

Recent Trends in Constraint Optimization and Satisfaction

Nina Narodytska

VMware Research

Introduction

1. PhD, Optimization Research Group, NICTA, Australia

- Inference algorithms for global constraints (Toby Walsh)



2. Postdoc. Researcher, Univ. of Toronto and Carnegie Mellon University

- Boolean optimization solver
(Fahiem Bacchus@UofT, Ed Clarke@CMU)



1. Researcher, Samsung Research America

- Machine learning for computer vision

2. Researcher, VMware Research

- Applied optimization (for software verification)
- Interpretable ML

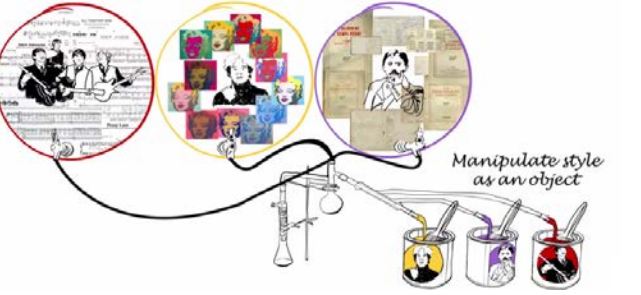
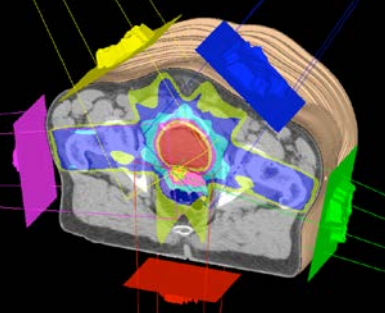
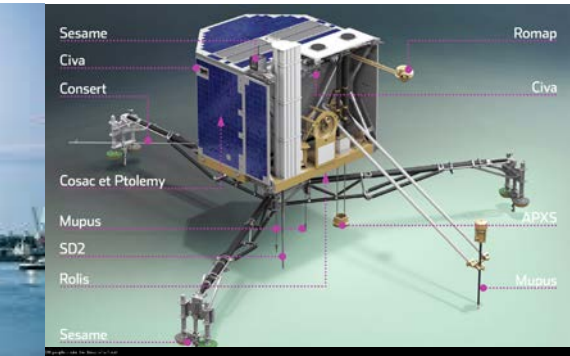
Outline

- **Constraint satisfaction and optimization**
 - Problem modeling
 - Basic principles of constraint solving
 - Learning mechanisms
 - Solvers landscape

- **Solver independent modelling**
 - Advantages and disadvantages

Constraint satisfaction

Theory vs Practice



Theory vs Practice

- Hard from theoretical point of view (NP-hard, P-Space)
- Efficient in practice in many application domains

Theory vs Practice


- Hard from theoretical point of view (NP-hard, P-Space)
- Efficiently solved in practice in many application domains
- Size of the problem **is not** a good measure of practical hardness

Theory vs Practice

- Small random problems can be very hard for SAT/BDD based techniques (< 100 variables)
- Very large industrial **structured** problems can be efficiently solved (> 100 000 variables)!

Schematic workflow

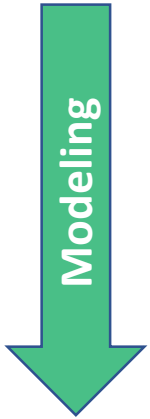
Workflow



Problem
(NL)

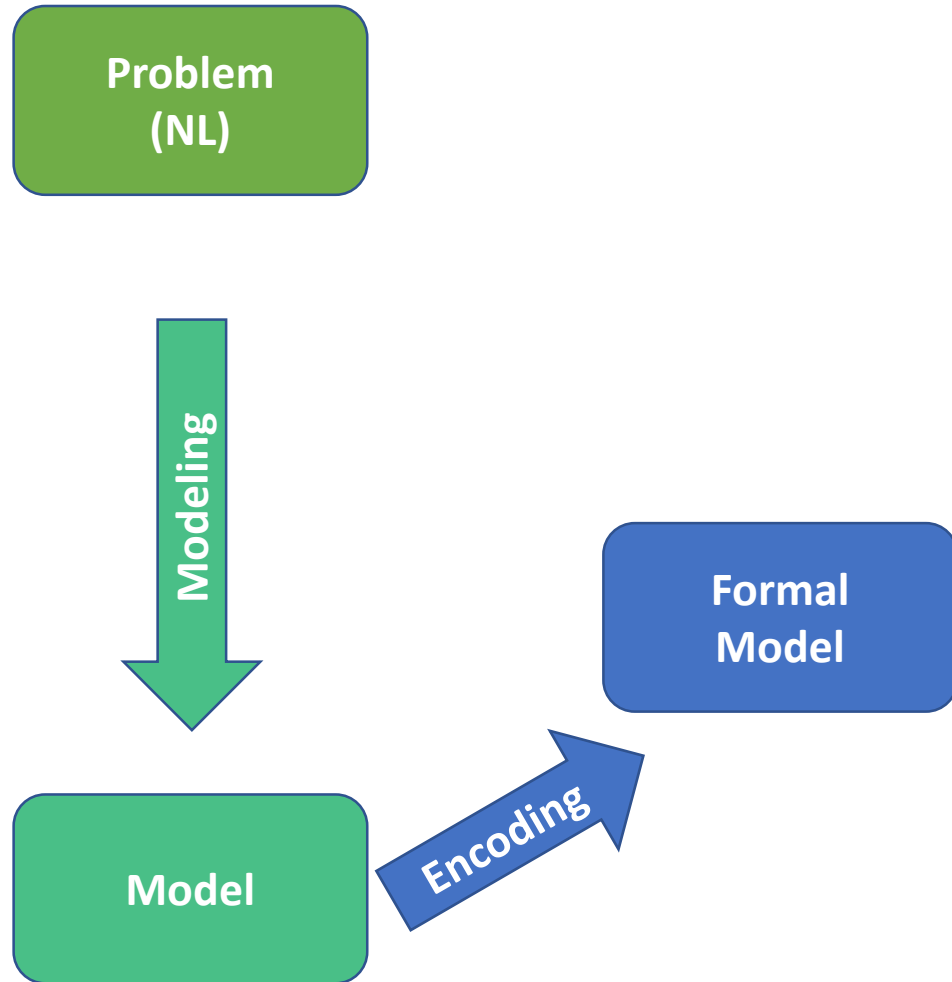
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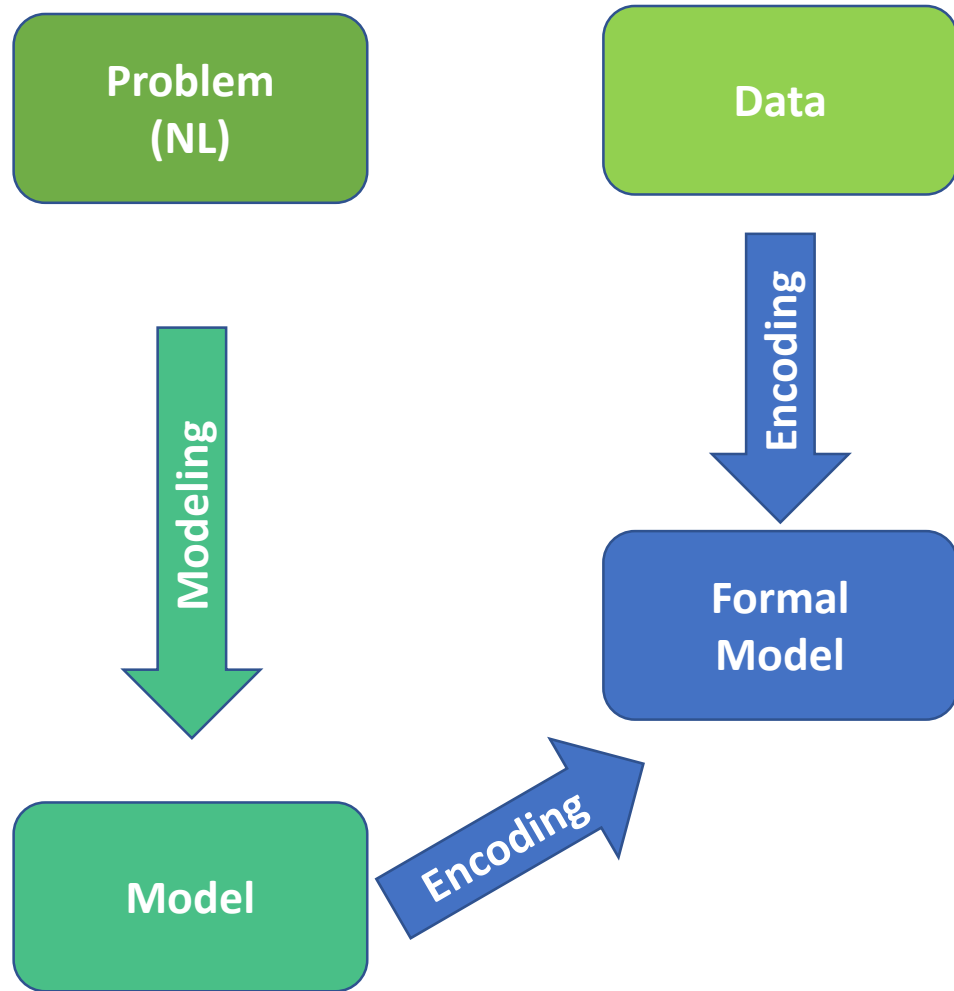


