

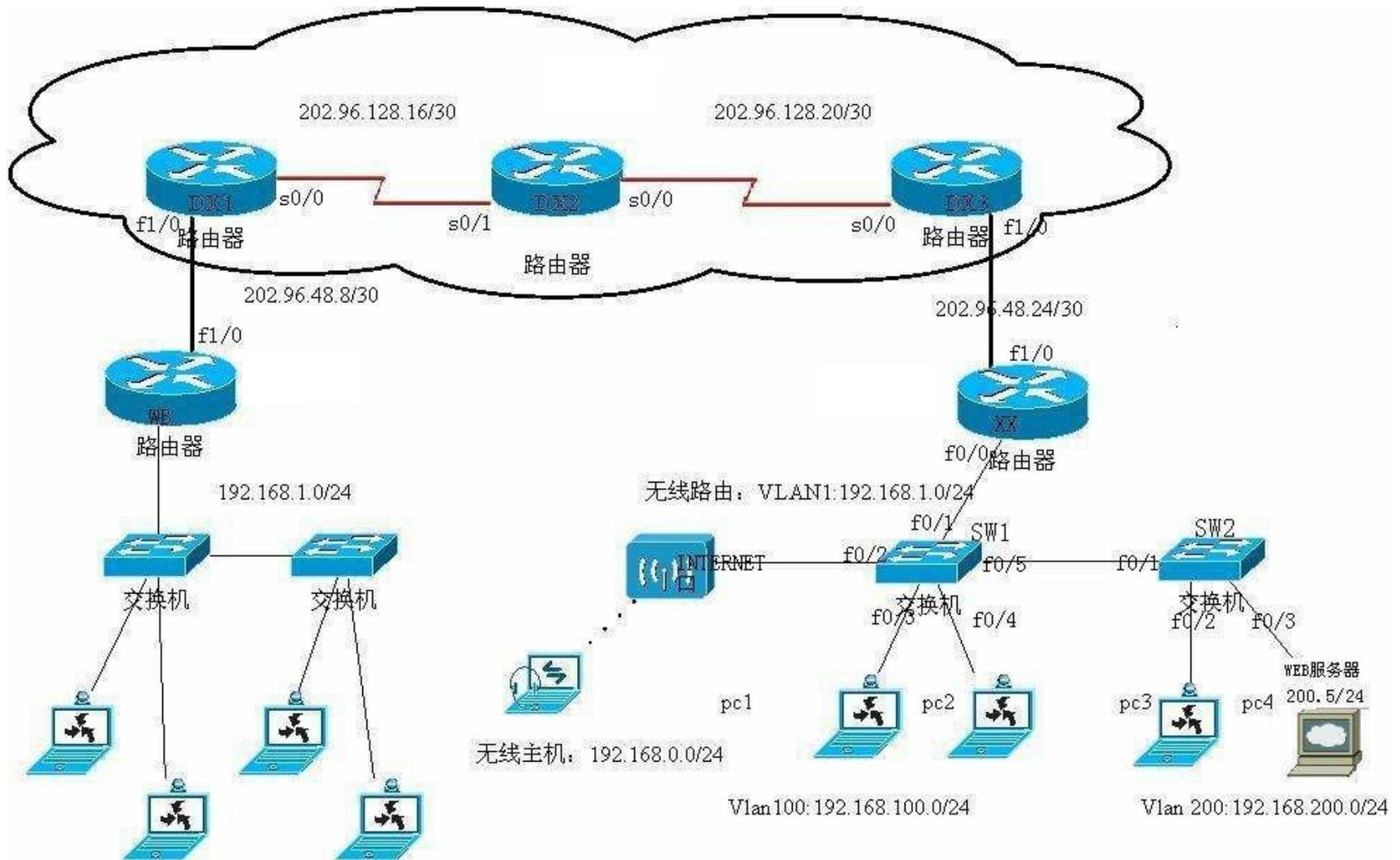
Case Study: Autonomic Network Configuration Using Machine Learning

