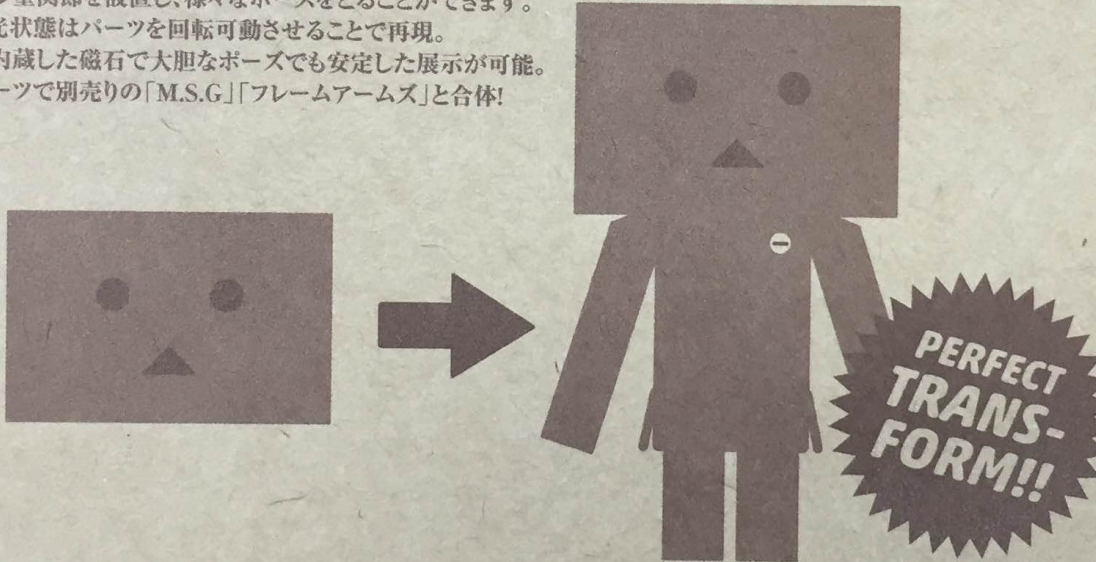


# Double Encryption

draft-jennings-perc-double-00

**【完全変形ダンボー】** 世界初! ダンボーを驚異のアクションフ

ダンボーの「収納状態」を大胆な可動ギミックで完全変形!  
各部に多重関節を設置し、様々なポーズをとることができます。  
目の発光状態はパーツを回転可動させることで再現。  
足裏に内蔵した磁石で大胆なポーズでも安定した展示が可能。  
接続パーツで別売りの「M.S.G」「フレームアームズ」と合体!



PERFECT TRANSFORM!!

November 2015

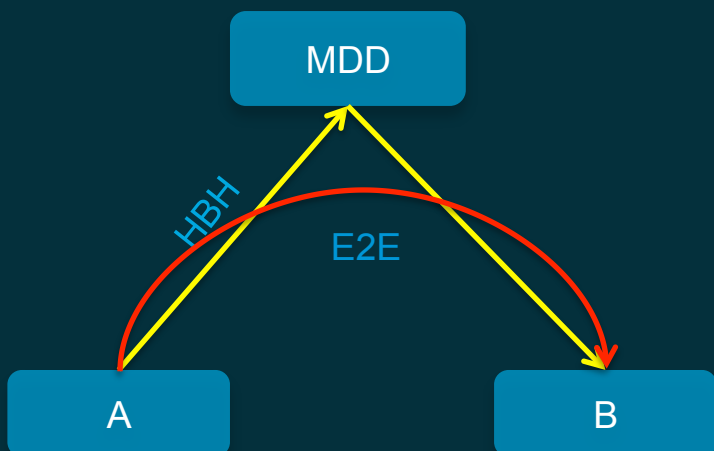
V3

# What I want to talk about ...

- First talk about what this is (and not pros / cons)
- Then talk about if this is the right approach

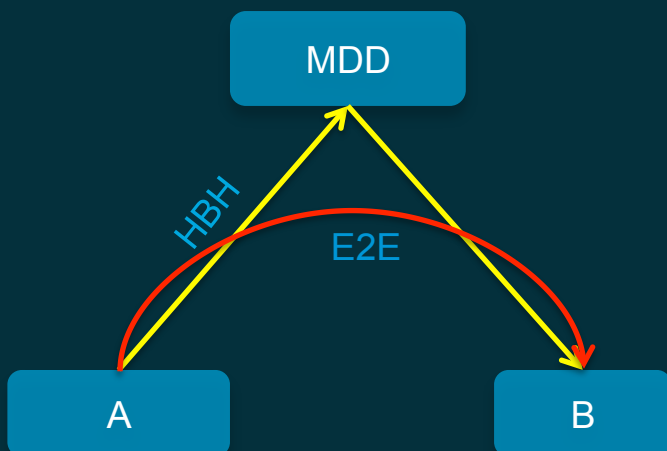


# Problem



- Some things we don't want the middle to see (like the media content)
- Some things we want the MDD to be able to change
- Any fields the MDD changes need to be preserved somehow so the receiver can authenticate the packet E2E

# The Double Solution



- Double uses normal SRTP twice – once end to end (E2E) and once between clients and MDD (HBH).
- For any RTP header field that the MDD changes, the MDD includes the original value in an RTP header extension so the receiver can authenticate the original value
- Uses all our existing SRTP security
- From SRTP point of view, just looks like new transform that is defined in terms of two other SRTP transforms
- Can be modular part of existing system

# One usage scenario

- Endpoint joining a conference call sets up DTLS-SRTP session via MDD to some participant trusted with the E2E keys for call
- Normal EKT is used to provide a group key that is used for the conference
- The HBH half of the group key is given to the MDD



# HBH: SRTP or not SRTP ?

- SRTP requires the RTP header to be revealed to network
  - Allows diagnostic and audio quality debugging tools to work without revealing contents
  - Needed for some firewall traversal schemes
- SRTP is typically lowest bandwidth way of encrypting RTP
- Even if SRTP is not desirable, we have many ways of encrypting RTP inside another protocol other than SRTP
  - Running over IPSEC to middle box
  - Running over DTLS to middle box (very common in iOS)
  - Running over a DTLS or TLS protected TURN or HTTP Connect
- This approach supports both
  - In first case: AEAD\_AES\_128\_GCM\_\_\_\_\_AEAD\_AES\_128\_GCM
  - In second case: AEAD\_AES\_128\_GCM\_\_\_\_\_NULL\_NULL

# Pro's / Con's

- We need to decide details of how to encode changed values  
TLV of changes vs full copy vs .... < bike shed later >
- Very simple to specify and implement because it's basically just calling something we already specified and implemented twice
- Has nearly identical security properties to what we already spent years debating and approving  
**draft-mcgrew-srtp-aes-gcm-00 published Oct 2008**
- Leaves defining things that are useful for normal “single” encryption to the responsible WG but can use them
- Modular and fits into existing SRTP extension mechanisms