A-PAWS: Alternative Approach for PAWS
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Background

• RFC7323 requires putting timestamps in all segments

  Once TSopt has been successfully negotiated, TSopt MUST be sent in every non-<RST> segment for the duration of the connection

• Time Stamp consumes 10-12 bytes in option space
  - 25-30% option space cannot be used for other purposes
A-PAWS: An Alternative for PAWS

• Don’t need to put TS in every segment
  – TS will be used for only RTTM

• Provide the same level of protection as PAWS
  – Fallback to PAWS when there is a risk
A-PAWS logic

• Basic rules
  - Sender doesn’t put TS for PAWS under certain conditions
    • There is no risk for sequence number wrapping
    • There is no risk for seeing reincurnate segments
  - Receiver mustn’t drop segments without TS if A-PAWS is activated
  - Receiver sends back TS in ACK if it receives TS in Data
  - If there is a risk, don’t activate A-PAWS or fallback to PAWS
A-PAWS Signaling (1)

• Use new TCP option in non-SYN segments
  – Option space in SYN is very scarce resource
  – Loose synchronization
    • It is basically unidirectional signaling
      – No negotiation, retransmission is necessarily
A-PAWS Signaling (2)

• Set A-PAWS option in ANY data segments
  - Frequency/interval is implementation decision
• When it receives A-PAWS option, it can send a packet with A-PAWS logic (i.e. can omit TS)
• A node MAY set A-PAWS option in ACK when it receives A-PAWS option in data segments
Signaling Example

Sending A-PAWS option means you’re OK to omit TS if necessary
Some updates from -00

- Even if TCP sends more than 4GB, we might not need to fallback to normal TCP
  - It will be safe if 2MSL has passed

- If SO_REUSEADDR is used, don’t send A-PAWS signal, but it can activate A-PAWS if the peer supports it
  - I don’t allow you to omit TS, but I will omit TS
    - Useful for client-server style applications
Preliminary Implementation

- Implemented in Linux 3.18.20
  - Implementation specific logic
    - If peer doesn’t respond A-PAWS, it will retry after 120 * backoff seconds
    - If 5 times attempts failed, it stop sending A-PAWS option
    - If A-PAWS is activated, it puts TS once in 3 segments when flightsize >= 4

- linux code doesn’t drop segments without TS
  - Don’t need to update this part
A-PAWS traffic example

55782 > B.10000: Flags [S], seq 3972504301, win 29200, options [mss 1460,sackOK,TS val 170830315 ecr 0,nop,wscale 7], length 0
10000 > A.55782: Flags [S], seq 2832076323, ack 3972504302, win 28960, options [mss 1460,sackOK,TS val 362979174 ecr 170830315,nop,wscale 7], length 0
55782 > B.10000: Flags [], ack 1, win 229, options [nop,nop,TS val 170830326 ecr 362979174], length 0
55782 > B.10000: Flags [P], seq 1:1025, ack 1, win 229, options [nop,nop,TS val 170830326 ecr 362979174,Unknown Option 254ab02], length 1024
55782 > B.10000: Flags [], seq 1025:2473, ack 1, win 229, options [nop,nop,TS val 170830326 ecr 362979174], length 1448
55782 > B.10000: Flags [], seq 2473:3921, ack 1, win 229, options [nop,nop,TS val 170830326 ecr 362979174], length 1448
55782 > B.10000: Flags [], seq 3921:5369, ack 1, win 229, options [nop,nop,TS val 170830327 ecr 362979174], length 1448
55782 > B.10000: Flags [], seq 5369:6817, ack 1, win 229, options [nop,nop,TS val 170830327 ecr 362979174], length 1448
55782 > B.10000: Flags [], seq 6817:8265, ack 1, win 229, options [nop,nop,TS val 170830327 ecr 362979174], length 1448
55782 > B.10000: Flags [], seq 8265:9713, ack 1, win 229, options [nop,nop,TS val 170830327 ecr 362979174], length 1448
55782 > B.10000: Flags [], seq 9713:11161, ack 1, win 229, options [nop,nop,TS val 170830327 ecr 362979174], length 1448
55782 > B.10000: Flags [], seq 11161:12609, ack 1, win 229, options [nop,nop,TS val 170830327 ecr 362979174], length 1448
55782 > B.10000: Flags [], seq 12609:14057, ack 1, win 229, options [nop,nop,TS val 170830327 ecr 362979174], length 1448
10000 > A.55782: Flags [], ack 1025, win 243, options [nop,nop,TS val 170830326 ecr 362979174,Unknown Option 254ab02], length 0
10000 > A.55782: Flags [], ack 2473, win 265, options [nop,nop,TS val 362979186 ecr 170830326], length 0
10000 > A.55782: Flags [], ack 3921, win 288, options [nop,nop,TS val 362979186 ecr 170830326], length 0
10000 > A.55782: Flags [], ack 5369, win 311, options [nop,nop,TS val 362979186 ecr 170830327], length 0
10000 > A.55782: Flags [], ack 8265, win 356, options [nop,nop,TS val 362979186 ecr 170830327], length 0
10000 > A.55782: Flags [], ack 9713, win 378, options [nop,nop,TS val 362979186 ecr 170830327], length 0
10000 > A.55782: Flags [], ack 11161, win 401, options [nop,nop,TS val 362979186 ecr 170830327], length 0
10000 > A.55782: Flags [], ack 12609, win 424, options [nop,nop,TS val 362979186 ecr 170830327], length 0
10000 > A.55782: Flags [], ack 14057, win 446, options [nop,nop,TS val 362979186 ecr 170830327], length 0
55782 > B.10000: Flags [], seq 14057:15501, ack 1, win 229, options [nop,nop,TS val 170830338 ecr 362979186], length 1444
55782 > B.10000: Flags [], seq 15501:15505, ack 1, win 229, length 4
55782 > B.10000: Flags [], seq 15505:16953, ack 1, win 229, length 1448
55782 > B.10000: Flags [], seq 16953:18401, ack 1, win 229, options [nop,nop,TS val 170830338 ecr 362979186], length 1448
55782 > B.10000: Flags [], seq 18401:19849, ack 1, win 229, length 1448
55782 > B.10000: Flags [], seq 19849:21297, ack 1, win 229, length 1448
55782 > B.10000: Flags [], seq 21297:22745, ack 1, win 229, options [nop,nop,TS val 170830338 ecr 362979186], length 1448
55782 > B.10000: Flags [], seq 22745:24193, ack 1, win 229, length 1448
55782 > B.10000: Flags [], seq 24193:25641, ack 1, win 229, length 1448
55782 > B.10000: Flags [], seq 25641:27089, ack 1, win 229, options [nop,nop,TS val 170830338 ecr 362979186], length 1448
55782 > B.10000: Flags [P], seq 27089:28537, ack 1, win 229, length 1448
Conclusion

• A-PAWS
  - Simple logic to allow TCP not to put TS options in every segments
  - Unidirectional signaling with non-SYN segment

• Please read the draft for more info
  - Feedbacks are welcome!