordering specified in this document.

LSP-IDENTIFIERS TLV MUST be included in the LSP object for PCECC LSP.

6.1. The PCInitiate message

The PCInitiate message [RFC8281] can be used to download or remove the labels, the message has been extended as shown below -

```
<PCInitiate Message> ::= <Common Header>
                          <PCE-initiated-lsp-list>
```

Where:

```
<Common Header> is defined in [RFC5440]
```

```
<PCE-initiated-lsp-list> ::= <PCE-initiated-lsp-request>
                              [<PCE-initiated-lsp-list>]
```

```
<PCE-initiated-lsp-request> ::=
    (<PCE-initiated-lsp-instantiation> |
     <PCE-initiated-lsp-deletion> |
     <PCE-initiated-lsp-central-control>)
```

```
<PCE-initiated-lsp-central-control> ::= <SRP>
                                          <LSP>
                                          <cci-list>
```

```
<cci-list> ::= <CCI>
                [<cci-list>]
```

Where:

```
<PCE-initiated-lsp-instantiation> and
<PCE-initiated-lsp-deletion> are as per
[RFC8281].
```

The LSP and SRP object is defined in [RFC8231].

When PCInitiate message is used for central controller's instructions (labels), the SRP, LSP and CCI objects MUST be present. The SRP object is defined in [RFC8231] and if the SRP object is missing, the receiving PCC MUST send a PCErr message with Error-type=6 (Mandatory Object missing) and Error-value=10 (SRP object missing). The LSP object is defined in [RFC8231] and if the LSP object is missing, the receiving PCC MUST send a PCErr message with Error-type=6 (Mandatory Object missing) and Error-value=8 (LSP object missing). The CCI

object is defined in Section 7.3 and if the CCI object is missing, the receiving PCC MUST send a PCErr message with Error-type=6 (Mandatory Object missing) and Error-value=TBD (CCI object missing). More than one CCI object MAY be included in the PCInitiate message for the transit LSR.

To cleanup the SRP object must set the R (remove) bit.

At max two instances of CCI object would be included in case of transit LSR to encode both in-coming and out-going label forwarding instructions. Other instances MUST be ignored.

6.2. The PCRpt message

The PCRpt message can be used to report the labels that were allocated by the PCE, to be used during the state synchronization phase.

```
<PCRpt Message> ::= <Common Header>
                    <state-report-list>
```

Where:

```
<state-report-list> ::= <state-report>[<state-report-list>]
```

```
<state-report> ::= (<lsp-state-report>|
                    <central-control-report>)
```

```
<lsp-state-report> ::= [<SRP>]
                       <LSP>
                       <path>
```

```
<central-control-report> ::= [<SRP>]
                              <LSP>
                              <cci-list>
```

```
<cci-list> ::= <CCI>
               [<cci-list>]
```

Where:

<path> is as per [RFC8231] and the LSP and SRP object are also defined in [RFC8231].

When PCRpt message is used to report the central controller's instructions (labels), the LSP and CCI objects MUST be present. The LSP object is defined in [RFC8231] and if the LSP object is missing, the receiving PCE MUST send a PCErr message with Error-type=6 (Mandatory Object missing) and Error-value=8 (LSP object missing).

7.2. PATH-SETUP-TYPE TLV

The PATH-SETUP-TYPE TLV is defined in [I-D.ietf-pce-lsp-setup-type]; this document defines a new PST value:

- o PST = TBD: Path is setup via PCECC mode.

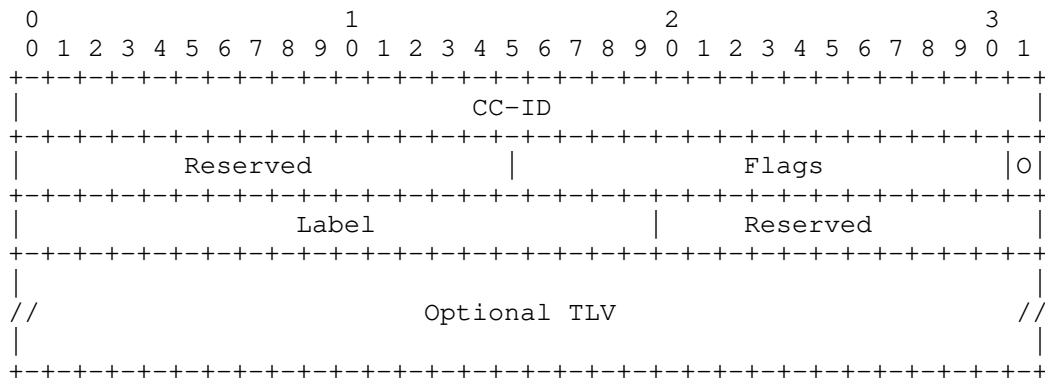
On a PCRpt/PCUpd/PCInitiate message, the PST=TBD in PATH-SETUP-TYPE TLV in SRP object indicates that this LSP was setup via a PCECC based mechanism.

7.3. CCI Object

The Central Control Instructions (CCI) Object is used by the PCE to specify the forwarding instructions (Label information in the context of this document) to the PCC, and MAY be carried within PCInitiate or PCRpt message for label download.

CCI Object-Class is TBD.

CCI Object-Type is 1 for the MPLS Label.



The fields in the CCI object are as follows:

CC-ID: A PCEP-specific identifier for the CCI information. A PCE creates an CC-ID for each instruction, the value is unique within the scope of the PCE and is constant for the lifetime of a PCEP session. The values 0 and 0xFFFFFFFF are reserved and MUST NOT be used.

Flags: is used to carry any additional information pertaining to the CCI. Currently, the following flag bit is defined:

- * O bit(Out-label) : If the bit is set, it specifies the label is the OUT label and it is mandatory to encode the next-hop information (via IPV4-ADDRESS TLV or IPV6-ADDRESS TLV or UNNUMBERED-IPV4-ID-ADDRESS TLV in the CCI object). If the bit is not set, it specifies the label is the IN label and it is optional to encode the local interface information (via IPV4-ADDRESS TLV or IPV6-ADDRESS TLV or UNNUMBERED-IPV4-ID-ADDRESS TLV in the CCI object).

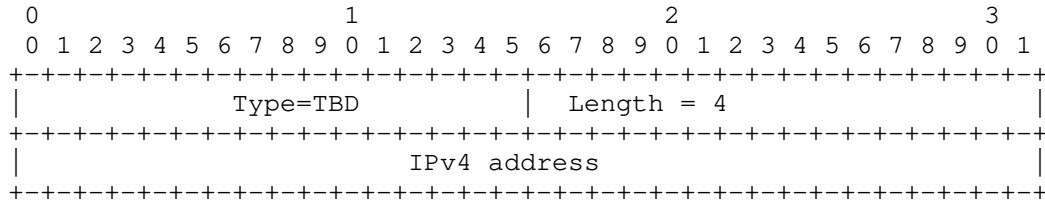
Label (20-bit): The Label information.

Reserved (12 bit): Set to zero while sending, ignored on receive.

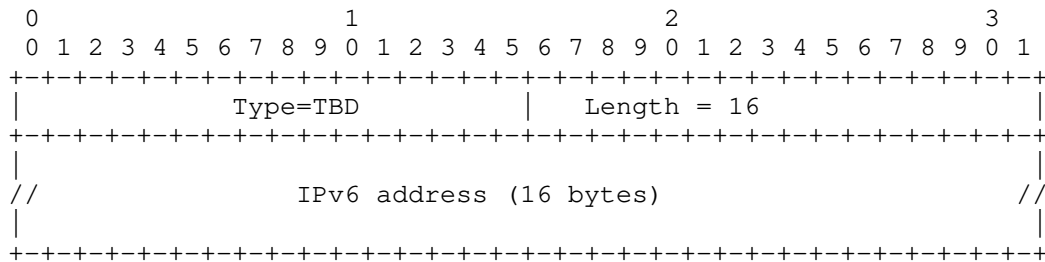
7.3.1. Address TLVs

This document defines the following TLVs for the CCI object to associate the next-hop information in case of an outgoing label and local interface information in case of an incoming label.

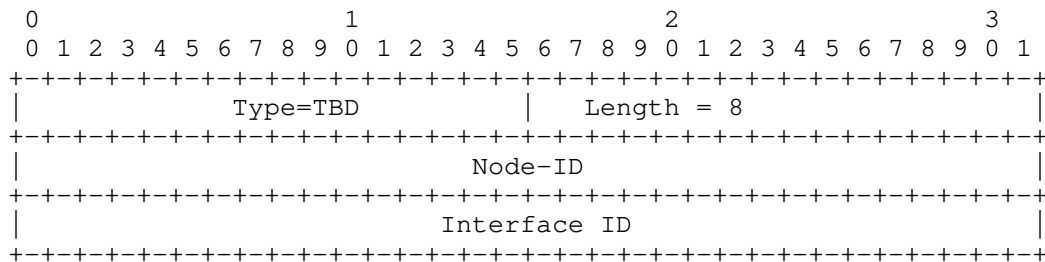
IPV4-ADDRESS TLV:



IPV6-ADDRESS TLV:



UNNUMBERED-IPV4-ID-ADDRESS TLV:



The address TLVs are as follows:

IPV4-ADDRESS TLV: an IPv4 address.

