

You can -j REJECT but you can not hide: Global scanning of the IPv6 Internet

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Tobias Fiebig

Technische Universität Berlin

Kevin Borgolte, Shuang Hao, Christopher Kruegel, Giovanni Vigna

UC Santa Barbara



Peeking at IPv6 addresses

- How can we observe IPv6 deployment?
- Several works investigate how IPv6 assignment works using large (semi/non public) datasets:
 - Foremski/Plonka/Berger: A large CDN's access logs
 - Czyz et al.: Various DNS data-sources
 - Gasser et al.: A large European IXP
- Existing techniques may miss servers and require vantage points.

Credits

- Was poked to look at this by Peter van Dijk at the last IETF in Berlin
- He is dutch, and I heard dutch people are good with DNS... so I trusted him when he suggested to look at DNS for finding IPv6 addresses.



Recap: v6 & Reverse DNS

- 128bit, 32 so called nibbles
- Reverse DNS
 - Map IP->FQDN
 - domain: ip6.arpa.
 - One DNS tree level per nibble:

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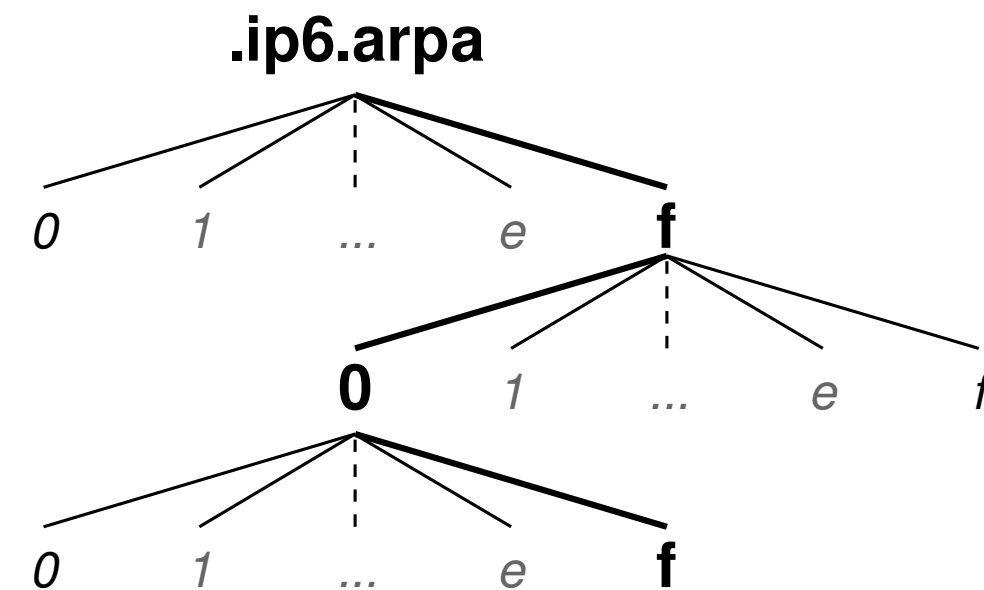
```
7000:6000:5000:4000:3000:2000:1000:1002
```

```
7000      :6000      :5000      :4000      :3000      :2000      :1000      :1002
```

```
7.0.0.0.6.0.0.0.5.0.0.0.4.0.0.0.3.0.0.0.2.0.0.0.1.0.0.0.1.0.0.2.ip6.arpa.
```