Model

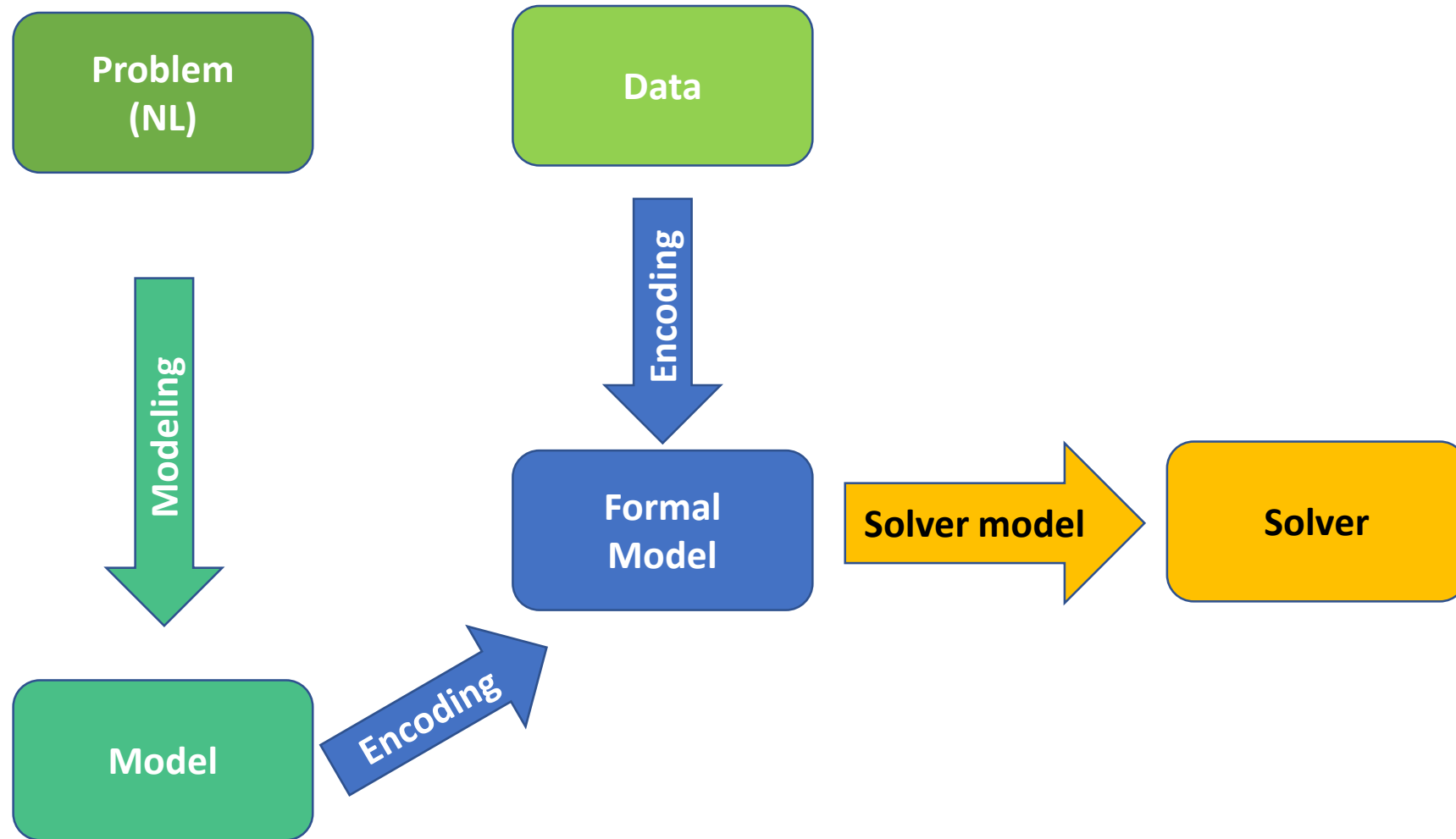
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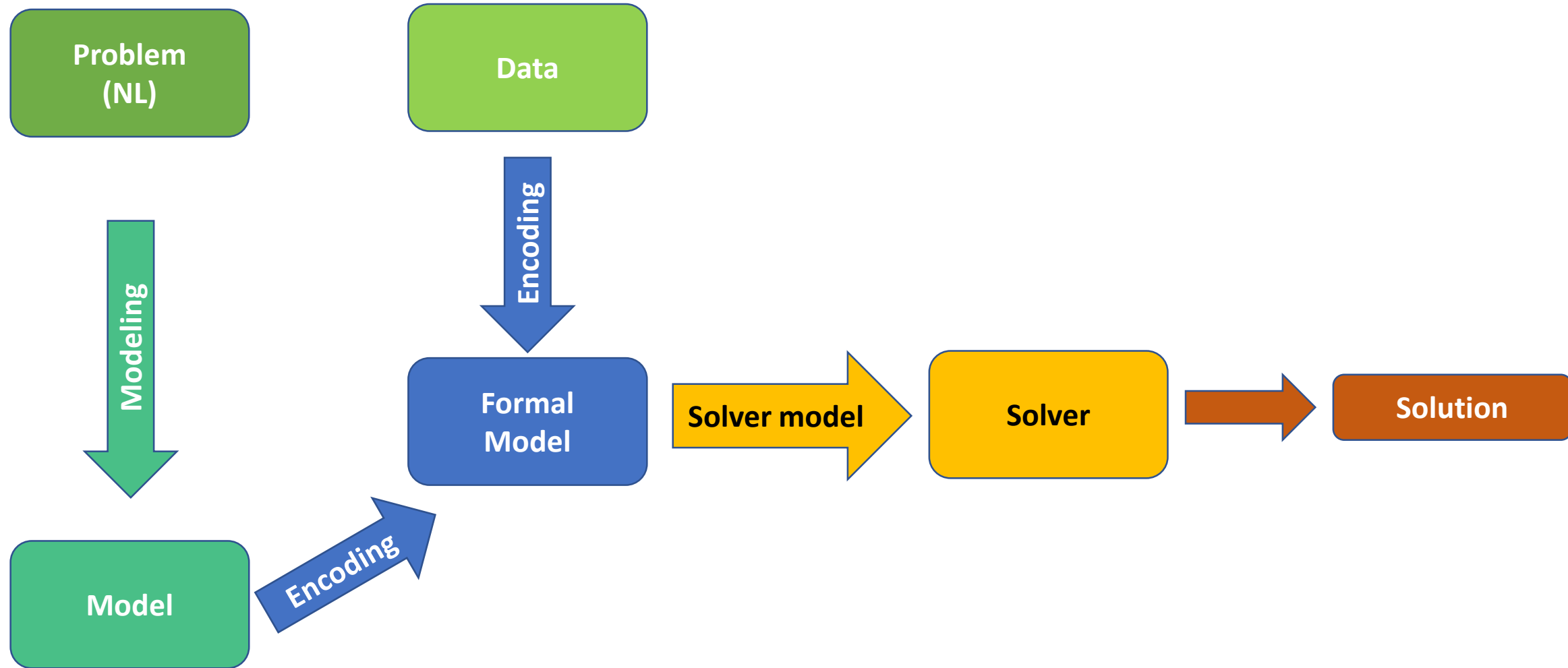
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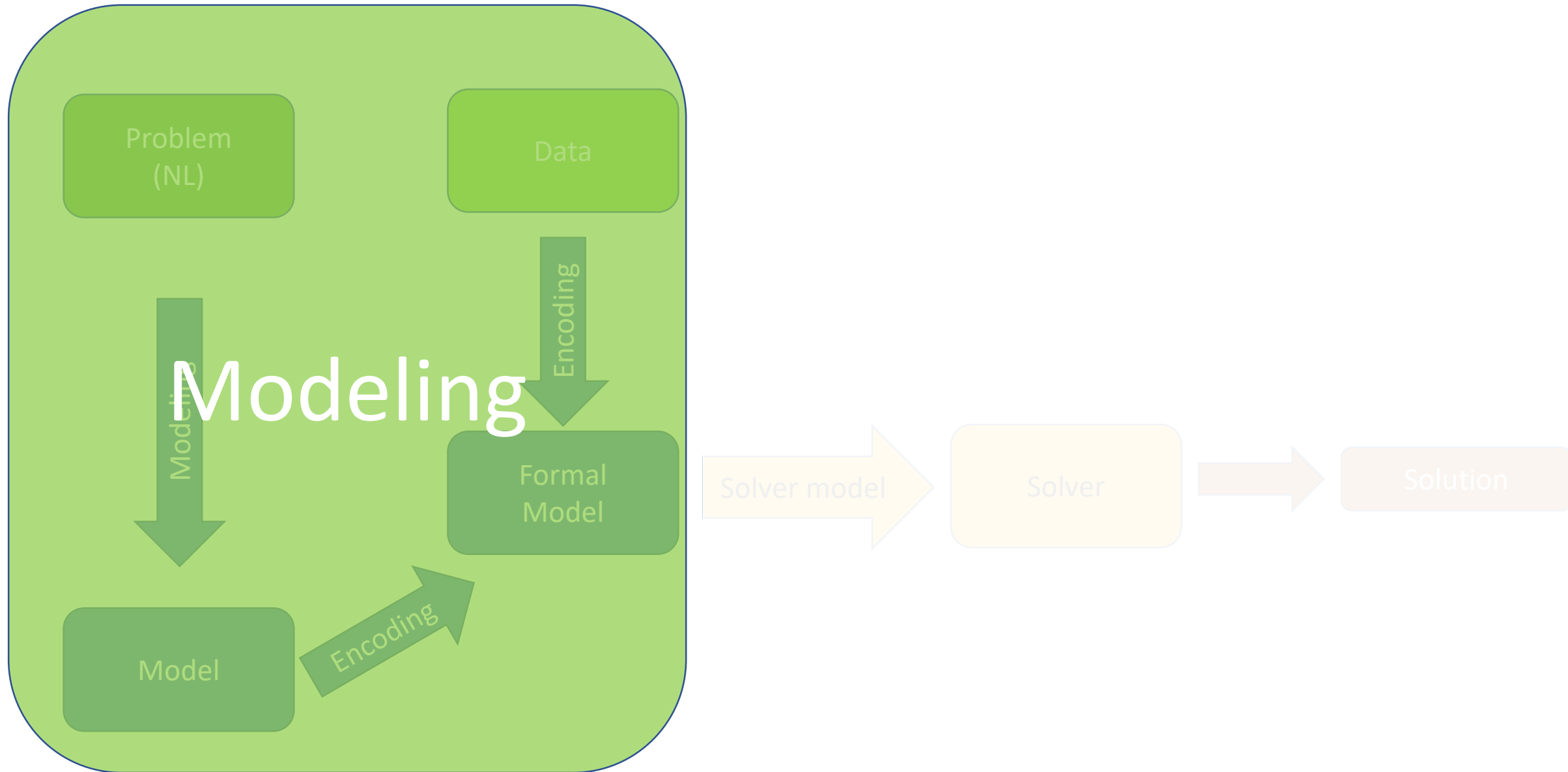
