

# Scalable Container-based Routing Scheme for ICN

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# Background

- ICN (Information Centric Networking)
  - Increasing demand for scalable and efficient distribution of contents
  - Moving focus from “host-oriented” to “information object-oriented”
  - New network architecture focusing on “information objects”

# Challenges

- Naming scheme
  - Scalable name-based routing
- Scalable routing & resolution system
  - Route-By-Name Routing (RBNR)
  - Lookup-By-Name Routing (LBNR)
- In-network caching
  - Authentication
  - Synchronization
- Mobility
- Security

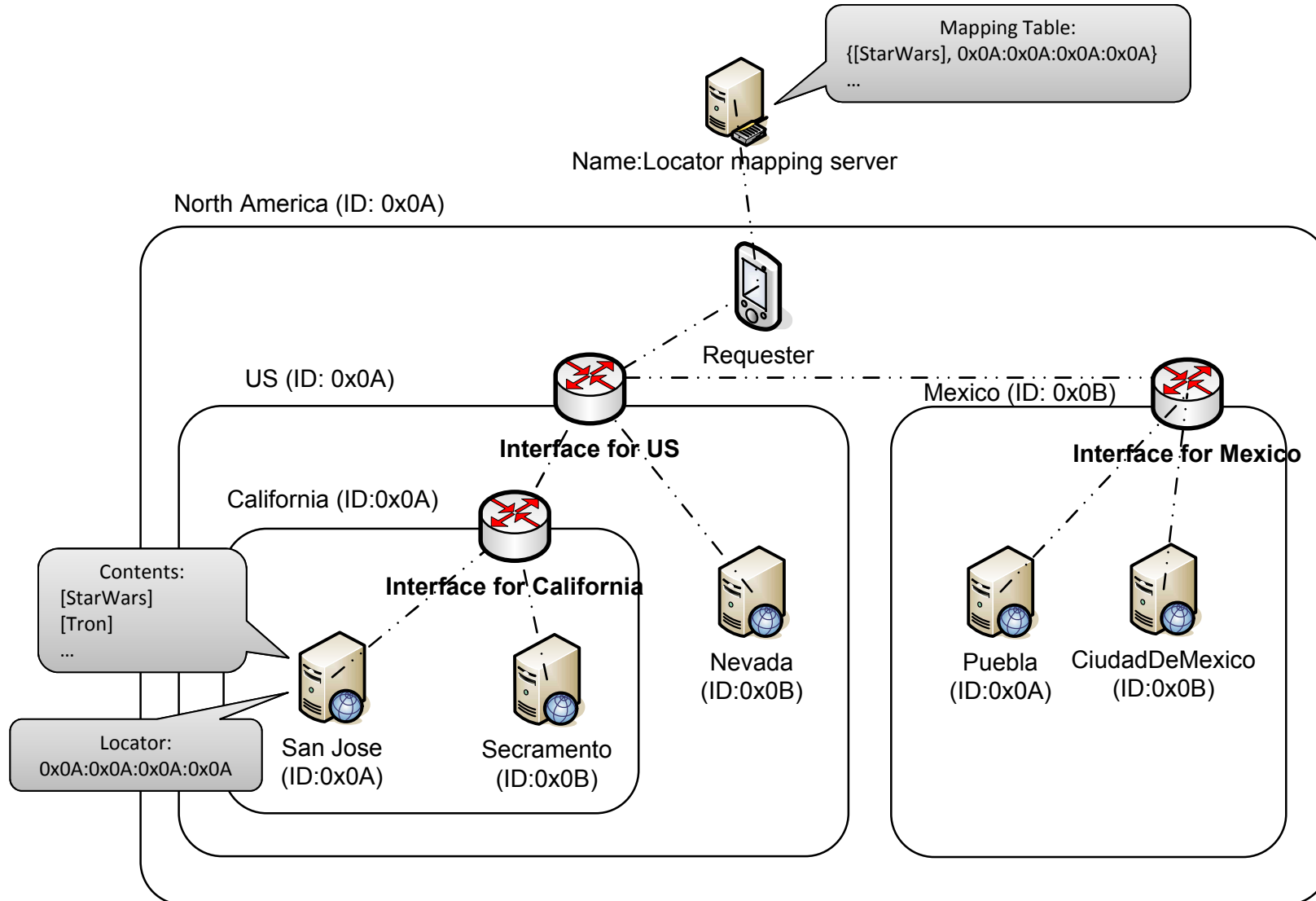
# Motivation

- We are thinking...
  - More aggregation in routing system
  - Something that helps us to guess closer cached object
- Thus, we are proposing...
  - Hierarchical container architecture for routing system
- We are assuming...
  - “flat name”
  - Lookup-By-Name Routing (LBNR) case