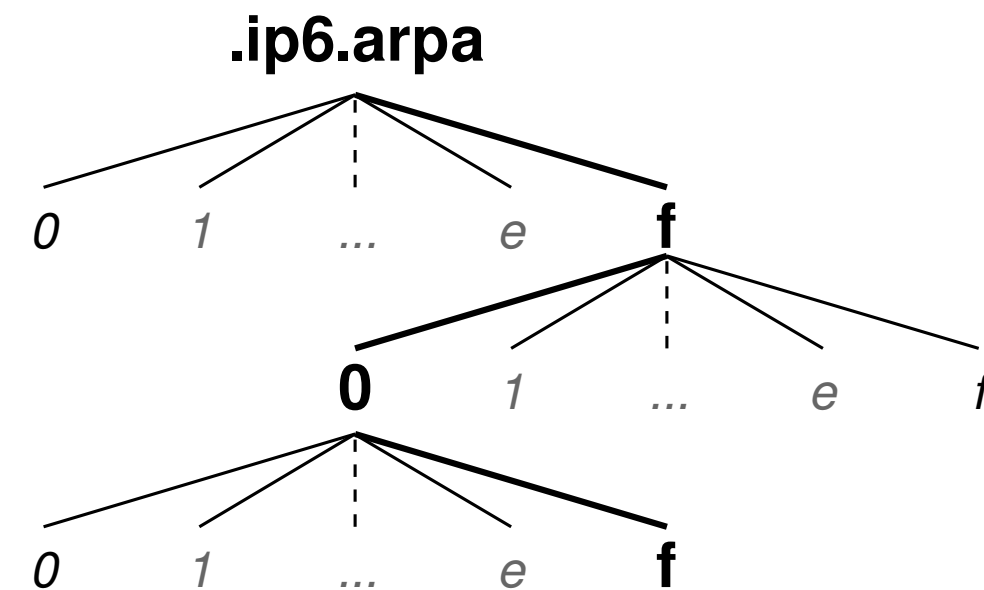
Basic Technology

- Technically (RFC1034, clarified in RFC8020) NXDOMAIN means “there is nothing here or anywhere thereunder in the tree”.
- So we only enter branches, if we get a NOERROR



Basic Technology

- In itself not new:
 - RFC7707 (IPv6 discovery techniques) explicitly mentions this technique and Peter van Dijk's blog article
 - Van Dijk himself found some even earlier works:
<http://7bits.nl/blog/posts/ip6-arpa-prior-art-and-results>
 - There is even a brief python implementation by him, which I used as a starting ground:
<https://github.com/habbie/ip6-arpa-scan/>



Breadth (a little) first

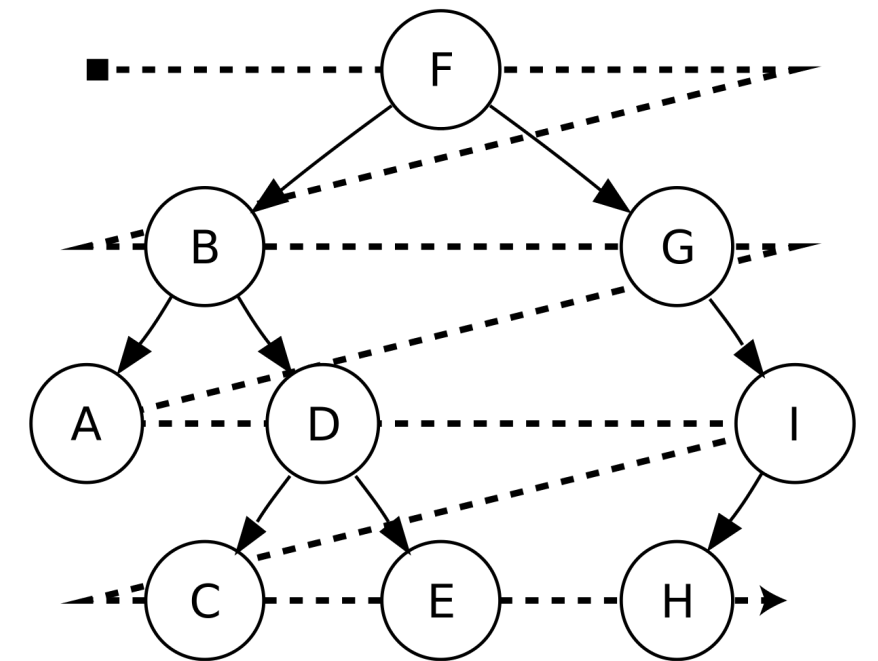
- Lets split up the zones:

Example address:

2001:0001:0002:0003:0004:0005:0006:0007 < use 16 bit/4 nibble delimiters

- -> 7.0.0.0.6.0.0.0.5.0.0.0.4.0.0.0.3.0.0.0.2.0.0.0.1.0.0.0.1.0.0.2.ip6.arpa.

