

# **An Information Model for the Monitoring of Network Security Functions (NSF)**

draft-zhang-i2nsf-info-model-monitoring-00

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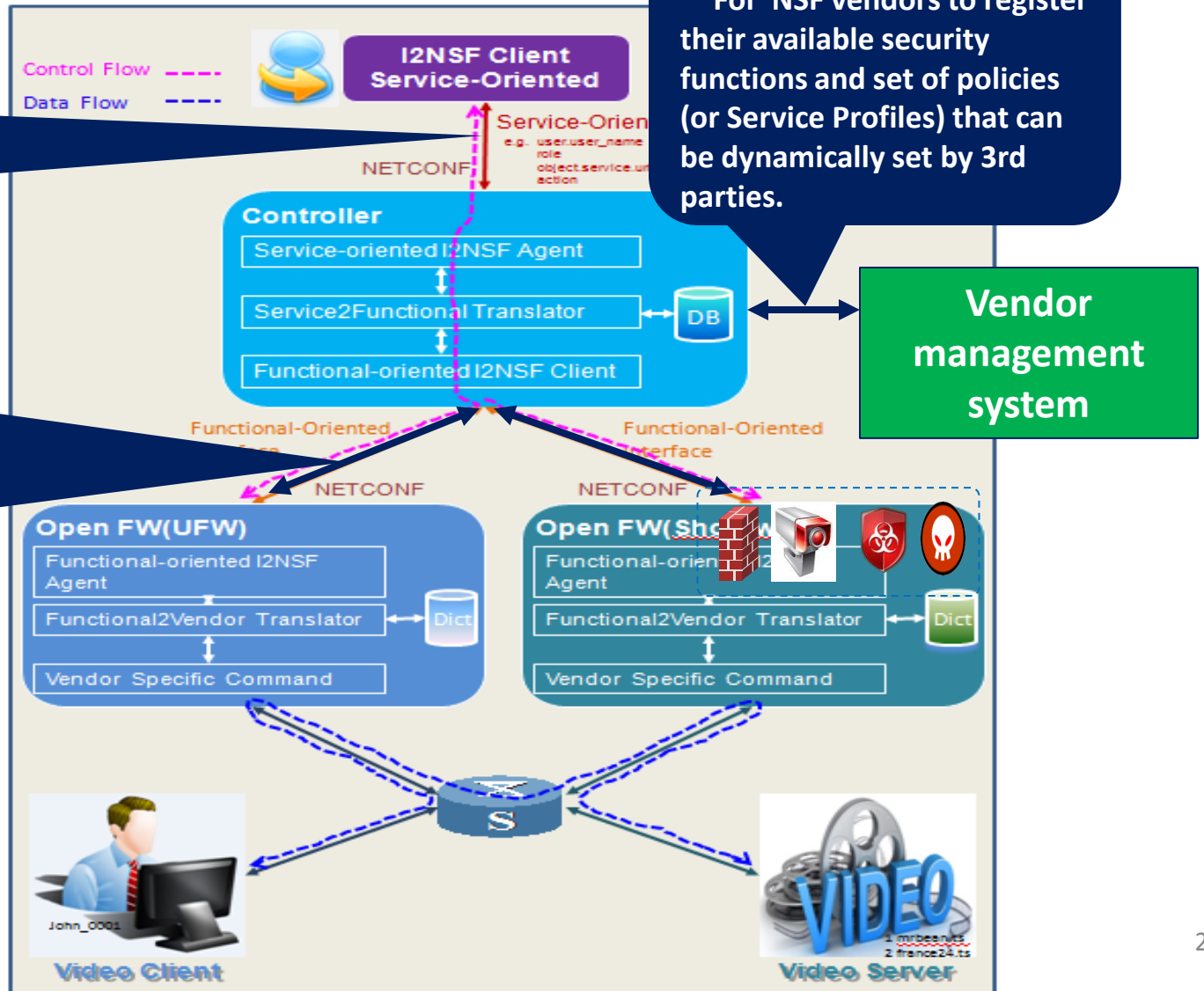
# Monitoring Part of I2NSF Architecture

## Service Layer

For clients or App Gateway to express and monitor security policies for their specific flows

## Capability Layer

For controller to define explicit rules for individual NSFs to treat packets, as well as methods to monitor the execution status of those functions



## NSF Registration

For NSF vendors to register their available security functions and set of policies (or Service Profiles) that can be dynamically set by 3rd parties.