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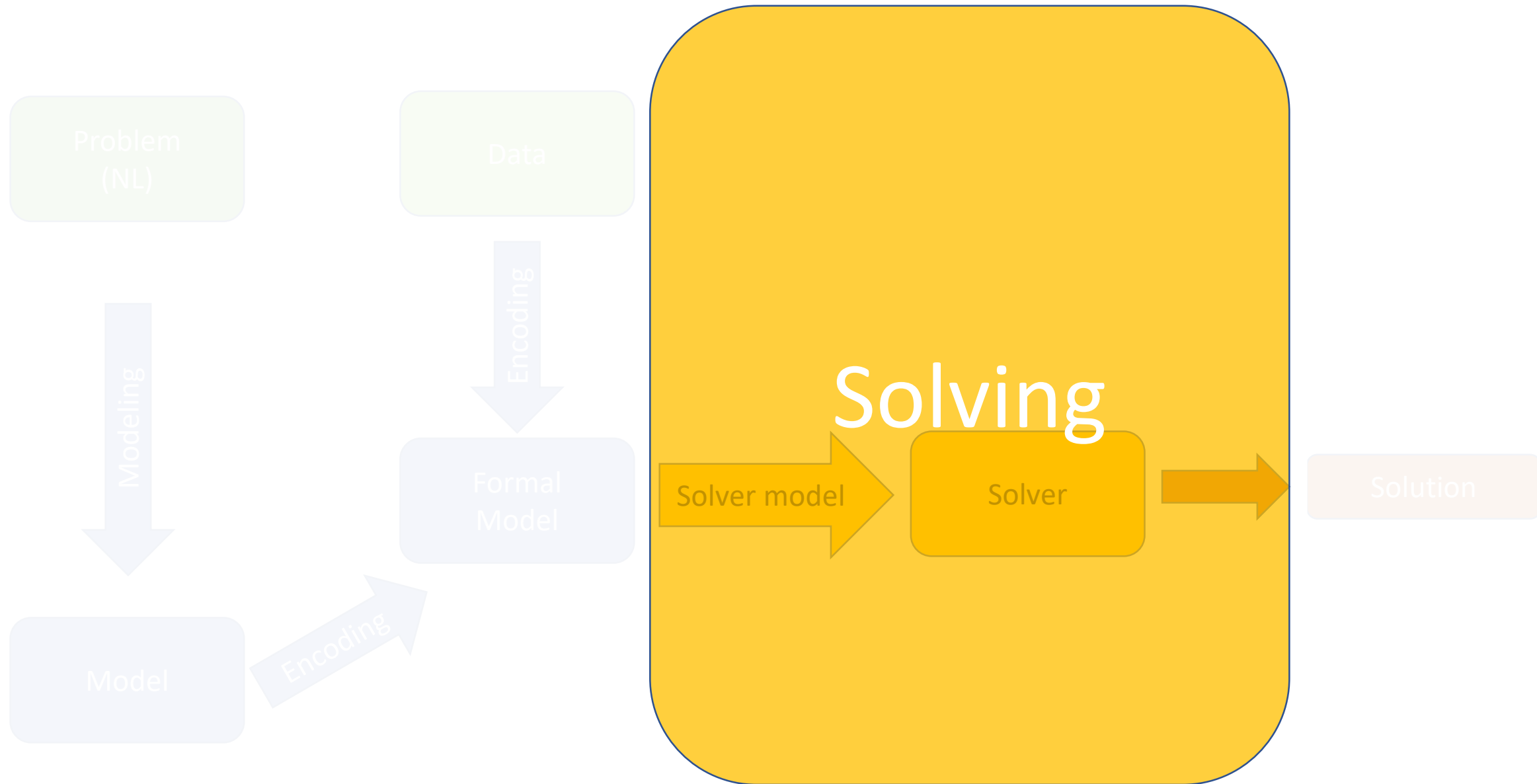
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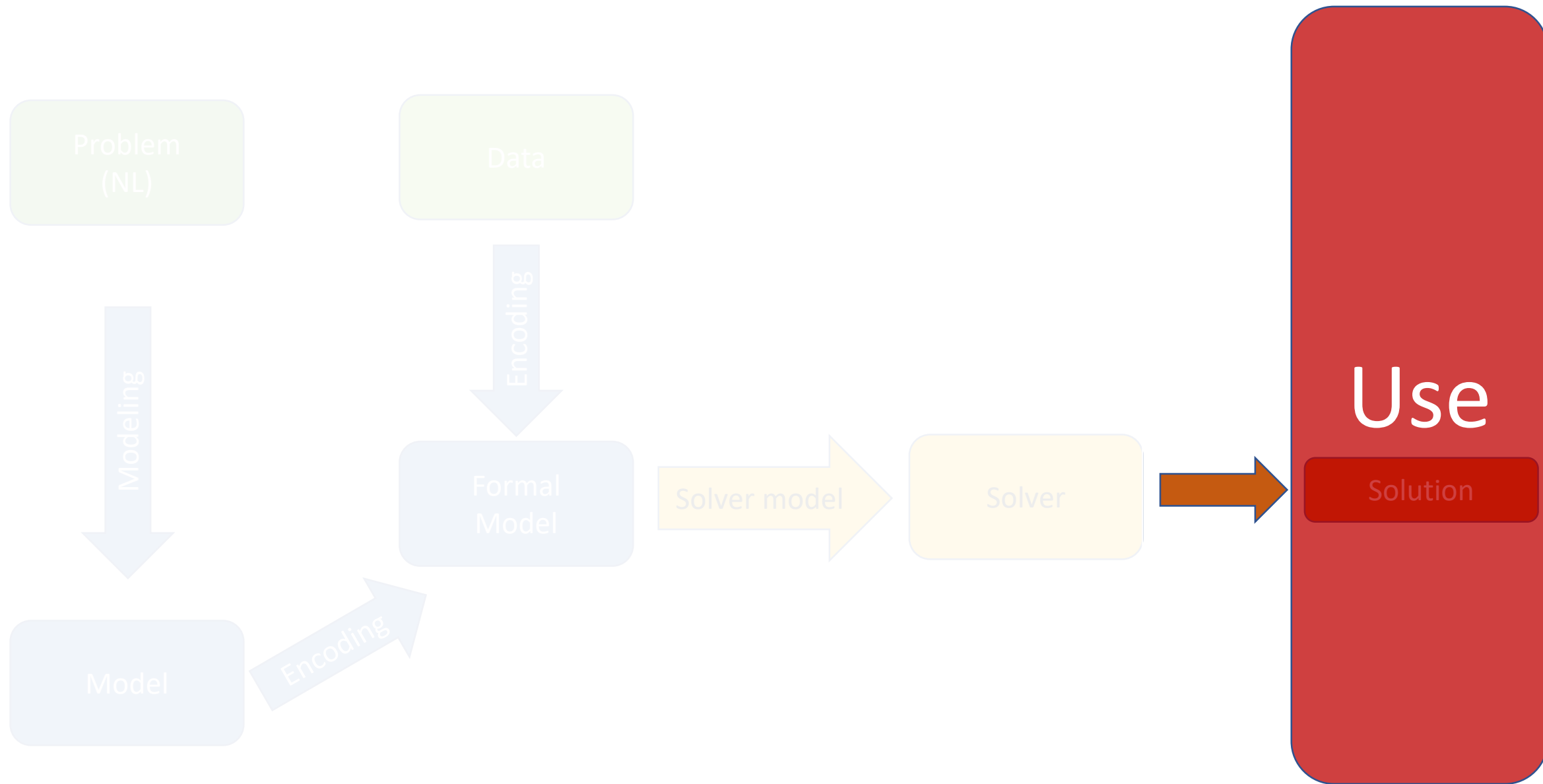
Workflow



