Extensions for Scalable DNS Service Discovery

WGLC draft-ietf-dnssd-hybrid-03 Stuart Cheshire

95th IETF, Buenos Aires, Argentina, April 2016

Working Group Last Call 17th - 31st March

Comments from:

- Tom Pusateri
- Tim Chown
- Ray Hunter
- Ted Lemon
- Markus Stenberg
- Ralph Droms
- Dave Thaler

draft-ietf-dnssd-hybrid Stuart Cheshire DNSSD

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Tom Pusateri Clarifications & Additions

Various editorial improvements Need to state that it is not possible to build NSEC next record relations

draft-ietf-dnssd-hybrid Stuart Cheshire DNSSD



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Tim Chown Clarifications & Additions

Various editorial improvements Need discussion of scaleability to campus-size networks



April 2016

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Ray Hunter Clarifications & Additions

A service that moves to a new link appears as a new service Multicast queries and replies are never forwarded anywhere Analogy: Hybrid Proxy is like DNS server, except its data comes from the population of a local link, not a text file Perhaps add ASCII-art diagram showing client, proxy, and responding devices

- Analogy: It's like phoning a friend and asking them to do a local multicast query for you

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Ted Lemon (1) Clarifications & Additions

Shorten Abstract

With current mechanism you have to name every link

Do we need a "Multicast DNS Link Merging" draft?

Can Hybrid Proxy actively push data via DNS Updates, instead of waiting for a client to ask?

- Protocol is driven by client queries, not service announcements
- In steady state, services are completely silent until a client queries for them • Discussion of rich-text link names

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Ted Lemon (2)Clarifications & Additions

- How is domain delegation accomplished? Mention ULAs
- Use TTL=0 for all DNS responses?
- Allow resolution of local names on other links?
- Do we need change notifications?
- Is continuous polling okay on enterprise networks? Don't repeat zone apex discovery algorithm here SOA should increment on every change



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Markus Stenberg Clarifications & Additions

Multicast Duplication?

- A Proxy on the link can have an up-to-date cache, whereas a remote device may not TTL limiting?
- Maximum?
- Minimum?

Document disallows having a device actively doing Multicast DNS queries and then pushing up the results using DNS Update

Maybe that would be a different proposal? Another request for a "Multicast DNS Link Merging" draft

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Ralph Droms Clarifications & Additions

Clarification on caching behaviour and when queries are issued

- Single Query
 - If have cached answers (or cached negative answer) return that
 - If no relevant cached data, issue local Multicast DNS query
- Query with subscription for change notifications
 - Return any cached answers immediately
 - Issue local Multicast DNS query (including Known Answer list)
 - Return additional results as they become known

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Dave Thaler Clarifications & Additions

Various typographical fixes Multiple Hybrid Proxies per link for redundancy? Translate Punycode unicast queries into UTF-8 queries on the multicast side? Mention potential DoS attack from high rate of bogus queries





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