

# Software-Defined Crowdsourced Networks

2<sup>nd</sup> GAIA Meeting

**Panagiotis Papadimitriou**

Leibniz University Hannover, Germany

**In collaboration with:**

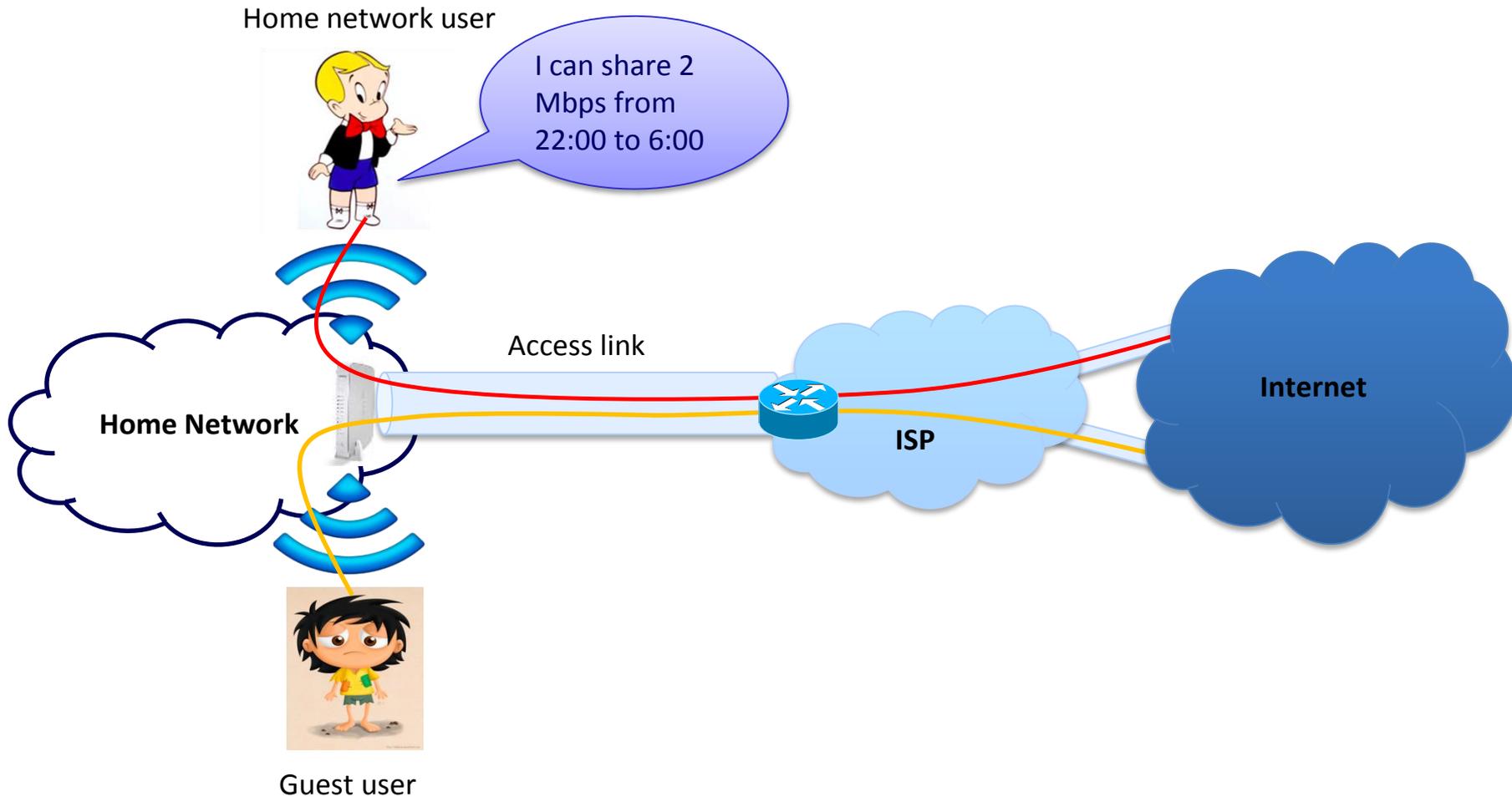
A. Sathiaselan (University of Cambridge)

A. Abujoda, Z. Cao, A. Rizk (Leibniz University Hannover)

# Introduction

- Affordability is the main barrier to Internet access in residential areas
  - Internet access costs 10x – 40x the average income in some developing countries
  - Internet is not entirely affordable in the developed world
    - 22.7 % of Nottingham population without Internet access, can't afford it (Nottingham Citizens Survey, 2011)
- Home network sharing
  - Bandwidth availability during off-peak periods
  - Density of wireless access points
    - Opportunities for WiFi resource pooling