Ji Shufan

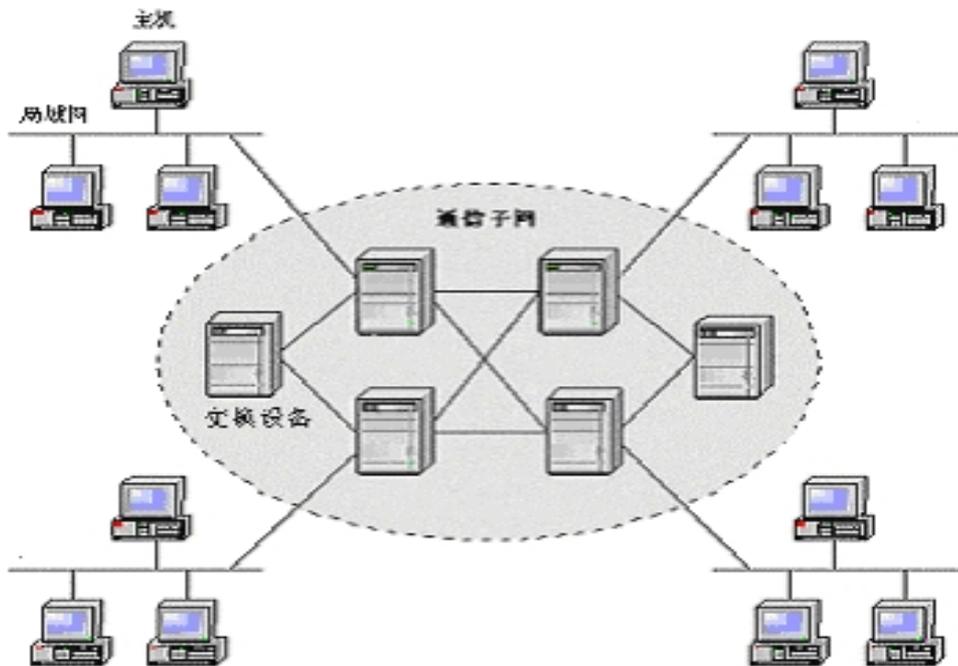
Beihang University

Computer Science & Engineering Department

Devices Well Organized in Networks

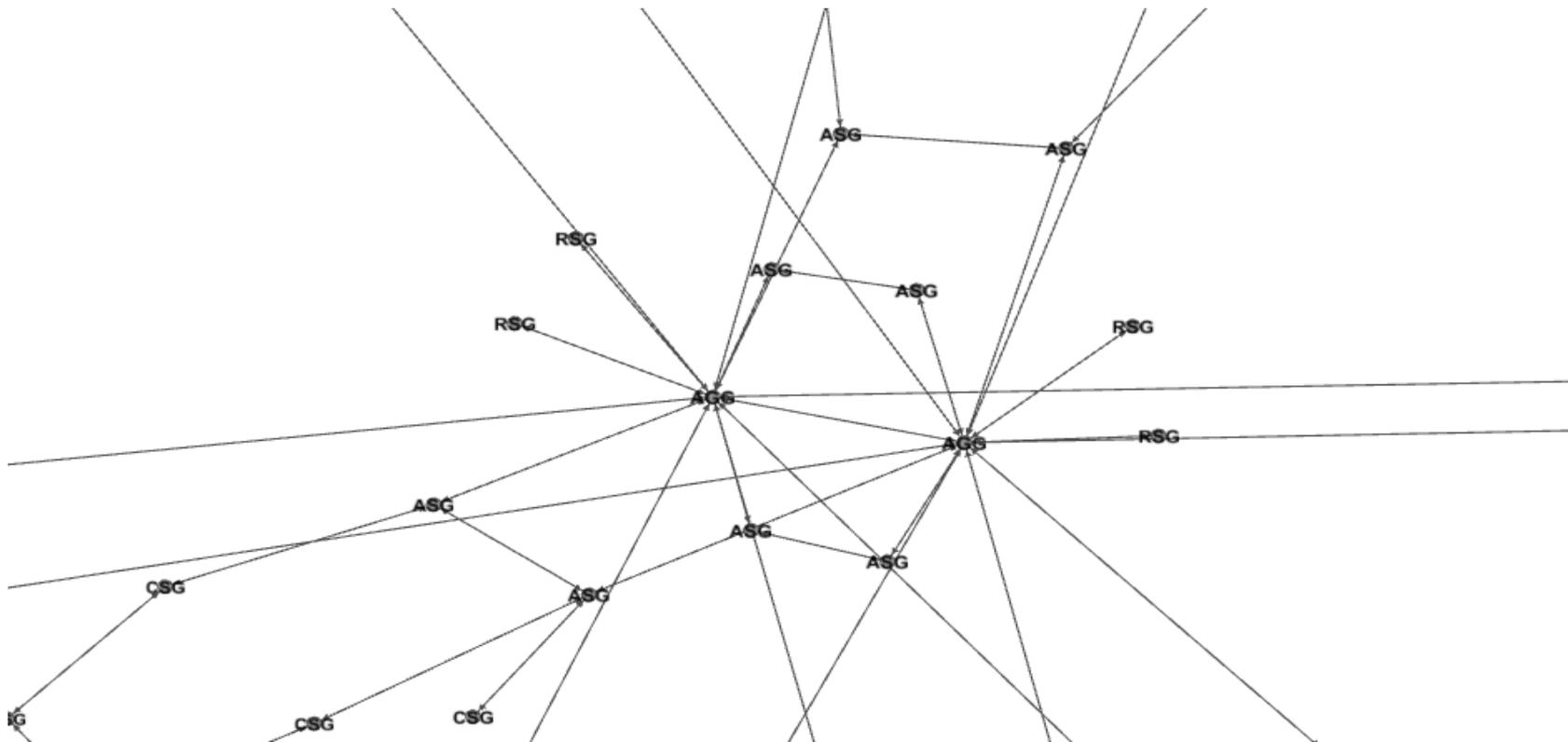


Setup New Networks & Add/Remove Devices



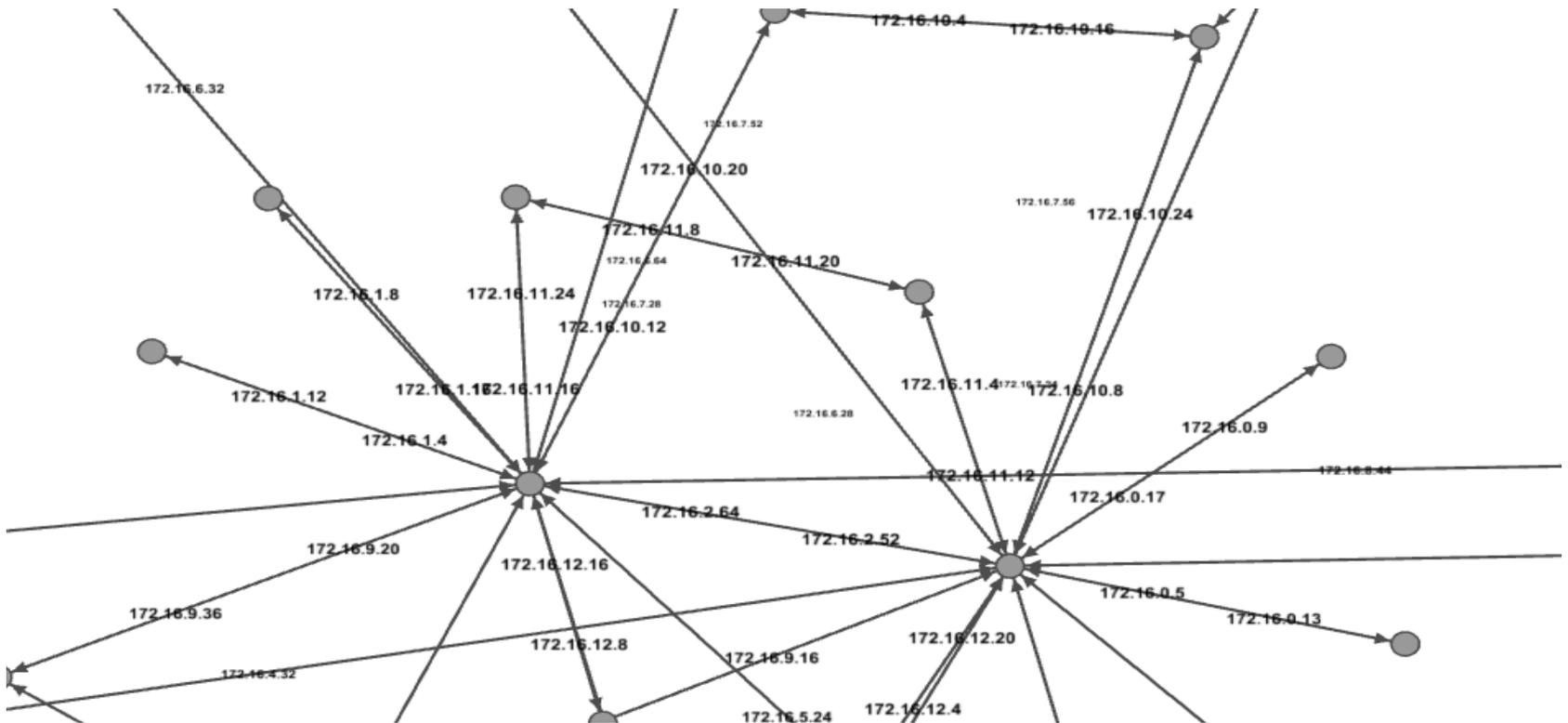
Device Parameter Configuration

Input → Network Topology, Device Vendor, Type, etc.



Device Parameter Configuration

Output → Parameters: IP addresses, IGP Area ID, IGP Cost, etc.



Why Machine Learning?

✦ Traditional: Program Aided Artificial Configuration

- Strictly Pre-defined Programs: inflexible adaption to new networks
- Long Artificial Processing Time: inefficient & huge cost

✦ Machine Learning: Automatic Configuration

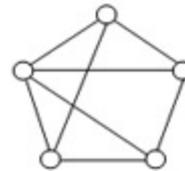
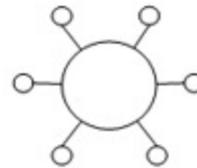
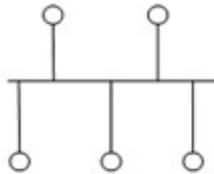
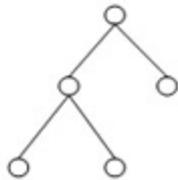
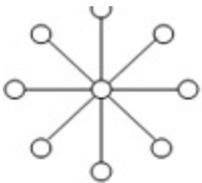
- Flexible & Universal: learning from exiting networks rather than strict pre-rules
- Incremental Learning: self-adaptive to new networks
- Quick Automatic Processing : efficient & low cost

Case Study: Automatic Device Configuration

(A project collaborated with Huawei)

✦ Adapt to Hierarchical Layers: Core Layer, Convergence Layer, Access Layer.

✦ Adapt to Diverse Topology: star, tree, bus, ring, mesh etc.

