





### Serving Stale Data to Improve DNS Resiliency

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## The Basics



## draft-tale-dnsop-serve-stale

- TTL still defines maximum interval before refresh
  - But not for complete expunging from cache
- Failure to refresh from any authority becomes soft error
  - Initial refresh on short timer (1.8sec) before client response
  - Resolver keeps trying up to normal fetch timeout (20ish sec)
  - Negative responses are considered successful refresh
    - Doesn't attempt to fix unintentional auth data errors
- After time (days) for manual intervention, eventually hard error
- Balances data integrity with resiliency
  - Provides service when previous answer usually still works

## Implementation and IPR



# It Works!

- Patch originally written for BIND 9
- In use at Akamai since 2011
  - Smooths over temporary instability
  - Prevented several major incidents
- Contributed to ISC for BIND 9.12
- Both Akamai and Google IPR
  - Officially "Licensing Declaration to be Provided Later"
  - Expected to be "use it for free", per contribution to ISC

## Next Steps





### **Are the Timers Right?**

1.8 seconds to respond to client with 1 second TTL stale answers, 7 days until hard fail?



### **Working Group Adoption**

Fairly mature from operational experience.