Workflow



Overview



Overview

Modeling

Solving

Use

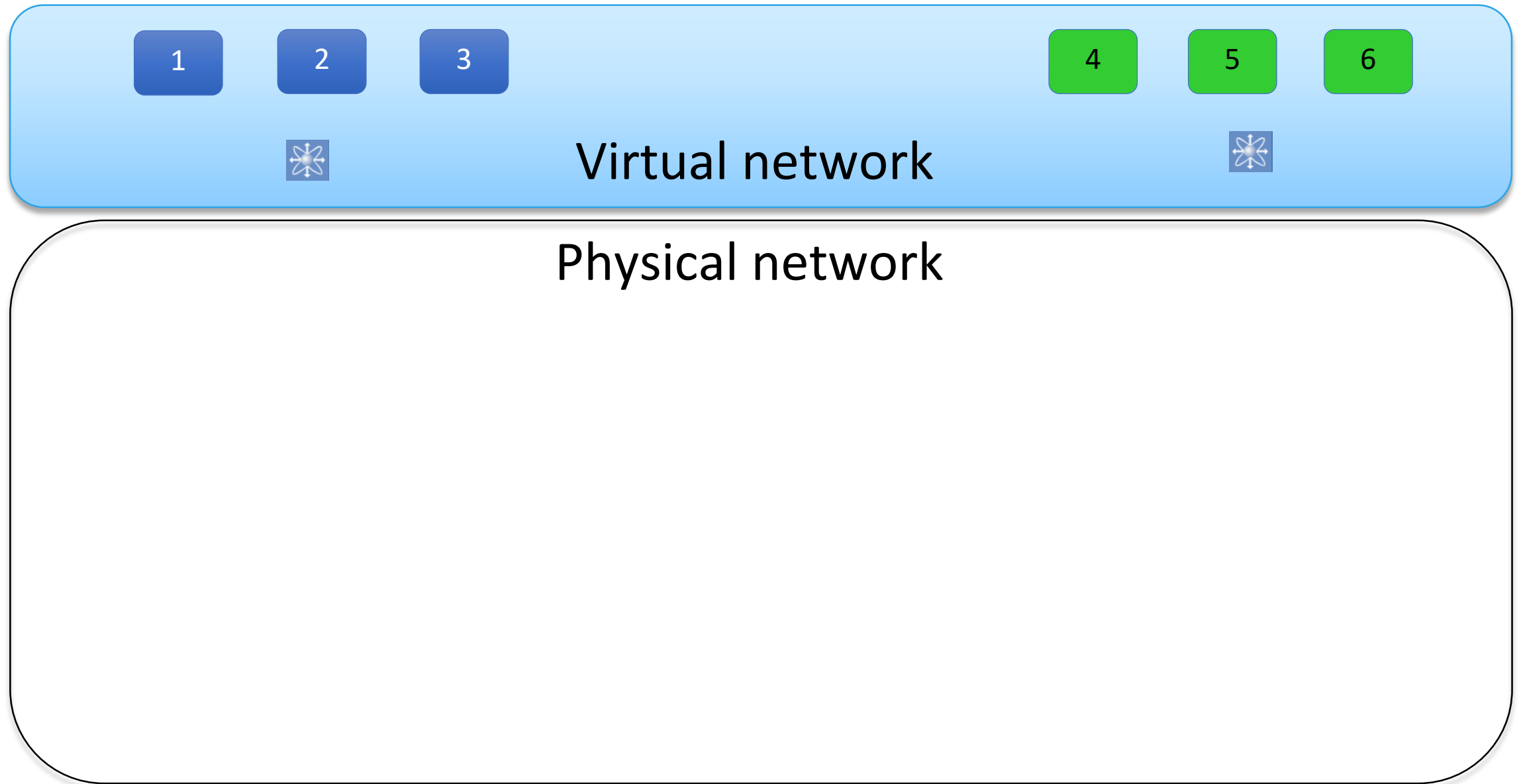
Bandwidth Allocation Problem (running example)