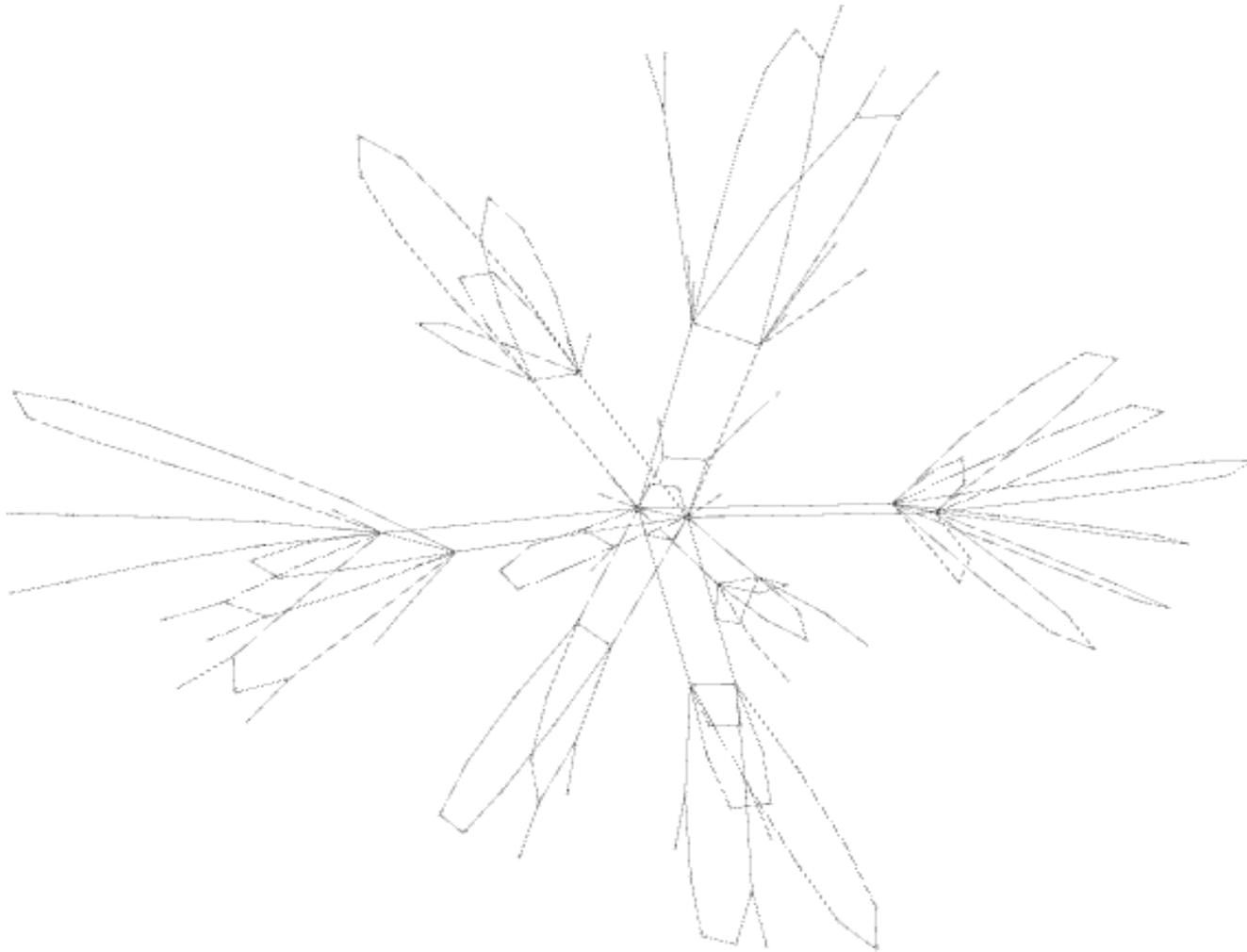


✦ Handle Global & Local Parameters: IP, IGP Area ID, IGP Cost

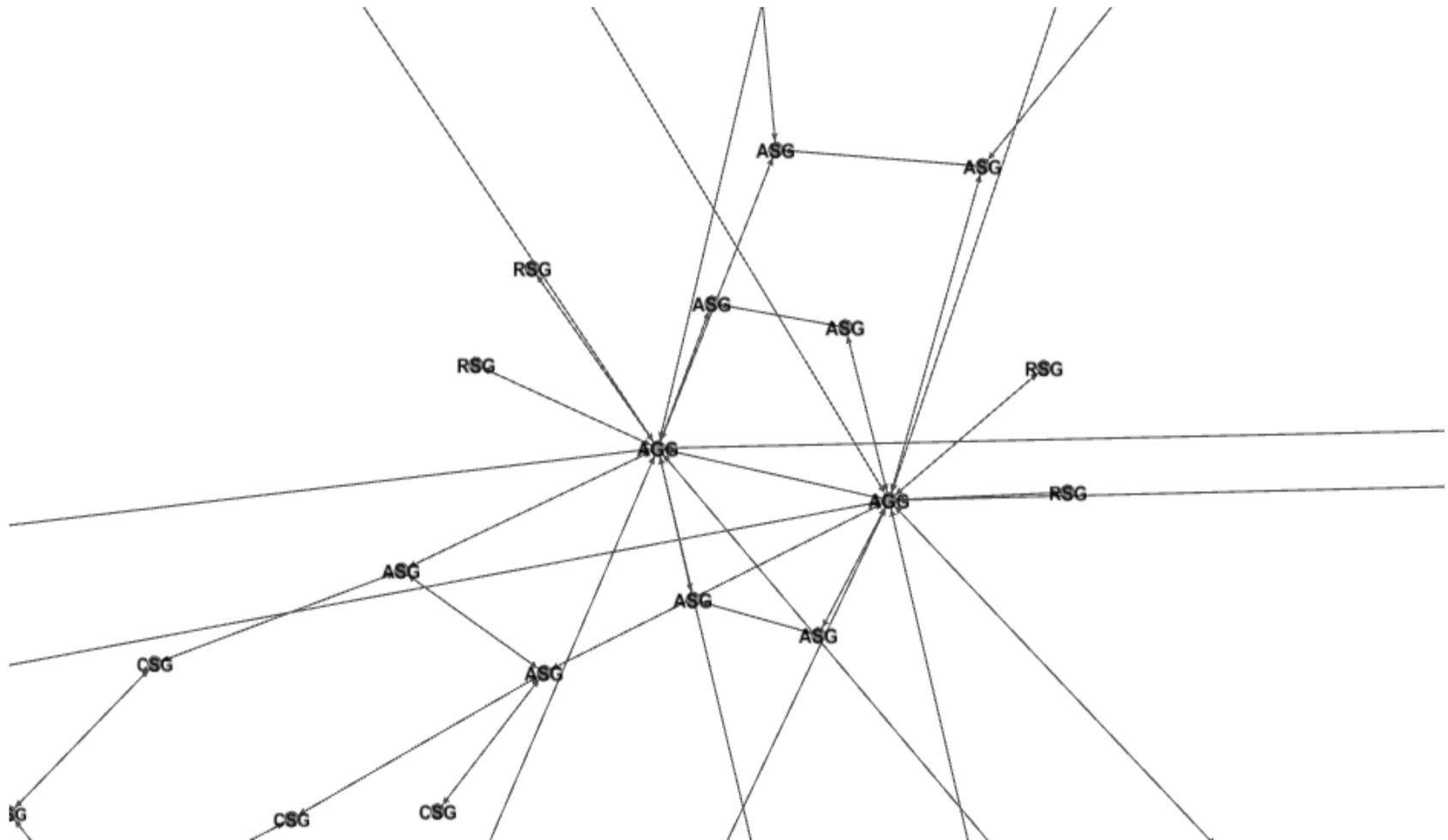
✦ Make Global Configuration: setup new networks

