

Panoramic Video Streaming via Edge-Computing and ICN

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* This demonstration was shown at CEBIT 2018





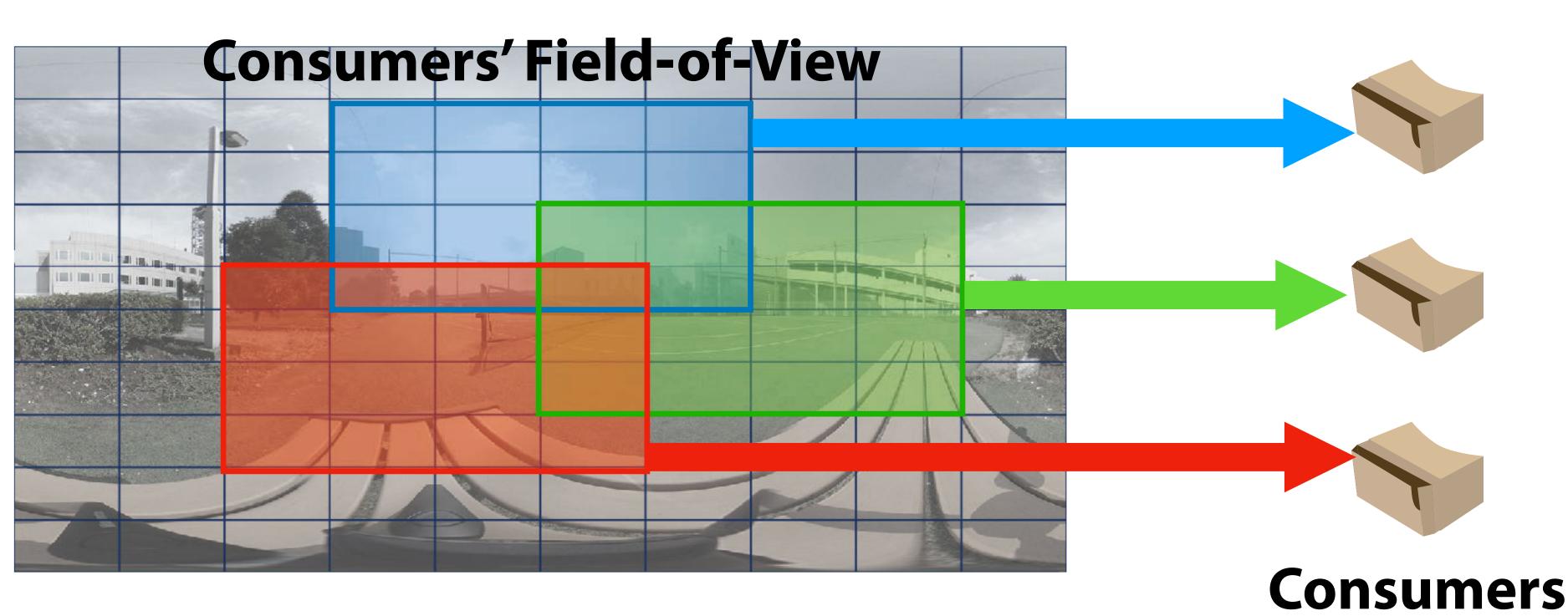


Motivation

- 360-degree panoramic video streaming are becoming very popular
 - The affordable price of cameras
 - The natural experience given by specific visors like smartphones and VR-visors (e.g.: cardboards)
- The quantity of data produced is far more superior than normal video
 - High resolution is required
- An optimization on the data transmission is required
 - We demonstrate the tile-based streaming over ICN network

- Video frames are divided into non-overlapping tiles
 - Consumers request only a subset of tiles according to their Field-of-View
 - Each tile is assigned a unique <u>name</u>
 - ICN caching reduces the network traffic and the producer's load.





- Panoramic video streaming on ICN network
 - Edge node reduces traffic usage between Producer and Edge node