# Crowd-shared Networks

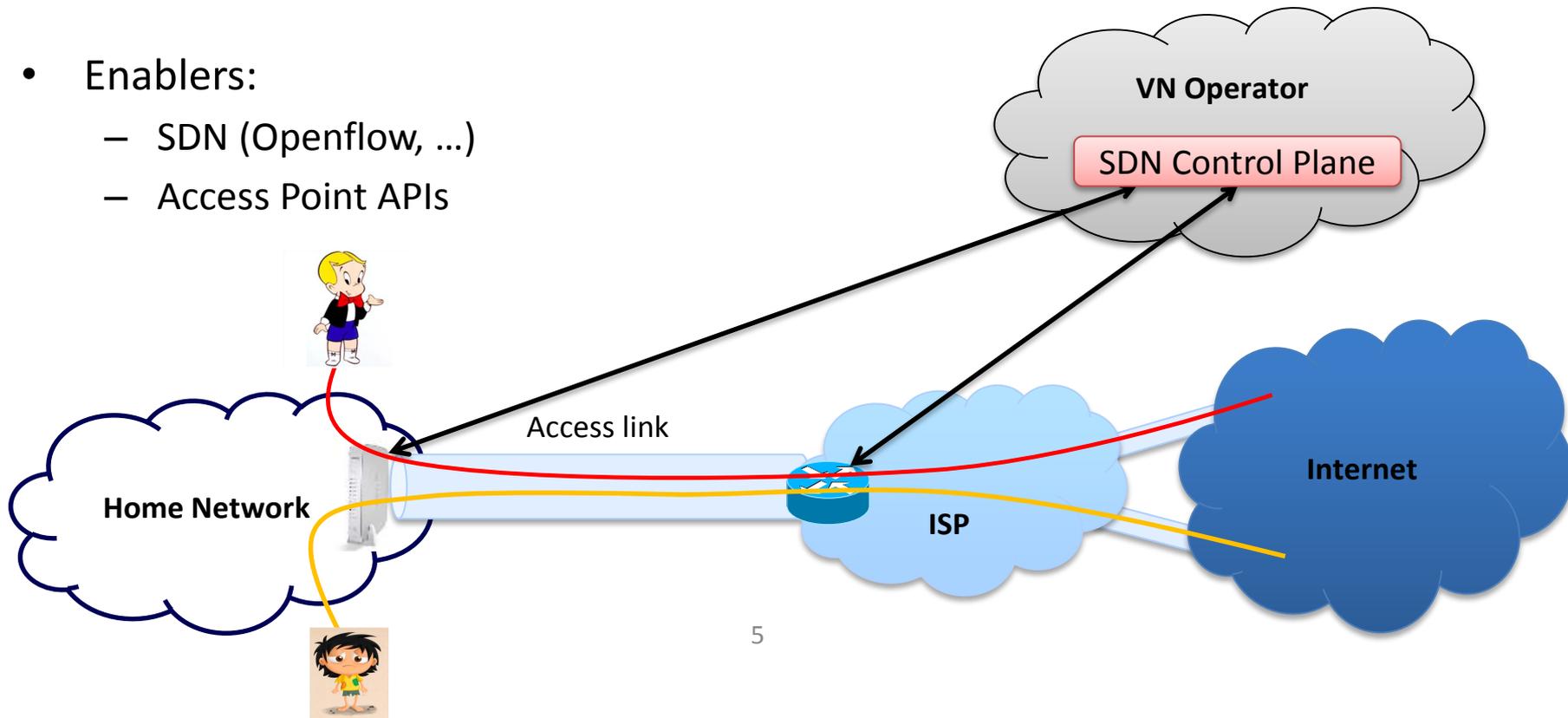


# Requirements

- Bandwidth isolation
  - Guest users should not be allowed to hog the bandwidth
- Confidentiality
  - Traffic eavesdropping by collocated devices should be prevented
- Authentication
  - Guest users should be able to authenticate themselves with the network
- Accountability
  - Sharers should not be accountable for the actions of guest users
- Minimal configuration overhead for users and ISPs
  - Network configuration and management should be outsourced to third parties

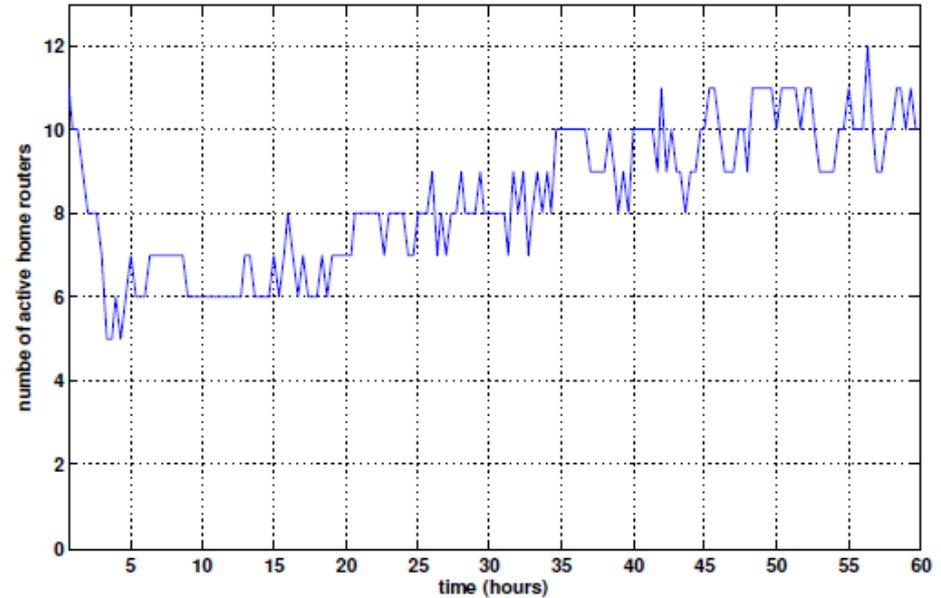
# Virtual Network Operators

- Extending the stakeholder value chain with Virtual Network Operators
  - Incentives for home users and ISPs
  - Opportunities for cheaper Internet Access
- Enablers:
  - SDN (Openflow, ...)
  - Access Point APIs



