

The Economics of Time Elasticity

A Case for a new mobile network service

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Mobile Internet - A Brief History

First there was 3G, underused, unlimited data plans, no worries ...

Then came the iPhone ...

Panic!

Actors - Then

Carriers

AT&T, Verizon

Users



Actors - Now

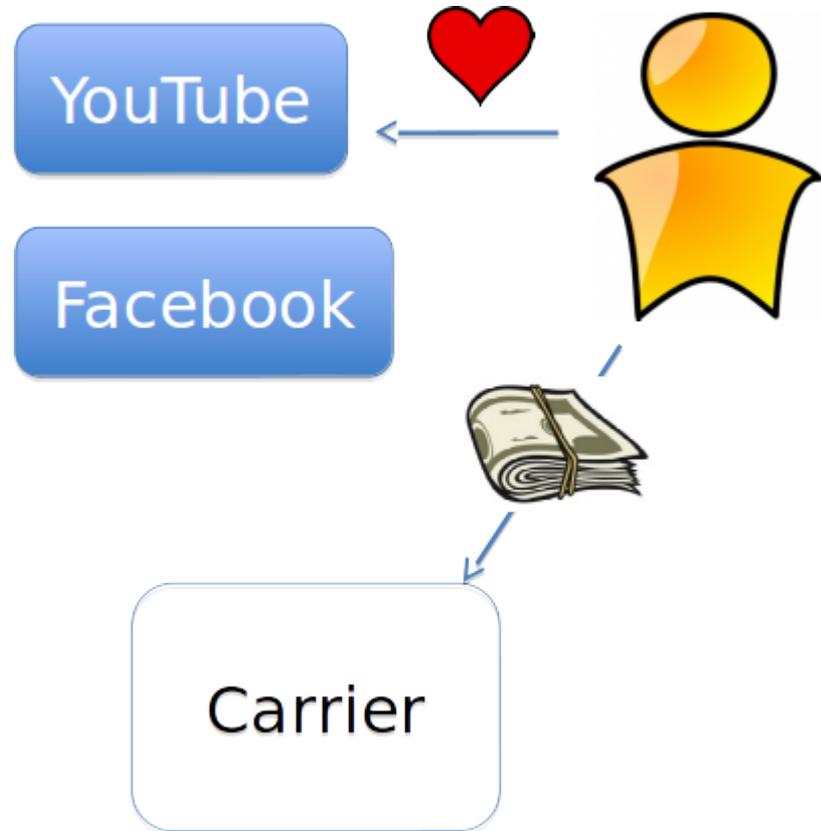
Carriers

AT&T, Verizon

Service providers

YouTube

Users



Should be Symbiotic Relationship

Great User Experience

→ increased Income

Great User Experience

→ requires great network

Service Providers need to incentivise carriers to help them maximise User Engagement

Mobile Data Usage

Web

Voice

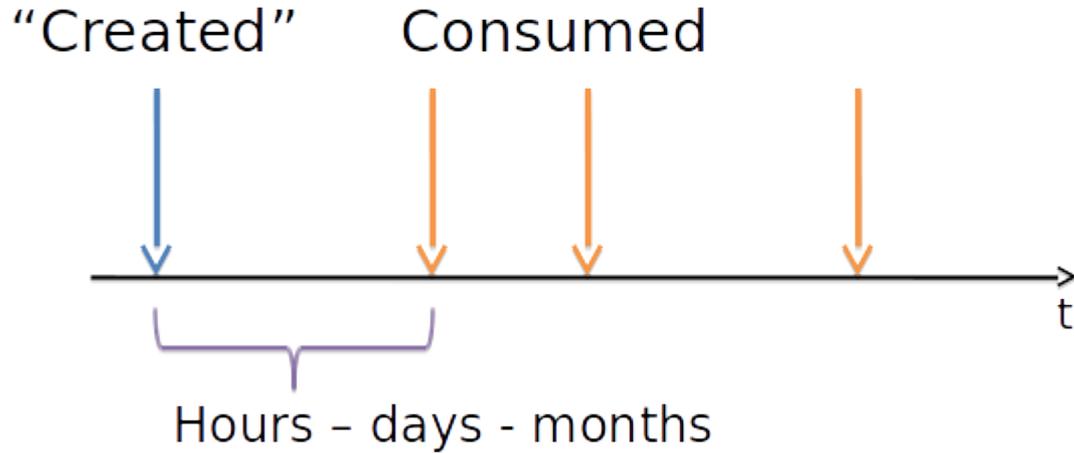
M2M

Live

Games

Video

So what so special about video?

