# Microservices on the Edge: The Infrastructure Impact

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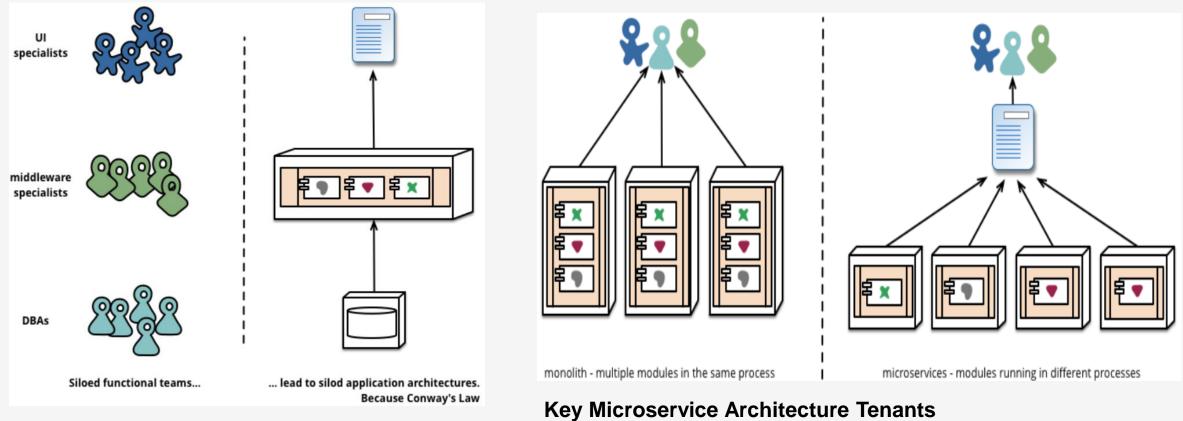
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# Presentation Outline

# • Enterprise Microservices Backgrounder

- Enterprise Infrastructure Architecture Impact
- Microservices on the Edge
  - Edge Infrastructure Architecture Impact
  - Microservices for Virtual Network Functions New Potential Models
- Common Infrastructure Architecture for Microservices
  - Containers, Resource Modelling, SLA Monitoring and Policy Abstractions
  - Open Source/Standards Efforts Next Steps

### Enterprise Microservices - Backgrounder

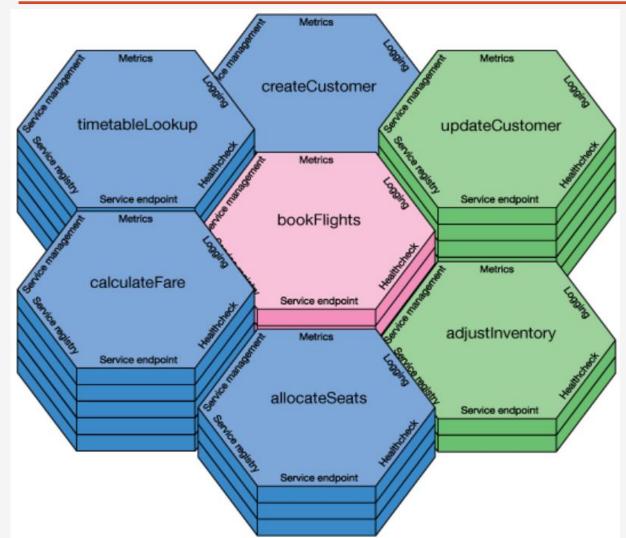


#### **Classic Application Architecture**

Any organization will produce a design whose structure is a copy of the organization's communication structure -- Melvyn Conway, 1967

- Service split based on business need
- Decentralized governance different processes and data stores -
- Module reuse share common modules such as logging, monitoring
- Loosely coupled scale independently, new service flexibility
- Standardize the APIs across microservices

