

# Orchestration of Network-accessible Components with Condition-Action Rules

Andreas Harth

Joint work with Tobias Käfer

INSTITUTE AIFB, CHAIR FOR WEB SCIENCE



# Motivation: System Interoperation

- Many scenarios require the combination of data and functionality from different components
- Integration architectures include wrappers (aka administration shells, lifting/lowering) to provide access to components via common interface
- Applications are built in programming language such as Python or JavaScript
- Standardising interfaces to components reduces cost
- Specifying applications in a high-level abstraction increases flexibility

<http://ivision-project.eu/>

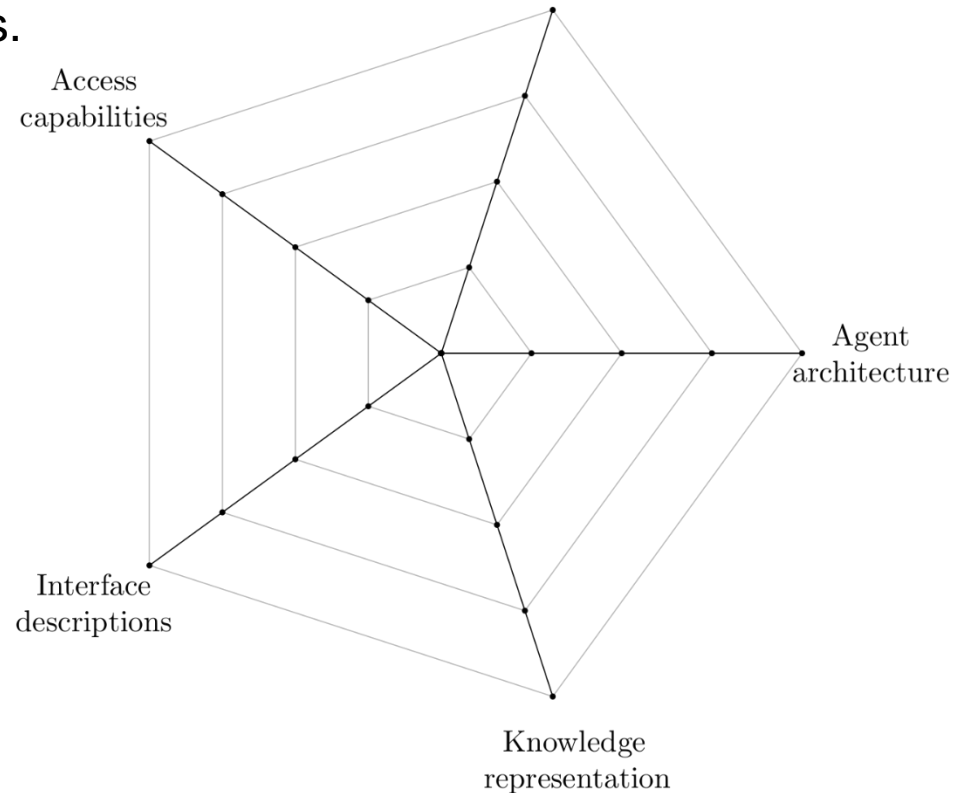
<http://arvida.de/>



# Many Choices...

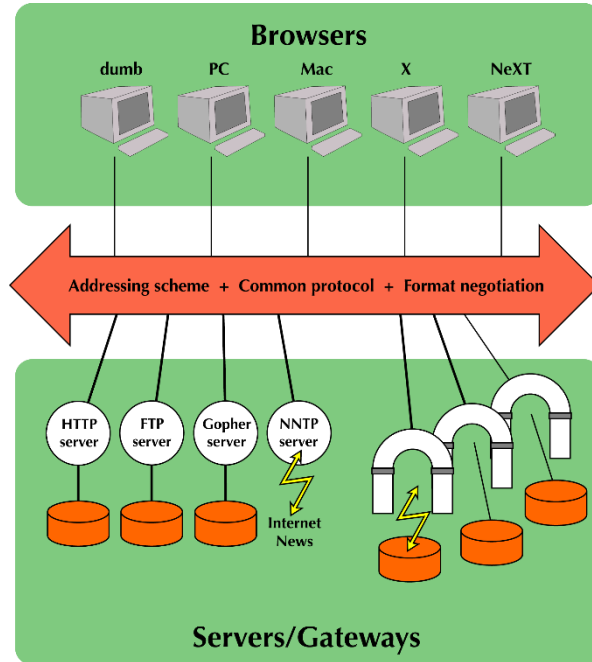
- Network protocol: resource-based vs. event-based vs. publish-subscribe
- Access capabilities: get/set state vs. query
- Interface descriptions: none vs. input/output/precondition/effect
- Knowledge representation: XML/JSON vs. OWL 2 profiles
- Agent architecture: simple reflex agents vs. goal-based learning agents

