

Delegated Authenticated Authorization Framework (DCAF)

draft-gerdes-ace-dcaf-authorize

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Review Comments

- ▶ Renzo: included in 04-version of DCAF:
 - ▶ Improved readability.
 - ▶ Removed inconsistencies.
 - ▶ Clarified definitions of CBOR keys.
 - ▶ Clarified handling of Ticket Request Messages.
 - ▶ Improved description of Nonces.
- ▶ Ludwig: addressed with 04-version of DCAF and DCAF-COSE
 - ▶ Also support COSE.
 - ▶ Address Server-Initiated Token Request (“Pull”).
 - ▶ Address piggy-backed protected content in SAM Information Message (“client-pull”).
 - ▶ Use a resource to store tokens (DCAF-COSE).
 - ▶ Bind an authorization token to the security context between C and RS using COSE.

Features of DCAF

- ▶ Secure exchange of authorization information.
- ▶ Establish security association between constrained nodes (secure distribution of session keys).
- ▶ Establish security association between a constrained and a less-constrained nodes.
- ▶ Support of class-1 devices (RFC 7228).
- ▶ Requires only symmetric key cryptography on the constrained nodes.
- ▶ DCAF-DTLS supports CoAP Observe (RFC 7641) and blockwise transfer without additional overhead.
- ▶ Relieve constrained nodes from managing complex authentication and authorization tasks.

Features of DCAF (2)

- ▶ Supports multiple owners.
- ▶ Defines cross-domain constrained to constrained communication (Required for constrained environments -> t2trg Meeting Prague).
- ▶ Relay security associations of less-constrained devices to constrained devices: Constrained devices only need the security association with their less-constrained device.
- ▶ Protects both sides of the communication (not only access to resources).
- ▶ Privacy: no device identifiers required on the constrained level.
- ▶ Provides a high level of implementation details.
- ▶ Explicit transfer of authorization information to the constrained devices possible: no additional knowledge required by the constrained nodes.
- ▶ Other formats for transmission of authorization information possible.
- ▶ Supports DTLS and Object Security (COSE).

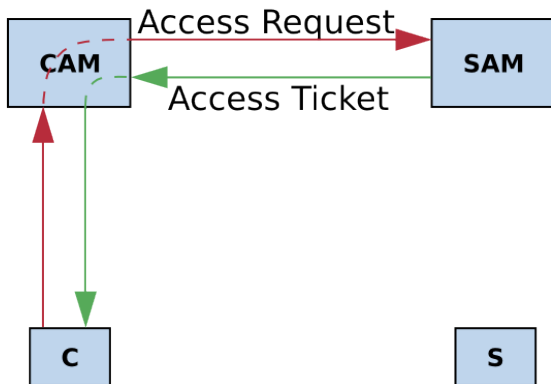
The DCAF universe

- ▶ Communication Security using DTLS
(draft-gerdes-ace-dcaf-authorize)
- ▶ Server-Initiated Ticket Request (draft-gerdes-ace-dcaf-sitr)
- ▶ Application Level Security using COSE
(draft-bergmann-ace-dcaf-cose)

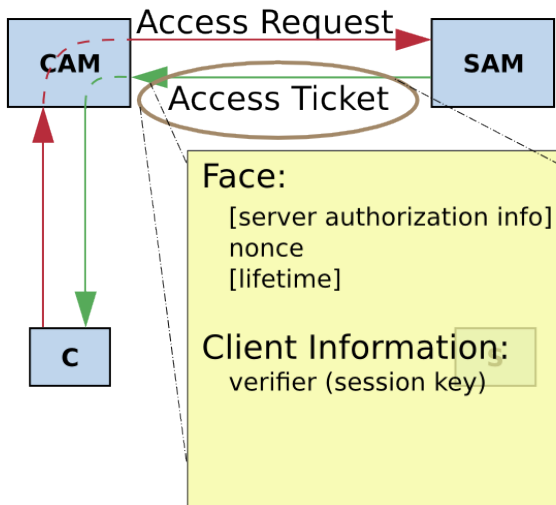
related:

- ▶ Examples for using DCAF with less-constrained devices
(draft-gerdes-ace-dcaf-examples)
- ▶ Authorization Transitions in the lifecycle of constrained devices (draft-gerdes-ace-a2a)

