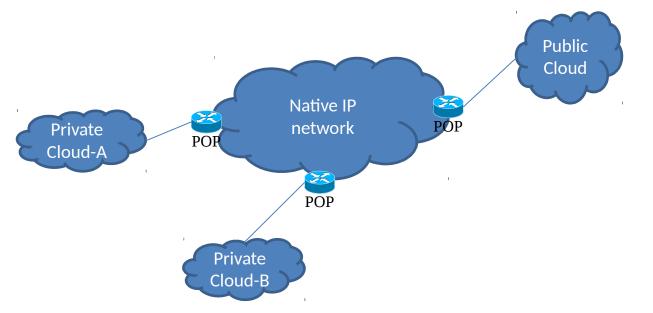
<u>Centrally Control Dynamic Routing</u> Scenario, Simulation and Suggestion (<u>https://tools.ietf.org/html/draft-wang-teas-ccdr-00</u>)

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# Contents

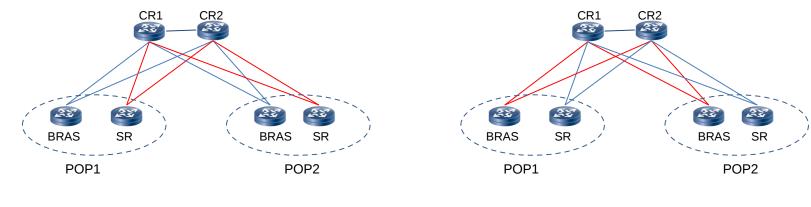
- CCDR Scenarios(four)
- CCDR Simulation(topology,traffic,results)
- CCDR Suggestions

# CCDR Scenario-1 QoS Assurance for Hybrid Cloud-based Application



- Enterprise A and B rent some cloud resources from public cloud, they both have their own privat e cloud that located in different POPs of service provider.
- These enterprises are connected via the exist Internet access line.
- There are other background traffics within the network connected these POPs, the background tr affic is varied from time to time.
- The communication between Private and Public cloud may be burst and require end to end QoS assurance

### CCDR Scenario-2 Increased link utilization based on tidal phenomena

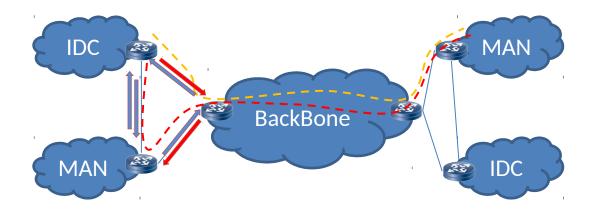


Day-Time SR/CR Link Congestion, BRAS/CR under utilization

Night-Time BRAS/CR Link Congestion, SR/CR under utilization

- Different kind customers are under different network devices.
- The traffic behavior of these customers are periodic, lead to the unbalance of link utilization.
- Service Provider needs to improve the overall link utilization, reduce the cost of long haul links vi a the <u>local loop links</u> under the help of SDN controller.

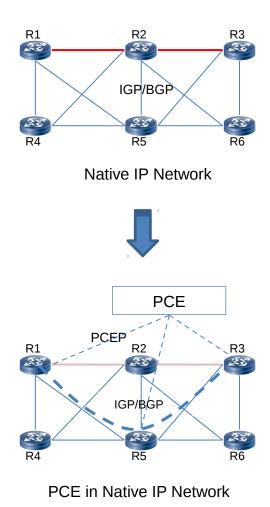
# CCDR Scenario-3 Traffic engineering for IDC/MAN asymmetric link



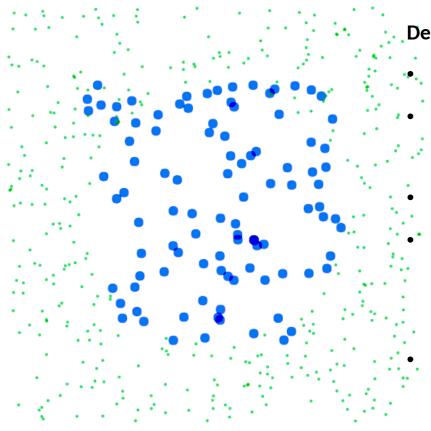
- Link utilization between IDC/BackBone, MAN/BackBone are asymmetric.
- There are redundant links between MAN and local IDC.
- Some traffic can be diverted from asymmetric link.
- Such traffic engineering should be accomplished under global view of the network.
- Traverse multi-domain

### CCDR Scenario-4 Network temporal congestion elimination

- Within Native IP Network, traffic between two end points always follow the IGP shortest path.
- Traffic varies in real time but has some periodicity.
- Some links will always encounter congestion while others will always under utilization.
- Service provider should find some efficient ways t o schedule part of the traffic out of the congesting link.
- This will certainly increase the average link utilizati on and application's performance.