IPV6-ADDRESS TLV: an IPv6 address.

UNNUMBERED-IPV4-ID-ADDRESS TLV: a pair of Node ID / Interface ID tuples.

8. Security Considerations

The security considerations described in [RFC8231] and [RFC8281] apply to the extensions described in this document. Additional considerations related to a malicious PCE are introduced.

8.1. Malicious PCE

PCE has complete control over PCC to update the labels and can cause the LSP's to behave inappropriate and cause major impact to the network. As a general precaution, it is RECOMMENDED that these PCEP extensions only be activated on authenticated and encrypted sessions across PCEs and PCCs belonging to the same administrative authority, using Transport Layer Security (TLS) [RFC8253], as per the recommendations and best current practices in [RFC7525].

9. Manageability Considerations

9.1. Control of Function and Policy

A PCE or PCC implementation SHOULD allow to configure to enable/disable PCECC capability as a global configuration.

9.2. Information and Data Models

[RFC7420] describes the PCEP MIB, this MIB can be extended to get the PCECC capability status.

The PCEP YANG module [I-D.ietf-pce-pcep-yang] could be extended to enable/disable PCECC capability.

9.3. Liveness Detection and Monitoring

Mechanisms defined in this document do not imply any new liveness detection and monitoring requirements in addition to those already listed in [RFC5440].

9.4. Verify Correct Operations

Mechanisms defined in this document do not imply any new operation verification requirements in addition to those already listed in [RFC5440] and [RFC8231].

9.5. Requirements On Other Protocols

PCEP extensions defined in this document do not put new requirements on other protocols.

9.6. Impact On Network Operations

PCEP extensions defined in this document do not put new requirements on network operations.

10. IANA Considerations

10.1. PCEP TLV Type Indicators

IANA is requested to confirm the early allocation of the following TLV Type Indicator values within the "PCEP TLV Type Indicators" sub-registry of the PCEP Numbers registry, and to update the reference in the registry to point to this document, when it is an RFC:

Value	Meaning	Reference
TBD	PCECC-CAPABILITY	This document
TBD	IPV4-ADDRESS TLV	This document
TBD	IPV6-ADDRESS TLV	This document
TBD	UNNUMBERED-IPV4-ID-ADDRESS TLV	This document

10.2. New Path Setup Type Registry

IANA is requested to allocate new PST Field in PATH- SETUP-TYPE TLV. The allocation policy for this new registry should be by IETF Consensus. The new registry should contain the following value:

Value	Description	Reference
TBD	Traffic engineering path is setup using PCECC mode	This document

10.3. PCEP Object

IANA is requested to allocate new registry for CCI PCEP object.

Object-Class	Value	Name	Reference
TBD		CCI Object-Type	This document
		1	MPLS Label

10.4. CCI Object Flag Field

IANA is requested to create a registry to manage the Flag field of the CCI object.

One bit to be defined for the CCI Object flag field in this document:

Codespace of the Flag field (CCI Object)

Bit	Description	Reference
7	Specifies label is out label	This document

10.5. PCEP-Error Object

IANA is requested to allocate new error types and error values within the "PCEP-ERROR Object Error Types and Values" sub-registry of the PCEP Numbers registry for the following errors:

Error-Type	Meaning	
-----	-----	
19	Invalid operation.	
	Error-value = TBD :	Attempted PCECC operations when PCECC capability was not advertised
	Error-value = TBD :	Stateful PCE capability was not advertised
6	Mandatory Object missing.	Unknown Label
	Error-value = TBD :	CCI object missing
TBD	PCECC failure.	
	Error-value = TBD :	Label out of range.
	Error-value = TBD :	Instruction failed.

11. Acknowledgments

We would like to thank Robert Tao, Changjing Yan, Tieying Huang and Avantika for their useful comments and suggestions.

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Internet-Draft
Intended status: Standards Track
Expires: December 31, 2015

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PCEP Extensions for LSP scheduling with stateful PCE
draft-zhuang-pce-stateful-pce-lsp-scheduling-00

Abstract

This document proposes a set of extensions needed to the stateful Path Computation Element (PCE) communication Protocol (PCEP), so as to enable Labeled Switched Path (LSP) scheduling for path computation and LSP setup/deletion based on the actual network resource usage duration of a traffic service in a centralized network environment. A scheduled LSP can be setup at the its starting time and deleted after its usage duration such that LSPs for the other traffic services can take over these network resources beyond that period.

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Table of Contents

1. Introduction	3
2. Conventions used in this document	3
2.1. Terminology	4
3. Motivation and Objectives	4
4. Architecture Overview	5
4.1. LSP scheduling Overview	5
4.2. Support of LSP Scheduling	6
4.2.1. The Open Message	6
4.2.2. Stateful PCE Capability TLV	6
4.3. Scheduled LSP creation	7
4.3.1. The PCRpt Message	8
4.3.2. The PCUpd Message	8
4.3.3. The PCInitiate Message	8
4.3.4. LSP Object	8
4.4. Scheduled LSP information synchronization	10
4.4.1. The PCRpt Message	10
4.5. PCC initiated scheduled LSP	10
4.6. Scheduled LSP activation and deletion	11
4.6.1. The PCUpd Message	11
5. Security Considerations	12
6. Manageability Consideration	12
6.1. Control of Function and Policy	12
6.2. Information and Data Models	12
6.3. Liveness Detection and Monitoring	12
6.4. Verify Correct Operations	13
6.5. Requirements On Other Protocols	13
6.6. Impact On Network Operations	13
7. IANA Considerations	13
7.1. PCEP TLV Type Indicators	13
7.2. LSP-SCHEDULING-CAPABILITY	13
7.3. ACTIVATING-LSP	14
8. References	14
8.1. Normative References	14
8.2. Informative References	14
Appendix A. Appendix A. Contributor Addresses	15
Authors' Addresses	15

1. Introduction

The Path Computation Element Protocol (PCEP) defined in [RFC5440] is used between a Path Computation Element (PCE) and a Path Computation Client (PCC) (or other PCE) to enable computation of Multi-protocol Label Switching (MPLS) for Traffic Engineering Label Switched Path (TE LSP).

Further, in order to support use cases described in [I-D.ietf-pce-stateful-pce-app], [I-D.ietf-pce-stateful-pce] specifies a set of extensions to PCEP to enable stateful control of MPLS-TE and GMPLS LSPs via PCEP.

Traditionally, the network resources, especially bandwidth, usage and allocation can be supported by a Network Management System operation such as path pre-establishment. However, this does not provide efficient network usage since the established paths exclude the possibility of being used by other services even when they are not used for undertaking any service.

With LSP scheduling, it allows network operators to reserve resources in advance according to the agreements with their customers, and allow them to transmit data with specified starting time and duration, for example for a scheduled bulk data replication between data centers. It enables the activation of bandwidth usage at the time the service really being used while letting other services obtain it in spare time. The requirement of scheduled LSP provision is mentioned in [I-D.ietf-pce-stateful-pce-app] and [RFC7399], so as to provide more efficient network resource usage for traffic engineering, which hasn't been solved yet.

This document proposes a set of extensions needed to the stateful PCE, so as to enable LSP scheduling for path computation and LSP setup/deletion based on the actual network resource usage duration of a traffic service. A scheduled LSP can be setup at the its starting time and deleted after its usage duration such that LSPs for the other traffic services can take over these network resources beyond that period.

2. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC2119 [RFC2119].

2.1. Terminology

The following terminologies are used in this document:

Active Stateful PCE: PCE that uses LSP state information learned from PCCs to optimize path computations. Additionally, it actively updates delegated LSP states in those PCCs that delegated the control.

Delegation: An operation to grant a PCE temporary rights to modify a subset of LSP parameters on one or more PCC's LSPs. LSPs are delegated from a PCC to a PCE.

PCC: Path Computation Client: any client application requesting a path computation to be performed by a Path Computation Element.

PCE: Path Computation Element. An entity (component, application, or network node) that is capable of computing a network path or route based on a network graph and applying computational constraints.

TE LSP: Traffic Engineering Label Switched Path.

Scheduled TE LSP: a LSP that carries traffic flow demand at an activation time and last for a certain duration. The PCE operates path computation per LSP availability at the required time and duration.