Network  
protocol



# Uniform Interfaces (Web Architecture)


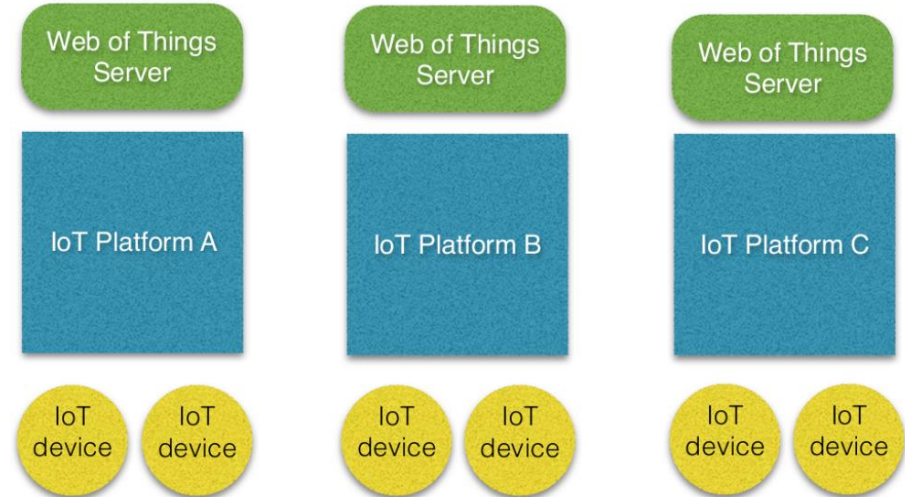
## 1990



[Berners-Lee 1996]

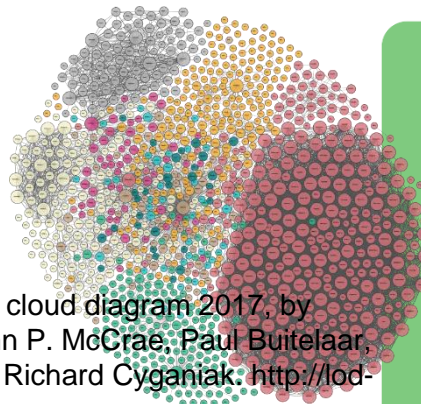
## 2015

"Things" as virtual objects acting as proxies for physical and abstract entities  
metadata, events, properties, actions  
(over a variety of protocols including HTTP)