Bandwidth Allocation Problem

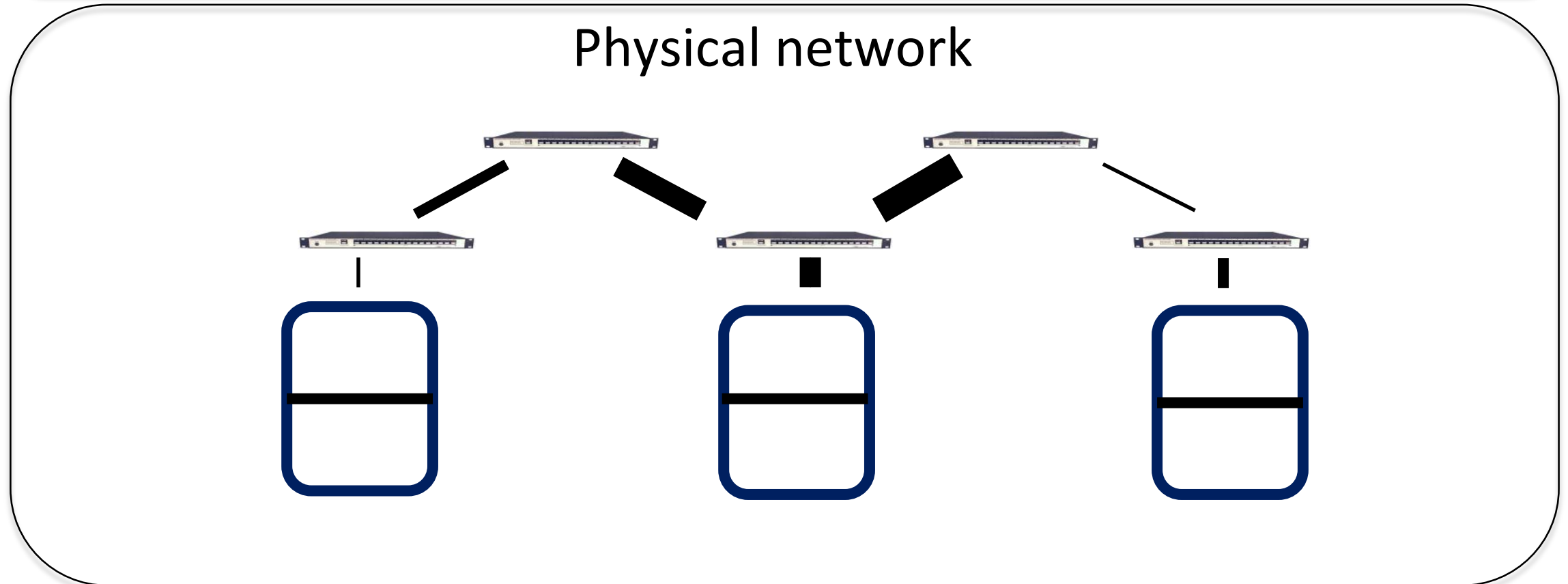
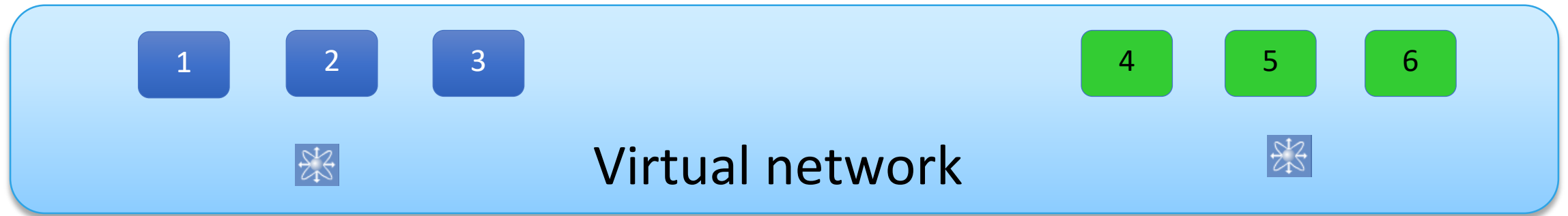
Virtual network

Physical network

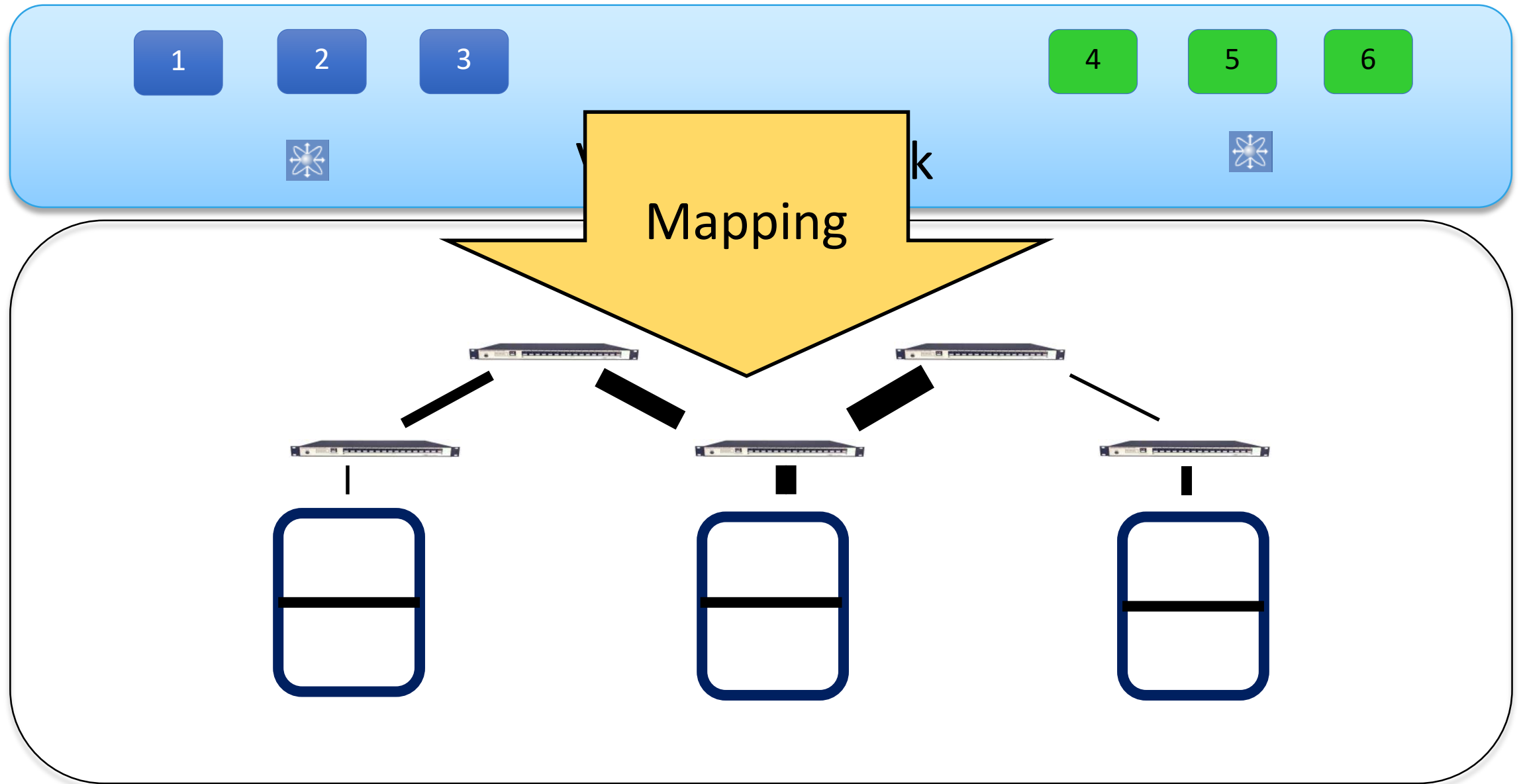
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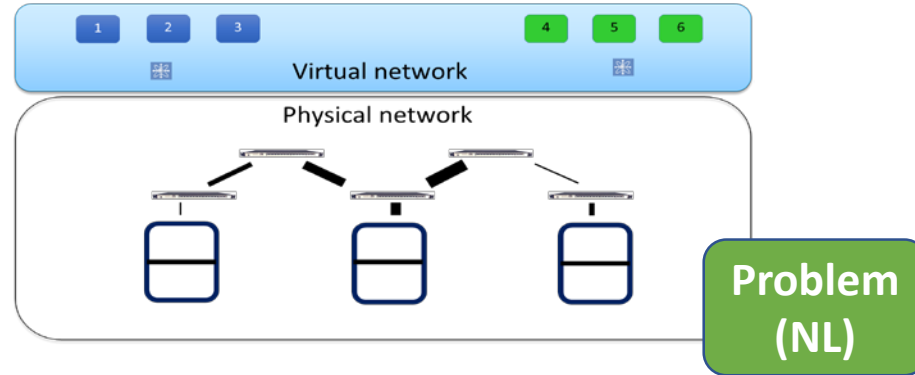
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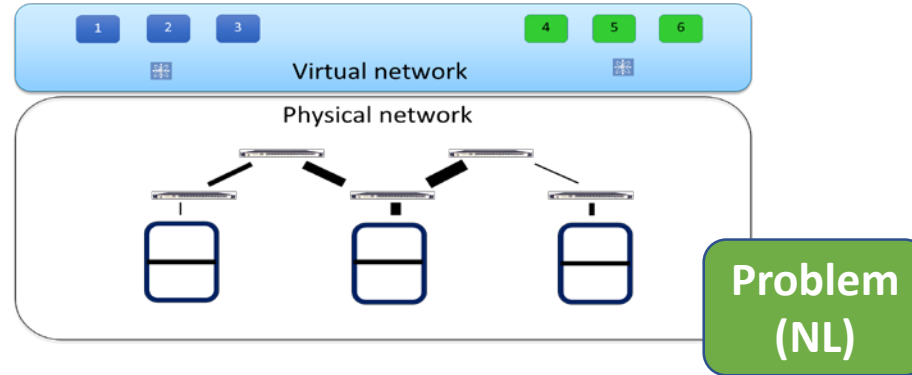


