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Homenet profile of the Babel routing protocol  
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Abstract

This document defines the subset of the Babel routing protocol [RFC6126bis] and its extensions that a Homenet router must implement, as well as the interactions between HNCP [RFC7788] and Babel.

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## 1. Introduction

The core of the Homenet protocol suite consists of HNCP [RFC7788], a protocol used for flooding configuration information and assigning prefixes to links, combined with the Babel routing protocol [RFC6126bis]. Babel is an extensible, flexible and modular protocol: minimal implementations of Babel have been demonstrated that consist of a few hundred of lines of code, while the "large" implementation includes support for a number of extensions and consists of over ten thousand lines of C code.

This document consists of two parts. The first specifies the exact subset of the Babel protocol and its extensions that is required by an implementation of the Homenet protocol suite. The second specifies how HNCP interacts with Babel.

## 1.1. Background

The Babel routing protocol and its extensions are defined in a number of documents:

- o RFC 6126bis [RFC6126bis] defines the Babel routing protocol. It allows Babel's control data to be carried over either link-local IPv6 or IPv4, and in either case allows announcing both IPv4 and IPv6 routes. It leaves link cost estimation, metric computation and route selection to the implementation. Distinct implementations of RFC 6126 Babel will interoperate, in the sense that they will maintain a set of loop-free forwarding paths. However, if they implement conflicting options, they might not be able to exchange a full set of routes; in the worst case, an implementation that only implements the IPv6 subset of the

protocol and an implementation that only implements the IPv4 subset of the protocol will not exchange any routes. In addition, if implementations use conflicting route selection policies, persistent oscillations might occur.

- o The informative Appendix A of RFC 6126 suggests a simple and easy to implement algorithm for cost and metric computation that has been found to work satisfactorily in a wide range of topologies.
- o While RFC 6126 does not provide an algorithm for route selection, its Section 3.6 suggests selecting the route with smallest metric with some hysteresis applied. An algorithm that has been found to work well in practice is described in Section III.E of [DELAY-BASED].
- o Five RFCs and Internet-Drafts define optional extensions to Babel: HMAC-based authentication [RFC7298], source-specific routing [BABEL-SS], delay-based routing [BABEL-RTT] and ToS-specific routing [ToS-SPECIFIC]. All of these extensions interoperate with the core protocol as well as with each other.

## 2. The Homenet profile of Babel

### 2.1. Requirements

REQ1: a Homenet implementation of Babel MUST encapsulate Babel control traffic in IPv6 packets sent to the IANA-assigned port 6696 and either the IANA-assigned multicast group ff02::1:6 or to a link-local unicast address.

Rationale: since Babel is able to carry both IPv4 and IPv6 routes over either IPv4 or IPv6, choosing the protocol used for carrying control traffic is a matter of preference. Since IPv6 has some features that make implementations somewhat simpler and more reliable (notably link-local addresses), we require carrying control data over IPv6.

REQ2: a Homenet implementation of Babel MUST implement the IPv6 subset of the protocol defined in the body of RFC 6126.

Rationale: support for IPv6 routing is an essential component of the Homenet architecture.

REQ3: a Homenet implementation of Babel SHOULD implement the IPv4 subset of the protocol defined in the body of RFC 6126. Use of other techniques for acquiring IPv4 connectivity (such as multiple layers of NAT) is strongly discouraged.

Rationale: support for IPv4 will likely remain necessary for years to come, and even in pure IPv6 deployments, including code for supporting IPv4 has very little cost. Since HNCP makes it easy to assign distinct IPv4 prefixes to the links in a network, it is not necessary to resort to multiple layers of NAT, with all of its problems.

REQ4: a Homenet implementation of Babel MUST implement source-specific routing for IPv6, as defined in draft-ietf-babel-source-specific [BABEL-SS].

Rationale: source-specific routing is an essential component of the Homenet architecture. Source-specific routing for IPv4 is not required, since HNCP arranges things so that a single non-specific IPv4 default route is announced (Section 6.5 of [RFC7788]).

REQ5: a Homenet implementation of Babel MUST use metrics that are of a similar magnitude to the values suggested in Appendix A of RFC 6126. In particular, it SHOULD assign costs that are no less than 256 to wireless links, and SHOULD assign costs between 32 and 196 to lossless wired links.

Rationale: if two implementations of Babel choose very different values for link costs, combining routers from different vendors will cause sub-optimal routing.

REQ6: a Homenet implementation of Babel SHOULD distinguish between wired and wireless links; if it is unable to determine whether a link is wired or wireless, it SHOULD make the worst-case hypothesis that the link is wireless. It SHOULD dynamically probe the quality of wireless links and derive a suitable metric from its quality estimation. The algorithm described in Appendix A of RFC 6126 MAY be used.

Rationale: support for wireless transit links is a "killer feature" of Homenet, something that is requested by our users and easy to explain to our bosses. In the absence of dynamically computed metrics, the routing protocol attempts to minimise the number of links crossed by a route, and therefore prefers long, lossy links to shorter, lossless ones. In wireless networks, "hop-count routing is worst-path routing".

## 2.2. Non-requirements

NR1: a Homenet implementation of Babel MAY perform route selection by applying hysteresis to route metrics, as suggested in Section 3.6 of RFC 6126 and described in detail in Section III.E of [BABEL-RTT]. However, it MAY simply pick the route with the smallest metric.

Rationale: hysteresis is only useful in congested and highly dynamic networks. In a typical home network, stable and uncongested, the feedback loop that hysteresis compensates for does not occur.

NR2: a Homenet implementation of Babel MAY include support for other extensions to the protocol, as long as they are known to interoperate with both the core protocol and source-specific routing.

Rationale: a number of extensions to the Babel routing protocol have been defined over the years; however, they are useful in fairly specific situations, such as routing over global-scale overlay networks [BABEL-RTT] or multi-hop wireless networks with multiple radio frequencies [BABEL-Z]. Hence, with the exception of source-specific routing, no extensions are required for Homenet.

### 3. Interactions between HNCP and Babel

The Homenet architecture cleanly separates between configuration, which is done by HNCP, and routing, which is done by Babel. While the coupling between the two protocols is deliberately kept to a minimum, some interactions are unavoidable.

All the interactions between HNCP and Babel consist of HNCP causing Babel to perform an announcement on its behalf (under no circumstances does Babel cause HNCP to perform an action). How this is realised is an implementation detail that is outside the scope of this document; while it could conceivably be done using a private communication channel between HNCP and Babel, in existing implementations HNCP installs a route in the operating system's kernel which is later picked up by Babel using the existing redistribution mechanisms.

#### 3.1. Requirements

REQ7: if an HNCP node receives a DHCPv6 prefix delegation for prefix P and publishes an External-Connection TLV containing a Delegated-Prefix TLV with prefix P and no Prefix-Policy TLV, then it MUST announce a source-specific default route with source prefix P over Babel.

Rationale: source-specific routes are the main tool that Homenet uses to enable optimal routing in the presence of multiple IPv6 prefixes. External connections with non-trivial prefix policies are explicitly excluded from this requirement, since their exact behaviour is application-specific.

REQ8: if an HNCP node receives a DHCPv4 lease with an IPv4 address and wins the election for NAT gateway, then it MUST act as a NAT gateway and MUST announce a (non-specific) IPv4 default route over Babel.

Rationale: the Homenet architecture does not use source-specific routing for IPv4; instead, HNCP elects a single NAT gateway and publishes a single default route towards that gateway ([RFC7788] Section 6.5).

REQ9: if an HNCP node assigns a prefix P to an attached link and announces P in an Assigned-Prefix TLV, then it MUST announce a route towards P over Babel.

Rationale: prefixes assigned to links must be routable within the Homenet.

### 3.2. Non-requirements

NR3: an HNCP node that receives a DHCPv6 prefix delegation MAY announce a non-specific IPv6 default route over Babel in addition to the source-specific default route mandated by requirement REQ7.

Rationale: since the source-specific default route is more specific than the non-specific default route, the former will override the latter if all nodes implement source-specific routing. Announcing an additional non-specific route is allowed, since doing that causes no harm and might simplify operations in some circumstances, e.g. when interoperating with a routing protocol that does not support source-specific routing.

NR4: an HNCP node that receives a DHCPv4 lease with an IPv4 address and wins the election for NAT gateway SHOULD NOT announce a source-specific IPv4 default route.

Homenet does not require support for IPv4 source-specific routing. Announcing IPv4 source-specific routes will not cause routing pathologies (blackholes or routing loops), but it might cause packets sourced in different parts of the Homenet to follow different paths, with all the confusion that this entails.

## 4. Security Considerations

Both HNCP and Babel carry their control data in IPv6 packets with a link-local source address, and implementations are required to drop packets sent from a global address. Hence, they are only susceptible to attacks from a directly connected link on which the HNCP and Babel implementations are listening.

The security of a Homenet network relies on having a set of "Internal" and "Ad Hoc" interfaces (Section 5.1 of [RFC7788]) that are assumed to be connected to links that are secured at a lower layer. HNCP and Babel packets are only accepted when they originate on these trusted links. "External" and "Guest" interfaces are connected to links that are not trusted, and any HNCP or Babel packets that are received on such interfaces are ignored. ("Leaf" interfaces are a special case, since they are connected to trusted links but HNCP and Babel traffic received on such interfaces is ignored.)

If untrusted links are used for transit, which is NOT RECOMMENDED, then any HNCP and Babel traffic that is carried over such links MUST be secured using an upper-layer security protocol. While both HNCP and Babel support cryptographic authentication, at the time of writing no protocol for autonomous configuration of HNCP and Babel security has been defined.

## 5. Acknowledgments

A number of people have helped with defining the requirements listed in this document. I am especially indebted to Markus Stenberg for his input.

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Special Use Top Level Domain '.homenet'  
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Abstract

This document specifies the behavior that is expected from the Domain Name System with regard to DNS queries for names ending with '.homenet.', and designates this top-level domain as a special-use domain name. The '.homenet' top-level domain replaces '.home' as the default domain used by the Home Networking Control Protocol (HNCP).

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## 1. Introduction

Users and devices within a home network require devices and services to be identified by names that are unique within the boundaries of the home network [RFC7368]. The naming mechanism needs to function without configuration from the user. While it may be possible for a name to be delegated from an ISP, home networks must also function in the absence of such a delegation. A default name with a scope limited to each individual home network needs to be used.

The '.homenet' top-level domain replaces '.home' which was specified in [RFC7788] as the default domain-name for home networks. '.home' had been selected as the most user-friendly option. However, there are existing uses of '.home' that may be in conflict with this use: evidence indicates that '.home' queries frequently leak out and reach the root name servers [ICANN1] [ICANN2]. Also, ICANN has about a dozen applicants for the '.home' top-level domain name, which creates a significant risk of litigation if it were claimed by the IETF outside of that process. As a result, the use of '.home' has been deprecated; this document updates [RFC7788] to replace '.home' with '.homenet', while another document, [I-D.ietf-homenet-redact] deprecates the use of the '.home' TLD.

This document registers the top-level domain '.homenet.' as a special-use domain name [RFC6761] and specifies the behavior that is expected from the Domain Name System with regard to DNS queries for names whose rightmost non-terminal label is 'homenet'. Queries for names ending with '.homenet.' are of local significance within the scope of a home network, meaning that identical queries will result in different results from one home network to another. In other words, a name ending in '.homenet' is not globally unique.

## 2. General Guidance

The top-level domain name `'.homenet.'` is to be used for naming within a home network. Names ending with `'.homenet.'` reference a locally-served zone, the contents of which are unique only to a particular home network, and are not globally unique. Such names refer to nodes and/or services that are located within a home network (e.g., a printer, or a toaster).

DNS queries for names ending with `'.homenet.'` are resolved using local resolvers on the homenet. Such queries **MUST NOT** be recursively forwarded to servers outside the logical boundaries of the home network.

Some service discovery user interfaces that are expected to be used on homenets conceal information such as domain names from end users. However, it is still expected that in some cases, users will need to see, remember, and even type, names ending with `'.homenet.'`. It is therefore desirable that users identify the top-level domain and understand that using it expresses the intention to connect to a service that is specific to the home network to which they are connected. Enforcing the fulfillment of this intention is out of scope for this document.

## 3. Domain Name Reservation Considerations

This section defines the behavior of systems involved in domain name resolution when serving queries for names ending with `'.homenet.'` (as per [RFC6761]).

1. Users can use names ending with `'.homenet.'` just as they would use any other domain name. The `'.homenet.'` name is chosen to be readily recognized by users as signifying that the name is addressing a service on the homenet to which the user's device is connected.
2. Applications **SHOULD** treat domain names ending with `'.homenet.'` just like any other FQDN, and **MUST NOT** make any assumption on the level of additional security implied by its presence.
3. Name resolution APIs and libraries **MUST NOT** recognize names that end in `'.homenet.'` as special and **MUST NOT** treat them differently. Name resolution APIs **MUST** send queries for such names to a recursive DNS server that is configured to be authoritative for the `.homenet` zone appropriate to the home network. One or more IP addresses for recursive DNS servers will usually be supplied to the client through router advertisements or DHCP. If a host is configured to use a resolver other than

one that is authoritative for the appropriate .homenet zone, the client may be unable to resolve, or may receive incorrect results for, names in sub domains of ".homenet".

4. Unless configured otherwise, recursive resolvers and DNS proxies MUST behave as described in Locally Served Zones ([RFC6303] Section 3). Recursive resolvers that are part of a home network MAY be configured manually or automatically (e.g., for auto-configuration purposes) to act differently, e.g., by querying another name server configured as authoritative for part or all of the '.homenet' domain, or proxying the request through a different mechanism.
  5. Only a DNS server that is authoritative for the root ('.') or is configured to be authoritative for '.homenet' or a subdomain of '.homenet' will ever answer a query about '.homenet.' In both of these cases, the server should simply answer as configured: no special handling is required.
  6. DNS servers outside a home network should not be configured to be authoritative for .homenet.
  7. DNS Registries/Registrars MUST NOT grant requests to register '.homenet' in the normal way to any person or entity. '.homenet' MUST BE registered in perpetuity to IANA, and IANA MUST maintain nameservers for the zone.
4. Updates to Home Networking Control Protocol

The final paragraph of Homenet Considerations Protocol [RFC7788], section 8, is updated as follows:

OLD:

Names and unqualified zones are used in an HNCP network to provide naming and service discovery with local significance. A network-wide zone is appended to all single labels or unqualified zones in order to qualify them. ".home" is the default; however, an administrator MAY configure the announcement of a Domain-Name TLV (Section 10.6) for the network to use a different one. In case multiple are announced, the domain of the node with the greatest node identifier takes precedence.

NEW:

Names and unqualified zones are used in an HNCP network to provide naming and service discovery with local significance. A network-wide zone is appended to all single labels or unqualified zones in

order to qualify them. ".homenet" is the default; however, an administrator MAY configure the announcement of a Domain-Name TLV (Section 10.6) for the network to use a different one. In case multiple are announced, the domain of the node with the greatest node identifier takes precedence.

The '.homenet' special-use name does not require a special resolution protocol. Names for which the rightmost non-terminal label is 'homenet' are resolved using the DNS protocol [RFC1035].

## 5. Security Considerations

Although a DNS record returned as a response to a query ending with '.homenet.' is expected to have local significance and be returned by a server involved in name resolution for the home network the device is connected in, such response MUST NOT be considered more trustworthy than would be a similar response for any other DNS query.

Because '.homenet' is not globally scoped and cannot be secured using DNSSEC based on the root domain's trust anchor, there is no way to tell, using a standard DNS query, in which home network scope an answer belongs. Consequently, users may experience surprising results with such names when roaming to different home networks. To prevent this from happening, it may be useful for the resolver to identify different home networks on which it has resolved names, but this is out of scope for this document.

In order to enable DNSSEC validation of a particular '.homenet', it might make sense to configure a trust anchor for that homenet. How this might be done is out of scope for this document.

## 6. IANA Considerations

IANA is requested to record the top-level domain ".homenet" in the Special-Use Domain Names registry [SUDN].

IANA is requested to arrange for an insecure delegation for '.homenet' in the root zone. This delegation MUST NOT be signed, and MUST point to some IANA-operated black hole servers, for example BLACKHOLE-1.IANA.ORG and BLACKHOLE-2.IANA.ORG. Not signing the delegation breaks the DNSSEC chain of trust, which prevents a validating stub resolver from rejecting names on a local homenet.

This request is being made under the terms of the Memorandum of Understanding [RFC2860] between IETF and ICANN; the IETF considers the use of '.homenet' to be a "technical use" under the terms of the MOU. The working group understands that there is no precedent for

such a request and that some process may have to be developed for addressing it.

## 7. Acknowledgments

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#### Abstract

Designation of services and devices of a home network is not user friendly, and mechanisms should enable a user to designate services and devices inside a home network using names.

In order to enable internal communications while the home network experiments Internet connectivity shortage, the naming service should be hosted on a device inside the home network. On the other hand, home networks devices have not been designed to handle heavy loads. As a result, hosting the naming service on such home network device, visible on the Internet exposes this device to resource exhaustion and other attacks, which could make the home network unreachable, and most probably would also affect the internal communications of the home network.

As result, home networks may prefer not serving the naming service for the Internet, but instead prefer outsourcing it to a third party. This document describes a mechanisms that enables the Home Network Authority (HNA) to outsource the naming service to the Outsourcing Infrastructure.

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1. Requirements notation

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

2. Introduction

IPv6 provides global end to end IP reachability. End users prefer to use names instead of long and complex IPv6 addresses when accessing services hosted in the home network.

Customer Edge Routers and other Customer Premises Equipment (CPEs) are already providing IPv6 connectivity to the home network, and generally provide IPv6 addresses or prefixes to the nodes of the home network. In addition, [RFC7368] recommends that home networks be resilient to connectivity disruption from the ISP. This could be achieved by a dedicated device inside the home network that builds, serves or manage the Homenet Zone, thus providing bindings between names and IP addresses.

CPEs are of course good candidates to manage the binding between names and IP addresses of nodes. However, this could also be performed by another device in the home network that is not a CPE. In addition, a given home network may have multiple nodes that may implement this functionality. Since management of the Homenet Zone involves DNS specific mechanisms that cannot be distributed (primary server), when multiple nodes can potentially manage the Homenet Zone, a single node needs to be selected. This selected node is designated as the Homenet Naming Authority (HNA).

CPEs, Homenet Naming Authority, as well as home network devices are usually low powered devices not designed not for terminating heavy traffic. As a result, hosting an authoritative DNS service on the Internet may expose the home network to resource exhaustion and other attacks. This may isolate the home network from the Internet and also impact the services hosted by the such an home network device, thus affecting overall home network communication.

In order to avoid resource exhaustion and other attacks, this document describes an architecture that outsources the authoritative naming service of the home network. More specifically, the Homenet Naming Authority builds the Homenet Zone and outsources it to an Outsourcing Infrastructure. The Outsourcing Infrastructure is in charge of publishing the corresponding Public Homenet Zone on the Internet.

Section 4.1 provides an architecture description that describes the relation between the Homenet Naming Authority and the Outsourcing Architecture. In order to keep the Public Homenet Zone up-to-date Section 5 describes how the Homenet Zone and the Public Homenet Zone can be synchronized. The proposed architecture aims at deploying DNSSEC, and the Public Homenet Zone is expected to be signed with a secure delegation. The zone signing and secure delegation may be performed either by the Homenet Naming Authority or by the Outsourcing Infrastructure. Section 6 discusses these two alternatives. Section 7 discusses the consequences of publishing multiple representations of the same zone also commonly designated as views. This section provides guidance to limit the risks associated with multiple views. Section 8 discusses management of the reverse zone. Section 9 discusses how renumbering should be handled. Finally, Section 10 and Section 11 respectively discuss privacy and security considerations when outsourcing the Homenet Zone.

### 3. Terminology

- Customer Premises Equipment: (CPE) is a router providing connectivity to the home network.
- Homenet Naming Authority: (HNA) is a home network node responsible to manage the Homenet Zone. This includes building the Homenet Zone, as well as managing the distribution of that Homenet Zone through the Outsourcing Infrastructure.
- Registered Homenet Domain: is the Domain Name associated to the home network.
- Homenet Zone: is the DNS zone associated with the home network. It is designated by its Registered Homenet Domain. This zone

is built by the HNA and contains the bindings between names and IP addresses of the nodes in the home network. The HNA synchronizes the Homenet Zone with the Synchronization Server via a hidden primary / secondary architecture. The Outsourcing Infrastructure may process the Homenet Zone - for example providing DNSSEC signing - to generate the Public Homenet Zone. This Public Homenet Zone is then transmitted to the Public Authoritative Server(s) that publish it on the Internet.

- Public Homenet Zone: is the public version of the Homenet Zone. It is expected to be signed with DNSSEC. It is hosted by the Public Authoritative Server(s), which are authoritative for this zone. The Public Homenet Zone and the Homenet Zone might be different. For example some names might not become reachable from the Internet, and thus not be hosted in the Public Homenet Zone. Another example of difference may also occur when the Public Homenet Zone is signed whereas the Homenet Zone is not signed.
- Outsourcing Infrastructure: is the combination of the Synchronization Server and the Public Authoritative Server(s).
- Public Authoritative Servers: are the authoritative name servers hosting the Public Homenet Zone. Name resolution requests for the Homenet Domain are sent to these servers. For resiliency the Public Homenet Zone SHOULD be hosted on multiple servers.
- Synchronization Server: is the server with which the HNA synchronizes the Homenet Zone. The Synchronization Server is configured as a secondary and the HNA acts as primary. There MAY be multiple Synchronization Servers, but the text assumes a single server. In addition, the text assumes the Synchronization Server is a separate entity. This is not a requirement, and when the HNA signs the zone, the synchronization function might also be operated by the Public Authoritative Servers.
- Homenet Reverse Zone: The reverse zone file associated with the Homenet Zone.
- Reverse Public Authoritative Servers: are the authoritative name server(s) hosting the Public Homenet Reverse Zone. Queries for reverse resolution of the Homenet Domain are sent to this server. Similarly to Public Authoritative Servers, for resiliency, the Homenet Reverse Zone SHOULD be hosted on multiple servers.

- Reverse Synchronization Server: is the server with which the HNA synchronizes the Homenet Reverse Zone. It is configured as a secondary and the HNA acts as primary. There MAY be multiple Reverse Synchronization Servers, but the text assumes a single server. In addition, the text assumes the Reverse Synchronization Server is a separate entity. This is not a requirement, and when the HNA signs the zone, the synchronization function might also be operated by the Reverse Public Authoritative Servers.
- Hidden Primary: designates the primary server of the HNA, that synchronizes the Homenet Zone with the Synchronization Server. A primary / secondary architecture is used between the HNA and the Synchronization Server. The hidden primary is not expected to serve end user queries for the Homenet Zone as a regular primary server would. The hidden primary is only known to its associated Synchronization Server.