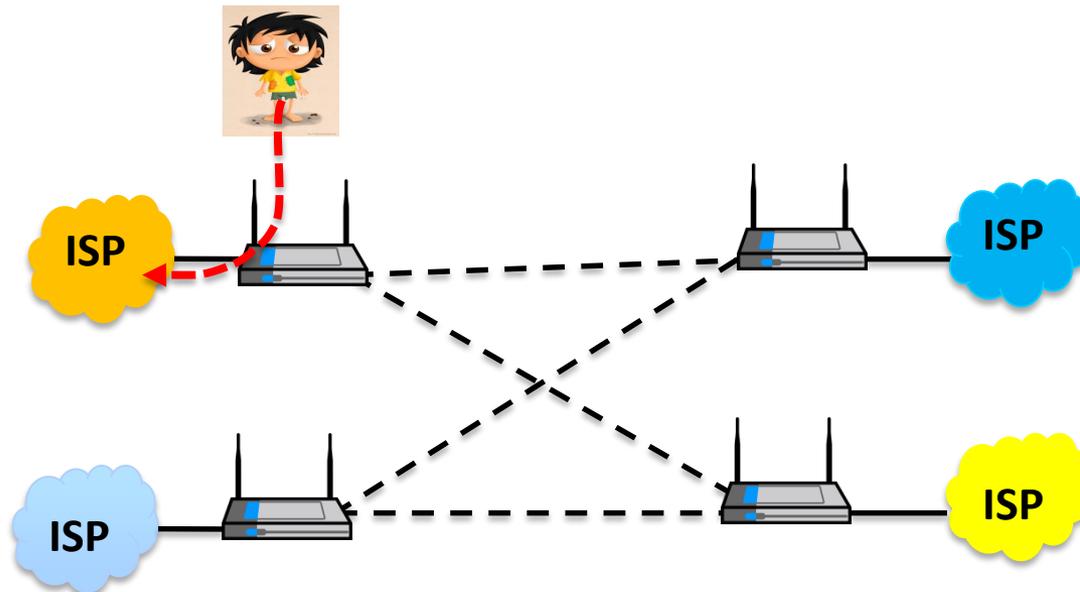
# User sharing patterns

- Internet access may not be shared for certain periods
  - Users need all their bandwidth
  - No free port in the home router
  - PAWS deployment:
    - Limited number of active home routers
  - Need for extended coverage



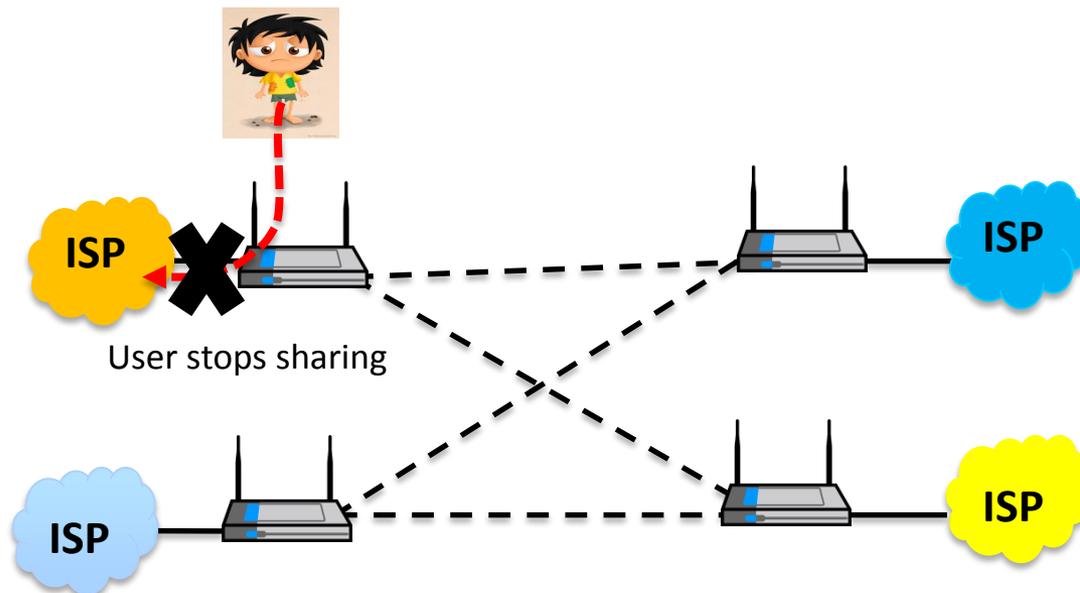
# Crowd-shared Wireless Mesh Network

- Extend coverage with wireless mesh network (WMN)
  - Multiple points of access
  - Opportunities for resource pooling



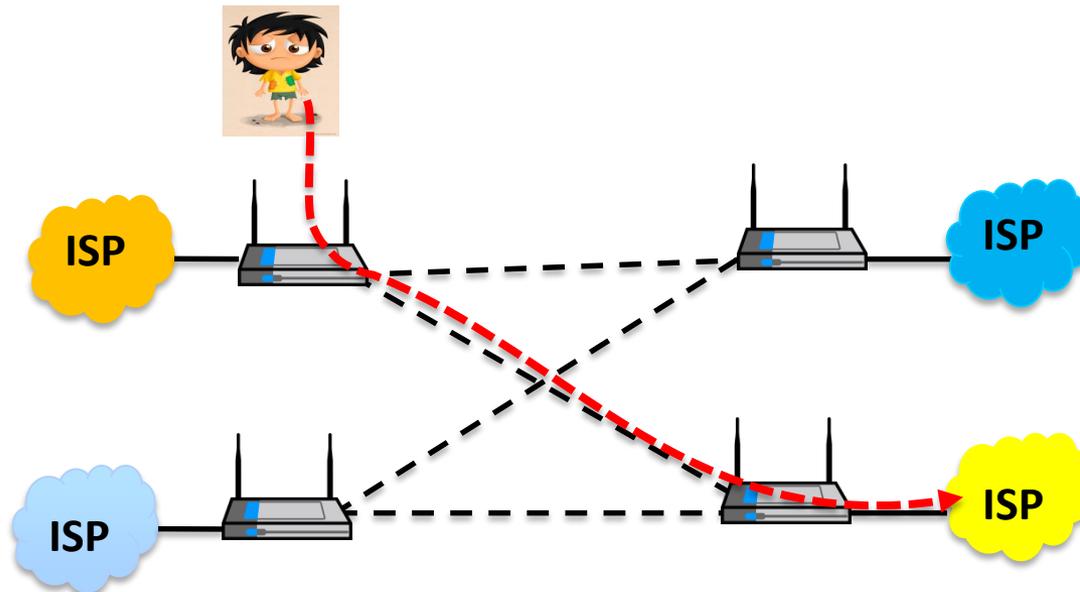
# Crowd-shared Wireless Mesh Network

- Extend coverage with wireless mesh network (WMN)
  - Multiple points of access
  - Opportunities for resource pooling