3. Motivation and Objectives

A stateful PCE can support better efficiency by using LSP scheduling described in the use case of [I-D.ietf-pce-stateful-pce]. This requires the PCE to maintain the scheduled LSPs and their associated resource usage, e.g. bandwidth, as well as the ability for PCC to trigger signaling for the LSP setup/tear-down at the correct time.

Note that existing configuration tools can be used for LSP scheduling, but as highlighted in section 3.1.3 of [I-D.ietf-pce-stateful-pce], doing this as a part of PCEP, has obvious advantages.

The objective of this document is to provide a set of extensions to PCEP to enable LSP scheduling for LSPs creation/deletion under the stateful PCE control, according to traffic services from customers, so as to improve the usage of network resources.

4. Architecture Overview

4.1. LSP scheduling Overview

The LSP scheduling allows PCEs and PCCs to provide scheduled LSP for customers' traffic services at its actual usage time, so as to improve the network resource efficient utilization.

For stateful PCE supporting LSP scheduling, there are two types of LSP databases used in this document. One is the LSP-DB defined in PCEP [I-D.ietf-pce-stateful-pce], while the other is the scheduled LSP database (SLSP-DB, see section 6). The SLSP-DB records scheduled LSPs and is used as a complementary to the TED and LSP-DB to show the network resource availability for path computation. Note that the two types of LSP databases can be implemented in one physical database or two different databases. This document does not state any preference here.

In case of implementing PCC-initiated scheduled LSPs, at the time of delegation, a PCC can send a path computation LSP State Report message (PCRpt message) with LSP information of its starting time and the duration. Upon receiving the PCRpt message with the scheduled LSP delegation, a stateful PCE SHALL not only check the current network resource availability recorded in the Traffic Engineering Database (TED) and LSP-DB, but also consider scheduled resource reservation for scheduled LSPs in the SLSP-DB and then the stateful PCE sends the path for the scheduled LSP in an LSP Update Request carried in a PCUpd message to the PCC. Note that PCE can either calculate the path for scheduled LSP based on current information and update it later at any time based on network events or PCE MAY chooses to calculate the path closer to the activation time.

In case of implementing PCE-Initiated Scheduling LSP, the stateful PCE can send a path computation LSP Initiate (PCInitiate message) with LSP information at its starting time and duration to reserve a path. In addition, the stateful PCE may send PCUpd message at the time of activation to activate the path.

In case of PCE Initiated LSP, it is recommended that PCE send PCInitiate at creation time so that these scheduled LSP is known at PCC and it can be further synchronized to other PCE as well. . At any time, stateful PCE may change the attribute of a scheduled LSP by sending the PCUpd message.

Based on PCUpd or PCInitiate message, a PCC creates a LSP with scheduled LSP information. This scheduled LSP MUST be added into the SLSP-DB and synchronized among PCEs and PCC via PCRpt message. For a

scheduled LSP, a PCC MUST not trigger signaling for LSP setup at its creation time but wait until its starting time.

For setup/activation of scheduled LSPs, PCC MAY activate the LSP at the starting time or PCE MAY control the activation, with active stateful PCE notifies the PCC that the status of the scheduled LSP has been changed and it SHOULD trigger signaling for the LSP setup. When the requested usage duration expires, PCC or active stateful PCE removes the LSP from the data base.

The following terms are used in this document:

- o Scheduled LSP: A LSP with the scheduling attributes, that is activated in future and last for a duration. The PCE operates path computation per resource availability at the required time and duration.
- o Starting time: This value indicates when the scheduled LSP is used and the corresponding LSP must be setup and active. In other time, the LSP can be inactive to include the possibility of the resources being used by other services.
- o Duration: the value indicates the time duration that the LSP is undertaken by a traffic flow and the corresponding LSP must be setup and active. At the end of which, the LSP is teardown and removed from the data base.

4.2. Support of LSP Scheduling

4.2.1. The Open Message

After a TCP connection for a PCEP session has been established, the PCE or the PCC can send an Open Message with the B flag in Stateful PCE Capability TLV set to 1 described in [section 4.2] to indicate that it supports LSP scheduling to its peer. The definition of the Open message (see [RFC5440]) is unchanged.

4.2.2. Stateful PCE Capability TLV

A PCC and a PCE indicates its ability to support LSP scheduling during the PCEP session establishment phase. The Open Object in the Open message contains the STATEFUL-PCE-CAPABILITY TLV defined in [I-D.ietf-pce-stateful-pce]. A new flag is defined for the STATEFUL-PCE-CAPABILITY TLV defined in [I-D.ietf-pce-stateful-pce] and updated in [I-D.ietf-pce-pce-initiated-lsp] and [I-D.ietf-pce-stateful-sync-optimizations].

A new bit B (SCHEM-LSP-CAPABILITY) flag is added in this document to indicate the support of LSP scheduling.

B (LSP-SCHEDULING-CAPABILITY - 1 bit): If set to 1 by a PCC, the B Flag indicates that the PCC allows LSP scheduling; if set to 1 by a PCE, the B Flag indicates that the PCE is capable of LSP scheduling. The B bit MUST be set by both PECP peers in order to support LSP scheduling for path computation.

4.3. Scheduled LSP creation

In order to realize scheduled LSP in a centralized network environment, a PCC has to separate the setup of a LSP into two steps. The first step is to create a LSP but not signal it over the network. The second step is to signal the scheduled LSP over the LSRs (Labeled switched Router) at its starting time.

For PCC Initiated scheduled LSPs, a PCC can send a path computation LSP report (PCRpt) message (see section 4.3.1) including its demanded resources with the starting time and its usage duration and delegation to a stateful PCE.

Upon receiving the delegation via PCRpt message, the stateful PCE computes the path for the scheduled LSP per its starting time and duration based on the network resource availability from traffic engineering database (TED) (defined in [RFC5440]) and LSP-DB (defined in [I-D.ietf-pce-stateful-pce]), as well as scheduled resource reservation in the SLSP-DB (see section 6).

If a resultant path is found, the stateful PCE will send a PCUpd message (see section 5.x) with path information back to the PCC as defined in [I-D.ietf-pce-stateful-pce].

For PCE-Initiated Scheduled LSP, the stateful PCE can send a path computation LSP Initiate (PCInitiate message) with LSP information at its starting time and duration to reserve a path.

Upon receiving the PCInitiate or PCUpd message for scheduled LSP from PCEs, the PCC then creates a scheduled LSP including the scheduled LSP information for the traffic but not trigger signaling for the LSP setup on LSRs.

Note that PCE can either calculate the path for scheduled LSP based on current information and update it later at any time based on network events or PCE MAY chooses to calculate the path closer to the activation time. In any case, stateful PCE can update the Scheduled LSP parameters on any network events using the PCUpd message.

4.3.1. The PCRpt Message

After scheduled LSP capability negotiation and for PCC Initiated scheduled LSPs, PCC can send a PCRpt message including the SCHED-LSP-ATTRIBUTE TLV (see section 4.3.3.1) carried in the LSP Object (see section 4.3.3) body to indicate the requested LSP scheduling parameters for a customer's traffic service with the delegation bit set to 1 in LSP Object. The value of requested bandwidth is taken via the existing 'Requested Bandwidth with BANDWIDTH Object- Type as 1' defined in [RFC5440].

The definition of the PCRpt message to carry LSP objects (see [I-D.ietf-pce-stateful-pce]) remains unchanged.

4.3.2. The PCUpd Message

To provide scheduled LSP for TE-LSPs, the stateful PCE SHALL compute the path for the scheduled LSP carried on PCRpt message based on network resource availability recorded in TED, LSP-DB and SLSP-DB.

If the request can be satisfied and an available path is found, the stateful PCE SHALL send a PCUpd Message including the SCHED-LSP-ATTRIBUTE TLV in the LSP Object body.

Note that, the stateful PCE can update the Scheduled LSP parameters later as well based on any network events using the same PCUpd message.

4.3.3. The PCInitiate Message

To provide scheduled LSP for TE-LSPs, the stateful PCE SHALL compute the path for the requesting traffic based on network resource availability recorded in TED, LSP-DB and SLSP-DB.

If the request can be satisfied the stateful PCE SHALL send a PCInitiate Message including the SCHED-LSP-ATTRIBUTE TLV in the LSP Object body to request PCC to create a scheduled LSP.

PCE can either calculate the path at initiation and update it later at any time based on network events or PCE MAY chooses to calculate the path closer to the activation time.

4.3.4. LSP Object

The LSP object is defined in [I-D.ietf-pce-stateful-pce]. This document add an optional SCHED-LSP-ATTRIBUTE TLV.