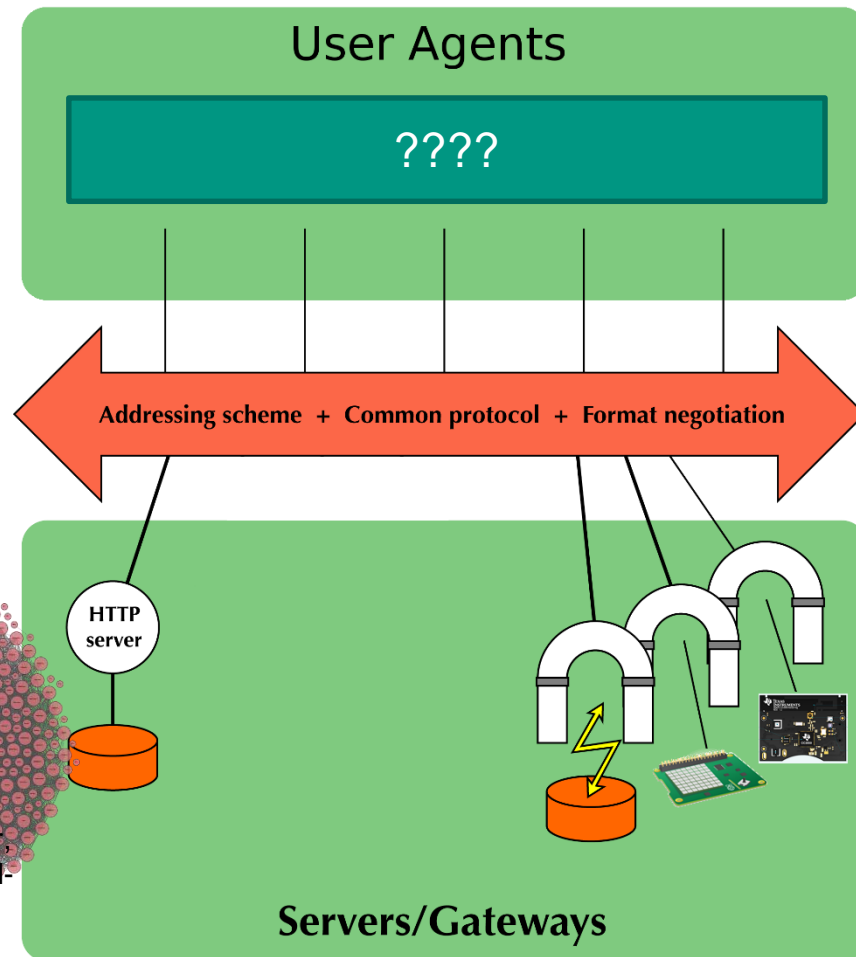



[Raggett 2015]

# Web of Data/ Web of Things Architecture



Linking Open Data cloud diagram 2017, by  
Andrejs Abele, John P. McCrae, Paul Buitelaar,  
Anja Jentzsch and Richard Cyganiak. [http://lod-  
cloud.net/](http://lod-cloud.net/)

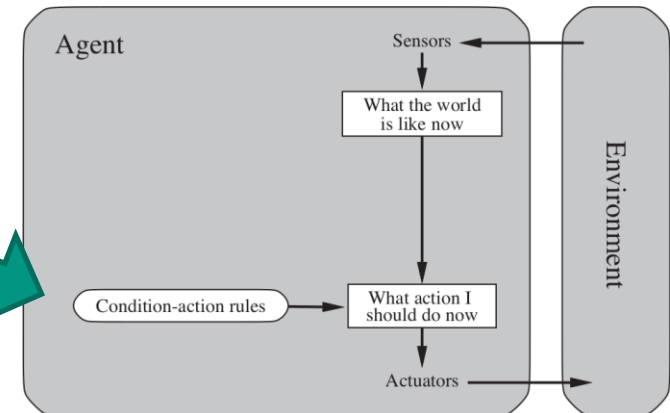


Adapted from  
[https://www.w3.org/  
DesignIssues/diagrams/  
history/Architecture\\_crop.png](https://www.w3.org/DesignIssues/diagrams/history/Architecture_crop.png)

# Cognitive Architectures

- SOAR (initially: State, Operator, Apply, Result),
- ACT-R (Adaptive Control of Thought – Rational)
- Goal: to create „intelligent agents“
- In the following, we only consider user agents that are
  - „simple reflex agents“ (Russel & Norvig, see figure),
  - aka „tropicistic agents“ (Genesereth & Nilson)
- We explain how to use rules to control the agent's behaviour
- Sense: safe HTTP methods (GET)
- Act: unsafe HTTP methods

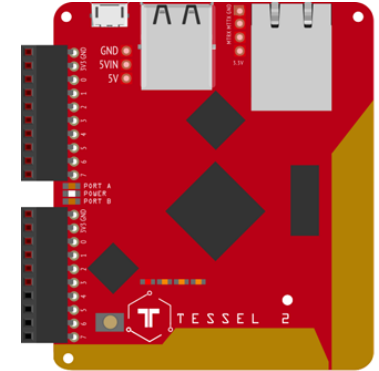
Russel and Norvig, Artificial Intelligence – A Modern Approach, Third Edition, 2010



