

# Secure multipath key exchange

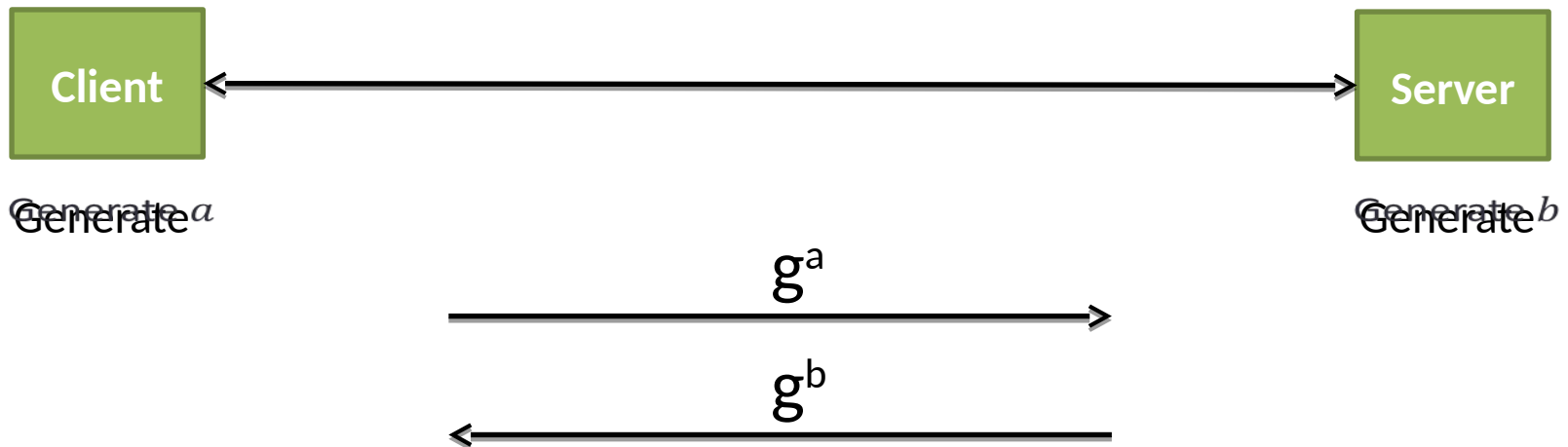
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# Ubiquitous (Opportunistic) Encryption

