

# DetNet WG

IETF #96, Berlin

## Use Cases Draft

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Ethan Grossman, editor

### Use Case Authors

Pascal Thubert	(Cisco)	Wireless for Industrial
Craig Gunther	(Harman)	Pro Audio
Ethan Grossman	(Dolby)	
Patrick Wetterwald	(Cisco)	Electrical Utilities
Jean Raymond	(Hydro Quebec)	
Jouni Korhonen	(Broadcom)	Cellular Radio Access Networks
Bala'sz Varga	(Ericsson)	Industrial M2M
Janos Farkas	(Erickson)	
Juergen Schmitt	(Siemens)	
Franz-Josef Goetz	(Siemens)	
Subir Das	(Applied Comm Sci)	Building Automation Systems
Yu Kaneko	(Toshiba)	
Yiyong Zha	(Huawei)	Internet-Based Apps



# Contents

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  - draft-ietf-detnet-use-cases-10
  - Goals
  - Status
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  - Common themes
  - Conclusions from discussions on “use case statements not covered in Problem Statement or Architecture drafts” as presented at IETF95

# Use Case Draft Goals

- Provide Industry context for DetNet goals
  - What are the use cases?
  - How are they addressed today?
  - What do we want to do differently in the future?
  - What do we want the IETF to deliver?
- Highlight commonalities between use cases
- Yardstick for functionality of any proposed design
  - To what extent does it enable these use cases?
- This DetNet use case draft explicitly **does not**
  - State specific requirements for DetNet
  - Suggest specific design, architecture, or protocols



# Use Case Draft Status

- Resolves Use Case questions from IETF 95
  - Statements from use cases which had no corresponding support in the Problem Statement and Architecture drafts
  - Statements from use cases which needed clarification on their relation to DetNet goals and scope
- Resolutions are based on conclusions drawn from DetNet list discussions of each of 21 questions
- Resolutions will be summarized briefly here, please see Use Cases draft for more info
- These resolutions are still for open for your review, please contribute
- There is no “Requirements” draft planned, so we need to be clear on what is in scope based on the Use Cases draft



# Use Case Draft Future Plans

- Continue to review the ongoing architecture and design drafts to identify cases in which they may not support user needs (as described in the Use Cases draft)
- Adapt and clarify the Use Cases draft to be in alignment with practical considerations of the proposed architecture and design
  - Subject to agreement from the WG

# DetNet Use Cases

- Presented at IETF93, 94, and 95
  - Professional audio
  - Electrical utilities
  - Building automation systems
  - Wireless for industrial applications
  - Radio/mobile access networks
  - Industrial Machine-to-Machine (M2M)
  - Internet Applications
- Today: Just review common themes



# Common Themes (1/2)

- Unified, standards-based network
  - Extensions to Ethernet (not a "new" network)
  - Centrally administered (some distributed, plug-and-play)
  - Standardized data flow information models
  - Integrate L2 (bridged) and L3 (routed)
  - Guaranteed end-to-end delivery
  - Replace multiple proprietary deterministic networks
  - Mix of deterministic and best-effort traffic
  - Unused deterministic BW available to best-effort traffic
  - Lower cost, multi-vendor solutions

# Common Themes (2/2)

- Scalable size
  - Long distances (many km)
  - Many hops (radio repeaters, microwave links, fiber links...)
- Scalable timing parameters and accuracy
  - Bounded latency, guaranteed worst case maximum, minimum
  - Low latency (low enough for e.g. control loops, may be  $< 1\text{ms}$ )
  - Ability to create symmetrical path delays
- High availability (up to 99.9999% up time, even 12 nines)
  - Reliability, redundancy (lives at stake)
- Security
  - From failures, attackers, misbehaving devices
  - Sensitive to both packet content and arrival time
- Deterministic flows
  - Isolated from each other
  - Immune from best-effort traffic congestion

# Conclusions – DetNet Scope

- The following statements from the Use Cases draft (and live discussion from IETF95) for each asking essentially "Is it in scope?"
- Here are the conclusions to each, based on discussions on the DetNet list
- ~~Strikethrough text~~ means "Not In Scope"
- "?" means needs discussion, e.g. today

# Statement Resolutions

- ~~The Open Internet~~
  - Linking multiple islands is supported
- ~~Providing Synchronized Time~~
  - Must be provided by other means e.g. IEEE 1588
  - ?How to express app time accuracy and reliability needs?
- Plug-And-Play (new device, replace, remove device)
  - Important for many use cases
- ~~Stream Start-up (or re-start) Time~~
  - ?Beyond DetNet, must be handled by app, e.g. redundancy
- ~~Link Authentication/Encryption~~
  - Not responsibility of DetNet, presumably link layer
- ~~Link Aggregation (use of multiple paths to route a single flow)~~
  - Implies guarantee of in-order packet delivery, bad for low latency, leave to app
- Latency matching – single- or bi-directional
  - ?Utilities needs this, but not clear how to address in DetNet?
- Traffic Segregation (multicast MAC addrs to many devices, IPv4)
  - ?Problem for P-N-P networks – not for centrally configured networks? (No discussion on thread)

# Statement Resolutions

- DetNet consideration of 6TiSCH expectations
  - ~~Path set/get protocol, must be direct to PCE~~
    - Cannot eliminate all peer-peer protocol
  - ~~Push neighbor info to PCE over CoAP?~~
    - (CoAP: Constrained Application Protocol [RFC 7252])
    - Alternatives exist (e.g. Gateway) – don't force CoAP on DetNet
  - ~~Multiple metrics same as RPL Ops (RFC6551), CoAP~~
    - DetNet will define communication of device info, but specialized subnets e.g. CoAP may require gateway
  - One-Shot vs Update of paths
    - Network conditions may change thus must be able to update paths
  - Read energy data from devices (app layer?)
    - Taken to mean "arbitrarily extensible protocol for communicating device info"
    - No discussion – assume PCE will support such protocol?
  - ~~ARQ protocol (auto retry, specific to wireless)~~
    - No discussion – Packet Rep and Elim is core to DetNet – take this as a possible design suggestion, not a use case

# Statement Resolutions

- DetNet will stay consistent with 802 TSN
  - DetNet Architecture team assures us it will be
- ~~Delay accuracy  $\pm 8\text{ns}$  (jitter)~~
  - Nanosec is below DetNet, needs HW support
  - Keep statement in Use Case draft, with disclaimer
- ~~Transport contrib to RF error  $\pm 2\text{PPB}$  (2ns)~~
  - (Same as 8ns above)
- ~~Security must allow for long leases~~
  - Not DetNet, but security policy should support this
- Data plane xport std "unified among xhaults"
  - Means "Different flows with diverse DetNet requirements must coexist in the same network and traverse the same nodes without interfering with each other", a core property of DetNet



# Additional Topics

- Privacy (e.g. considering RFC 7258)
  - Architecture team agreed to address this topic
- Support of interconnecting DetNet networks
  - Explicitly supported by DetNet WG Charter



# Remaining Questions

- ~~Providing Synchronized Time~~
  - ?How to express app time accuracy and reliability needs?
- ~~Stream Start-up (or re-start) Time~~
  - ?Beyond DetNet, must be handled by app, e.g. redundancy
- Latency matching – single- or bi-directional
  - ?Utilities needs this, but not clear how to address in DetNet?
- Traffic Segregation (multicast MAC addrs to many devices, IPv4)
  - ?Problem for P-N-P networks – not for centrally configured networks? (No discussion on thread)
- Any new topics?