Modeling

Modeling



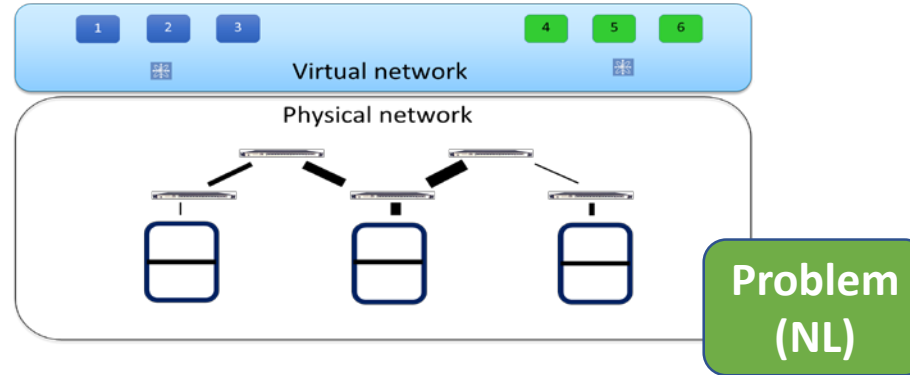
Modeling



Logical constraints:

Model

Modeling

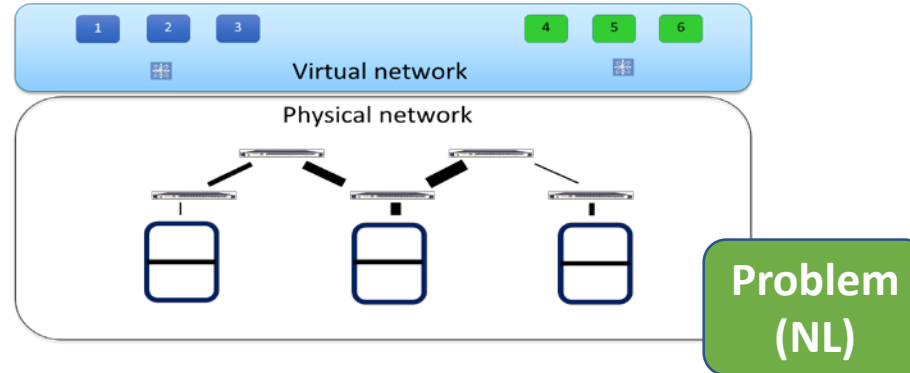


Logical constraints:

- each VM is mapped to a host server

Model

Modeling

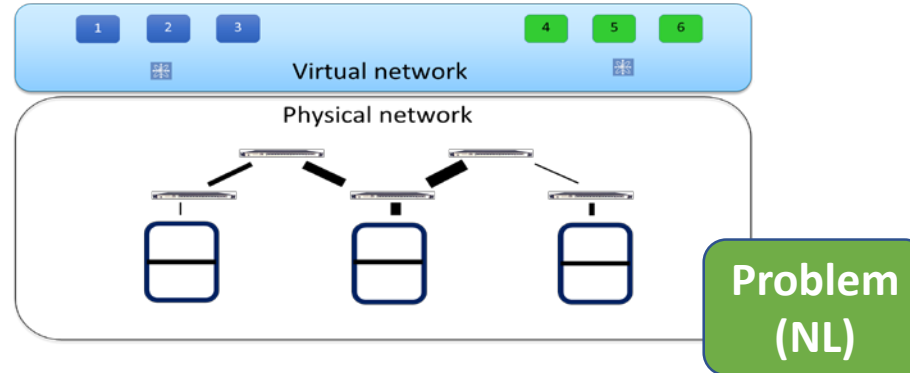


Logical constraints:

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- for each link between VMs, there is a routing path between the corresponding host servers

Model

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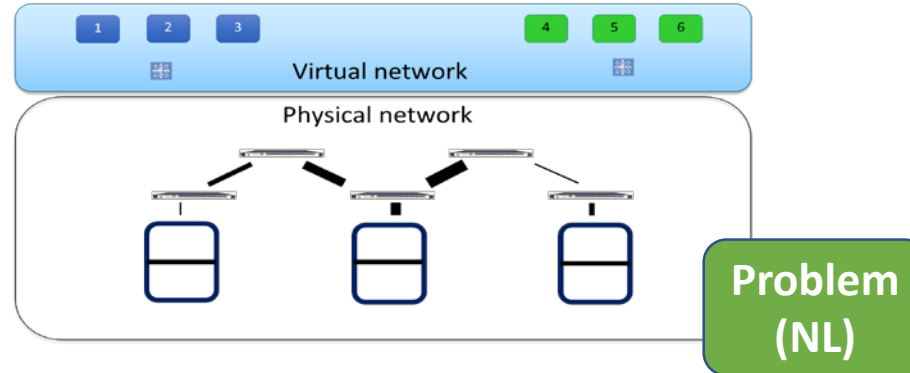


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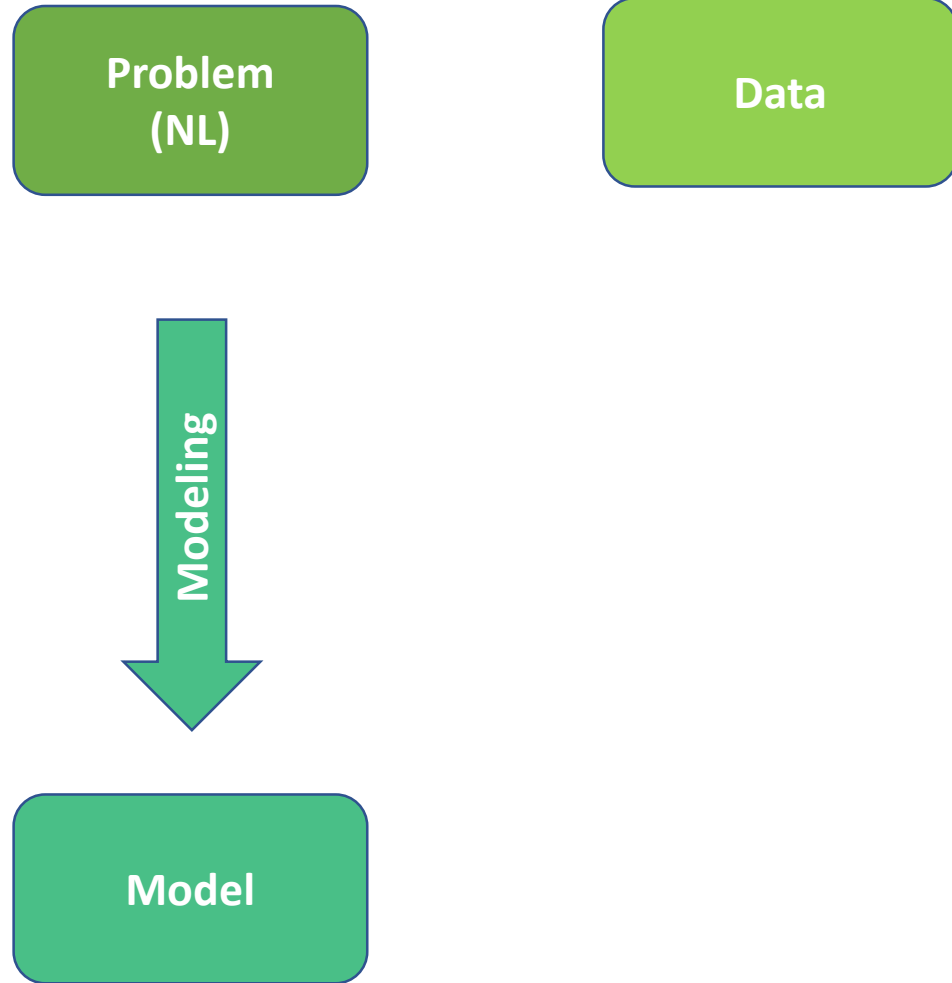