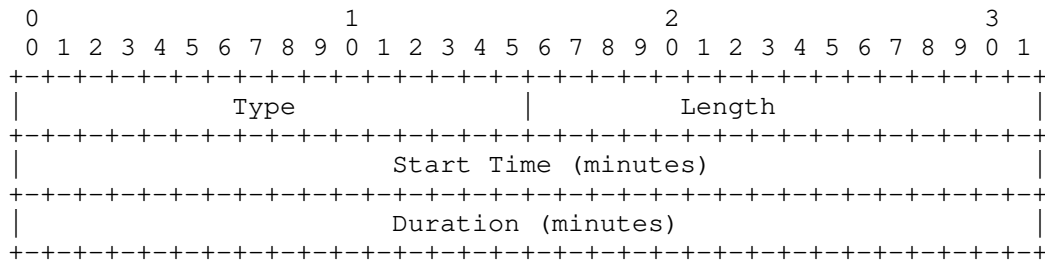
The presence of SCHED-LSP-ATTRIBUTE TLV in the LSP object indicates that this LSP is requesting scheduled parameters. The TLV MUST be present in LSP Object for each scheduled LSP carried in the PCInitiate message, the PCRpt message and the PCUpd message.

4.3.4.1. SCHED-LSP-ATTRIBUTE TLV

The SCHED-LSP-ATTRIBUTE TLV can be included as an optional TLV within the LSP object for LSP scheduling for the requesting traffic service.

This TLV SHOULD be included only if both PCEP peers have set the B (LSP-SCHEDULING-CAPABILITY bit) in STATEFUL-PCE-CAPABILITY TLV carried in open message.

The format of the SCHED-LSP-ATTRIBUTE TLV is shown in the following figure:



The type of the TLV is [TBD] and it has a fixed length of 8 octets.

The fields in the format are:

Start Time (32 bits): This value in minutes, indicates when the scheduled LSP is used and the corresponding LSP must be setup and activated. At the expiry of this time, the LSP is setup. Otherwise, the LSP is inactive to include the possibility of the resources to be used by other services. The

Duration (32 bits): The value in minutes, indicates the duration that the LSP is undertaken by a traffic flow and the corresponding LSP must be up to carry traffic. At the expiry of this time after setup, the LSP is tear down and deleted.

Note, that the values of start time and duration is from the perspective of the PCEP peer that is sending the message, also note the unit of time is minutes, and thus the time spent on transmission on wire can be easily ignored.

4.4. Scheduled LSP information synchronization

As for a stateful PCE, it maintains a database of LSPs (LSP-DB) that are active in the network, so as to reveal the available network resources and place new LSPs more cleverly.

With the scheduled LSPs, they are not activated while creation, but should be considered when operating future path computation. Hence, a scheduled LSP Database (SLSP-DB) is suggested to maintain all scheduled LSP information.

The information of SLSP-DB MUST be shared and synchronized among all PCEs within the centralized network. In order to synchronize the scheduled LSP information in SLSP-DB among PCEs and PCCs, the PCRpt Message is used as before.

4.4.1. The PCRpt Message

It is the responsibility of PCC to report the scheduled LSPs to all PCEs via a PCRpt message. The message shall include the SCHED-LSP-ATTRIBUTE TLV within the LSP Object.

Since the scheduled LSP is not signaled over the path yet, the mandatory LSP identifiers TLV should be all zero as defined in [I-D.ietf-pce-stateful-pce] but with the PLSP-ID for the LSP specified in the LSP object.

Upon receiving the PCRpt message with scheduled LSP information, the PCE SHALL update the scheduled LSP information with its PLSP-ID into the SLSP-DB for further path computation.

4.5. PCC initiated scheduled LSP

In case of PCC initiated scheduled LSP, the PCC MAY delegate the scheduled LSP to an active stateful PCE via the PCRpt message with the D Flag set to 1 as stated in [I-D.ietf-pce-stateful-pce]. The scheduled LSP is created but not signaled over the LSRs.

The stateful PCE MAY send a PCUpd Message including the SCHED-LSP-ATTRIBUTE TLV in the LSP Object body with the path now or later closer to the setup time.

Note that, the stateful PCE can update the Scheduled LSP parameters at any time based on any network events using the same PCUpd message.

4.6. Scheduled LSP activation and deletion

The PCC itself MAY activate the scheduled LSP at the starting time indicated in the SCHED-LSP-ATTRIBUTE TLV carried on PCUpd message or PCInitiate message by signaling the LSP over LSRs. Alternatively, the active stateful PCE MAY activate the scheduled LSP immediately by using PCUpd message with A flag set (see section 4.5.2) to request the PCC to setup/activate the LSP.

After the scheduled duration expires, the PCC itself MAY delete the LSP and release the resources and report the same to the PCEs. Or, the active stateful PCE SHALL notify the PCC to delete the LSP and release the resources immediately via a PCUpd message with the R Flag set to 1 and the A Flag set to zero in the SRP object (see section 4.5.2). Upon receiving this message, the PCC shall trigger tear down to delete the LSP over the network. Moreover, it SHALL notify all PCEs of deletion of this LSP via a PCRpt Message.

Note that, the stateful PCE can update the Scheduled LSP parameters at any time based on any network events using the PCUpd message including SCHED-LSP-ATTRIBUTE TLV in the LSP Object body.

4.6.1. The PCUpd Message

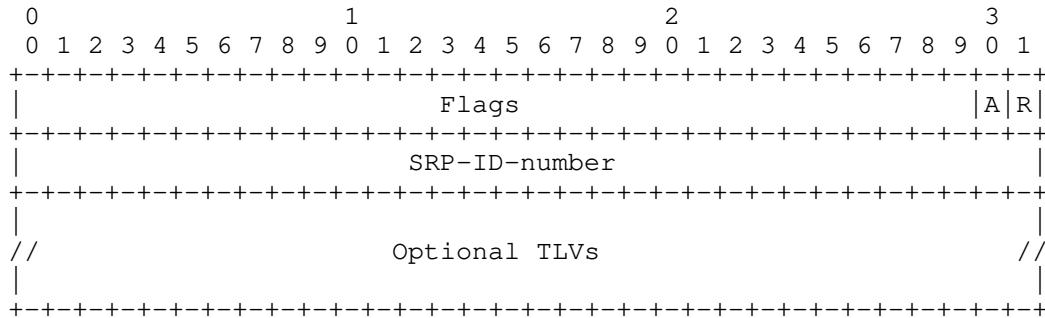
PCC can activate and delete the scheduled LSP on its own based on the parameters in the SCHED-LSP-ATTRIBUTE TLV, but in some case PCE may override it and request PCC to activate or remove the LSP immediately.

When the scheduled LSP needs to be activated, the active stateful PCE MAY send a PCUpd message with the A Flag set to 1 in the SRP object (see section 8.1) as well as ERO of the path for the LSP. Upon receiving this PCUpd message, the PCC MUST trigger signaling to setup the LSP over the network nodes immediately.

When the scheduled LSP needs to be removed, the active stateful PCE SHALL request the PCC to delete the LSP and release the resources for it via a PCUpd message with the R Flag set to 1 and the A Flag set to zero in the SRP object (see section 4.4.2).

4.6.1.1. SRP Object

The SRP Object is defined in [I-D.ietf-pce-stateful-pce] and a new flag is added to indicate activation of a scheduled LSP:



The R bit in flags field is defined in [I-D. ietf-pce-pce-initiated-lsp].

A (ACTIVATING-LSP - 1 bit): On a PCUpd message , the A Flag set to 1 indicates that this scheduled LSP SHALL be activated, which means it shall be up and ready to carry traffic. The A Flag set to zero indicates no operation for this LSP. For non-scheduled LSPs, this A flag shall set to zero.

5. Security Considerations

This document defines LSP-SCHEDULING-CAPABILITY TLV and SCHED- LSP-ATTRIBUTE TLV which does not add any new security concerns beyond those discussed in [RFC5440] and [I-D.ietf-pce-stateful-pce].

6. Manageability Consideration

6.1. Control of Function and Policy

The LSP-Scheduling feature MUST BE controlled per tunnel by the active stateful PCE, the values for parameters like starting time, duration SHOULD BE configurable by customer applications and based on the local policy at PCE.

6.2. Information and Data Models

[RFC7420] describes the PCEP MIB, there are no new MIB Objects for this document.

6.3. Liveness Detection and Monitoring

Mechanisms defined in this document do not imply any new liveness detection and monitoring requirements in addition to those already listed in [RFC5440].

6.4. Verify Correct Operations

Mechanisms defined in this document do not imply any new operation verification requirements in addition to those already listed in [RFC5440].

6.5. Requirements On Other Protocols

Mechanisms defined in this document do not imply any new requirements on other protocols.

6.6. Impact On Network Operations

Mechanisms defined in this document do not have any impact on network operations in addition to those already listed in [RFC5440].

7. IANA Considerations

7.1. PCEP TLV Type Indicators

This document defines the following new PCEP TLV; IANA is requested to make the following allocations from this registry.