# Resource-based Interface to Devices

- Tessel 2, WiFi and Ethernet interfaces
- Read-Write Linked Data interface to four LEDs at <https://github.com/kaefer3000/t2-rest-leds>

Resource	URI
Index page	<code>http://t2-rest-leds.lan/</code>
The Tessel 2	<code>http://t2-rest-leds.lan/#tessel2</code>
Set of LEDs	<code>http://t2-rest-leds.lan/leds/#bar</code>
LED 0	<code>http://t2-rest-leds.lan/leds/0#led</code>
LED 1	<code>http://t2-rest-leds.lan/leds/1#led</code>
LED 2	<code>http://t2-rest-leds.lan/leds/2#led</code>
LED 3	<code>http://t2-rest-leds.lan/leds/3#led</code>



# Device Described in RDF

- HTTP GET on `http://t2-rest-leds.lan/` returns RDF with links to LEDs:

```
@prefix sosa:http://www.w3.org/ns/sosa/> .  
<#tessel2> a sosa:Platform ;  
          sosa:hosts <leds/#bar> .
```

- Querying with SPARQL (e.g. using roqet, # apt-get install rasqal-utils):

```
SELECT ?y  
FROM <http://t2-rest-leds.lan/>  
WHERE { ?x sosa:hosts ?y . }
```

?y

`http://t2-rest-  
leds.lan/leds/#bar`



## Link to LEDs

- GET on `http://t2-rest-leds.lan/leds/` returns links to individual LEDs:

```
@prefix sosa: <http://www.w3.org/ns/sosa/> .
<#bar> a sosa:Platform ;
      sosa:hosts <0#led> , <1#led> , <2#led> , <3#led> .
```

- SPARQL query:

?x	?y
<code>http://t2-rest-leds.lan/leds/0#led</code>	<code>saref:OFF</code>
<code>http://t2-rest-leds.lan/leds/1#led</code>	<code>saref:OFF</code>

```
SELECT ?x ?y
FROM <http://t2-rest-leds.lan/leds/0>
FROM <http://t2-rest-leds.lan/leds/1>
WHERE { ?x <https://w3id.org/saref#hasState> ?y . }
```

# Getting and Setting the State of an LED

- HTTP GET on `http://t2-rest-leds.lan/leds/0` returns the current state:

```
@prefix saref: <https://w3id.org/saref#> .  
<#led> a saref:LightingDevice ;  
      saref:hasState saref:Off .
```

- PUT on `http://t2-rest-leds.lan/leds/0` with the following body sets the current state:

```
@prefix saref: <https://w3id.org/saref#> .  
<#led> saref:hasState saref:On .
```

# Hello World^H^H^H^H^H^H IoT: Blinking Light

```
@prefix http: <http://www.w3.org/2011/http#> .
```

```
@prefix httpm: <http://www.w3.org/2011/http-methods#> .
```

```
@prefix saref: <https://w3id.org/saref#> .
```

```
[] http:mthd httpm:GET ; http:requestURI <http://t2-rest-leds.lan/leds/0> .
```

```
{ <http://t2-rest-leds.lan/leds/0#led> saref:hasState saref:Off .
```

```
} => {
```

```
  [] http:mthd httpm:PUT ; http:requestURI <http://t2-rest-leds.lan/leds/0> ;
```

```
    http:body { <http://t2-rest-leds.lan/leds/0#led> saref:hasState saref:On . } .
```

```
} .
```

```
{ <http://t2-rest-leds.lan/leds/0#led> saref:hasState saref:On .
```

```
} => {
```

```
  [] http:mthd httpm:PUT ; http:requestURI <http://t2-rest-leds.lan/leds/0> ;
```

```
    http:body { <http://t2-rest-leds.lan/leds/0#led> saref:hasState saref:Off . } .
```

```
} .
```