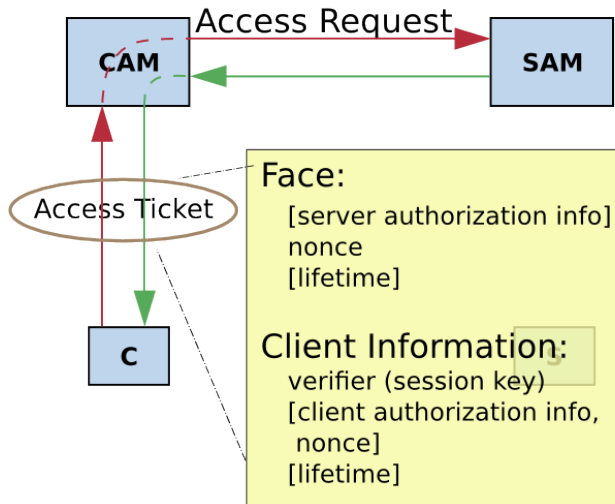
Contact S's Less Constrained Device for Authorization



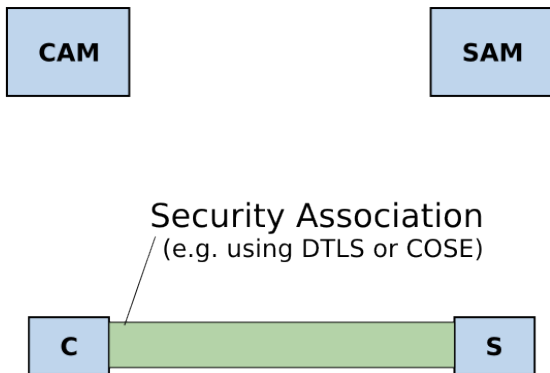
Access Ticket



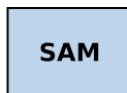
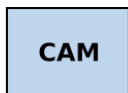
Access Ticket: Adding Client Information



Use Access Ticket to Establish Security Context



Key Derivation



Security Association

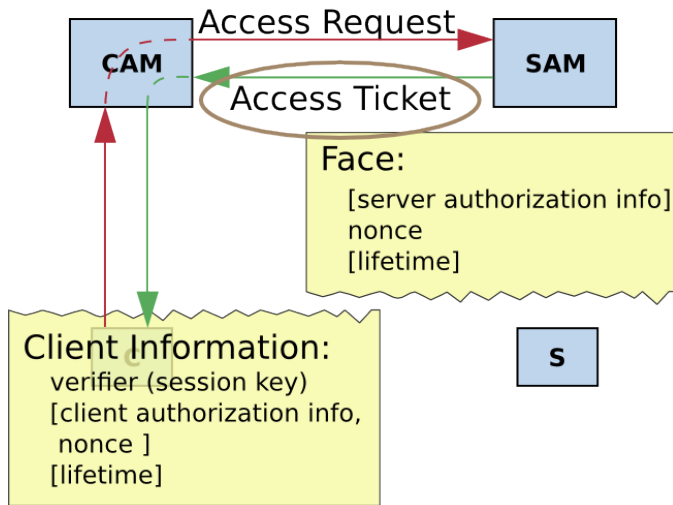
transfer Ticket Face during setup



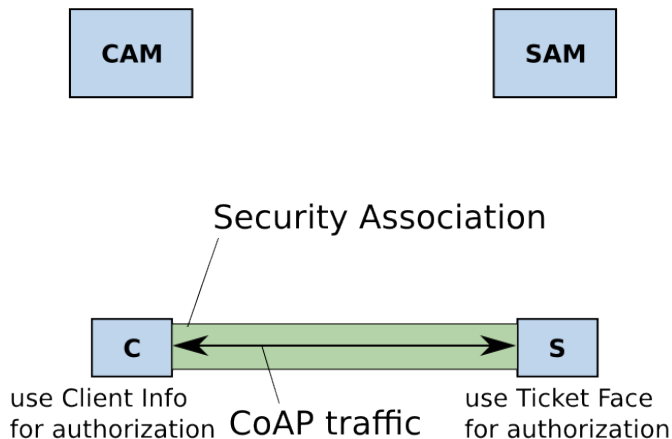
use session key
from Verifier (direct
or derived)