Value	Meaning	Reference
TBD	SCHED-LSP-ATTRIBUTE	This document

7.2. LSP-SCHEDULING-CAPABILITY

This document requests that a registry is created to manage the Flags field in the STATEFUL-PCE-CAPABILITY TLV in the OPEN object. New values are to be assigned by Standards Action [RFC5226]. Each bit should be tracked with the following qualities:

- o Bit number (counting from bit 0 as the most significant bit)
- o Capability description
- o Defining RFC

The following values are defined in this document:

Bit	Description	Reference
28	LSP-SCHEDULING-CAPABILITY (B-bit)	This document

7.3. ACTIVATING-LSP

This document requests that a registry is created to manage the Flags field in the SRP object. New values are to be assigned by Standards Action [RFC5226]. Each bit should be tracked with the following qualities:

- o Bit number (counting from bit 0 as the most significant bit)
- o Capability description
- o Defining RFC

The following values are defined in this document:

Bit	Description	Reference
30	ACTIVATING-LSP	This document

8. References

8.1. Normative References

[I-D.ietf-pce-pce-initiated-lsp]

Crabbe, E., Minei, I., Sivabalan, S., and R. Varga, "PCEP Extensions for PCE-initiated LSP Setup in a Stateful PCE Model", draft-ietf-pce-pce-initiated-lsp-04 (work in progress), April 2015.

[I-D.ietf-pce-stateful-pce]

Crabbe, E., Minei, I., Medved, J., and R. Varga, "PCEP Extensions for Stateful PCE", draft-ietf-pce-stateful-pce-11 (work in progress), April 2015.

[I-D.ietf-pce-stateful-sync-optimizations]

Crabbe, E., Minei, I., Medved, J., Varga, R., Zhang, X., and D. Dhody, "Optimizations of Label Switched Path State Synchronization Procedures for a Stateful PCE", draft-ietf-pce-stateful-sync-optimizations-02 (work in progress), January 2015.

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997.

8.2. Informative References

[I-D.ietf-pce-stateful-pce-app]

Zhang, X. and I. Minei, "Applicability of a Stateful Path Computation Element (PCE)", draft-ietf-pce-stateful-pce-app-04 (work in progress), April 2015.

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PCE Working Group
Internet-Draft
Intended status: Standards Track
Expires: September 28, 2017

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March 27, 2017

PCEP Extensions for LSP scheduling with stateful PCE
draft-zhuang-pce-stateful-pce-lsp-scheduling-05

Abstract

This document proposes a set of extensions needed to the stateful Path Computation Element (PCE) communication Protocol (PCEP), so as to enable Labeled Switched Path (LSP) scheduling for path computation and LSP setup/deletion based on the actual network resource usage duration of a traffic service in a centralized network environment as stated in [I.D.ietf-teas-scheduled-resources].

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Table of Contents

1. Introduction	3
2. Conventions used in this document	4
2.1. Terminology	4
3. Motivation and Objectives	5
4. Architecture Overview	5
4.1. LSP scheduling Overview	5
4.2. Support of LSP Scheduling	6
4.2.1. LSP Scheduling	7
4.2.2. Periodical LSP Scheduling	7
4.2.3. Stateful PCE Capability TLV	8
4.3. Scheduled LSP creation	9
4.3.1. The PCReq message and PCRpt Message	10
4.3.2. The PCRep Message	11
4.3.3. The PCUpd Message	11
4.3.4. LSP Object	12
4.4. Scheduled LSP Updates	15
4.5. Scheduled LSP activation and deletion	15
5. Security Considerations	16
6. Manageability Consideration	16
6.1. Control of Function and Policy	16
6.2. Information and Data Models	16
6.3. Liveness Detection and Monitoring	16
6.4. Verify Correct Operations	16
6.5. Requirements On Other Protocols	16
6.6. Impact On Network Operations	16
7. IANA Considerations	16
7.1. PCEP TLV Type Indicators	17
7.2. LSP-SCHEDULING-CAPABILITY	17
8. Acknowledgments	17
9. References	17
9.1. Normative References	17
9.2. Informative References	18
Appendix A. Scheduled LSP information synchronization	19
Appendix B. Contributor Addresses	19
Authors' Addresses	20

1. Introduction

The Path Computation Element Protocol (PCEP) defined in [RFC5440] is used between a Path Computation Element (PCE) and a Path Computation Client (PCC) (or other PCE) to enable computation of Multi-protocol Label Switching (MPLS) for Traffic Engineering Label Switched Path (TE LSP).

Further, in order to support use cases described in [I-D.ietf-pce-stateful-pce-app], [I-D.ietf-pce-stateful-pce] specifies a set of extensions to PCEP to enable stateful control of MPLS-TE and GMPLS LSPs via PCEP.

Traditionally, the usage and allocation of network resources, especially bandwidth, can be supported by a Network Management System operation such as path pre-establishment. However, this does not provide efficient network usage since the established paths exclude the possibility of being used by other services even when they are not used for undertaking any service. [I-D.ietf-teas-scheduled-resources] then provides a framework that describes and discusses the problem and propose an appropriate architecture for the scheduled reservation of TE resources.

With the scheduled reservation of TE resources, it allows network operators to reserve resources in advance according to the agreements with their customers, and allow them to transmit data with scheduling such as specified starting time and duration, for example for a scheduled bulk data replication between data centers. It enables the activation of bandwidth usage at the time the service really being used while letting other services obtain it in spare time. The requirement of scheduled LSP provision is mentioned in [I-D.ietf-pce-stateful-pce-app] and [RFC7399], so as to provide more efficient network resource usage for traffic engineering, which hasn't been solved yet. Also, for deterministic networks, the scheduled LSP can provide a better network resource usage for guaranteed links. This idea can also be applied in segment routing to schedule the network resources over the whole network in a centralized manner as well.

With this in mind, this document proposes a set of extensions needed to the stateful PCE, so as to enable LSP scheduling for path computation and LSP setup/deletion based on the actual network resource usage duration of a traffic service. A scheduled LSP is characterized by a starting time and a duration. When the end of the LSP life is reached, it is deleted to free up the resources for other LSP (scheduled or not).

2. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC2119 [RFC2119].

2.1. Terminology

The following terminologies are re-used from existing PCE documents.

- o Active Stateful PCE [I-D.ietf-pce-stateful-pce];
- o Delegation [I-D.ietf-pce-pce-initiated-lsp];
- o PCC [RFC5440], [I-D.ietf-pce-stateful-pce];
- o PCE [RFC5440], [I-D.ietf-pce-stateful-pce];
- o TE LSP [RFC5440], [I-D.ietf-pce-stateful-pce];
- o TED [RFC5440], [I-D.ietf-pce-stateful-pce];
- o LSP DB [RFC5440], [I-D.ietf-pce-stateful-pce];

In addition, this document defines the following terminologies.

Scheduled TE LSP: a LSP with the scheduling attributes, that carries traffic flow demand at an starting time and last for a certain duration. The PCE operates path computation per LSP availability at the required time and duration.

Scheduled LSP DB: a database of scheduled LSPs

Scheduled TED: Traffic engineering database with the awareness of scheduled resources for TE. This database is generated by the PCE from the information in TED and scheduled LSP DB and allows knowing, at any time, the amount of available resources (does not include failures in the future).

Starting time(start-time): This value indicates when the scheduled LSP is used and the corresponding LSP must be setup and active. In other time(i.e., before the starting time or after the starting time plus Duration), the LSP can be inactive to include the possibility of the resources being used by other services.

Duration: The value indicates the time duration that the LSP is undertaken by a traffic flow and the corresponding LSP must be

setup and active. At the end of which, the LSP is teardown and removed from the data base.

3. Motivation and Objectives

A stateful PCE can support better efficiency by using LSP scheduling described in the use case of [I-D.ietf-pce-stateful-pce]. This requires the PCE to maintain the scheduled LSPs and their associated resource usage, e.g. bandwidth for Packet-switched network, as well as the ability to trigger signaling for the LSP setup/tear-down at the correct time.

Note that existing configuration tools can be used for LSP scheduling, but as highlighted in section 3.1.3 of [I-D.ietf-pce-stateful-pce] as well as discussions in [I-D.ietf-teas-scheduled-resources], doing this as a part of PCEP in a centralized manner, has obvious advantages.

The objective of this document is to provide a set of extensions to PCEP to enable LSP scheduling for LSPs creation/deletion under the stateful PCE control, according to traffic services from customers, so as to improve the usage of network resources.

4. Architecture Overview

4.1. LSP scheduling Overview

The LSP scheduling allows PCEs and PCCs to provide scheduled LSP for customers' traffic services at its actual usage time, so as to improve the network resource efficient utilization.