#### 4. Architecture Description

This section describes the architecture for outsourcing the authoritative naming service from the HNA to the Outsourcing Infrastructure. Section 4.1 describes the architecture, Section 4.2 and Section 4.3 illustrates this architecture and shows how the Homenet Zone should be built by the HNA. It also lists the necessary parameters the HNA needs to be able to outsource the authoritative naming service. These two sections are informational and non-normative.

##### 4.1. Architecture Overview

Figure 1 provides an overview of the architecture.

The home network is designated by the Registered Homenet Domain Name -- example.com in Figure 1. The HNA builds the Homenet Zone associated with the home network. How the Homenet Zone is built is out of the scope of this document. The HNA may host or interact with multiple services to determine name-to-address mappings, such as a web GUI, DHCP [RFC6644] or mDNS [RFC6762]. These services may coexist and may be used to populate the Homenet Zone. This document assumes the Homenet Zone has been populated with domain names that are intended to be publicly published and that are publicly reachable. More specifically, names associated with services or devices that are not expected to be reachable from outside the home network or names bound to non-globally reachable IP addresses MUST NOT be part of the Homenet Zone.

Once the Homenet Zone has been built, the HNA does not host an authoritative naming service, but instead outsources it to the Outsourcing Infrastructure. The Outsourcing Infrastructure takes the Homenet Zone as an input and publishes the Public Homenet Zone. If the HNA does not sign the Homenet Zone, the Outsourcing Infrastructure may instead sign it on behalf of the HNA. Figure 1 provides a more detailed description of the Outsourcing Infrastructure, but overall, it is expected that the HNA provides the Homenet Zone. Then the Public Homenet Zone is derived from the Homenet Zone and published on the Internet.

As a result, DNS queries from the DNS resolvers on the Internet are answered by the Outsourcing Infrastructure and do not reach the HNA. Figure 1 illustrates the case of the resolution of nodel.example.com.

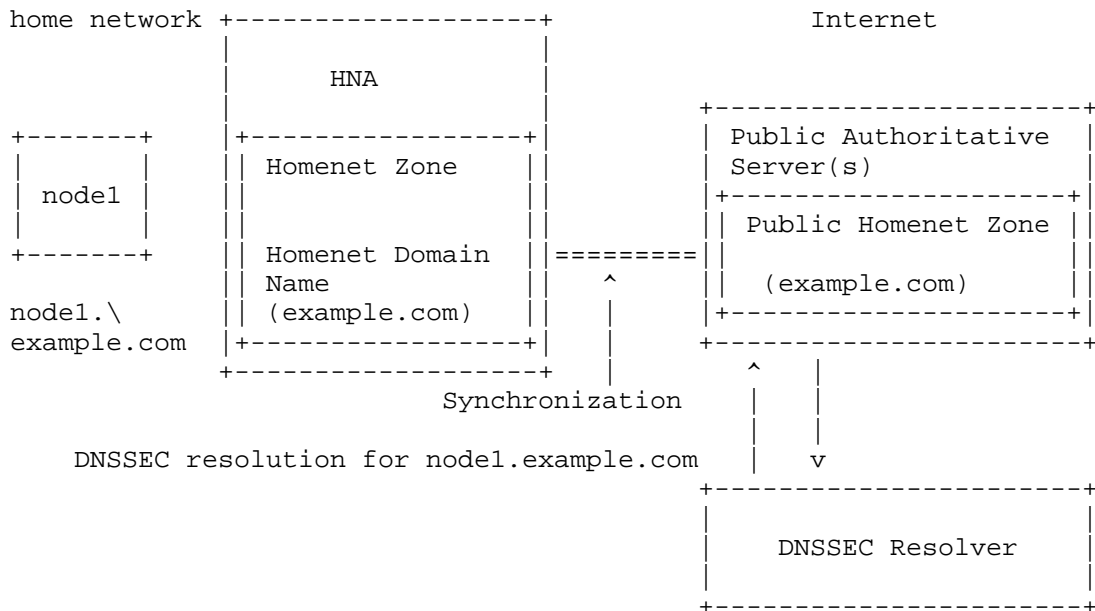


Figure 1: Homenet Naming Architecture Description

The Outsourcing Infrastructure is described in Figure 2. The Synchronization Server receives the Homenet Zone as an input. The received zone may be transformed to output the Public Homenet Zone. Various operations may be performed here, however this document only considers zone signing as a potential operation. This should occur only when the HNA outsources this operation to the Synchronization Server. On the other hand, if the HNA signs the Homenet Zone itself, the zone would be collected by the Synchronization Server and

directly transferred to the Public Authoritative Server(s). These policies are discussed and detailed in Section 6 and Section 7.

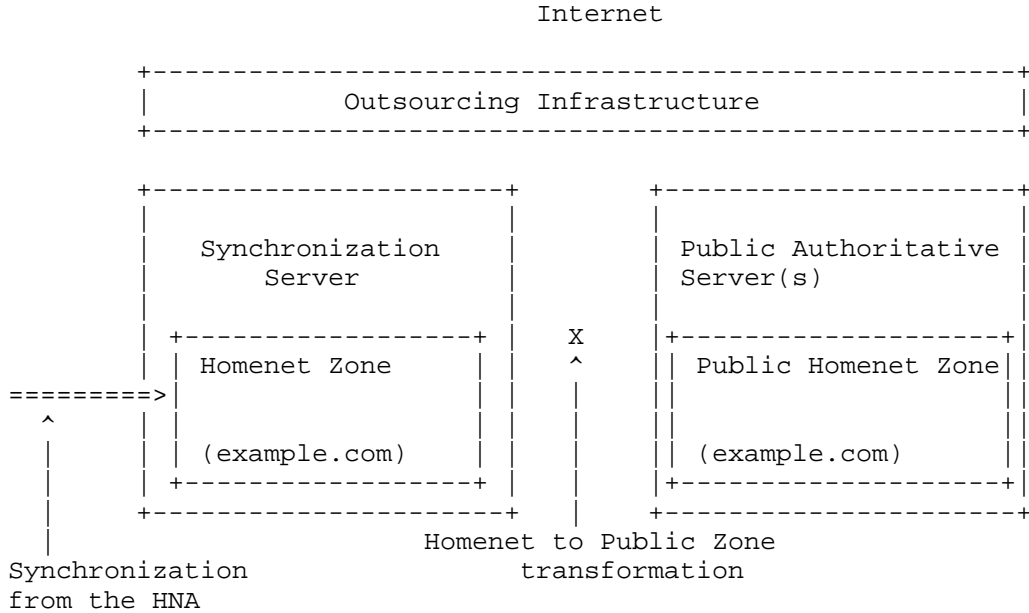


Figure 2: Outsourcing Infrastructure Description

#### 4.2. Example: Homenet Zone

This section is not normative and intends to illustrate how the HNA builds the Homenet Zone.

As depicted in Figure 1 and Figure 2, the Public Homenet Zone is hosted on the Public Authoritative Server(s), whereas the Homenet Zone is hosted on the HNA. Motivations for keeping these two zones identical are detailed in Section 7, and this section considers that the HNA builds the zone that will be effectively published on the Public Authoritative Server(s). In other words "Homenet to Public Zone transformation" is the identity also commonly designated as "no operation" (NOP).

In that case, the Homenet Zone should configure its Name Server RRset (NS) and Start of Authority (SOA) with the values associated with the Public Authoritative Server(s). This is illustrated in Figure 3. `public.primary.example.net` is the FQDN of the Public Authoritative Server(s), and `IP1`, `IP2`, `IP3`, `IP4` are the associated IP addresses. Then the HNA should add the additional new nodes that enter the home

network, remove those that should be removed, and sign the Homenet Zone.

```
$ORIGIN example.com
$TTL 1h

@ IN SOA public.primary.example.net
    hostmaster.example.com. (
        2013120710 ; serial number of this zone file
        1d         ; secondary refresh
        2h         ; secondary retry time in case of a problem
        4w         ; secondary expiration time
        1h         ; maximum caching time in case of failed
                   ; lookups
    )

@ NS public.authoritative.servers.example.net

public.primary.example.net A @IP1
public.primary.example.net A @IP2
public.primary.example.net AAAA @IP3
public.primary.example.net AAAA @IP4
```

Figure 3: Homenet Zone

The SOA RRset is defined in [RFC1033], [RFC1035] and [RFC2308]. This SOA is specific, as it is used for the synchronization between the Hidden Primary and the Synchronization Server and published on the DNS Public Authoritative Server(s)..

- MNAME: indicates the primary. In our case the zone is published on the Public Authoritative Server(s), and its name MUST be included. If multiple Public Authoritative Server(s) are involved, one of them MUST be chosen. More specifically, the HNA MUST NOT include the name of the Hidden Primary.
- RNAME: indicates the email address to reach the administrator. [RFC2142] recommends using hostmaster@domain and replacing the '@' sign by '.'.
- REFRESH and RETRY: indicate respectively in seconds how often secondaries need to check the primary, and the time between two refresh when a refresh has failed. Default values indicated by [RFC1033] are 3600 (1 hour) for refresh and 600 (10 minutes) for retry. This value might be too long for highly dynamic content. However, the Public Authoritative Server(s) and the HNA are expected to implement NOTIFY [RFC1996]. So whilst shorter refresh timers might increase the bandwidth usage for



secondaries hosting large number of zones, it will have little practical impact on the elapsed time required to achieve synchronization between the Outsourcing Infrastructure and the Hidden Master. As a result, the default values are acceptable.

**EXPIRE:** is the upper limit data SHOULD be kept in absence of refresh. The default value indicated by [RFC1033] is 3600000 (approx. 42 days). In home network architectures, the HNA provides both the DNS synchronization and the access to the home network. This device may be plugged and unplugged by the end user without notification, thus we recommend a long expiry timer.

**MINIMUM:** indicates the minimum TTL. The default value indicated by [RFC1033] is 86400 (1 day). For home network, this value MAY be reduced, and 3600 (1 hour) seems more appropriate.

#### 4.3. Example: HNA necessary parameters for outsourcing

This section specifies the various parameters required by the HNA to configure the naming architecture of this document. This section is informational, and is intended to clarify the information handled by the HNA and the various settings to be done.

Synchronization Server may be configured with the following parameters. These parameters are necessary to establish a secure channel between the HNA and the Synchronization Server as well as to specify the DNS zone that is in the scope of the communication:

- Synchronization Server: The associated FQDNs or IP addresses of the Synchronization Server. IP addresses are optional and the FQDN is sufficient. To secure the binding name and IP addresses, a DNSSEC exchange is required. Otherwise, the IP addresses should be entered manually.
- Authentication Method: How the HNA authenticates itself to the Synchronization Server. This MAY depend on the implementation but this should cover at least IPsec, DTLS and TSIG
- Authentication data: Associated Data. PSK only requires a single argument. If other authentication mechanisms based on certificates are used, then HNA private keys, certificates and certification authority should be specified.
- Public Authoritative Server(s): The FQDN or IP addresses of the Public Authoritative Server(s). It MAY correspond to the data that will be set in the NS RRsets and SOA of the Homenet Zone. IP addresses are optional and the FQDN is sufficient. To

secure the binding between name and IP addresses, a DNSSEC exchange is required. Otherwise, the IP addresses should be entered manually.

- Registered Homenet Domain: The domain name used to establish the secure channel. This name is used by the Synchronization Server and the HNA for the primary / secondary configuration as well as to index the NOTIFY queries of the HNA when the HNA has been renumbered.

Setting the Homenet Zone requires the following information.

- Registered Homenet Domain: The Domain Name of the zone. Multiple Registered Homenet Domains may be provided. This will generate the creation of multiple Public Homenet Zones.
- Public Authoritative Server(s): The Public Authoritative Server(s) associated with the Registered Homenet Domain. Multiple Public Authoritative Server(s) may be provided.

## 5. Synchronization between HNA and the Synchronization Server

The Homenet Reverse Zone and the Homenet Zone MAY be updated either with DNS UPDATE [RFC2136] or using a primary / secondary synchronization. The primary / secondary mechanism is preferred as it scales better and avoids DoS attacks: First the primary notifies the secondary that the zone must be updated and leaves the secondary to proceed with the update when possible. Then, a NOTIFY message is sent by the primary, which is a small packet that is less likely to load the secondary. Finally, the AXFR query performed by the secondary is a small packet sent over TCP (section 4.2 [RFC5936]), which mitigates reflection attacks using a forged NOTIFY. On the other hand, DNS UPDATE (which can be transported over UDP), requires more processing than a NOTIFY, and does not allow the server to perform asynchronous updates.

This document RECOMMENDS use of a primary / secondary mechanism instead of the use of DNS UPDATE. This section details the primary / secondary mechanism.

### 5.1. Synchronization with a Hidden Primary

Uploading and dynamically updating the zone file on the Synchronization Server can be seen as zone provisioning between the HNA (Hidden Primary) and the Synchronization Server (Secondary Server). This can be handled either in band or out of band.

Note that there is no standard way to distribute a DNS primary between multiple devices. As a result, if multiple devices are candidate for hosting the Hidden Primary, some specific mechanisms should be designed so the home network only selects a single HNA for the Hidden Primary. Selection mechanisms based on HNCP [RFC7788] are good candidates.

The Synchronization Server is configured as a secondary for the Homenet Domain Name. This secondary configuration has been previously agreed between the end user and the provider of the Synchronization Server. In order to set the primary / secondary architecture, the HNA acts as a Hidden Primary Server, which is a regular authoritative DNS Server listening on the WAN interface.

The Hidden Primary Server SHOULD accept SOA [RFC1033], AXFR [RFC1034], and IXFR [RFC1995] queries from its configured secondary DNS server(s). The Hidden Primary Server SHOULD send NOTIFY messages [RFC1996] in order to update Public DNS server zones as updates occur. Because, the Homenet Zones are likely to be small, the HNA MUST implement AXFR and SHOULD implement IXFR.

Hidden Primary Server differs from a regular authoritative server for the home network by:

- Interface Binding: the Hidden Primary Server listens on the WAN Interface, whereas a regular authoritative server for the home network would listen on the home network interface.
- Limited exchanges: the purpose of the Hidden Primary Server is to synchronize with the Synchronization Server, not to serve any zones to end users. As a result, exchanges are performed with specific nodes (the Synchronization Server). Further, exchange types are limited. The only legitimate exchanges are: NOTIFY initiated by the Hidden Primary and IXFR or AXFR exchanges initiated by the Synchronization Server. On the other hand, regular authoritative servers would respond to any hosts, and any DNS query would be processed. The HNA SHOULD filter IXFR/AXFR traffic and drop traffic not initiated by the Synchronization Server. The HNA MUST listen for DNS on TCP and UDP and MUST at least allow SOA lookups of the Homenet Zone.

## 5.2. Securing Synchronization

Exchange between the Synchronization Server and the HNA MUST be secured, at least for integrity protection and for authentication.

TSIG [RFC2845] or SIG(0) [RFC2931] MAY be used to secure the DNS communications between the HNA and the Synchronization Server. TSIG

uses a symmetric key which can be managed by TKEY [RFC2930]. Management of the key involved in SIG(0) is performed through zone updates. How keys are rolled over with SIG(0) is out-of-scope of this document. The advantage of these mechanisms is that they are only associated with the DNS application. Not relying on shared libraries eases testing and integration. On the other hand, using TSIG, TKEY or SIG(0) requires these mechanisms to be implemented on the HNA, which adds code and complexity. Another disadvantage is that TKEY does not provide authentication mechanisms.

Protocols like TLS [RFC5246] / DTLS [RFC6347] MAY be used to secure the transactions between the Synchronization Server and the HNA. The advantage of TLS/DTLS is that this technology is widely deployed, and most of the devices already embed TLS/DTLS libraries, possibly also taking advantage of hardware acceleration. Further, TLS/DTLS provides authentication facilities and can use certificates to authenticate the Synchronization Server and the HNA. On the other hand, using TLS/DTLS requires implementing DNS exchanges over TLS/DTLS, as well as a new service port. This document therefore does NOT RECOMMEND this option.

IPsec [RFC4301] IKEv2 [RFC7296] MAY also be used to secure transactions between the HNA and the Synchronization Server. Similarly to TLS/DTLS, most HNAs already embed an IPsec stack, and IKEv2 supports multiple authentication mechanisms via the EAP framework. In addition, IPsec can be used to protect DNS exchanges between the HNA and the Synchronization Server without any modifications of the DNS server or client. DNS integration over IPsec only requires an additional security policy in the Security Policy Database (SPD). One disadvantage of IPsec is that NATs and firewall traversal may be problematic. However, in our case, the HNA is connected to the Internet, and IPsec communication between the HNA and the Synchronization Server should not be impacted by middle boxes.

How the PSK can be used by any of the TSIG, TLS/DTLS or IPsec protocols: Authentication based on certificates implies a mutual authentication and thus requires the HNA to manage a private key, a public key, or certificates, as well as Certificate Authorities. This adds complexity to the configuration especially on the HNA side. For this reason, we RECOMMEND that the HNA MAY use PSK or certificate base authentication, and that the Synchronization Server MUST support PSK and certificate based authentication.

Note also that authentication of message exchanges between the HNA and the Synchronization Server SHOULD NOT use the external IP address of the HNA to index the appropriate keys. As detailed in Section 9, the IP addresses of the Synchronization Server and the Hidden Primary

are subject to change, for example while the network is being renumbered. This means that the necessary keys to authenticate transaction SHOULD NOT be indexed using the IP address, and SHOULD be resilient to IP address changes.

### 5.3. HNA Security Policies

This section details security policies related to the Hidden Primary / Secondary synchronization.

The Hidden Primary, as described in this document SHOULD drop any queries from the home network. This could be implemented via port binding and/or firewall rules. The precise mechanism deployed is out of scope of this document.

The Hidden Primary SHOULD drop any DNS queries arriving on the WAN interface that are not issued from the Synchronization Server.

The Hidden Primary SHOULD drop any outgoing packets other than DNS NOTIFY query, SOA response, IXFR response or AXFR responses.

The Hidden Primary SHOULD drop any incoming packets other than DNS NOTIFY response, SOA query, IXFR query or AXFR query.

The Hidden Primary SHOULD drop any non protected IXFR or AXFR exchange, depending on how the synchronization is secured.

## 6. DNSSEC compliant Homenet Architecture

[RFC7368] in Section 3.7.3 recommends DNSSEC to be deployed on both the authoritative server and the resolver. The resolver side is out of scope of this document, and only the authoritative part of the server is considered.

Deploying DNSSEC requires signing the zone and configuring a secure delegation. As described in Section 4.1, signing can be performed either by the HNA or by the Outsourcing Infrastructure. Section 6.1 details the implications of these two alternatives. Similarly, the secure delegation can be performed by the HNA or by the Outsourcing Infrastructure. Section 6.2 discusses these two alternatives.

### 6.1. Zone Signing

This section discusses the pros and cons when zone signing is performed by the HNA or by the Outsourcing Infrastructure. It is RECOMMENDED that the HNA signs the zone unless there is a strong argument against this, such as a HNA that is not capable of signing

the zone. In that case zone signing MAY be performed by the Outsourcing Infrastructure on behalf of the HNA.

Reasons for signing the zone by the HNA are:

- 1: Keeping the Homenet Zone and the Public Homenet Zone equal to securely optimize DNS resolution. As the Public Zone is signed with DNSSEC, RRsets are authenticated, and thus DNS responses can be validated even though they are not provided by the authoritative server. This provides the HNA the ability to respond on behalf of the Public Authoritative Server(s). This could be useful for example if, in the future, the HNA announces to the home network that the HNA can act as a local authoritative primary or equivalent for the Homenet Zone. Currently the HNA is not expected to receive authoritative DNS queries, as its IP address is not mentioned in the Public Homenet Zone. On the other hand most HNAs host a resolving function, and could be configured to perform a local lookup to the Homenet Zone instead of initiating a DNS exchange with the Public Authoritative Server(s). Note that outsourcing the zone signing operation means that all DNSSEC queries SHOULD be cached to perform a local lookup, otherwise a resolution with the Public Authoritative Server(s) would be performed.
- 2: Keeping the Homenet Zone and the Public Homenet Zone equal to securely address the connectivity disruption independence detailed in [RFC7368] section 4.4.1 and 3.7.5. As local lookups are possible in case of network disruption, communications within the home network can still rely on the DNSSEC service. Note that outsourcing the zone signing operation does not address connectivity disruption independence with DNSSEC. Instead local lookup would provide DNS as opposed to DNSSEC responses provided by the Public Authoritative Server(s).
- 3: Keeping the Homenet Zone and the Public Homenet Zone equal to guarantee coherence between DNS responses. Using a unique zone is one way to guarantee uniqueness of the responses among servers and places. Issues generated by different views are discussed in more details in Section 7.
- 2: Privacy and Integrity of the DNSSEC Homenet Zone are better guaranteed. When the Zone is signed by the HNA, it makes modification of the DNS data -- for example for flow redirection -- impossible. As a result, signing the Homenet Zone by the HNA provides better protection for end user privacy.

Reasons for signing the zone by the Outsourcing Infrastructure are:

- 1: The HNA may not be capable of signing the zone, most likely because its firmware does not support this function. However this reason is expected to become less and less valid over time.
- 2: Outsourcing DNSSEC management operations. Management operations involve key roll-over, which can be performed automatically by the HNA and transparently for the end user. Avoiding DNSSEC management is mostly motivated by bad software implementations.
- 3: Reducing the impact of HNA replacement on the Public Homenet Zone. Unless the HNA private keys can be extracted and stored off-device, HNA hardware replacement will result in an emergency key roll-over. This can be mitigated by using relatively small TTLs.
- 4: Reducing configuration impact on the end user. Unless there are zero configuration mechanisms in place to provide credentials between the new HNA and the Synchronization Server, authentication associations between the HNA and the Synchronization Server would need to be re-configured. As HNA replacement is not expected to happen regularly, end users may not be at ease with such configuration settings. However, mechanisms as described in [I-D.ietf-homenet-naming-architecture-dhc-options] use DHCP Options to outsource the configuration and avoid this issue.
- 5: The Outsourcing Infrastructure is more likely to handle private keys more securely than the HNA. However, having all private keys in one place may also nullify that benefit.

## 6.2. Secure Delegation

Secure delegation is achieved only if the DS RRset is properly set in the parent zone. Secure delegation can be performed by the HNA or the Outsourcing Infrastructures (that is the Synchronization Server or the Public Authoritative Server(s)).

The DS RRset can be updated manually with nsupdate for example. This requires the HNA or the Outsourcing Infrastructure to be authenticated by the DNS server hosting the parent of the Public Homenet Zone. Such a trust channel between the HNA and the parent DNS server may be hard to maintain with HNAs, and thus may be easier to establish with the Outsourcing Infrastructure. In fact, the

Public Authoritative Server(s) may use Automating DNSSEC Delegation Trust Maintenance [RFC7344].

## 7. Handling Different Views

The Homenet Zone provides information about the home network. Some users may be tempted to have provide responses dependent on the origin of the DNS query. More specifically, some users may be tempted to provide a different view for DNS queries originating from the home network and for DNS queries coming from the Internet. Each view could then be associated with a dedicated Homenet Zone. Note that this document does not specify how DNS queries originating from the home network are addressed to the Homenet Zone. This could be done via hosting the DNS resolver on the HNA for example.

