

# Extended Master Secret

Internet-Draft by:

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# Triple Handshake Attack

- The TLS master secret is not cryptographically bound to the client and server identities.
- Consequently, it is possible for an active attacker to set up two sessions, one with a client and another with a server, such that the master secrets on the two sessions are the same.
- Thereafter, any mechanism that relies on the master secret for authentication, including TLS channel bindings [RFC5929], becomes vulnerable to a man-in-the-middle attack.
- Extended Master Secret I-D defines a TLS extension that binds the master secret to the log of the full handshake that computes it, preventing such attacks.

# Changes in the Master Secret Computation

- Existing TLS master secret computation allows MITM to synchronize master secrets when RSA or DHE key exchange is used:

```
master_secret = PRF(pre_master_secret, "master secret",  
ClientHello.random + ServerHello.random) [0..47];
```

- Proposed master secret computation:

```
master_secret = PRF(pre_master_secret, "extended master secret",  
session_hash) [0..47];
```

- The "session\_hash" depends upon a handshake log that includes "ClientHello.random" and "ServerHello.random", in addition to cipher suites, client and server certificates.

# Negotiating the Use of Extended Master Secret

- This I-D defines a new TLS extension, "extended\_master\_secret", which is used to signal both client and server to use the extended master secret computation. The "extension\_data" field of this extension is empty.
- To maximize backward compatibility, the I-D also defines a special Signaling Cipher Suite Value (SCSV) "TLS\_EXTENDED\_MASTER\_SECRET".
- In its ClientHello message, a client MUST either send the "extended\_master\_secret" extension, or the "TLS\_EXTENDED\_MASTER\_SECRET" SCSV.
- If a server receives either the "extended\_master\_secret" extension, or the "TLS\_EXTENDED\_MASTER\_SECRET" SCSV, it MUST include the "extended\_master\_secret" extension in its ServerHello message.

# Call for Action

- Triple Handshake attack is a published vulnerability in the TLS protocol.
- This vulnerability affects numerous deployed applications that depend on TLS channel bindings.
- Let's consider adopting the Extended Master Secret I-D, or come up with a different mitigation.

# Links and Contact Information

- "Triple Handshakes and Cookie Cutters: Breaking and Fixing Authentication over TLS", IEEE Symposium on Security and Privacy, to appear, 2014.
- Extended Master Secret Extension I-D: <http://tools.ietf.org/html/draft-bhargavan-tls-session-hash-00>
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