✦ Make Local Configuration: add & remove devices

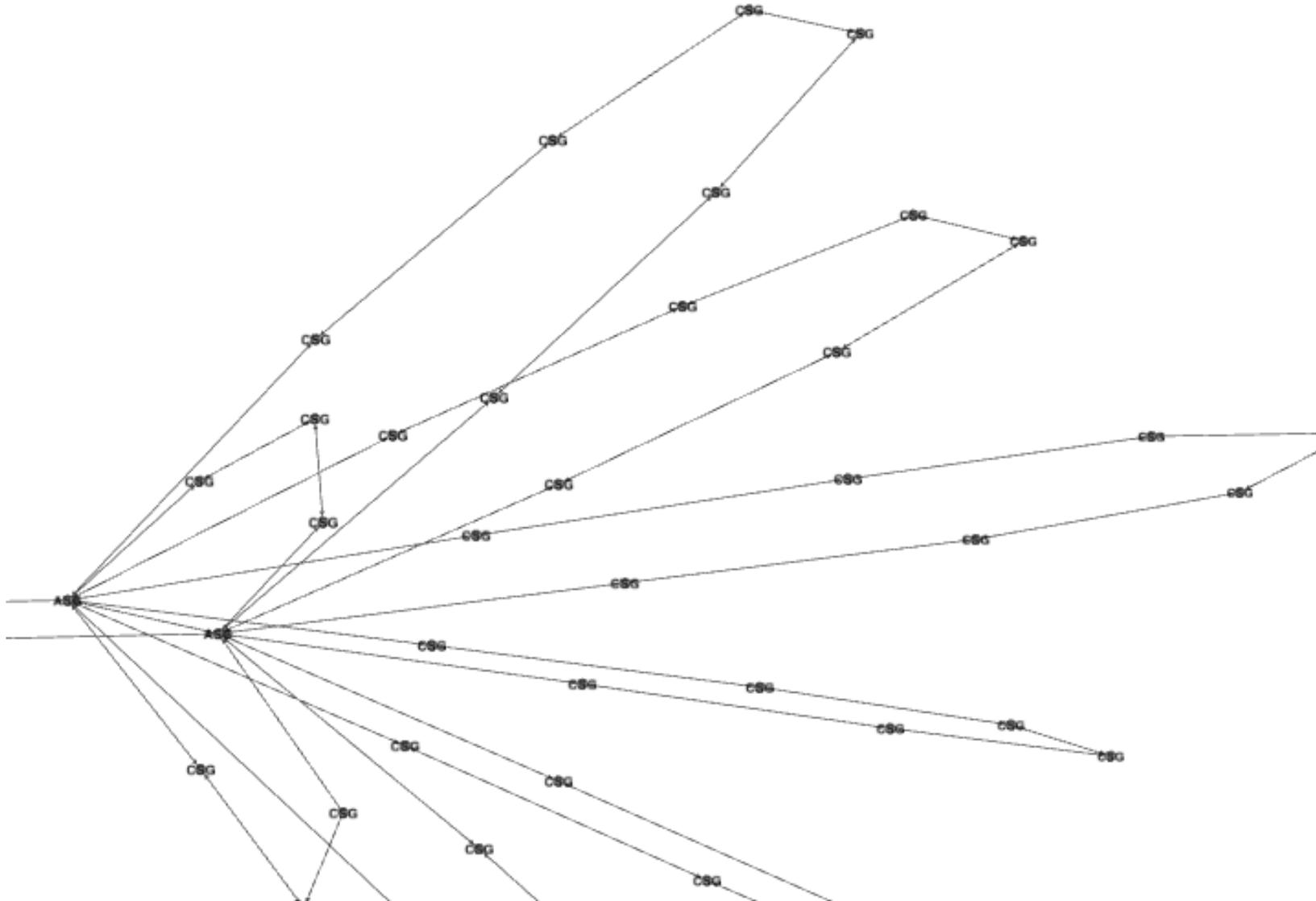
Input: Network Topology



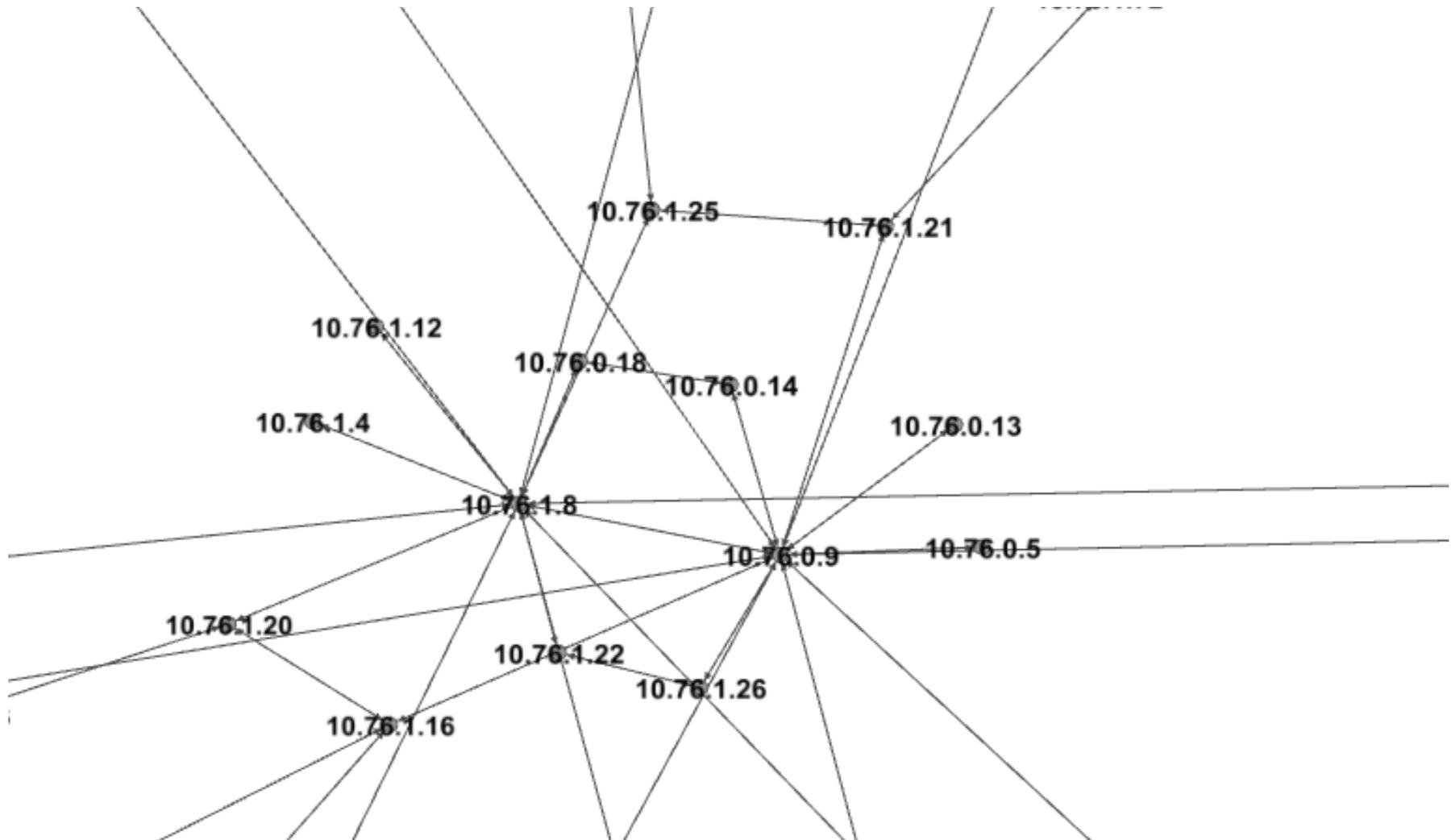