This section is not normative. Section 7.1 details why some nodes may only be reachable from the home network and not from the global Internet. Section 7.2 briefly describes the consequences of having distinct views such as a "home network view" and an "Internet view". Finally, Section 7.3 provides guidance on how to resolve names that are only significant in the home network, without creating different views.

### 7.1. Misleading Reasons for Local Scope DNS Zone

The motivation for supporting different views is to provide different answers dependent on the origin of the DNS query, for reasons such as:

- 1: An end user may want to have services not published on the Internet. Services like the HNA administration interface that provides the GUI to administer your HNA might not seem advisable to publish on the Internet. Similarly, services like the mapper that registers the devices of your home network may also not be desirable to be published on the Internet. In both cases, these services should only be known or used by the network administrator. To restrict the access of such services, the home network administrator may choose to publish these pieces of information only within the home network, where it might be assumed that the users are more trusted than on the Internet. Even though this assumption may not be valid, at least this may reduce the surface of any attack.
- 2: Services within the home network may be reachable using non global IP addresses. IPv4 and NAT may be one reason. On the other hand IPv6 may favor link-local or site-local IP addresses. These IP addresses are not significant outside the boundaries of the home network. As a result, they MAY be



published in the home network view, and SHOULD NOT be published in the Public Homenet Zone.

## 7.2. Consequences

Enabling different views leads to a non-coherent naming system. Depending on where resolution is performed, some services will not be available. This may be especially inconvenient with devices with multiple interfaces that are attached both to the Internet via a 3G/4G interface and to the home network via a WLAN interface. Devices may also cache the results of name resolution, and these cached entries may no longer be valid if a mobile device moves between a homenet connection and an internet connection e.g. a device temporarily loses wifi signal and switches to 3G.

Regarding local-scope IP addresses, such devices may end up with poor connectivity. Suppose, for example, that DNS resolution is performed via the WLAN interface attached to the HNA, and the response provides local-scope IP addresses, but the communication is initiated on the 3G/4G interface. Communications with local-scope addresses will be unreachable on the Internet, thus aborting the communication. The same situation occurs if a device is flip / flopping between various WLAN networks.

Regarding DNSSEC, if the HNA does not sign the Homenet Zone and outsources the signing process, the two views are different, because one is protected with DNSSEC whereas the other is not. Devices with multiple interfaces will have difficulty securing the naming resolution, as responses originating from the home network may not be signed.

For devices with all its interfaces attached to a single administrative domain, that is to say the home network, or the Internet. Incoherence between DNS responses may still also occur if the device is able to perform DNS resolutions both using the DNS resolving server of the home network, or one of the ISP. DNS resolution performed via the HNA or the ISP resolver may be different than those performed over the Internet.

## 7.3. Guidance and Recommendations

As documented in Section 7.2, it is RECOMMENDED to avoid different views. If network administrators choose to implement multiple views, impacts on devices' resolution SHOULD be evaluated.

As a consequence, the Homenet Zone is expected to be an exact copy of the Public Homenet Zone. As a result, services that are not expected to be published on the Internet SHOULD NOT be part of the Homenet

Zone, local-scope addresses SHOULD NOT be part of the Homenet Zone, and when possible, the HNA SHOULD sign the Homenet Zone.

The Homenet Zone is expected to host public information only. It is not the scope of the DNS service to define local home network boundaries. Instead, local scope information is expected to be provided to the home network using local scope naming services. mDNS [RFC6762] DNS-SD [RFC6763] are two examples of these services. Currently mDNS is limited to a single link network. However, future protocols are expected to leverage this constraint as pointed out in [RFC7558].

## 8. Homenet Reverse Zone

This section is focused on the Homenet Reverse Zone.

Firstly, all considerations for the Homenet Zone apply to the Homenet Reverse Zone. The main difference between the Homenet Reverse Zone and the Homenet Zone is that the parent zone of the Homenet Reverse Zone is most likely managed by the ISP. As the ISP also provides the IP prefix to the HNA, it may be able to authenticate the HNA using mechanisms outside the scope of this document e.g. the physical attachment point to the ISP network. If the Reverse Synchronization Server is managed by the ISP, credentials to authenticate the HNA for the zone synchronization may be set automatically and transparently to the end user. [I-D.ietf-homenet-naming-architecture-dhc-options] describes how automatic configuration may be performed.

With IPv6, the domain space for IP addresses is so large that reverse zone may be confronted with scalability issues. How the reverse zone is generated is out of scope of this document. [I-D.howard-dnsop-ip6rdns] provides guidance on how to address scalability issues.

## 9. Renumbering

This section details how renumbering is handled by the Hidden Primary server or the Synchronization Server. Both types of renumbering are discussed i.e. "make-before-break" and "break-before-make".

In the make-before-break renumbering scenario, the new prefix is advertised, the network is configured to prepare the transition to the new prefix. During a period of time, the two prefixes old and new coexist, before the old prefix is completely removed. In the break-before-make renumbering scenario, the new prefix is advertised making the old prefix obsolete.

Renumbering has been extensively described in [RFC4192] and analyzed in [RFC7010] and the reader is expected to be familiar with them before reading this section.

### 9.1. Hidden Primary

In a renumbering scenario, the Hidden Primary is informed it is being renumbered. In most cases, this occurs because the whole home network is being renumbered. As a result, the Homenet Zone will also be updated. Although the new and old IP addresses may be stored in the Homenet Zone, we recommend that only the newly reachable IP addresses be published.

To avoid reachability disruption, IP connectivity information provided by the DNS SHOULD be coherent with the IP plane. In our case, this means the old IP address SHOULD NOT be provided via the DNS when it is not reachable anymore. Let for example TTL be the TTL associated with a RRset of the Homenet Zone, it may be cached for TTL seconds. Let T\_NEW be the time the new IP address replaces the old IP address in the Homenet Zone, and T\_OLD\_UNREACHABLE the time the old IP is not reachable anymore. In the case of the make-before-break, seamless reachability is provided as long as  $T\_OLD\_UNREACHABLE - T\_NEW > 2 * TTL$ . If this is not satisfied, then devices associated with the old IP address in the home network may become unreachable for  $2 * TTL - (T\_OLD\_UNREACHABLE - T\_NEW)$ . In the case of a break-before-make,  $T\_OLD\_UNREACHABLE = T\_NEW$ , and the device may become unreachable up to  $2 * TTL$ .

Once the Homenet Zone file has been updated on the Hidden Primary, the Hidden Primary needs to inform the Outsourcing Infrastructure that the Homenet Zone has been updated and that the IP address to use to retrieve the updated zone has also been updated. Both notifications are performed using regular DNS exchanges. Mechanisms to update an IP address provided by lower layers with protocols like SCTP [RFC4960], MOBIKE [RFC4555] are not considered in this document.

The Hidden Primary SHOULD inform the Synchronization Server that the Homenet Zone has been updated by sending a NOTIFY payload with the new IP address. In addition, this NOTIFY payload SHOULD be authenticated using SIG(0) or TSIG. When the Synchronization Server receives the NOTIFY payload, it MUST authenticate it. Note that the cryptographic key used for the authentication SHOULD be indexed by the Registered Homenet Domain contained in the NOTIFY payload as well as the RRSIG. In other words, the IP address SHOULD NOT be used as an index. If authentication succeeds, the Synchronization Server MUST also notice the IP address has been modified and perform a reachability check before updating its primary configuration. The routability check MAY be performed by sending a SOA request to the

Hidden Primary using the source IP address of the NOTIFY. This exchange is also secured, and if an authenticated response is received from the Hidden Primary with the new IP address, the Synchronization Server SHOULD update its configuration file and retrieve the Homenet Zone using an AXFR or a IXFR exchange.

Note that the primary reason for providing the IP address is that the Hidden Primary is not publicly announced in the DNS. If the Hidden Primary were publicly announced in the DNS, then the IP address update could have been performed using the DNS as described in Section 9.2.

## 9.2. Synchronization Server

Renumbering of the Synchronization Server results in the Synchronization Server changing its IP address. The Synchronization Server is a secondary, so its renumbering does not impact the Homenet Zone. In fact, exchanges to the Synchronization Server are restricted to the Homenet Zone synchronization. In our case, the Hidden Primary MUST be able to send NOTIFY payloads to the Synchronization Server.

If the Synchronization Server is configured in the Hidden Primary configuration file using a FQDN, then the update of the IP address is performed by DNS. More specifically, before sending the NOTIFY, the Hidden Primary performs a DNS resolution to retrieve the IP address of the secondary.

As described in Section 9.1, the Synchronization Server DNS information SHOULD be coherent with the IP plane. Let TTL be the TTL associated with the Synchronization Server FQDN, T\_NEW the time the new IP address replaces the old one and T\_OLD\_UNREACHABLE the time the Synchronization Server is not reachable anymore with its old IP address. Seamless reachability is provided as long as  $T\_OLD\_UNREACHABLE - T\_NEW > 2 * TTL$ . If this condition is not met, the Synchronization Server may be unreachable during  $2 * TTL - (T\_OLD\_UNREACHABLE - T\_NEW)$ . In the case of a break-before-make,  $T\_OLD\_UNREACHABLE = T\_NEW$ , and it may become unreachable up to  $2 * TTL$ .

Some DNS infrastructure uses the IP address to designate the secondary, in which case, other mechanisms must be found. The reason for using IP addresses instead of names is generally to reach an internal interface that is not designated by a FQDN, and to avoid potential bootstrap problems. Such scenarios are considered as out of scope in the case of home networks.

## 10. Privacy Considerations

Outsourcing the DNS Authoritative service from the HNA to a third party raises a few privacy related concerns.

The Homenet Zone contains a full description of the services hosted in the network. These services may not be expected to be publicly shared although their names remain accessible through the Internet. Even though DNS makes information public, the DNS does not expect to make the complete list of services public. In fact, making information public still requires the key (or FQDN) of each service to be known by the resolver in order to retrieve information about the services. More specifically, making mywebsite.example.com public in the DNS, is not sufficient to make resolvers aware of the existence web site. However, an attacker may walk the reverse DNS zone, or use other reconnaissance techniques to learn this information as described in [RFC7707].

In order to prevent the complete Homenet Zone being published on the Internet, AXFR queries SHOULD be blocked on the Public Authoritative Server(s). Similarly, to avoid zone-walking NSEC3 [RFC5155] SHOULD be preferred over NSEC [RFC4034].

When the Homenet Zone is outsourced, the end user should be aware that it provides a complete description of the services available on the home network. More specifically, names usually provides a clear indication of the service and possibly even the device type, and as the Homenet Zone contains the IP addresses associated with the service, they also limit the scope of the scan space.

In addition to the Homenet Zone, the third party can also monitor the traffic associated with the Homenet Zone. This traffic may provide an indication of the services an end user accesses, plus how and when they use these services. Although, caching may obfuscate this information inside the home network, it is likely that outside your home network this information will not be cached.

## 11. Security Considerations

The Homenet Naming Architecture described in this document solves exposing the HNA's DNS service as a DoS attack vector.

### 11.1. Names are less secure than IP addresses

This document describes how an end user can make their services and devices from his home network reachable on the Internet by using names rather than IP addresses. This exposes the home network to attackers, since names are expected to include less entropy than IP

addresses. In fact, with IP addresses, the Interface Identifier is 64 bits long leading to up to  $2^{64}$  possibilities for a given subnetwork. This is not to mention that the subnet prefix is also of 64 bits long, thus providing up to  $2^{64}$  possibilities. On the other hand, names used either for the home network domain or for the devices present less entropy (livebox, router, printer, nicolas, jennifer, ...) and thus potentially exposes the devices to dictionary attacks.

#### 11.2. Names are less volatile than IP addresses

IP addresses may be used to locate a device, a host or a service. However, home networks are not expected to be assigned a time invariant prefix by ISPs. As a result, observing IP addresses only provides some ephemeral information about who is accessing the service. On the other hand, names are not expected to be as volatile as IP addresses. As a result, logging names over time may be more valuable than logging IP addresses, especially to profile an end user's characteristics.

PTR provides a way to bind an IP address to a name. In that sense, responding to PTR DNS queries may affect the end user's privacy. For that reason end users may choose not to respond to PTR DNS queries and MAY instead return a NXDOMAIN response.

#### 11.3. DNS Reflection Attacks

An attacker performs a reflection attack when it sends traffic to one or more intermediary nodes (reflectors), that in turn send back response traffic to the victim. Motivations for using an intermediary node might be anonymity of the attacker, as well as amplification of the traffic. Typically, when the intermediary node is a DNSSEC server, the attacker sends a DNSSEC query and the victim is likely to receive a DNSSEC response. This section analyzes how the different components may be involved as a reflector in a reflection attack. Section 11.3.1 considers the Hidden Primary, Section 11.3.2 the Synchronization Server, and Section 11.3.3 the Public Authoritative Server(s).

##### 11.3.1. Reflection Attack involving the Hidden Primary

With the specified architecture, the Hidden Primary is only expected to receive DNS queries of type SOA, AXFR or IXFR. This section analyzes how these DNS queries may be used by an attacker to perform a reflection attack.

DNS queries of type AXFR and IXFR use TCP and as such are less subject to reflection attacks. This makes SOA queries the only

remaining practical vector of attacks for reflection attacks, based on UDP.

SOA queries are not associated with a large amplification factor compared to queries of type "ANY" or to query of non existing FQDNs. This reduces the probability a DNS query of type SOA will be involved in a DDoS attack.

SOA queries are expected to follow a very specific pattern, which makes rate limiting techniques an efficient way to limit such attacks, and associated impact on the naming service of the home network.

Motivations for such a flood might be a reflection attack, but could also be a resource exhaustion attack performed against the Hidden Primary. The Hidden Primary only expects to exchange traffic with the Synchronization Server, that is its associated secondary. Even though secondary servers may be renumbered as mentioned in Section 9, the Hidden Primary is likely to perform a DNSSEC resolution and find out the associated secondary's IP addresses in use. As a result, the Hidden Primary is likely to limit the origin of its incoming traffic based on the origin IP address.

With filtering rules based on IP address, SOA flooding attacks are limited to forged packets with the IP address of the secondary server. In other words, the only victims are the Hidden Primary itself or the secondary. There is a need for the Hidden Primary to limit that flood to limit the impact of the reflection attack on the secondary, and to limit the resource needed to carry on the traffic by the HNA hosting the Hidden Primary. On the other hand, mitigation should be performed appropriately, so as to limit the impact on the legitimate SOA sent by the secondary.

The main reason for the Synchronization Server sending a SOA query is to update the SOA RRset after the TTL expires, to check the serial number upon the receipt of a NOTIFY query from the Hidden Primary, or to re-send the SOA request when the response has not been received. When a flood of SOA queries is received by the Hidden Primary, the Hidden Primary may assume it is involved in an attack.

There are few legitimate time slots when the secondary is expected to send a SOA query. Suppose  $T_{NOTIFY}$  is the time a NOTIFY is sent by the Hidden Primary,  $T_{SOA}$  the last time the SOA has been queried,  $TTL$  the TTL associated to the SOA, and  $T_{REFRESH}$  the refresh time defined in the SOA RRset. The specific time SOA queries are expected can be for example  $T_{NOTIFY}$ ,  $T_{SOA} + 2/3 TTL$ ,  $T_{SOA} + TTL$ ,  $T_{SOA} + T_{REFRESH}$ , and. Outside a few minutes following these specific time slots, the probability that the HNA discards a legitimate SOA query

is very low. Within these time slots, the probability the secondary may have its legitimate query rejected is higher. If a legitimate SOA is discarded, the secondary will re-send SOA query every "retry time" second until "expire time" seconds occurs, where "retry time" and "expire time" have been defined in the SOA.

As a result, it is RECOMMENDED to set rate limiting policies to protect HNA resources. If a flood lasts more than the expired time defined by the SOA, it is RECOMMENDED to re-initiate a synchronization between the Hidden Primary and the secondaries.

#### 11.3.2. Reflection Attacks involving the Synchronization Server

The Synchronization Server acts as a secondary coupled with the Hidden Primary. The secondary expects to receive NOTIFY query, SOA responses, AXFR and IXFR responses from the Hidden Primary.

Sending a NOTIFY query to the secondary generates a NOTIFY response as well as initiating an SOA query exchange from the secondary to the Hidden Primary. As mentioned in [RFC1996], this is a known "benign denial of service attack". As a result, the Synchronization Server SHOULD enforce rate limiting on sending SOA queries and NOTIFY responses to the Hidden Primary. Most likely, when the secondary is flooded with valid and signed NOTIFY queries, it is under a replay attack which is discussed in Section 11.5. The key thing here is that the secondary is likely to be designed to be able to process much more traffic than the Hidden Primary hosted on a HNA.

This paragraph details how the secondary may limit the NOTIFY queries. Because the Hidden Primary may be renumbered, the secondary SHOULD NOT perform permanent IP filtering based on IP addresses. In addition, a given secondary may be shared among multiple Hidden Primaries which make filtering rules based on IP harder to set. The time at which a NOTIFY is sent by the Hidden Primary is not predictable. However, a flood of NOTIFY messages may be easily detected, as a NOTIFY originated from a given Homenet Zone is expected to have a very limited number of unique source IP addresses, even when renumbering is occurring. As a result, the secondary, MAY rate limit incoming NOTIFY queries.

On the Hidden Primary side, it is recommended that the Hidden Primary sends a NOTIFY as long as the zone has not been updated by the secondary. Multiple SOA queries may indicate the secondary is under attack.



### 11.3.3. Reflection Attacks involving the Public Authoritative Servers

Reflection attacks involving the Public Authoritative Server(s) are similar to attacks on any Outsourcing Infrastructure. This is not specific to the architecture described in this document, and thus are considered as out of scope.

In fact, one motivation of the architecture described in this document is to expose the Public Authoritative Server(s) to attacks instead of the HNA, as it is believed that the Public Authoritative Server(s) will be better able to defend itself.

### 11.4. Flooding Attack

The purpose of flooding attacks is mostly resource exhaustion, where the resource can be bandwidth, memory, or CPU for example.

One goal of the architecture described in this document is to limit the surface of attack on the HNA. This is done by outsourcing the DNS service to the Public Authoritative Server(s). By doing so, the HNA limits its DNS interactions between the Hidden Primary and the Synchronization Server. This limits the number of entities the HNA interacts with as well as the scope of DNS exchanges - NOTIFY, SOA, AXFR, IXFR.

The use of an authenticated channel with SIG(0) or TSIG between the HNA and the Synchronization Server, enables detection of illegitimate DNS queries, so appropriate action may be taken - like dropping the queries. If signatures are validated, then most likely, the HNA is under a replay attack, as detailed in Section 11.5

In order to limit the resource required for authentication, it is recommended to use TSIG that uses symmetric cryptography over SIG(0) that uses asymmetric cryptography.

### 11.5. Replay Attack

Replay attacks consist of an attacker either resending or delaying a legitimate message that has been sent by an authorized user or process. As the Hidden Primary and the Synchronization Server use an authenticated channel, replay attacks are mostly expected to use forged DNS queries in order to provide valid traffic.

From the perspective of an attacker, using a correctly authenticated DNS query may not be detected as an attack and thus may generate a response. Generating and sending a response consumes more resources than either dropping the query by the defender, or generating the query by the attacker, and thus could be used for resource exhaustion

attacks. In addition, as the authentication is performed at the DNS layer, the source IP address could be impersonated in order to perform a reflection attack.

Section 11.3 details how to mitigate reflection attacks and Section 11.4 details how to mitigate resource exhaustion. Both sections assume a context of DoS with a flood of DNS queries. This section suggests a way to limit the attack surface of replay attacks.

As SIG(0) and TSIG use inception and expiration time, the time frame for replay attack is limited. SIG(0) and TSIG recommends a fudge value of 5 minutes. This value has been set as a compromise between possibly loose time synchronization between devices and the valid lifetime of the message. As a result, better time synchronization policies could reduce the time window of the attack.

## 12. IANA Considerations

This document has no actions for IANA.

## 13. Acknowledgment

The authors wish to thank Philippe Lemordant for its contributions on the early versions of the draft; Ole Troan for pointing out issues with the IPv6 routed home concept and placing the scope of this document in a wider picture; Mark Townsley for encouragement and injecting a healthy debate on the merits of the idea; Ulrik de Bie for providing alternative solutions; Paul Mockapetris, Christian Jacquenet, Francis Dupont and Ludovic Eschard for their remarks on HNA and low power devices; Olafur Gudmundsson for clarifying DNSSEC capabilities of small devices; Simon Kelley for its feedback as dnsmasq implementer; Andrew Sullivan, Mark Andrew, Ted Lemon, Mikael Abrahamson, Michael Richardson and Ray Bellis for their feedback on handling different views as well as clarifying the impact of outsourcing the zone signing operation outside the HNA; Mark Andrew and Peter Koch for clarifying the renumbering.

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Appendix A. Document Change Log

[RFC Editor: This section is to be removed before publication]

-08

- 1: Clarification of the meaning of CPE. The architecture does not consider a single CPE. The CPE represents multiple functions.

-07:

- 1: Ray Hunter is added as a co-author.

-06:

- 2: Ray Hunter is added in acknowledgment.
- 3: Adding Renumbering section with comments from Dallas meeting
- 4: Replacing Master / Primary - Slave / Secondary

Security Consideration has been updated with Reflection attacks, flooding attacks, and replay attacks.

-05:

\*Clarifying on handling different views:

- 1: How the CPE may be involved in the resolution and responds without necessarily requesting the Public Authoritative Server(s) (and eventually the Hidden Primary)
- 2: How to handle local scope resolution that is link-local, site-local and NAT IP addresses as well as Private domain names that the administrator does not want to publish outside the home network.

Adding a Privacy Considerations Section

Clarification on pro/cons outsourcing zone-signing

Documenting how to handle reverse zones

Adding reference to RFC 2308

-04:

\*Clarifications on zone signing

- \*Rewording

- \*Adding section on different views

- \*architecture clarifications

-03:

- \*Simon's comments taken into consideration

- \*Adding SOA, PTR considerations

- \*Removing DNSSEC performance paragraphs on low power devices

- \*Adding SIG(0) as a mechanism for authenticating the servers

- \*Goals clarification: the architecture described in the document 1) does not describe new protocols, and 2) can be adapted to specific cases for advance users.

-02:

- \*remove interfaces: "Public Authoritative Server Naming Interface" is replaced by "Public Authoritative Server(s)y(ies)". "Public Authoritative Server Management Interface" is replaced by "Synchronization Server".

-01.3:

- \*remove the authoritative / resolver services of the CPE. Implementation dependent

- \*remove interactions with mdns and dhcp. Implementation dependent.

- \*remove considerations on low powered devices

- \*remove position toward homenet arch

- \*remove problem statement section

-01.2:

- \* add a CPE description to show that the architecture can fit CPEs

- \* specification of the architecture for very low powered devices.

- \* integrate mDNS and DHCP interactions with the Homenet Naming Architecture.

