

# Interface Extensions for TCP-ENO

## `draft-bittau-tcpinc-api`

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IETF95

Thursday, April 7, 2016

# Review: Motivation

TCPINC most likely to gain deployment through phases

1. Ship with OS distributions, but disabled by default
2. Some applications and hosts enable it
3. OS distributions enable system-wide by default
4. Applications take advantage of Session ID for stronger security

Steps 2–4 require API and configuration extensions

If extensions are similar across OSes, will facilitate adoption

# Overview

## Define two sets of configuration variables

- Per-connection (e.g., setsockopt/getsockopt on BSD/Linux)
- System-wide (e.g., sysctl on BSD/Linux)

## Ample precedent for TCP behavior tweak APIs

- `TCP_NODELAY` (enables Nagle),  
`TCP_FASTOPEN` (enables TFO on passive opener), ...
- `net.ipv4.tcp_sack` (enable SACK),  
`net.ipv4.ip_local_reserved_ports` (ports not to assign when  
`sin_port == 0`)
- Linux currently has 24 different per-socket TCP options and over 50 IP  
and TCP sysctl configuration options

# What's new?

Separate system-wide configuration variables to enable by default on active vs. passive connections

New socket options TCP\_ENO\_LOCAL\_NAME and TCP\_ENO\_PEER\_NAME

Table presents system-wide configuration more systematically

Provide guidance on error numbers

Configuration suggestions broken off into new document

draft-bittau-tcpinc-bcp

# Per-socket options

Option	RW	Meaning
ENABLED	RW	1 = enable, 0 = disable, -1 = system default
SESSID	R	Return session ID
NEGSPEC	R	Return negotiated spec
SPECS	RW	Get/set specs allowed in negotiation
SELF_AWARE	RW	Get/set local application-aware level
PEER_AWARE	R	Get peer application-aware level
ROLE OVERRIDE	RW	Set “b” bit in general suboption
ROLE	R	0 = “A” role, 1 = “B” role
LOCAL_NAME	R	role byte and session ID, concatenated
PEER_NAME	R	!(role byte) and session ID, concatenated

Option constants prefixed with TCP\_ENO\_\*

# Errors

Option	Existing use
<b>EINVAL</b>	General error
<b>EISCONN</b>	Calling connect twice
<b>ENOTCONN</b>	Calling getpeername when not connected

Map most failure conditions to one of three error codes

- **EINVAL**: can never work (e.g., request session ID when ENO disabled)
- **EISCONN**: too late to set parameter
- **ENOTCONN**: too early to read value

# System-wide options

**eno\_enable\_connect** Default to use when TCP\_ENO\_ENABLED is -1  
on connect

**eno\_enable\_listen** Default to use when TCP\_ENO\_ENABLED is -1  
on accept

**eno\_bad\_connect\_ports** Disables ENO when TCP\_ENO\_ENABLED is  
-1 and destination port is in one of the ranges specified,  
regardless of eno\_enable\_connect

**eno\_bad\_listen\_ports** Similar to previous option, but based on  
local port number during accept

**eno\_specs** Determines system-wide default for TCP\_ENO\_SPECS

# Raw mode

Two more socket options support “raw mode”

`TCPENO_TRANSCRIPT` – return ENO negotiation transcript

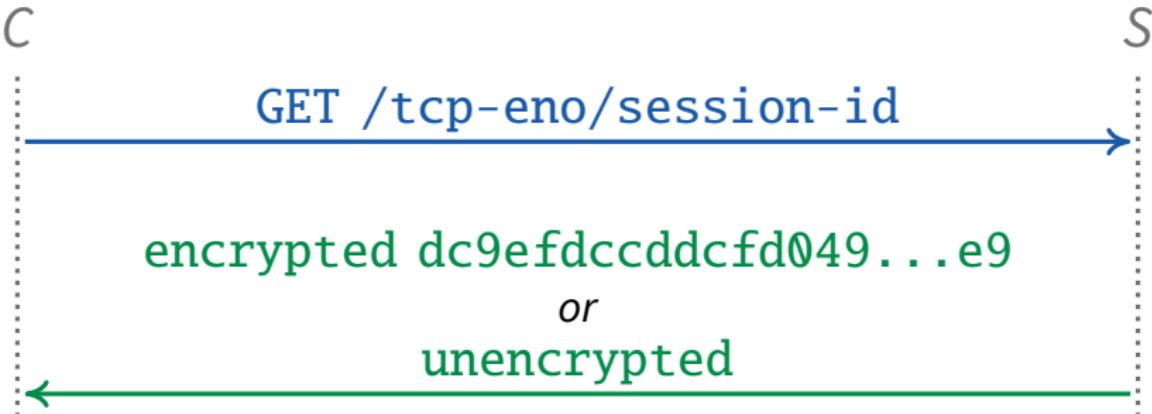
`TCPENO_RAW` – specify raw ENO option contents

- TCP stack still sends first non-ACK ENO option
- Disables any TCP-level encryption

Idea: facilitate development/testing/debugging of new specs

- Not for TCPINC, but could be ancillary benefit of ENO

# Automatic configuration



## Previously proposed STUN-like service to detect ENO failure

- Simple protocol over HTTP can be used by DHCP hooks
- Disable ENO if TCP connection (not just encryption) fails

## Now in separate BCP document `draft-bittau-tcpinc-bcp`

- Need volunteers to coauthor or take over