Input: Core Layer & Convergence Layer



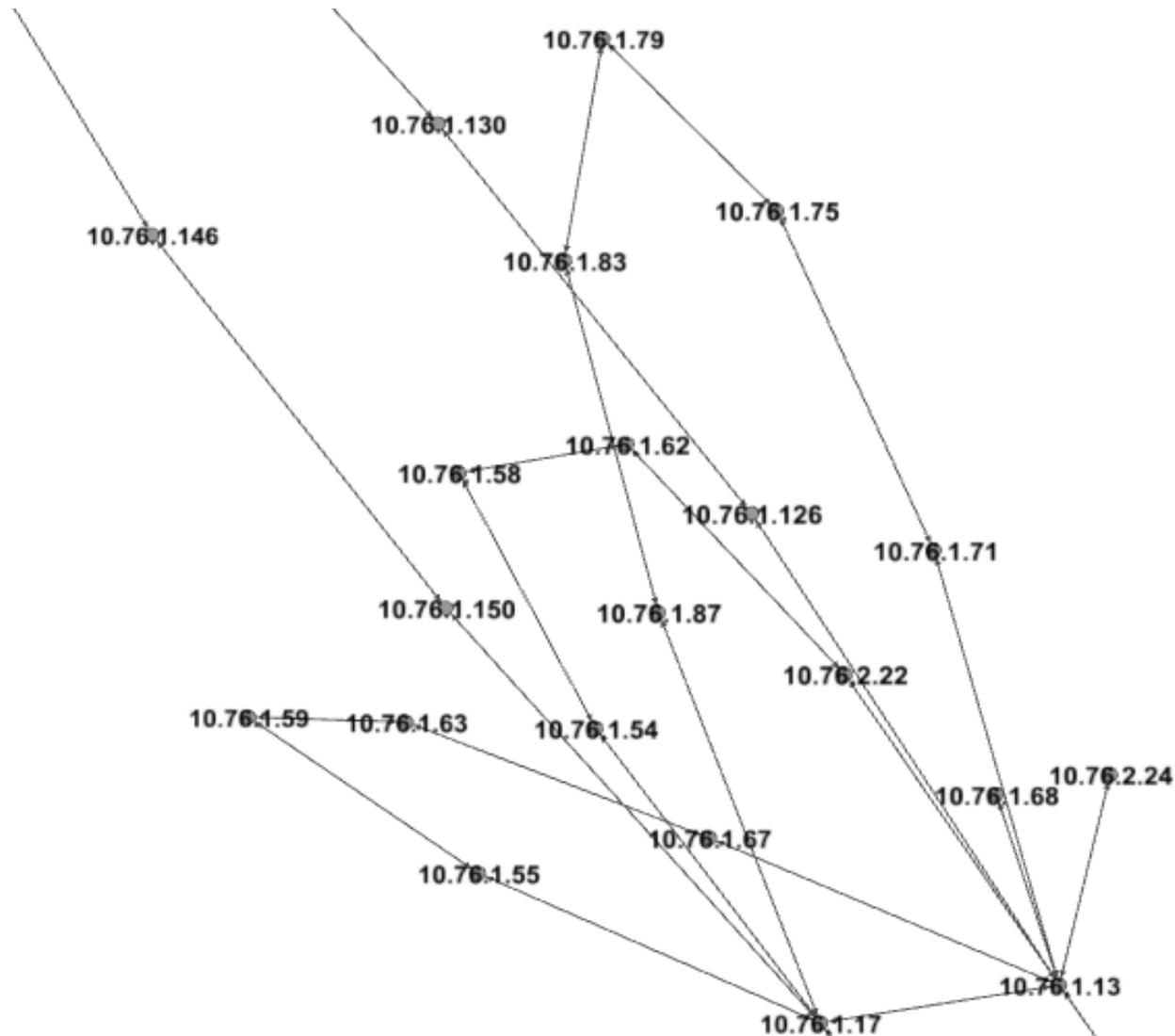
Input: Access Layer



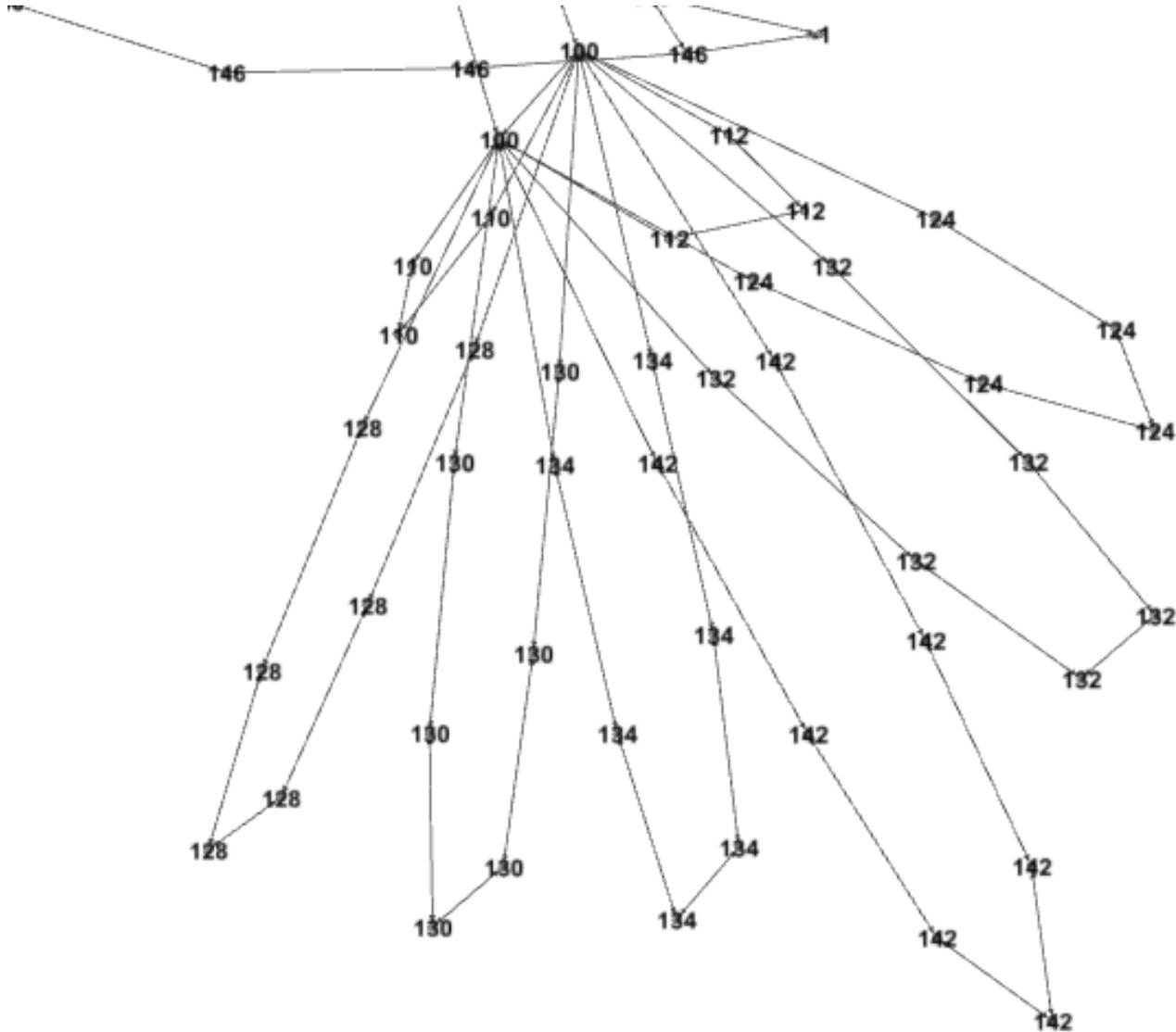
Output: Loopback IP (Core & Convergence Layer)