\* Restructuring the draft. 1) We start from the homenet-arch draft to derive a Naming Architecture, then 2) we show why CPE need mechanisms that do not expose them to the Internet, 3) we describe the mechanisms.

\* I remove the terminology and expose it in the figures A and B.

\* remove the Front End Homenet Naming Architecture to Homenet Naming

-01:

\* Added C. Griffiths as co-author.

\* Updated section 5.4 and other sections of draft to update section on Hidden Primary / Slave functions with CPE as Hidden Primary/Homenet Server.

\* For next version, address functions of MDNS within Homenet Lan and publishing details northbound via Hidden Primary.

-00: First version published.

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Auto-Configuration of a Network of Hybrid Unicast/Multicast DNS-Based  
Service Discovery Proxy Nodes  
draft-ietf-homenet-hybrid-proxy-zeroconf-02

Abstract

This document describes how a proxy functioning between Unicast DNS-Based Service Discovery and Multicast DNS can be automatically configured using an arbitrary network-level state sharing mechanism.

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## 1. Introduction

Section 3 ("Hybrid Proxy Operation") of [I-D.ietf-dnssd-hybrid] describes how to translate queries from Unicast DNS-Based Service Discovery described in [RFC6763] to Multicast DNS described in [RFC6762], and how to filter the responses and translate them back to unicast DNS.

This document describes what sort of configuration the participating hybrid proxy servers require, as well as how it can be provided using any network-wide state sharing mechanism such as link-state routing protocol or Home Networking Control Protocol [I-D.ietf-homenet-hncp]. The document also describes a naming scheme which does not even need to be same across the whole covered network to work as long as the specified conflict resolution works. The scheme can be used to provision both forward and reverse DNS zones which employ hybrid proxy for heavy lifting.

This document does not go into low level encoding details of the Type-Length-Value (TLV) data that we want synchronized across a network. Instead, we just specify what needs to be available, and assume every node that needs it has it available.

We go through the mandatory specification of the language used in Section 2, then describe what needs to be configured in hybrid proxies and participating DNS servers across the network in Section 3. How the data is exchanged using arbitrary TLVs is described in Section 4. Finally, some overall notes on desired behavior of different software components is mentioned in Section 5.

## 2. Requirements language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

## 3. Hybrid proxy - what to configure

Beyond the low-level translation mechanism between unicast and multicast service discovery, the hybrid proxy draft [I-D.ietf-dnssd-hybrid] describes just that there have to be NS records pointing to hybrid proxy responsible for each link within the covered network.

In zero-configuration case, choosing the links to be covered is also non-trivial choice; we can use the border discovery functionality (if available) to determine internal and external links. Or we can use some other protocol's presence (or lack of it) on a link to determine internal links within the covered network, and some other signs (depending on the deployment) such as DHCPv6 Prefix Delegation (as described in [RFC3633]) to determine external links that should not be covered.

For each covered link we want forward DNS zone delegation to an appropriate node which is connected to a link, and running hybrid proxy. Therefore the links' forward DNS zone names should be unique

across the network. We also want to populate reverse DNS zone similarly for each IPv4 or IPv6 prefix in use.

There should be DNS-SD browse domain list provided for the network's domain which contains each physical link only once, regardless of how many nodes and hybrid proxy implementations are connected to it.

Yet another case to consider is the list of DNS-SD domains that we want hosts to enumerate for browse domain lists. Typically, it contains only the local network's domain, but there may be also other networks we may want to pretend to be local but are in different scope, or controlled by different organization. For example, a home user might see both home domain's services (TBD-TLD), as well as ISP's services under `isp.example.com`.

### 3.1. Conflict resolution within network

Any naming-related choice on node may have conflicts in the network given that we require only distributed loosely synchronized database. We assume only that the underlying protocol used for synchronization has some concept of precedence between nodes originating conflicting information, and in case of conflict, the higher precedence node MUST keep the name they have chosen. The one(s) with lower precedence MUST either try different one (that is not in use at all according to the current link state information), or choose not to publish the name altogether.

If a node needs to pick a different name, any algorithm works, although simple algorithm choice is just like the one described in Multicast DNS[RFC6762]: append -2, -3, and so forth, until there are no conflicts in the network for the given name.

### 3.2. Per-link DNS-SD forward zone names

How to name the links of a whole network in automated fashion? Two different approaches seem obvious:

1. Unique link name based - `(unique-link).(domain)`.
2. Node and link name - `(link).(unique-node).(domain)`.

The first choice is appealing as it can be much more friendly (especially given manual configuration). For example, it could mean just `lan.example.com` and `wlan.example.com` for a simple home network. The second choice, on the other hand, has a nice property of being local choice as long as node name can be made unique.

The type of naming scheme to use can be left as implementation option. And the actual names themselves SHOULD be also overridable, if the end-user wants to customize them in some way.

### 3.3. Reasonable defaults

Note that any manual configuration, which SHOULD be possible, MUST override the defaults provided here or chosen by the creator of the implementation.

#### 3.3.1. Network-wide unique link name (scheme 1)

It is not obvious how to produce network-wide unique link names for the (unique-link).(domain) scheme. One option would be to base it on type of physical network layer, and then hope that the number of the networks won't be significant enough to confuse (e.g. "lan", or "wlan").

The network-wide unique link names should be only used in small networks. Given a larger network, after conflict resolution, identifying which link is 'lan-42.example.com' may be challenging.

#### 3.3.2. Node name (scheme 2)

Our recommendation is to use some short form which indicates the type of node it is, for example, "openwrt.example.com". As the name is visible to users, it should be kept as short as possible. In theory even more exact model could be helpful, for example, "openwrt-buffalo-wzr-600-dhr.example.com". In practice providing some other records indicating exact node information (and access to management UI) is more sensible.

#### 3.3.3. Link name (scheme 2)

Recommendation for (link) portion of (link).(node).(domain) is to use physical network layer type as base, or possibly even just interface name on the node if it's descriptive enough. For example, "eth0.openwrt.example.com" and "wlan0.openwrt.example.com" may be good enough.

## 4. TLVs

To implement this specification fully, support for following three different TLVs is needed. However, only the DNS Delegated Zone TLVs MUST be supported, and the other two SHOULD be supported.

#### 4.1. DNS Delegated Zone TLV

This TLV is effectively a combined NS and A/AAAA record for a zone. It MUST be supported by implementations conforming to this specification. Implementations SHOULD provide forward zone per link (or optimizing a bit, zone per link with Multicast DNS traffic). Implementations MAY provide reverse zone per prefix using this same mechanism. If multiple nodes advertise same reverse zone, it should be assumed that they all have access to the link with that prefix. However, as noted in Section 5.3, mainly only the node with highest precedence on the link should publish this TLV.

Contents:

- o Address field is IPv6 address (e.g. 2001:db8::3) or IPv4 address mapped to IPv6 address (e.g. ::FFFF:192.0.2.1) where the authoritative DNS server for Zone can be found. If the address field is all zeros, the Zone is under global DNS hierarchy and can be found using normal recursive name lookup starting at the authoritative root servers (This is mostly relevant with the S bit below).
- o S-bit indicates that this delegated zone consists of a full DNS-SD domain, which should be used as base for DNS-SD domain enumeration (that is, (field).\_dns-sd.\_udp.(zone) exists). Forward zones MAY have this set. Reverse zones MUST NOT have this set. This can be used to provision DNS search path to hosts for non-local services (such as those provided by ISP, or other manually configured service providers).
- o B-bit indicates that this delegated zone should be included in network's DNS-SD browse list of domains at b.\_dns-sd.\_udp.(domain). Local forward zones SHOULD have this set. Reverse zones SHOULD NOT have this set.
- o L-bit indicates that this delegated zone should be included in the network's DNS-SD legacy browse list of domains at lb.\_dns-sd.\_udp.(DOMAIN-NAME). Local forward zones SHOULD have this bit set, reverse zones SHOULD NOT.
- o Zone is the label sequence of the zone, encoded according to section 3.1. ("Name space definitions") of [RFC1035]. Note that name compression is not required here (and would not have any point in any case), as we encode the zones one by one. The zone MUST end with an empty label.

In case of a conflict (same zone being advertised by multiple parties with different address or bits), conflict should be addressed according to Section 3.1.

#### 4.2. Domain Name TLV

This TLV is used to indicate the base (domain) to be used for the network. If multiple nodes advertise different ones, the conflict resolution rules in Section 3.1 should result in only the one with highest precedence advertising one, eventually. In case of such conflict, user SHOULD be notified somehow about this, if possible, using the configuration interface or some other notification mechanism for the nodes. Like the Zone field in Section 4.1, the Domain Name TLV's contents consist of a single DNS label sequence.

This TLV SHOULD be supported if at all possible. It may be derived using some future DHCPv6 option, or be set by manual configuration. Even on nodes without manual configuration options, being able to read the domain name provided by a different node could make the user experience better due to consistent naming of zones across the network.

By default, if no node advertises domain name TLV, hard-coded default (TBD) should be used.

#### 4.3. Node Name TLV

This TLV is used to advertise a node's name. After the conflict resolution procedure described in Section 3.1 finishes, there should be exactly zero to one nodes publishing each node name. The contents of the TLV should be a single DNS label.

This TLV SHOULD be supported if at all possible. If not supported, and another node chooses to use the (link).(node) naming scheme with this node's name, the contents of the network's domain may look misleading (but due to conflict resolution of per-link zones, still functional).

If the node name has been configured manually, and there is a conflict, user SHOULD be notified somehow about this, if possible, using the configuration interface or some other notification mechanism for the nodes.

#### 5. Desirable behavior



### 5.1. DNS search path in DHCP requests

The nodes following this specification SHOULD provide the used (domain) as one item in the search path to it's hosts, so that DNS-SD browsing will work correctly. They also SHOULD include any DNS Delegated Zone TLVs' zones, that have S bit set.

### 5.2. Hybrid proxy

The hybrid proxy implementation SHOULD support both forward zones, and IPv4 and IPv6 reverse zones. It SHOULD also detect whether or not there are any Multicast DNS entities on a link, and make that information available to the network zeroconf daemon (if implemented separately). This can be done by (for example) passively monitoring traffic on all covered links, and doing infrequent service enumerations on links that seem to be up, but without any Multicast DNS traffic (if so desired).

Hybrid proxy nodes MAY also publish it's own name via Multicast DNS (both forward A/AAAA records, as well as reverse PTR records) to facilitate applications that trace network topology.

### 5.3. Hybrid proxy network zeroconf daemon

The daemon should avoid publishing TLVs about links that have no Multicast DNS traffic to keep the DNS-SD browse domain list as concise as possible. It also SHOULD NOT publish delegated zones for links for which zones already exist by another node with higher precedence.

The daemon (or other entity with access to the TLVs) SHOULD generate zone information for DNS implementation that will be used to serve the (domain) zone to hosts. Domain Name TLV described in Section 4.2 should be used as base for the zone, and then all DNS Delegated Zones described in Section 4.1 should be used to produce the rest of the entries in zone (see Appendix A.4 for example interpretation of the TLVs in Appendix A.3).

## 6. Limited zone stitching for host name resolution

Section 4.1 of the hybrid proxy specification [I-D.ietf-dnssd-hybrid] notes that the stitching of multiple .local zones into a single DNS-SD zone is to be defined later. This specification does not even attempt that, but for the purpose of host name resolution, it is possible to use the set of DNS Delegated Zone TLVs with S-bit or B-bit set to also provide host naming for the (domain). It is done by simply rewriting A/AAAA queries for (name).(domain) to every (name).(ddz-subdomain).(domain), and providing response to the host

when the first non-empty one is received, rewritten back to (name).(domain).

While this scheme is not very scalable, as it multiplies the number of queries by the number of links (given no response in cache), it does work in small networks with relatively few sub-domains.

## 7. Security Considerations

There is a trade-off between security and zero-configuration in general; if used network state synchronization protocol is not authenticated (and in zero-configuration case, it most likely is not), it is vulnerable to local spoofing attacks. We assume that this scheme is used either within (lower layer) secured networks, or with not-quite-zero-configuration initial set-up.

If some sort of dynamic inclusion of links to be covered using border discovery or such is used, then effectively service discovery will share fate with border discovery (and also security issues if any).

## 8. IANA Considerations

This document has no actions for IANA.

## 9. References

### 9.1. Normative references

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- [RFC1035] Mockapetris, P., "Domain names - implementation and specification", STD 13, RFC 1035, DOI 10.17487/RFC1035, November 1987, <<http://www.rfc-editor.org/info/rfc1035>>.
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## 9.2. Informative references

[I-D.ietf-homenet-hncp]  
Stenberg, M., Barth, S., and P. Pfister, "Home Networking Control Protocol", draft-ietf-homenet-hncp-09 (work in progress), August 2015.

[RFC3633] Troan, O. and R. Droms, "IPv6 Prefix Options for Dynamic Host Configuration Protocol (DHCP) version 6", RFC 3633, DOI 10.17487/RFC3633, December 2003, <<http://www.rfc-editor.org/info/rfc3633>>.

[RFC3646] Droms, R., Ed., "DNS Configuration options for Dynamic Host Configuration Protocol for IPv6 (DHCPv6)", RFC 3646, DOI 10.17487/RFC3646, December 2003, <<http://www.rfc-editor.org/info/rfc3646>>.

## 9.3. URIs

[1] <https://github.com/sbyx/hnetd/>

## Appendix A. Example configuration

### A.1. Used topology

Let's assume home network that looks like this:

```

      | [0]
      +-----+
      | CER |
      +-----+
    [1]/       \ [2]
      /         \
+-----+ +-----+
| IR1 | - | IR2 |
+-----+ +-----+
| [3] |   | [4] |

```

We're not really interested about links [0], [1] and [2], or the links between IRs. Given the optimization described in Section 4.1, they should not produce anything to network's Multicast DNS state (and therefore to DNS either) as there isn't any Multicast DNS traffic there.

The user-visible set of links are [3] and [4]; each consisting of a LAN and WLAN link. We assume that ISP provides 2001:db8:1234::/48 prefix to be delegated in the home via [0].

#### A.2. Zero-configuration steps

Given implementation that chooses to use the second naming scheme (link).(node).(domain), and no configuration whatsoever, here's what happens (the steps are interleaved in practice but illustrated here in order):

1. Network-level state synchronization protocol runs, nodes get effective precedences. For ease of illustration, CER winds up with 2, IR1 with 3, and IR2 with 1.
2. Prefix delegation takes place. IR1 winds up with 2001:db8:1234:11::/64 for LAN and 2001:db8:1234:12::/64 for WLAN. IR2 winds up with 2001:db8:1234:21::/64 for LAN and 2001:db8:1234:22::/64 for WLAN.
3. IR1 is assumed to be reachable at 2001:db8:1234:11::1 and IR2 at 2001:db8:1234:21::1.
4. Each node wants to be called 'node' due to lack of branding in drafts. They announce that using the node name TLV defined in Section 4.3. They also advertise their local zones, but as that information may change, it's omitted here.
5. Conflict resolution ensues. As IR1 has precedence over the rest, it becomes "node". CER and IR2 have to rename, and (depending on timing) one of them becomes "node-2" and other one "node-3". Let us assume IR2 is "node-2". During conflict resolution, each node publishes TLVs for it's own set of delegated zones.
6. CER learns ISP-provided domain "isp.example.com" using DHCPv6 domain list option defined in [RFC3646]. The information is passed along as S-bit enabled delegated zone TLV.

#### A.3. TLV state

Once there is no longer any conflict in the system, we wind up with following TLVs (NN is used as abbreviation for Node Name, and DZ for Delegated Zone TLVs):

(from CER)

DZ {s=1,zone="isp.example.com"}

(from IR1)

NN {name="node"}

DZ {address=2001:db8:1234:11::1, b=1,  
zone="lan.node.example.com."}

DZ {address=2001:db8:1234:11::1,  
zone="1.1.0.0.4.3.2.1.8.b.d.0.1.0.0.2.ip6.arpa."}

DZ {address=2001:db8:1234:11::1, b=1,  
zone="wlan.node.example.com."}

DZ {address=2001:db8:1234:11::1,  
zone="2.1.0.0.4.3.2.1.8.b.d.0.1.0.0.2.ip6.arpa."}

(from IR2)

NN {name="node-2"}

DZ {address=2001:db8:1234:21::1, b=1,  
zone="lan.node-2.example.com."}

DZ {address=2001:db8:1234:21::1,  
zone="1.2.0.0.4.3.2.1.8.b.d.0.1.0.0.2.ip6.arpa."}

DZ {address=2001:db8:1234:21::1, b=1,  
zone="wlan.node-2.example.com."}

DZ {address=2001:db8:1234:21::1,  
zone="2.2.0.0.4.3.2.1.8.b.d.0.1.0.0.2.ip6.arpa."}

#### A.4. DNS zone

In the end, we should wind up with following zone for (domain) which is example.com in this case, available at all nodes, just based on dumping the delegated zone TLVs as NS+AAAA records, and optionally domain list browse entry for DNS-SD:

```
b._dns_sd._udp PTR lan.node
b._dns_sd._udp PTR wlan.node

b._dns_sd._udp PTR lan.node-2
b._dns_sd._udp PTR wlan.node-2

node AAAA 2001:db8:1234:11::1
node-2 AAAA 2001:db8:1234:21::1

node NS node
node-2 NS node-2
```

```
1.1.0.0.4.3.2.1.8.b.d.0.1.0.0.2.ip6.arpa. NS node.example.com.
2.1.0.0.4.3.2.1.8.b.d.0.1.0.0.2.ip6.arpa. NS node.example.com.
1.2.0.0.4.3.2.1.8.b.d.0.1.0.0.2.ip6.arpa. NS node-2.example.com.
2.2.0.0.4.3.2.1.8.b.d.0.1.0.0.2.ip6.arpa. NS node-2.example.com.
```

Internally, the node may interpret the TLVs as it chooses to, as long as externally defined behavior follows semantics of what's given in the above.

#### A.5. Interaction with hosts

So, what do the hosts receive from the nodes? Using e.g. DHCPv6 DNS options defined in [RFC3646], DNS server address should be one (or multiple) that point at DNS server that has the zone information described in Appendix A.4. Domain list provided to hosts should contain both "example.com" (the hybrid-enabled domain), as well as the externally learned domain "isp.example.com".

When hosts start using DNS-SD, they should check both b.\_dns-sd.\_udp.example.com, as well as b.\_dns-sd.\_udp.isp.example.com for list of concrete domains to browse, and as a result services from two different domains will seem to be available.

#### Appendix B. Implementation

There is an prototype implementation of this draft at [hnetd github repository \[1\]](#) which contains variety of other homenet WG-related things' implementation too.

#### Appendix C. Why not just proxy Multicast DNS?

Over the time number of people have asked me about how, why, and if we should proxy (originally) link-local Multicast DNS over multiple links.

At some point I meant to write a draft about this, but I think I'm too lazy; so some notes left here for general amusement of people (and to be removed if this ever moves beyond discussion piece).

### C.1. General problems

There are two main reasons why Multicast DNS is not proxyable in the general case.

First reason is the conflict resolution depends on the RRsets staying constant. That is not possible across multiple links (due to e.g. link-local addresses having to be filtered). Therefore, conflict resolution breaks, or at least requires ugly hacks to work around.

A simple, but not really working workaround for this is to make sure that in conflict resolution, propagated resources always loses. Given that the proxy function only removes records, the result SHOULD be consistently original set of records winning. Even with that, the conflict resolution will effectively cease working, allowing for two instances of same name to exist (as both think they 'own' the name due to locally seen higher precedence).

Given some more extra logic, it is possible to make this work by having proxies be aware of both the original record sets, and effectively enforcing the correct conflict resolution results by (for example) passing the unfiltered packets to the losing party just to make sure they renumber, or by altering the RR sets so that they will consistently win (by inserting some lower rrclass/rrtype records). As the conflicts happen only in rrclass=1/rrtype=28, it is easy enough to add e.g. extra TXT record (rrtype 16) to force precedence even when removing the later rrtype 28 record. Obviously, this new RRset must never wind up near the host with the higher precedence, or it will cause spurious renaming loops.

Second reason is timing, which is relatively tight in the conflict resolution phase, especially given lossy and/or high latency networks.

### C.2. Stateless proxying problems

In general, typical stateless proxy has to involve flooding, as Multicast DNS assumes that most messages are received by every host. And it won't scale very well, as a result.

The conflict resolution is also harder without state. It may result in Multicast DNS responder being in constant probe-announce loop, when it receives altered records, notes that it's the one that should own the record. Given stateful proxying, this would be just a

transient problem but designing stateless proxy that won't cause this is non-trivial exercise.

### C.3. Stateful proxying problems

One option is to write proxy that learns state from one link, and propagates it in some way to other links in the network.

A big problem with this case lies in the fact that due to conflict resolution concerns above, it is easy to accidentally send packets that will (possibly due to host mobility) wind up at the originator of the service, who will then perform renaming. That can be alleviated, though, given clever hacks with conflict resolution order.

The stateful proxying may be also too slow to occur within the timeframe allocated for announcing, leading to excessive later renamings based on delayed finding of duplicate services with same name

A work-around exists for this though; if the game doesn't work for you, don't play it. One option would be simply not to propagate ANY records for which conflict has seen even once. This would work, but result in rather fragile, lossy service discovery infrastructure.

There are some other small nits too; for example, Passive Observation Of Failure (POOF) will not work given stateful proxying. Therefore, it leads to requiring somewhat shorter TTLs, perhaps.

### Appendix D. Acknowledgements

Thanks to Stuart Cheshire for the original hybrid proxy draft and interesting discussion in Orlando, where I was finally convinced that stateful Multicast DNS proxying is a bad idea.

Also thanks to Mark Baugher, Ole Troan, Shwetha Bhandari and Gert Doering for review comments.

### Appendix E. Changelog [RFC Editor: please remove]

draft-ietf-homenet-hybrid-proxy-zeroconf-02:

- o Added subsection on simple zone stitching for host naming purposes.

draft-ietf-homenet-hybrid-proxy-zeroconf-01:



- o Refreshed the draft while waiting on progress of draft-ietf-dnssd-hybrid.

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DHCPv6 Options for Homenet Naming Architecture  
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Abstract

Home network devices are usually constrained devices with reduced network and CPU capabilities. As such, a home network device exposing the authoritative naming service for its home network on the Internet may become vulnerable to resource exhaustion attacks. One way to avoid exposing these devices is to outsource the authoritative service to a third party, e.g. ISP.

The Homenet Naming Authority (HNA) is the designated device in charge of outsourcing the service to a third party, which requires setting up an architecture.

Such settings may be inappropriate for most end users. This document defines DHCPv6 options so any agnostic HNA can automatically proceed to the appropriate configuration and outsource the authoritative naming service for the home network. In most cases, the outsourcing mechanism is transparent for the end user.

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1. Requirements notation

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

2. Terminology

The reader is expected to be familiar with [I-D.ietf-homenet-front-end-naming-delegation] and its terminology section. This section defines terms that have not been defined in [I-D.ietf-homenet-front-end-naming-delegation]:

- Client Public Key: designates a public key generated by the HNA. This key is used as an authentication credential for the HNA.
- Homenet Zone Template: The template used as a basis to generate the Homenet Zone.
- DNS Template Server: The DNS server that hosts the Homenet Zone Template.
- Homenet Reverse Zone: The reverse zone file associated to the Homenet Zone.