- TCPCrypt based on Diffie-Hellman Key Exchange

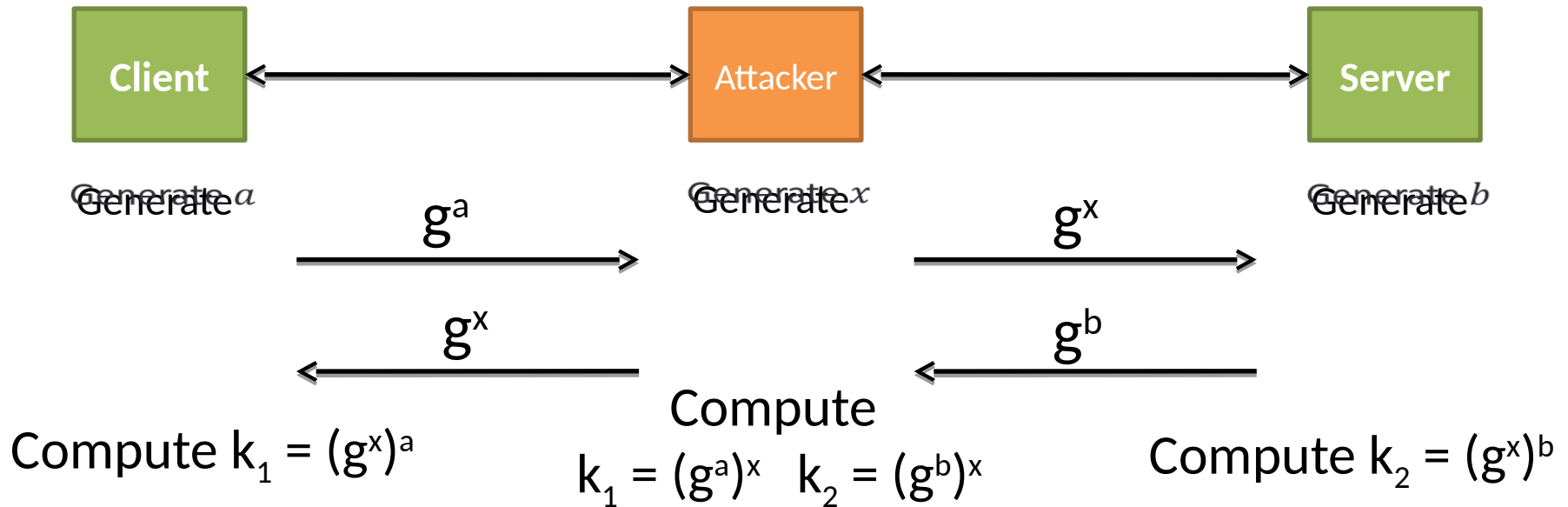


Compute  $k = (g^b)^a$

Compute  $k = (g^a)^b$

# Ubiquitous (Opportunistic) Encryption

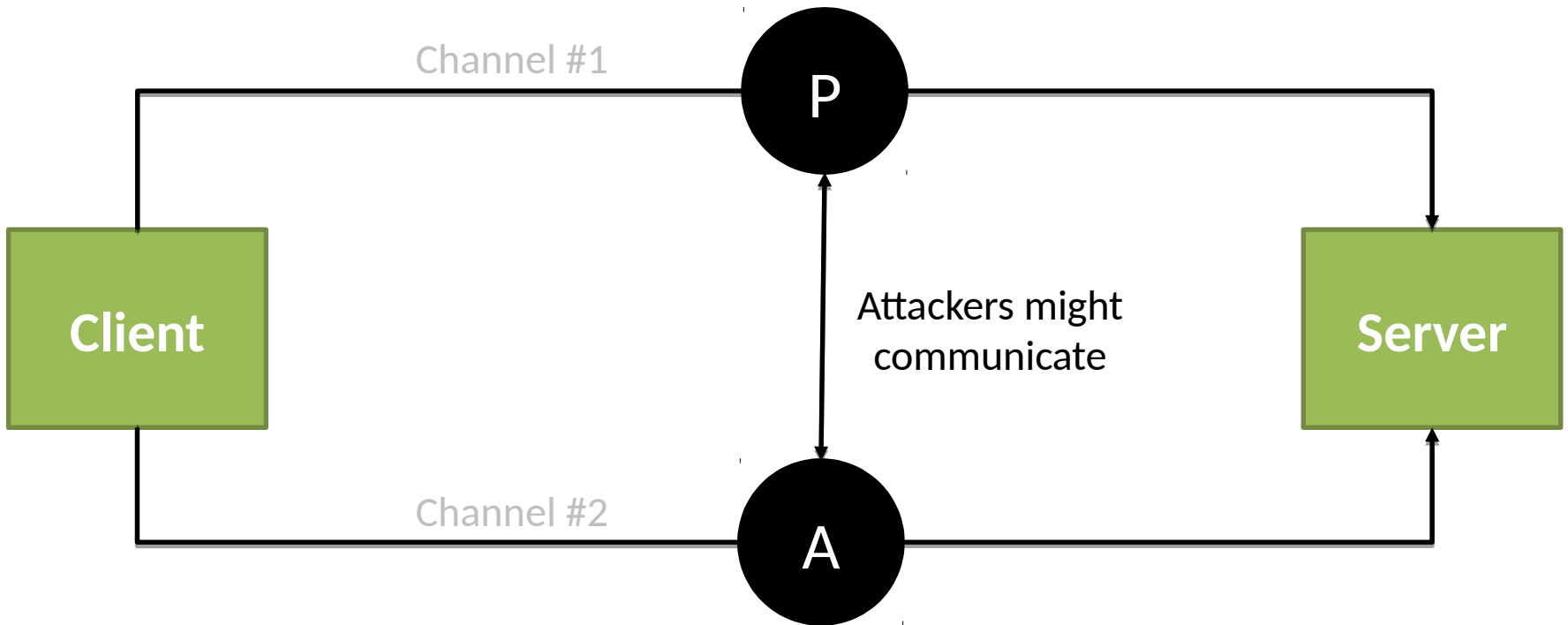
- Who am I exchanging keys with?