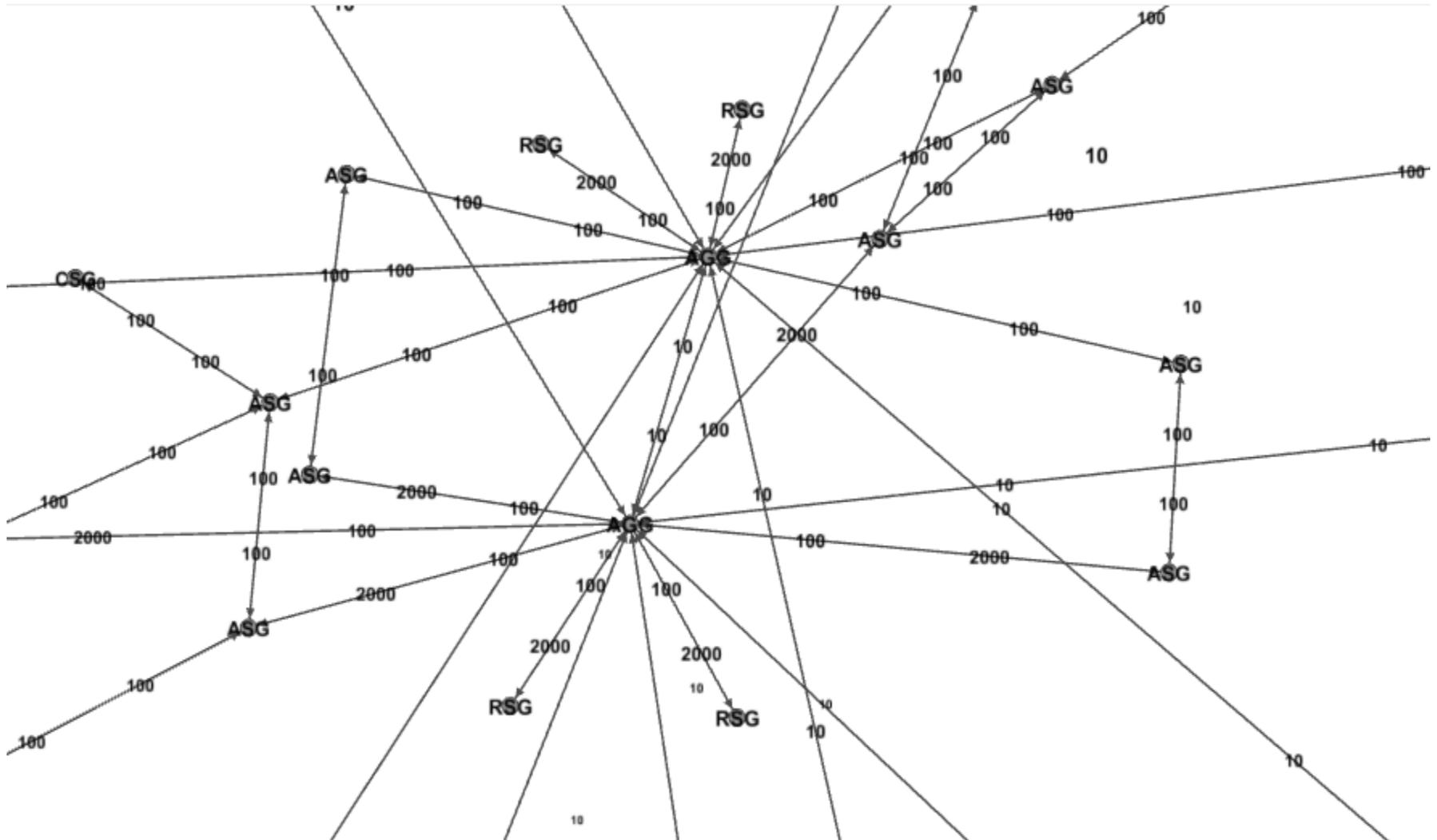
Output: Loopback IP (Access Layer)



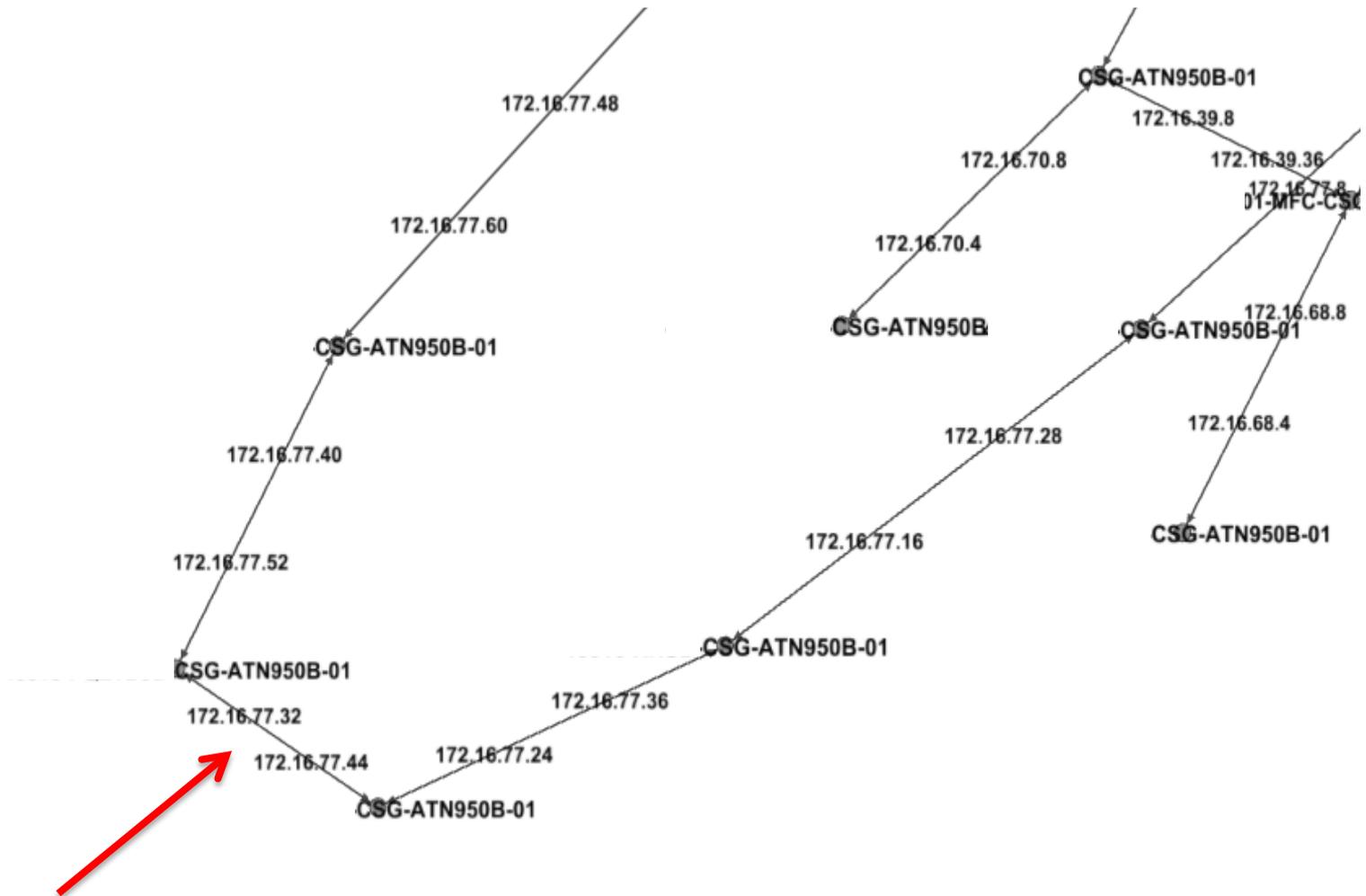
Output: IGP Area ID (Access Layer)



