



# IETF 97 ROLL

## Routing over Low-Power And Lossy Networks

### **Chairs:**

Peter van der Stok

Ines Robles

### **Secretary:**

Michael Richardson



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Source: <https://www.ietf.org/about/note-well.html>

# Meeting Materials

- 11:10-12:10 Wednesday Morning session II
- Remote Participation
  - Jabber Room: [roll@jabber.ietf.org](mailto:roll@jabber.ietf.org)
  - Meetecho: <http://www.meetecho.com/ietf97/roll>
- Etherpad:
  - <http://tools.ietf.org/wg/roll/minutes>
- Audio Streaming:
- Minutes taker: xxxx (in etherpad)
- Jabber Scribe:
- **Please sign blue sheets :-)**

# Agenda

11:10 - 12:10 Wednesday Morning session II

Item	Time	Presenter
Status of the working group	11:10 - 11:18 (8mins)	Peter/Ines
Use of rpl info draft - <a href="#">draft-ietf-roll-useofrplinfo-09</a>	11:18 - 11:26 (8 min.)	Michael Richardson
AODV-RPL draft - <a href="#">draft-satish-roll-aodv-rpl-02</a>	11:26 - 11:41 (15 min.)	Charles Perkins
DAO projection: <a href="#">draft-thubert-roll-dao-projection-03</a>	11:41 - 11:55 (14 min.)	Pascal Thubert
Mpl Forwarder select - <a href="#">draft-vanderstok-roll-mpl-forw-select-02</a>	11:55 - 12:08 (13 min.)	Peter van der Stok
Q&A	12:08 - 12:10 (2 min.)	Peter/Ines

# Milestones

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May 2016 Submit draft about how to compress RFC6553, RFC6554, and IP headers in the 6LoWPAN adaptation layer context to the IESG. Done

[draft-ietf-6lo-routing-dispatch](#)

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April 2016 Submit draft about when to use RFC6553, RFC6554, and IPv6-in-IPv6 encapsulation to the IESG. In WGLC

[draft-robles-roll-useofrplinfo](#)

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Jan 2016 Evaluate WG progress, recharter or close Done

# State of Active Internet-Drafts

<b>Draft</b>	<b>Status</b>
draft-ietf-roll-applicability-ami-15	<b>Ed Queue</b>
draft-ietf-roll-applicability-template-09	<b>Fade away</b>
draft-ietf-roll-routing-dispatch-05	<b>To IANA</b>
draft-ietf-roll-useofrplinfo-09	<b>WGLC</b>

**No Open Tickets**

# Related Internet-Drafts

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[draft-jadhav-roll-no-path-dao-ps-01](#)

**No-Path DAO Problem Statement**

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[draft-satish-roll-aodv-rpl-02](#)

**Asymmetric AODV-P2P-RPL in Low-Power and Lossy Networks (LLNs)**

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[draft-thubert-roll-dao-projection-03](#)

**Root initiated routing state in RPL**

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[draft-vanderstok-roll-mpl-forw-select-01](#)

**MPL Forwarder Select (MPLFS)**

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[draft-vanderstok-roll-mpl-yang-02](#)

**A YANG model for Multicast Protocol for Low power and lossy Networks (MPL)**

# Charter modifications

- Added “**We focus only in IPv6 work.**”
- Work Items are:
  - Guidance in using RFC6553, RFC6554, and IPv6-in-IPv6 encapsulation.
  - Additional protocol elements to reduce packet size and the amount of required routing states
  - Automatic selection of MPL forwarders to reduce message replication.
  - Data models for RPL and MPL management
  - Multicast **enhancements** algorithms.



# draft-ietf-roll-useofrplinfo: Status

Update: WG Last Call. Please comment.

Draft Update RFC 6550

“The related document updates [RFC6550]. In general, any packet that leaves the RPL domain of an LLN (or leaves the LLN entirely) will NOT be discarded, when it has the [RFC6553] RPL Option Header known as the RPI or [RFC6554] SRH3 Extension Header (S)RH3. Due to changes to [I-D.ietf-6man-rfc2460bis] the RPI Hop-by-Hop option MAY be left in place even if the end host does not understand it.”

# Asymmetric AODV-P2P-RPL in Low-Power and Lossy Networks (LLNs)

draft-satish-roll-aodv-rpl-02

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AR. Sangi

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# Overview

- Extension of P2P-RPL [RFC6997]
  - Support for purely storing mode(hop-by-hop routing).
  - Support both Symmetrical and Asymmetrical bi-directional links.
  - Avoid address vector in “P2P-RDO” and “P2P-DRO” messages.
- AODV-RPL Mode of Operation (MoP)
  - RREQ Message.
  - RREP Message.

# AODV-RPL Control messages

- Paired DODAGs.
  - DODAG RREQ-Instance
  - DODAG RREP-Instance
- DODAG RREQ-Instance
  - DIO + RREQ Option
  - Control transmission from OrigNode to TargNode.
  - Data transmission from TargNode to OrigNode.
- DODAG RREP-Instance
  - DIO + RREP Option
  - Control transmission from TargNode to OrigNode.
  - Data transmission from OrigNode to TargNode.

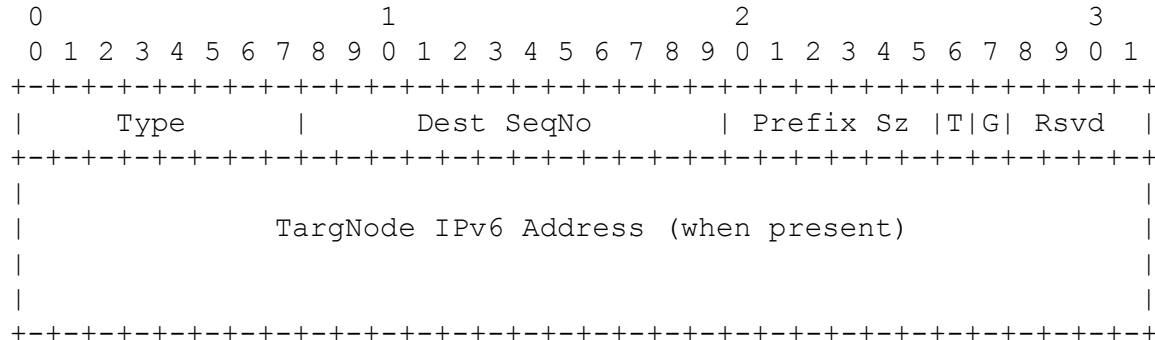
# Changes from “01” to “02”

- Draft update
  - DODAG Pairing.
  - Avoids Destination IP in “RREP message”.
- Implementation Update
  - Works on Contiki with Cooja simulator
  - Supports both symmetric and Asymmetric AODV-RPL
  - Initial comparisons with RPL storing mode [RFC6550]
  - Comparisons with both symmetric and asymmetric operations.

# DODAG Pairing

- DODAG Pairing for Instance IDs
- Upstream Instance ID
  - RREQ-Instance ID must be an odd number.
  - Intermediate routers store the Instance-ID.
- Down-stream Instance ID
  - RREP-Instance ID must be “RREQ-InstanceID+1”.
  - RREP-Instance ID is therefore an even number

# Gratuitous RREP(G-RREP)



- “G=0” represents RREP is from TragNode.
- “G=1” represents RREP is from Intermediate node.
- “G” is set to “1” when Intermediate node has path towards destination.
  - Unicast G-RREP towards OrgNode.
  - Unicast RREQ-Instance towards TargNode.
- 'T' is set to true to indicate that the TargNode IPv6 Address field is present.

# AODV-RPL Implementation

- Software Implementation on Contiki 3.0
  - Supports Symmetric and Asymmetric cases
  - Will be available on GitHub soon
- Currently being tested and simulated on Cooja simulator
  - Experimentation under different network scenarios underway
- Expect to demonstrate during IETF 98



# Next Steps

- Comments and Questions

Thanks!

# Root initiated routing state in RPL

[draft-thubert-dao-projection](#)

Pascal Thubert  
IETF 97

Seoul Nov. 2016

# Highlights

- Adds Centralized routing (Traffic Engineering) to RPL  
E.g. Root coordinates with PCE
- Add limited Storing in Non storing mode  
Enough topology info in non-storing route optimization at the root  
Local compression; RPL source route header becomes loose
- Also support for transversal route in Storing Mode  
Works for storing and non storing routes
- Need topological information and / or device constraints  
e.g. how many routes can a given RPL router store?  
Can leverage TEAS / DETNET work

# What's new with DAO projection 03

Nothing Much;

Fixed abstract

Clarified capabilities for transversal routes in storing more

Justification the need of reducing packet size

# What's next for DAO projection ?

Do we agree on need?

- <https://tools.ietf.org/html/draft-ietf-roll-rpl-industrial-applicability>

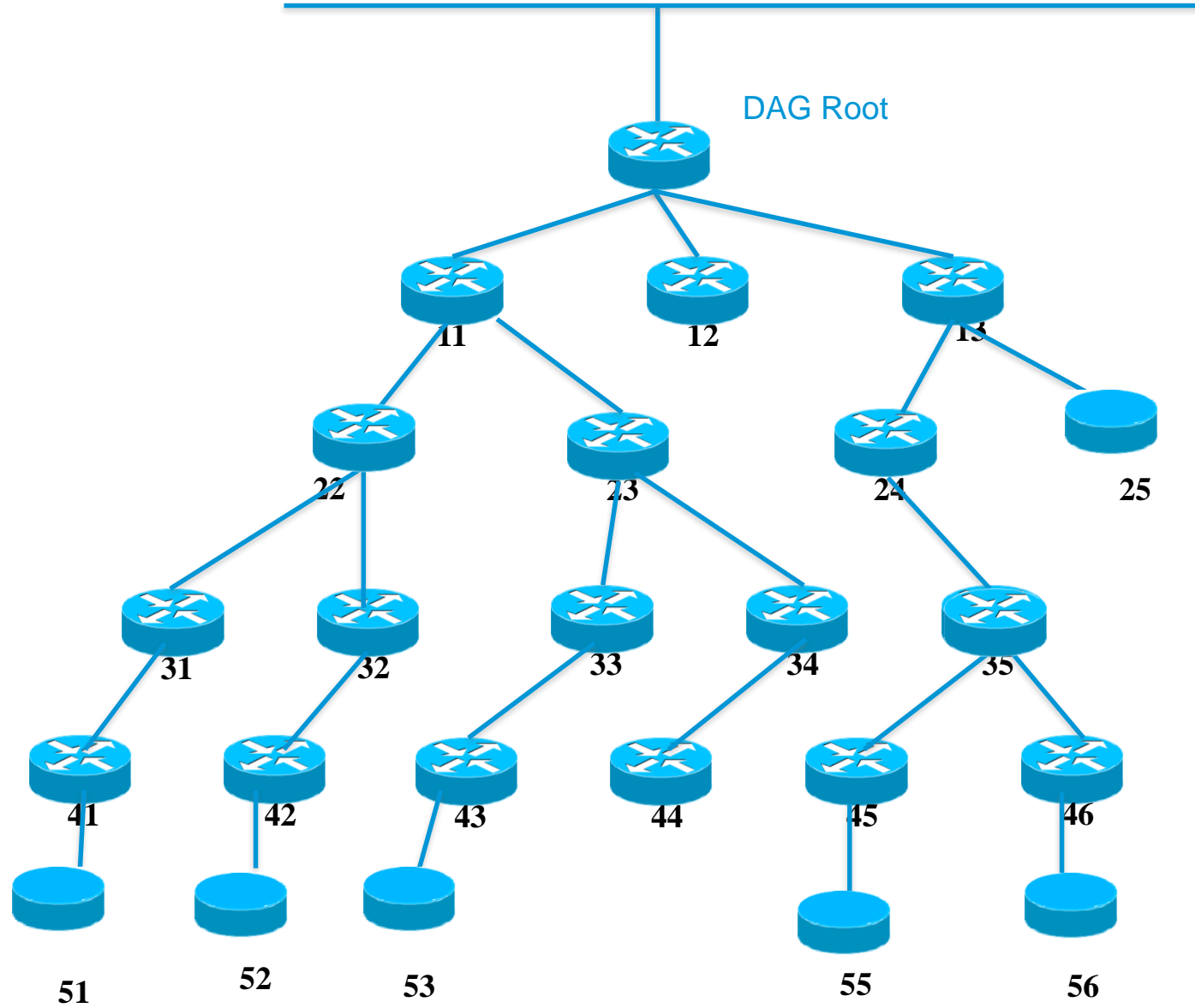
Anyone considering implementation?

Call for Adoption?