# Basic Concepts

- Container
  - A container is ...  
a “contents server”  
*or*  
a group of “contents servers” and/or “other sub-container”
  - A container in higher tier looks like a “contents server” from outside
- Locator
  - Described as a concatenation of “Container ID”
  - Indicates a relative-position in “container-space”
  - Can be used as “*routing hint*”
  - Content server registers “locator” for the contents that it contains  
(name resolving system)
- Container interface
  - A border router of a container
  - Maintains routing table whose key is “locator”

# Example Topology



# Example Topology

- Container
  - North America (ID: 0x0A)
  - US (ID: 0x0A)
  - California (ID: 0x0A)
  - San Jose (ID: 0x0A)
  - Sacramento (ID: 0x0B)
  - Nevada (ID: 0x0B)
- Locators
  - San Jose → North America:US:California:San Jose (0x0A:0x0A:0x0A:0x0A)
  - Sacramento → North America:US:California:Sacramento (0x0A:0x0A:0x0A:0x0B)
  - Nevada → North America:US:Nevada (0x0A:0x0A:0x0B)

# Procedure :: Name Resolution

- Name resolution
  - Name resolution depends on external “name resolution system”
  - Implementation of name resolution system is out of scope
    - We are considering hierarchical system adopting bloom filter technique



# Procedure :: Discovery

- Request Message

**IP header**

**(SRC: requestor's IP, DST: Container Interface's IP address)**

Content name (e.g. self-certifying ID)

Content locator



After name resolution

**IP header**

**(SRC: requestor's IP, DST: Interface #1's IP address)**


"StarWars"

0x0A:0x0A:0x0A:0x0A


# Procedure :: Discovery

- Forwards Request message
  - Each container interface forwards request message according to “locator” embedded in the request message

**Interface for US's routing table**

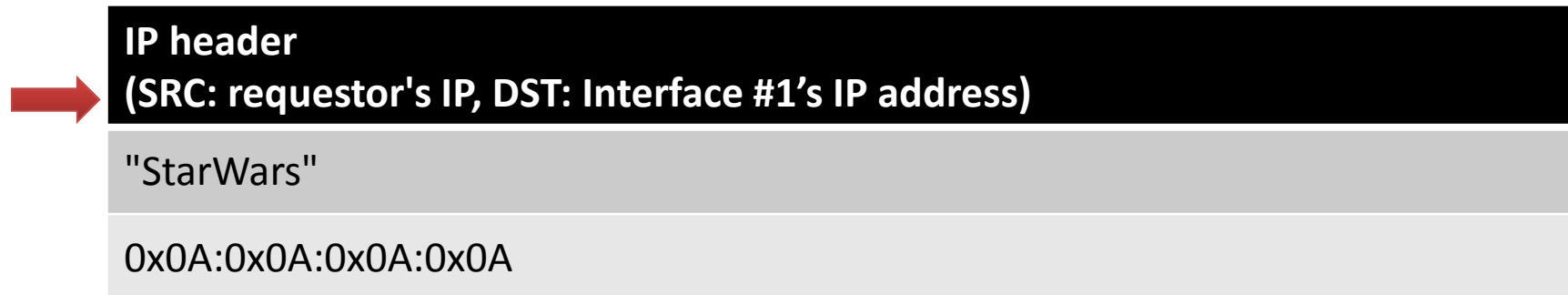
Destination	Nexthop	Out if
0x0A:0x0B	Interface for Mexico's IP	If 0
 0x0A:0x0A:0x0A	<b>Interface for California's IP</b>	<b>If 1</b>
0x0A:0x0A:0x0B	Nevada's IP	If 2

**Interface for California's routing**

Destination	Nexthop	Out if
0x0A:0x0B	Interface for US's IP	If 0
0x0A:0x0A:0x0B	Interface for US's IP	If 0
 0x0A:0x0A:0x0A:0x0A	<b>San Jose's IP</b>	<b>If 1</b>
0x0A:0x0A:0x0A:0x0B	Sacramento's IP	If 2