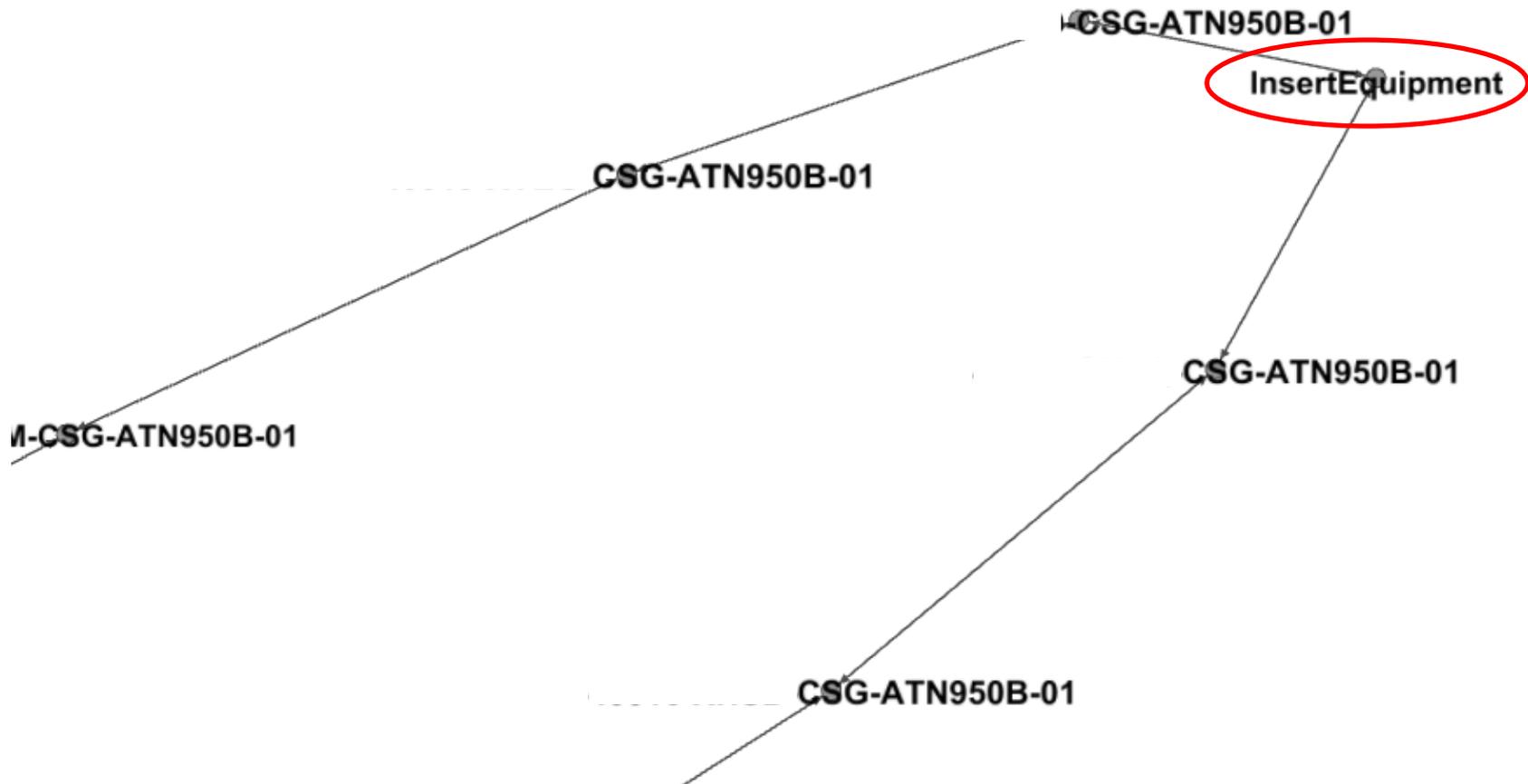
Output: IGP Cost



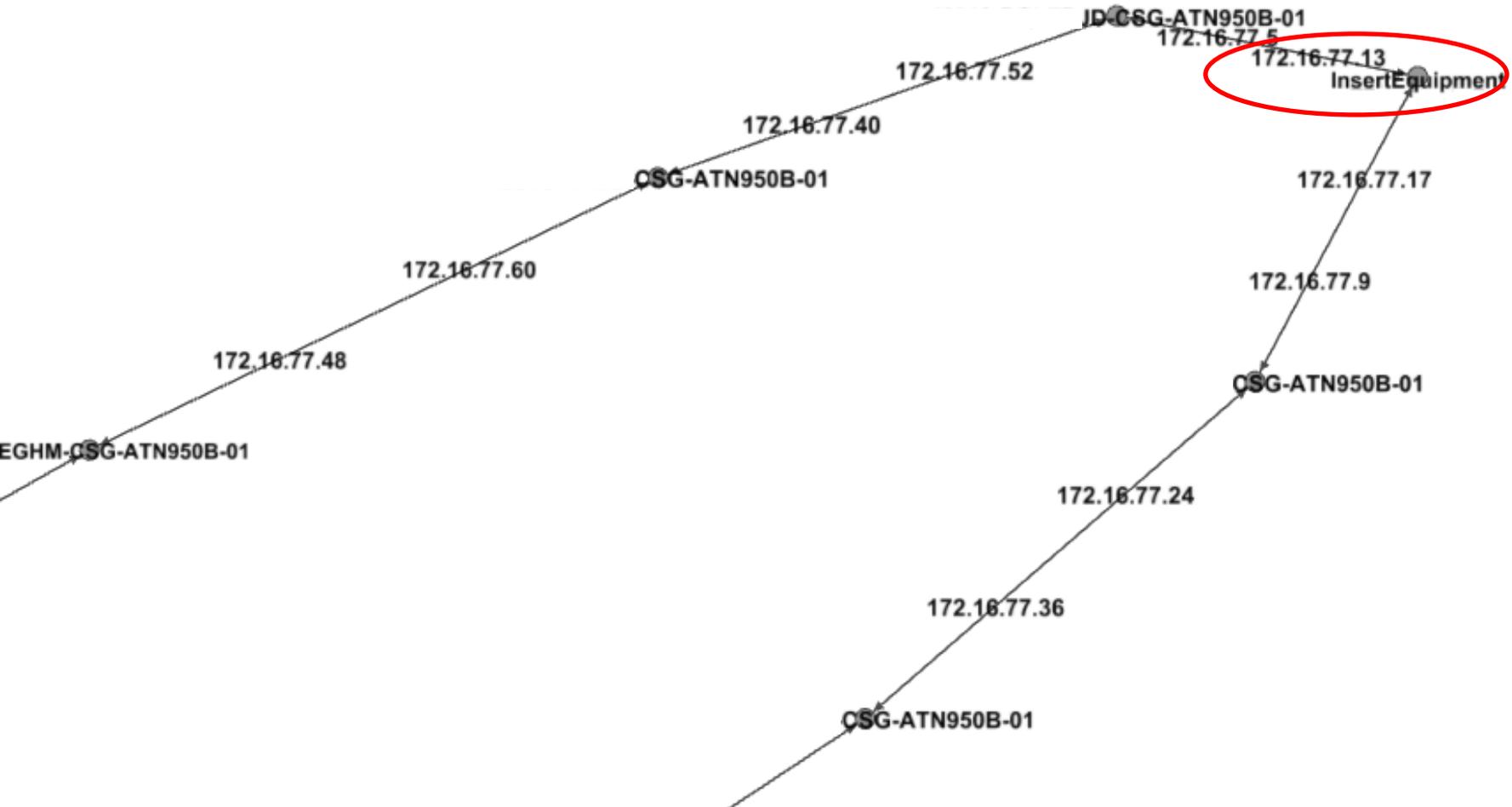
Local Update: Add New Device



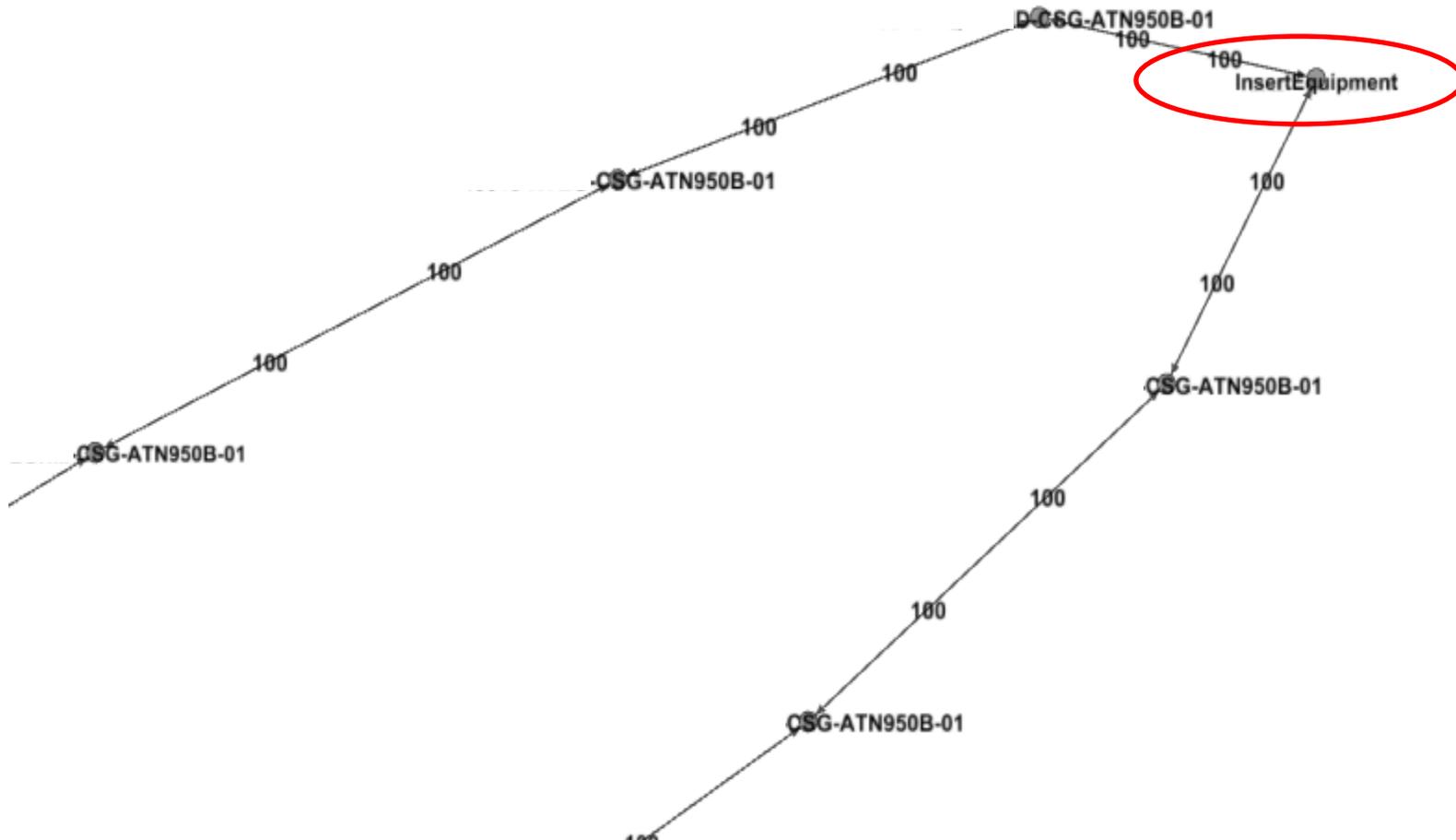
Local Update: Add New Device



Add New Device: Interface IP



Add New Device: IGP Cost



Summary

- ✧ Flexible and Universal: learn from existing networks, taking common rules as prior-knowledge.
- ✧ Extensible: system considers extensibility and modularity.
- ✧ Balance global and local configuration



Whenever we have got adequate data,
consider Machine Learning Systems.

Key Issues in Machine Learning Procedure

✦ Clear Problem Definition:

Data never tell where to go.

Make clear the learning **aim** (i.e. data distribution, patterns, decisions)

Make clear how to **evaluate** the results.

Key Issues in Machine Learning Procedure

✧ Adequate Representative Data

The learning data are expected to well represent the whole searching space. Random re-sampling is preferred, and data cleaning is necessary.

The training samples are expected to be much more than the testing samples & samples to be predicted.

Key Issues in Machine Learning Procedure

