

# LPWAN SCHC Fragmentation

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# Status (I/II)

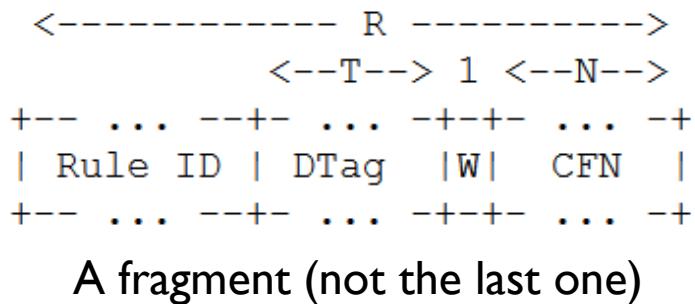
- Since IETF 98 (Chicago)
  - Revisions -03, -04, -05
  - Reviews
    - Diego Dujovne: -03
    - Dominique Barthel: -05
  - Input (WG interims, on the list, offline)
    - Pascal Thubert, Alexander Pelov, Juan Carlos Zúñiga, Carsten Bormann, Gengyu Wei, Arunprabhu Kandasamy

# Status (II/II)

- Current status
  - Last revision published is -05
  - Updates ready for -06 after DB's review
    - Available on [github.com/lp-wan/ip-compression](https://github.com/lp-wan/ip-compression)
  - Overall: stable

# Main updates since -02 (I/II)

- Packet mode removed
- Multiple window sizes supported
- Highest CFN in the window lower than  $2^N-2$ 
  - E.g. it can be 23 (with N=5), allows a 24-bit bitmap
- W and DTag added
  - Both in fragments and ACKs
- Timers added
  - Ack on error
  - Ack “always”



# Main updates since -02 (II/II)

- Parameters
  - MAX\_ACKS\_PER\_WINDOW
  - MAX\_ACK\_REQUESTS
  - MAX\_FRAG\_RETRIES
- Abort
- Downlink fragment transmission

# Main updates for -06 (I/II)

- FCN instead of CFN
  - Fragment Compressed Number
- Highest FCN in the window
  - MAX\_WIND\_FCN
- Sender in Window mode – ACK on error
  - Assumption: ACK wait time smaller than time to transmit a complete window
  - Careful consideration of L2 technology characteristics

# Main updates for -06 (II/II)

- Outstanding question:
  - **MAX\_FRAG\_RETRIES**
    - Currently, only in ACK “always”
    - ACK on error:
      - Currently, the receiver sends an ACK and expects frag retries
      - Might also be a way to deplete the battery of an end-device?
    - a) Define **MAX\_FRAG\_RETRIES** also in ACK on error?
    - b) Define it, allowing up to “infinite” retries, and defer to SCHC over foo documents?
    - c) Handle this at an implementation level?

# Thanks!

# Comments?

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# Back-up slide: frag header formats

## No ACK

```
<----- R ----->
      <-T-> <-N->
+-- ... --+- ... -+- ... -+
| Rule ID | DTag   | CFN   |
+-- ... --+- ... -+- ... -+
```

A fragment (not the last one)

```
<----- R ----->
      <- T -> <- N -> <---- M ----->
+---- ... --+- ... -+- ... -+---- ... ----+
|   Rule ID  | DTag    | 11..1 |      MIC    |
+---- ... --+- ... -+- ... -+---- ... ----+
```

Last fragment

## Window mode

```
<----- R ----->
      <-T-> 1 <-N->
+-- ... --+- ... -+-+-- ... -+
| Rule ID | DTag   | W | CFN   |
+-- ... --+- ... -+-+-- ... -+
```

A fragment (not the last one)

```
<----- R ----->
      <- T -> 1 <- N -> <---- M ----->
+-- ... --+- ... -+-+-- ... -+---- ... ----+
| Rule ID | DTag   | W | 11..1 |      MIC    |
+-- ... --+- ... -+-+-- ... -+---- ... ----+
```

Last fragment

# Back-up slide: overhead analysis

- Uplink fragmented IPv6 packet transmission
- 12-byte MTU (UL), 8-byte MTU (DL)