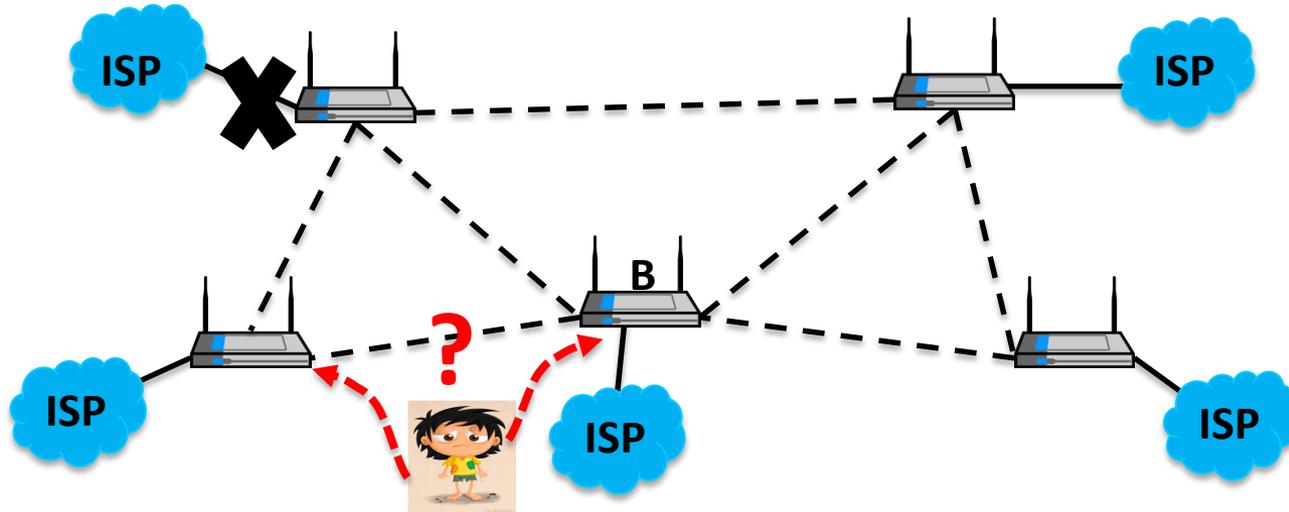


# Crowd-shared Wireless Mesh Network

- Extend coverage with wireless mesh network (WMN)
  - Multiple points of access
  - Opportunities for resource pooling

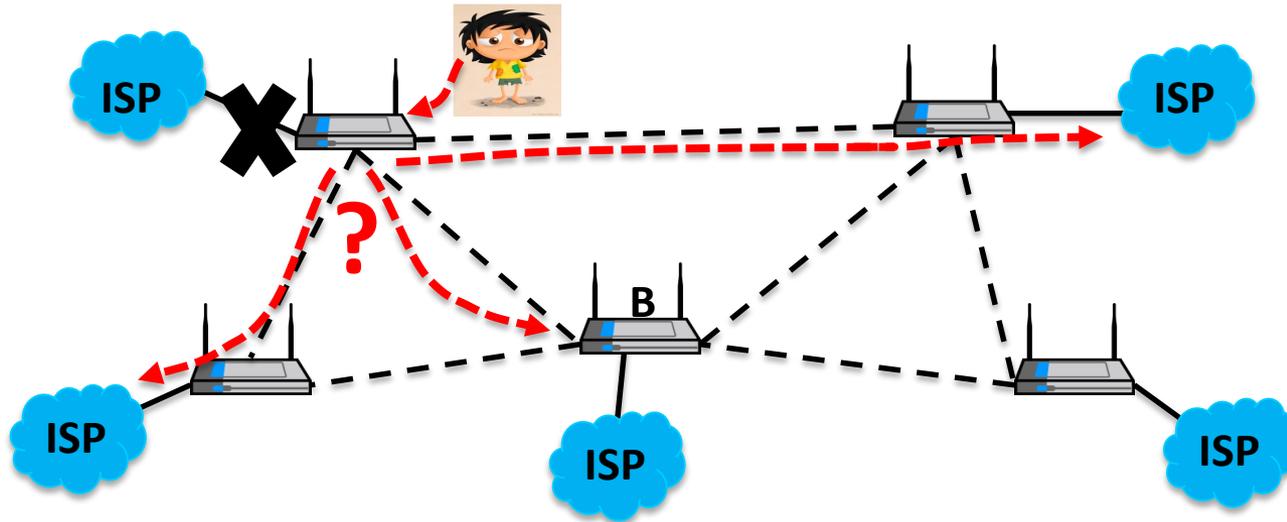


# WMN Management Challenges



- Guest users with diverse traffic rate/patterns
  - Guest user-to-AP assignment
  - WiFi resource pooling