# Detailed operation



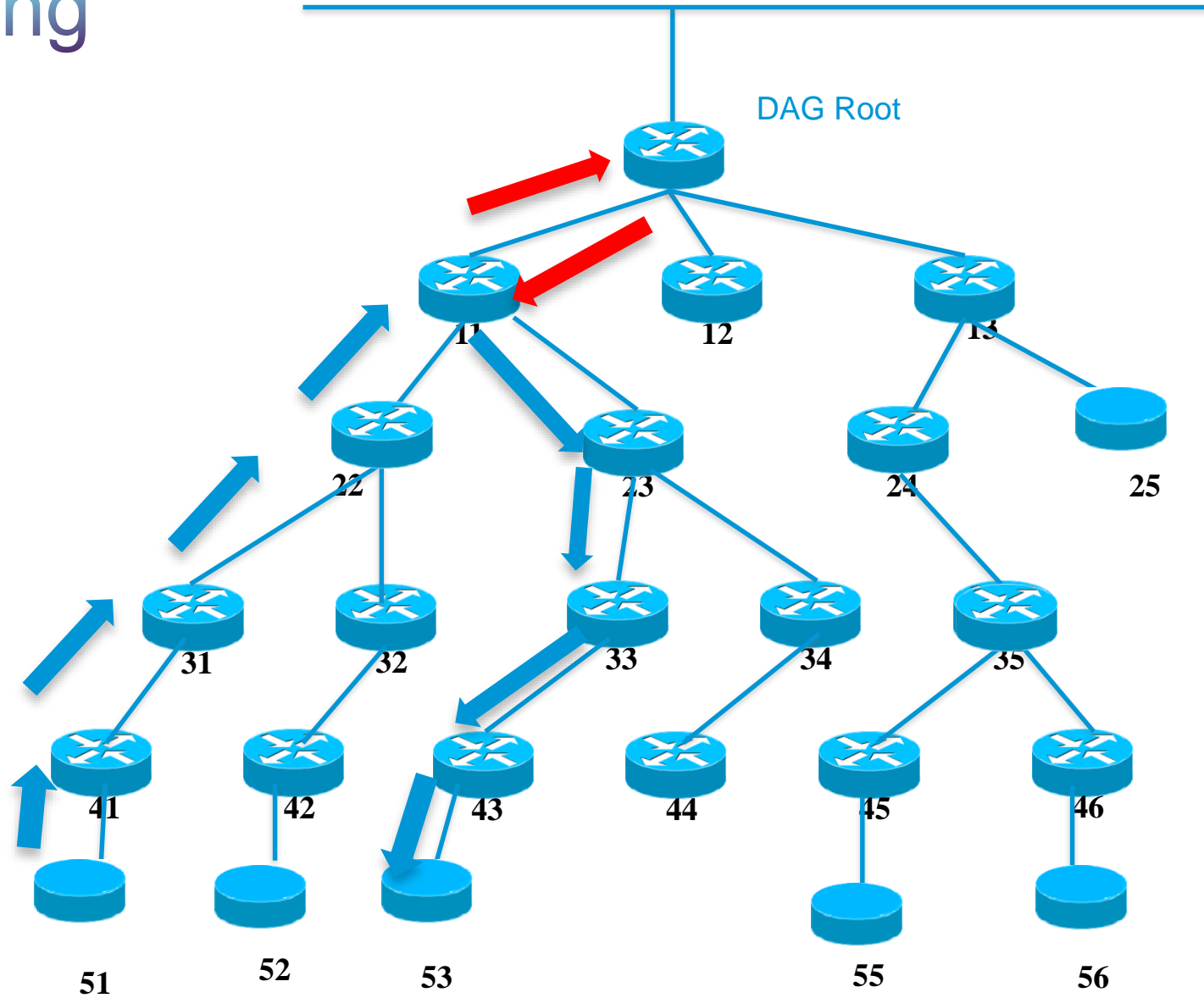
Application Server D



# Stretch in non-storing mode



Application Server D

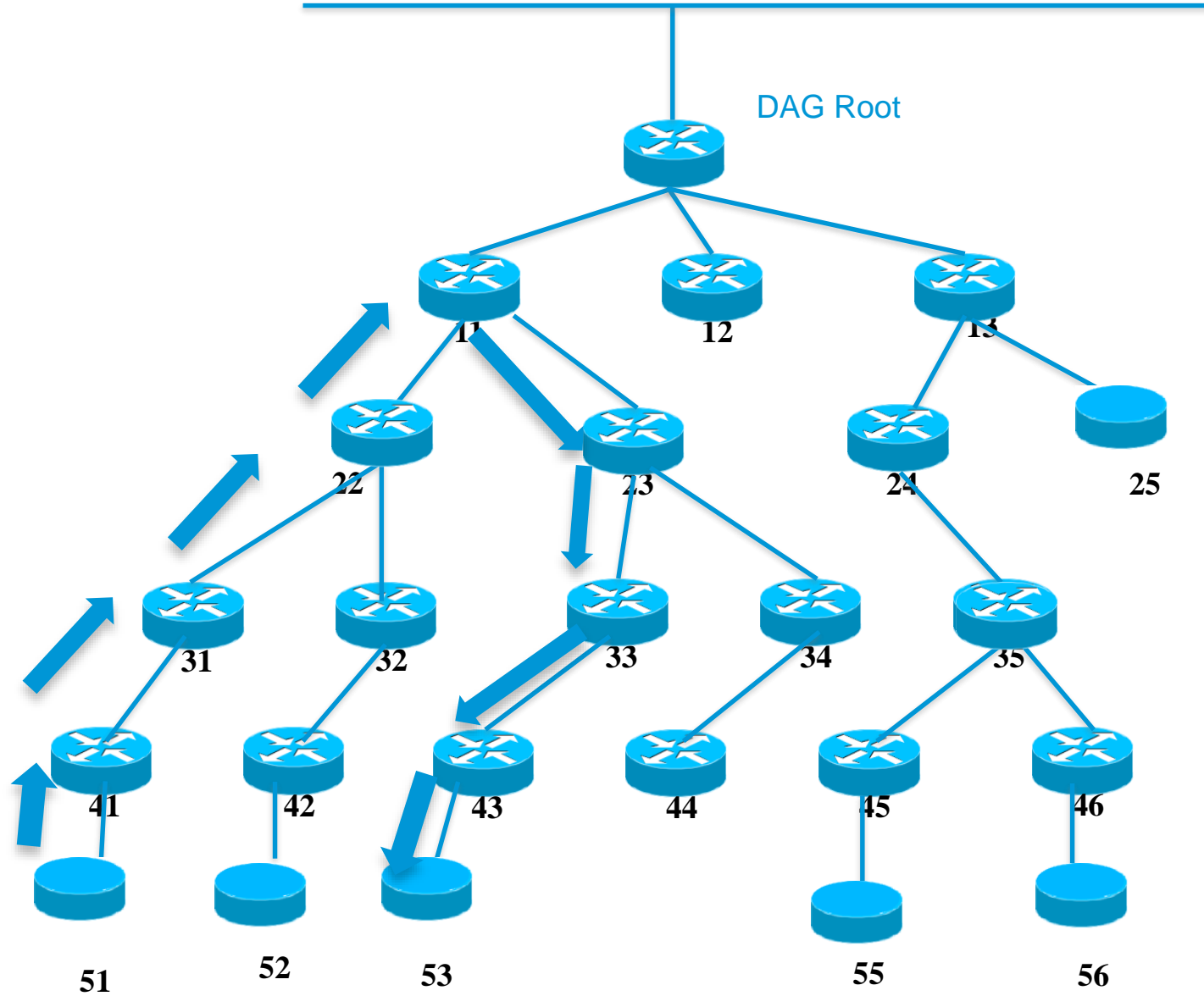




# Stretch in storing mode



Application Server D

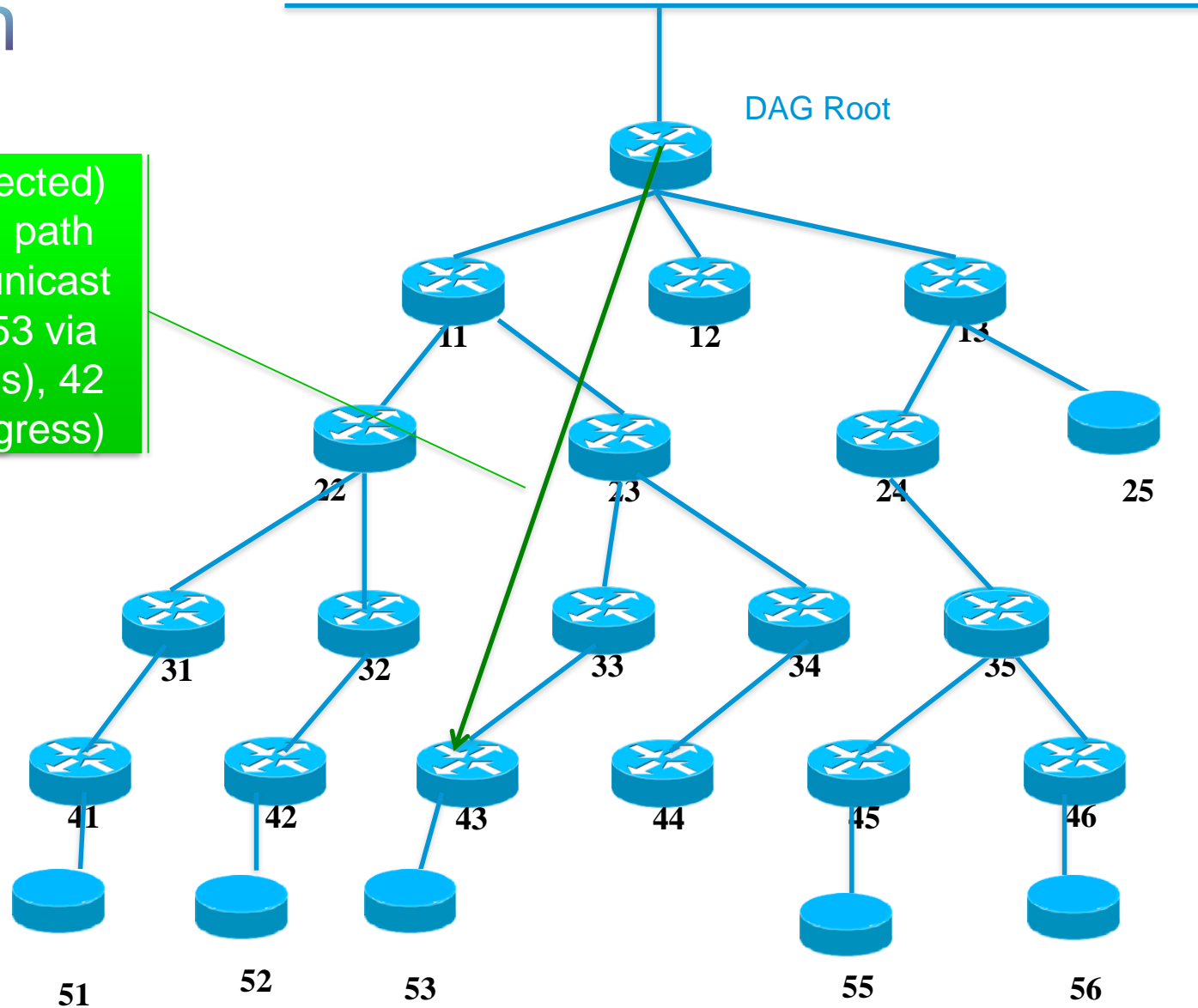


# DAO projection



Application Server D

New (projected) DAO with path segment unicast to target 53 via 41 (ingress), 42 and 43 (egress)

