



# v01 -> v02 Update

- Addressed Yoshifumi and Olivier's comments
  - Clarifications when client has no data to send
  - Extended the security 2067

# Suggested Handshake

- 4-way handshake
  - Server has to acknowledge reception of MP\_CAPABLE
  - Client can send data before 3-way handshake completes
  - As long as the server does not send a DATA\_ACK, client has to send MP\_CAPABLE



# TCP Fast Open





