Realizing Mobility-as-a-Service (MAS) over CCN

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Agenda

- Mobility-as-a-Service
- ICN Network Architecture
- Mobility Service Control/Forwarding Plane
- Interest/Data Processing
- Producer Mobility Handling
 - UE versus Network Based Seamless Mobility
- Test Setup and Results
- Other Proposals
- Conclusions



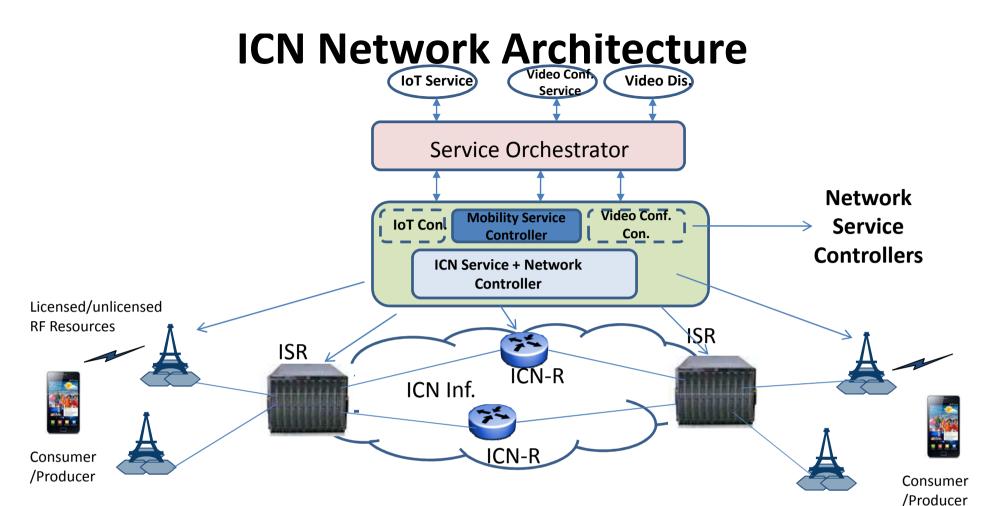
Mobility as a Service Requirements

- Realize mobility as a network service that can be enabled or disabled
 - Leverage SDN/NFV framework tailored for ICN services.
 - On demand MAS provisioning
 - Realize mobility per application slice (5G)
 - With sufficient flexibility in the ICN network architecture this can be achieved
- Enable mobility as a service for applications
 - Name based networking allows that, as services can explicitly seek mobility service for a name.
- Routing Stability
 - Avoid Routing instability and churn due to end point mobility.
- Scalability
 - Both Intra- and Inter- domain scalability
 - Considering IoT devices for example.
 - Reduce Control/Data plane overhead
- Name Persistence
 - Application shouldn't require any name reconfiguration due to mo

ICN Network Architecture

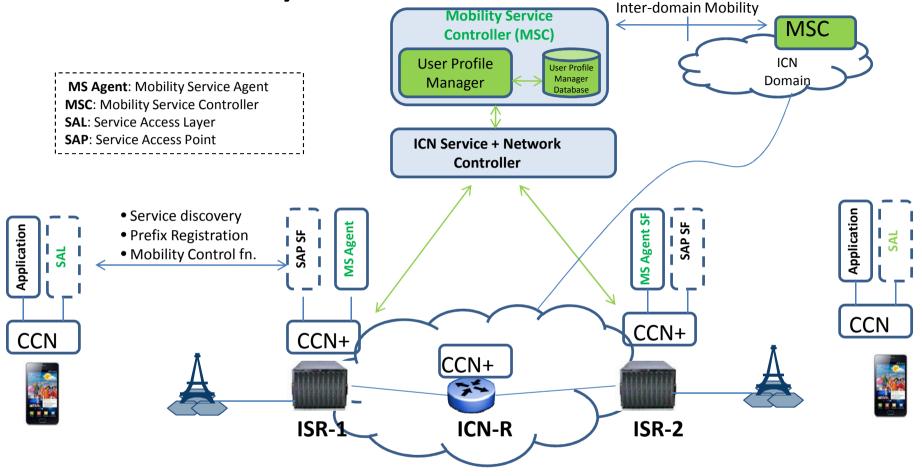
- Many ICN architectures build on splitting ID and Locators e.g. MobilityFirst, NetInf etc.
- Introduces separation between ID and Locator Names in CCN.
 - Forwarding-label draft : https://tools.ietf.org/html/draft-ravi-ccn-forwarding-label-01
- Separation has many use cases, mobility is only one of them.
 - Others include opportunistic routing, edge service affinity, in-network computing etc.
- Forwarding-labels are carried as a fixed optional header
- Network manages the mapping between the two name spaces
 - Doesn't preclude the case of application using it e.g. towards Manifests.
- This is enabled through incremental enhancement over CCN to provide richer services in the network edge.