For stateful PCE supporting LSP scheduling, there are two types of LSP databases used in this document. One is the LSP-DB defined in PCEP [I-D.ietf-pce-stateful-pce], while the other is the scheduled LSP database (SLSP-DB, see section 6). The SLSP-DB records scheduled LSPs and is used as a complementary to the TED and LSP-DB. Note that the two types of LSP databases can be implemented in one physical database or two different databases. This document does not state any preference here.

Furthermore, a scheduled TED can be generated from the scheduled LSP DB, LSP DB and TED to indicate the network links and nodes with resource availability information for now and future. The scheduled TED should be maintained by all PCEs within the network environment.

In case of implementing PCC-initiated scheduled LSPs, a PCC can request a path computation with LSP information of its scheduling parameters, including the starting time and the duration. Upon

receiving the request with the scheduled LSP delegation, a stateful PCE SHALL check the scheduled TED for the network resource availability on network nodes and computes a path for the LSP with the scheduling information.

For a multiple PCE environment, in order to coordinate the scheduling request of the LSP path over the network, the PCE needs to send a request message with the path information as well as the scheduled resource for the scheduled LSP to other PCEs within the network, so as to coordinate with their scheduled LSP DBs and scheduled TEDs. Once other PCEs receive the request message with the scheduled LSPs information, if not conflicting with their scheduled LSP DBs, they reply to the requesting PCE with a response message carrying the scheduled LSP and update their scheduled LSP DBs and scheduled TEDs. After the requesting PCE confirms with all PCEs, the PCE SHALL add the scheduled LSP into its scheduled LSP Database and update its scheduled TED.

Then the stateful PCE can response to the PCC with the path for the scheduled LSP to notify the result of the computation. However, the PCC should not signal the LSP over the path once receiving these messages since the path is not activated yet until its starting time.

Alternatively, the service can also be initiated by PCE itself. In case of implementing PCE-initiated scheduled LSP, the stateful PCE shall check the network resource availability for the traffic and computes a path for the scheduled LSP per request in the same way as in PCC-Initiated mode and then for a multiple PCE network environment, coordinate the scheduled LSP with other PCEs in the network in the same way as in the PCC-Initiated mode.

In both modes, for activation of scheduled LSPs, the stateful PCE can send a path computation LSP Initiate (PCInitiate message) with LSP information at its starting time to the PCC for signaling the LSP over the network nodes as defined in [I-D.ietf-pce-pce-initiated-lsp]. Also, in the PCC-initiated mode, with scheduling information, the PCC can activate the LSP itself by triggering over the path at its starting time as well. When the scheduling usage expires, active stateful PCE SHALL remove the LSP from the network, as well as notify other PCEs to delete the scheduled LSP from the scheduled LSP database.

4.2. Support of LSP Scheduling

4.2.1. LSP Scheduling

For a scheduled LSP, a user configures it with an arbitrary scheduling duration time T_a to time T_b , which may be represented as $[T_a, T_b]$.

When an LSP is configured with arbitrary scheduling duration $[T_a, T_b]$, a path satisfying the constraints for the LSP in the scheduling duration is computed and the LSP along the path is set up to carry traffic from time T_a to time T_b .

4.2.2. Periodical LSP Scheduling

In addition to LSP Scheduling at an arbitrary time period, there are also periodical LSP Scheduling.

A periodical LSP Scheduling represents Scheduling LSP every time interval. It has a scheduling duration such as $[T_a, T_b]$, a number of repeats such as 10 (repeats 10 times), and a repeat cycle/time interval such as a week (repeats every week). The scheduling interval: " $[T_a, T_b]$ repeats n times with repeat cycle C " represents $n+1$ scheduling intervals as follows:

$[T_a, T_b]$, $[T_a+C, T_b+C]$, $[T_a+2C, T_b+2C]$, ..., $[T_a+nC, T_b+nC]$

When an LSP is configured with a scheduling interval such as " $[T_a, T_b]$ repeats 10 times with a repeat cycle a week" (representing 11 scheduling intervals), a path satisfying the constraints for the LSP in each of the scheduling intervals represented by the periodical scheduling interval is computed and the LSP along the path is set up to carry traffic in each of the scheduling intervals.

4.2.2.1. Elastic Time LSP Scheduling

In addition to the basic LSP scheduling at an arbitrary time period, another option is elastic time intervals, which is represented as within $-P$ and Q , where P and Q is an amount of time such as 300 seconds. P is called elastic range lower bound and Q is called elastic range upper bound.

For a simple time interval such as $[T_a, T_b]$ with an elastic range, elastic time interval: " $[T_a, T_b]$ within $-P$ and Q " means a time period from (T_a+X) to (T_b+X) , where $-P \leq X \leq Q$. Note that both T_a and T_b may be shifted the same X .

When an LSP is configured with elastic time interval " $[T_a, T_b]$ within $-P$ and Q ", a path is computed such that the path satisfies the constraints for the LSP in the time period from (T_a+X) to (T_b+X)

and $|X|$ is the minimum value from 0 to $\max(P, Q)$. That is that $[Ta+X, Tb+X]$ is the time interval closest to time interval $[Ta, Tb]$ within the elastic range. The LSP along the path is set up to carry traffic in the time period from $(Ta+X)$ to $(Tb+X)$.

Similarly, for a recurrent time interval with an elastic range, elastic time interval: " $[Ta, Tb]$ repeats n times with repeat cycle C within $-P$ and Q " represents $n+1$ simple elastic time intervals as follows:

$[Ta+X_0, Tb+X_0], [Ta+C+X_1, Tb+C+X_1], \dots, [Ta+nC+X_n, Tb+nC+X_n]$
 where $-P \leq X_i \leq Q, i = 0, 1, 2, \dots, n$.

If a user wants to keep the same repeat cycle between any two adjacent time intervals, elastic time interval: " $[Ta, Tb]$ repeats n times with repeat cycle C within $-P$ and Q SYNC" may be used, which represents $n+1$ simple elastic time intervals as follows:

$[Ta+X, Tb+X], [Ta+C+X, Tb+C+X], \dots, [Ta+nC+X, Tb+nC+X]$
 where $-P \leq X \leq Q$.

4.2.2.2. Graceful Periods

Besides the stated time scheduling, a user may want to have some graceful periods for each or some of the time intervals for the LSP. Two graceful periods may be configured for a time interval. One is the graceful period before the time interval, called grace-before, which extends the lifetime of the LSP for grace-before (such as 30 seconds) before the time interval. The other is the one after the time interval, called grace-after, which extends the lifetime of the LSP for grace-after (such as 60 seconds) after the time interval.

When an LSP is configured with a simple time interval such as $[Ta, Tb]$ with graceful periods such as grace-before GB and grace-after GA, a path is computed such that the path satisfies the constraints for the LSP in the time period from Ta to Tb . The LSP along the path is set up to carry traffic in the time period from $(Ta-GB)$ to $(Tb+GA)$. During graceful periods from $(Ta-GB)$ to Ta and from Tb to $(Tb+GA)$, the LSP is up to carry traffic (maybe in best effort).

4.2.3. Stateful PCE Capability TLV

After a TCP connection for a PCEP session has been established, a PCC and a PCE indicates its ability to support LSP scheduling during the PCEP session establishment phase. For a multiple-PCE environment, the PCEs should also establish PCEP session and indicate its ability to support LSP scheduling among PCEP peers. The Open Object in the Open message contains the STATEFUL-PCE-CAPABILITY TLV defined in [I-

D.ietf-pce-stateful-pce]. Note that the STATEFUL-PCE-CAPABILITY TLV is defined in [I-D.ietf-pce-stateful-pce] and updated in [I-D.ietf-pce-pce-initiated-lsp] and [I-D.ietf-pce-stateful-sync-optimizations]. In this document, we define a new flag bit B (SCHED-LSP-CAPABILITY) flag for the STATEFUL-PCE-CAPABILITY TLV to indicate the support of LSP scheduling and another flag bit PD (PD-LSP-CAPABILITY) to indicate the support of LSP periodical scheduling.

B (LSP-SCHEDULING-CAPABILITY - 1 bit): If set to 1 by a PCC, the B Flag indicates that the PCC allows LSP scheduling; if set to 1 by a PCE, the B Flag indicates that the PCE is capable of LSP scheduling. The B bit MUST be set by both PCEP peers in order to support LSP scheduling for path computation.

PD (PD-LSP-CAPABILITY - 1 bit): If set to 1 by a PCC, the PD Flag indicates that the PCC allows LSP scheduling periodically; if set to 1 by a PCE, the PD Flag indicates that the PCE is capable of periodical LSP scheduling. The PD bit MUST be set by both PCEP peers in order to support periodical LSP scheduling for path computation.

4.3. Scheduled LSP creation

In order to realize PCC-Initiated scheduled LSP in a centralized network environment, a PCC has to separate the setup of a LSP into two steps. The first step is to request and get a LSP but not signal it over the network. The second step is to signal the scheduled LSP over the LSRs (Labeled switched Router) at its starting time.

