Extensions to PCEP for Temporal LS P

draft-chen-pce-tts-00

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Introduction

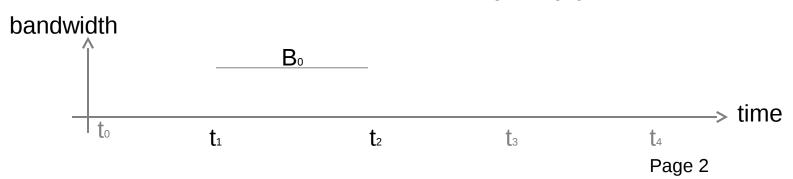
- Existing PCE for
 - Establishing an LSP tunnel, assuming it up and use bandwidth forever until torn down

bandwidth



Extensions to PCE for

Creating LSP in a sequence of time intervals (e.g., a TE LSP from A to B from t1 to t2, another TE LSP from C to D from t3 to t4 every day.)



Operations Overview

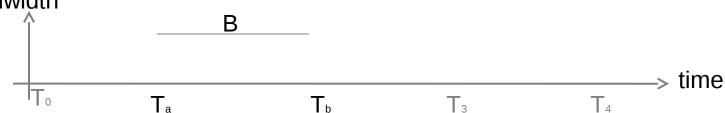
Temporal LSP: LSP

with a sequence of time intervals, carrying traffic in each of intervals

Simple time interval [Ta, Tb]: time period from Ta to Tb

- LSP with [Ta, Tb]
 - path satisfying the constraints from Ta to Tb is computed
 - LSP is set up to carry traffic from Ta to Tb

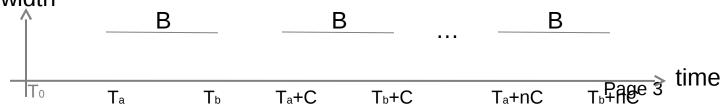
bandwidth



Recurrent time interval [Ta, Tb] repeats n times with repeat cycle C [Ta, Tb], [Ta+C, Tb+C], [Ta+2C, Tb+2C], . . ., [Ta+nC, Tb+nC]

- LSP with "[Ta, Tb] repeats n times with repeat cycle C"
 - path satisfying the constraints in each of (n+1) time intervals
 - LSP is set up to carry traffic in each of (n+1) intervals





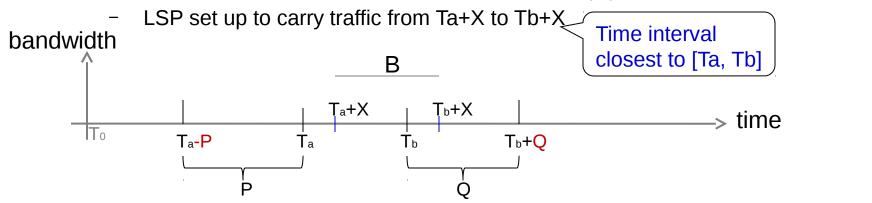
Operations Overview - Continue

Elastic time interval [Ta, Tb] within -P and Q

[Ta+X, Tb+X], where -P <= X <= Q, P/Q is an amount of time

No path for LSP in [Ta, Tb] is OK

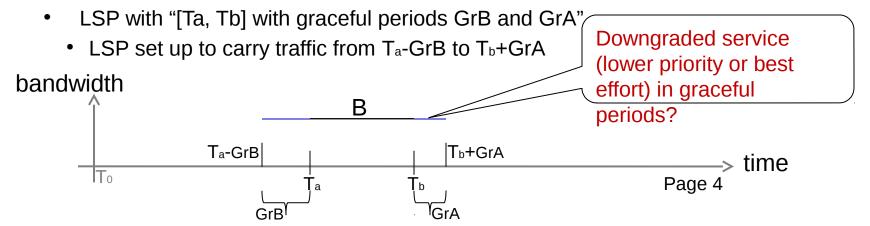
- LSP with "[Ta, Tb] within -P and Q"
 - path satisfying constraints in [Ta+X, Tb+X] and |X| is the minimum from -P to Q