# Link-Following to Access Resource State

```
@prefix http: <http://www.w3.org/2011/http#> .
@prefix httpm: <http://www.w3.org/2011/http-methods#> .
@prefix saref: <https://w3id.org/saref#> .

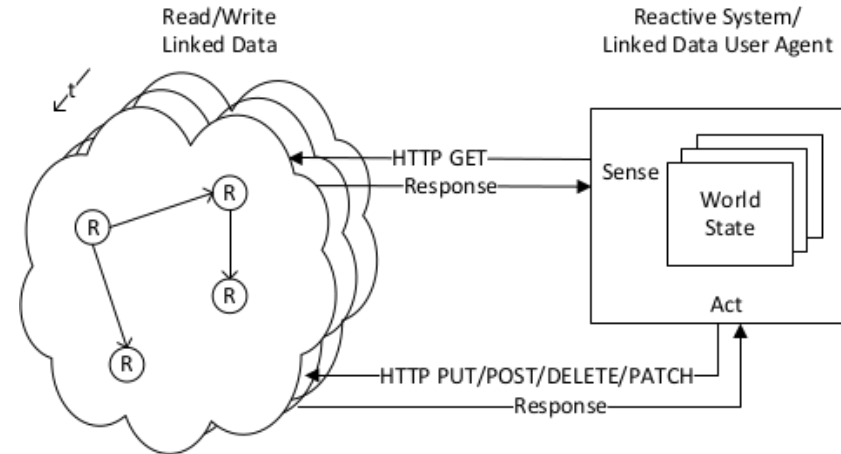
# GET index page
[] http:mthd httpm:GET ;
  http:requestURI <http://t2-rest-leds.lan/> .

# for each triple with predicate sosa:hosts
{
  ?x sosa:hosts ?y .
} => {
# do a GET on the object of the triple
[] http:mthd httpm:GET ;
  http:requestURI ?y .
} .
```

# Linked Data-Fu Architecture



- Approach for accessing, integrating, querying and manipulating resource state on the Web of Things
- The language allows developers to specify interactions using rules
- The engine executes desired interactions in parallel
  
- **Request rules** specify how and when to interact with resources, i.e., retrieve the state of resources (sense) or manipulate the state of resources (act)
- **Derivation rules** support reasoning constructs, e.g., transitivity, reflexivity of properties



# Conclusion

- We have designed and implemented a rule-base language to specify user agents on Read-Write Linked Data
- Rule-based programs encode a state machine that emits HTTP requests (user agents)
- The program operates in a sense-act cycle:
  - First acquire the state of resources via GET
  - Then decide which action to carry out
- Graph-structured data model (RDF), vocabulary description languages (RDFS) and ontology languages (OWL) provide basis for data modelling, integration and exchange
- Rules and state machines provide rigorous formal background for specifying and reasoning with application behaviour
- A (subset of) Semantic Web and Linked Data technologies provides a solid basis for specifying application behaviour
- We conduct research on advanced topics, for example pushing application behaviour to components

# References

- Andreas Harth. “Orchestration of Network-accessible Components with Condition-Action Rules”. Position paper for the Workshop on IoT Semantic/Hypermedia Interoperability, July 2017, Prague, Czech Republic. <http://harth.org/andreas/2017/wishi/paper.html>
- Andreas Harth and Tobias Käfer. “Tutorial on Rule-based Processing of Dynamic Linked Data”. European Semantic Web Conference (ESWC 2017), May 28 — June 1, 2017 in Portorož, Slovenia. <http://harth.org/andreas/2016/eswc-tut/>
- Andreas Harth, Tobias Käfer. “Towards Specification and Execution of Linked Systems”. 28. GI-Workshop Grundlagen von Datenbanken, May 24 - 27, 2016, Nörten-Hardenberg, Germany. <http://ceur-ws.org/Vol-1594/paper12.pdf>
- Tessel2 REST+Linked Data interface: <https://github.com/kaefer3000/t2-rest-leds>
- Linked Data-Fu: <https://linked-data-fu.github.io/>