- ISRs are CCN Service Routers, where service functions can be plugged in to aid several edge services.
 - Mobility is one such service function
- ICN-R are CCN Relay Routers
- ICN Service Controller manages ICN Service Functions which can be plugged in any ISR nodes.
- ICN Network Controller allows dynamic provisioning of CCN FIBs based on Service Requirements.
- Mobility Service Controller manages the user profiles and the names to the locator name magni
 - Resolves the mapping from requests from the ICN infrastructure
- This can also be realized within a transport capable of creating ICN slice.

Mobility Service Control Plane

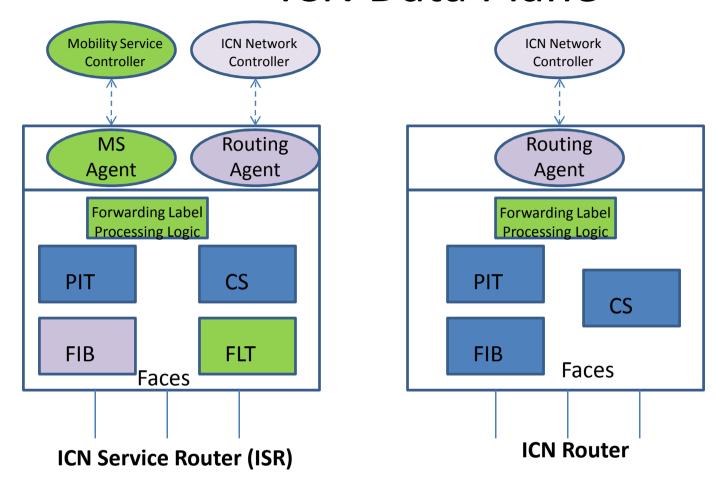


- MS Agent is a MS specific SF orchestrated by the Mobility Service Controller.
 - Registration/De-Registration of Service Names which require mobility.
 - Resolves Interest Names to locators through the MSC.
- MSC establishes a full meshed routing for the locator names, e.g. /isr-x
- User Profile Manager maps Services and the Names for which mobility is being handled
- SAL/SAP are control plane functions aiding ISR and MobilityService discovery, and mobility

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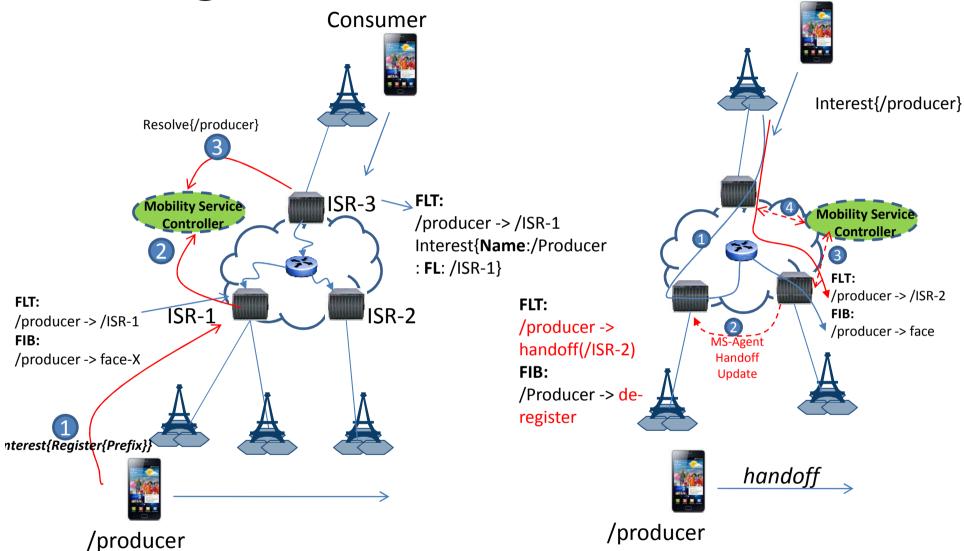
• **SAL** also handles Mobility Service Signaling on behalf of the Application.

ICN Data Plane



- The mobility state is limited to the edges, i.e. in the ICN Service Router.
- We introduce a new **Forwarding-Label Cache Table**, which is a cache table mapping the name to the locator name mapping.
- The MSC controls the FLT entries, either through on-demand resolution or pro-active provisioning.
- FLT is software defined and used by any other service, e.g. opportunistic routing.
- The ISR applies LPM to match Interests to the FLT state.
- Local MS Agent is used to resolve names to locators through the mobility service controller.