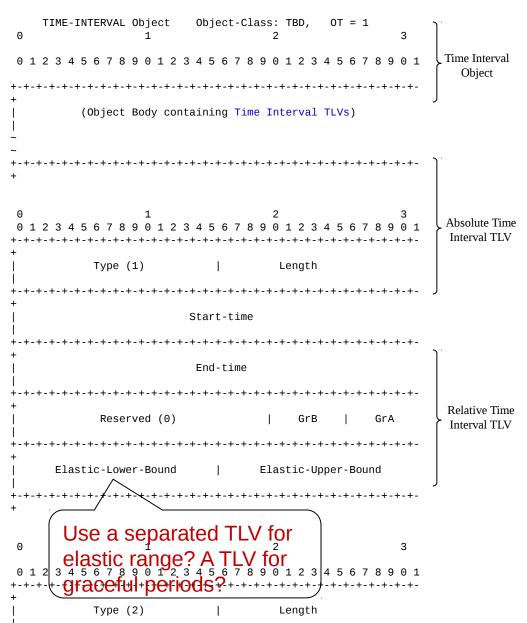
Changes to Time Intervals on LSP

New interval added, Existing one removed, extended or shrunk

Graceful Periods: one (GrB) before and one (GrA) after a time interval

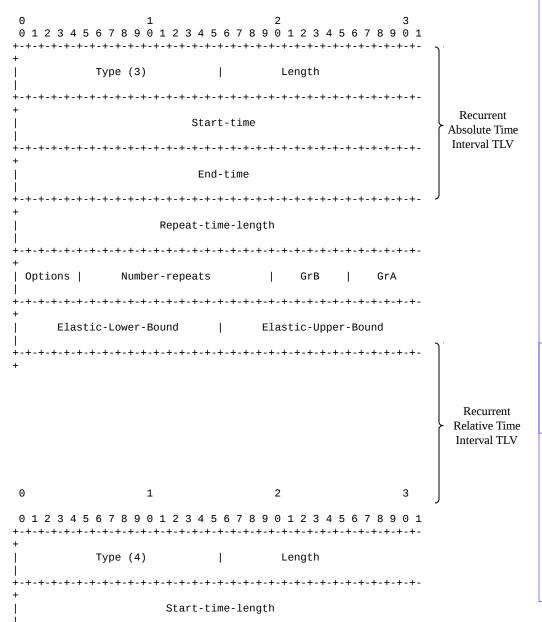


Time Interval Object



Start-time: The time LSP starts to carry traffic. End-time: The time LSP ends carrying traffic. (Times must be synchronized among all nodes.) Time Interval [Start-time, End-time] GrB: Graceful period time length Before interval GrA: Graceful period time length After interval Elastic-Lower-Bound: Maximum amount of ម៉ូង្ហេក-time-length: Time length in seconds fnterival reentstoiftintoel QUP is tefts to carry Elastic-Upper-Bound: Maximum amount of time-length: Time length in seconds fntarvalreantshifti.toeupsper/nigstarrying traffic. (Clocks/times on all the nodes can be different.) Time Interval [CT + Start-time-length, CT + End-timelength] CT means Current Time Others are the same as_above

Recurrent Time Interval TLVs



Start-time: The time LSP starts to carry traffic.

End-time: The time LSP ends carrying traffic.

(Times must be synchronized among all nodes.)

Time Interval [Start-time, End-time]

Repeat-time-length: Time length after which LSP starts to carry traffic again for (End-time – Start-time)

Options: Indicates a way to repeat Number-repeats: # of repeats. In each of repeats, LSP carries traffic.

GrB: Graceful period time length Before interval

GrA: Graceful period time length After interval

Elastic-Lower-Bound: Maximum amount of time

निस्टार्ग्नाटकालकारित प्राप्तिक क्षेत्र क्षिप्तिक क्ष्या कर्षा करिया कर्षा करिया करिय करिया करि

Fine time to time LSP ends carrying traffic.

(Clocks/times on all the nodes can be different.)

Time Interval

[CT + Start-time-length, CT + End-time-length]

CT means Current Time
Others are the same as above

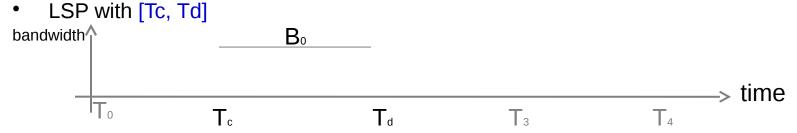
Messages for Temporal LSP

PCE LSP Creation Request (PCInitiate) LSP Creation Response LSP Deletion Request PCInitiate for LSP Creation includes (PCRpt) objects: LSP Deletion Response SRP, LSP, ..., ERO and TIME-INTERVAL (PCRpt) PCRpt for LSP Creation Response includes: SRP, LSP, ERO and TIME-INTERVAL PE1 PCInitiate for LSP Deletion includes objects: SRP, LSP and TIME-INTERVAL PCRpt for LSP Deletion Response includes: Should request and SRP, LSP and TIME-INTERVAL PE6 response message include time intervals? LSP TIME-INTERVAL is not used for signaling LSP. TIME-INTERVAL may be used for informational Request Msg purpose now, and may be used in future. Response Msg