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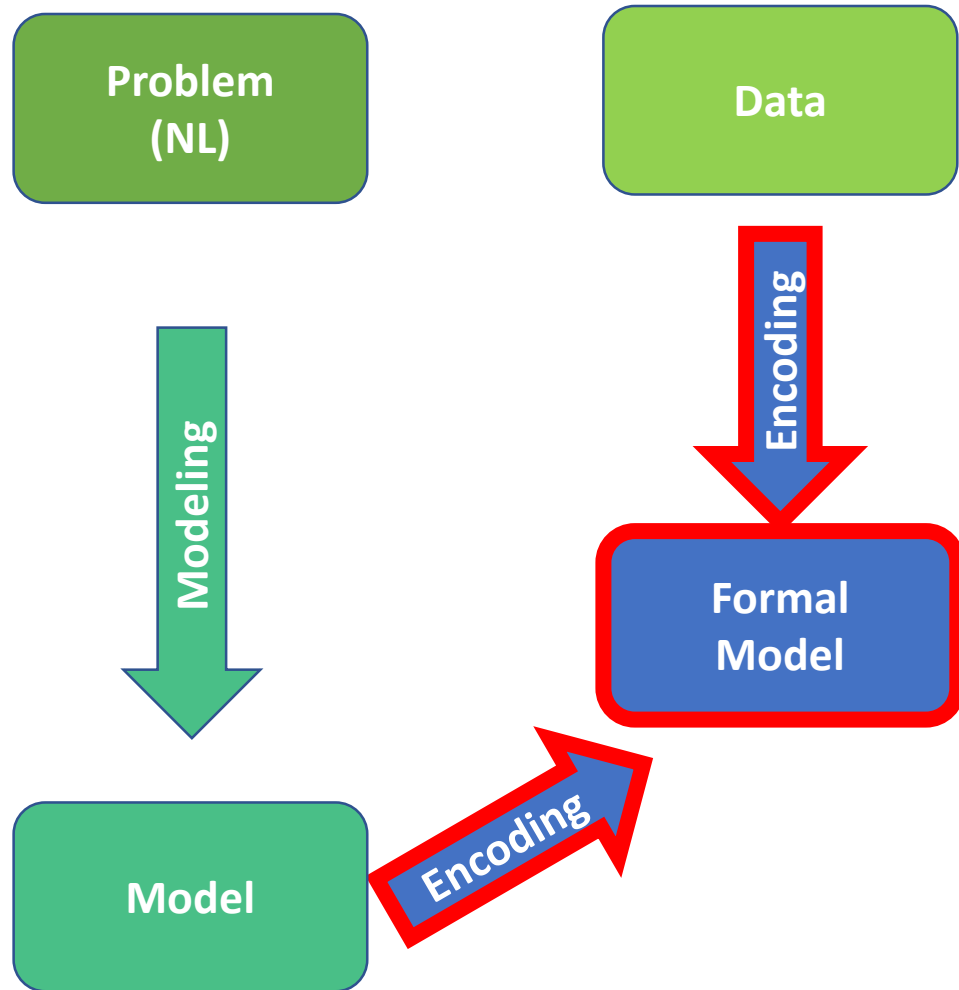
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- capacity constraints on servers
- capacity constraints on links

Model

Workflow



Workflow



Problem modeling

Solvers modeling language

Problem modeling

Solvers modeling language



Inference

Search



Problem modeling

Solvers modeling language

SAT

(T/F)

$(x_1 \vee \neg x_2) \wedge$

$(x_1 \vee \neg x_3) \wedge$

...



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CSP



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MIP

(Int/Real)

$$(2x_1 + x_2 \geq 1) \wedge$$
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Fastest black-box solvers



Inference

Search



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Fast solvers
(for verification)

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(Int/Real/Theory)



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Inference

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Solvers modeling language

Fast solvers for highly structured problems

CSP



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Inference

Search



SAT solvers

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Consists of a set of Boolean variables and clauses

x_1, x_2, x_3   $\neg x_i$

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$$C_1 = (x_1) \quad C_3 = (x_1 \vee x_2)$$

$$C_2 = (x_2) \quad C_4 = (\neg x_1 \vee \neg x_3)$$

SAT solvers

Consists of a set of Boolean variables and clauses

x_1, x_2, x_3   $\neg x_i$

Goal: find an assignment that satisfies all clauses

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SAT solvers

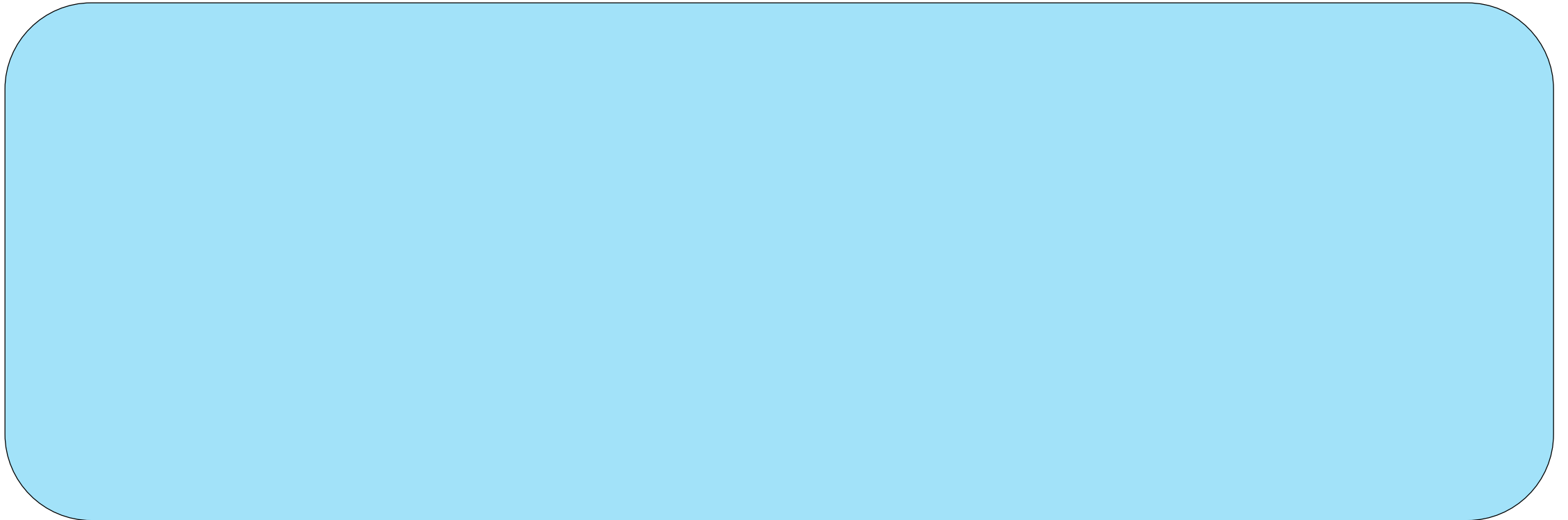
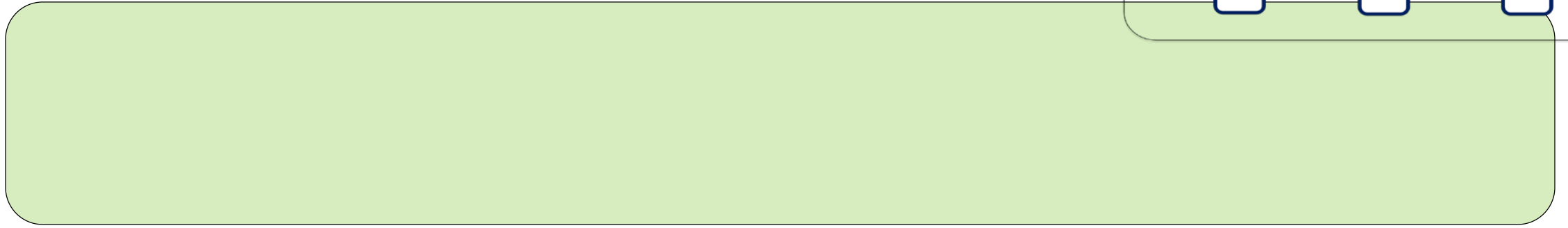
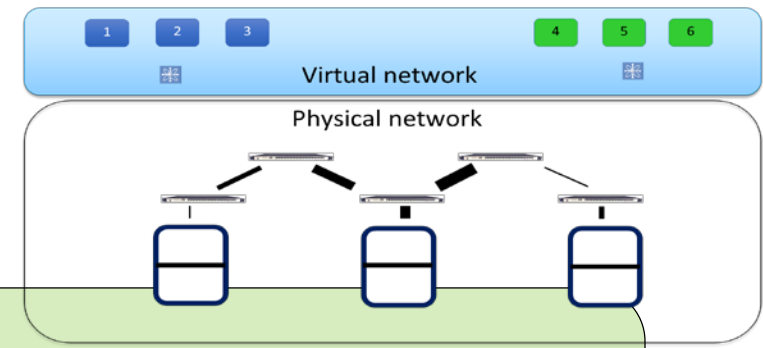
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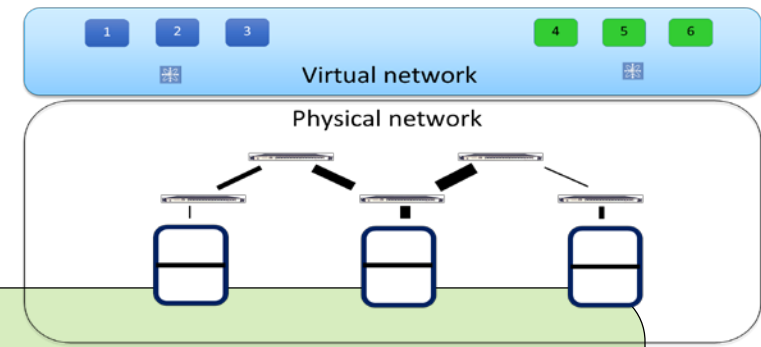
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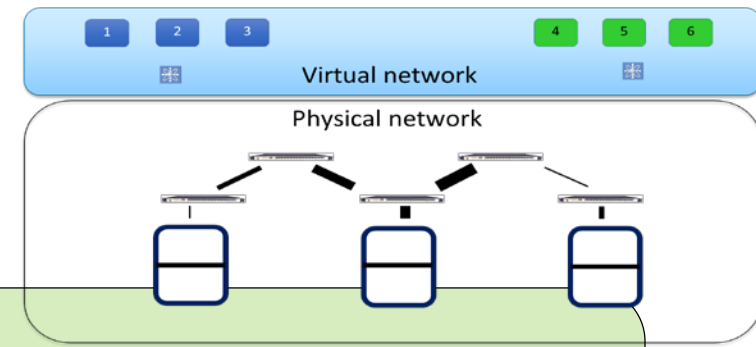
Bandwidth Allocation Problem