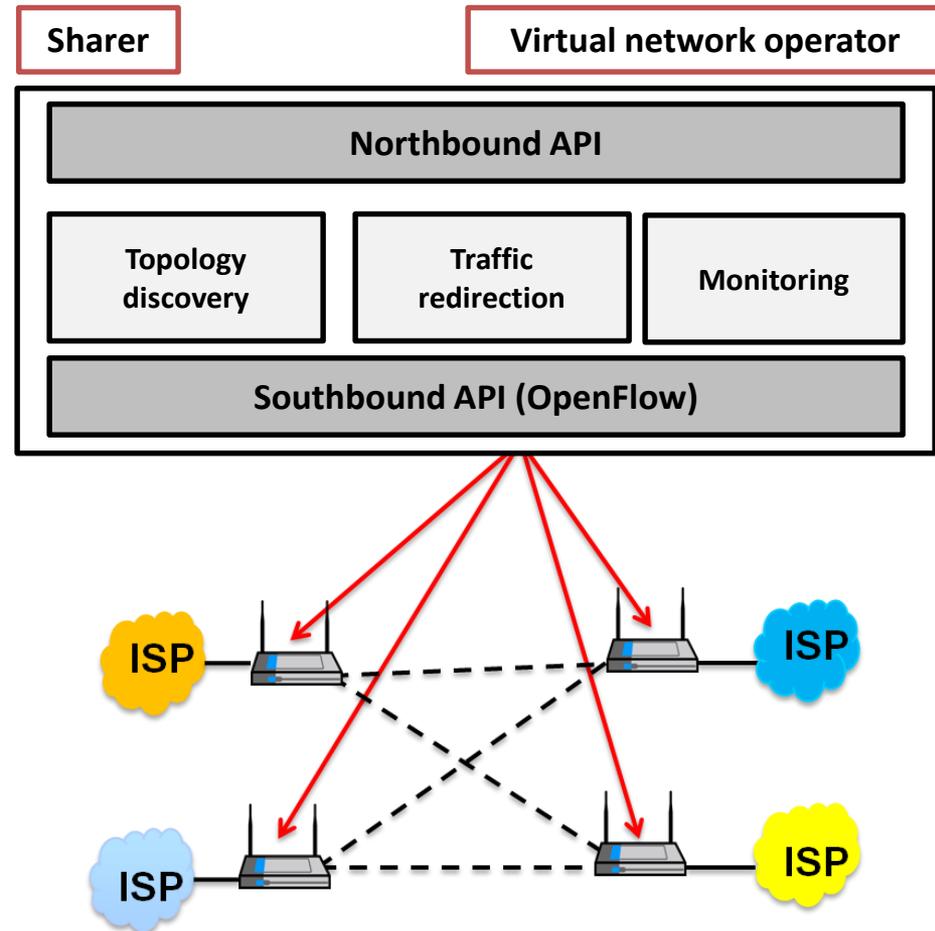
# WMN Management Challenges



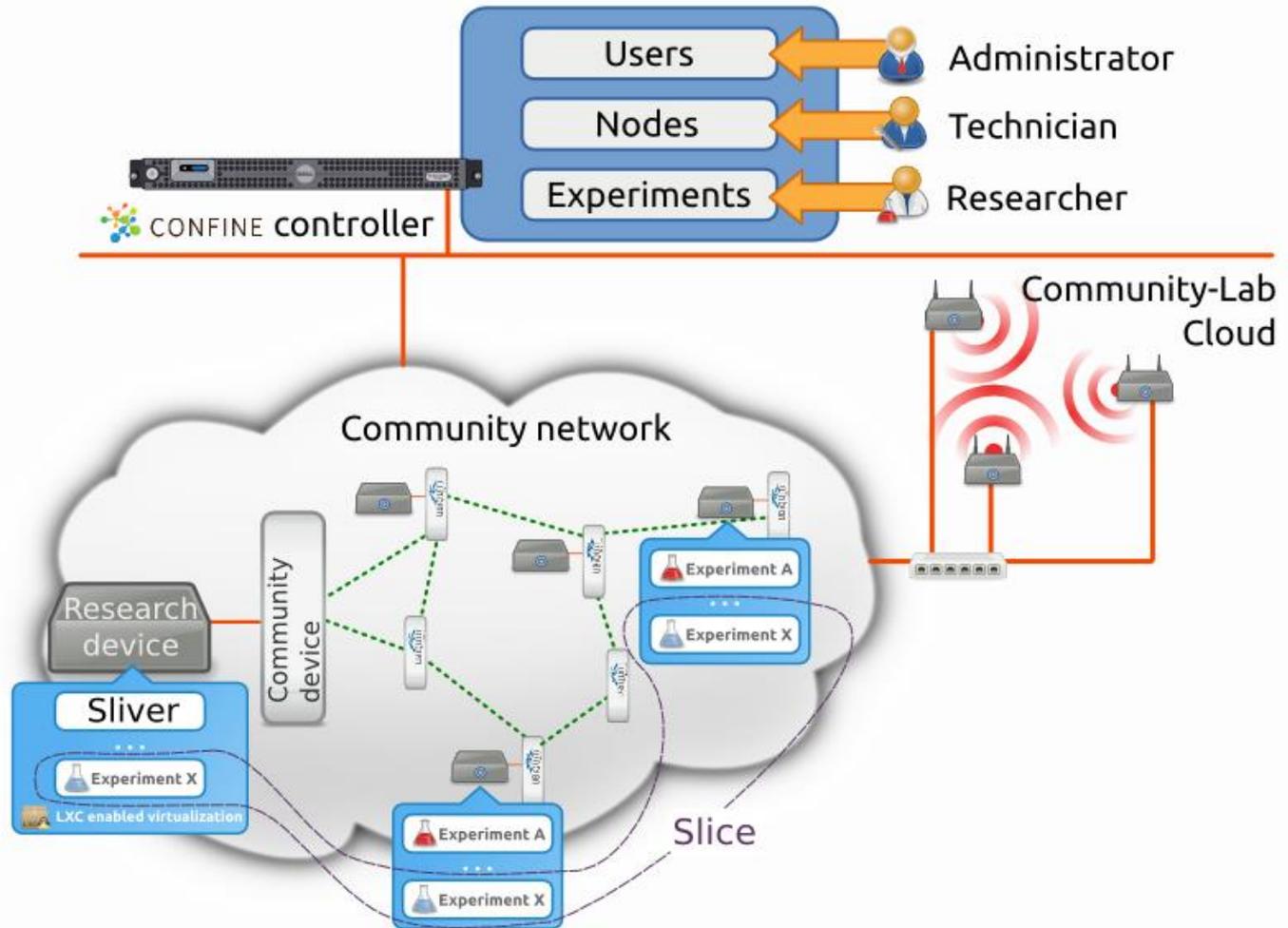
- Guest users with diverse traffic rate/patterns
  - Guest user-to-AP assignment
  - WiFi resource pooling
- Diverse sharing patterns
  - Guest user traffic redirection