3. Introduction

HNAs are usually constrained devices with reduced network and CPU capacities. As such, a HNA hosting on the Internet the authoritative naming service for its home network may become vulnerable to resource exhaustion attacks. Outsourcing the authoritative service to a third

party avoids exposing the HNA to such attacks. This third party can be the ISP or any other independent third party.

Outsourcing the authoritative naming service to a third party requires setting up an architecture designated in this document as the Outsourcing Infrastructure. These settings may be inappropriate for most end users that do not have the sufficient knowledge. To address this issue, this document proposes DHCPv6 options so any agnostic HNA can automatically set the Outsourcing Infrastructure. In most cases, these DHCPv6 options are sufficient and do not require any additional interaction from the end user, thus achieving a zero-config settings. In some other cases, the end user is expected to perform some limited manual configuration.

When the HNA is plugged, the DHCPv6 options described in the document enable:

- 1. To build the Homenet Zone: Building the Homenet Zone requires filling the zone with appropriated bindings such as bindings between the names and the IP addresses of the different devices of the home networks. How the HNA is aware of these binding is out of scope of the document. They may be provided, for example, by the DHCPv6 server hosted on the HNA. On the other hand, building the Homenet Zone also requires configuration parameters like the name of the Registered Domain Name associated to the home network or the Public Authoritative Server(s) the Homenet Zone is outsourced to. These configuration parameters are stored in the Homenet Zone Template. This document describes the Zone Template Option which carries the FQDN associated to the Homenet Zone Template. In order to retrieve the Homenet Zone Template, the HNA sends a query of type AXFR [RFC1034], [RFC5936].
- 2. To upload the Homenet Zone to the Synchronization Server, in charge of publishing the Homenet Zone on the Public Authoritative Server(s). This document describes the Synchronization Server Option that provides the FQDN of the appropriated server. Note that, the document does not consider whether the Homenet Zone is signed or not, and if signed, which entity is responsible to sign it. Such questions are out of the scope of the current document.
- 3. To upload the Homenet Reverse Zone to the Reverse Synchronization Server in charge of publishing the Homenet Reverse Zone on the Reverse Public Authoritative Server(s). This document describes the Reverse Synchronization Server Option that provides the FQDN of the appropriated server. Similarly to item 2., we do not consider in this document if

the Homenet Reverse Zone is signed or not, and if signed who signs it.

- 4. To provide authentication credential (a public key) to the DHCP Server: Information stored in the Homenet Zone Template, the Homenet Zone and Homenet Reverse Zone belongs to the HNA, and only the HNA should be able to update or upload these zones. To authenticate the HNA, this document defines the Client Public Key Option. This option is sent by the HNA to the DHCPv6 server and provides the Client Public Key the HNA uses to authenticate itself. This document does not describe mechanisms used to transmit the Client Public Key from the DHCPv6 server to the appropriate entities. If the DHCPv6 server is not able to provide the Client Public Key to the appropriated entities, then the end user is likely to provide manually the Client Public Key to these entities. This document illustrates two scenarios: one where the DHCPv6 server is responsible for distributing the Client Public Key to the Synchronization Servers and Reverse Synchronization Server. In the other scenarios, the Client Public Key is distributed out of band.

The DHCPv6 options described in this document make possible to configure an Outsourcing Infrastructure with no or little configurations from the end user. A zero-config setting is achieved if the the link between the HNA and the DHCPv6 server and the link between the DHCPv6 server and the various DNS servers (Homenet Zone Server, the Reverse Synchronization Server, Synchronization Server) are trusted. For example, one way to provide a trustworthy connection between the HNA and the DHCPv6 server is defined in [I-D.ietf-dhc-sedhcpv6]. When both links are trusted, the HNA is able to provide its authentication credentials (a Client Public Key) to the DHCPv6 server, that in turn forwards it to the various DNS servers. With the authentication credentials on the DNS servers, the HNA is able to securely update.

If the DHCPv6 server cannot provide the Client Public Key to one of these servers (most likely the Synchronization Server) and the HNA needs to interact with the server, then, the end user is expected to provide the HNA's Client Public Key to these servers (the Reverse Synchronization Server or the Synchronization Server) either manually or using other mechanisms. Such mechanisms are outside the scope of this document. In that case, the authentication credentials need to be provided every time the key is modified. Appendix A provides more details on how different scenarios impact the end users.

The remaining of this document is structured as follows. Section 4 provides an overview of the DHCPv6 options as well as the expected

interactions between the HNA and the various involved entities. This section also provides an overview of available mechanisms to secure DNS transactions and update DNS data. Section 5 describes how the HNA may securely synchronize and update DNS data. Section 6 describes the payload of the DHCPv6 options and Section 7 details how DHCPv6 client, server and relay agent behave. Section 8 lists the new parameters to be registered at the IANA, Section 9 provides security considerations. Finally, Appendix A describes how the HNA may behave and be configured regarding various scenarios.

#### 4. Protocol Overview

This section provides an overview of the HNA's interactions with the Outsourcing Infrastructure in Section 4.1, and so the necessary for its setting. In this document, the configuration is provided via DHCPv6 options. Once configured, the HNA is expected to be able to update and publish DNS data on the different components of the Outsourcing Infrastructure. As a result authenticating and updating mechanisms play an important role in the specification. Section 4.2 provides an overview of the different authentication methods and Section 4.3 provides an overview of the different update mechanisms considered to update the DNS data.

##### 4.1. Architecture and DHCPv6 Options Overview

This section illustrates how a HNA receives the necessary information via DHCPv6 options to outsource its authoritative naming service on the Outsourcing Infrastructure. For the sake of simplicity, this section assumes that the DHCPv6 server is able to communicate to the various DNS servers and to provide them the public key associated with the HNA. Once each server got the public key, the HNA can proceed to transactions in an authenticated and secure way.

This scenario has been chosen as it is believed to be the most popular scenario. This document does not ignore that scenarios where the DHCP Server does not have privileged relations with the Synchronization Server must be considered. These cases are discussed latter in Appendix A. Such scenario does not necessarily require configuration for the end user and can also be zero-config.

The scenario is represented in Figure 1.

- 1: The HNA provides its Client Public Key to the DHCP Server using a Client Public Key Option (OPTION\_PUBLIC\_KEY) and includes the following option codes in its Option Request Option (ORO): Zone Template Option (OPTION\_DNS\_ZONE\_TEMPLATE), the Synchronization Server Option (OPTION\_SYNC\_SERVER) and the

Reverse Synchronization Server Option  
(OPTION\_REVERSE\_SYNC\_SERVER).

- 2: The DHCP Server makes the Client Public Key available to the DNS servers, so the HNA can secure its DNS transactions. How the Client Public Key is transmitted to the various DNS servers is out of scope of this document. Note that the Client Public Key alone is not sufficient to perform the authentication and the key should be, for example, associated with an identifier, or the concerned domain name. How the binding is performed is out of scope of the document. It can be a centralized database or various bindings may be sent to the different servers. Figure 1 represents the specific case where the DHCP Server forwards the set (Client Public Key, Zone Template FQDN) to the DNS Template Server, the set (Client Public Key, IPv6 subnet) to the Reverse Synchronization Server and the set (Client Public Key, Registered Homenet Domain) to the Synchronization Server.
- 3: The DHCP Server responds to the HNA with the requested DHCPv6 options, i.e. the Client Public Key Option (OPTION\_PUBLIC\_KEY), Zone Template Option (OPTION\_DNS\_ZONE\_TEMPLATE), Synchronization Server Option (OPTION\_SYNC\_SERVER), Reverse Synchronization Server Option (OPTION\_REVERSE\_SYNC\_SERVER). Note that this step may be performed in parallel to step 2, or even before. In other words, there is no requirements that step 3 is conducted after step 2.
- 4: Upon receiving the Zone Template Option (OPTION\_DNS\_ZONE\_TEMPLATE), the HNA performs an AXFR DNS query for the Zone Template FQDN. The exchange is authenticated according to the authentication methods defined in the Supported Authentication Methods field of the DHCP option. Once the HNA has retrieved the DNS Zone Template, the HNA can build the Homenet Zone and the Homenet Reverse Zone. Eventually the HNA signs these zones.
- 5: Once the Homenet Reverse Zone has been set, the HNA uploads the zone to the Reverse Synchronization Server. The Reverse Synchronization Server Option (OPTION\_REVERSE\_SYNC\_SERVER) provides the Reverse Synchronization Server FQDN as well as the upload method, and the Supported Authentication Methods protocol to secure the upload.
- 6: Once the Homenet Zone has been set, the HNA uploads the zone to the Synchronization Server. The Synchronization Server Option (OPTION\_SYNC\_SERVER) provides the Synchronization Server FQDN



as well as the upload method and the authentication method to secure the upload.

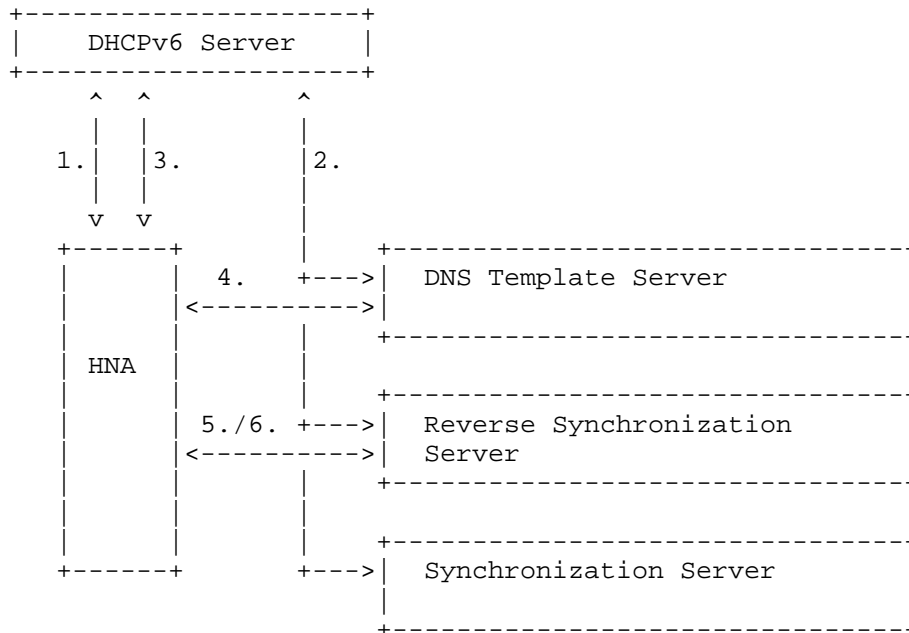


Figure 1: Protocol Overview

As described above, the HNA is likely to interact with various DNS content. More specifically, the HNA is likely to update the:

- Homenet Zone Template: if the configuration of the zone may be changed. This may include additional Public Authoritative Server(s), a different Registered Homenet Domain as the one initially proposed, or a redirection to another domain.
- Homenet Reverse Zone: every time a new device is connected or dis-connected.
- Homenet Zone: every time a new device is connected, dis-connected.

Step 2 and step 3 should be considered as independent steps and could be re-ordered. In fact, the DHCPv6 server does not have to wait for a confirmation from the DNS servers the Client Public Key has been properly received, and is operational by the DNS servers. The DHCP Server is expected to reply upon receiving the Client Public Key Option. The reply to the message with a Client Public Key Option

from the DHCP Server is interpreted by the DHCPv6 client as a confirmation of the reception of the option by the DHCP Server only. It does not indicate whether the server had processed the option or not. Debugging configurations errors or transmission error with one of the DNS servers is let to the HNA and thus is outside of the scope of the DHCPv6. First, it is unlikely a DNS server can validate that the Client Public Key will be operational for the HNA, as multiple causes of errors could occur. For example, the Client Public Key may have been changed during the transmission or by the DHCP Server, or the DNS server may be misconfigured. Second, the number of error codes would be too complex. In addition to multiple causes of errors, multiple architectures and multiple DNS servers may be involved. Third, this may cause significant DHCP Server performance degradation.

In fact, the HNA performs these updates in a secure manner. There are multiple ways to secure a DNS transaction and this document considers two mechanisms: nsupdate and primary/secondary synchronization. Section 4.2 describes the authentication method that may be use to secure the DNS transactions of the HNA. The appropriate authentication methods may, for example, be chosen according to the level of confidentiality or the level of authentication requested by the HNA transactions. Section 4.3 positions the nsupdate and primary/secondary synchronization mechanisms. The update appropriate update mechanism may depend on the for example on the update frequency or the size of the DNS data to update.

#### 4.2. Mechanisms Securing DNS Transactions

Multiple protocols like IPsec [RFC4301] or TLS / DTLS [RFC5246] / [RFC6347] may be used to secure DNS transactions between the HNA and the DNS servers. This document limits its scope to authentication method that have been designed specifically for DNS. This includes DNSSEC [RFC4033], [RFC4034], [RFC4035] that authenticates and provides integrity protection of DNS data, TSIG [RFC2845], [RFC2930] that use a shared secret to secure a transaction between two end points and SIG(0) [RFC2931] authenticates the DNS packet exchanged.

The key issue with TSIG is that a shared secret must be negotiated between the HNA and the server. On the other hand, TSIG performs symmetric cryptography which is light in comparison with asymmetric cryptography used by SIG(0). As a result, over large zone transfer, TSIG may be preferred to SIG(0).

This document does not provide means to distribute shared secret for example using a specific DHCPv6 option. The only assumption made is that the HNA generates or is assigned a public key.

As a result, when the document specifies the transaction is secured with TSIG, it means that either the HNA and the DNS server have been manually configured with a shared secret, or the shared secret has been negotiated using TKEY [RFC2930], and the TKEY exchanged are secured with SIG(0).

Exchanges with the DNS Template Server to retrieve the Homenet Zone Template may be protected by SIG(0), TSIG or DNSSEC. When DNSSEC is used, it means the DNS Template Server only provides integrity protection, and does not necessarily prevent someone else to query the Homenet Zone Template. In addition, DNSSEC is only a way to protect the AXFR queries transaction, in other words, DNSSEC cannot be used to secure updates. If DNSSEC is used to provide integrity protection for the AXFR response, the HNA should proceed to the DNSSEC signature checks. If signature check fails, it MUST reject the response. If the signature check succeeds, the HNA removes all DNSSEC related RRsets (DNSKEY, RRSIG, NSEC\* ...) before building the Homenet Zone. In fact, these DNSSEC related fields are associated to the Homenet Zone Template and not the Homenet Zone.

Any update exchange should use SIG(0) or TSIG to authenticate the exchange.

#### 4.3. Primary / Secondary Synchronization versus DNS Update

As updates only concern DNS zones, this document only considers DNS update mechanisms such as DNS update [RFC2136] [RFC3007] or a primary / secondary synchronization.

The Homenet Zone Template SHOULD be updated with DNS update as it contains static configuration data that is not expected to evolve over time.

The Homenet Reverse Zone and the Homenet Zone can be updated either with DNS update or using a primary / secondary synchronization. As these zones may be large, with frequent updates, we recommend to use the primary / secondary architecture as described in [I-D.ietf-homenet-front-end-naming-delegation]. The primary / secondary mechanism is preferred as it better scales and avoids DoS attacks: First the primary notifies the secondary the zone must be updated, and leaves the secondary to proceed to the update when possible. Then, the NOTIFY message sent by the primary is a small packet that is less likely to load the secondary. At last, the AXFR query performed by the secondary is a small packet sent over TCP (section 4.2 [RFC5936]) which makes unlikely the secondary to perform reflection attacks with a forged NOTIFY. On the other hand, DNS updates can use UDP, packets require more processing than a NOTIFY,

and they do not provide the server the opportunity to postpone the update.

## 5. HNA Configuration

### 5.1. HNA Primary / Secondary Synchronization Configurations

The primary / secondary architecture is described in [I-D.ietf-homenet-front-end-naming-delegation]. The HNA hosts a Hidden Primary that synchronizes with a Synchronization Server or the Reverse Synchronization Server.

When the HNA is plugged its IP address may be unknown to the secondary. The section details how the HNA or primary communicates the necessary information to set up the secondary.

In order to set the primary / secondary configuration, both primary and secondaries must agree on 1) the zone to be synchronized, 2) the IP address and ports used by both primary and secondary.

#### 5.1.1. HNA / Synchronization Server

The HNA is aware of the zone to be synchronized by reading the Registered Homenet Domain in the Homenet Zone Template provided by the Zone Template Option (OPTION\_DNS\_ZONE\_TEMPLATE). The IP address of the secondary is provided by the Synchronization Server Option (OPTION\_SYNC\_SERVER).

The Synchronization Server has been configured with the Registered Homenet Domain and the Client Public Key that identifies the HNA. The only missing information is the IP address of the HNA. This IP address is provided by the HNA by sending a NOTIFY [RFC1996].

When the HNA has built its Homenet Zone, it sends a NOTIFY message to the Synchronization Servers. Upon receiving the NOTIFY message, the secondary reads the Registered Homenet Domain and checks the NOTIFY is sent by the authorized primary. This can be done using the shared secret (TSIG) or the public key (SIG(0)). Once the NOTIFY has been authenticated, the Synchronization Servers might consider the source IP address of the NOTIFY query to configure the primaries attributes.

#### 5.1.2. HNA / Reverse Synchronization Server

The HNA is aware of the zone to be synchronized by looking at its assigned prefix. The IP address of the secondary is provided by the Reverse Synchronization Server Option (OPTION\_REVERSE\_SYNC\_SERVER).

Configuration of the secondary is performed as illustrated in Section 5.1.1.

## 5.2. HNA DNS Data Handling and Update Policies

### 5.2.1. Homenet Zone Template

The Homenet Zone Template contains at least the related fields of the Public Authoritative Server(s) as well as the Homenet Registered Domain, that is SOA, and NS fields. This template might be generated automatically by the owner of the DHCP Server. For example, an ISP might provide a default Homenet Registered Domain as well as default Public Authoritative Server(s). This default settings should provide the HNA the necessary pieces of information to set the homenet naming architecture.

If the Homenet Zone Template is not subject to modifications or updates, the owner of the template might only use DNSSEC to enable integrity check.

On the other hand, the Homenet Zone Template might also be subject to modification by the HNA. The advantage of using the standard DNS zone format is that standard DNS update mechanism can be used to perform updates. These updates might be accepted or rejected by the owner of the Homenet Zone Template. Policies that defines what is accepted or rejected is out of scope of this document. However, this document assumes the Registered Homenet Domain is used as an index by the Synchronization Server, and SIG(0), TSIG are used to authenticate the HNA. As a result, the Registered Homenet Domain should not be modified unless the Synchronization Server can handle with it.

### 5.2.2. DNS (Reverse) Homenet Zone

The Homenet Zone might be generated from the Homenet Zone Template. How the Homenet Zone is generated is out of scope of this document. In some cases, the Homenet Zone might be the exact copy of the Homenet Zone Template. In other cases, it might be generated from the Homenet Zone Template with additional RRsets. In some other cases, the Homenet Zone might be generated without considering the Homenet Zone Template, but only considering specific configuration rules.

In the current document the HNA only sets a single zone that is associated with one single Homenet Registered Domain. The domain might be assigned by the owner of the Homenet Zone Template. This constraint does not prevent the HNA to use multiple domain names. How additional domains are considered is out of scope of this document. One way to handle these additional zones is to configure

static redirections to the Homenet Zone using CNAME [RFC2181], [RFC1034], DNAME [RFC6672] or CNAME+DNAME [I-D.sury-dnsexp-cname-dname].

## 6. Payload Description

This section details the payload of the DHCPv6 options. A few DHCPv6 options are used to advertise a server the HNA may be expected to interact with. Interaction may require to define update and authentication methods. Update fields are shared by multiple DHCPv6 options and are described in separate sections. Section 6.1 describes the Supported Authentication Method field, Section 6.2 describes the Update field, the remaining Section 6.3, Section 6.4, Section 6.5, Section 6.6 describe the DHCPv6 options.

### 6.1. Supported Authentication Methods Field

The Supported Authentication Methods field of the DHCPv6 option represented in Figure 2 indicates the authentication method supported by the DNS server. One of these mechanism MUST be chosen by the HNA in order to perform a transaction with the DNS server. See Section 4.2 for more details.

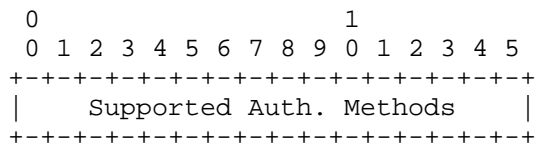


Figure 2: Supported Authentication Methods Filed

- DNS (Bit 0): indicates, when set to 1, that DNS without any security extension is supported.
- DNSSEC (Bit 1): indicates, when set to 1, that DNSSEC provides integrity protection. This can only be used for read operations like retrieving the Homenet Zone Template.
- SIG(0) (Bit 2): indicates, when set to 1, that transaction protected by SIG(0) are supported.
- TSIG (Bit 3): indicates, when set to 1, that transaction using TSIG is supported. Note that if a shared secret has not been previously negotiated between the two party, it should be negotiated using TKEY. The TKEY exchanges MUST be protected with SIG(0) even though SIG(0) is not supported.

- Remaining Bits (Bit 4-15): MUST be set to 0 by the DHCP Server and MUST be ignored by the DHCPv6 client.

A Supported Authentication Methods field with all bits set to zero indicates the operation is not permitted. The Supported Authentication Methods field may be set to zero when updates operations are not permitted for the DNS Homenet Template. In any other case this is an error.

## 6.2. Update Field

The Update Field of the DHCPv6 option is represented in Figure 3. It indicates the update mechanism supported by the DNS server. See Section 4.3 for more details.

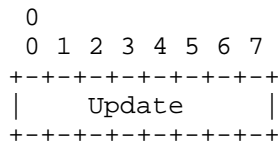


Figure 3: Update Field

- Primary / Secondary (Bit 0): indicates, when set to 1, that DNS Server supports data synchronization using a Primary / Secondary mechanism.
- DNS Update (Bit 1): indicates, when set to 1, that DNS Server supports data synchronization using DNS Updates.
- Remaining Bits (Bit 2-7): MUST be set to 0 by the DHCPv6 server and MUST be ignored by the DHCPv6 client.

## 6.3. Client Public Key Option

The Client Public Key Option (OPTION\_PUBLIC\_KEY) indicates the Client Public Key that is used to authenticate the HNA. This option is defined in [I-D.ietf-dhc-sedhcpv6].

## 6.4. Zone Template Option

The Zone Template Option (OPTION\_DNS\_ZONE\_TEMPLATE) Option indicates the HNA how to retrieve the Homenet Zone Template. It provides a FQDN the HNA SHOULD query with a DNS query of type AXFR as well as the authentication methods associated to the AXFR query or the nsupdate queries. Homenet Zone Template update, if permitted MUST use the DNS Update mechanism.