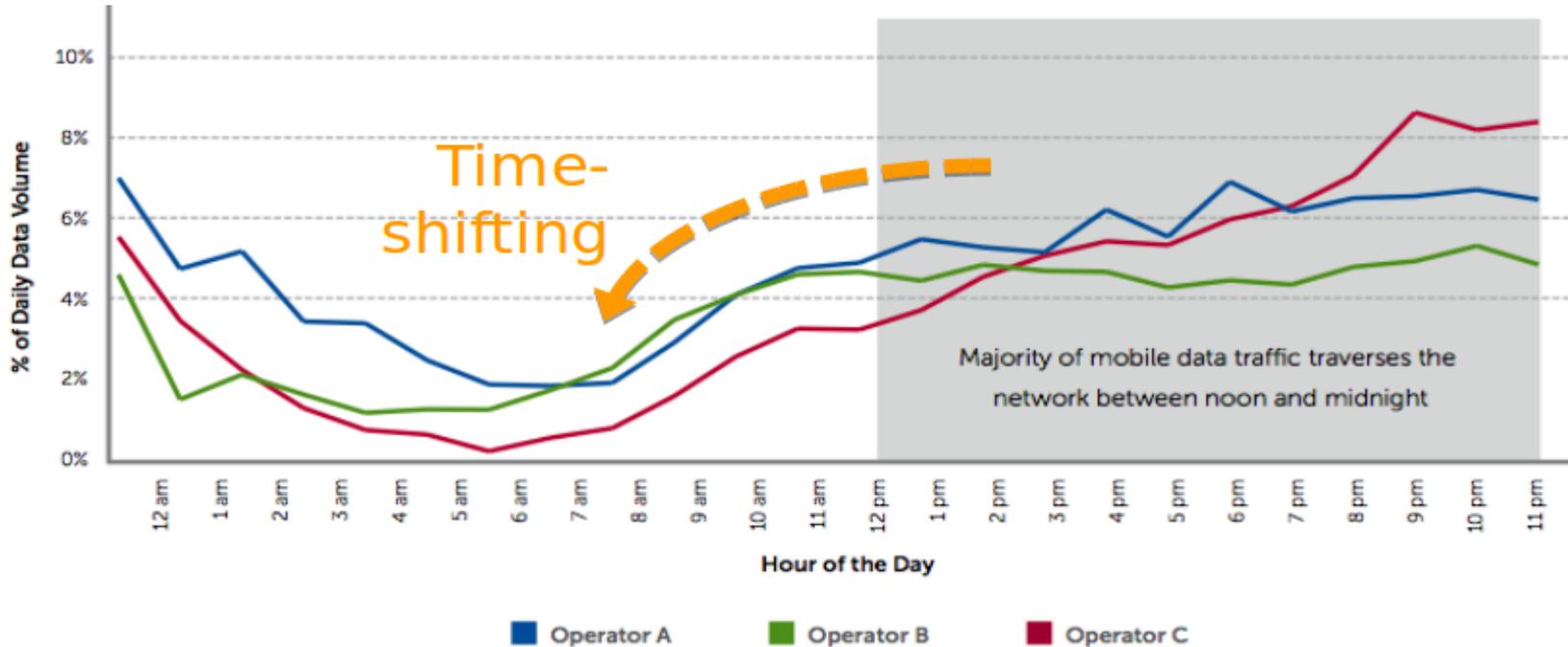


Cost of Delivering a Movie

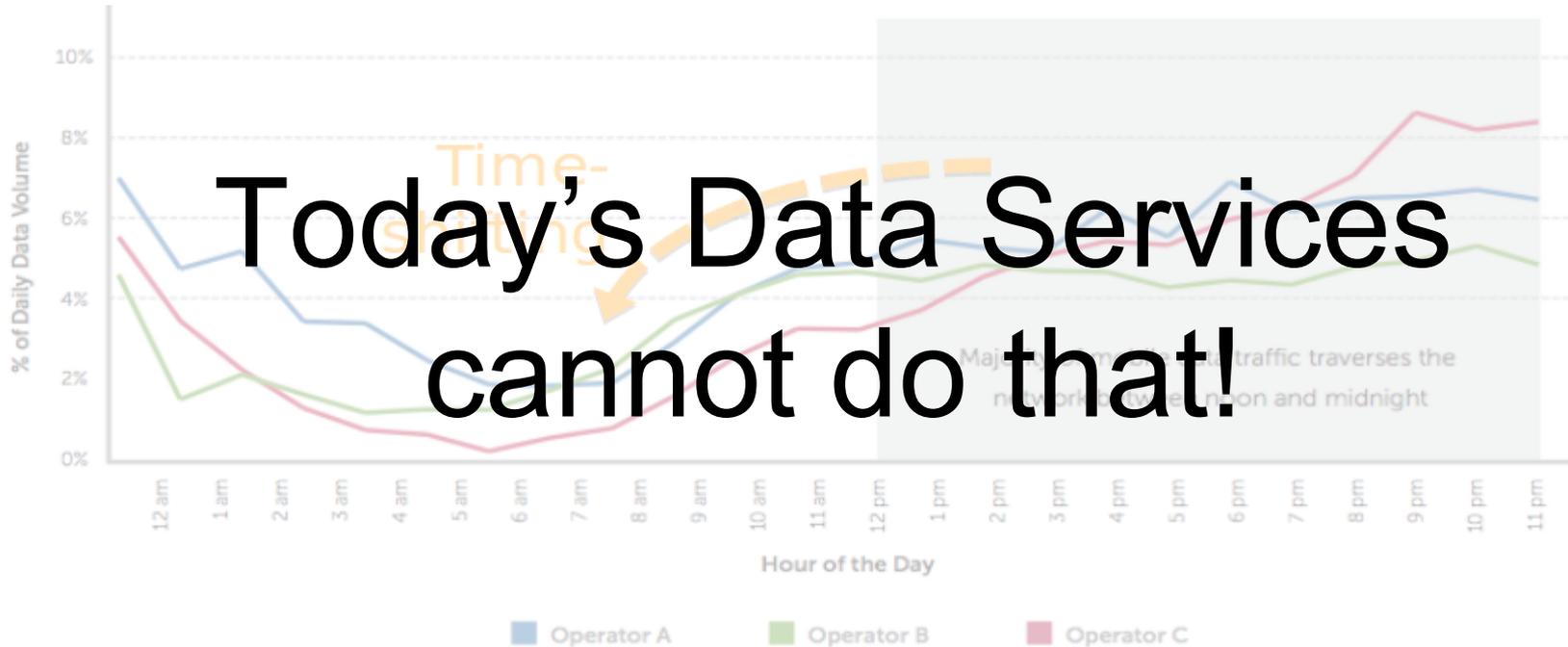
- Infrastructure (CapEx) & Operation (OpEx)
 - Dominated by Capex
 - Capex driven by PEAK demand
 - Leads to Congestion Pricing
- Cost varies greatly based on congestion –
Orders of Magnitude!
 - Same for service providers (servers, connectivity)

Real delivery cost of a Bit
can vary by
Orders of Magnitude!

Reduce the Peaks - Fill the Valleys



Problem



Proposal: Content Logistic Service

- New content-centric network API
 - This is different to CCN proposals
- Smart distributed storage
 - This includes mobile device (terminals) - especially!!!
 - Opportunistic pre-positioning of content
- Less-than-best-effort traffic class
 - Only forward when there is nothing else to

Content-centric network API

- Declaration of intent
 - Probabilistic intent of future use
- Declaring meta-data
 - Prediction algorithms rely on discovering correlations
- Providing feedback
 - What was the final utility of retrieved content

Smart Distributed Storage

- Storage before bottleneck
 - backhaul network - basestation
 - access network - mobile
- Using meta-data and past behavior to predict:
 - what to store
 - when to move between storage
- Potentially building on IEEE 2200 (HQME)?

Smart Distributed Storage

Main Research Challenge!

backhaul network - basestation

access network - mobile

Using meta-data and past behavior to predict:

- what to store
- when to move between storage

Potentially building on IEEE 2200 (HQME)?

New Traffic Class

- Less-than-best-effort traffic class
 - Focus on keeping pipes full
- Using IP Header DiffServ Code Points (DSCP)?
 - Technology is there and deployed
 - May require new Traffic Management insights
 - Various large carriers are thinking about it
 - **Huge interest in exploiting LTE Broadcast**

Conclusion

- Operators need to embrace **Content Logistics** as a primary business objective
- It's already happening
 - Telstra bought Ooyala
 - Commercial trials with top-tier operators
- Still plenty of open questions