✦ Proper Features: original & artificial features

Object and feature definition is the most essential part of system design.

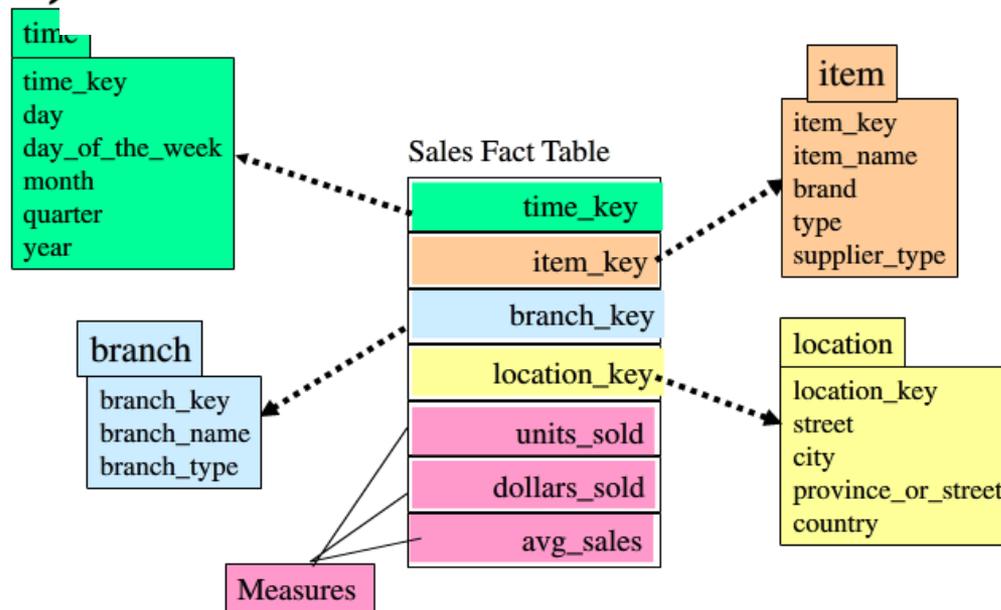
Artificial features usually deliver more valuable information than original features. (Machine is not that clever!)

Collect **relevant** features as much as possible, figure out the most **important** ones, and **transform** them if possible.

Key Issues in Machine Learning Procedure

✧ Database Design

Organize the data into relation tables to facilitate learning procedures.



Key Issues in Machine Learning Procedure

✧ Suitable Methods & Algorithms

Try out effective methods & algorithms.

No perfect algorithms for application cases.

Data-oriented algorithm optimization.

Big data decrease effect of algorithm selection.

Key Issues in Machine Learning Procedure

✧ Statistically Significant Results

Machine learning delivers results of high statistical possibility rather than truth.

If the predictive results are not statistically significant, machine learning is in vain. That is, the predictive results should be of much higher possibility than random cases.

Thank You