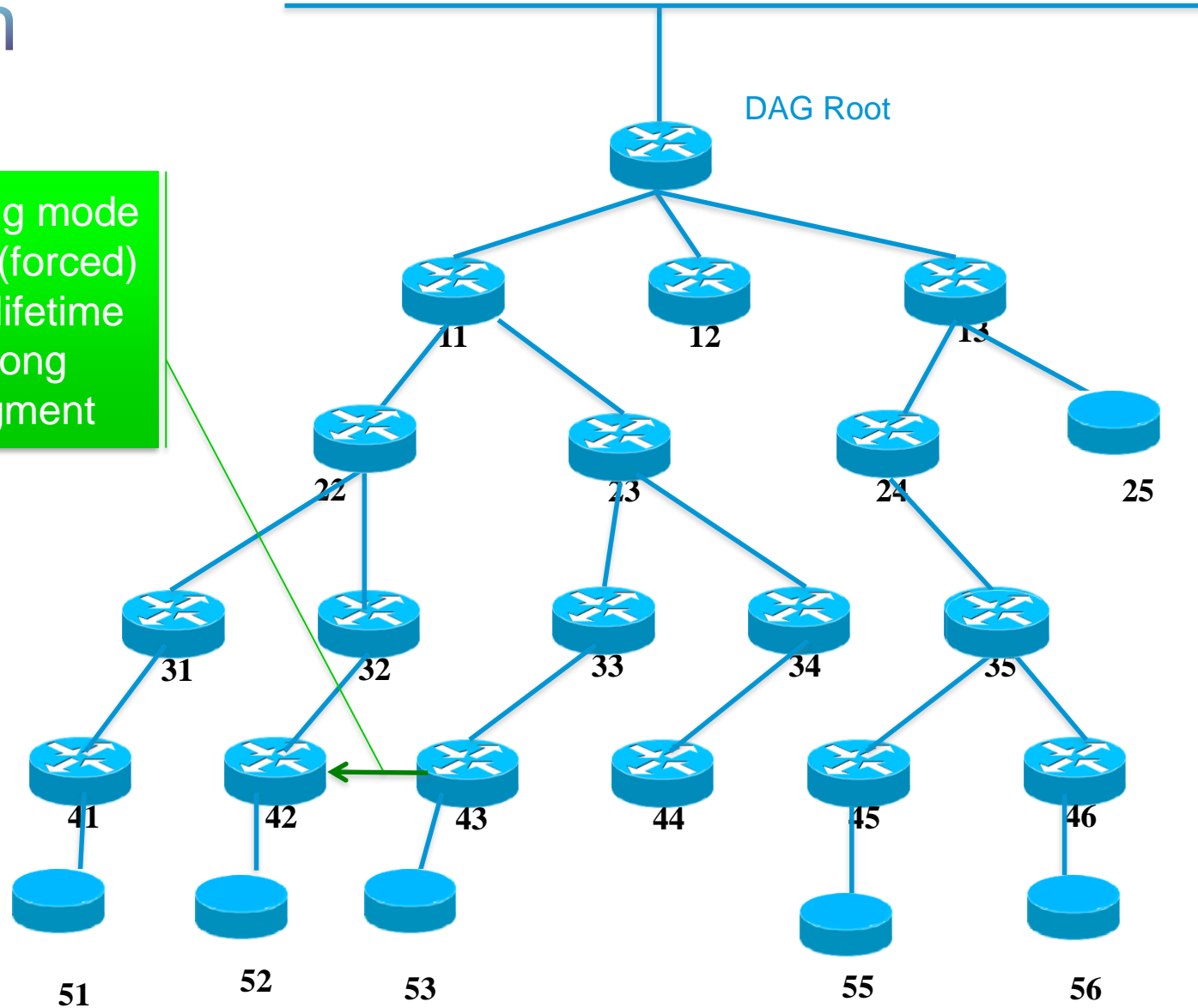


# DAO projection



Application Server D

Storing mode  
DAO (forced)  
with lifetime  
along  
segment

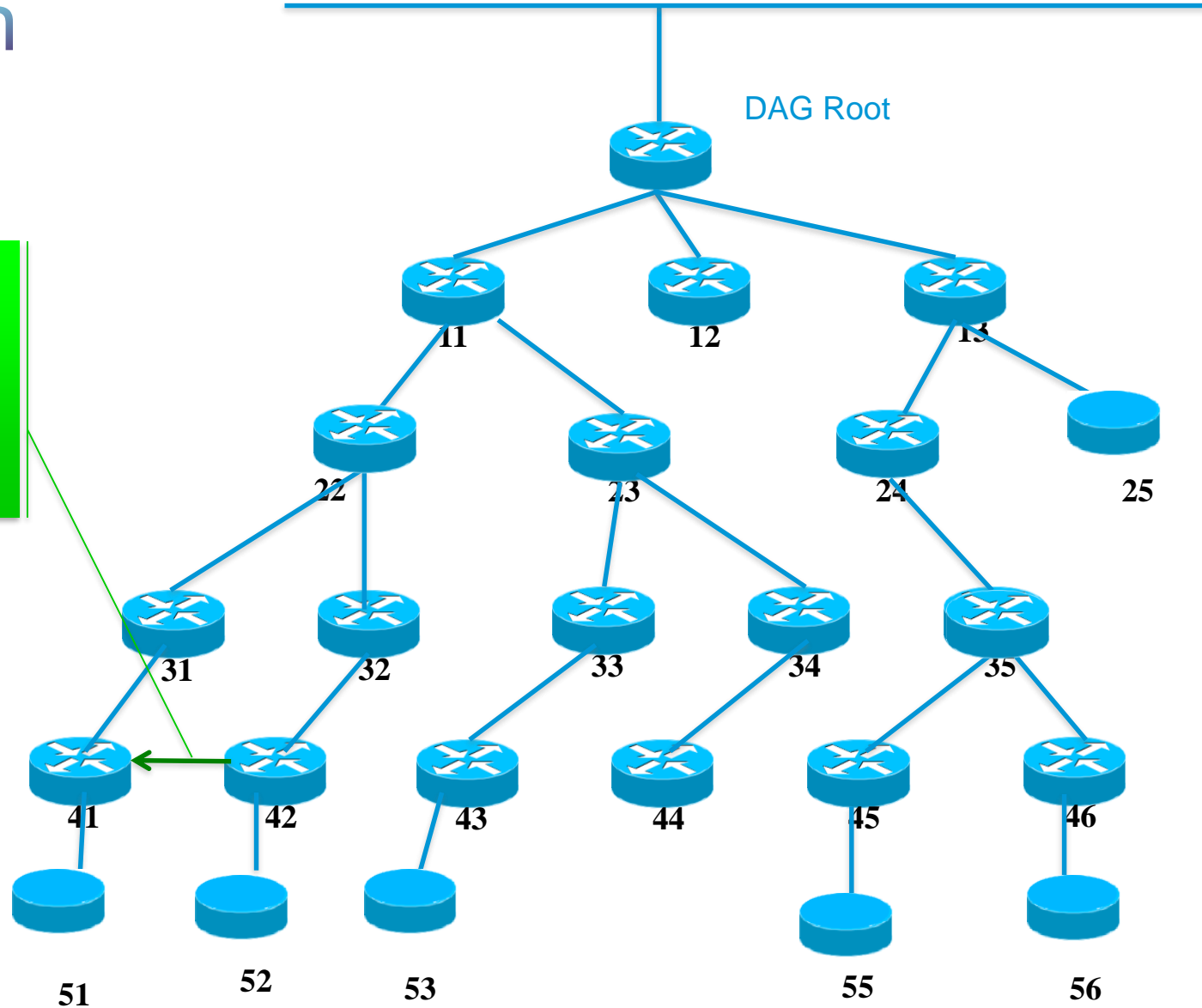


# DAO projection



Application  
Server D

Storing mode  
DAO (forced)  
with lifetime  
along  
segment

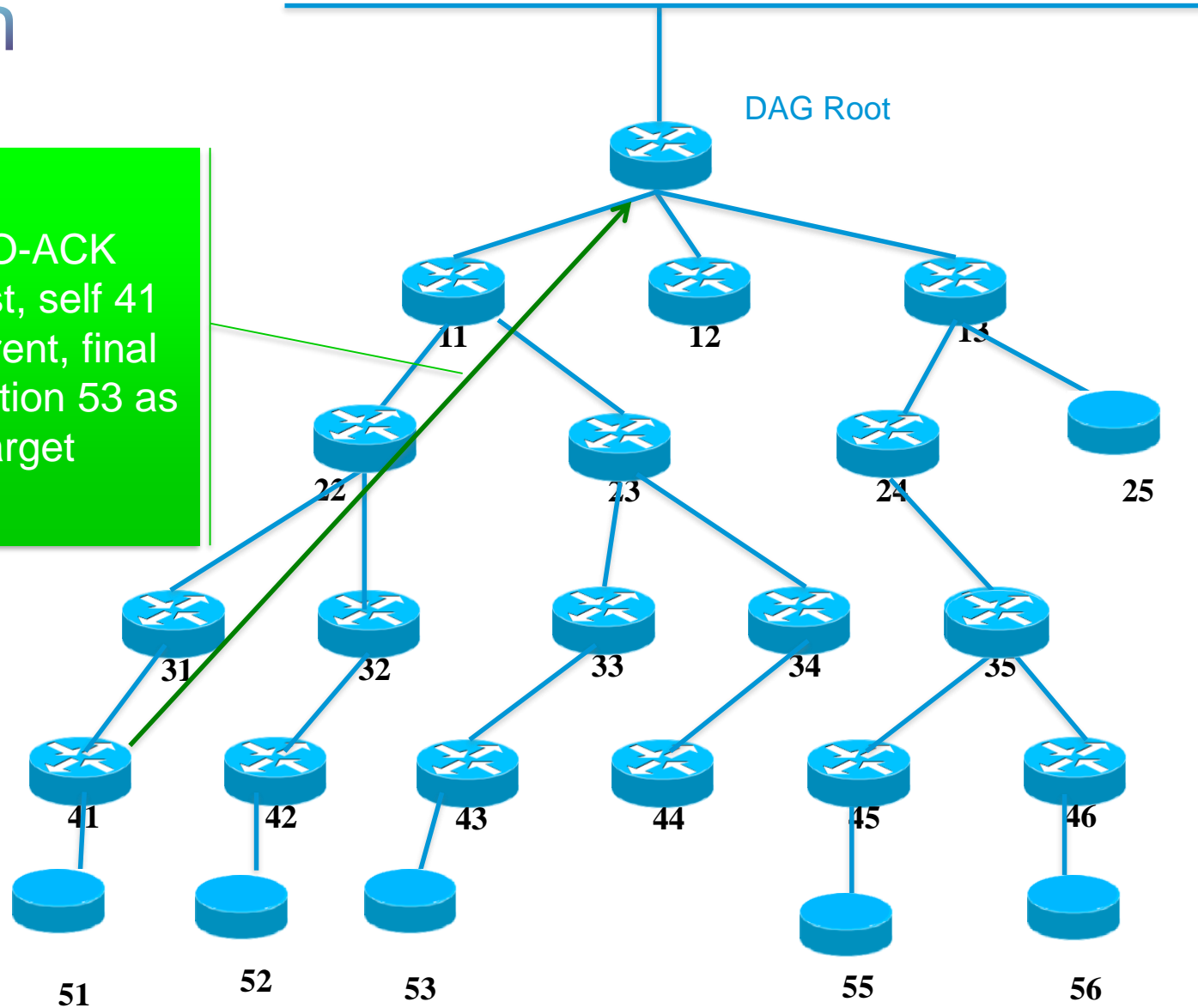


# DAO projection



Application  
Server D

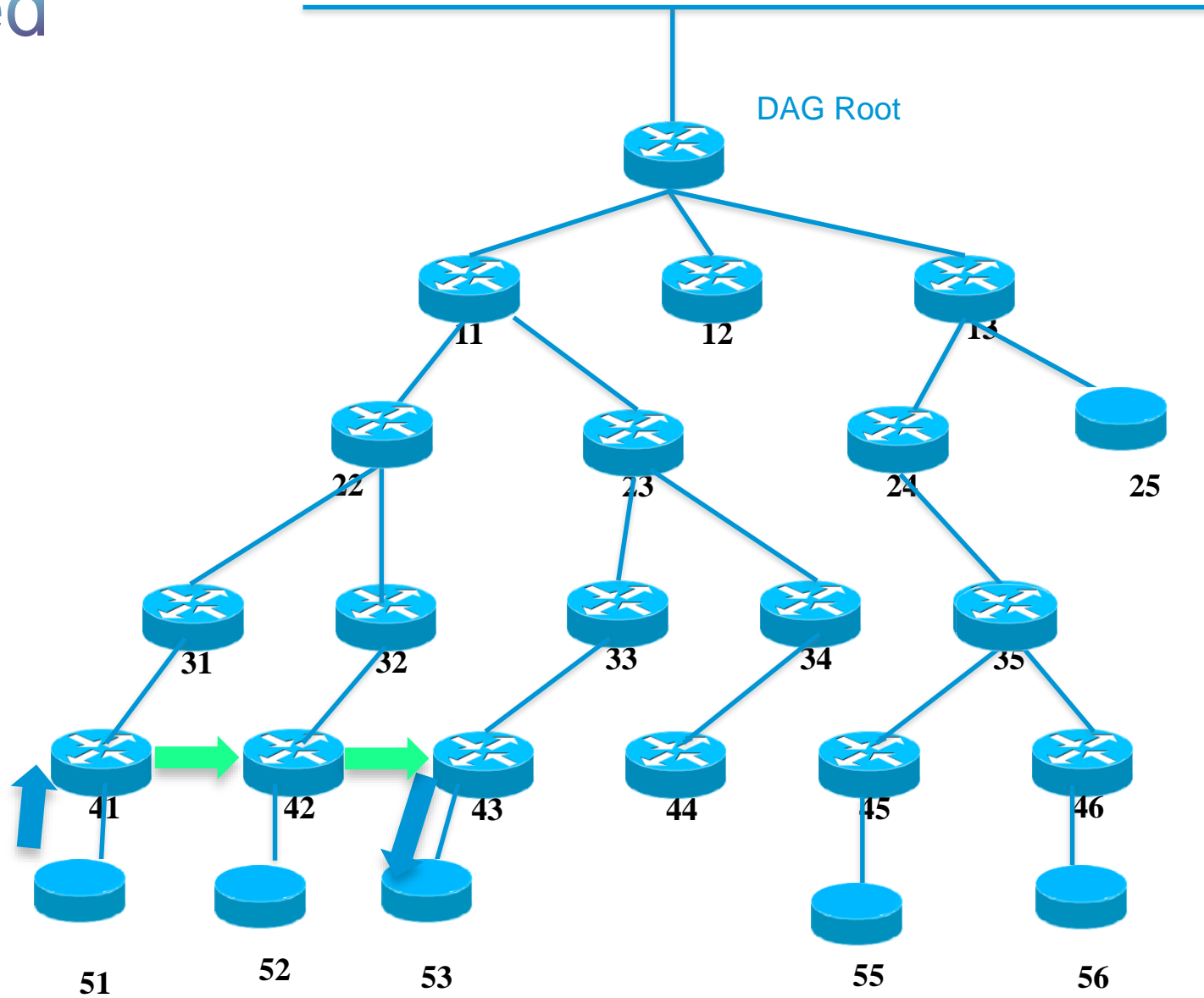
DAO-ACK  
unicast, self 41  
as parent, final  
destination 53 as  
target