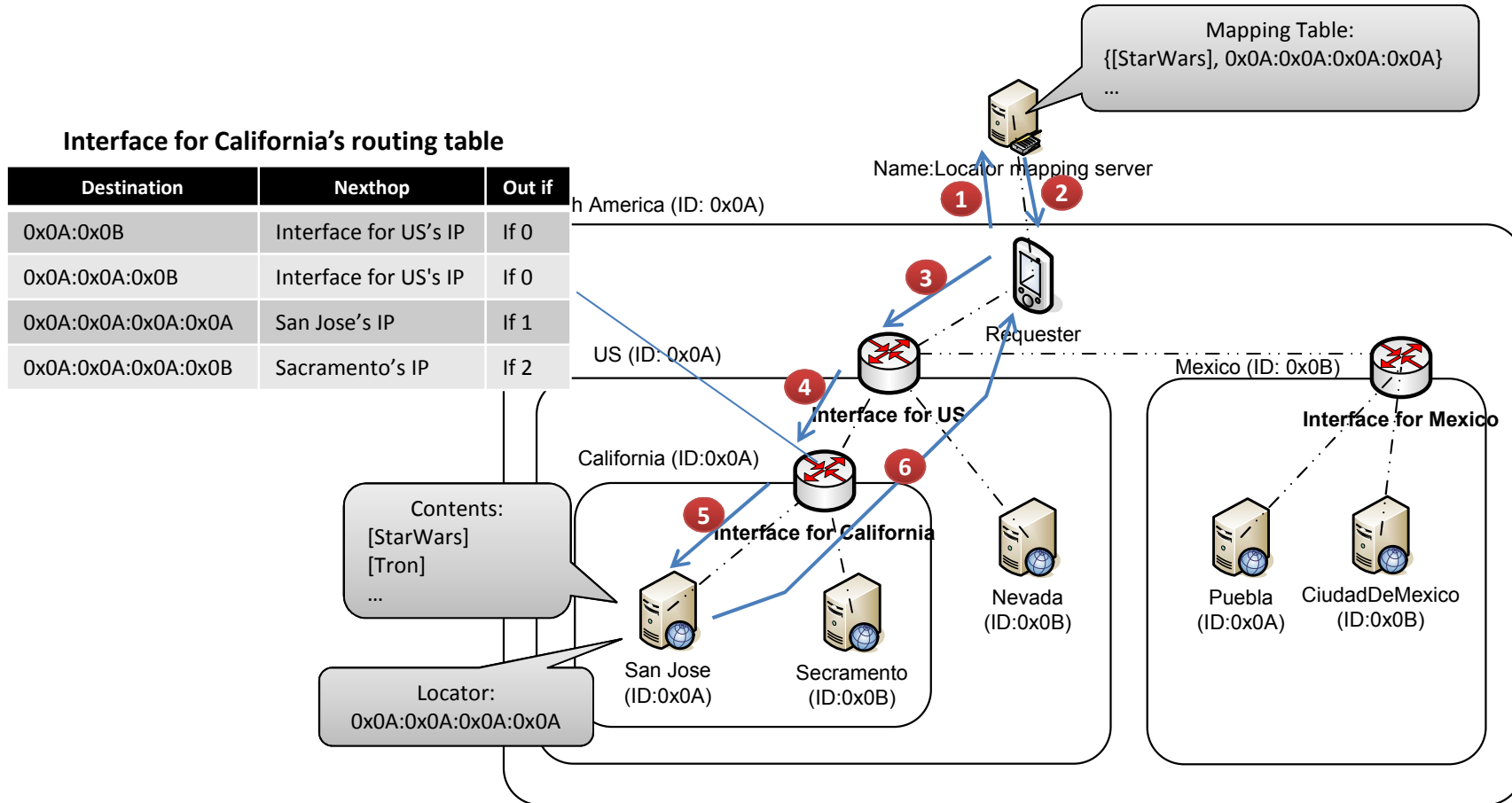
# Procedure :: Delivery

- Delivery requested content to the requester
  - Sends contents to the source IP of request message (direct way)



- Sends contents to the “locator” of requestor (reverse path)
  - Could make cached contents

# Example Topology



# Build routing table

- Build routing table for “container interface”
  - Each container interface runs “modified link-state routing protocol”
  - Each container interface forwards LSA to the other container according to the following filtering rules to reduce topology graph
    - LSAs in tier N container are forwarded to all container interfaces which belong to tier N
    - LSAs in tier N-1 are injected to tier N
    - LSAs in tier N+1 are filtered, LSA which only includes aggregated locator is injected to tier N instead.

# In-network Cache

- In-network caching
  - Contents can be cached on each container interface
  - Container interface adds current locator to the mapping entry of original content name
    - E.g. { *name*, *locator1*, *locator2*, ... }
  - User can decide closer cached content by comparing its current locator with locator(s) mapped to the content name (by **Longest matching**)

# Summary

- We propose a scalable container-based routing scheme for ICN
- Hierarchical container structure abstracts content servers
- Hierarchically organized container structure makes routing system scalable
  - Concatenation of container IDs plays the role of “locator”
  - Locator information is propagated through routing protocol
- In-network caching is easily implemented on this architecture