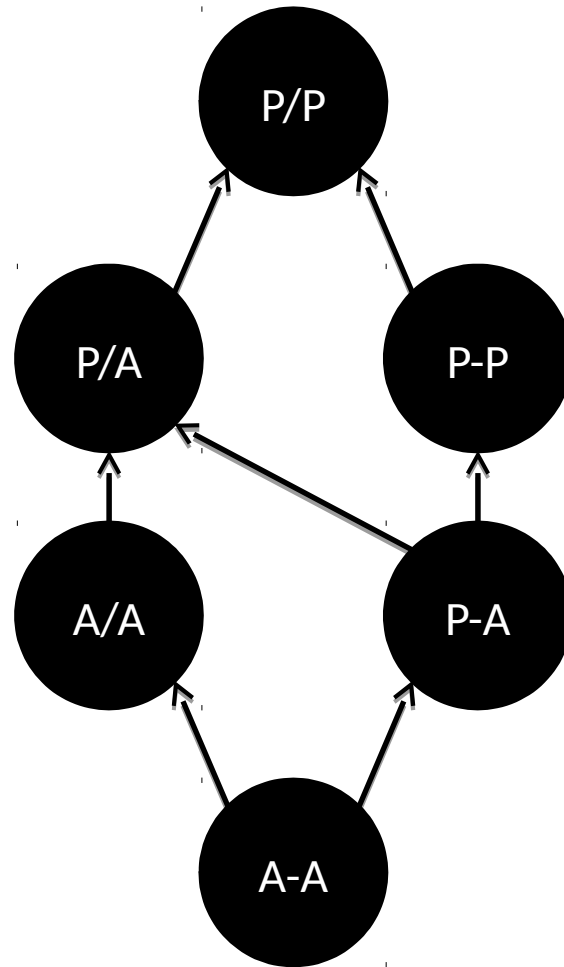
# But networks are multipath

- Can we use multiple paths between endpoints to make attacks harder?