# Software-Defined Crowded-Shared WMN

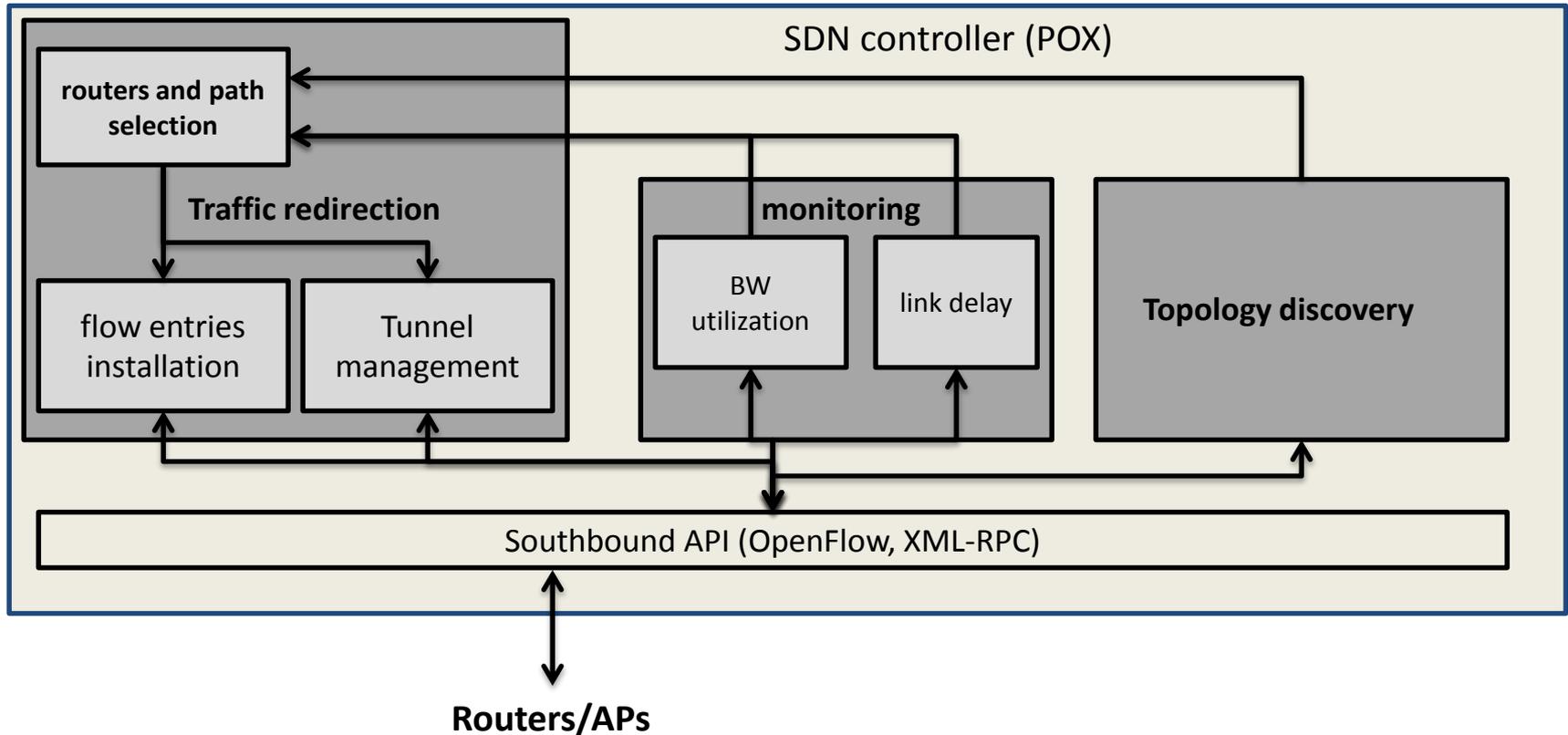
- WMN management and control
  - SDN control plane implementation
  - Deployment in CONFINE community networks
  - Evaluation against PAWS



# CONFINE Community-Lab



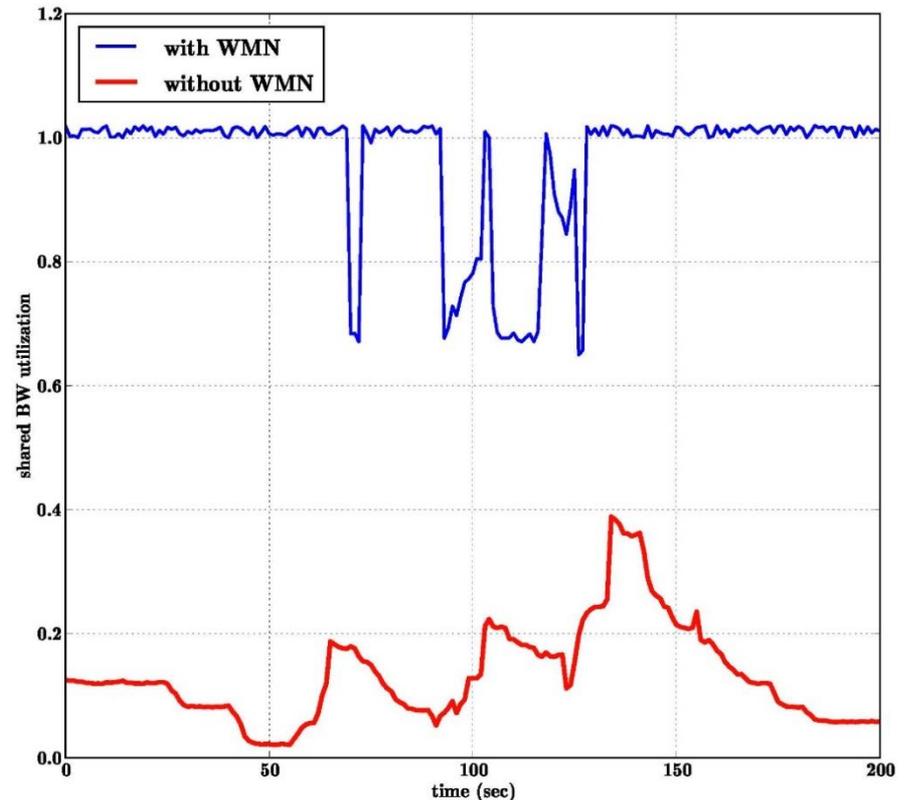
# SDN Control Plane Implementation



- Control plane modules implemented in POX
- Tunnel management and monitoring via XML-RPC