High Level Producer Mobility

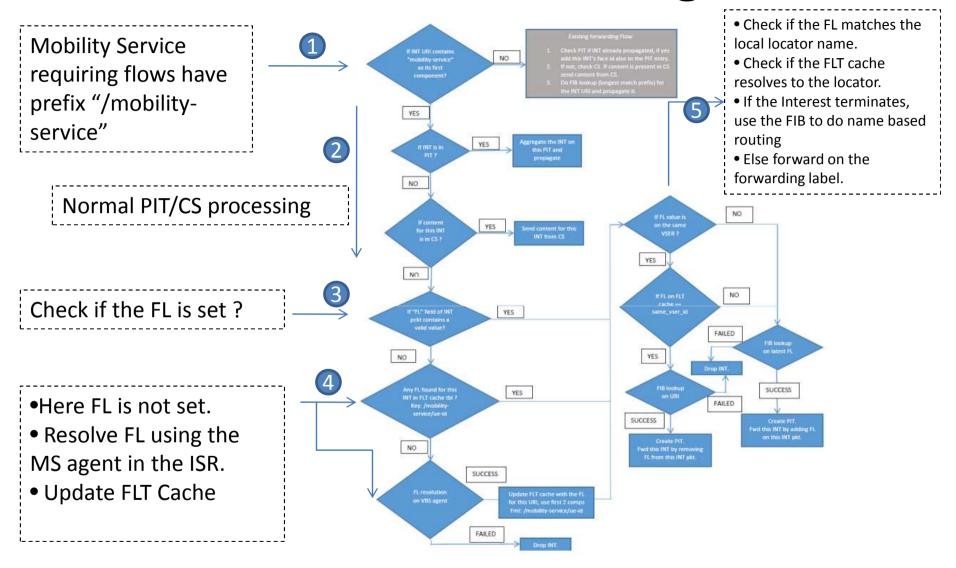


- Seamless mobility is handled by the ISRs in the edges.
- The returned Content Objects are marked, triggering update by the ingress ISR.

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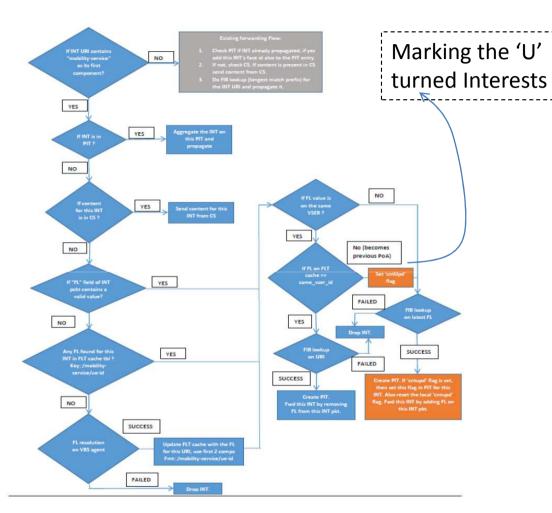
The state change to aid mobility can be UE or Network driven.

Interest Processing

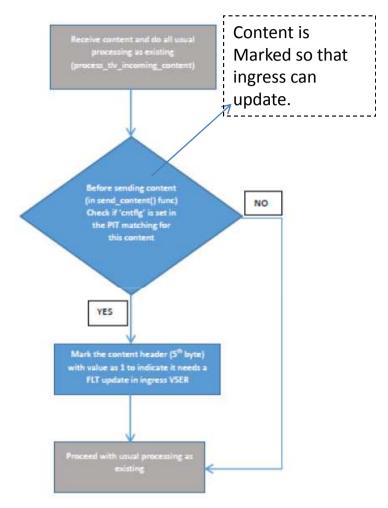


- Flows can be identified using any other metadata in the Interest payload.
- FL are swapped based on the FLT policies

Seamless Mobility Handling Details



→ Deals with MS-Agent Updates from new PoA to the previous one, and Interest Re-direction