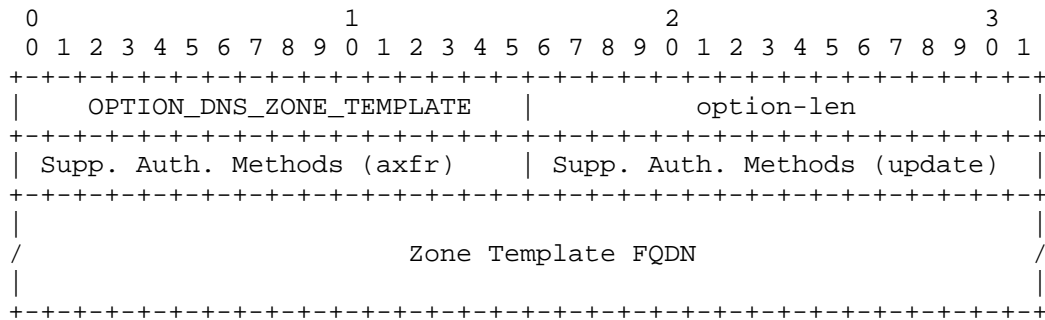


Figure 4: Zone Template Option

- option-code: (16 bits): `OPTION_DNS_ZONE_TEMPLATE`, the option code for the Zone Template Option (TBD1).
- option-len (16 bits): length in octets of the option-data field as described in [RFC3315].
- Supported Authentication Methods(axfr) (16 bits): defines which authentication methods are supported by the DNS server. This field concerns the AXFR and consultation queries, not the update queries. See Section 6.1 for more details.
- Supported Authentication Methods (16 bits): defines which authentication methods are supported by the DNS server. This field concerns the update. See Section 6.1 for more details.
- Zone Template FQDN FQDN (variable): the FQDN of the DNS server hosting the Homenet Zone Template.

### 6.5. Synchronization Server Option

The Synchronization Server Option (`OPTION_SYNC_SERVER`) provides information necessary for the HNA to upload the Homenet Zone to the Synchronization Server. Finally, the option provides the authentication methods that are available to perform the upload. The upload is performed via a DNS primary / secondary architecture or DNS updates.



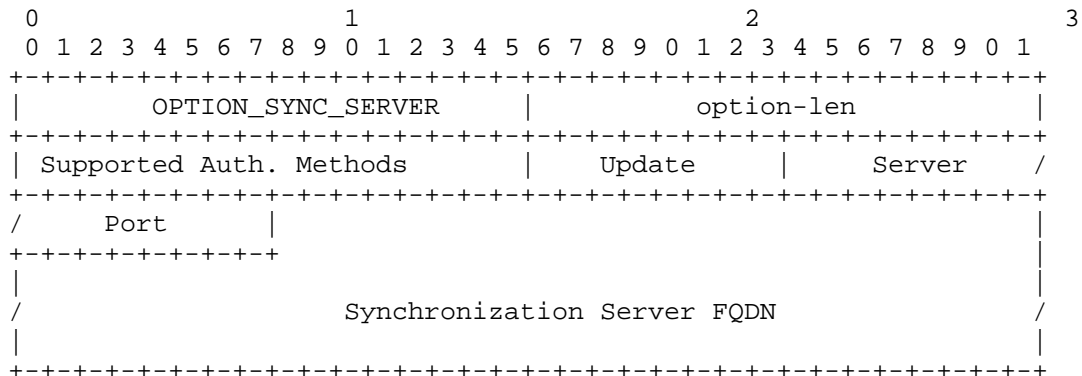


Figure 5: Synchronization Server Option

- option-code (16 bits): `OPTION_SYNC_SERVER`, the option code for the Synchronization Server Option (TBD2).
- option-len (16 bits): length in octets of the option-data field as described in [RFC3315].
- Supported Authentication Methods (16 bits): defines which authentication methods are supported by the DNS server. See Section 6.1 for more details.
- Update (8 bits): defines which update mechanisms are supported by the DNS server. See Section 4.3 for more details.
- Server Port (16 bits): defines the port the Synchronization Server is listening. When multiple transport layers may be used, a single and unique Server Port value applies to all the transport layers. In the case of DNS for example, Server Port value considers DNS exchanges using UDP and TCP.
- Synchronization Server FQDN (variable): the FQDN of the Synchronization Server.

### 6.6. Reverse Synchronization Server Option

The Reverse Synchronization Server Option (`OPTION_REVERSE_SYNC_SERVER`) provides information necessary for the HNA to upload the Homenet Zone to the Synchronization Server. The option provides the authentication methods that are available to perform the upload. The upload is performed via a DNS primary / secondary architecture or DNS updates.

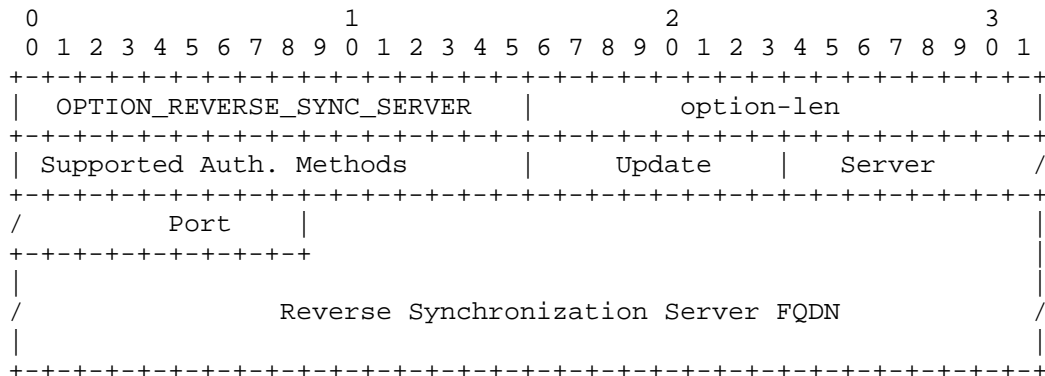


Figure 6: Reverse Synchronization Server Option

- option-code (16 bits): `OPTION_REVERSE_SYNC_SERVER`, the option code for the Reverse Synchronization Server Option (TBD3).
- option-len (16 bits): length in octets of the option-data field as described in [RFC3315].
- Supported Authentication Methods (16 bits): defines which authentication methods are supported by the DNS server. See Section 6.1 for more details.
- Update (8 bits): defines which update mechanisms are supported by the DNS server. See Section 4.3 for more details.
- Server Port (16 bits): defines the port the Synchronization Server is listening.
- Reverse Synchronization Server FQDN (variable): The FQDN of the Reverse Synchronization Server.

## 7. DHCP Behavior

### 7.1. DHCPv6 Server Behavior

Sections 17.2.2 and 18.2 of [RFC3315] govern server operation in regards to option assignment. As a convenience to the reader, we mention here that the server will send option foo only if configured with specific values for foo and if the client requested it. In particular, when configured the DHCP Server sends the Zone Template Option, Synchronization Server Option, Reverse Synchronization Server Option when requested by the DHCPv6 client by including necessary option codes in its ORO.

The DHCP Server may receive a Client Public Key Option (OPTION\_PUBLIC\_KEY) from the HNA. Upon receipt of this DHCPv6 option, the DHCP Server SHOULD acknowledge the reception of the Client Public Key Option as described in Section 4.1 and communicate this credential to the available DNS Servers like the DNS Template Server, the Synchronization Server and the Reverse Synchronization Server, unless not configured to do so.

A HNA may update its Client Public Key by sending a new value in the Client Public Key Option (OPTION\_PUBLIC\_KEY) as this document assumes the link between the HNA and the DHCP Server is considered authenticated and trusted. The server SHOULD process received Client Public Key Option sent by the client (see step 2 in Section 4.1), unless not configured to do so.

## 7.2. DHCPv6 Client Behavior

The DHCPv6 client SHOULD send a Client Public Key Option (OPTION\_PUBLIC\_KEY) to the DHCP Server. This Client Public Key authenticates the HNA.

The DHCPv6 client sends a ORO with the necessary option codes: Zone Template Option, Synchronization Server Option and Reverse Synchronization Server Option.

Upon receiving a DHCP option described in this document in the Reply message, the HNA SHOULD retrieve or update DNS zones using the associated Supported Authentication Methods and update protocols, as described in Section 5.

## 7.3. DHCPv6 Relay Agent Behavior

There are no additional requirements for the DHCP Relay agents.

## 8. IANA Considerations

The DHCP options detailed in this document is:

- OPTION\_DNS\_ZONE\_TEMPLATE: TBD1
- OPTION\_SYNC\_SERVER: TBD2
- OPTION\_REVERSE\_SYNC\_SERVER: TBD3

## 9. Security Considerations

### 9.1. DNSSEC is recommended to authenticate DNS hosted data

It is recommended that the (Reverse) Homenet Zone is signed with DNSSEC. The zone may be signed by the HNA or by a third party. We recommend the zone to be signed by the HNA, and that the signed zone is uploaded.

### 9.2. Channel between the HNA and ISP DHCP Server MUST be secured

The channel MUST be secured because the HNA provides authentication credentials. Unsecured channel may result in HNA impersonation attacks.

The document considers that the channel between the HNA and the ISP DHCP Server is trusted. More specifically, the HNA is authenticated and the exchanged messages are protected. The current document does not specify how to secure the channel. [RFC3315] proposes a DHCP authentication and message exchange protection, [RFC4301], [RFC7296] propose to secure the channel at the IP layer.

### 9.3. HNAs are sensitive to DoS

HNA have not been designed for handling heavy load. The HNA are exposed on the Internet, and their IP address is publicly published on the Internet via the DNS. This makes the Home Network sensitive to Deny of Service Attacks. The resulting outsourcing architecture is described in [I-D.ietf-homenet-front-end-naming-delegation]. This document shows how the outsourcing architecture can be automatically set.

## 10. Acknowledgments

We would like to thank Marcin Siodelski and Bernie Volz for their comments on the design of the DHCPv6 options. We would also like to thank Mark Andrews, Andrew Sullivan and Lorenzo Colliti for their remarks on the architecture design. The designed solution has been largely been inspired by Mark Andrews's document [I-D.andrews-dnsop-pd-reverse] as well as discussions with Mark. We also thank Ray Hunter for its reviews, its comments and for suggesting an appropriated terminology.

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## Appendix A. Scenarios and impact on the End User

This section details various scenarios and discuss their impact on the end user.

### A.1. Base Scenario

The base scenario is the one described in Section 4. It is typically the one of an ISP that manages the DHCP Server, and all DNS servers.

The end user subscribes to the ISP (foo), and at subscription time registers for example.foo as its Registered Homenet Domain example.foo. Since the ISP knows the Registered Homenet Domain and the Public Authoritative Server(s) the ISP is able to build the Homenet Zone Template.

The ISP manages the DNS Template Server, so it is able to load the Homenet Zone Template on the DNS Template Server.

When the HNA is plugged (at least the first time), it provides its Client Public Key to the DHCP Server. In this scenario, the DHCP Server and the DNS Servers are managed by the ISP so the DHCP Server can provide authentication credentials of the HNA to enable secure authenticated transaction between the HNA and these DNS servers. More specifically, credentials are provided to:

- Synchronization Server
- Reverse Synchronization Server
- DNS Template Server

The HNA can update the zone using DNS update or a primary / secondary configuration in a secure way.

The main advantage of this scenario is that the naming architecture is configured automatically and transparently for the end user.

The drawbacks are that the end user uses a Registered Homenet Domain managed by the ISP and that it relies on the ISP naming infrastructure.

#### A.2. Third Party Registered Homenet Domain

This section considers the case when the end user wants its home network to use example.com as a Registered Homenet Domain instead of example.foo that has been assigned by the ISP. We also suppose that example.com is not managed by the ISP.

This can also be achieved without any configuration. When the end user buys the domain name example.com, it may request to redirect the name example.com to example.foo using static redirection with CNAME [RFC2181], [RFC1034], DNAME [RFC6672] or CNAME+DNAME [I-D.sury-dnsex-cname-dname].

This configuration is performed once when the domain name example.com is registered. The only information the end user needs to know is the domain name assigned by the ISP. Once this configuration is done no additional configuration is needed anymore. More specifically, the HNA may be changed, the zone can be updated as in Appendix A.1 without any additional configuration from the end user.

The main advantage of this scenario is that the end user benefits from the Zero Configuration of the Base Scenario Appendix A.1. Then, the end user is able to register for its home network an unlimited number of domain names provided by an unlimited number of different third party providers.

The drawback of this scenario may be that the end user still rely on the ISP naming infrastructure. Note that the only case this may be inconvenient is when the DNS Servers provided by the ISPs results in high latency.

#### A.3. Third Party DNS Infrastructure

This scenario considers that the end user uses example.com as a Registered Homenet Domain, and does not want to rely on the authoritative servers provided by the ISP.



In this section we limit the outsourcing to the Synchronization Server and Public Authoritative Server(s) to a third party. All other DNS Servers DNS Template Server, Reverse Public Authoritative Server(s) and Reverse Synchronization Server remain managed by the ISP. The reason we consider that Reverse Public Authoritative Server(s) and Reverse Synchronization Server remains managed by the ISP are that the prefix is managed by the ISP, so outsourcing these resources requires some redirection agreement with the ISP. More specifically the ISP will need to configure the redirection on one of its Reverse DNS Servers. That said, outsourcing these resources is similar as outsourcing Synchronization Server and Public Authoritative Server(s) to a third party. Similarly, the DNS Template Server can be easily outsourced as detailed in this section

Outsourcing Synchronization Server and Public Authoritative Server(s) requires:

- 1) Updating the Homenet Zone Template: this can be easily done as detailed in Section 4.3 as the DNS Template Server is still managed by the ISP. Such modification can be performed once by any HNA. Once this modification has been performed, the HNA can be changed, the Client Public Key of the HNA may be changed, this does not need to be done another time. One can imagine a GUI on the HNA asking the end user to fill the field with Registered Homenet Domain, optionally Public Authoritative Server(s), with a button "Configure Homenet Zone Template".
- 2) Updating the DHCP Server Information. In fact the Reverse Synchronization Server returned by the ISP is modified. One can imagine a GUI interface that enables the end user to modify its profile parameters. Again, this configuration update is done once-for-ever.
- 3) Upload the authentication credential of the HNA, that is the Client Public Key of the HNA, to the third party. Unless we use specific mechanisms, like communication between the DHCP Server and the third party, or a specific token that is plugged into the HNA, this operation is likely to be performed every time the HNA is changed, and every time the Client Public Key generated by the HNA is changed.

The main advantage of this scenario is that the DNS infrastructure is completely outsourced to the third party. Most likely the Client Public Key that authenticate the HNA need to be configured for every HNA. Configuration is expected to be HNA live-long.

#### A.4. Multiple ISPs

This scenario considers a HNA connected to multiple ISPs.

Firstly, suppose the HNA has been configured with the based scenarios exposed in Appendix A.1. The HNA has multiple interfaces, one for each ISP, and each of these interface is configured using DHCP. The HNA sends to each ISP its Client Public Key Option as well as a request for a Zone Template Option, a Synchronization Server Option and a Reverse Synchronization Server Option. Each ISP provides the requested DHCP options, with different values. Note that this scenario assumes, the home network has a different Registered Homenet Domain for each ISP as it is managed by the ISP. On the other hand, the HNA Client Public Key may be shared between the HNA and the multiple ISPs. The HNA builds the associate DNS(SEC) Homenet Zone, and proceeds to the various settings as described in Appendix A.1.

The protocol and DHCPv6 options described in this document are fully compatible with a HNA connected to multiple ISPs with multiple Registered Homenet Domains. However, the HNA should be able to handle different Registered Homenet Domains. This is an implementation issue which is outside the scope of the current document. More specifically, multiple Registered Homenet Domains leads to multiple DNS(SEC) Homenet Zones. A basic implementation may erase the DNS(SEC) Homenet Zone that exists when it receives DHCPv6 options, and rebuild everything from scratch. This will work for an initial configuration but comes with a few drawbacks. First, updates to the DNS(SEC) Homenet Zone may only push to one of the multiple Registered Homenet Domain, the latest Registered Homenet Domain that has been set, and this is most likely expected to be almost randomly chosen as it may depend on the latency on each ISP network at the boot time. As a results, this leads to unsynchronized Registered Homenet Domains. Secondly, if the HNA handles in some ways resolution, only the latest Registered Homenet Domain set may be able to provide naming resolution in case of network disruption.

Secondly, suppose the HNA is connected to multiple ISP with a single Registered Homenet Domain. In this case, the one party is chosen to host the Registered Homenet Domain. This entity may be one of the ISP or a third party. Note that having multiple ISPs can be motivated for bandwidth aggregation, or connectivity fail-over. In the case of connectivity fail-over, the fail-over concerns the access network and a failure of the access network may not impact the core network where the Synchronization Server and Public Authoritative Primaries are hosted. In that sense, choosing one of the ISP even in a scenario of multiple ISPs may make sense. However, for sake of simplicity, this scenario assumes that a third party has be chosen to host the Registered Homenet Domain. The DNS settings for each ISP is

described in Appendix A.2 and Appendix A.3. With the configuration described in Appendix A.2, the HNA is expect to be able to handle multiple Homenet Registered Domain, as the third party redirect to one of the ISPs Servers. With the configuration described in Appendix A.3, DNS zone are hosted and maintained by the third party. A single DNS(SEC) Homenet Zone is built and maintained by the HNA. This latter configuration is likely to match most HNA implementations.

The protocol and DHCPv6 options described in this document are fully compatible with a HNA connected to multiple ISPs. To configure or not and how to configure the HNA depends on the HNA facilities. Appendix A.1 and Appendix A.2 require the HNA to handle multiple Registered Homenet Domain, whereas Appendix A.3 does not have such requirement.

#### Appendix B. Document Change Log

[RFC Editor: This section is to be removed before publication]

-05: changing Master to Primary, Slave to Secondary

-04: Working Version Major modifications are:

- Re-structuring the draft: description and comparison of update and authentication methods have been integrated into the Overview section. a Configuration section has been created to describe both configuration and corresponding behavior of the HNA.
- Adding Ports parameters: Server Set can configure a port. The Port Server parameter have been added in the DHCPv6 option payloads because middle boxes may not be configured to let port 53 packets and it may also be useful to split servers among different ports, assigning each end user a different port.
- Multiple ISP scenario: In order to address comments, the multiple ISPs scenario has been described to explicitly show that the protocol and DHCPv6 options do not prevent a HNA connected to multiple independent ISPs.

-03: Working Version Major modifications are:

- Redesigning options/scope: according to feed backs received from the IETF89 presentation in the dhc WG.
- Redesigning architecture: according to feed backs received from the IETF89 presentation in the homenet WG, discussion with Mark and Lorenzo.

- 02: Working Version Major modifications are:
  - Redesigning options/scope: As suggested by Bernie Volz
- 01: Working Version Major modifications are:
  - Remove the DNS Zone file construction: As suggested by Bernie Volz
  - DHCPv6 Client behavior: Following options guide lines
  - DHCPv6 Server behavior: Following options guide lines
- 00: version published in the homenet WG. Major modifications are:
  - Reformatting of DHCPv6 options: Following options guide lines
  - DHCPv6 Client behavior: Following options guide lines
  - DHCPv6 Server behavior: Following options guide lines
- 00: First version published in dhc WG.

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Redacting .home from HNCP  
draft-ietf-homenet-redact-03

#### Abstract

This document updates the Home Networking Control Protocol, eliminating the recommendation for a default top-level name for local name resolution.

#### Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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This Internet-Draft will expire on September 14, 2017.

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## 1. Introduction

The Homenet working group has defined a mechanism for sharing information between homenet routers, in Home Networking Control Protocol [2]. That document recommends the use of the ".home" top-level name as a locally-resolved domain name.

RFC7788 did not follow the process defined in Special Use Domain Names [1], or specify how other software should deal with the allocated name. It is likely that, had this process been followed, it would not have been possible to gain consensus on the use of '.home' as the locally-resolved special-use top-level name for homenets, because this name is known to be informally in use by sites on the internet, and the use to which this name has been put is not well documented; it is impossible to say that there are no conflicting uses for the name, and so getting consensus to use it anyway would have been controversial, time consuming, and possibly futile.

The RFC6761 process is not well-understood within the IETF, and the authors of RFC7788 were not aware of it. Normally, authors are not expected to know all there is to know about IETF process, and IETF leadership, specifically working group chairs, area directors and directorate members are expected to engage in a review process that notices oversights of this sort.

Unfortunately, in the case of RFC7788, none of the people who should have caught the missing RFC6761 reference did catch it, and RFC 7788 was published as a consensus document that uses '.home' without ever reserving it in the RFC6761 Special-Use Domain Names registry.

## 2. Updates to Home Networking Control Protocol

This document updates RFC 7788: '.home' MUST NOT be used as the default name for resolution within the home network. The new default value is specified in [3]

3. Normative References

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Homenet Naming and Service Discovery Architecture  
draft-lemon-homenet-naming-architecture-01

Abstract

This document recommends a naming and service discovery resolution architecture for homenets. This architecture covers local and global publication of names, discusses security and privacy implications, and addresses those implications. The architecture also covers name resolution and service discovery for hosts on the homenet, and for hosts that roam off of the homenet and still need access to homenet services.

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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## 1. Introduction

Associating domain names with hosts on the Internet is a key factor in enabling communication with hosts, particularly for service discovery. In order to provide name service, several provisioning mechanisms must be available:

- o Provisioning of a domain name under which names can be published and services advertised
- o Associating names that are subdomains of that name with hosts.
- o Advertising services available on the local network by publishing resource records on those names.
- o Distribution of names published in that namespace to servers that can be queried in order to resolve names
- o Correct advertisement of name servers that can be queried in order to resolve names
- o Timely removal of published names and resource records when they are no longer in use

Homenet adds the following considerations:

1. Some names may be published in a broader scope than others. For example, it may be desirable to advertise some homenet services to users who are not connected to the homenet. However, it is unlikely that all services published on the home network would be appropriate to publish outside of the home network. In many cases, no services will be appropriate to publish outside of the network, but the ability to do so is required.
2. Users cannot be assumed to be skilled or knowledgeable in name service operation, or even to have any sort of mental model of how these functions work. With the possible exception of policy decisions, all of the operations mentioned here must reliably function automatically, without any user intervention or debugging.
3. Even to the extent that users may provide input on policy, such as whether a service should or should not be advertised outside of the home, the user must be able to safely provide such input without having a correct mental model of how naming and service discovery work, and without being able to reason about security in a nuanced way.
4. Because user intervention cannot be required, naming conflicts must be resolved automatically, and, to the extent possible, transparently.
5. Where services are advertised both on and off the home network, differences in naming conventions that may vary depending on the user's location must likewise be transparent to the end user.