Application Server D

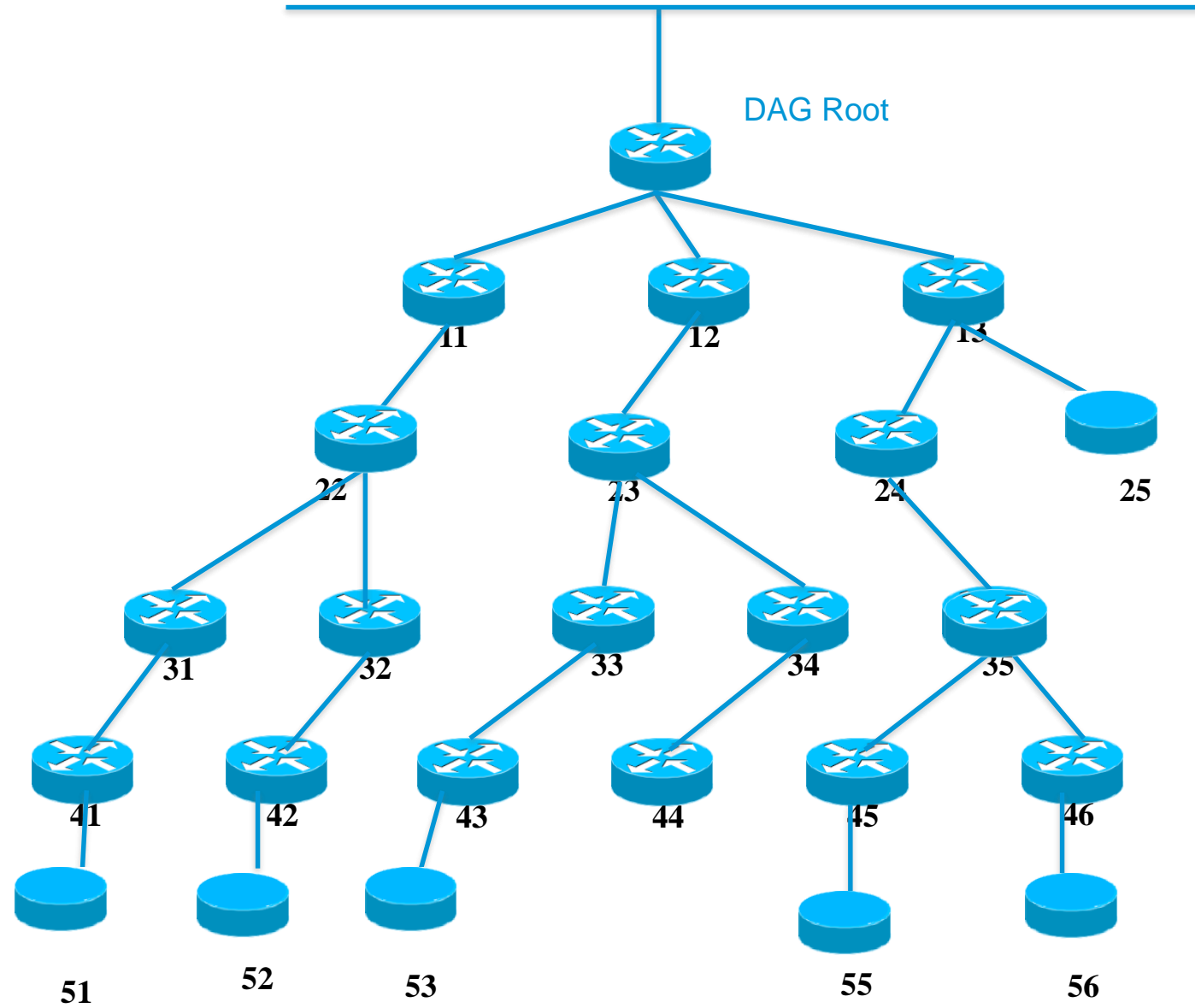
# Optimized Path



# Existing non storing optimization



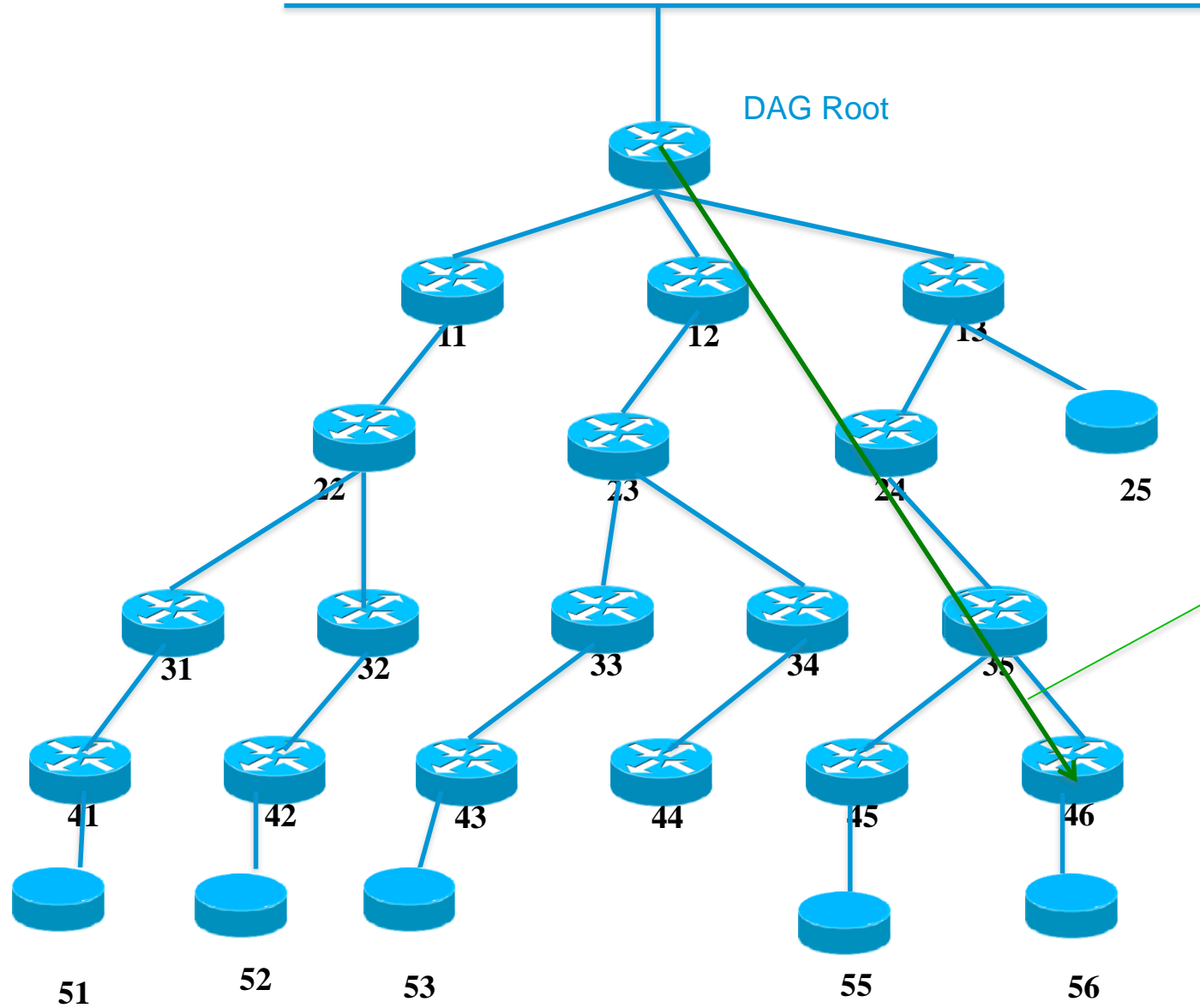
Application Server D







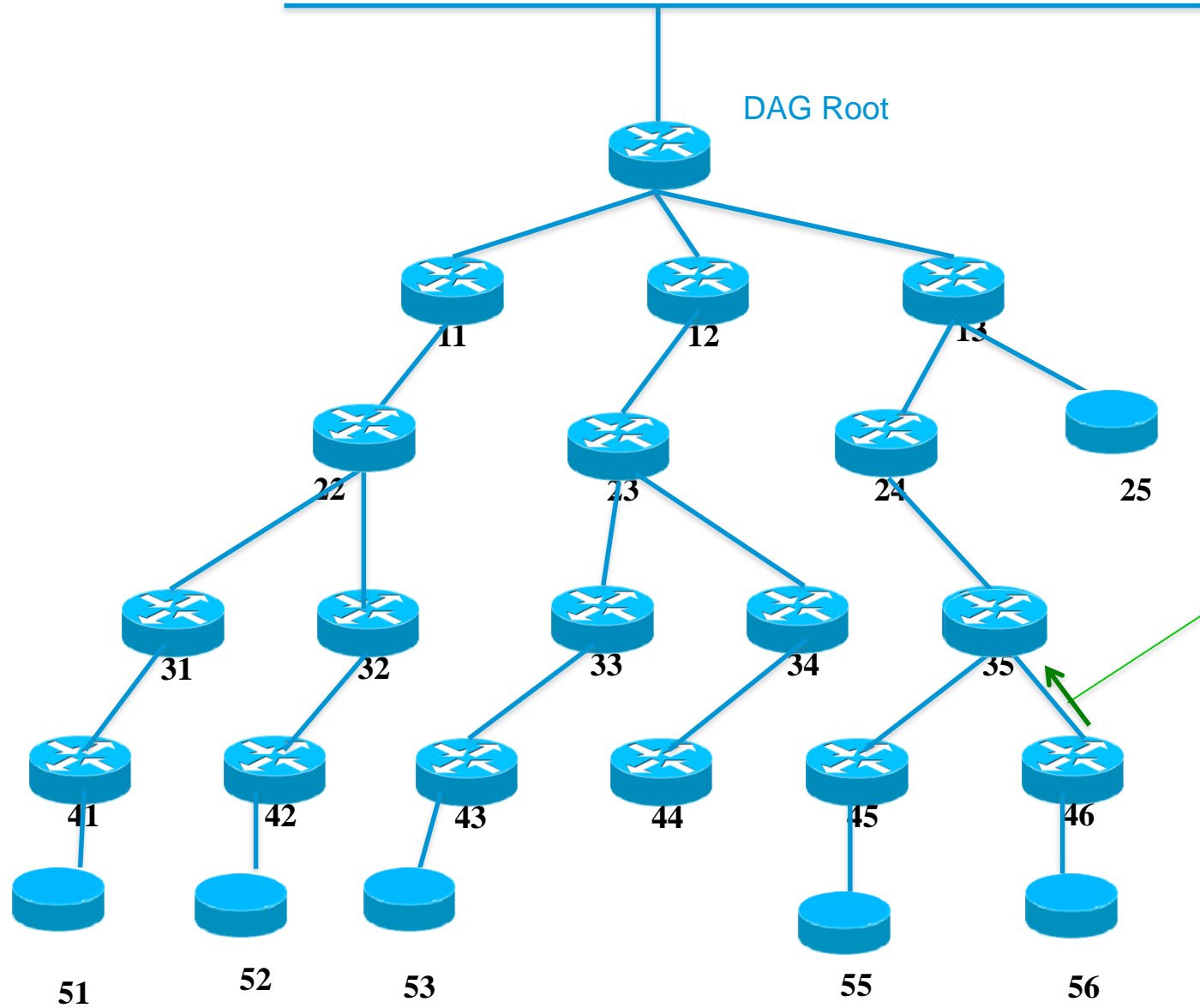
Application Server D



New (projected) DAO with path segment unicast to target 56 via 35 (ingress) and 46 (egress)



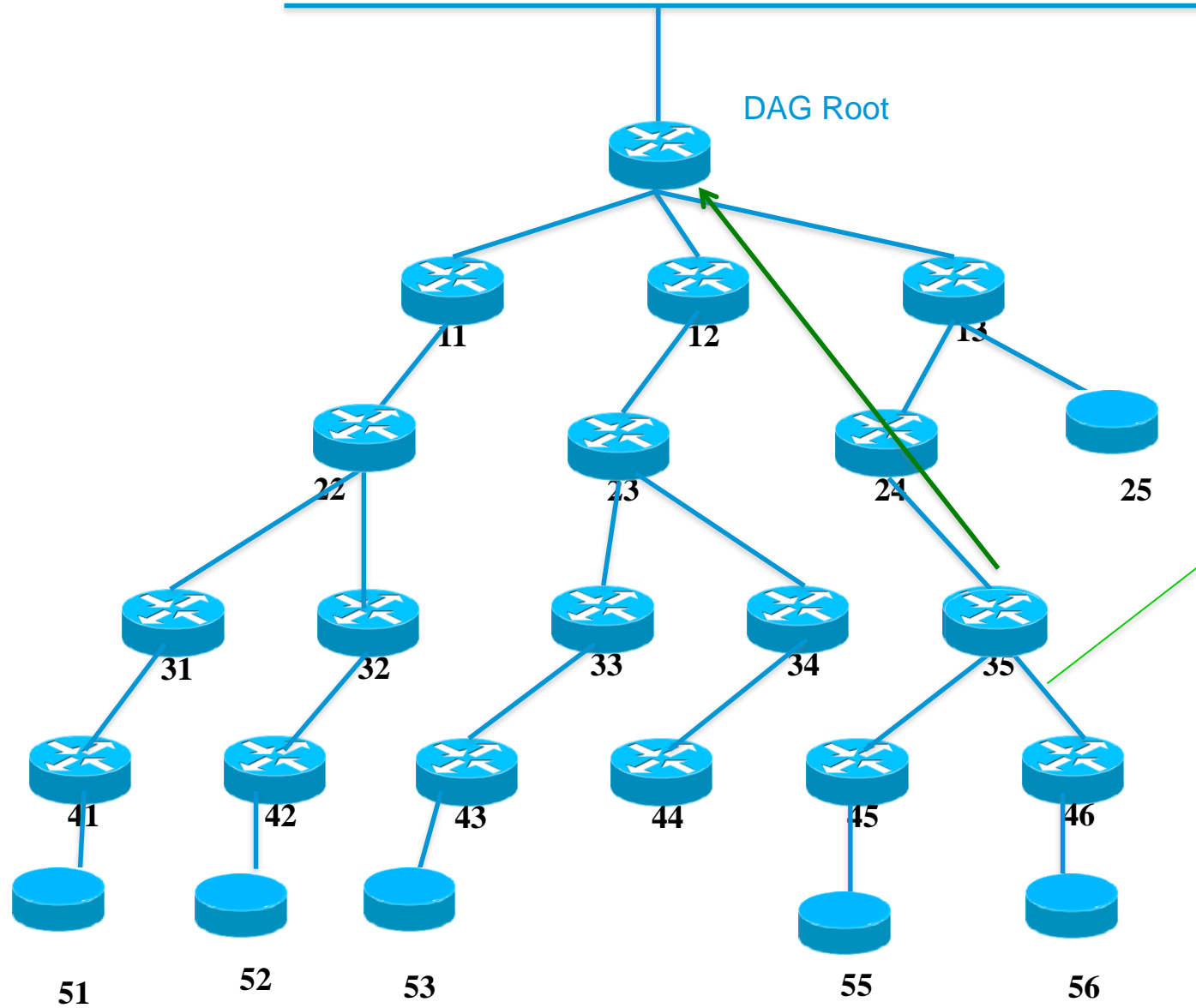
Application Server D



Storing mode  
DAO (forced)  
with lifetime  
along  
segment



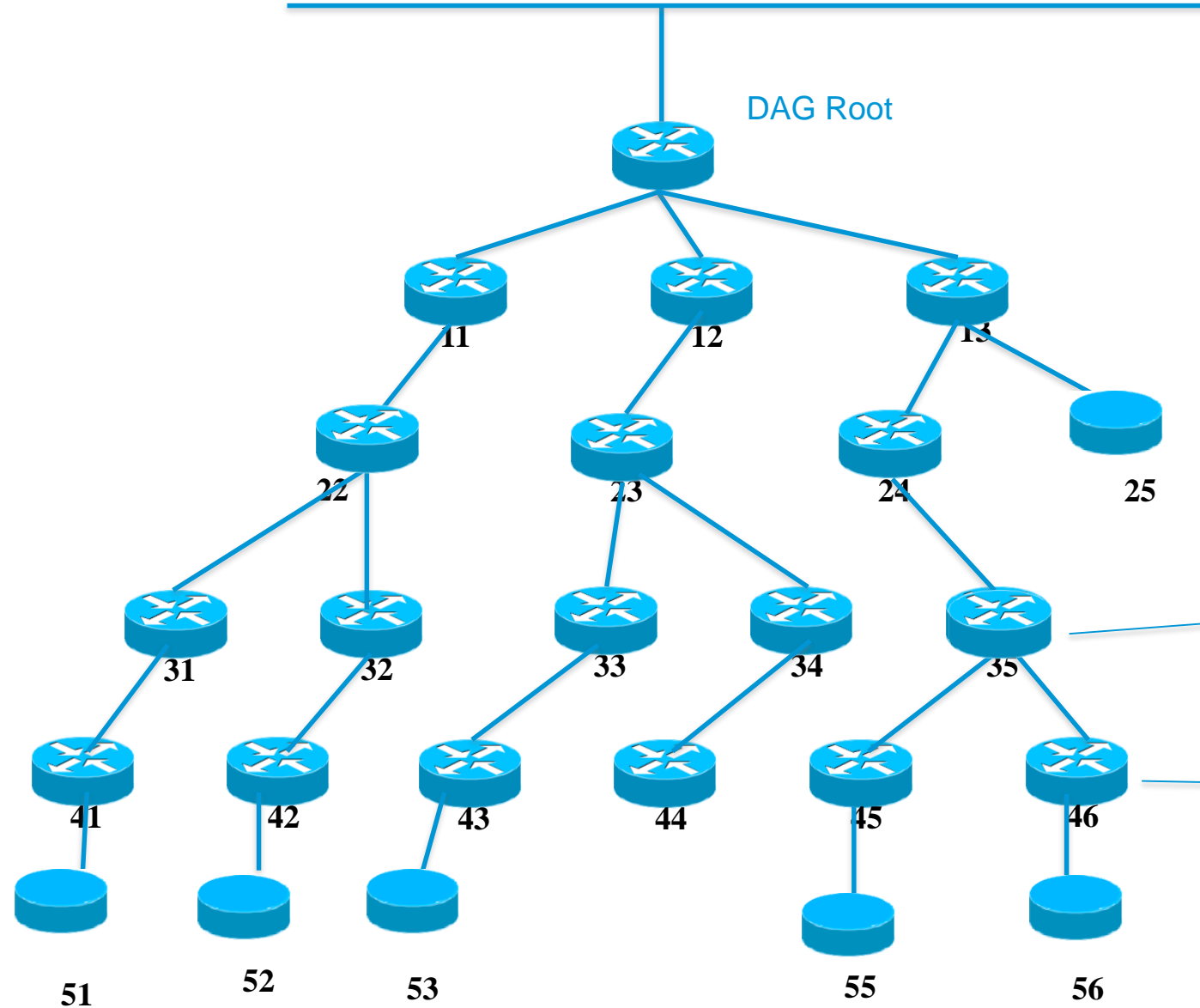
Application Server D



DAO-ACK (alt:  
non storing DAO)  
unicast, self 35  
as parent, final  
destination 56 as  
target



Application Server D



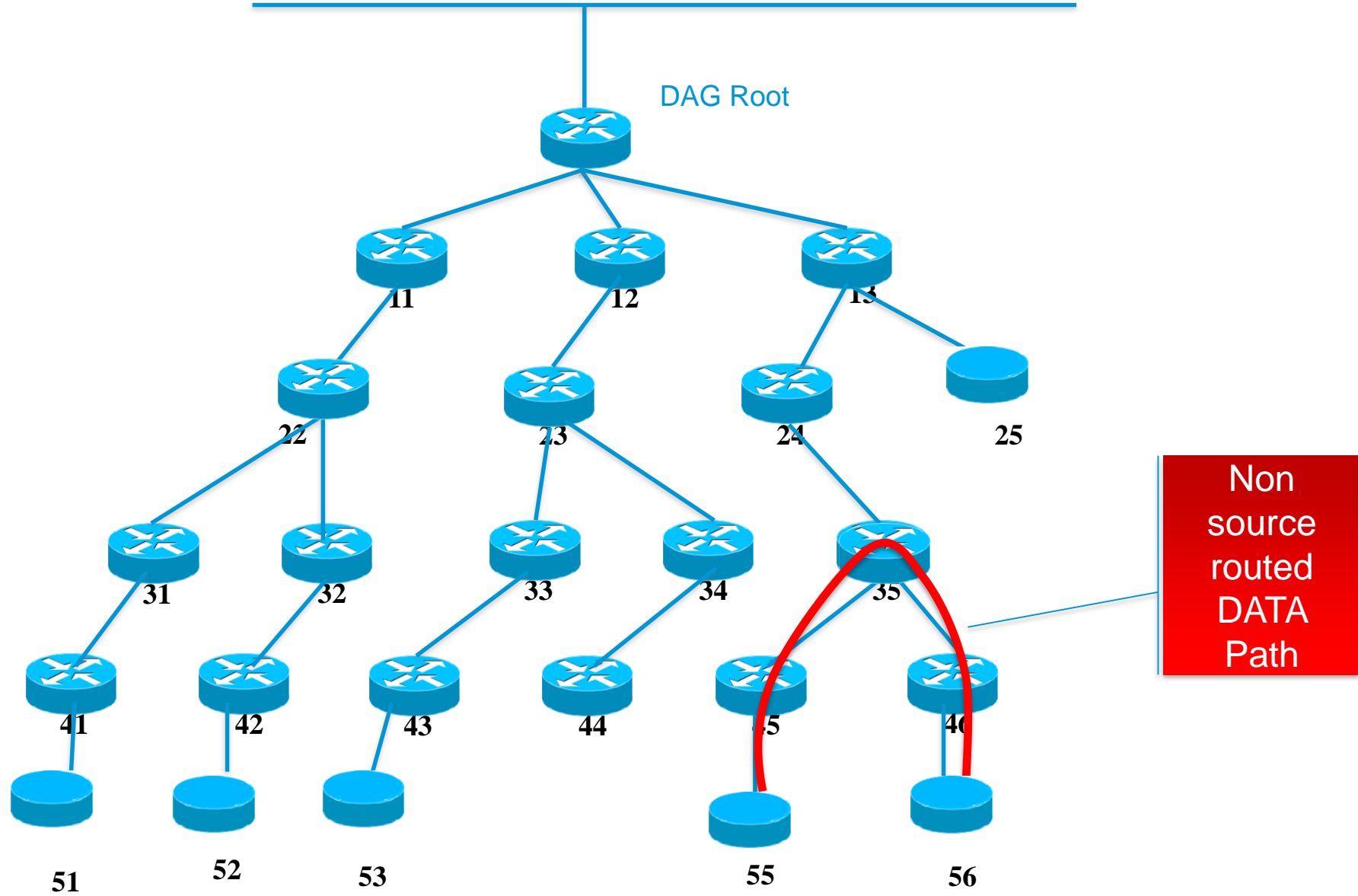
DAO from 46 installs a route to 56 in 35 (all nodes in projected route from ingress included to egress excluded) => egress should already have a route to target