# Types of attacks



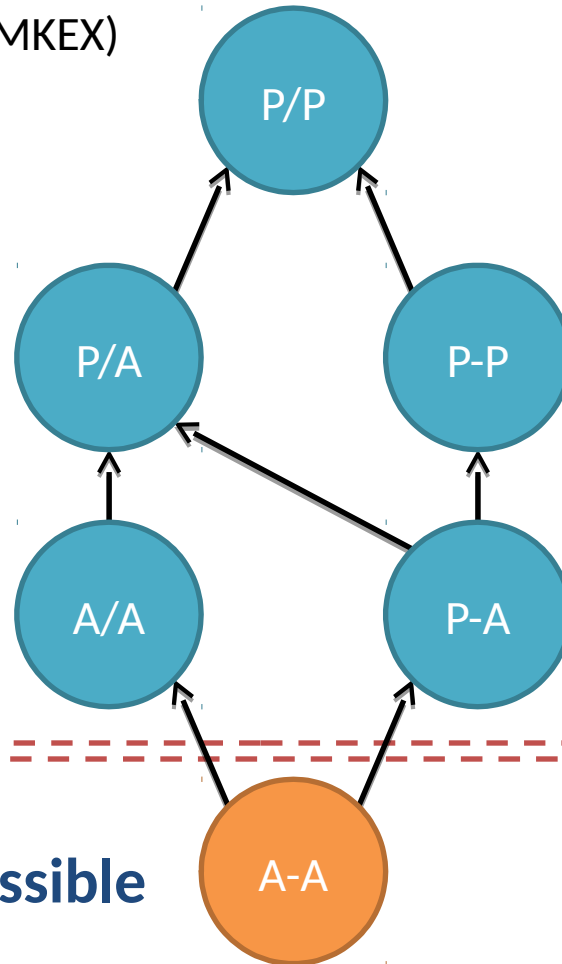
# Threat Hierarchy



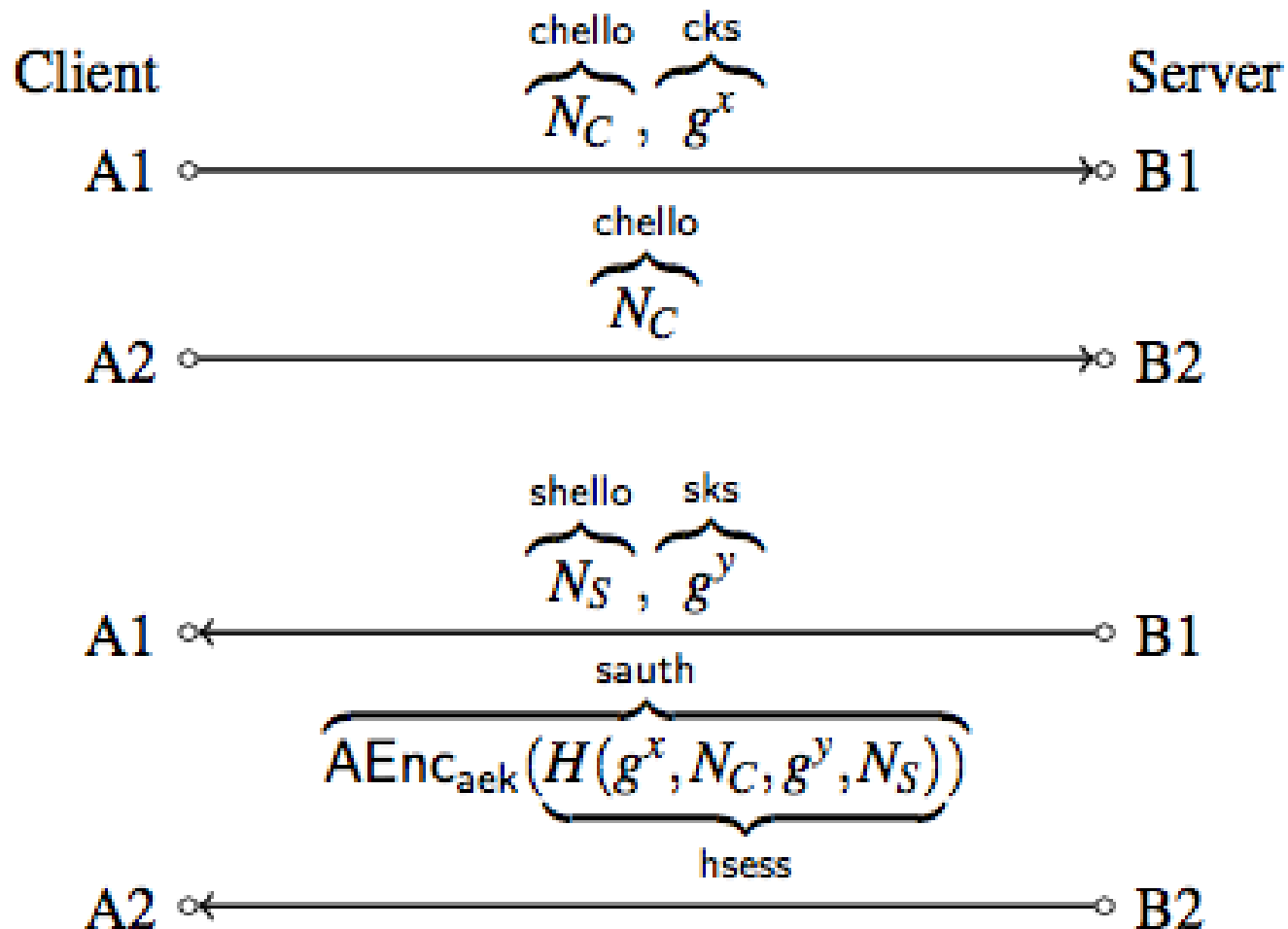
<b>P</b>	Passive
<b>A</b>	Active
-	Communication
/	No communication