### Enterprise Microservices: Real-time Transaction Travel-booking Example



**Individual services:** Seven tiles in the figure.

#### Interaction:

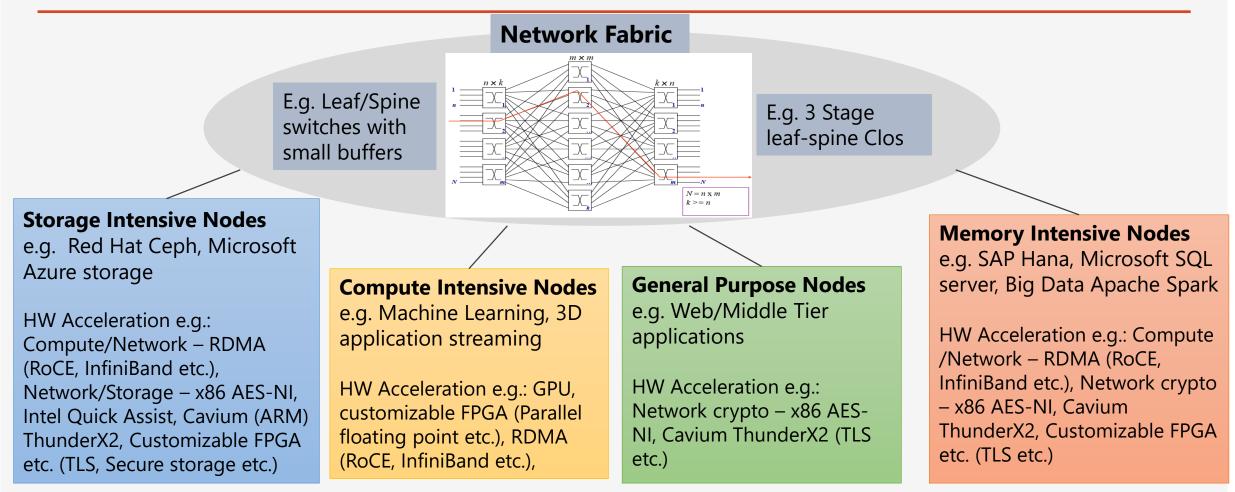
Arranged to show which microservices can interact with other microservices. bookFlights service – receives external customer request.

#### Independent scale:

The services' different vertical heights represent how they are used in different quantities in relation to one another.

Loosely coupled – flexible to add new service: Example -- add discount coupon service

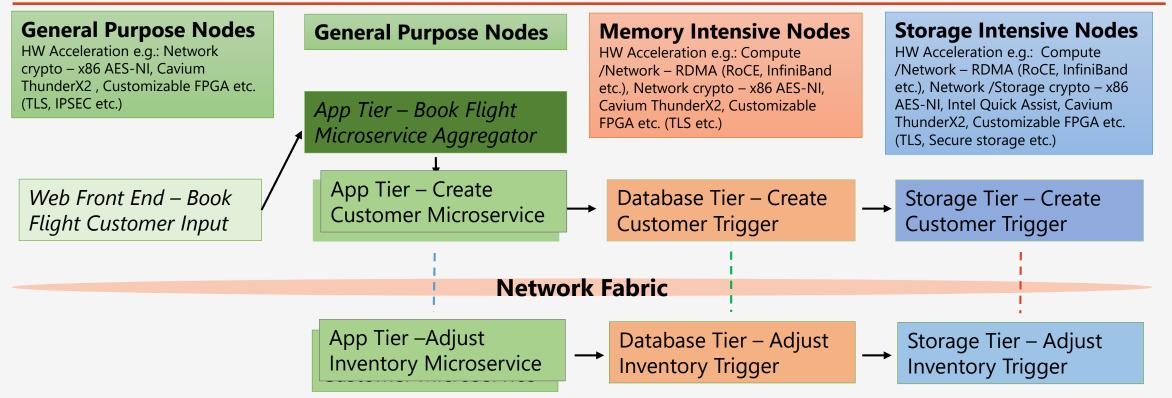
### Infrastructure Architecture Impact – An Exemplary Deployment Model



#### Takeaways

- Towards a Converged infrastructure -> Flexible node personality is important
- HW acceleration key for deterministic performance, especially for latency sensitive workloads -> Reconfigurable components are highly desirable

### Infrastructure Architecture Impact: Real-time Transaction Travel-booking Example



#### Takeaways

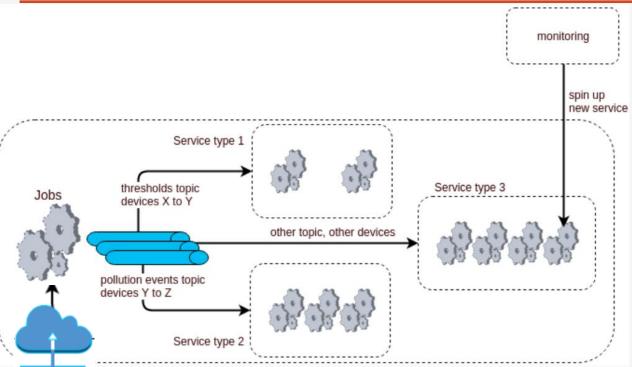
- No. of hops proportional to number of microservices, bursty nature of data (Storage I/O block operations, HW Protocol (TCP etc.) offload batching, CPU batch processing etc.) -> service assurance challenge for latency sensitive applications
- HW acceleration is key for deterministic performance -> challenge managing heterogeneity
- Dynamic service creation -> challenge managing dynamic scaling in a shared heterogenous infrastructure
- Database decoupling/scale/PACLEC requirements -> challenge in choosing the right database