56 via 46

Preexisting connected route to 56

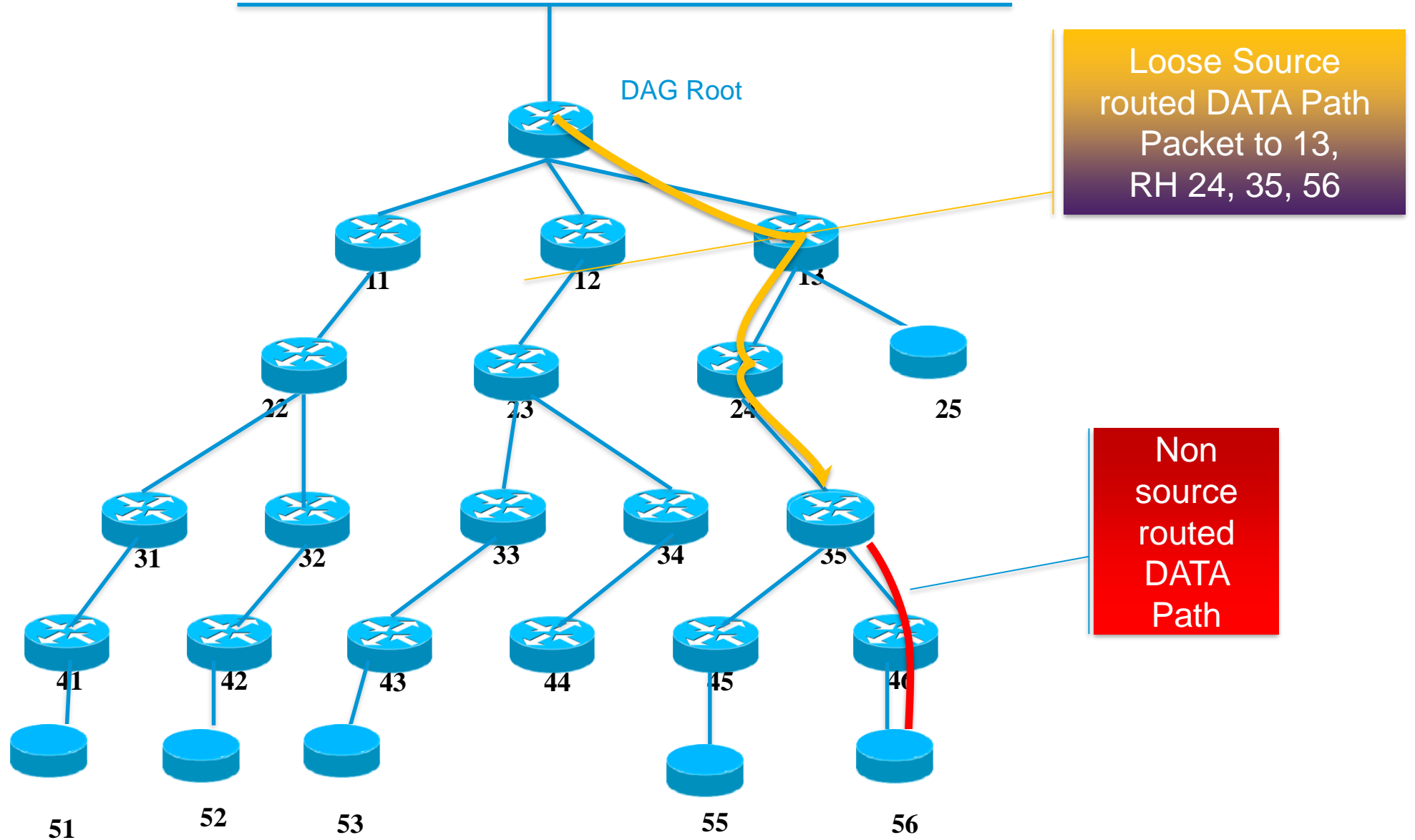


Application Server D



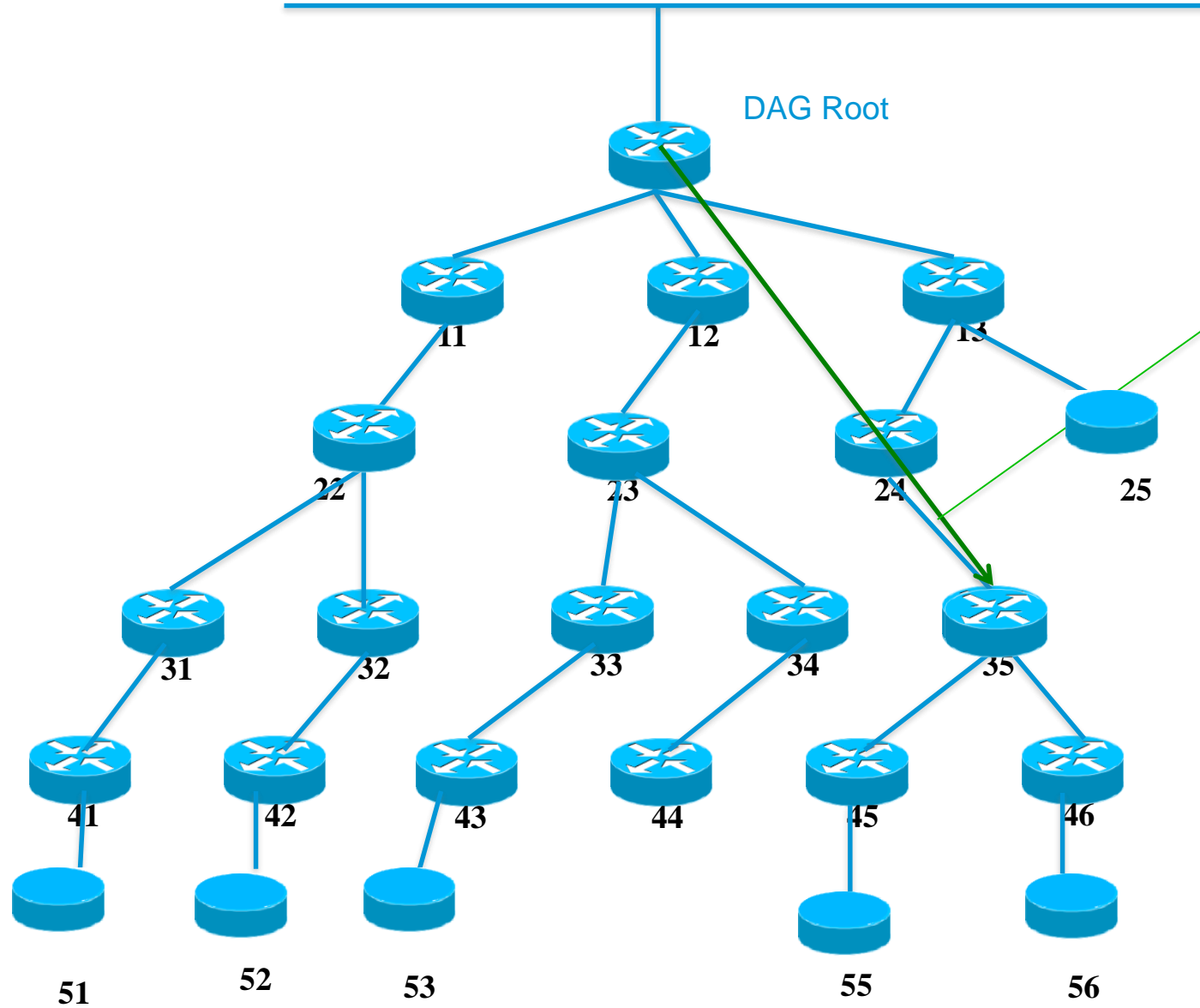


Application Server D





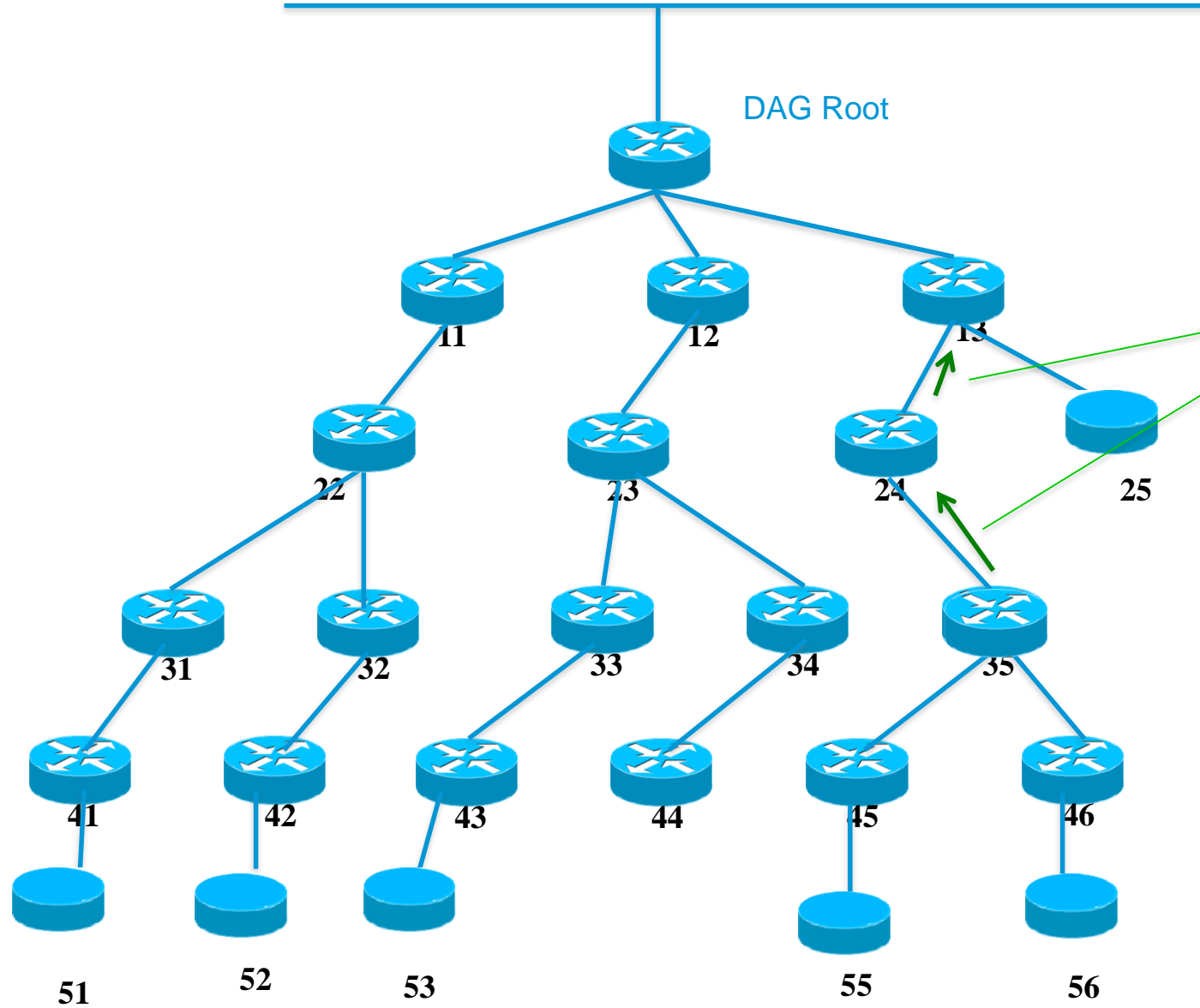
Application Server D



Adding New (projected) DAO with path segment unicast to target 56 via 13 (ingress), 24, and 35 (egress)



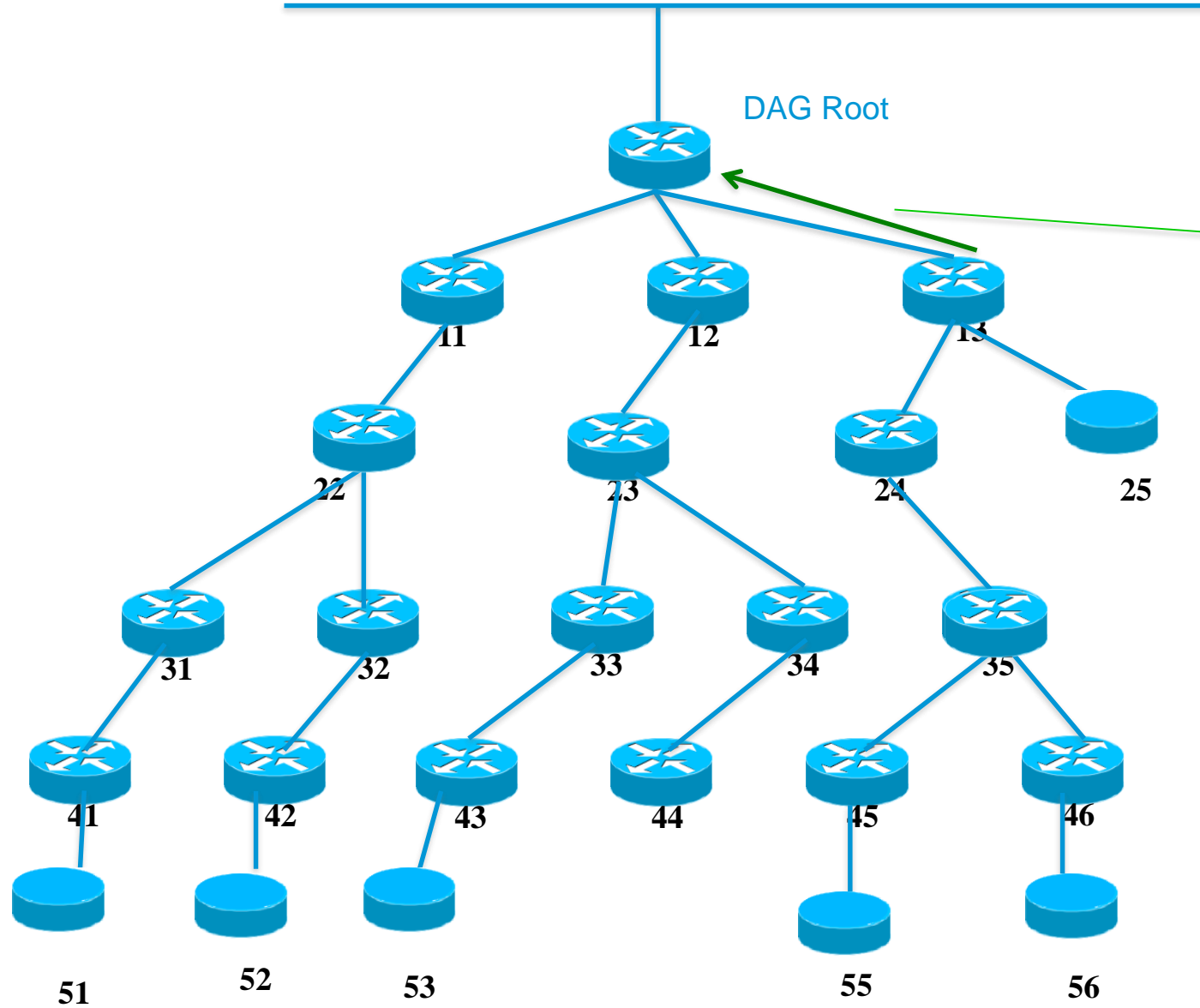
Application Server D







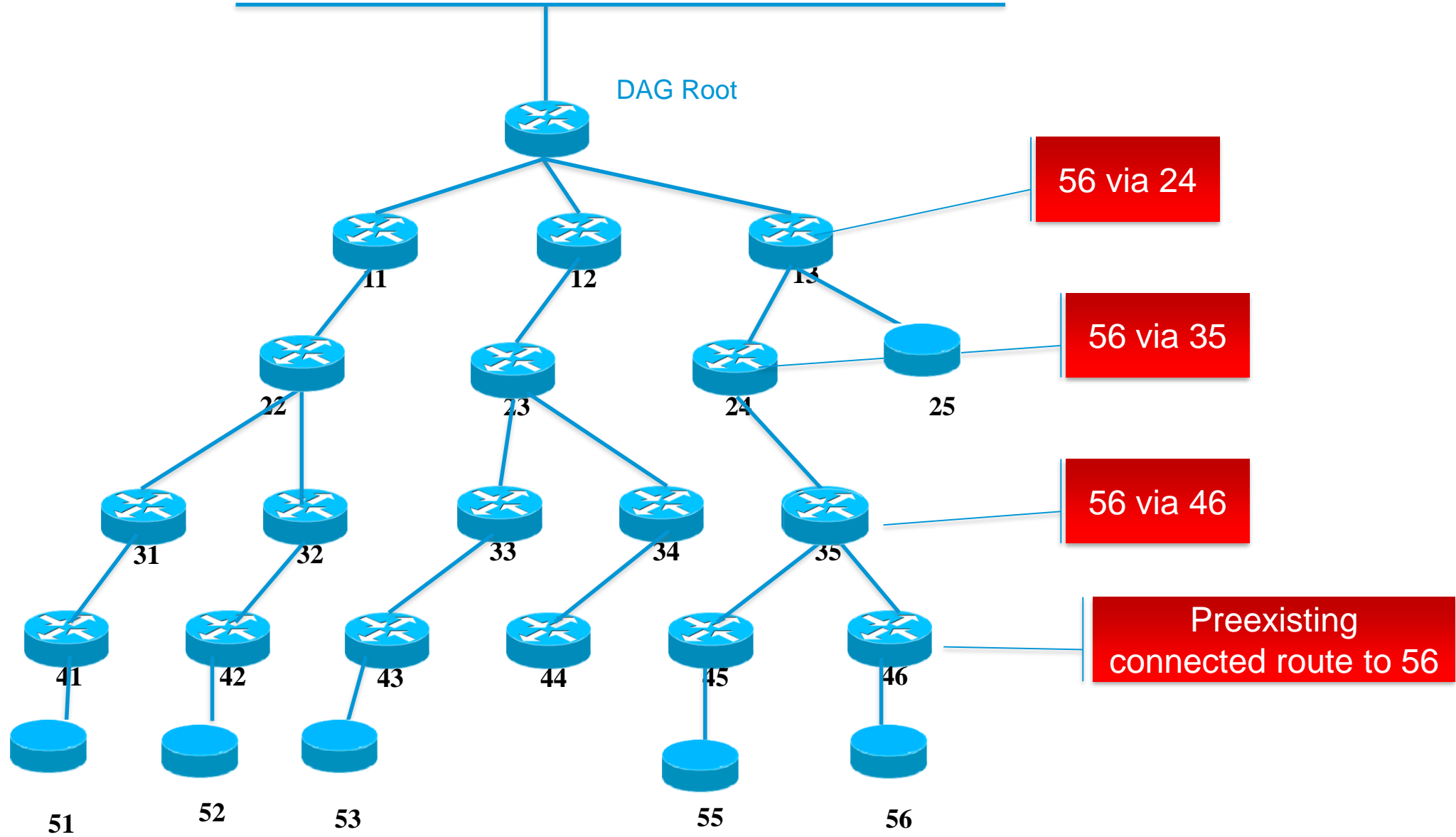
Application Server D



DAO-ACK (alt: non storing DAO) unicast, self 13 as parent, final destination 56 as target

