

ICN Congestion Control – How handle unknown and varying link capacity?

Sep 29, 2017

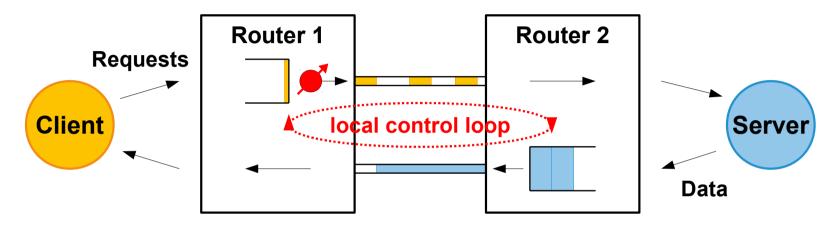
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Collaboration with...

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ICN hop-by-hop congestion control

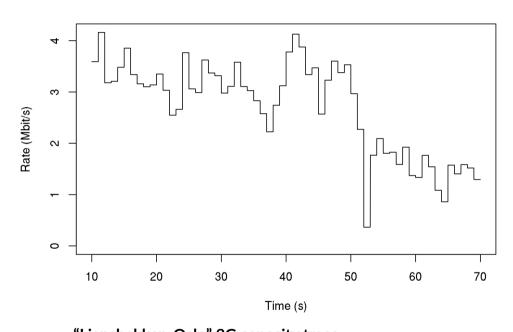


- Exploit ICN hop-by-hop nature
 - More precise congestion regulation
 - Higher goodput
 - Less queueing => lower latency
 - Integrated multi-path scheduling
 - ...etc...



Many algorithms assume known link capacity

- Elephant in the room...
- Are they possible to implement in real networks?
 - Esp. wireless links have unknown and varying capacity
- More careful look:
 - not even switched wired Ethernet has known capacity!

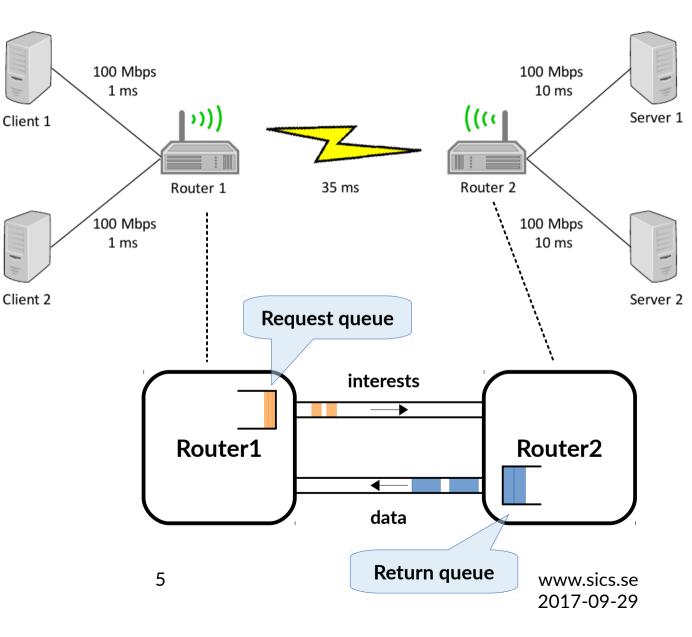


"Ljansbakken-Oslo" 3G capacity trace, H. Riiser, et al. "Commute Path Bandwidth Traces from 3G Networks: Analysis and Applications," in Proc MMSys, 2013.