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Use cases from MEC -- http://www.etsi.org/technologies-clusters/technologies/multi-access-edge-computing

- Video analytics
- Location services
- Internet-of-Things (IoT)
  - Examine in detail a low-latency service such as air quality measurement
- Augmented reality
- Optimized local content distribution
- Data caching

### Edge Computing IoT Microservices: Real-time Analytics Air Quality Measurement Example



#### Takeaways

WAN

MQTI

Foobot

- Microservices architecture key to distributed computing across smart sensors, IoT gateways, Edge DC, Cloud DC
- HW acceleration key to deterministic performance and reducing edge node footprint

Alerting Microservice: Trigger air quality alerts - leverage statistics and machine learning jobs.

**Weekly reporting Microservice:** Weekly air quality reports – leverage statistics job.

**Event reporting Microservice:** Process dynamic events from Mobile and Web applications.

Data Reception, Storage & Transformation Job: Receive raw sensor data from IoT device - store in file system. Perform data validation and transform data into (JSON) format.

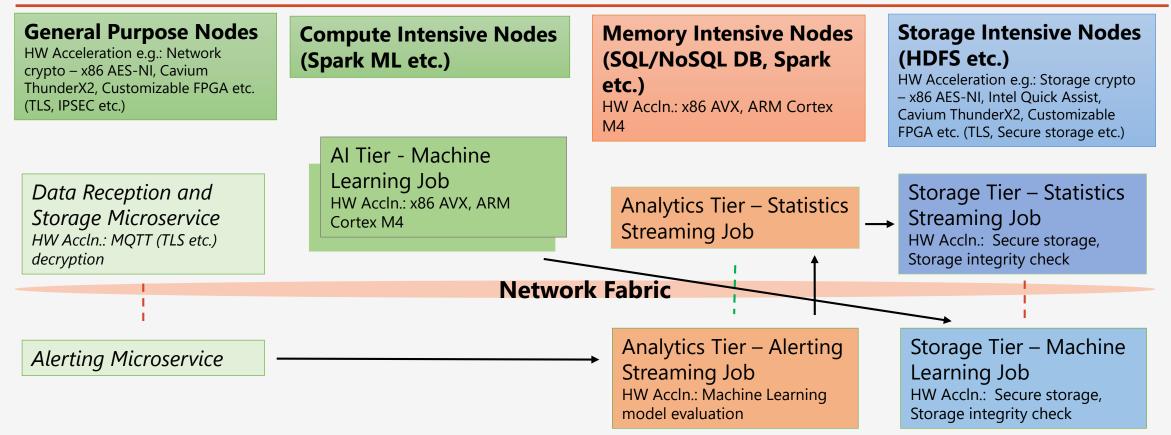
**Contextual Enrichment Job:** Add device specific data to transformed JSON format.

**Statistics Job:** Compute moving average/long-term statistics.

# Machine Learning Job: Dynamic learning/refinement of air quality alter threshold.

Adapted from: http://airboxlab.github.io/streaming/microservices/iot/spark/real-time/2016/08/29/streaming-microservices.html

## Infrastructure Architecture Impact: Real-time Analytics IoT Air Quality Measurement Example



#### Takeaways (similar to enterprise travel booking example)

- No. of hops proportional to number of microservices, bursty nature of data (Storage I/O block operations, CPU batch processing etc.) -> service assurance challenge for latency sensitive applications such as real-time alerting

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### Potential Microservices Architecture for NAT VNF

#### **Deployment Model**

- Read/Write intensive NAT tables (key-value pair hash table) Memory intensive nodes

- Packet processing - General purpose nodes, -

Optional NAT table caching

#### General Purpose Nodes

HW Acceleration e.g.: Compute /Network – RDMA (RoCE, InfiniBand etc.), SR-IOV **Memory Intensive Nodes** 

HW Acceleration e.g.: Compute /Network – RDMA (RoCE, InfiniBand etc.)