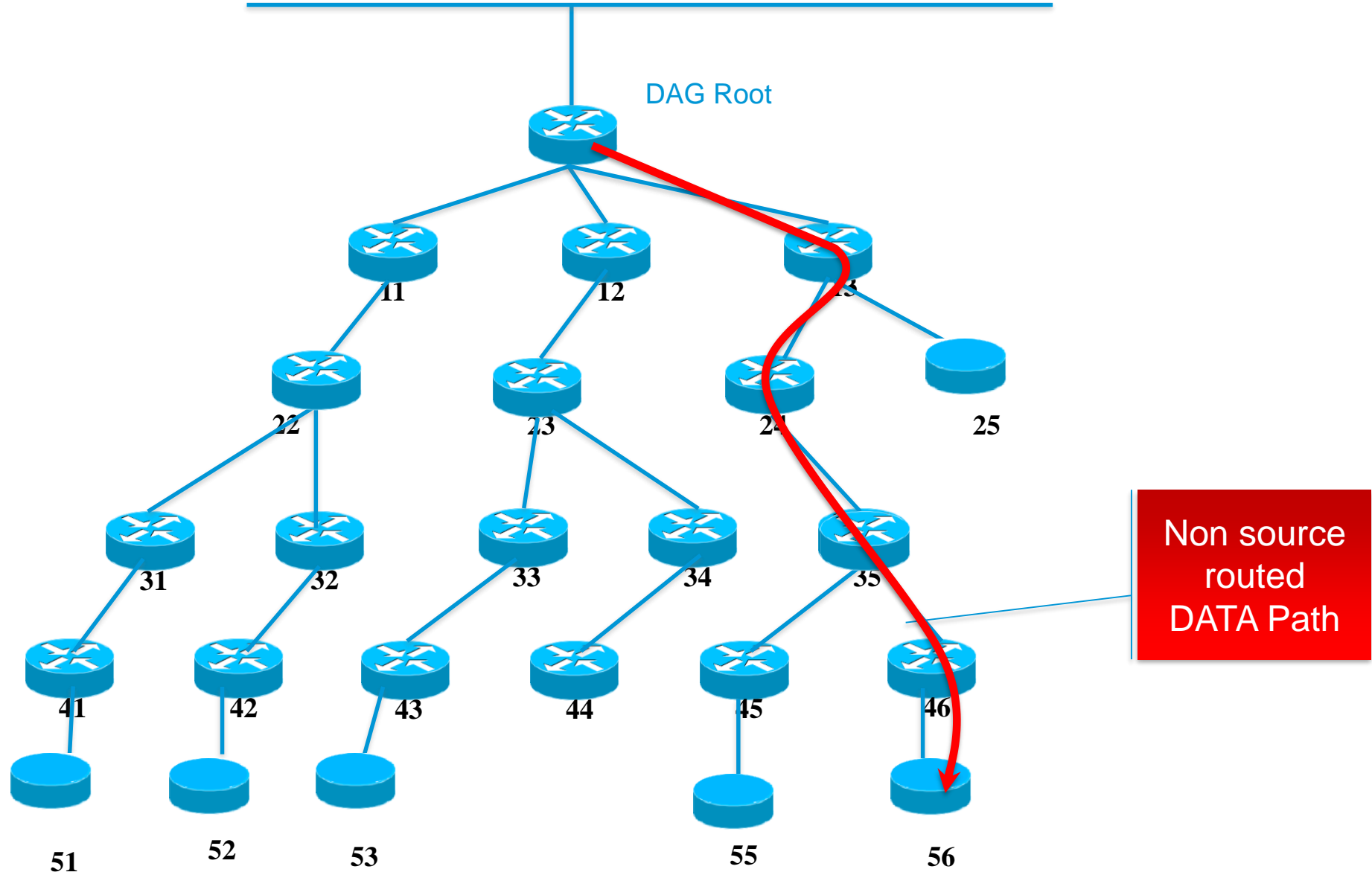


Application Server D





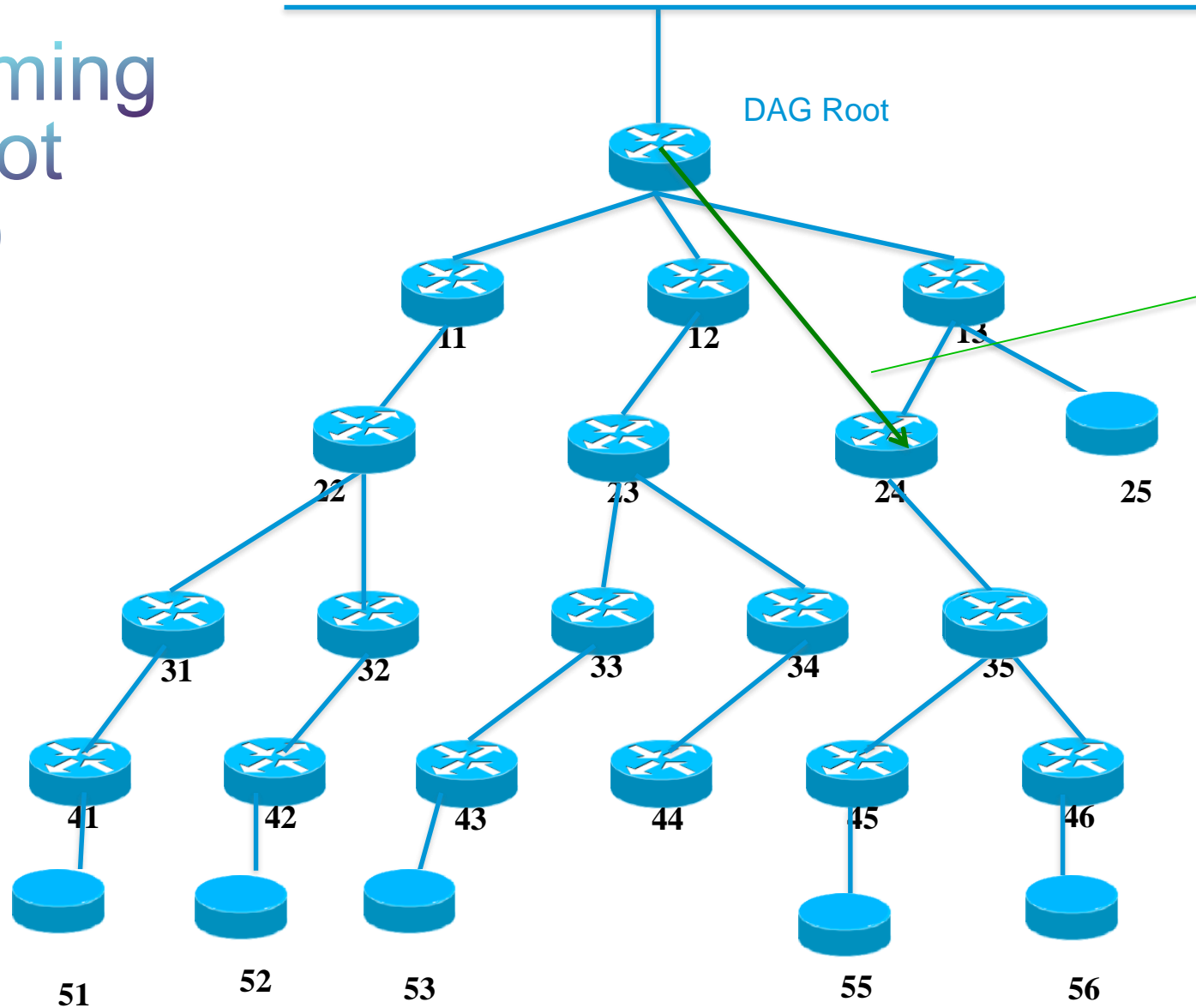
Application Server D





Application Server D

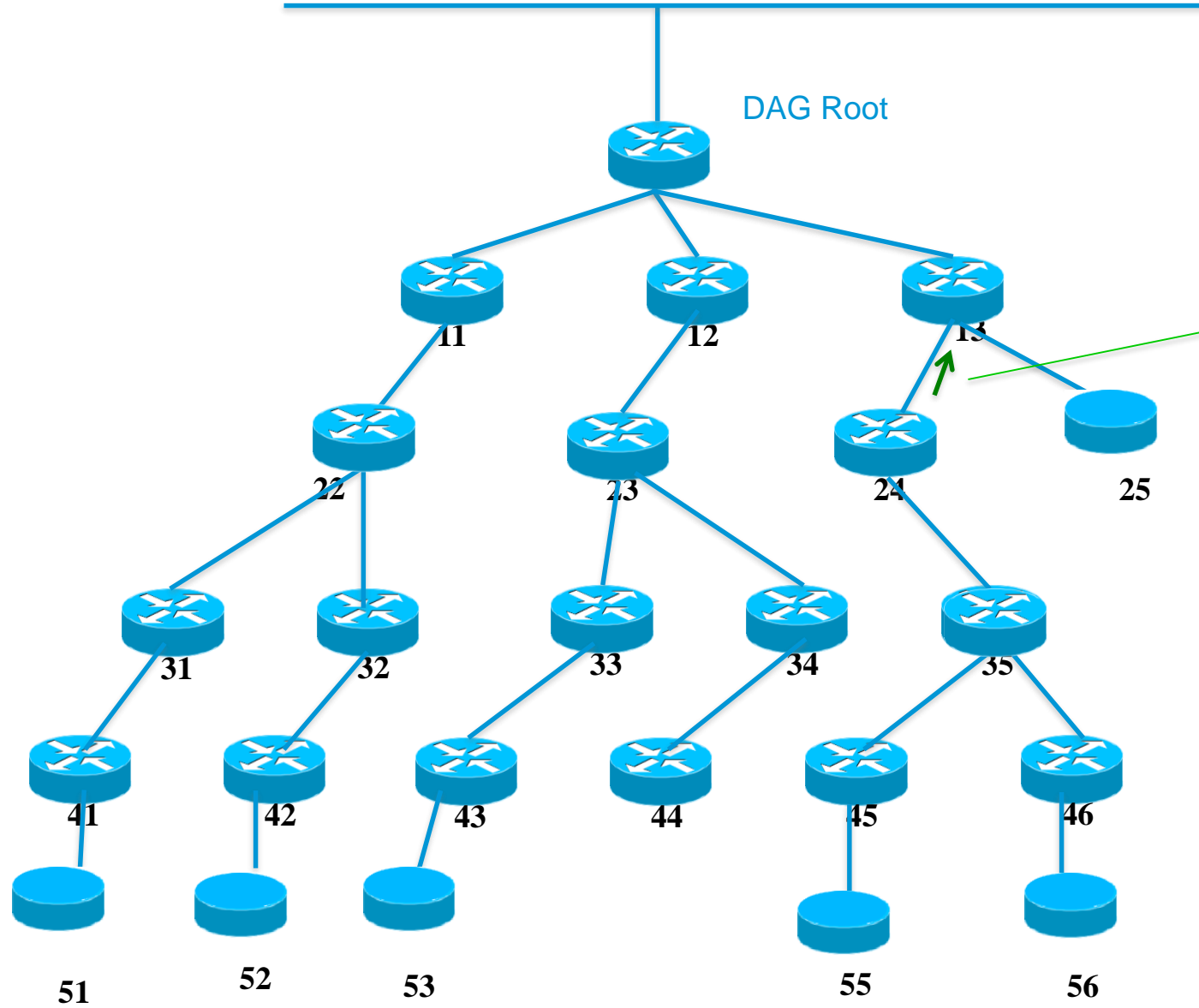
# Alternate Programming By the root (Michael)



ALT: Adding New (projected) DAO with path segment unicast to target 35 via 13 (ingress) and 24 (egress)