For PCC-Initiated scheduled LSPs, a PCC can send a path computation request (PCReq) message (see section 4.3.1) or a path computation LSP report (PCRpt) message (see section 4.3.1) including its demanded resources with the scheduling information and delegation to a stateful PCE.

Upon receiving the delegation via PCRpt message, the stateful PCE computes the path for the scheduled LSP per its starting time and duration based on the network resource availability stored in scheduled TED (see section 4.1).

If a resultant path is found, the stateful PCE will send a PCReq message with the path information as well as the scheduled resource information for the scheduled LSP to other PCEs within the network if there is any, so as to keep their scheduling information synchronized.

Once other PCEs receive the PCReq message with the scheduled LSP, if not conflicts with their scheduled LSP DBs, they will reply to the

requesting PCE with a PCRep message carrying the scheduled LSP and update their scheduled LSP DBs and scheduled TEDs. After the requesting PCE confirms with all PCEs, the PCE SHALL add the scheduled LSP into its scheduled LSP DB and update its scheduled TED. If conflicts happen or no path available is found, the requesting PCE SHALL return a PCRep message with NO PATH back to the PCC. Otherwise, the stateful PCE will send a PCRep message or PCUpd message (see section 4.3.3) with the path information back to the PCC as confirmation.

For PCE-Initiated Scheduled LSP, the stateful PCE can compute a path for the scheduled LSP per requests from network management systems automatically based on the network resource availability in the scheduled TED and coordinate with other PCEs on the scheduled LSP in the same way as in the PCC- Initiated mode.

In both modes:

- o the stateful PCE is required to update its local scheduled LSP DB and scheduled TED with the scheduled LSP. Besides, it shall send a PCReq message with the scheduled LSP to other PCEs within the network, so as to achieve the scheduling traffic engineering information synchronization.
- o Upon receiving the PCRep message or PCUpd message for scheduled LSP from PCEs with a found path, the PCC knows that it gets a scheduled path for the LSP but not trigger signaling for the LSP setup on LSRs.
- o In any case, stateful PCE can update the Scheduled LSP parameters on any network events using the PCUpd message to PCC as well as other PCEs.
- o When it is time (i.e., at the start time) for the LSP to be set up, the delegated PCE sends a PCEP Initiate request to the head end LSR providing the path to be signaled.

4.3.1. The PCReq message and PCRpt Message

After scheduled LSP capability negotiation, for PCC-Initiated mode, a PCC can send a PCReq message or a PCRpt message including the SCHED-LSP- ATTRIBUTE TLV (see section 4.3.4.1) or SCHED-PD-LSP-ATTRIBUTE TLV (see section 4.3.4.2) carried in the LSP Object (see section 4.3.4) body to indicate the requested LSP scheduling parameters for a customer's traffic service with the delegation bit set to 1 in LSP Object. The value of requested bandwidth is taken via the existing 'Requested Bandwidth with BANDWIDTH Object- Type as 1' defined in [RFC5440].

Meanwhile, for both modes (PCC-Initiated and PCE-Initiated), the delegated PCE shall distribute the scheduling information to other PCEs in the environment by sending a PCReq message with the SCHED-LSP-ATTRIBUTE TLV or SCHED-PD-LSP-ATTRIBUTE TLV, as well as the Bandwith Object and RRO for the found path.

The definition of the PCReq message and PCRpt message to carry LSP objects (see [I- D.ietf-pce-stateful-pce]) remains unchanged.

4.3.2. The PCRep Message

To provide scheduled LSP for TE-LSPs, the stateful PCE SHALL compute the path for the scheduled LSP carried on PCReq message based on network resource availability recorded in scheduled TED which is generated from the scheduled LSP-DB and TED and also synchronize the scheduling with other PCEs in the environment by using PCReq message with path and resource information for the scheduled LSP.

If no conflict exists, other PCEs SHALL send a PCRep message with the SCHED-LSP-ATTRIBUTE TLV or SCHED-PD-LSP-ATTRIBUTE TLV, as well as the Bandwith Object and RRO back to the requesting PCE.

If the LSP request can be satisfied and an available path is found, the stateful PCE SHALL send a PCRep Message including the SCHED-LSP-ATTRIBUTE TLV or SCHED-PD-LSP-ATTRIBUTE TLV in the LSP Object body, as well as the Bandwith Object and RRO for the found path back to the PCC as a successful acknowledge.

If conflicts happen or no path available is found, the requesting PCE SHALL return a PCRep message with NO PATH back to the PCC.

4.3.3. The PCUpd Message

To provide scheduled LSP for TE-LSPs, the stateful PCE SHALL compute the path for the scheduled LSP carried on PCRpt message based on network resource availability recorded in scheduled TED which is generated from the scheduled LSP-DB, LSP DB and TED.

If the request can be satisfied and an available path is found, the stateful PCE SHALL send a PCUpd Message including the SCHED-LSP-ATTRIBUTE TLV or SCHED-PD-LSP-ATTRIBUTE TLV in the LSP Object body to the PCC Note that, the stateful PCE can update the Scheduled LSP parameters later as well based on any network events using the same PCUpd message.

If conflicts happen or no path available is found, the requesting PCE SHALL return a PCUpd message with ERO empty.

4.3.4. LSP Object

The LSP object is defined in [I-D.ietf-pce-stateful-pce]. This document add an optional SCHED-LSP-ATTRIBUTE TLV for normal LSP scheduling and an optional SCHED-PD-LSP-ATTRIBUTE TLV for periodical LSP scheduling.

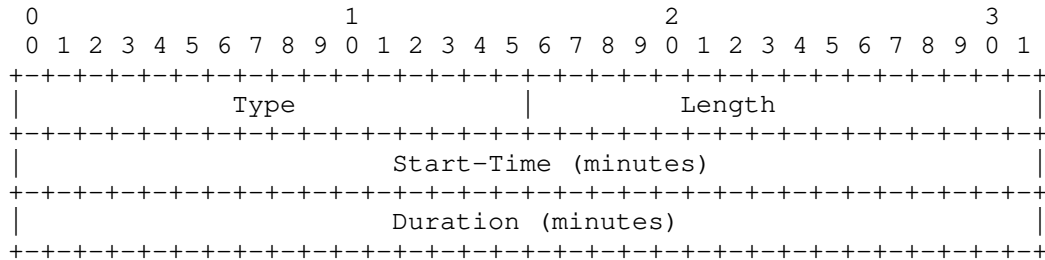
The presence of SCHED-LSP-ATTRIBUTE TLV in the LSP object indicates that this LSP is requesting scheduled parameters while the SCHED-PD-LSP-ATTRIBUTE TLV indicates that this scheduled LSP is periodical. The scheduled LSP attribute TLV MUST be present in LSP Object for each scheduled LSP carried in the PCReq message, the PCRpt message and the PCUpd message. For periodical LSPs, the SCHED-PD-LSP-ATTRIBUTE TLV can be used in LSP Object.

4.3.4.1. SCHED-LSP-ATTRIBUTE TLV

The SCHED-LSP-ATTRIBUTE TLV can be included as an optional TLV within the LSP object for LSP scheduling for the requesting traffic service.

This TLV SHOULD be included only if both PCEP peers have set the B (LSP-SCHEDULING-CAPABILITY bit) in STATEFUL-PCE-CAPABILITY TLV carried in open message.

The format of the SCHED-LSP-ATTRIBUTE TLV is shown in the following figure:



The type of the TLV is [TBD] and it has a fixed length of 8 octets.

The fields in the format are:

Start-Time (32 bits): This value in minutes, indicates when the scheduled LSP is used to carry traffic and the corresponding LSP must be setup and activated.

Duration (32 bits): The value in minutes, indicates the duration that the LSP is undertaken by a traffic flow and the corresponding

LSP must be up to carry traffic. At the expiry of this duration, the LSP is tear down and deleted.

Note, that the values of starting time and duration is from the perspective of the PCEP peer that is sending the message, also note the unit of time is minutes, and thus the time spent on transmission on wire can be easily ignored.

Editor Note 1: As described in [I-D.zhuang-teas-scheduled-resources], the encoding of the resource state information could also be expressed as a start time and end time. Multiple periods, possibly of different lengths, may be associated with one reservation request, and a reservation might repeat on a regular cycle.

Editor Notes2: The time stated in this section and in section 4.3.4.2 may be a relative time or an absolute time, which need more discussions.