# Threat Hierarchy

Secure Multipath Key  
Exchange Protocol (SMKEX)  
secure against



# SMKEX





# MTLS = SMKEX + TLS

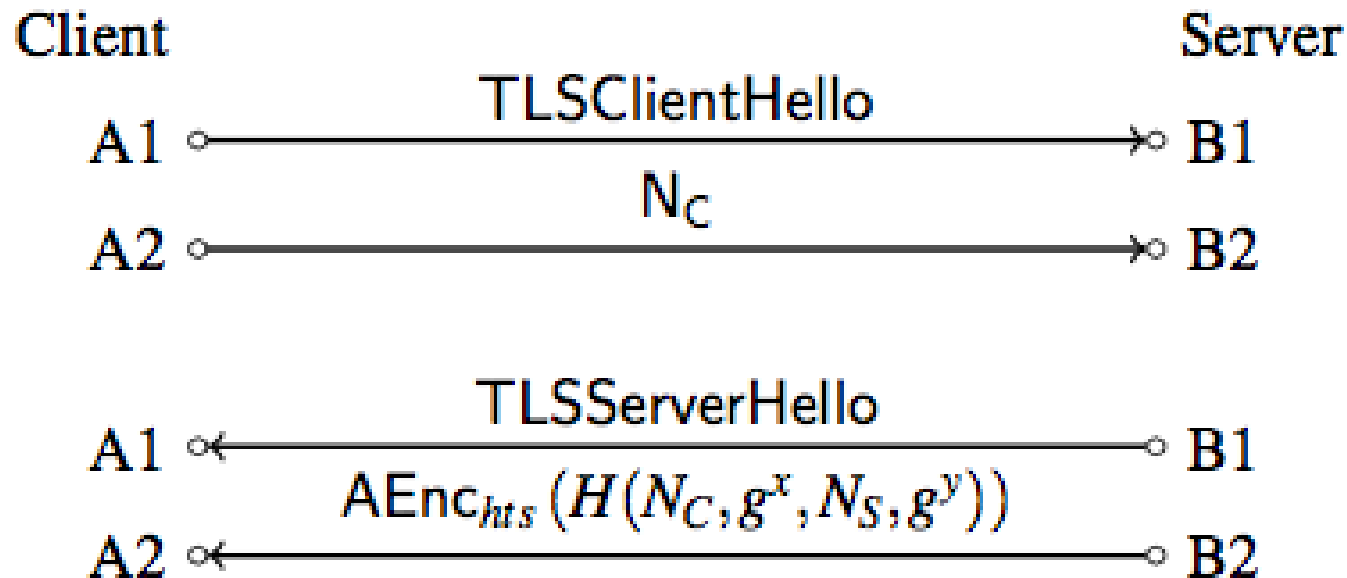


Figure 7: Multipath TLS protocol (*MTLS*). The first path executes the standard TLS key exchange, while the second path is used to validate keying information similarly to SMKEX.

# SMKEX protection in a nutshell

Protocol	<i>P-A, A/A</i>		<i>A-A</i>	
	Auth	Rogue	Auth	Rogue
SMKEX	✓	-	<b>X</b>	-
TLS	✓	<b>X</b>	✓	<b>X</b>
MTLS	✓	✓	✓	<b>X</b>

Table 2: Comparison between the security features of SMKEX, TLS and MTLS

# Implementation

- Library implementation of SMKEX over separate TCP connections
- Same cost and latency as single path DH