- Start at ip6.arpa.
- Enumerate to a depth of 16bits (4 nibbles)
- for each results (e.g. 1.0.0.2.ip6.arpa., 4.a.0.2.ip6.arpa.):
 - Enumerate to a depth of 16bits more
- Rinse and repeat until you hit 128bit
(optionally, go directly from 64bit to 128bit)

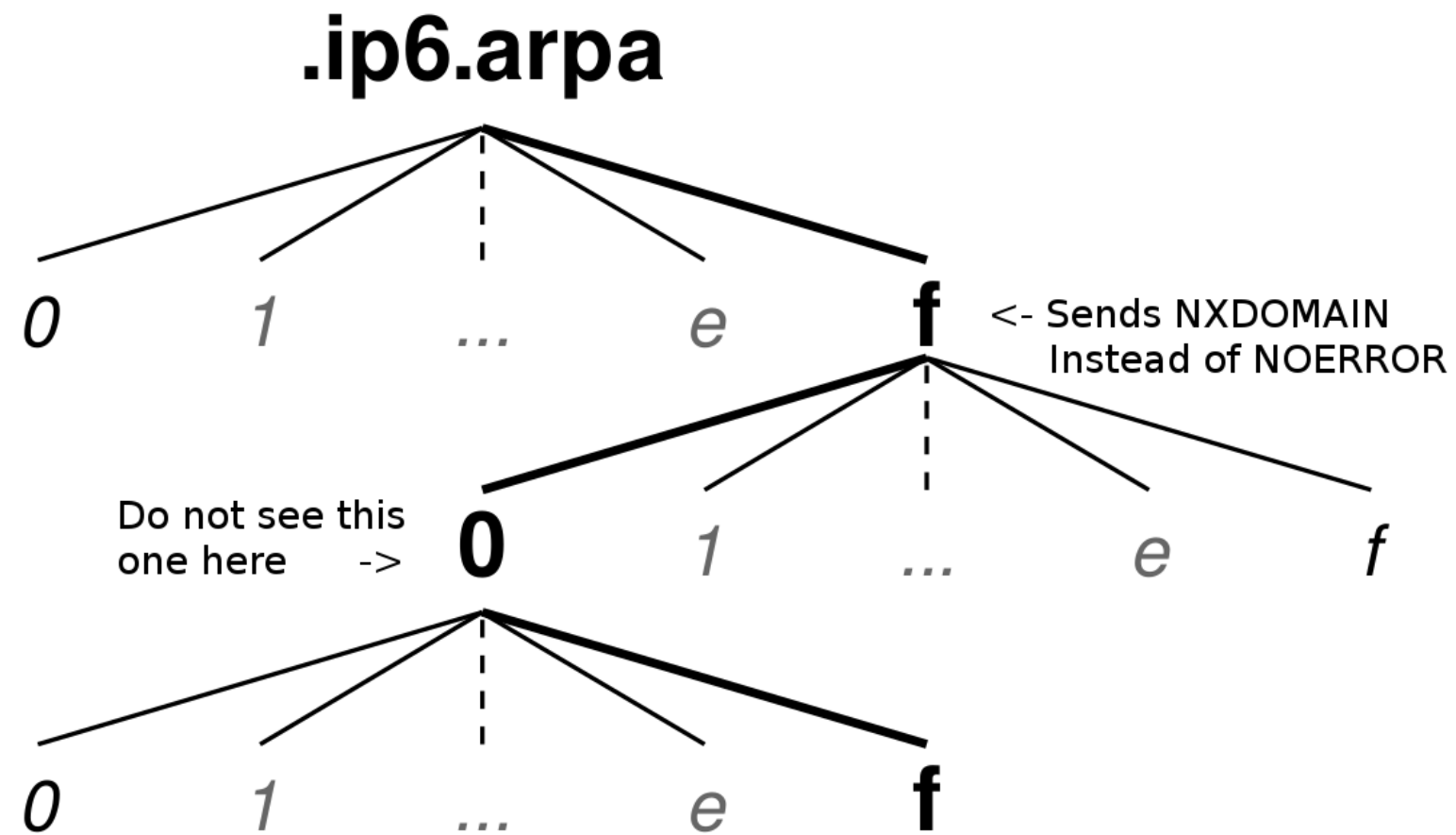


Detecting Auto-Gen Zones

- Before each step (e.g. with the previously enumerated /64's):
 - Check for i in {0..f} if
 - `f.3.0.0.0.2.0.0.0.1.0.0.0.1.0.0.2.ip6.arpa.`
 - `e.3.0.0.0.2.0.0.0.1.0.0.0.1.0.0.2.ip6.arpa.`
 - ...
 - `0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.3.0.0.0.2.0.0.0.1.0.0.0.1.0.0.2.ip6.arpa.`
 - exit
- If at least three (personal preference) exist, the zone is not enumerated
- Ideally go for four-nibble steps, and do an auto-gen check at every step!