# CCDR Simulation Topology Simulation



### Description:

100 core nodes (Blue) and 400 edge nodes (Green ). 20000 links: Core nodes are full mesh. Edge nodes ha s 2 to 30 up-links.

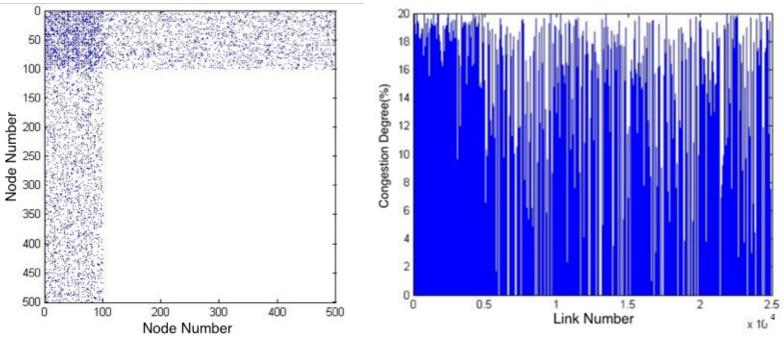
The bandwidth of all links is set to be 100Gbps.

The link metric between core nodes is from 60 to 10 0. The link metric between core and edge nodes is fro

m 1000 to 1060.

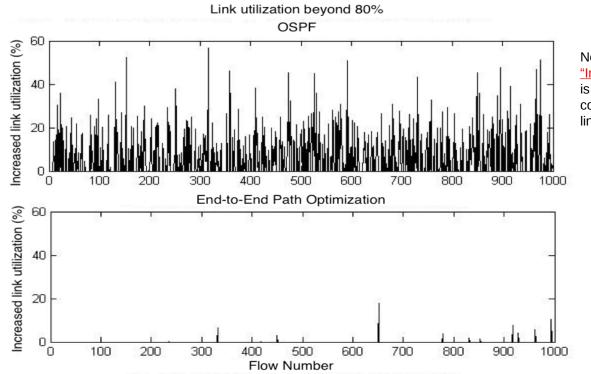
Link congestion threshold is set to be 0.8 for core nod es, to be 0.9 for core/edge nodes.

# CCDR Simulation Traffic Matrix Simulation



- The end-to-end network traffic is a 500\*500.
- The components of traffic matrix are generated from 10Mbps to 7Gbps randomly.
- About 20% links are overloaded when the Open Shortest Path First (OSPF) protocol is used in th e network. And the average congestion degree of all overloaded links is about 10%.

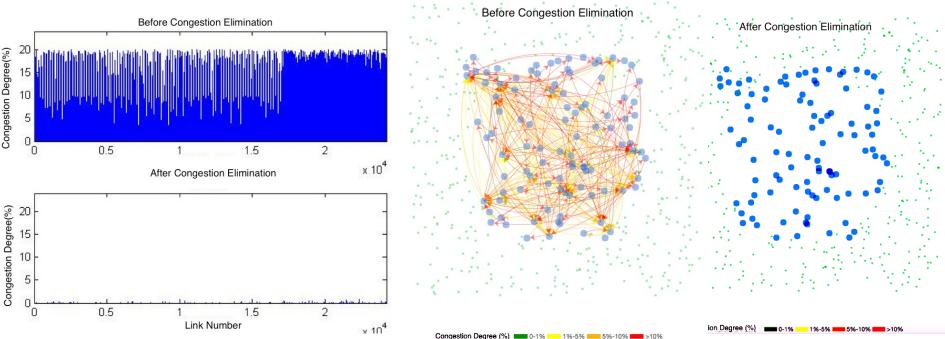
### CCDR Simulation End-to-End Path Optimization Result



Note: <u>"Increased link utilization"</u> is equal to the sum of the congestion degree of the links that the flow passes.

- 1000 flows arrived in 6 periods : 100, 200, 100, 250, 150 and 200 flows In each period. The size of flows is from 10Mbps to 10Gbps.
- The end-to-end path optimization has an eye-catching decreasing in link utilization relative to th e path chosen based on OSPF.

# CCDR Simulation Network Temporal Congestion Elimination Result



- Before optimization, the average congestion degree of all congested links is more than 10%.
- After optimization, the average congestion degree of all congested links is less than 2%.
- The degree of network congestion is greatly eliminated.

# **Solution Consideration**

- $\checkmark$  It is feasible to apply PCE within native IP network.
- $\checkmark$  The solution should be easy to deploy within one domain or span multi-domains.
- $\checkmark$  The solution should decrease the complexity of distributed network protocol.
- $\checkmark$  The solution should lower the burden on network devices.
- ✓ Draft <u>PCE in Native IP network</u> and <u>BGP Community PCE</u> begins the solution expl oration.

# **Further Action**

- Are these enough to start CCDR related standardization activities?
- Adopt solution draft <u>PCE in Native IP network</u> as WG draft?
- Further exploring the related scenarios?
- Comments?

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