6. Hosts that do not implement any homenet-specific capabilities must still be able to discover and access services on the homenet, to the extent possible.
7. Devices that provide services must be able to publish those services on the homenet, and those services must be available from any part of the homenet, not just the link to which the device is attached.
8. Homenet explicitly supports multihoming--connecting to more than one Internet Service Provider--and therefore support for multiple provisioning domains [9] is required to deal with situations where the DNS may give a different answer depending on whether caching resolvers at one ISP or another are queried.
9. Multihomed homenets may treat all service provider links as equivalent, or may treat some links as primary and some as backup, either because of differing transit costs or differing performance. Services advertised off-network may therefore be advertised for some links and not others.
10. To the extent possible, the homenet should support DNSSEC. If the homenet local domain is not unique, there should still be a mechanism that homenet-aware devices can use to bootstrap trust for a particular homenet.

In addition to these considerations, there may be a need to provide for secure communication between end users and the user interface of the home network, as well as to provide secure name validation (e.g., DNSSEC). Secure communications require that the entity being secured have a name that is unique and can be cryptographically authenticated within the scope of use of all devices that must communicate with that entity. Because it is very likely that devices connecting to one homenet will be sufficiently portable that they may connect to many homenets, the scope of use must be assumed to be global. Therefore, each homenet must have a globally unique identifier.

#### 1.1. Existing solutions

Previous attempts to automate naming and service discovery in the context of a home network are able to function with varying degrees of success depending on the topology of the home network. For example, Multicast DNS [7] can provide naming and service discovery [8], but only within a single multicast domain.

The Domain Name System provides a hierarchical namespace [1], a mechanism for querying name servers to resolve names [2], a mechanism for updating namespaces by adding and removing names [4], and a

mechanism for discovering services [8]. Unfortunately, DNS provides no mechanism for automatically provisioning new namespaces, and secure updates to namespaces require pre-shared keys, which won't work for an unmanaged network. DHCP can be used to populate names in a DNS namespace; however at present DHCP cannot provision service discovery information.

Hybrid Multicast DNS [10] proposes a mechanism for extending multicast DNS beyond a single multicast domain.. However, it has serious shortcomings as a solution to the Homenet naming problem. The most obvious shortcoming is that it requires that every multicast domain have a separate name. This then requires that the homenet generate names for every multicast domain, and requires that the end user have a mental model of the topology of the network in order to guess on which link a given service may appear. [xxx is this really true at the UI?]

## 2. Terminology

This document uses the following terms and abbreviations:

HNR Homenet Router

ISP Internet Service Provider

GNRP Global Name Registration Provider

## 3. Homenet Naming Database

In order to resolve names, there must be a place where names are stored. There are two ways to go about this: either names are stored on the devices that own them, or they are stored in the network infrastructure. This isn't a clean division of responsibility, however. It's possible for the device to maintain change control over its own name, while still performing name resolution for that name in the network infrastructure.

If devices maintain change control on their own names, conflicts can arise. Two devices might present the same name, either because their default names or the same, or as a result of accidental. Devices can be attached to more than one link, in which case we want the same name to identify them on both networks. Although homenets are self-configuring, user customization is permitted and useful, and while some devices may provide a user interface for setting their name, it may be worthwhile to provide a user interface and underlying support for allowing the user to specify a device's name in the homenet infrastructure.

In order to achieve this, the Homenet Naming Database (HNDB) provides a persistent central store into which names can be registered.

### 3.1. Global Name

Every homenet must be able to have a name in the global DNS hierarchy which serves as the root of the zone in which the homenet publishes its public namespaces. Homenets that do not yet have a name in the global namespace use the homenet special-use top-level name [TBD1] as their "global name" until they are configured with a global name.

A homenet's global name can be a name that the homenet user has registered on their own in the DNS using a public DNS registrar. However, this is not required and, indeed, presents some operational challenges. It can also be a subdomain of a domain owned by one of the user's ISP, or managed by some DNS service provider that specifically provides homenet naming services.

For most end-users, the second or third options will be preferable. It will allow them to choose an easily-remembered homenet domain name under an easily-remembered service provider subdomain, and will not require them to maintain a DNS registration.

Homenets must support automatic configuration of the homenet global name in a secure manner, as well as manual configuration of the name. The solution must allow a user with a smartphone application or a user with a web browser to successfully configure the homenet's global name without manual data entry. The security implications of this process must be identified and, to the extent possible, addressed.

### 3.2. Local namespaces

Every homenet has two or more non-hierarchical local namespaces, one for names of hosts--the host namespace--and one or more for IP addresses--the address namespaces. A namespace is a database table mapping each of a set keys to its value. "Local" in this context means "visible to users of the homenet," as opposed to "public," meaning visible to anyone.

For the host namespace, the key is the set of labels in a name, excluding whatever labels represent the domain name of the namespace. So for example if the homenet's global name is "dog-pixel.example.com" and the name being looked up is "alice.dog-pixel.example.com", the key will be "alice".

The local namespace may be available both in the global DNS namespace and under the [TBD1] special-use name. The set of keys is the same



operational perspective is is most likely better for the local namespace to be at the bottom of the delegation hierarchy, and so we do not recommend the use of such delegations.

### 3.3. Public namespaces

Every homenet has one or more public namespaces. These are subsets of the local namespaces with the following modifications:

1. Names with no RRsets whose public bits are set are not included in the public namespace.
2. RRs that contain IP addresses in the homenet's ULA prefix are omitted.
3. By default, RRs that contain IPv4 addresses are omitted, because IPv4 doesn't support renumbering. However, there should be a whitelist of IPv4 addresses that may be published, so that if the end user has static IPv4 addresses, those can be published. Private IPv4 addresses, however, are never published.
4. If an RRset is marked best-effort rather than critical, RRs containing IP addresses that have prefixes assigned by backup links are omitted.
5. If an RRset contains names, names that are subdomains of either the homenet's global name or [TBD1] are checked in the local host namespace to see if they are marked public. If not, they are omitted.

Because the public namespaces are subsets of the local namespaces, replication is not necessary: each homenet router automatically produces public namespaces by deriving them from the local namespaces using the above rules. Answers to queries in the public namespaces can be generated on demand. However, it may be preferable to maintain these namespaces as if they were DNS zones. This makes it possible to use DNS zone transfers to offload the contents of public zones to a secondary service provider, eliminating the need to handle arbitrary numbers of queries from off of the homenet.

A mechanism will be present that allows devices that have been configured to publicly advertise services to indicate to the homenet that the public bit and/or the backup bit will be set in RRsets that they publish.



### 3.4. Maintaining Namespaces

Homenets support three methods for maintaining local namespaces. These rely on Multicast DNS, DNS updates, and any of the management mechanisms mentioned in Section 6.

#### 3.4.1. Multicast DNS

HNRs cooperate to maintain a DNS mirror of the set of names published by mDNS. This works similarly to the Multicast DNS Hybrid Proxy [10]. However, the DNSSD hybrid proxy exposes the topology of the network in which it operates to the user.

In order to avoid this, the homenet solution maintains a host namespace for each non-edge link in the homenet. Queries for names in the host namespace are looked up in the per-link host namespaces as well (and trigger mDNS queries as in the hybrid solution). When a cross-link name conflict is present for a name, the name is presented with a short modifier identifying the link.

For example, if two devices on two separate links both advertise the name 'janus' using mDNS, and the name 'janus' is not present in the host namespace, the two hosts' names are modified to, for example, 'janus-1' and 'janus-2'. If both devices present the human readable name 'Janus', then that name is presented as 'Janus (1)' and 'Janus (2)'. If the name 'janus' appears in the host namespace, then that name is presented just as 'janus'.

If a mDNS service advertises a name that appears in the host namespace, the HNR that hears the advertisement will defend the name, forcing the mDNS service to choose a different name.

This solution shares a problem that mdns hybrid has: user interfaces on hosts that present mDNS names in their mDNS format (e.g., 'janus.local') will not have a DNS entry for 'janus.local'. Connections to such hosts using the name presented in the UI will work when both hosts are attached to the same link, but not otherwise.

It is preferable that devices that are homenet-aware publish their names using DNS updates rather than using mDNS. mDNS is not supported as a query mechanism on homenets, other than in the sense that homenets do not filter mDNS traffic on the local link. Service discovery is instead done using DNS service discovery [8]. This mechanism is supported on all modern devices that do service discovery, so there is no need to rely on mDNS.

### 3.4.2. DNS Update

DNS updates to the resolver on the local link are supported for adding names to local zones. When an update is received, if the name being updated does not exist, or if the update contains the same information as is present in the existing record, then the update is accepted. If a conflicting entry exists, the update is rejected.

This update procedure is available to hosts that implement DNS update for DNS service discovery, but are not homenet-aware. Hosts cannot delete records they have added, nor modify them; such records can only time out. Updates to server list records require that the host referenced by the update exist, and that the update come from that host. Such updates are additive, and are removed automatically when they become stale.

Hosts that are homenet-aware generate a KEY record containing a public key for which they retain the private key. They then publish their name in the host namespace, with whatever data they intend to publish on the name, and include the KEY record they have generated. The update is signed using SIG(0) on the provided key. If a record already exists, and does not contain the same KEY record, the update is refused. Otherwise it is accepted.

Homenet-aware hosts can then update their entries in the address table and in service tables by using their KEY record with SIG(0). Entries can be added and deleted. However, only modifications to RRs that reference the name in the host namespace are allowed; all other RRs must be left as they are.

### 3.5. Recovery from loss

In principle the names in the zone aren't precious. If there are multiple HNRs and one is replaced, the replacement recovers by copying the local namespaces and other info from the others. If all are lost, there are a few pieces of persistent data that need to be recovered:

- o The global name
- o The ZSK for both local namespaces
- o Names configured statically through the UI

All other names were acquired dynamically, and recovery is simply a matter of waiting for the device to re-announce its name, which will happen when the device is power cycled, and also may happen when it

sees a link state transition. The hybrid mDNS implementation will also discover devices automatically when service queries are made.

Devices that maintain their state using DNS update, but that are not homenet-aware, may or may not update their information when they see a link state transition. Homenet-aware devices will update whenever they see a link-state transition, and also update periodically. When the Homenet configuration has been lost, HNRs advertise a special ND option that indicates that naming and service discovery on the homenet is in a recovery state. Homenet-aware devices will be sensitive to this ND option, and will update when it is seen.

Homenets will present an standard management API, reachable through any homenet router, that allows a device that has stored the DNSSEC ZSK and KSK to re-upload it when it has been lost. This is safest solution for the end user: the keys can be stored on some device they control, under password protection.

ZSKs and KSKs can also be saved by the ISP or GNRP and re-installed using one of the management APIs. This solution is not preferable, since it means that the end user's security is reliant on the security of the GNRP or ISP's infrastructure.

If the ZSK and KSK are lost, they can be regenerated. This requires that the homenet's global name change: there is no secure way to re-key in this situation. Once the homenet has been renamed and re-keyed, all devices that use the homenet will simply see it as a different homenet.

### 3.6. Well-known names

Homenets serve a zone under the special-use top-level name [TBD2] that answers queries for local configuration information and can be used to advertise services provided by the homenet (as opposed to services present on the homenet). This provides a standard means for querying the homenet that can be assumed by management functions and homenet clients. A registry of well-known names for this zone is defined in IANA considerations (Section 9). Names and RRs in this zone are only ever provided by the homenet--this is not a general purpose service discovery zone.

All resolvers on the homenet will answer questions about names in this zone. Entries in the zone are guaranteed not to be globally unique: different homenets are guaranteed to give independent and usually different answers to queries against this zone. Hosts and services that use the special names under this TLD are assumed to be aware that it is a special TLD. If such hosts cache DNS entries, DNS

entries under this TLD are discarded whenever the host detects a network link state transition.

The `uuid.[TBD2]` name contains a TXT RR that contains the UUID of the homenet. Each homenet generates its own distinct UUID; homenet routers on any particular homenet all use the same UUID, which is agreed upon using HNCP. If the homenet has not yet generated a UUID, queries against this name will return NXDOMAIN.

The `global-name.[TBD2]` name contains a PTR record that contains the global name of the homenet. If the homenet does not have a global name, queries against this name will return NXDOMAIN.

The `global-name-register.[TBD2]` name contains one or more A and/or AAAA records referencing hosts (typically HNRs) that provide a RESTful API over HTTP that can be used to register the global name of the homenet, once that name has been configured.

The `all-resolver-names.[TBD2]` name contains an NS RRset listing a global name for each HNR. It will return NXDOMAIN if the homenet has no global name. These names are generated automatically by each HNR when joining the homenet, or when a homenet to which the HNR is connected establishes a global name.

#### 4. Name Resolution

##### 4.1. Configuring Resolvers

Hosts on the homenet receive a set of resolver IP addresses using either DHCP or RA. IPv4-only hosts will receive IPv4 addresses of resolvers, if available, over DHCP. IPv6-only hosts will receive resolver IPv6 addresses using either stateful (if available) or stateless DHCPv6, or through the domain name option in router advertisements. All homenet routers provide resolver information using both stateless DHCPv6 and RA; support for stateful DHCPv6 and DHCPv4 is optional, however if either service is offered, resolver addresses will be provided using that mechanism as well. Resolver IP addresses will always be IP addresses on the local link: every HNR is required to provide name resolution service. This is necessary to allow DNS update using presence on-link as a mechanism for rejecting off-network attacks.

##### 4.2. Configuring Service Discovery

DNS-SD uses several default domains for advertising local zones that are available for service discovery. These include the `local` domain, which is searched using mDNS, and also the IPv4 and IPv6 reverse zone corresponding to the prefixes in use on the local

network. For the homenet, no support for queries against the ".local" zone is provided by HNRs: a ".local" query will be satisfied or not by services present on the local link. This should not be an issue: all known implementations of DNSSD will do unicast queries using the DNS protocol.

Service discovery is configured using the technique described in Section 11 of DNS-Based Service Discovery [8]. HNRs will answer domain enumeration queries against every IPv4 address prefix advertised on a homenet link, and every IPv6 address prefix advertised on a homenet link, including prefixes derived from the homenet's ULA(s). Whenever the "<domain>" sequence appears in this section, it references each of the domains mentioned in this paragraph.

Homenets advertise the availability of several browsing zones in the "b.\_dns\_sd.<domain>" subdomain. The zones advertised are the "well known" zone (TBD2) and the zone containing the local namespace. If the global name is available, only that name is advertised for the local namespace; otherwise [TBD1] is advertised. Similarly, if the global name is available, it is advertised as the default browsing and service registration domain under "db.\_dns\_sd.<domain>", "r.\_dns\_sd.<domain>", "dr.\_dns\_sd.<domain>" and "lb.\_dns\_sd.<domain>"; otherwise, the name [TBD1] is advertised as the default.

#### 4.3. Resolution of local namespaces

The local namespace appears in two places, under [TBD1] and, if the homenet has a global name, under the global name. Resolution from inside the homenet yields the contents of the local namespaces; resolution outside of the homenet yields the contents of the public namespaces. If there is a global name for the homenet, RRs containing names in both instances of the local namespace are qualified with the global name; otherwise they are qualified with [TBD1].

#### 4.4. Service Discovery Resolution

Because homenets provide service discovery over DNS, rather than over mDNS, support for DNS push notifications [11]. When a query arrives for a local namespace, and no data exists in that namespace to answer the query, that query is retransmitted as an mDNS query. Data that exists to answer the query in mDNS cached namespaces does not prevent an mDNS query being issued.

If there is data available to answer the query in the host namespace or any of the dnssd cached namespaces, that data is aggregated and

returned immediately. If the host that sent the query requested push notification, then any mDNS responses that come in subsequent to the initial answer are sent as soon as they are received, and also added to the cache. This means that if a name has been published directly using DNS, no mDNS query for that name is ever generated.

#### 4.5. Local and Public Zones

The homenet's global name serves both as a unique identifier for the homenet and as a delegation point in the DNS for the zone containing the homenet's forward namespace. There are two versions of the forward namespace: the public version and the private version. Both of these versions of the namespace appear under the global name delegation, depending on which resolver a host is querying.

The homenet provides two versions of the zone. One is the public version, and one is the local version. The public version is never visible on the homenet (could be an exception for a guest net). The public version is available outside of the homenet. The local version is visible on the homenet. Whenever the zone is updated, it is signed with the ZSK. Both versions of the zone are signed; the local signed version always has a serial number greater than the public signed version. [we want to not re-sign the public zone if no public names in the private zone changed.]

This dual publication model relies on hosts connected to the homenet using the local resolver and not some external resolver. Hosts that use an external resolver will see the public version of the namespace. From a security UI design perspective, allowing queries from hosts on the homenet to resolvers off the homenet is risky, and should be prevented by default. This is because if the user sees inconsistent behavior on hosts that have external resolvers configured, they may attempt to fix this by making all local names public. If an alternate external resolver is to be used, it should be configured on the homenet, not on the individual host.

One way to make this work is to intercept all DNS queries to non-homenet IP addresses, check to see if they reference the local namespace, and if so resolve them locally, answering as if from the remote cache. If the query does not reference a local namespace, and is listed as "do not forward" in RFC 6761 or elsewhere, it can be sent to the intended cache server for resolution without any special handling for the response. This functionality is not required for homenet routers, but is likely to present a better user experience.

#### 4.6. DNSSEC Validation

All namespaces are signed using the same ZSK. The ZSK is signed by a KSK, which is ideally kept offline. Validation for the global name is done using the normal DNSSEC trust hierarchy. Validation for the [TBD1] and [TBD2] zones can be done by fetching the global name from the [TBD2] zone, fetching and validating the ZSK using DNSSEC, and then using that as a trust anchor.

Only homenet-aware hosts will be able to validate names in the [TBD1] and [TBD2] zones. The homenet-aware host validates non-global zones by determining which homenet it is connected to querying the uuid.[TBD2] and global-name.[TBD2] names. If there is an answer for the global-name.[TBD2] query, validation can proceed using the trust anchor published in the zone that delegates the global name. If only the uuid is present, then the homenet-aware host can use trust-on-first-use to validate that an answer came from the homenet that presented that UUID. This provides only a limited degree of trustworthiness.

#### 4.7. Support for Multiple Provisioning Domains

Homenets must support the Multiple Provisioning Domain Architecture [9]. In order to support this architecture, each homenet router that provides name resolution must provide one resolver for each provisioning domain (PvD). Each homenet router will advertise one resolver IP address for each PvD. DNS requests to the resolver associated with a particular PvD, e.g. using RA options [12] will be resolved using the external resolver(s) provisioned by the service provider responsible for that PvD.

The homenet is a separate provisioning domain from any of the service providers. The global name of the homenet can be used as a provisioning domain identifier, if one is configured. Homenets should allow the name of the local provisioning domain to be configured; otherwise by default it should be "Home Network xxx", where xxx is the generated portion of the homenet's ULA prefix, represented as a base64 string.

The resolver for the homenet PvD is offered as the primary resolver in RAs and through DHCPv4 and DHCPv6. When queries are made to the homenet-PvD-specific resolver for names that are not local to the homenet, the resolver will use a round-robin technique, alternating between service providers with each step in the round-robin process, and then also between external resolvers at a particular service provider if a service provider provides more than one. The round-robinning should be done in such a way that no service provider is preferred, so if service provider A provides one caching resolver

(A), and service provider B provides two (B1, B2), the round robin order will be (A, B1, A, B2), not (A, B1, B2).

Every resolver provided by the homenet, regardless of which provisioning domain it is intended to serve, will accept updates for services in the local service namespace from hosts on the local link.

#### 4.8. Using the Local Namespace While Away From Home

Homenet routers do not answer unauthenticated DNS queries from off the local network. However, some applications may benefit from the ability to resolve names in the local namespace while off-network. Therefore hosts connected to the homenet can register keys in the host namespace using DNS Update. Such keys must be validated by the end user before queries against the local namespace can be authenticated using that key. A host that will make remote queries to the local namespace caches the names of all DNS servers on the homenet by querying all-resolver-names.[TBD2].

Hosts that require name resolution from the local network must have a stub resolver configured to contact the dns server on one or more routers in the homenet when resolving names in the host or address namespaces. To do this, resolvers must know the global name of the local namespace, which they can retain from previous connections to the homenet.

The homenet may not have a stable IP address, so such resolvers cannot merely cache the IP address of the homenet routers. Instead, they cache the NS record listing the HNRs and use those names to determine the IP addresses of the homenet routers at the time of resolution. Such IP addresses can be safely cached for the duration of the TTL of the A or AAAA record that contained them. The names of the homenet router DNS servers should be randomly generated so that they can't be guessed by off-network attackers.

To make a homenet DNS query, the host signs the request using SIG(0) with the key that they registered to the homenet. The homenet router first checks the question in the query for validity: it must be a subdomain of the global name. The homenet router then checks the name of the signing key against the list of cached, validated keys; if that key is cached and validated, then the homenet router attempts to validate the SIG(0) signature using that key. If the signature is valid, then the homenet router answers the query. If the zone doesn't have a trust anchor in the parent zone, the responding server signs the answer with its own ZSK. The resolver that sent the query validates the response using DNSSEC if possible, and otherwise using the ZSK directly.



## 5. Publishing the Public Namespace

### 5.1. Acquiring the Global Name

There are two ways to acquire a global name: the end-user can register a domain name using a public domain name registry, or the end-user can be assigned a subdomain of a registered domain by a homenet global name service provider. We will refer to this as the Global Name Registration Provider [GNRP]. In either case, the registration process can either be manual or automatic. Homenet routers support automatic registration regardless of the source of the homenet's global name, using a RESTful API.

### 5.2. Hidden Primary/Public Secondaries

The default configuration for a homenet's external name service is that the primary server for the zone is not published in an NS record in the zone's delegation. Instead, the GNRP provides authoritative name service for the zone. Whenever the public zone is updated, the hidden primary sends NOTIFY messages to all the secondaries, using the zone's ZSK to sign the message.

When any of the GNRP secondary servers receives a notify for the zone, it checks to see that the notify is signed with a valid ZSK for that zone. If so, it contacts the IP address from which the NOTIFY was sent and initiates a zone transfer. Using this IP address avoids renumbering issues. Upon finishing the zone transfer, the zone is validated using each ZSK used to sign it. If any validation fails, the new version of the zone is discarded. If updates have been received, but no valid updates received, over a user-settable interval defaulting to a day (or?), the GNRP will communicate to the registered user that there is a problem.

The reverse zone for any prefix delegated by an ISP should be delegated by that ISP to the home gateway to which the delegation was sent. The list of secondaries for that zone is sent to the home gateway using DHCPv6 prefix delegation. The ZSK is announced to the ISP in each DHCP PD message sent by the home gateway. Whenever an update is made to this zone, the home gateway sends a NOTIFY to each of the listed secondaries for the delegation, and updates occur as described above. Once the delegation is established, the ISP will not accept a different ZSK unless the prefix and its delegated zone are reassigned.

### 5.3. PKI security

All communication with the homenet using HTTP is encrypted using opportunistic security. If the homenet is configured with PKI, then the PKI certificate is used. Homenets should automatically acquire a PKI certificate when a global name is established. This certificate should be published in a TLSA record in the host namespace on any hostnames on which HTTP service is offered by HNRs.