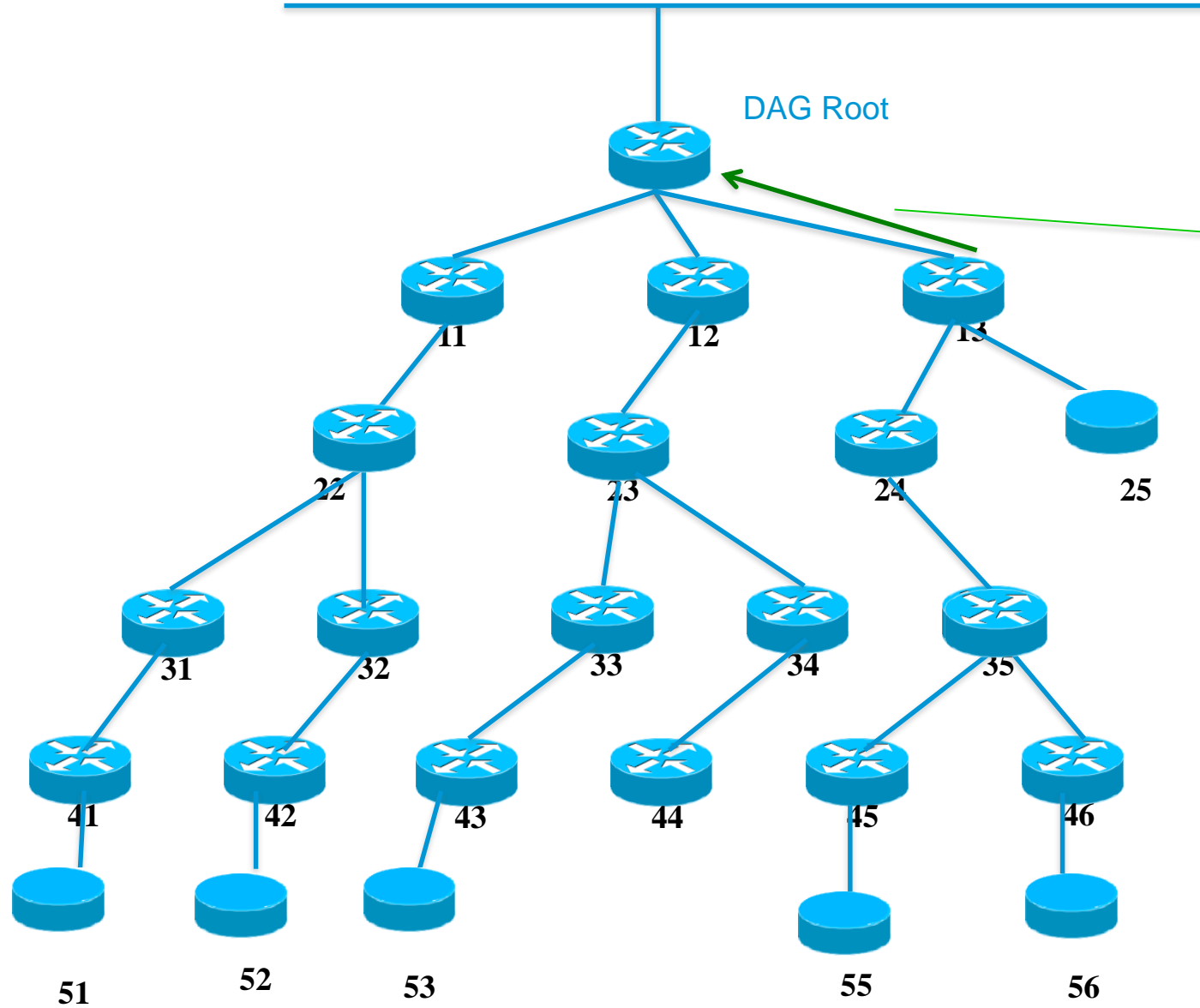
Application Server D



Storing mode  
DAO (forced)  
with lifetime  
along  
segment



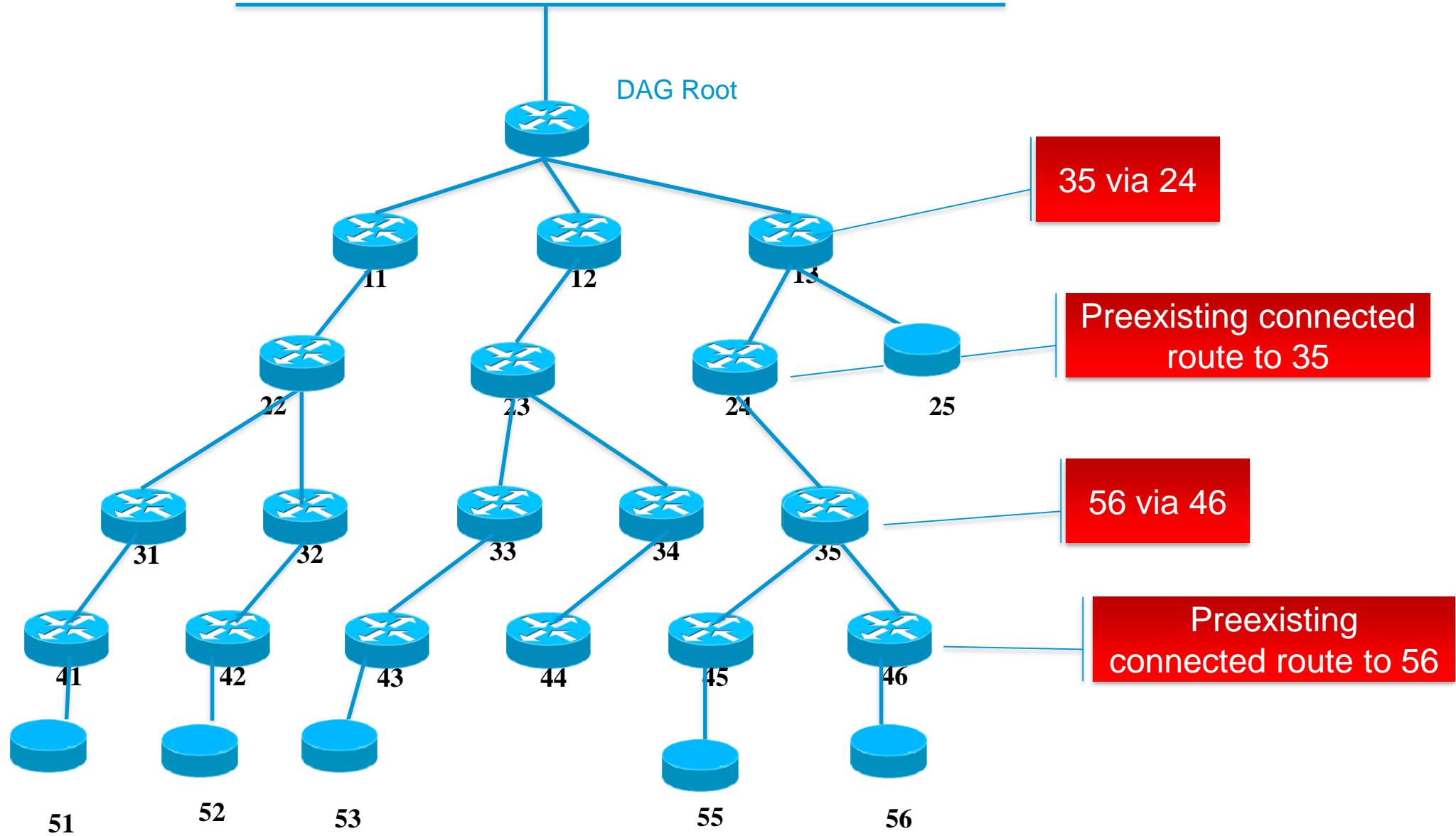
Application Server D



DAO-ACK (alt: non storing DAO) unicast, self 13 as parent, final destination 56 as target

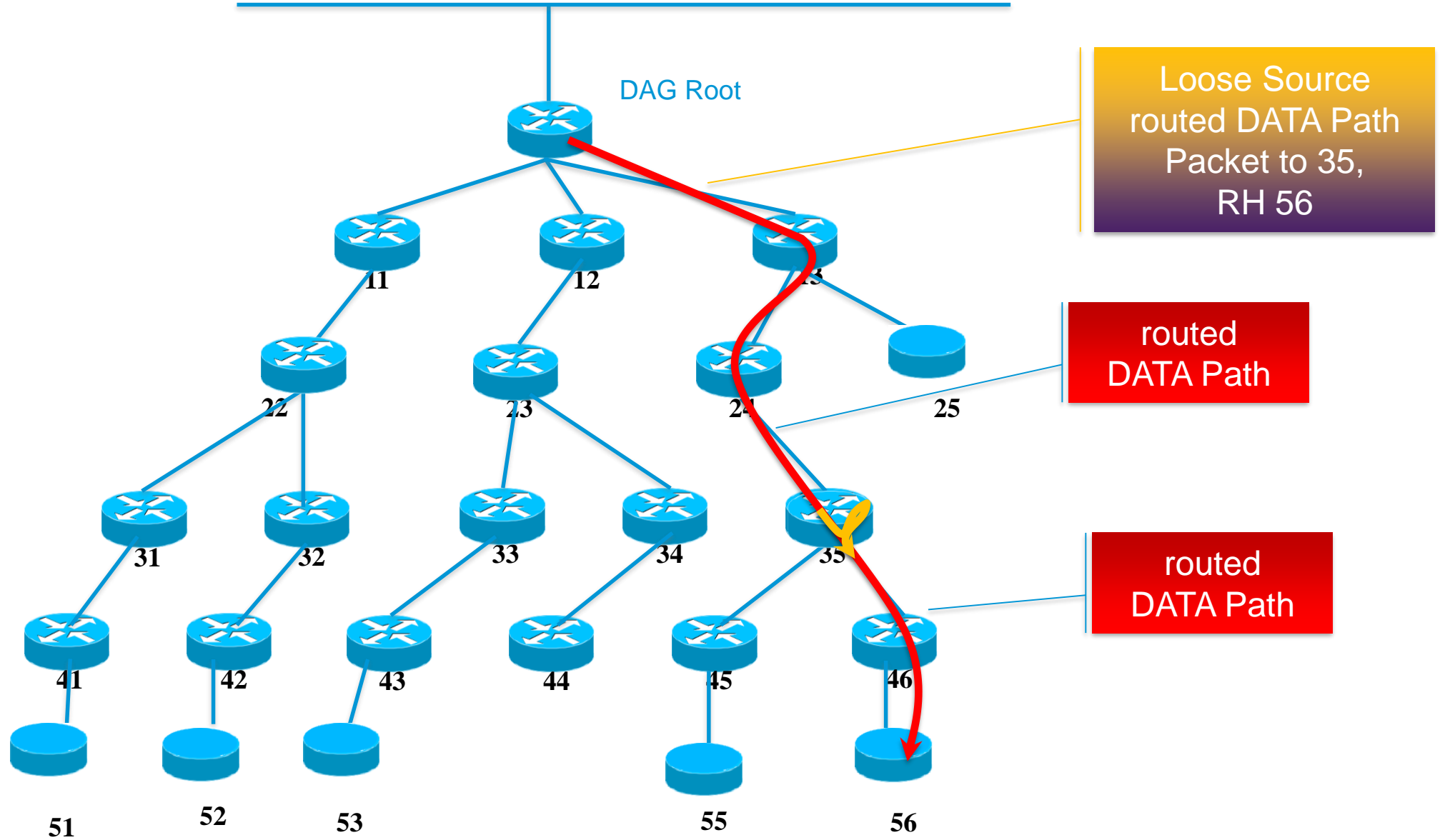


Application Server D





Application Server D





# ROLL working group

MPL Forwarder Select (MPLFS)  
draft-vanderstok-roll-mpl-forw-select-00

P. van der Stok, AR. Sangi

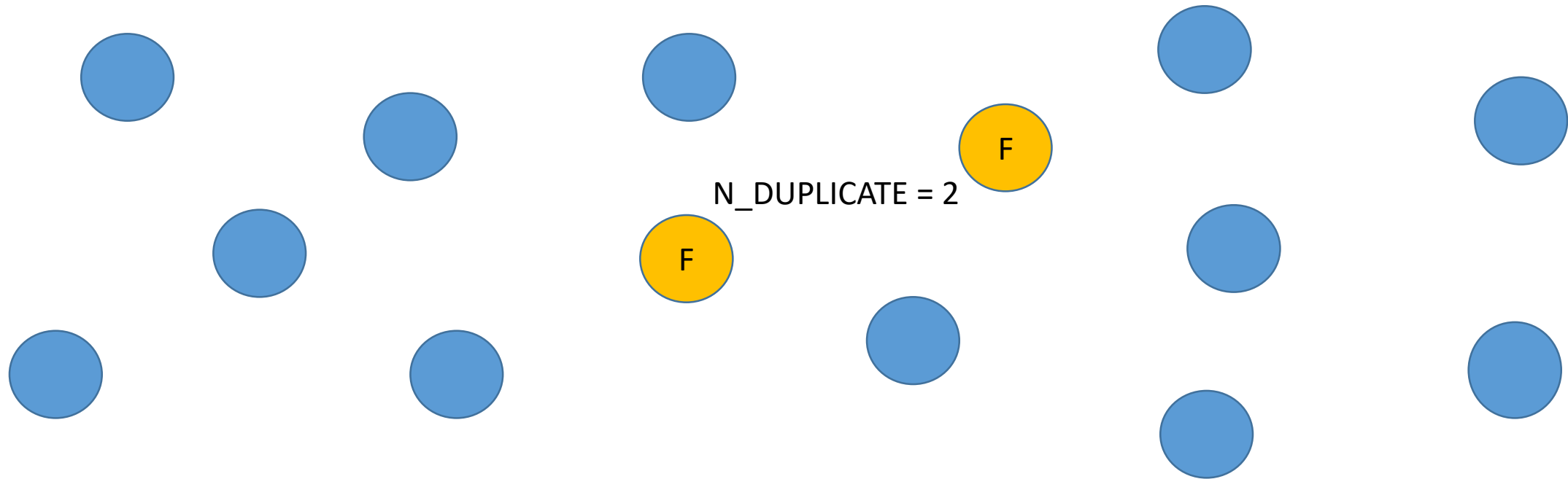
# Introduction

MPL uses forwarders to forward multicast messages in a multi-hop network

Minimizing the number of forwarders/routers and selecting them automatically is required

# PURPOSE

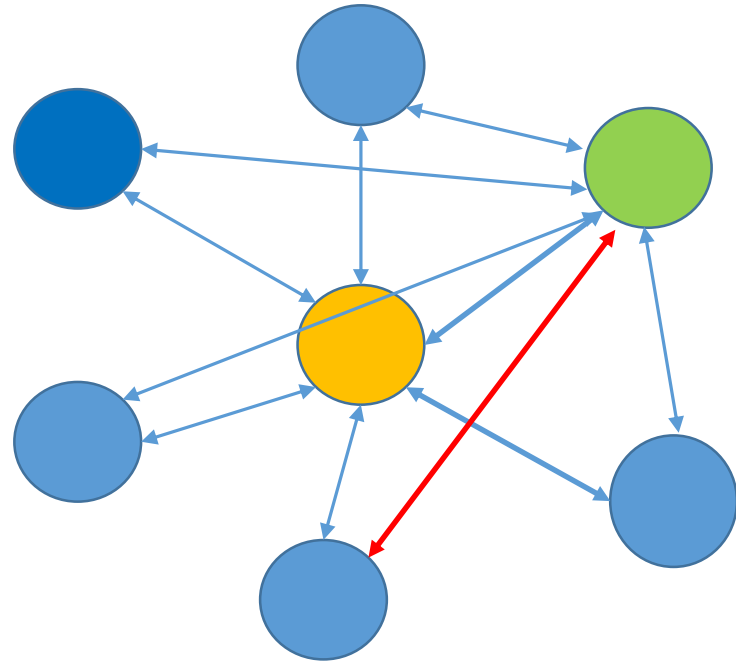
All nodes are connected to a minimum number,  $N\_DUPLICATE$ , of forwarders (routers).  
There is a path between any 2 forwarders.



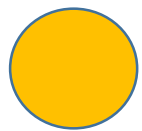
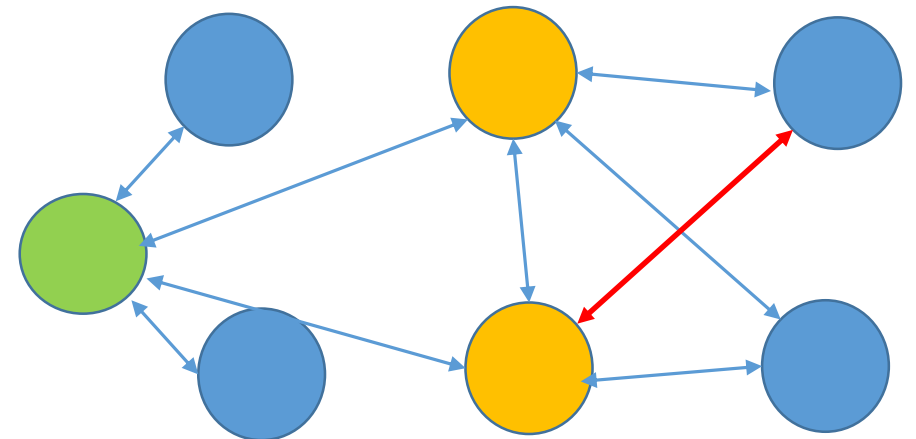
Inspired by:  
NeighbourHood Discovery (NHDP) [RFC6130],  
and Simple Multicast Forwarding (SMF) [RFC6621].

