

# Generic UDP Encapsulation for NVO3

draft-herbert-gue-03  
draft-hy-nvo3-gue-4-nvo-01

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# Overview

- Basics

- UDP encapsulation with four byte encap header
- Control (OAM) and Data (IP protocol) messages
- Flag-fields like GRE
- VNID for network virtualization

- Changes in latest draft

- Rework private options
- Private data immediately follows last field
- Private flags renamed to extension flags

# GUE headers for NVO3

<b>Source port</b>			<b>Destination port</b>			
<b>Length</b>			<b>Checksum</b>			
<b>Ver</b>	<b>C</b>	<b>Hlen</b>	<b>Proto/ctype</b>	<b>V</b>	<b>Flags</b>	<b>E</b>
<b>Virtual Network Identifier</b>						
<b>Fields (optional)</b>						
<b>Extension flags (optional)</b>						
<b>Extension fields (optional)</b>						
<b>Private data (optional)</b>						

# Salient features/differentiators

- Foundation
- Network virtualization
- Extensibility
- Security

# Foundation

- GUE roots lie in GRE
  - GRE is established, well deployed, and **simple**
  - We hit a wall trying extending GRE
- GUE is generic encapsulation protocol that supports network virtualization
  - Same model of extensibility and simplicity as GRE
  - Header length allows middle box deep parsing
  - Meets isolation and security requirements of NVO3

# Network Virtualization

- Virtual network identifier
  - V bit must be set for network virtualization
  - 32 bit VNID field (can be extended)
- Other options fields may be used
  - Security field guarantees virtual network isolation
  - Private data may be used by NVO3 implementations
- Protocols encapsulated
  - Layer 2: Ethernet
  - Layer 3: IPv4, IPv6, experimental IP protocols

# Extensibility

- Flag bits
  - 16 bits in primary header
  - 32 bit in extension header
  - 6 bits currently defined
- Fields and private data
  - Up to 128 bytes of optional field
  - Some fields can be repurposed
  - Private data region after last field

# Protocol extensions

## Defined

- Virtual network identifier
- Security field
- Header checksum
- Remote checksum offload

## Possibly

- OAM
- Outer/inner TTL mapping
- Congestion control
- Fragmentation
- Group based policy
- Remote segmentation offload

## Probably not

- CRC
- Reliability layer
- QoS
- QCN
- Pseudo wire related
- Routing related
- Inband negotiation

# GUE security

- Security field
  - Protects VNID, GUE header
  - Anticipate different levels (different field sizes)
  - Simple L2TP-like security cookie defined
- IPsec interaction
  - Header stack: IP|UDP|GUE|ESP|{IP|Ether}
  - All bits created by client are covered
  - GUE header still in outside header for VNID filtering

# Request

We would like to ask for WG adoption of Generic UDP Encapsulation as a data plane solution for NVO3.

Thank you!