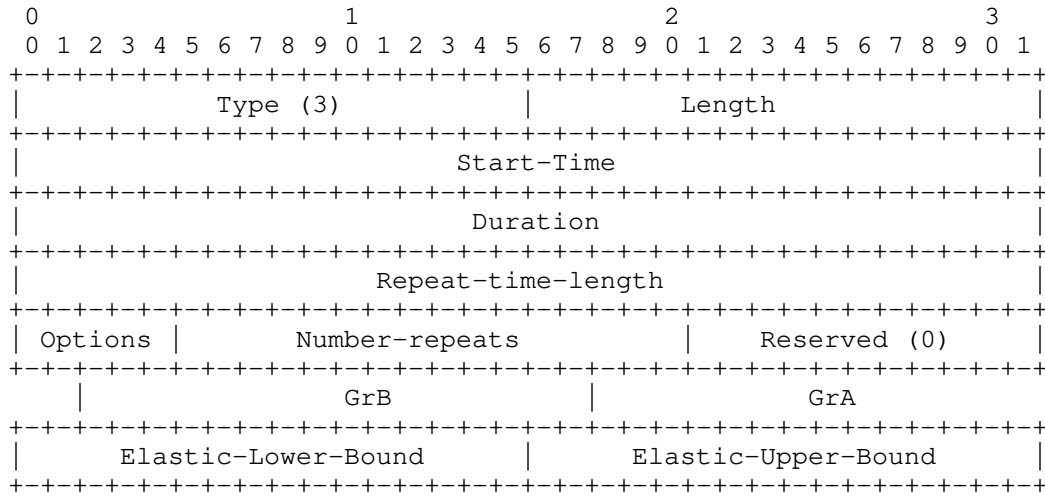
Editor Note3: the elastic interval and graceful interval may also be applied to the random LSP scheduling which need more discussion.

4.3.4.2. SCHED-PD-LSP-ATTRIBUTE TLV

The periodical LSP is a special case of LSP scheduling. The traffic service happens in a series of repeated time intervals. The SCHED-PD-LSP-ATTRIBUTE TLV can be included as an optional TLV within the LSP object for this periodical LSP scheduling.

This TLV SHOULD be included only if both PCEP peers have set the B (LSP-SCHEDULING-CAPABILITY bit) and PD (PD-LSP-CAPABILITY bit) in STATEFUL-PCE-CAPABILITY TLV carried in open message.

The format of the SCHED-PD-LSP-ATTRIBUTE TLV is shown in the following figure:



Start-Time (32 bits): This value in minutes, indicates the time when the scheduled LSP is used to carry traffic and the corresponding LSP must be setup and activated.

Duration (32 bits): The value in minutes, indicates the duration that the LSP is undertaken by a traffic flow and the corresponding LSP must be up to carry traffic.

Repeat-time-length: The time length in minutes after which LSP starts to carry traffic again for (Start Time-End Time).

Options: Indicates a way to repeat.

- Options = 1: repeat every day;
- Options = 2: repeat every week;
- Options = 3: repeat every month;
- Options = 4: repeat every year;
- Options = 5: repeat every Repeat-time-length.

Number-repeats: The number of repeats. In each of repeats, LSP carries traffic.

In addition, it contains an non zero grace-before and grace-after if graceful periods are configured. It includes an non zero elastic range lower bound and upper bound if there is an elastic range configured.

- o GrB (Grace-Before): The graceful period time length in seconds before the starting time.
- o GrA (Grace-After): The graceful period time length in seconds after time interval [starting time, starting time + duration].
- o Elastic-Lower-Bound: The maximum amount of time in seconds that time interval can shift to lower/left.
- o Elastic-Upper-Bound: The maximum amount of time in seconds that time interval can shift to upper/right.

4.4. Scheduled LSP Updates

After a scheduled LSP is configured, a user may change its parameters including the requested time as well as the bandwidth.

In PCC-Initiated case, the PCC can send a PCRpt message for the scheduled LSP with updated bandwidth as well as scheduled information included in the SCHED-LSP-ATTRIBUTE TLV (see section 4.3.4.1) or SCHED-PD-LSP-ATTRIBUTE TLV carried in the LSP Object. The PCE should calculate the updated resources and synchronized with other PCEs. If the updates can be satisfied, PCE shall return a PCUpd message to PCC as described in section 4.3.3. If the requested updates cannot be met, PCE shall return a PCUpd message with the original reserved attributes carried in the LSP Object.

The stateful PCE can update the Scheduled LSP parameters to other PCEs and the requested PCC at any time based on any network events using the PCUpd message including SCHED-LSP-ATTRIBUTE TLV or SCHED-PD-LSP-ATTRIBUTE TLV in the LSP Object body.

4.5. Scheduled LSP activation and deletion

In PCC-Initiated LSP scheduling, the PCC itself MAY activate the scheduled LSP at the starting time. Alternatively, the stateful PCE MAY activate the scheduled LSP at its scheduled time by send a PCInitiated message.

After the scheduled duration expires, the PCE shall send a PCUpd message with R flag set to the PCC to delete the LSP over the path, as well as to other PCEs to remove the scheduled LSP in the databases. Additionally, it shall update its scheduled LSP DB and scheduled TED.

Note that, the stateful PCE can update the Scheduled LSP parameters at any time based on any network events using the PCUpd message including SCHED-LSP-ATTRIBUTE TLV in the LSP Object body.

5. Security Considerations

This document defines LSP-SCHEDULING-CAPABILITY TLV and SCHED- LSP-ATTRIBUTE TLV which does not add any new security concerns beyond those discussed in [RFC5440] and [I-D.ietf-pce-stateful-pce].

6. Manageability Consideration

6.1. Control of Function and Policy

The LSP-Scheduling feature MUST BE controlled per tunnel by the active stateful PCE, the values for parameters like starting time, duration SHOULD BE configurable by customer applications and based on the local policy at PCE.

6.2. Information and Data Models

[RFC7420] describes the PCEP MIB, there are no new MIB Objects for this document.

6.3. Liveness Detection and Monitoring

Mechanisms defined in this document do not imply any new liveness detection and monitoring requirements in addition to those already listed in [RFC5440].

6.4. Verify Correct Operations

Mechanisms defined in this document do not imply any new operation verification requirements in addition to those already listed in [RFC5440].

6.5. Requirements On Other Protocols

Mechanisms defined in this document do not imply any new requirements on other protocols.

6.6. Impact On Network Operations

Mechanisms defined in this document do not have any impact on network operations in addition to those already listed in [RFC5440].

7. IANA Considerations

7.1. PCEP TLV Type Indicators

This document defines the following new PCEP TLV; IANA is requested to make the following allocations from this registry.

Value	Meaning	Reference
TBD	SCHED-LSP-ATTRIBUTE	This document
TBD	SCHED-PD-LSP-ATTRIBUTE	This document

7.2. LSP-SCHEDULING-CAPABILITY

This document requests that a registry is created to manage the Flags field in the STATEFUL-PCE-CAPABILITY TLV in the OPEN object. New values are to be assigned by Standards Action [RFC5226]. Each bit should be tracked with the following qualities:

- o Bit number (counting from bit 0 as the most significant bit)
- o Capability description
- o Defining RFC

The following values are defined in this document:

Bit	Description	Reference
28	LSP-SCHEDULING-CAPABILITY (B-bit)	This document
29	PD-LSP-CAPABILITY (PD-bit)	This document

8. Acknowledgments

This work has benefited from the discussions of resource scheduling on the mailing list and with Huaimo chen, author of [I-D.chen-pce-tts] since Prague meeting. We gratefully acknowledge the contributions of Huaimo Chen. The authors of this document would also like to thank Rafal Szarecki, Adrian Farrel, Cyril Margaria, Xian Zhang for the review and comments.

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9.1. Normative References

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9.2. Informative References

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[RFC7420] Koushik, A., Stephan, E., Zhao, Q., King, D., and J. Hardwick, "Path Computation Element Communication Protocol (PCEP) Management Information Base (MIB) Module", RFC 7420, DOI 10.17487/RFC7420, December 2014, <<http://www.rfc-editor.org/info/rfc7420>>.

Appendix A. Scheduled LSP information synchronization

As for a stateful PCE, it maintains a database of LSPs (LSP-DB) that are active in the network, so as to reveal the available network resources and place new LSPs more cleverly.

With the scheduled LSPs, they are not activated while creation, but should be considered when operating future path computation. Hence, a scheduled LSP Database (SLSP-DB) is suggested to maintain all scheduled LSP information.

The information of SLSP-DB MUST be shared and synchronized among all PCEs within the centralized network by using PCReq message, PCRep message with scheduled LSP information. In order to synchronize the scheduled LSP information in SLSP-DB among PCEs, the PCReq message and PCRep Message is used as described in section 4.3.1 and section 4.3.2.

To achieve the synchronization, the PCE should generate and maintain a scheduled TED based on LSP DB, scheduled LSP DB and TED, which is used to indicate the network resource availability on network nodes for LSP path computation.

Appendix B. Contributor Addresses

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