# Crowd-shared WMN vs. PAWS

- Experimental setup in Athens Wireless Metropolitan Network (AWMN) :
  - 5 home routers and a controller
  - Using TAP devices, emulated DSL links with 4 Mbps (traffic shaping with Click)
  - Router availability modeled as on-off Markov chain, based on PAWS datasets
- Evaluation metrics:
  - Shared bandwidth utilization
  - Guest user serving rate



# Application-Centric Wireless Access

# Motivation

- Public WiFi networks are highly underutilized<sup>1</sup>:

1.2 billion of connections per year

100M customers



1.0 connection per customer per month

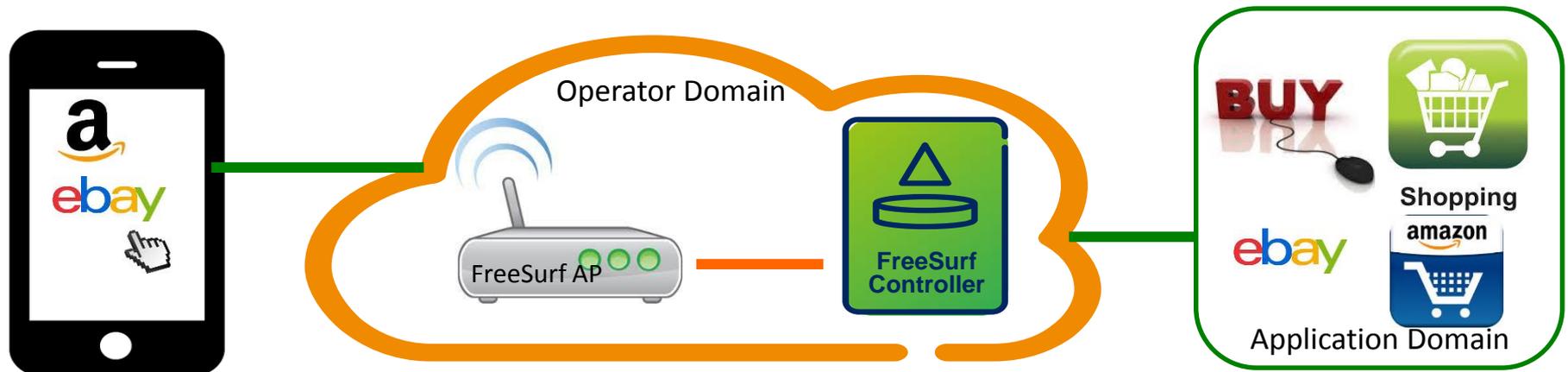
10% active customers

- User-centric public WiFi infrastructure impacts user experience<sup>2</sup>:
  - 12 clicks are required by users to access Internet with a splash page on iPhone
  - 25% of users abandon the web page after 4 seconds
  - 50% of users abandon the web page after 10 seconds