Example

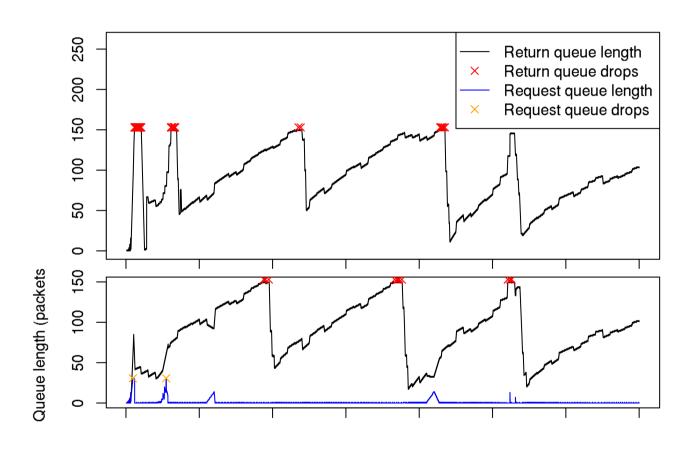
- Simulation in OMNet++-based abstract ICN simulator
- Simple bottleneck topology
 - Bottleneck capacity from 3G trace
 - "Nominal" capacity= max from trace





Example

- *Top*: Only TCP-like end-to-end CC
- *Bottom*: Also rate-based HBH controller
- No practical difference!





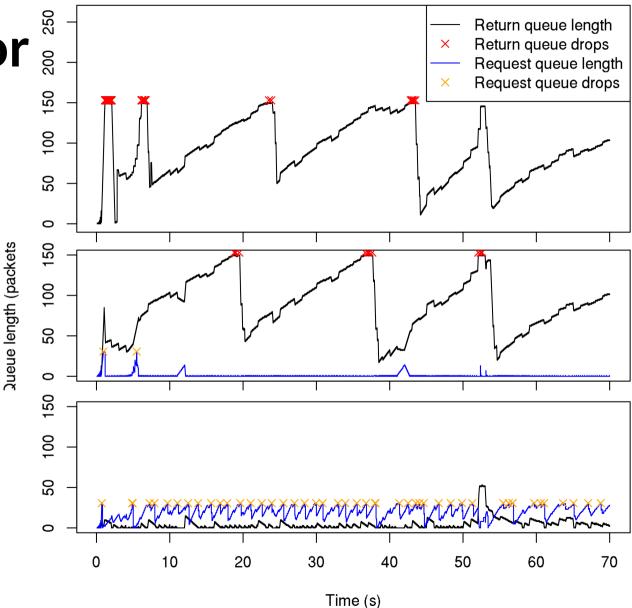
What options do we have?

- "Patch" with estimation of available link capacity?
- ...(more in a bit)...



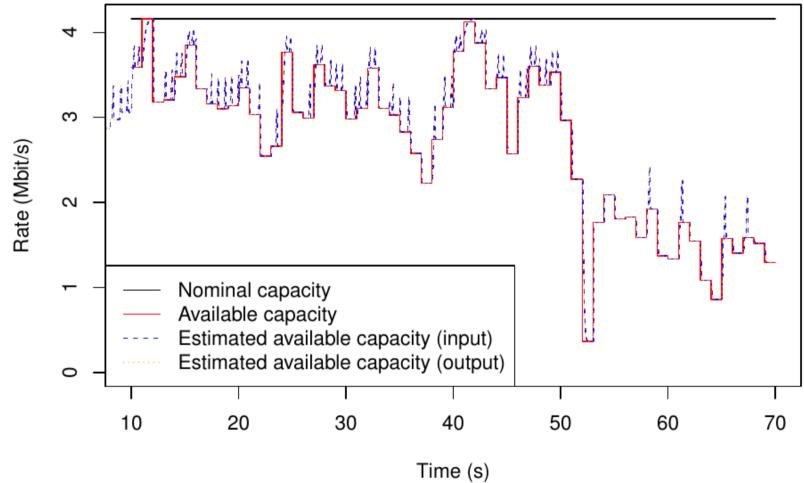
With estimator

- **Bottom**: with available capacity estimator
- HBH controller now works as intended!





Estimator





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What options do we have?

- "Patch" with estimation of available link capacity?
- Not base algorithms on known link capacity assumption:
 - Regulate on queue fill level?
 - But what about overlay links?
 - TCP-like (buffer-filling) hop-by-hop algorithm?
- Different algorithms for different links?
- Combination of algorithms?
 - Resilience in face of incorrect assumptions
- Discussion!