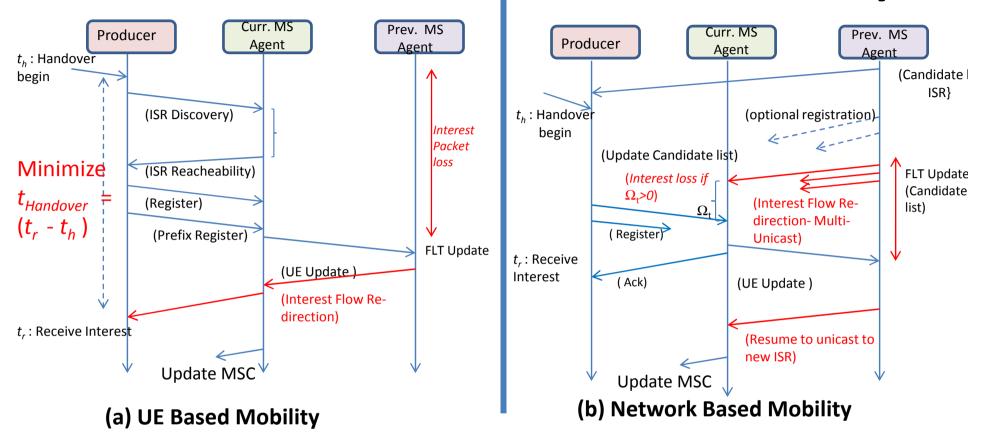


→ Deals with Content Object

Marking and Ingress ISR FLT Cache

Update.

UE Based Versus Network Based Mobility



- In UE based mobility, ISR discovery, Prefix Registration is handled by the UE.
- Network based mobility assumes that the UE is provided the candidate list of ISRs by the network, based on SNR of the potential BS provided by the UE.

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- The UE then chooses one from the list to handoff.
- The previous ISR then pro-actively replicates Interest to the set of potential ISRs in the candidate list.
 - Accurate prediction can reduce the replicated Interest traffic.
- MS Agent sets the FLT cache table to multi-unicast the Interest to these candidate list of ISRs.

Handover Delay Components

UE Based Mobility:

Network Based Mobility:

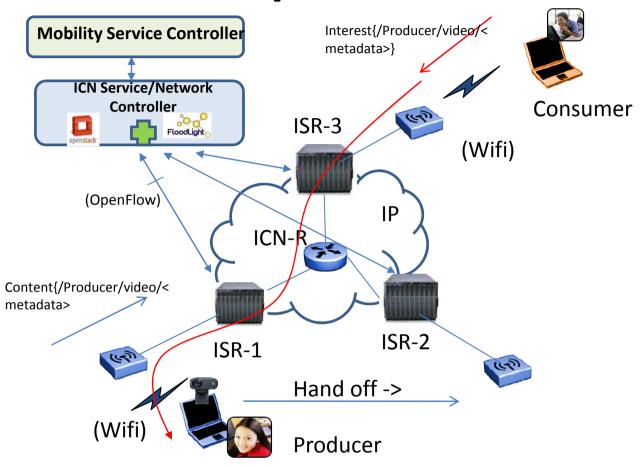
$$-t_{handover} = t_{attach} + t_{isr-discovery} + t_{isr-update} + t_{path-redirection}$$

Transport delay (PHY/MAC/IP)

→ Components NBM tries to avoid, using network provided information as the candidate ISR list.



Test Setup and Evaluation

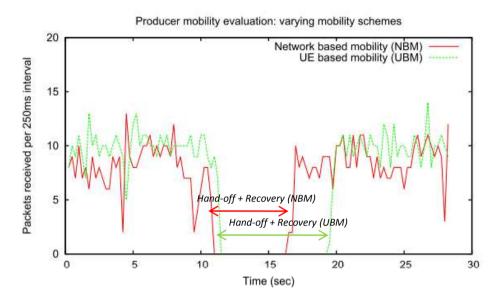


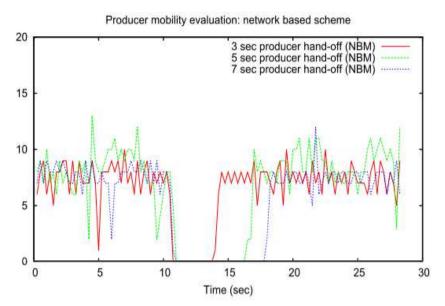
- Topology: 3 ISR, ICN-R, and Wifi Radio
- Controllers: Open Stack for Service Functions and Floodlight for Network Control.
- Producer: Real-time video conferencing, 25fps, Xuggler (FFMpeg Library/H.263), 1-2Mbps
- Consumer: Notification driven content fetching

[1] Asit Chakraborti, Aytac Azgin, Ravi Ravindran, G.Q.Wang, "A Scalable Video Conferencing Framework over Virtual Service Edge Router (VSER) Platform", ICN, Siggcomm, 2015 (Demo)

[2] Anil Jangam, Ravi Ravindran, Asit, Xili, G.Q," Real time Mutli-Party Video Conferencing Service over Information-Centric Network", ICN, HUAWEI MUSIC Workshop, 2015.