# Objectives

- Specify the information model for the monitoring part of capability interface:
  - ✓ Which information should be provided: security related status and event from NSFs, others (traffic statistics, policy execution, operation related, etc);
  - ✓ The standard information model for the monitoring information: alarms vs reports, real time vs periodically, NSF status vs security events, etc.

# Information Model Design

- Monitoring message types:
  - Alarm: the message triggered by certain abnormal conditions occurred in a NSF (referred to as a System Alarm) or a detected network abnormal conditions (referred to as a Security Event Alarm)
  - Report: the message triggered by a timer or a request from the NE which monitors the NSFs. A report contains more statistical information comparing to alarm.

# Common Information

- The common information that should be included in all the alarm or report messages:
  - Time Stamp
  - NSF name
  - Vendor name
  - Type of NSF: firewall, WAF, IPS
  - NSF model
  - Interface Version
  - NSF Version
  - Type of report: Alarm, report, etc

# Alarm Specification

- System Alarm
  - Memory Alarm
  - CPU Alarm
  - DISK Alarm
  - Session Table Alarm
  - Interface Alarm
- Security Event Alarm
  - DDoS Alarm
  - Virus Alarm
  - Intrusion Alarm
  - Botnet Alarm
  - Web Attack Alarm

o event\_Name: 'SESSION\_USAGE\_HIGH'  
o current: the number of concurrent sessions  
o max: the maximum number of sessions that the session table can support  
o threshold: the threshold triggering the event  
o message: 'The number of session table exceeded the threshold'

o event\_Name: 'SEC\_EVENT\_DDoS'  
o sub\_attack\_type: any one of Syn flood, ACK flood, SYN-ACK flood, FIN/RST flood, TCP Connection flood, UDP flood, icmp flood, HTTPS flood, HTTP flood, DNS query flood, DNS reply flood, SIP flood, and etc.  
o dst\_ip: the IP address of a victim under attack  
o dst\_port: the port numbers that the attack traffic aims at.  
o start\_time: the time stamp indicating when the attack started  
o end\_time: the time stamp indicating when the attack ended. If the attack is still undergoing when sending out the alarm, this field can be empty.  
o attack\_rate: the PPS of attack traffic  
o attack\_speed: the bps of attack traffic

# Report Specification

- Attack Report
  - DDoS Report
  - Virus Report
  - Intrusion Report
  - Botnet Report
  - Web Attack Report
- Service Report
  - Traffic Report
  - Policy Hit Report
  - DPI Report
- System Report
- Operation Report
- Running Report

*Besides the fields in an DDoS Alarm, the following information should be included in a DDoS Report:*

- o attack\_type: DDoS
- o attack\_ave\_rate: The average pps of the attack traffic within the recorded time
- o attack\_ave\_speed: The average bps of the attack traffic within the recorded time
- o attack\_pkt\_num: The number attack packets within the recorded time
- o rule\_id: The ID of the rule being triggered
- o rule\_name: The name of the rule being triggered
- o attack\_src\_ip: The source IP addresses of attack traffics. If there are a large amount of IP addresses, then pick a certain number of resources according to different rules.

# Next Step

- Solicit comments
- Keep on improvement, including:
  - incorporate contents from draft-zhou-i2nsf-capability-interface-monitoring-00
  - supplement missing contents



# Thanks!

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