NAT Packet Processing Microservice NAT RAM Table Storage Microservice

### **Network Fabric**

Adapted from: http://conferences.sigcomm.org/sigcomm/2015/pdf/papers/hotmiddlebox/p49.pdf

#### Takeaways

- Benefits: Packet processing decoupled from database management
- Challenges: Tables are in RAM with higher Capex than classic solution, Additional network hop per packet

### Potential Microservices Architecture for Stateless Firewall VNF

#### **Deployment Model**

 Read intensive Firewall tables (key-value pair hash tables for different + optionally TCAM) -Storage intensive nodes

- Packet processing General purpose nodes , Firewall table caching, counter batch update
- PACELC theorem in action Firewall table caching consistency vs latency tradeoff

#### **General Purpose Nodes**

HW Acceleration e.g.: Compute /Network – RDMA (RoCE, InfiniBand etc.), SR-IOV

#### **Storage Intensive Nodes**

HW Acceleration e.g.: Compute /Network – RDMA (RoCE, InfiniBand etc.), Lookup - TCAM

Firewall Packet Processing Microservice Firewall Table Storage (SSD etc.) Microservice

### **Network Fabric**

#### Takeaways

- Benefits: Packet processing decoupled from database management, Lower Capex than classic solution
- Challenges: Additional network hop per packet batch

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Key Microservice Tenant - App and Database separation

- Containers can be created/destroyed on the fly and ideal for apps
- Stateless apps are desirable for containers does not preclude stateful applications (e.g. classic VNFs)

"F" in FCAPS – Fault Management

PACELC theorem availability vs consistency tradeoff

"C" in FCAPS – Configuration Management

- Open source implementations for microservice, e.g. Kubernetes/Mesos service implementation
- Open source HW acceleration integration work in progress

"A" in FCAPS – Accounting Management for billed infrastructure

- Open source implementations for microservice, e.g. Kubernetes Datadog integration
- Open source HW acceleration integration work in progress

### Containers – FCAPS framework (2)

"P" in FCAPS – Performance Management

- PACELC theorem latency vs consistency tradeoff Recall firewall VNF example
- SW isolation (memory, CPU, storage etc.) in a virtualized infrastructure supported by Linux Kernel
- HW isolation/monitoring (cache etc.) Intel RDT [Ref. 1] cache partitioning/monitoring etc.
- Performance Monitoring with HW acceleration (e.g. SR-IOV, RDMA) work in progress

"S" in FCAPS – Security Management

- SW security Linux Namespaces, SELinux, AppArmor etc.
- HW security \*difficult to match VMs\*
  - Containers (or processes) in VMs two hardware indirection tables for virtual address translation
  - Native Containers on Host OS single hardware indirection table for virtual address translation
  - Intel Clear Containers [Ref. 2] HW security similar to VMs but other challenges
- HW security requirements dictated by deployment model
  - SaaS Typical deployment model is native containers on Host OS
  - PaaS/IaaS Typical deployment model is Containers (or processes) in VMs

### Containers and NFV (3)

**Practical Deployment** 

- NFV deployments are starting out as SaaS
- Occasionally need to run third party apps
- Viable for a predominantly containerized deployment as long as there are no performance issues; third party apps can be run as VMs

Next Steps

- Call for participation in NFVRG
  - Expand on current draft -- https://www.ietf.org/archive/id/draft-natarajan-nfvrg-containers-for-nfv-03.txt
  - Detailed security best practices leveraging Selinux, AppArmour etc.

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  - HW Acceleration Resource Modelling and SLA monitoring ...

### HW Acceleration Resource Modelling (1)

Some of the important Modelling Aspects of HW Accelerators with constrained resources

HW capabilities: Features supported by the accelerator

- E.g. Crypto Acceleration (AES-NI, Intel QuickAssist etc.)
  - Different crypto algorithms (AES-CBC etc.), Protocols (IPSEC, TLS etc.)

HW capacity: Operations per second

• E.g. Crypto Acceleration (Intel QuickAssist etc.) bandwidth

HW Topology: How the accelerators are interconnected from the CPU perspective

• E.g. Multi-GPU <-> CPU PCI-e interconnect topology

SW capabilities: OS Kernel driver and user space library integration

• E.g. Linux/Windows OS support, Libcrypto/LibssI library support

Small buffer switch can be modelled as a HW Accelerator – important for low-latency SLA monitoring/enforcement for RDMA based-protocols such as RoCE

- As an example, OCP switch designs [Ref. 1] use Broadcom Trident (Alpha Networks SNX-60x0-486F etc.) and Broadcom Tomahawk (Facebook Backpack, Edgecore Networks AS7300-54X etc.)
- Broadcom Trident family and Tomahawk family have different internal buffering architectures, i.e. different HW topologies
  - Trident has a single shared buffer pool for all ports
  - Tomahawk has multiple buffer pools, one per port group
- Dynamic switch buffer pool utilization with topology knowledge is also a key metric for SLA monitoring besides egress queue depth etc.