derive session key
from Ticket Face and
 $K_{S,SAM}$

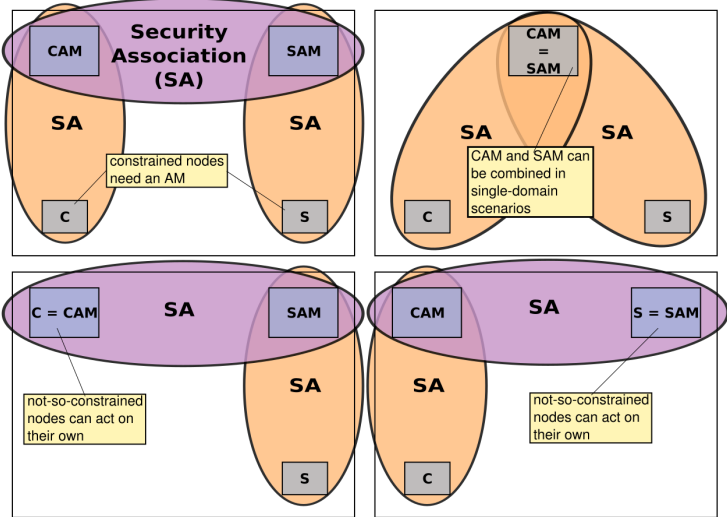
Access Ticket Parts



RS Permits Authorized Requests Over Secure Channel



Combined Actors



Flexibility

- ▶ DCAF can be used as a simple protocol for secure transmission of dynamically created session keys (implicit authorization).
- ▶ DCAF can additionally securely transmit authorization information to the server and / or the client.
- ▶ DCAF defines how combinations of actors work together.
- ▶ DCAF can be used as needed.

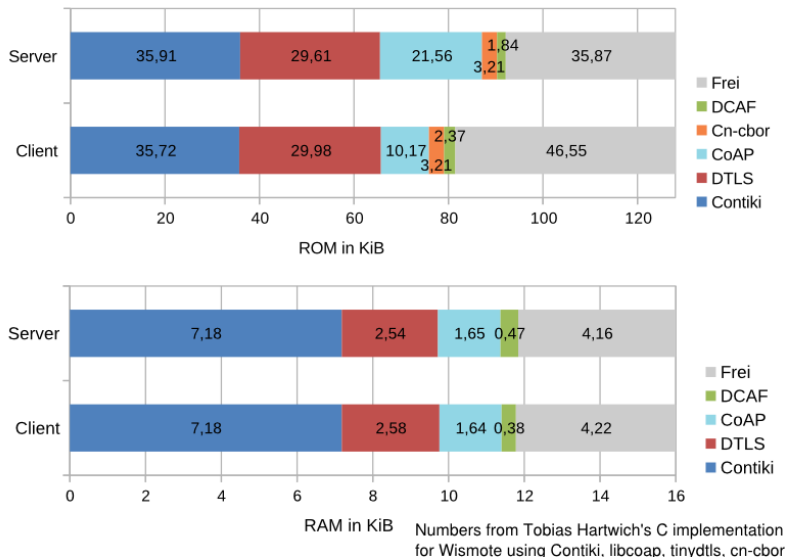
Evaluation

Reference implementation of DCAF-DTLS adds

- ▶ about 440 Bytes Code
- ▶ 54 Bytes data for ticket face
- ▶ 722 Bytes parser for CBOR payload

to existing CoAP/DTLS server (ARM Cortex M3).

Evaluation: DCAF Memory Usage (ROM, RAM)

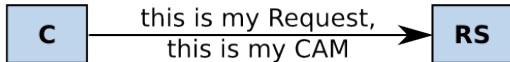
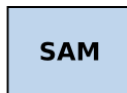
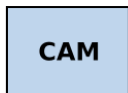


Server-Initiated Ticket Request (SITR)

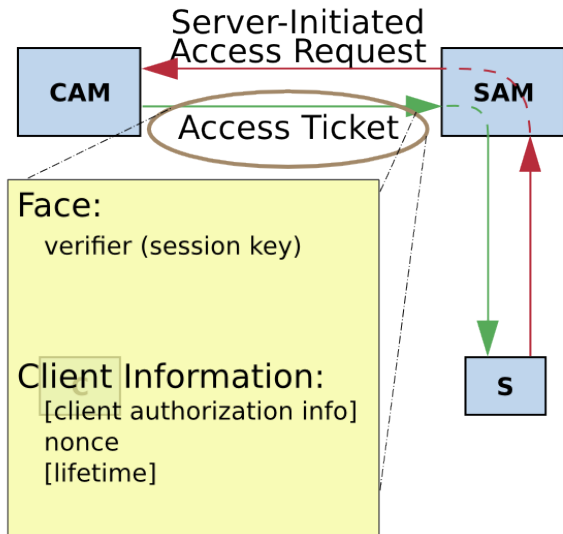
draft-gerdes-ace-dcaf-sitr

- ▶ In some scenarios, C might not be able to reach CAM or SAM
- ▶ S requests ticket for C
- ▶ C sends CAM information message to S to initiate SITR