# 1-2 Forwarders for reliability

Single hop network



2 hop network



Forwarder



Broadcaster

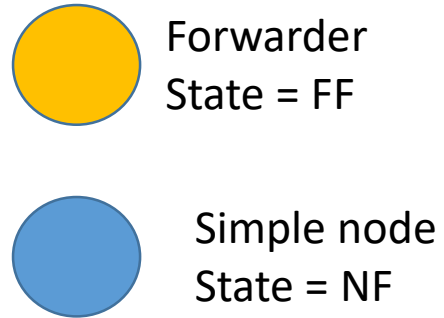


1-hop link

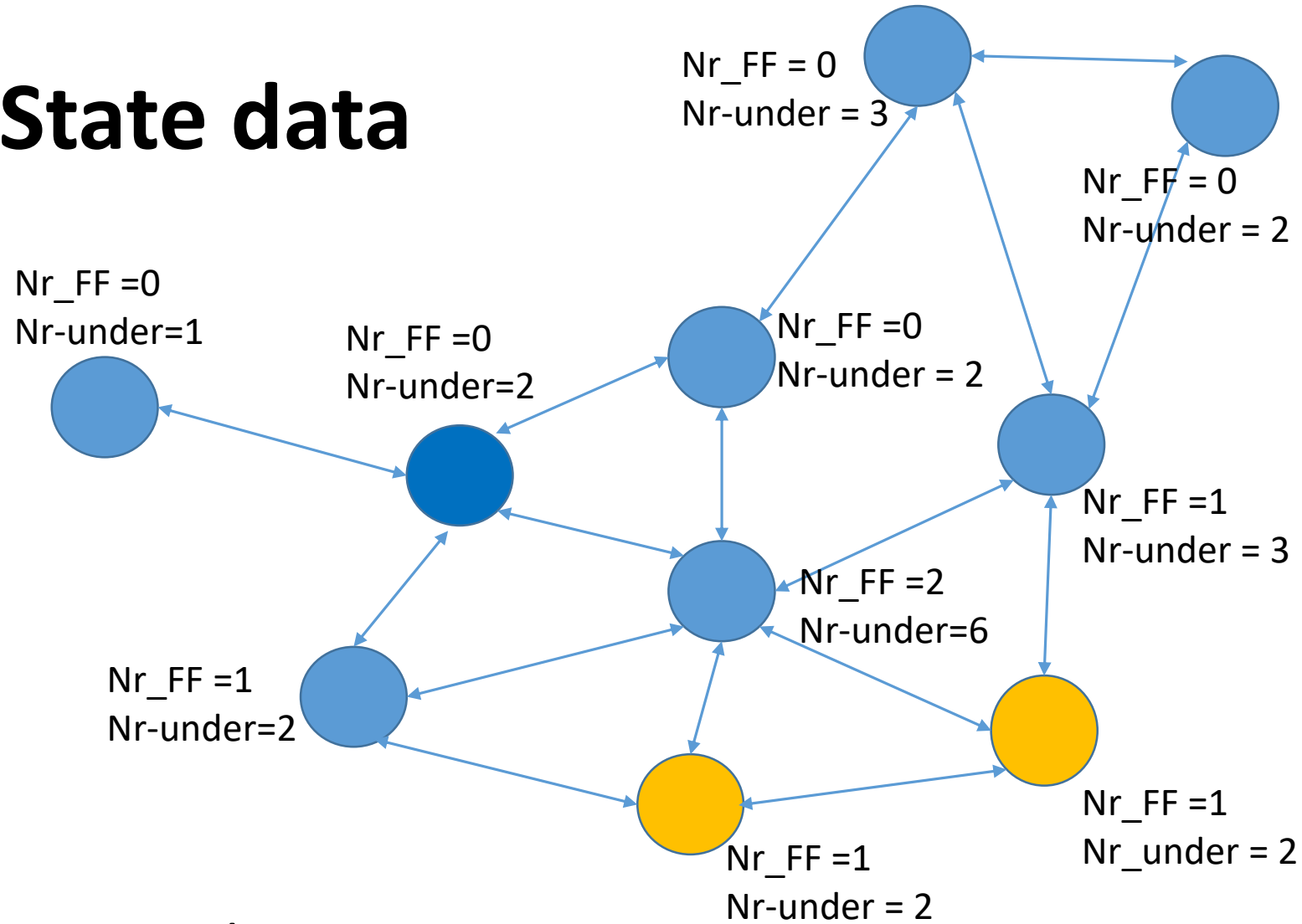


Crashed 1-hop link

# State data



N\_DUPLICATE = 2



- Node maintains:
  - Nr\_FF is number of neighbours with state = FF
  - Nr-under is number of neighbours with nr\_FF < N\_DUPLICATE
  - Nr-above: Number of neighbours with nr\_FF > N\_DUPLICATE

# Protocol

- Nodes link-local multicast (Trickle) info about their 1-hop neighbours
  - Address
  - RSSI of link to neighbour (includes receiver)
  - nr\_FF: number of Forwarder neighbours
  - Nr-under: Number of neighbours with nr\_FF < N\_DUPLICATE
  - Nr-above: Number of neighbours with nr\_FF > N\_DUPLICATE
  - State
- CBOR format used in message
- Only messages from valid neighbours with rssi\_in and rssi\_out < 4
- On message reception:
  - Update node data and execute selection algorithm

# Selection algorithm

## Node selects itself

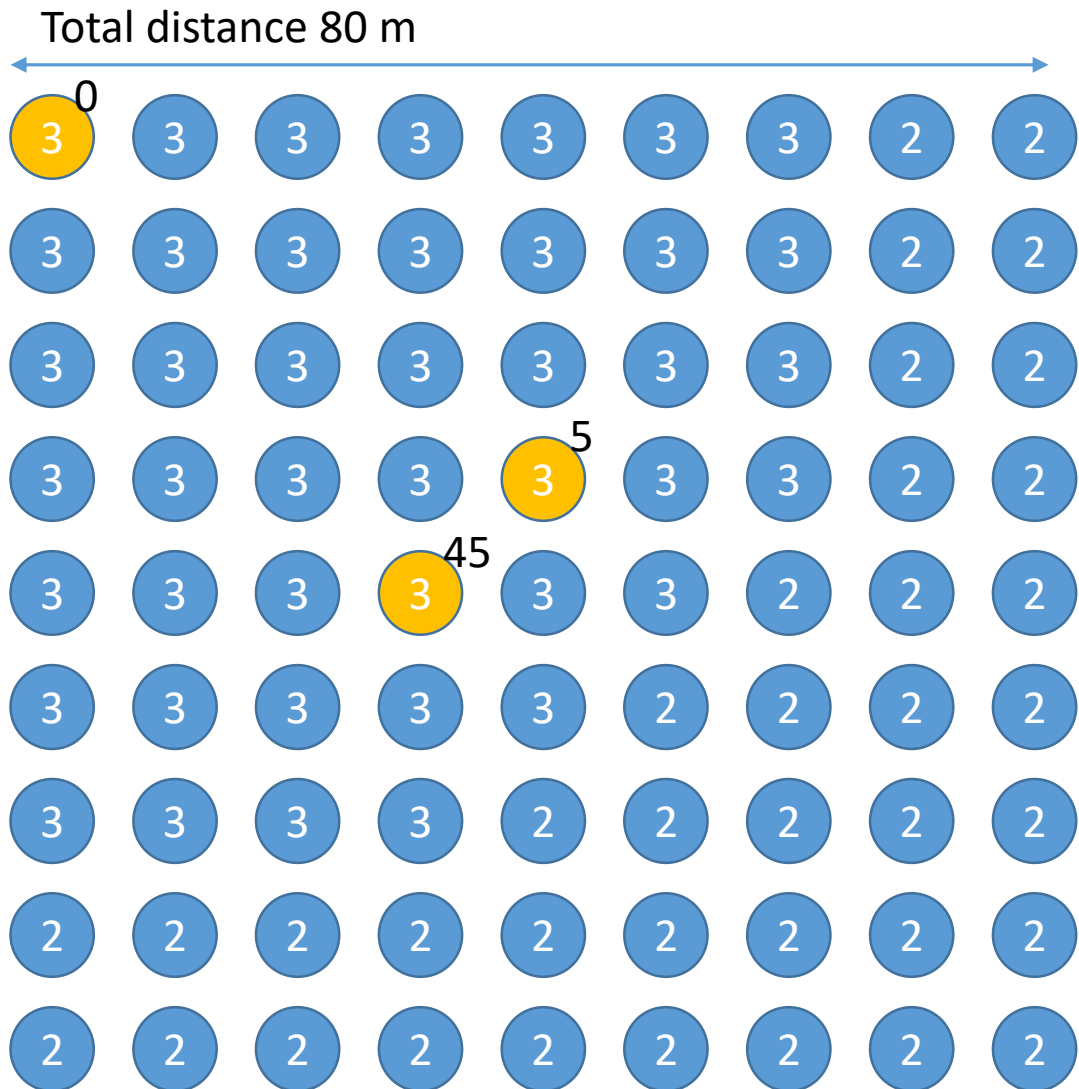
Intended for stable networks (e.g. fixed installations with rare failures)

- Order neighbours and itself on nr-under and address
- IF first and  $nr\_under > 0$  and  $nr\_FF > 0$ 
  - then set State to FF
- IF first\* and  $nr\_above == nr$  of valid neighbours
  - then set State to NF

Timing aspect to observe “stable” network configuration

- Condition for state change:
  - During nr-of-neighbour messages nr-Under has not changed

# Example 1



9x9

Distance between node **10 m**

Random addresses

N\_DUPLICATE = 2



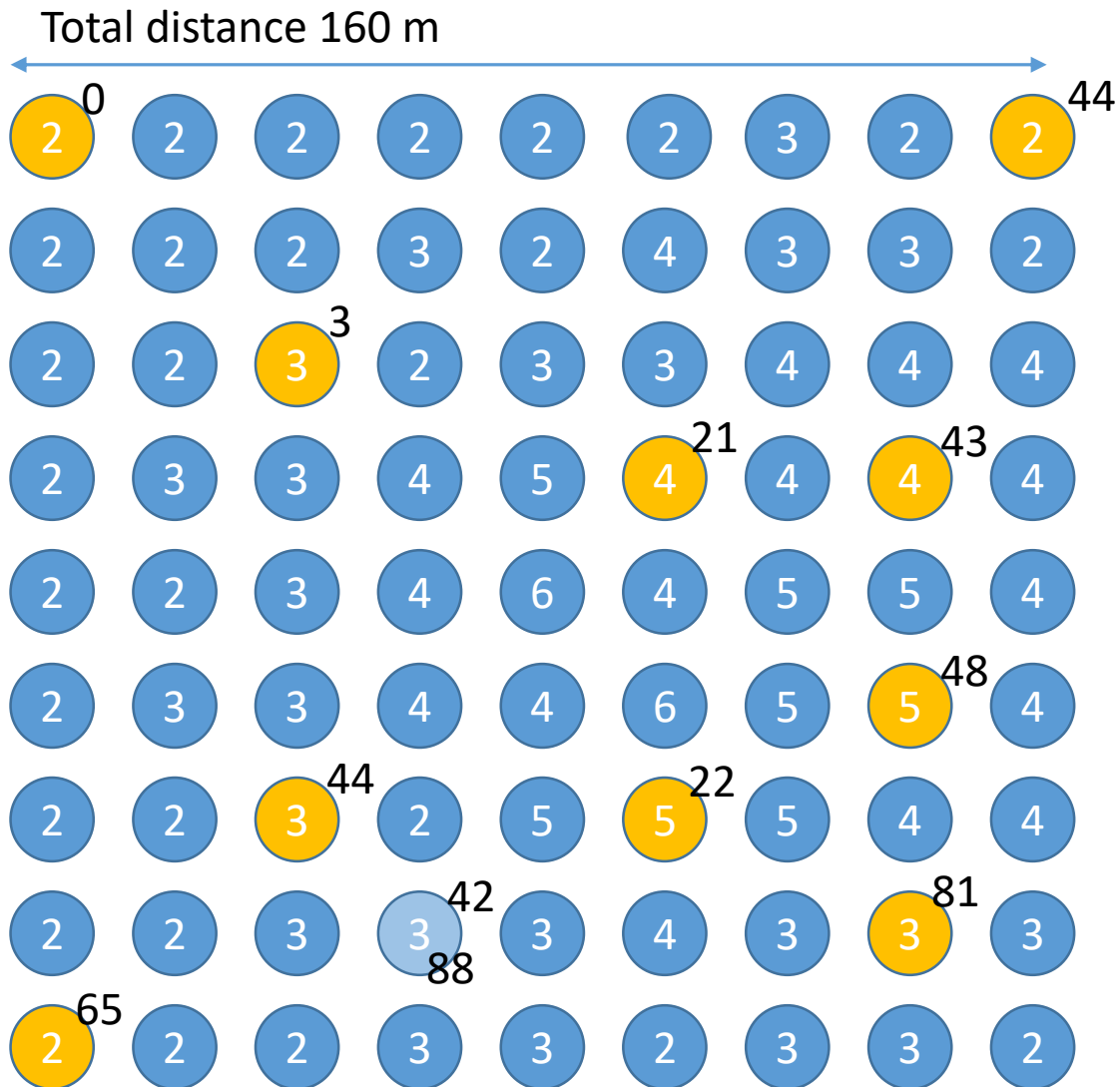
Non forwarder sees x forwarders



Forwarder sees x forwarders, became forwarder after y seconds



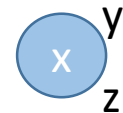
# Example 2



Distance between node **20 m**

Random addresses

N\_DUPLICATE = 2



Removed forwarder after z seconds, became forwarder after y seconds, and sees x forwarders



Non forwarder sees x forwarders



Forwarder sees x forwarders, became forwarder after y seconds

# Example 3

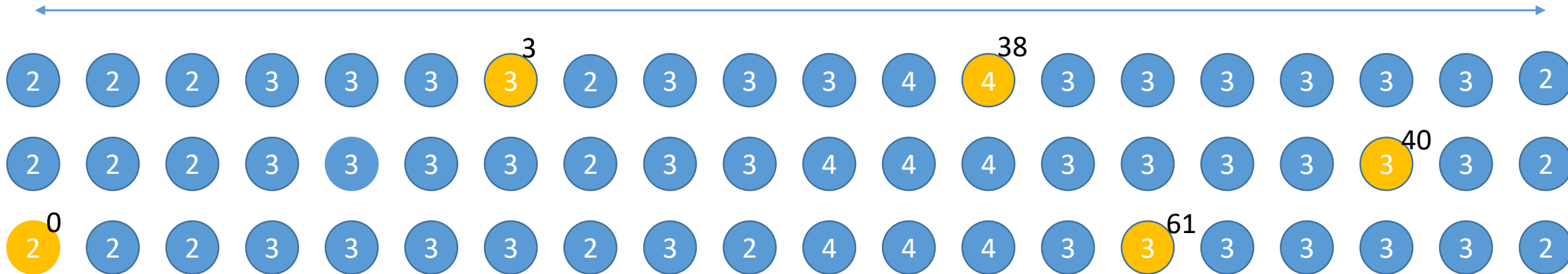
## 20x3

Distance between node 10 m

Random addresses

N\_DULICATE = 2

Total distance 190 m



- Non forwarder sees x forwarders
- Forwarder sees x forwarders, became forwarder after y seconds

# Example 4

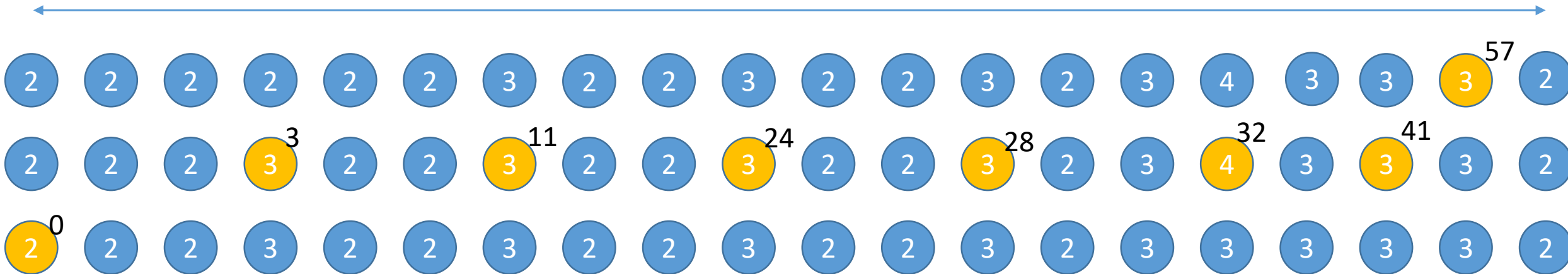
## 20x3

Distance between node 20 m

Random addresses

N\_DUPLICATE = 2

Total distance 380 m



Non forwarder sees x forwarders



Forwarder sees x forwarders, became forwarder after y seconds

Q&A

Thanks!