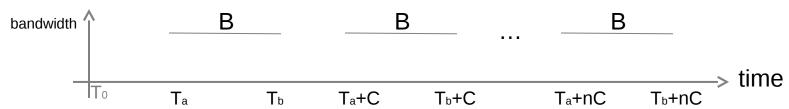
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<PCReq Message>::= <Common Header> [<svec-list>] <request-list>
<request-list>::= <request>[<request-list>]
<request>::= <RP> <END-POINTS> [<OF>] [<LSPA>] [<BANDWIDTH>] ... [<TIME-INTERVAL>]

<PCReq Message>::= <Common Header> <response-list>
  <response-list>::= <response>[<response-list>]
  <response>::= <RP>[<NO-PATH>] [<attribute-list>] [<path-list>]
  <path-list>::= <path>[<path-list>]
  <path-list>::= <ERO> <attribute-list>[<TIME-INTERVAL>]
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Creating/Deleting Temporal LSP



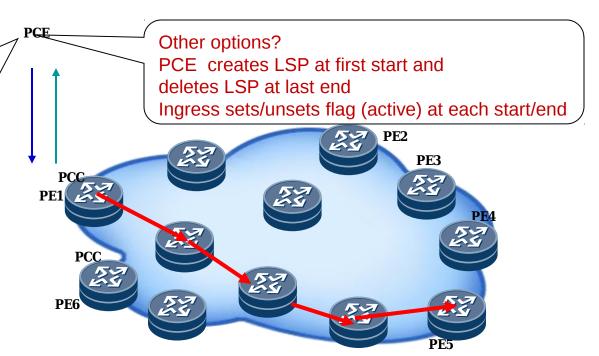
LSP with [Ta, Tb] repeats n times with repeat cycle C



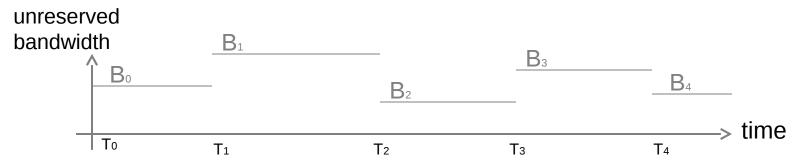
PCE:

- Gets path for LSP
- Creates LSP at start of each interval (e.g., Ta, Tc,Ta+C,Ta+2C,..Ta+nC)
- Deletes LSP at end of each interval (e.g., Tb, Td, Tb+C, Tb+2C,.., Tb+nC)





TEDB: Link Bandwidth Representation in Absolute Time

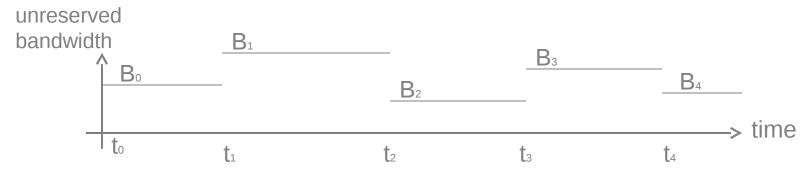


Absolute time representation of bandwidths for a link:

Requirement: The times/clocks on all the nodes in a network must be synchronized (the same).

- [T₀, B₀], [T₁, B₁], [T₂, B₂], [T₃, B₃],
- If an LSP is completely deleted at time T and uses bandwidth B, then for every time interval (after T) during which bandwidth B is reserved for the LSP on a link, B is added to the link for that interval.
- If an LSP is to be set up at time T and uses bandwidth B, then for every time interval (after T) during which bandwidth B is reserved for the LSP on a link, B is subtracted from the link for that interval.

TEDB: Link Bandwidth Representation in Relative Time



Relative time representation of bandwidths for a link:

- $[P_0, B_0]$, $[P_1, B_1]$, $[P_2, B_2]$, $[P_3, B_3]$, ... where $P_j = t_{j+1}$ t_j and j = 0, 1, 2, 3, ...
- A timer expires every time unit (e.g., every second), triggers P₀-- ; when P₀==
 0, P₁ becomes P₀, P₂ becomes P₁, and so on
- If an LSP is completely deleted at time t and uses bandwidth B, then for every time interval (after t) during which bandwidth B is reserved for the LSP on a l ink, B is added to the link for that interval.
- If an LSP is to be set up at time t and uses bandwidth B, then for every time i
 nterval (after t) during which bandwidth B is reserved for the LSP on a link, B
 is subtracted from the link for that interval.

Advantages of this representation: The times on all the nodes can be different.

Next Step

Welcome comments