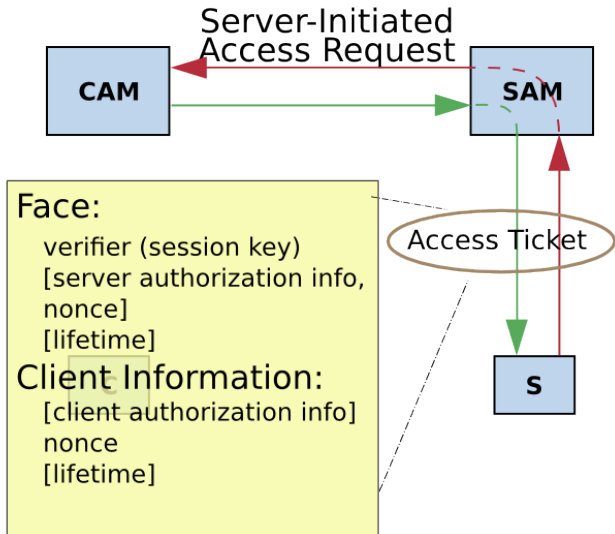
CAM Information Message



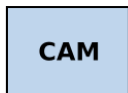
SI Access Ticket



SI Access Ticket: Adding Server Information



SIT Key Derivation



Security Association

transfer Client Info during setup



derive session key
from Client Info and
 $K_{C,CAM}$

use session key
from Verifier

Problem with Server-Initiated Solutions

- ▶ All solutions where the server requests a ticket for the client (“Pull Model”) are prone to DOS attacks.
- ▶ Use solutions where the Client request the ticket whenever possible

Summary

- ▶ mutual authentication client-server, with symmetric keys (no need to separately obtain RPK to authenticate server)
- ▶ can make good use of DTLS-PSK
- ▶ can also use COSE with MAC, for transition of untrusted proxies

DCAF-COSE vs. OSCOAP

	DCAF-COSE	OSCOAP
Changes to COSE	use COSE as is (-06) no changes required	invent "Secure Message format" (COSE-profile in Appendix A) invent "COSE Optimizations" that are not COSE-compatible (new message types, remove unprotected header, alg ...)
Security Context	use parameter kid (identifies auth info and session key)	invent new parameter cid (identifies cipher suite, keys, alg-specific parameters, different for client and server: "typically identifies the sending party")
Replay protection	use parameter nonce (-> local time)	invent new parameter seq (-> sequence number, no freshness information)
Re-key	Server sends SAM Information Message	"out of scope" (Section 7.1)
Signaling	use existing payload types two new options (not critical due to usual content-format handling)	implicit, new payload type new critical option
Handling of unknown options	COSE extension parameter to signal required options	not supported
RFC 7252, 7641 options block-wise	needs more work in CoRE WG	

DCAF-COSE vs. OAuth Profiling

	DCAF	OAuth Profiling
C may be class 1	yes	only in single domain
cross-domain	yes	not for constrained-to-constrained communication
multi-owner	yes	?
PoP tokens	yes	yes
Authn support	for C and RS	for RS; for C only in single domain
Authz support	for C and RS	for RS; for C only in single domain
/token	no	only in single domain
csp signaling	by RS or resource description	by AS
token introspection	optional	optional
dynamic session keys	(D)TLS-PSK COSE	(D)TLS OSCOAP
CWT	possible	possible
Privacy	no endpoint identifiers required	?

Discussion

Transport of Ticket Face for DTLS-PSK:

- ▶ `psk_identity`
 - ▶ Opaque for the client, no semantic restrictions
 - ▶ mandatory -> good interoperability
 - ▶ All known DTLS libraries pass it to the application to determine the PSK
- ▶ supplemental data (RFC 4680)
 - ▶ Client and server must support this extension.
 - ▶ Needs to define a new `SupplementalDataType` or a new `AuthzDataFormat` for `client_authz` (cf. RFC 5878)
 - ▶ Derivation of master-secret from supplemental data is not allowed (*“Information provided in a supplemental data object [...] MUST NOT need to be processed by the TLS protocol.”*, RFC 4680)

How to proceed

- ▶ Accept DCAF as one of the building blocks that ACE is working on