### HW Acceleration Resource Modelling (3)

HW Acceleration Resource Modelling is a key area where the community can bring value

- Can leverage the industry efforts on related topics
  - NFVRG Policy-based Resource Management -- https://datatracker.ietf.org/doc/html/draft-irtf-nfvrg-policy-based-resourcemanagement and several other drafts
  - OpenStack Enhanced Platform Awareness -- https://01.org/sites/default/files/page/openstack-epa\_wp\_fin.pdf
  - OpenStack Resource Providers -- https://specs.openstack.org/openstack/nova-specs/specs/newton/implemented/resourceproviders-allocations.html
  - OpenStack Policy and Platform-awareness https://www.openstack.org/videos/video/dell-developing-a-policy-driven-platform-aware-and-devops-friendly-nova-scheduler; https://review.openstack.org/#/c/341341/7/specs/newton/approved/standardize-network-capabilities.rst,unified
  - Kubernetes GPU support -- https://github.com/kubernetes/community/blob/master/contributors/design-proposals/gpu-support.md
  - RDMA-based Distributed Tensorflow on Apache Spark -- https://yahooeng.tumblr.com/post/157196488076/opensourcing-tensorflowonspark-distributed-deep

Low-latency network SLA monitoring/enforcement is another key area for additional IETF contributions

- Can leverage several IETF drafts in the area
  - https://datatracker.ietf.org/doc/draft-krishnan-opsawg-in-band-pro-sla/?include\_text=1
  - https://tools.ietf.org/html/draft-brockners-inband-oam-requirements-03
  - More ...

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  - Policy Abstractions ...

### Policy Abstractions

The right infrastructure Policy Abstractions are key to using the HW acceleration resource modelling and delivering low-latency SLAs

- The industry favored implementation model in OpenStack, Kubernetes etc.
  - JSON/YAML for policy language
  - Policies managed by the infrastructure orchestrator admin (OpenStack, Kubernetes etc. admin)
- This is a key area where the community and IETF can bring value
  - Can leverage the industry efforts on related topics
    - NFVRG Policy-based Resource Management -- https://datatracker.ietf.org/doc/html/draft-irtf-nfvrg-policy-basedresource-management and several other drafts
    - OpenStack Policy and Platform-awareness https://www.openstack.org/videos/video/dell-developing-a-policy-drivenplatform-aware-and-devops-friendly-nova-scheduler; https://review.openstack.org/#/c/341341/7/specs/newton/approved/standardize-networkcapabilities.rst,unified
    - Kubernetes Resource QoS -- https://github.com/kubernetes/community/blob/master/contributors/design-proposals/resourceqos.md
    - SUPA WG -- https://datatracker.ietf.org/doc/html/draft-ietf-supa-generic-policy-info-model etc.

For "low-latency" workloads:

- At least 8GB of free ram
- At least 8 free vCPUs
- NUMA awareness
- X86 AES-NI for crypto

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# Call for Action .

- Containers Contribution to NFVRG and beyond
  - Expand on current draft (https://www.ietf.org/archive/id/draft-natarajan-nfvrg-containers-for-nfv-03.txt) based on discussion points
  - Detailed security best practices leveraging Selinux, AppArmour etc.
- HW Acceleration Resource Modelling/Policy Abstractions key value add area for community/IETF
  - NFVRG Policy-based Resource Management -- https://datatracker.ietf.org/doc/html/draft-irtf-nfvrg-policy-based-resource-management and several other drafts
  - OpenStack Enhanced Platform Awareness -- https://01.org/sites/default/files/page/openstack-epa\_wp\_fin.pdf
  - OpenStack Resource Providers -- https://specs.openstack.org/openstack/nova-specs/specs/newton/implemented/resource-providersallocations.html
  - OpenStack Policy and Platform-awareness https://www.openstack.org/videos/video/dell-developing-a-policy-driven-platform-aware-and-devops-friendly-nova-scheduler; https://review.openstack.org/#/c/341341/7/specs/newton/approved/standardize-network-capabilities.rst, unified
  - Kubernetes GPU Support -- https://github.com/kubernetes/community/blob/master/contributors/design-proposals/gpu-support.md
  - Kubernetes Resource QoS -- https://github.com/kubernetes/community/blob/master/contributors/design-proposals/resource-qos.md
  - RDMA-based Distributed Tensorflow on Apache Spark -- https://yahooeng.tumblr.com/post/157196488076/open-sourcing-tensorflowonspark-distributed-deep
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- Low-latency network SLA monitoring/enforcement key contribution area leveraging current work
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