# Evaluation: connection setup latency

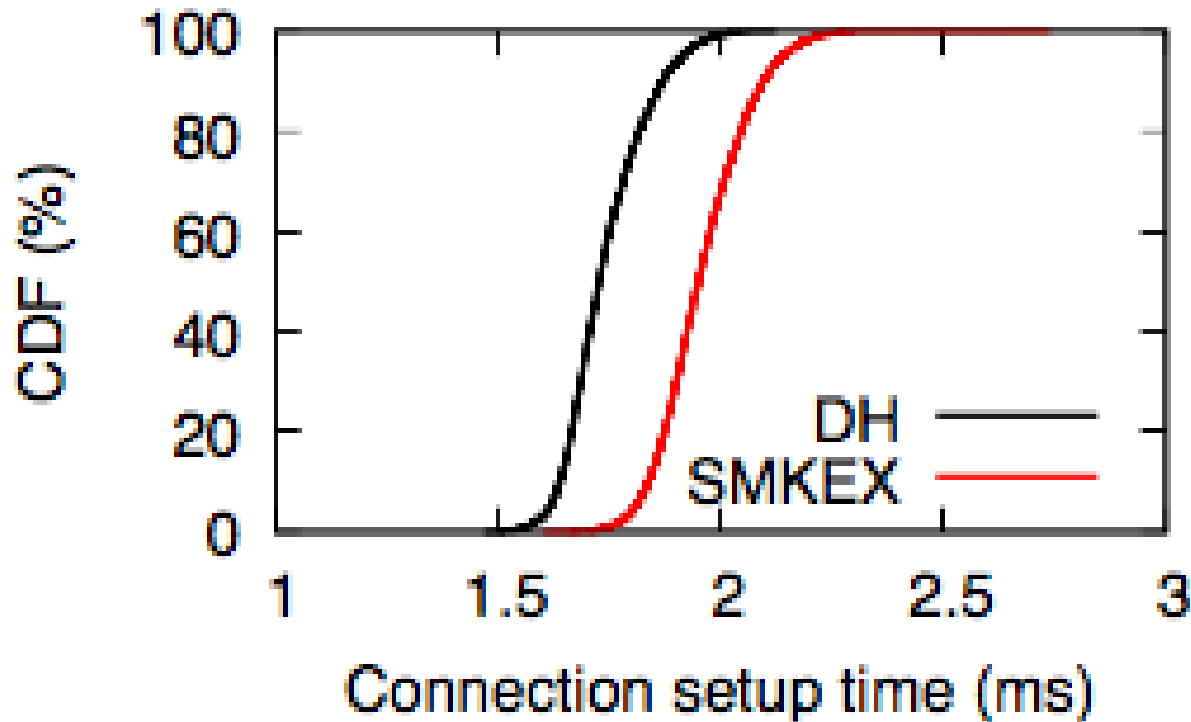
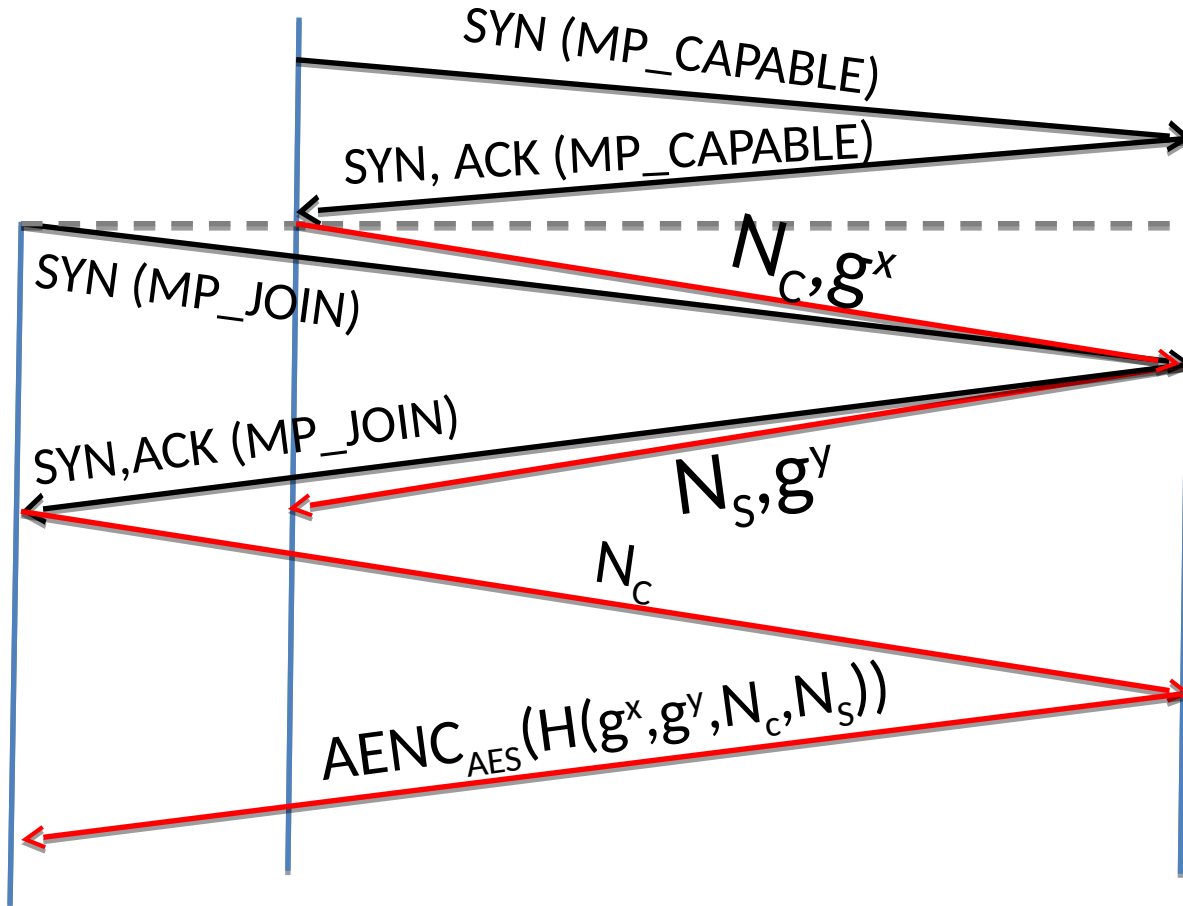
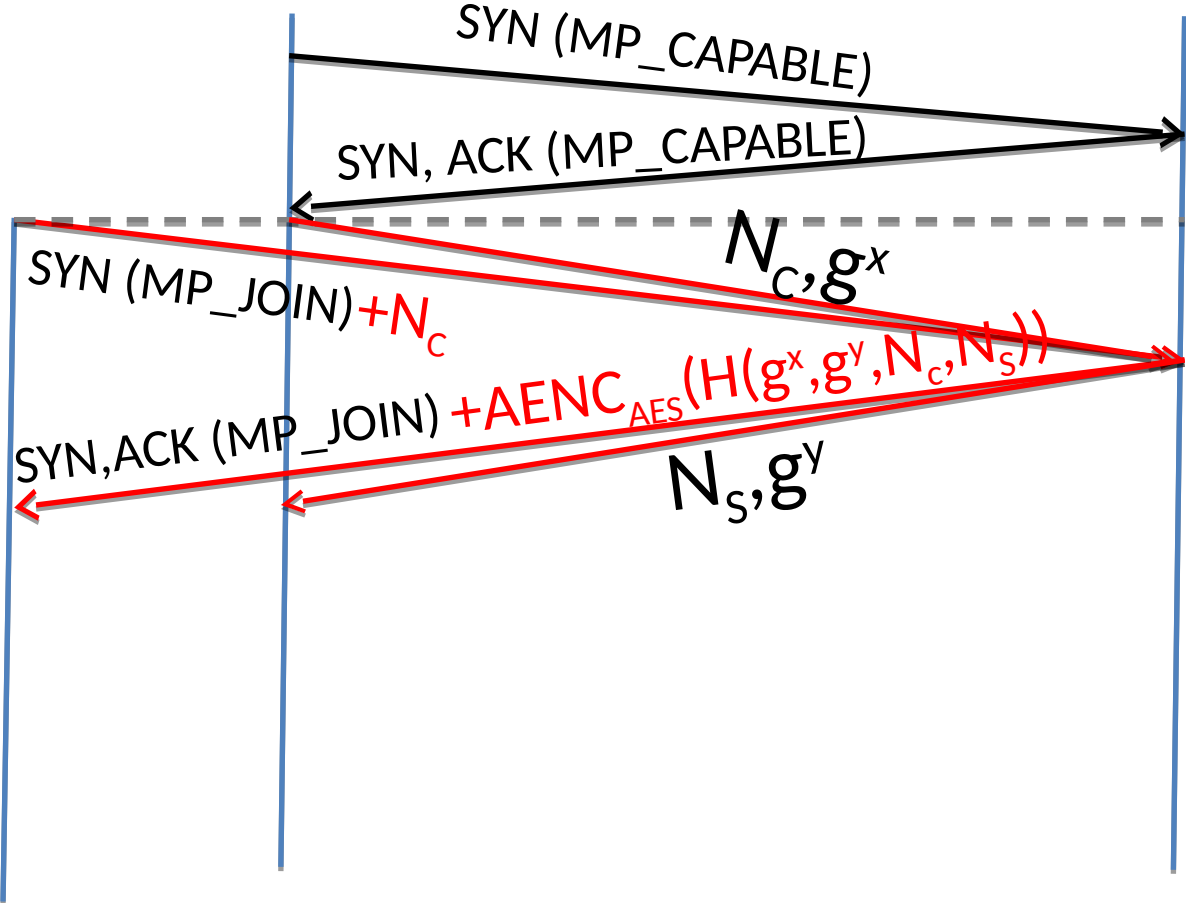


Figure 10: CDF of connection setup time,  $RTT=0.2ms$

# SMKEX over MPTCP today



# SMKEX over MPTCP optimised



# Ongoing work: MPTCP integration

- Added subflow preference API to MPTCP kernel
  - Subflow preference passed in one unused byte of the flags param of send / recv.
  - Scheduler that honors the preference
- Modified library implementation to use this code
- Now integrating the two parts.

# Conclusions

- SMKEX is a step over DH/TLS
- Need to be able to send data on SYN\_JOIN to reduce one RTT of crypto handshake