### 5.4. Renumbering

The homenet may renumber at any time. IP address RRs published in any namespace must never have a TTL that is longer than the valid lifetime for the prefix from which the IP address was allocated. If a particular ISP has deprecated a prefix (its preferred lifetime is zero), IP addresses derived from that prefix are not published in the any namespace. If more than one prefix is provided by the same ISP and some have different valid lifetimes, only IP addresses in the prefix or prefixes with the longest valid lifetime are published.

### 5.5. ULA

Homenets have at least one ULA prefix. If a homenet has two ULA prefixes, and one is deprecated, addresses in the second ULA prefix are not published. The default source address selection algorithm ensures that if a service is available on a ULA, that ULA will be used rather than the global address. Therefore, no special effort is made in the DNS to offer only ULAs in response to local queries.

## 6. Management

### 6.1. End-user management

Homenets provide two management mechanisms for end users: an HTTP-based user interface and an HTTP-based RESTful API [tbw].

Homenets also provide a notification for end users. By default, when an event occurs that requires user attention, the homenet will attract the user's attention by triggering captive portal detection on user devices. Users can also configure specific devices to receive management alerts using the RESTful management API; in this case, no captive portal notification is performed.

### 6.2. Central management

Possibly can be done mostly through RESTful API, but might want Netconf/Yang as well. Should be possible to have the local namespace mastered on an external DNS auth server, e.g. in case a bunch of HNRs

are actually set up in an org, or in case an ISP wants to provide a service package for users who would rather not have an entirely self-operating network.

## 7. Privacy Considerations

Private information must not leak out as a result of publishing the public namespace. The 'public' flag on RRsets in homenet-managed namespaces prevents leakage of information that has not been explicitly marked for publication.

The privacy of host information on the local net is left to hosts. Various mechanisms are available to hosts to ensure that tracking does not occur if it is not desired. However, devices that need to have special permission to manage the homenet will inevitably reveal something about themselves when doing so. It may be possible to use something like HTTP token binding[13] to mitigate this risk.

## 8. Security Considerations

There are some clear issues with the security model described in this document, which will be documented in a future version of this section. A full analysis of the avenues of attack for the security model presented here have not yet been done, and must be done before the document is published.

## 9. IANA considerations

IANA will add a new registry titled Homenet Management Well-Known Names, which initially contains:

uuid Universally Unique Identifier--TXT record containing, in base64 encoding, a stable, randomly generated identifier for the homenet that is statistically unlikely to be shared by any other homenet.

global-name The homenet's global name, represented as a PTR record to that name.

global-name-register The hostname of the homenet's global name registry service, with A and/or AAAA records.

all-resolver-names A list of all the names of the homenet's resolvers for the homenet PvD, represented as an RRset containing one or more PTR records.

The IANA will allocate two names out of the Special-Use Domain Names registry:

TBD1 Suggested value: "homenet"

TBD2 Suggested value: "\_hnsd"

## 10. Normative References

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Simple Homenet Naming and Service Discovery Architecture  
draft-tldm-simple-homenet-naming-00

Abstract

This document describes a simple name resolution and service discovery architecture for homenets. This architecture covers local publication of names, as well as name resolution for local and global names.

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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## 1. Introduction

Associating domain names with hosts on the Internet is a key factor in enabling communication with hosts, particularly for service discovery. This document describes a simple way of providing name service and service discovery for homenets. In principle, it may make sense to be able to publish names of devices on the homenet, so that services on the homenet can be accessed outside of the homenet. Such publication is out of scope for this document. It may be desirable to secure the homenet zone using DNSSEC. This is likewise out of scope for this document.

In order to provide name service, several provisioning mechanisms must be available:

- o Provisioning of a domain name under which names can be published and services advertised
- o Associating names that are subdomains of that name with hosts.
- o Advertising services available on the local network by publishing resource records on those names.
- o Distribution of names published in that namespace to servers that can be queried in order to resolve names
- o Correct advertisement of name servers that can be queried in order to resolve names

- o Timely removal of published names and resource records when they are no longer in use

Homenet adds the following considerations:

1. Some names may be published in a broader scope than others. For example, it may be desirable to advertise some homenet services to users who are not connected to the homenet. However, it is unlikely that all services published on the home network would be appropriate to publish outside of the home network. In many cases, no services will be appropriate to publish outside of the network, but the ability to do so is required.
2. Users cannot be assumed to be skilled or knowledgeable in name service operation, or even to have any sort of mental model of how these functions work. All of the operations mentioned here must reliably function automatically, without any user intervention or debugging.
3. Because user intervention cannot be required, naming conflicts must be resolved automatically, and, to the extent possible, transparently.
4. Hosts that do not implement any homenet-specific capabilities must still be able to discover and access services on the homenet, to the extent possible.
5. Devices that provide services must be able to publish those services on the homenet, and those services must be available from any part of the homenet, not just the link to which the device is attached.
6. Homenet explicitly supports multihoming--connecting to more than one Internet Service Provider--and therefore support for multiple provisioning domains [6] is required to deal with situations where the DNS may give a different answer depending on whether caching resolvers at one ISP or another are queried.

#### 1.1. Existing solutions

Previous attempts to automate naming and service discovery in the context of a home network are able to function with varying degrees of success depending on the topology of the home network. For example, Multicast DNS [4] can provide naming and service discovery [5], but only within a single multicast domain.

The Domain Name System provides a hierarchical namespace [1], a mechanism for querying name servers to resolve names [2], a mechanism



for updating namespaces by adding and removing names [3], and a mechanism for discovering services [5]. Unfortunately, DNS provides no mechanism for automatically provisioning new namespaces, and secure updates to namespaces require pre-shared keys, which won't work for an unmanaged network. DHCP can be used to populate names in a DNS namespace; however at present DHCP cannot provision service discovery information.

Hybrid Multicast DNS [7] proposes a mechanism for extending multicast DNS beyond a single multicast domain.. However, it has serious shortcomings as a solution to the Homenet naming problem. The most obvious shortcoming is that it requires that every multicast domain have a separate name. This then requires that the homenet generate names for every multicast domain, and requires that the end user have a mental model of the topology of the network in order to guess on which link a given service may appear. [xxx is this really true at the UI?]

## 2. Terminology

This document uses the following terms and abbreviations:

HNR Homenet Router

ISP Internet Service Provider

GNRP Global Name Registration Provider

## 3. Name Resolution

### 3.1. Configuring Resolvers

Hosts on the homenet receive a set of resolver IP addresses using either DHCP or RA. IPv4-only hosts will receive IPv4 addresses of resolvers, if available, over DHCP. IPv6-only hosts will receive resolver IPv6 addresses using either stateful (if available) or stateless DHCPv6, or through the domain name option in router advertisements. All homenet routers provide resolver information using both stateless DHCPv6 and RA; support for stateful DHCPv6 and DHCPv4 is optional, however if either service is offered, resolver addresses will be provided using that mechanism as well. Resolver IP addresses will always be IP addresses on the local link: every HNR is required to provide name resolution service. This is necessary to allow DNS update using presence on-link as a mechanism for rejecting off-network attacks.

### 3.2. Configuring Service Discovery

DNS-SD uses several default domains for advertising local zones that are available for service discovery. These include the '.local' domain, which is searched using mDNS, and also the IPv4 and IPv6 reverse zone corresponding to the prefixes in use on the local network. For the homenet, no support for queries against the ".local" zone is provided by HNRs: a ".local" query will be satisfied or not by services present on the local link. This should not be an issue: all known implementations of DNSSD will do unicast queries using the DNS protocol.

Service discovery is configured using the technique described in Section 11 of DNS-Based Service Discovery [5]. HNRs will answer domain enumeration queries against every IPv4 address prefix advertised on a homenet link, and every IPv6 address prefix advertised on a homenet link, including prefixes derived from the homenet's ULA(s). Whenever the "<domain>" sequence appears in this section, it references each of the domains mentioned in this paragraph.

Homenets advertise the availability of several browsing zones in the "b.\_dns\_sd.<domain>" subdomain. By default, the TBD1 domain is advertised. Similarly, TBD1 is advertised as the default browsing and service registration domain under "db.\_dns\_sd.<domain>", "r.\_dns\_sd.<domain>", "dr.\_dns\_sd.<domain>" and "lb.\_dns\_sd.<domain>".

### 3.3. Resolution of local names

Local names appear as subdomains of [TBD1]. These names can only be resolved within the homenet; not only is [TBD1] not a globally unique name, but queries from outside of the homenet for any name, on or off the homenet, must be rejected with a REFUSED response.

In addition, names can appear as subdomains of the locally-served 'in-addr.arpa' or 'ip6.addr' zone that corresponding to the ULA that is in use on the homenet. IP addresses and names advertised locally MUST use the homenet's ULA.

It is possible that local services may number themselves using more than one of the prefixes advertised locally. Homenet hybrid proxies MUST filter out global IP addresses, providing only ULA addresses, similar to the process described in section 5.5.2 of [7]. [xxx is this going to be a problem?]

The Hybrid Proxy model relies on each link having its own name. However, homenets do not actually have a way to name local links that

will make any sense to the end user. Consequently, this mechanism will not work. In order to paper over this, some changes are required:

- o The Hybrid Proxy function is divided into two: relaying proxies, and aggregating proxies. There must be exactly one querying proxy per link; there can be as few as one aggregating proxy per homenet.
- o Relaying proxies do no translation, for example from ".local" to "bldg1.example.com" as shown in section 5.3 of [7]. They simply take queries over the DNS protocol for names in subdomains of '.local', the link-specific 'ip6.addr', and the link-specific 'in-addr.arpa' zones, and respond with the exact answers received.
- o There must be exactly one querying proxy per internal link on the homenet; for links that are connected to more than one homenet router, HNCP is used to choose which router will provide the service.
- o Querying proxies perform translation. Machine readable names are presented as subdomains of the TBD1 domain. Human readable names are presented as subdomains of the \_hr.TBD1 domain.
- o Every homenet router can provide a querying proxy, or only one router can. This is determined by HNCP; all homenet routers must provide this capability, but some homenet routers may provide enhanced querying proxy capabilities such that homenet routers providing only those capabilities described in this document must be disabled. Therefore, all homenet routers must be able to act as a querying proxy, or forward DNS queries to a central querying proxy, according to what is specified through HNCP.

#### 3.4. DNSSEC Validation

DNSSEC Validation for the TBD1 zone and for the locally-served 'ip6.arpa' and 'in-addr.arpa' domains is not possible without a trust anchor. Establishment of a trust anchor for such validation is out of scope for this document.

#### 3.5. Support for Multiple Provisioning Domains

Homenets must support the Multiple Provisioning Domain Architecture [6]. In order to support this architecture, each homenet router that provides name resolution must provide one resolver for each provisioning domain (PvD). Each homenet router will advertise one resolver IP address for each PvD. DNS requests to the resolver associated with a particular PvD, e.g. using RA options [8] will be

resolved using the external resolver(s) provisioned by the service provider responsible for that PvD.

The homenet is a separate provisioning domain from any of the service providers. The global name of the homenet can be used as a provisioning domain identifier, if one is configured. Homenets should allow the name of the local provisioning domain to be configured; otherwise by default it should be "Home Network xxx", where xxx is the generated portion of the homenet's ULA prefix, represented as a base64 string.

The resolver for the homenet PvD is offered as the primary resolver in RAs and through DHCPv4 and DHCPv6. When queries are made to the homenet-PvD-specific resolver for names that are not local to the homenet, the resolver will use a round-robin technique, alternating between service providers with each step in the round-robin process, and then also between external resolvers at a particular service provider if a service provider provides more than one. The round-robinning should be done in such a way that no service provider is preferred, so if service provider A provides one caching resolver (A), and service provider B provides two (B1, B2), the round robin order will be (A, B1, A, B2), not (A, B1, B2).

Every resolver provided by the homenet, regardless of which provisioning domain it is intended to serve, will accept updates for subdomains of the TBD1 and locally-served 'ip6.arpa' and 'in-addr.arpa' domains from hosts on the local link.

### 3.6. Using the Local Namespace While Away From Home

This architecture does not provide a way for service discovery to be performed on the homenet by devices that are not directly connected to a link that is part of the homenet.

## 4. Management Considerations

This architecture is intended to be self-healing, and should not require management. That said, a great deal of debugging and management can be done simply using the DNS service discovery protocol.

## 5. Privacy Considerations

Privacy is somewhat protected in the sense that names published on the homenet are only visible to devices connected to the homenet. This may be insufficient privacy in some cases.

The privacy of host information on the local net is left to hosts. Various mechanisms are available to hosts to ensure that tracking does not occur if it is not desired. However, devices that need to have special permission to manage the homenet will inevitably reveal something about themselves when doing so. It may be possible to use something like HTTP token binding[9] to mitigate this risk.

## 6. Security Considerations

There are some clear issues with the security model described in this document, which will be documented in a future version of this section. A full analysis of the avenues of attack for the security model presented here have not yet been done, and must be done before the document is published.

## 7. IANA considerations

This document is relying on the allocation of [TBD1] described in Special Use Top Level Domain '.homenet' [10]. As such, no new actions are required by IANA, but this document can't proceed until that allocation is done. At that time, the name [TBD1] can be substituted for the name that is eventually allocated during the processing of that document.

## 8. Normative References

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Simple Homenet Naming and Service Discovery Architecture  
draft-tldm-simple-homenet-naming-01

Abstract

This document describes a simple name resolution and service discovery architecture for homenets. This architecture covers local publication of names, as well as name resolution for local and global names.

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## 1. Introduction

Associating domain names with hosts on the Internet is a key factor in enabling communication with hosts, particularly for service discovery. This document describes a simple way of providing name service and service discovery for homenet. In principle, it may make sense to be able to publish names of devices on the homenet, so that services on the homenet can be accessed outside of the homenet. Such publication is out of scope for this document. It may be desirable to secure the homenet zone using DNSSEC. This is likewise out of scope for this document.

In order to provide name service, several provisioning mechanisms must be available:

- o Provisioning of a domain name under which names can be published and services advertised
- o Associating names that are subdomains of that name with hosts.
- o Advertising services available on the local network by publishing resource records on those names.
- o Distribution of names published in that namespace to servers that can be queried in order to resolve names
- o Correct advertisement of name servers that can be queried in order to resolve names



- o Timely removal of published names and resource records when they are no longer in use

Homenet adds the following considerations:

1. Some names may be published in a broader scope than others. For example, it may be desirable to advertise some homenet services to users who are not connected to the homenet. However, it is unlikely that all services published on the home network would be appropriate to publish outside of the home network. In many cases, no services will be appropriate to publish outside of the network, but the ability to do so is required.
2. Users cannot be assumed to be skilled or knowledgeable in name service operation, or even to have any sort of mental model of how these functions work. All of the operations mentioned here must reliably function automatically, without any user intervention or debugging.
3. Because user intervention cannot be required, naming conflicts must be resolved automatically, and, to the extent possible, transparently.
4. Hosts that do not implement any homenet-specific capabilities must still be able to discover and access services on the homenet, to the extent possible.
5. Devices that provide services must be able to publish those services on the homenet, and those services must be available from any part of the homenet, not just the link to which the device is attached.
6. Homenet explicitly supports multihoming--connecting to more than one Internet Service Provider--and therefore support for multiple provisioning domains [6] is required to deal with situations where the DNS may give a different answer depending on whether caching resolvers at one ISP or another are queried.

#### 1.1. Existing solutions

Previous attempts to automate naming and service discovery in the context of a home network are able to function with varying degrees of success depending on the topology of the home network. For example, Multicast DNS [4] can provide naming and service discovery [5], but only within a single multicast domain.

The Domain Name System provides a hierarchical namespace [1], a mechanism for querying name servers to resolve names [2], a mechanism

for updating namespaces by adding and removing names [3], and a mechanism for discovering services [5]. Unfortunately, DNS provides no mechanism for automatically provisioning new namespaces, and secure updates to namespaces require pre-shared keys, which won't work for an unmanaged network. DHCP can be used to populate names in a DNS namespace; however at present DHCP cannot provision service discovery information.

Hybrid Multicast DNS [7] proposes a mechanism for extending multicast DNS beyond a single multicast domain.. However, it has serious shortcomings as a solution to the Homenet naming problem. The most obvious shortcoming is that it requires that every multicast domain have a separate name. This then requires that the homenet generate names for every multicast domain, and in degenerate cases requires that the end user have a mental model of the topology of the network in order to guess on which link a given service may appear.

## 2. Terminology

This document uses the following terms and abbreviations:

HNR Homenet Router

ISP Internet Service Provider

GNRP Global Name Registration Provider

## 3. Name Resolution

### 3.1. Configuring Resolvers

Hosts on the homenet receive a set of resolver IP addresses using either DHCP or RA. IPv4-only hosts will receive IPv4 addresses of resolvers, if available, over DHCP. IPv6-only hosts will receive resolver IPv6 addresses using either stateful (if available) or stateless DHCPv6, or through the domain name option in router advertisements. All homenet routers provide resolver information using both stateless DHCPv6 and RA; support for stateful DHCPv6 and DHCPv4 is optional, however if either service is offered, resolver addresses will be provided using that mechanism as well. Resolver IP addresses will always be IP addresses on the local link: every HNR is required to provide name resolution service. This is necessary to allow DNS update using presence on-link as a mechanism for rejecting off-network attacks.

### 3.2. Configuring Service Discovery

DNS-SD uses several default domains for advertising local zones that are available for service discovery. These include the `'local'` domain, which is searched using mDNS, and also the IPv4 and IPv6 reverse zone corresponding to the prefixes in use on the local network. For the homenet, no support for queries against the `"local"` zone is provided by HNRs: a `"local"` query will be satisfied or not by services present on the local link. This should not be an issue: all known implementations of DNS-SD will do unicast queries using the DNS protocol.

Service discovery is configured using the technique described in Section 11 of DNS-Based Service Discovery [5]. HNRs will answer domain enumeration queries against every IPv4 address prefix advertised on a homenet link, and every IPv6 address prefix advertised on a homenet link, including prefixes derived from the homenet's ULA(s). Whenever the `"<domain>"` sequence appears in this section, it references each of the domains mentioned in this paragraph.

Homenets advertise the availability of several browsing zones in the `"b._dns_sd.<domain>"` subdomain. By default, the `'home.arpa'` domain is advertised. Similarly, `'home.arpa'` is advertised as the default browsing and service registration domain under `"db._dns_sd.<domain>"`, `"r._dns_sd.<domain>"`, `"dr._dns_sd.<domain>"` and `"lb._dns_sd.<domain>"`.

### 3.3. Resolution of local names

Local names appear as subdomains of `['home.arpa']`. These names can only be resolved within the homenet; not only is `['home.arpa']` not a globally unique name, but queries from outside of the homenet for any name, on or off the homenet, must be rejected with a REFUSED response.

In addition, names can appear as subdomains of the locally-served `'in-addr.arpa'` or `'ip6.addr'` zone that corresponding to the RFC1918 IPv4 prefix and the IPv6 ULA that is in use on the homenet. IP addresses and names advertised locally MUST use addresses in the homenet's ULA prefix and/or RFC1918 prefix.

It is possible that local services may number themselves using more than one of the prefixes advertised locally. Homenet hybrid proxies MUST filter out global IP addresses, providing only ULA addresses, similar to the process described in section 5.5.2 of [7]. [xxx is this going to be a problem?]

The Hybrid Proxy model relies on each link having its own name. However, homenets do not actually have a way to name local links that will make any sense to the end user. Consequently, this mechanism will not work without some tweaks. In order to address this, homenets will use Discovery Brokers [11]. The discovery broker will be configured so that a single query for a particular service will be successful in providing the information required to access that service, regardless of the link it is on.

Artificial link names will be generated using HNCP. These should only be visible to the user in graphical user interfaces in the event that the same name is claimed by a service on two links. Services that are expected to be accessed by users who type in names should use [12] if it is available.

Homenets are not required to support Service Registration. Service registration requires a stateful DNS server; this may be beyond the capability of the minimal homenet router. However, more capable homenet routers should provide this capability. In order to make this work, minimal homenet routers MUST implement the split hybrid proxy described in [13]. This enables a homenet with one or more homenet routers that provide a stateful registration cache to allow those routers to take over service, using Discovery Relays to service links that are connected using homenet routers with more limited functionality.

#### 3.4. DNSSEC Validation

DNSSEC Validation for the 'home.arpa' zone and for the locally-served 'ip6.arpa' and 'in-addr.arpa' domains is not possible without a trust anchor. Establishment of a trust anchor for such validation is out of scope for this document.

#### 3.5. Support for Multiple Provisioning Domains

Homenets must support the Multiple Provisioning Domain Architecture [6]. In order to support this architecture, each homenet router that provides name resolution must provide one resolver for each provisioning domain (PvD). Each homenet router will advertise one resolver IP address for each PvD. DNS requests to the resolver associated with a particular PvD, e.g. using RA options [8] will be resolved using the external resolver(s) provisioned by the service provider responsible for that PvD.

The homenet is a separate provisioning domain from any of the service providers. The global name of the homenet can be used as a provisioning domain identifier, if one is configured. Homenets should allow the name of the local provisioning domain to be

configured; otherwise by default it should be "Home Network xxx", where xxx is the generated portion of the homenet's ULA prefix, represented as a base64 string.

The resolver for the homenet PvD is offered as the primary resolver in RAs and through DHCPv4 and DHCPv6. When queries are made to the homenet-PvD-specific resolver for names that are not local to the homenet, the resolver will use a round-robin technique, alternating between service providers with each step in the round-robin process, and then also between external resolvers at a particular service provider if a service provider provides more than one. The round-robinning should be done in such a way that no service provider is preferred, so if service provider A provides one caching resolver (A), and service provider B provides two (B1, B2), the round robin order will be (A, B1, A, B2), not (A, B1, B2).

Every resolver provided by the homenet, regardless of which provisioning domain it is intended to serve, will accept updates for subdomains of the 'home.arpa' and locally-served 'ip6.arpa' and 'in-addr.arpa' domains from hosts on the local link.

### 3.6. Using the Local Namespace While Away From Home

This architecture does not provide a way for service discovery to be performed on the homenet by devices that are not directly connected to a link that is part of the homenet.

## 4. Management Considerations

This architecture is intended to be self-healing, and should not require management. That said, a great deal of debugging and management can be done simply using the DNS service discovery protocol.

## 5. Privacy Considerations

Privacy is somewhat protected in the sense that names published on the homenet are only visible to devices connected to the homenet. This may be insufficient privacy in some cases.

The privacy of host information on the local net is left to hosts. Various mechanisms are available to hosts to ensure that tracking does not occur if it is not desired. However, devices that need to have special permission to manage the homenet will inevitably reveal something about themselves when doing so. It may be possible to use something like HTTP token binding [9] to mitigate this risk.

## 6. Security Considerations

There are some clear issues with the security model described in this document, which will be documented in a future version of this section. A full analysis of the avenues of attack for the security model presented here have not yet been done, and must be done before the document is published.

## 7. IANA considerations

This document is relying on the allocation of 'home.arpa' described in Special Use Top Level Domain '.home.arpa' [10]. As such, no new actions are required by IANA, but this document can't proceed until that allocation is done.

## 8. Normative References

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