Producer Mobility Evaluation





(a) Consumer Performance for NBM and UBM with 5s handoff.

(b) Consumer Performance for NBM with varying Handoff (3/5/7s).

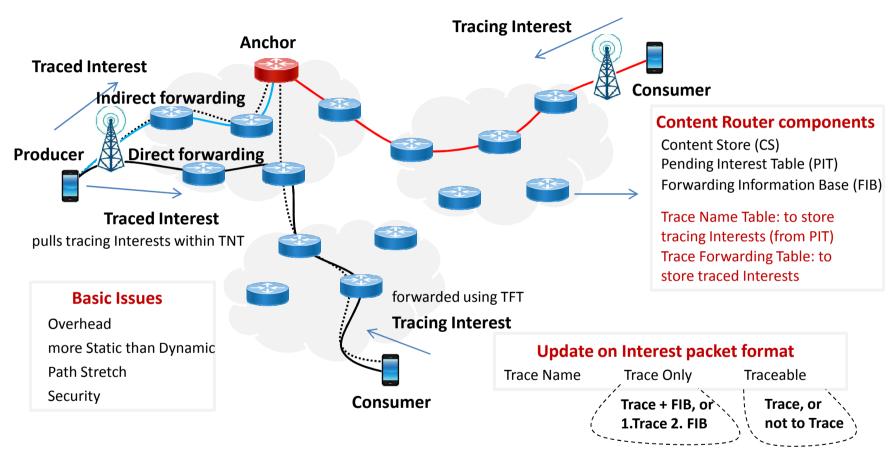
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- The results show the Consumer side performance, frames are aggregated every 250ms
- Producer Handoff is varied b/w 3/5/7 sec.
- From (a) Packet loss in Network Based Mobility scheme correlates with the handoff duration.
 - As the network handles the Producer state transfer, and immediate re-direction of traffic to the set of candidate ISRs
- While in CBM (a), it correlates with hand-off and the signaling required to set up prefix state in the new ISR and signaling between the new and the old VSER before the traffic is re-directed.
- Fig (b), shows the performance remains unaltered with varying handoff duration.

Other Proposals.



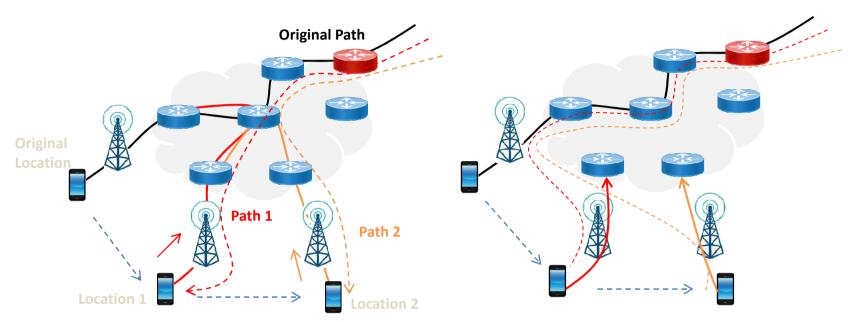
Anchor-based Approach to Mobility (Kite)



- Propose new components at the content router: Trace Name Table and Trace Forwarding Table
- Propose new Interest packet headers: Trace Name, Trace Only flag, and Traceable flag
- **Potential issues**: overhead of setting up and maintaining traces, path stretch due to use of application-specific anchors, concerns on security, etc.



Anchor-less Approach to Mobility



As Producer moves, **Interest Update** messages are sent to Producer's previous location (using FIB) to update Temporary-FIB entries

Interest Notification messages are sent to Point of Attachments to trigger local Temporary FIB update, with previous PoAs broadcasting received Interests to its neighbors

- Propose new component at the content router: Temporary FIB
- Propose new types of Interests: Interest Update and Interest Notification
- Routing Churn issue due producer mobility
- **Potential issues**: scalability (in number of mobile hosts and traffic rate), limitations due to PoA support requirements (if not supported at all points, seamless mobility cannot be guaranteed)



Conclusions

- ICN-centric SDN/NFV framework allows one to realize Mobility as a service, useful towards 5G services.
- Distinguishing ID and locator names in the protocol can be used for many purposes, we showed its use for Mobility.
- The seamless mobility is handled by the service edge routers.
- Incremental changes proposed for CCN to handle ID-Locator state information in the packet.
- Two types of mobility have been proposed to address seamless mobility handling: UE and Network based mobility.
- More study to be done on these proposed mobility mechanisms considering practical radio conditions and mobility patterns.