Non RFC8020 Compliance

- Servers that sent NXDOMAIN instead of NOERROR for non-existing nodes with children:



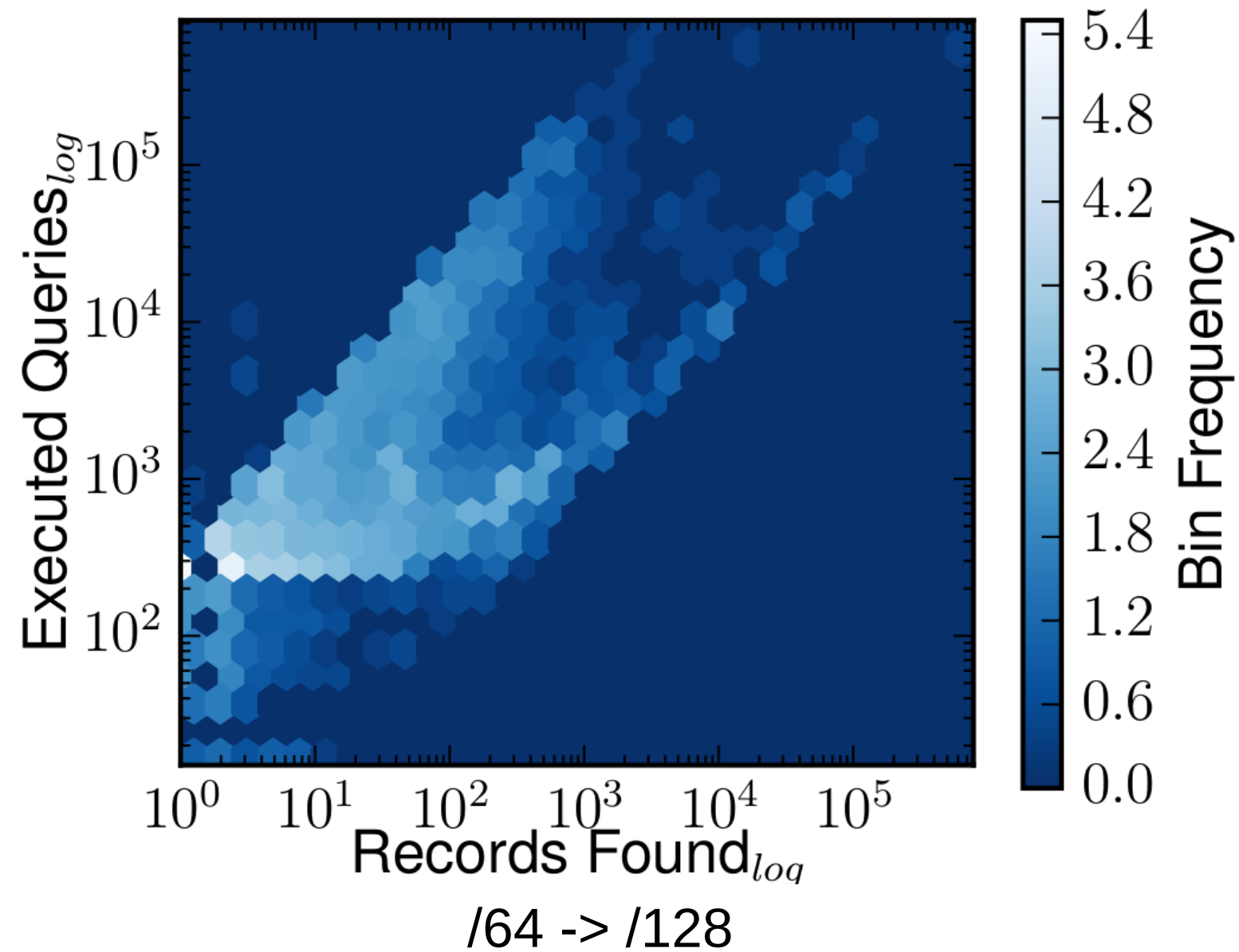
Non RFC8020 Compliance

- Solution: Seeding, using an aggregated BGP view
- Algorithm:
 - In: 2001:1:2:3::/64 as seed from BGP
 - Out:

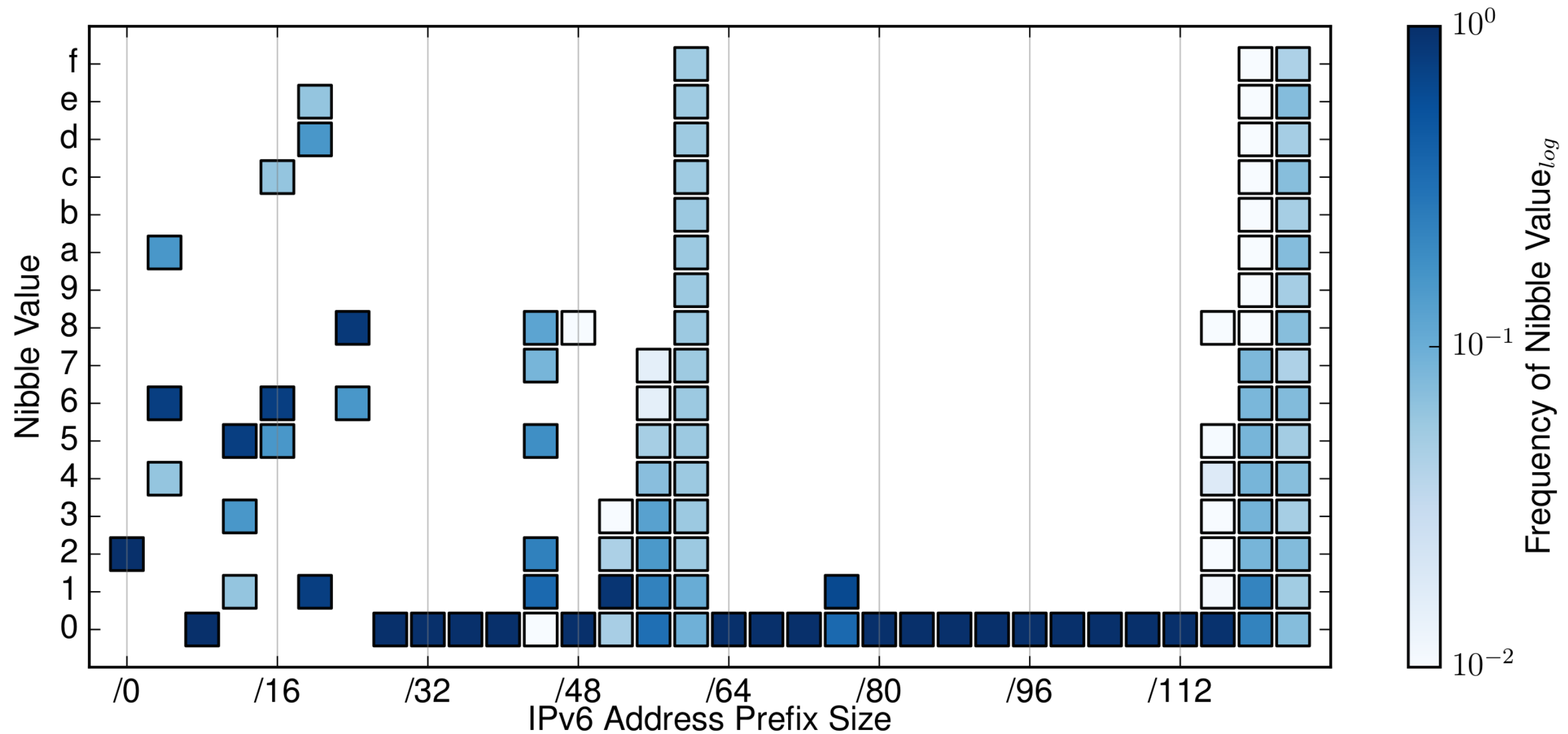
```
3.0.0.0.2.0.0.0.1.0.0.0.1.0.0.2.ip6.arpa.  
2.0.0.0.1.0.0.0.1.0.0.2.ip6.arpa.  
1.0.0.0.1.0.0.2.ip6.arpa.  
1.0.0.2.ip6.arpa.
```
- Other possible sources:
 - Czyz et al.'s PTRv4 -> AAAA lookups
 - All v6 Datasets you can get your hands on!