<sup>1</sup>Profile of AT&T WiFi in 2012 per its public announcement

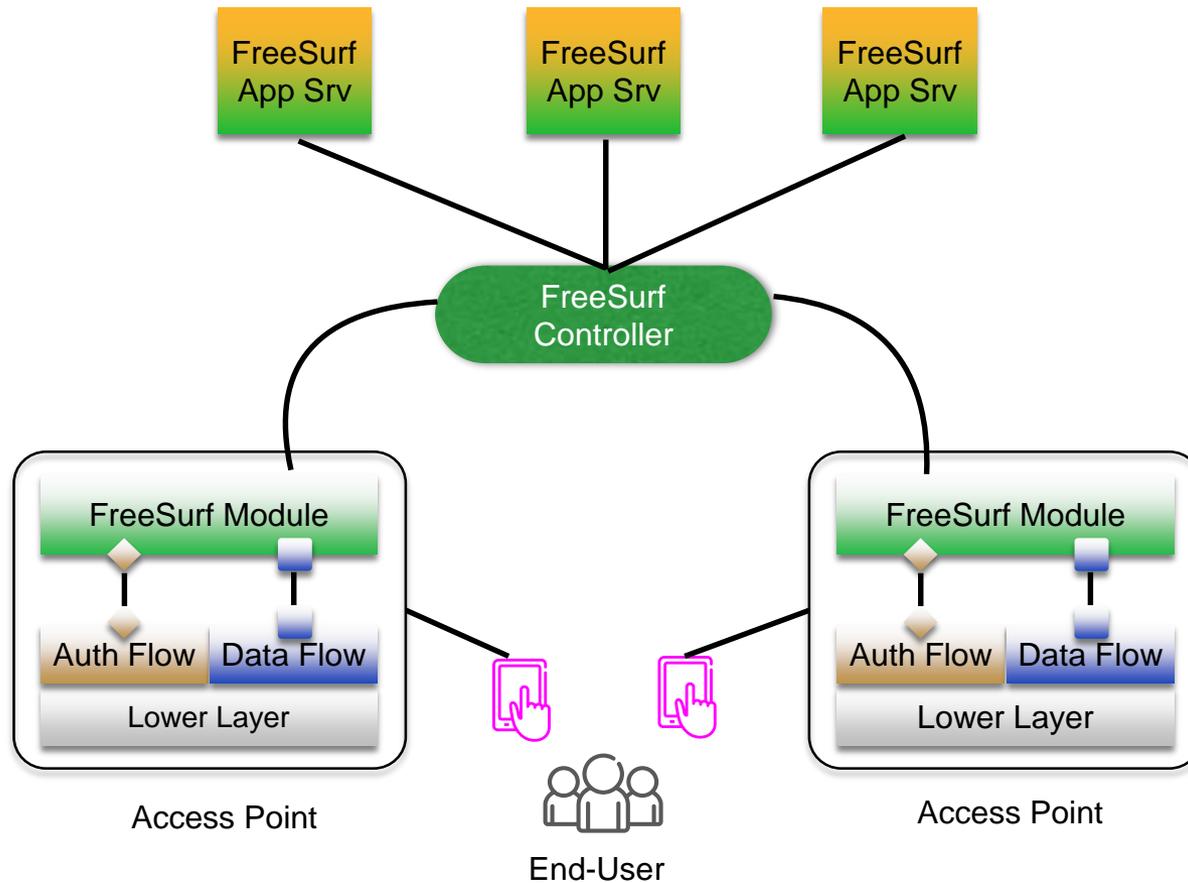
<sup>2</sup>Ericsson

# FreeSurf: Application-centric Wireless Access

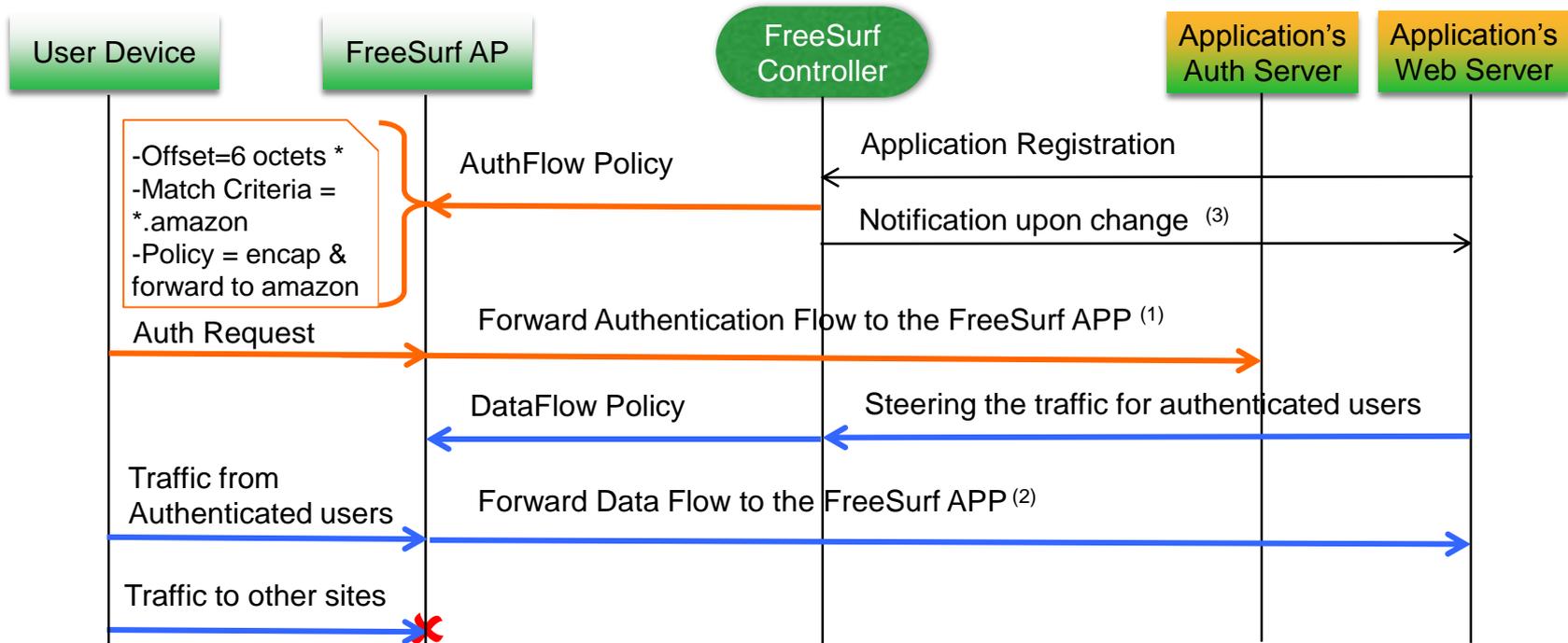


	Challenges	Solutions
Discovery	<i>Networks are dynamic in terms of configuration and scale</i>	<i>Application servers are fed with updated information from the FreeSurf Controller</i>
Authentication	<i>User authentication requests must reach the application server to authenticate</i>	<i>FreeSurf Controller installs the flow table on the AP so that the authentication requested are routed securely</i>
Access control	<i>Only access to the applications should be allowed Application diversity and efficiency problem</i>	<i>FreeSurf APs forward the data based on policy BloomFilter used to improve efficiency</i>

# FreeSurf Architecture



# Wireless Access with FreeSurf



(1) Content-aware secure forwarding

(2) Policy based traffic filtering

(3) Observatory based discovery

\* The authentication username starts from the 6<sup>th</sup> octet in the EAP message

# Conclusions

- SDN as enabler for home broadband connection sharing:
  - More efficient shared bandwidth utilization
  - Ability to accommodate greater volumes of guest user traffic
  - Creates opportunities for new stakeholders (mostly driven by social goals)
  
- Application-centric wireless access with FreeSurf:
  - Driver for free Internet access
  - Opportunities for mobile application vendors to opt-in

*Thank you!*

Panagiotis Papadimitriou

E-mail: [panagiotis.papadimitriou@ikt.uni-hannover.de](mailto:panagiotis.papadimitriou@ikt.uni-hannover.de)

WWW: <http://www.ikt.uni-hannover.de/>