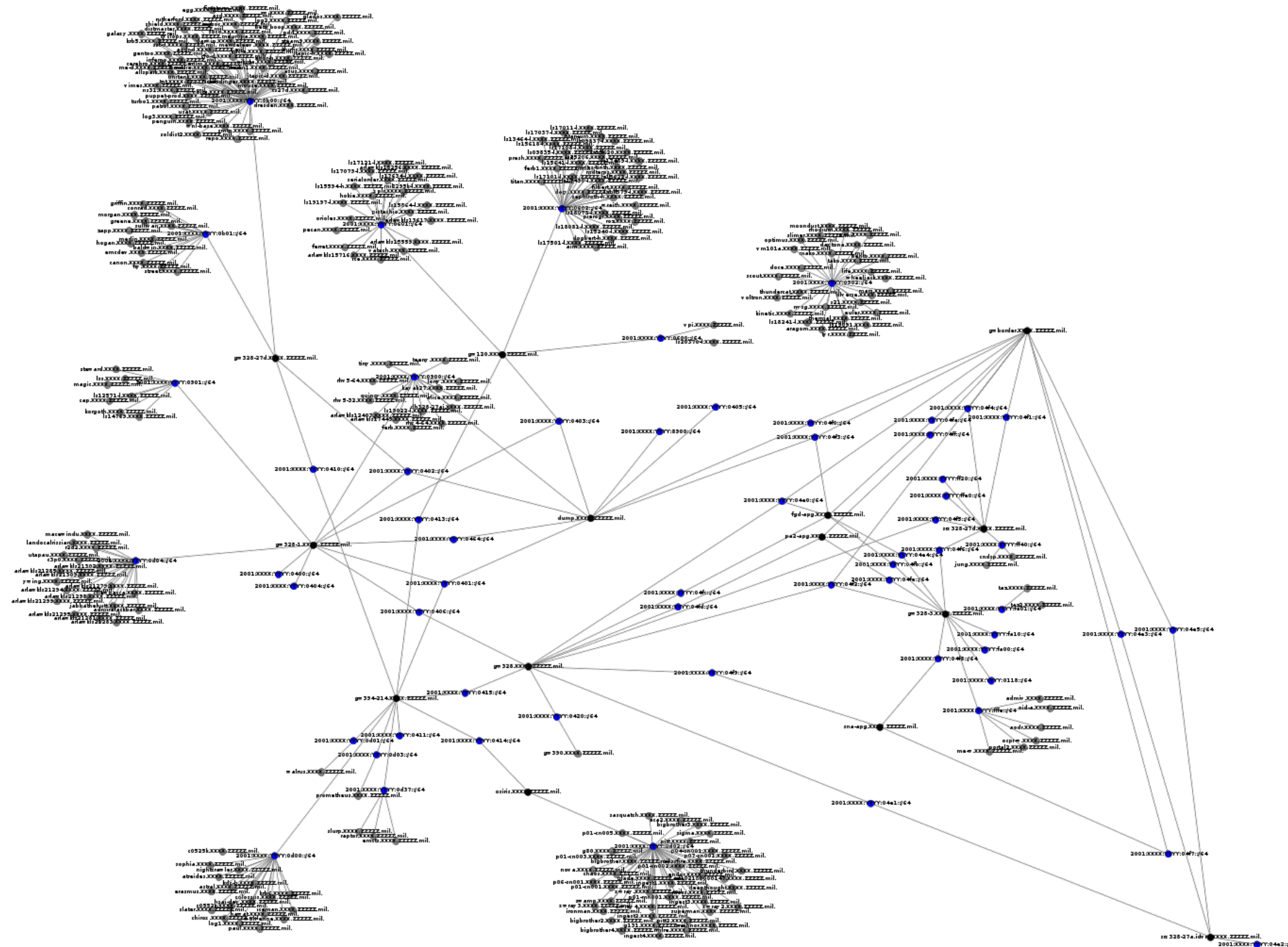
First insights...



My little SaaS provider (i)



Zoomed topology



Mitigation

- Simon Arlott suggests using wildcard RRs
 - He wrote a tool: <https://github.com/lp0/ip6walk>
- By then (2012) only applicable to Idns (1.6.12) NSD (3.2.10), according to van Dijk
- But the concept should be clear...

Conclusion



- You can -j REJECT but you can not hide ;-)

- Toolchain: <https://gitlab.inet.tu-berlin.de/ptr6scan/toolchain>

(beware: Academic code... like startup code, but we do not call it production ready...)

- Publication:

“Something From Nothing (There): Collecting Global IPv6 Datasets From DNS”, *T. Fiebig, K. Borgolte, S. Hao, C. Kruegel, G. Vigna*, accepted for PAM, Sydney, Australia, March 30-31, 2017

- Full-length talk:

https://media.ccc.de/v/33c3-8061-you_can_-j_reject_but_you_can_not_hide_global_scanning_of_the_ipv6_internet