$$\forall v \in \text{VM}, \forall s \in \text{Server } X(v, s) \in \{0, 1\}$$

$$X(v, s) = 1 \text{ iff } v \text{ is hosted in } s$$

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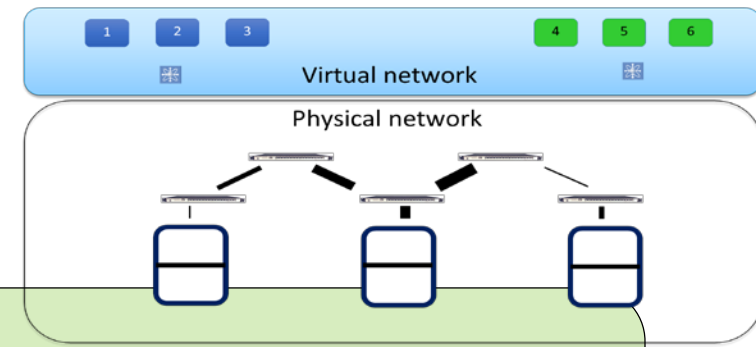
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$$\bigwedge_{v \in \text{VM}} (\sum_{s \in \text{Servers}} X(v, s) = 1)$$

(3) capacity constraints on servers

$$\bigwedge_{s \in \text{Servers}} (\sum_{v \in \text{VM}} X(v, s) \leq \text{capacity}(s))$$

SAT solvers

Complete search (CDCL search)

- finds a solution, otherwise
- guarantees that there are no solutions

Incomplete search (local search)

- finds a solution, otherwise
- no guarantees that there are no solutions

Problem modeling

Solvers modeling language

CSP



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(Int/Real/Theory)



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AllDifferent(x_1, x_2, \dots, x_n)

Regular(x_1, x_2, \dots, x_n, A)

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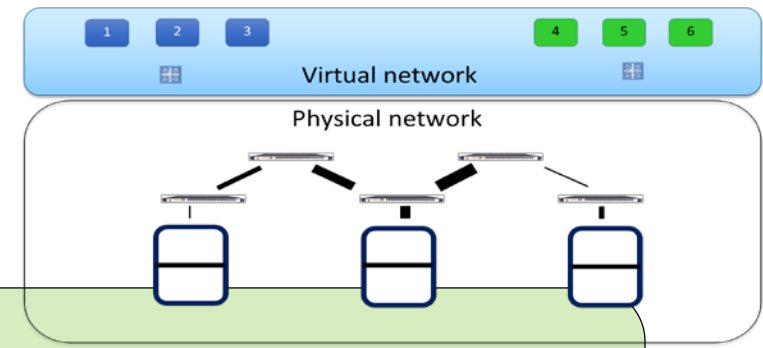


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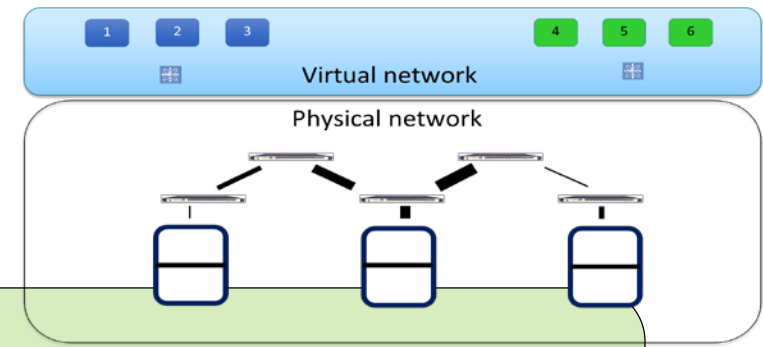
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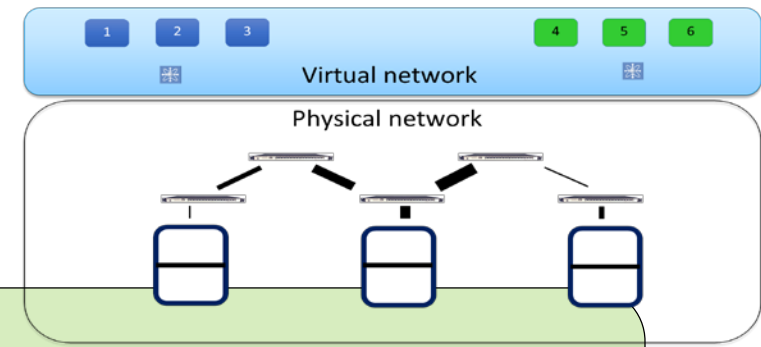
Bandwidth Allocation Problem



$$\forall v \in \text{VM}, X(v) \in \{1, 2, 3\}$$

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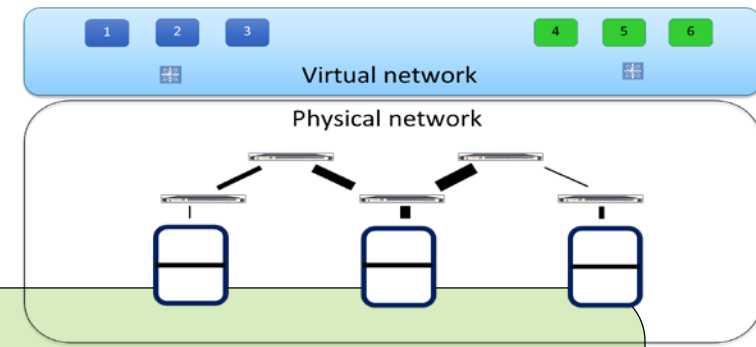
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Bandwidth Allocation Problem



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No need for a constraint

(3) capacity constraints on servers

$$\text{GlobalCardConstraint}[(X_1, \dots, X_n), [\text{capacity}(s_1), \dots, \text{capacity}(s_m)]]$$

Which solver to use?

Which solver to use?

It depends!

Which solver to use?

Understand your problem (under-constrained, over-constrained)

- under-constrained are usually easy to solve by incomplete search
- over-constrained most likely have no solutions

Which solver to use?

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Most likely it will be slow.

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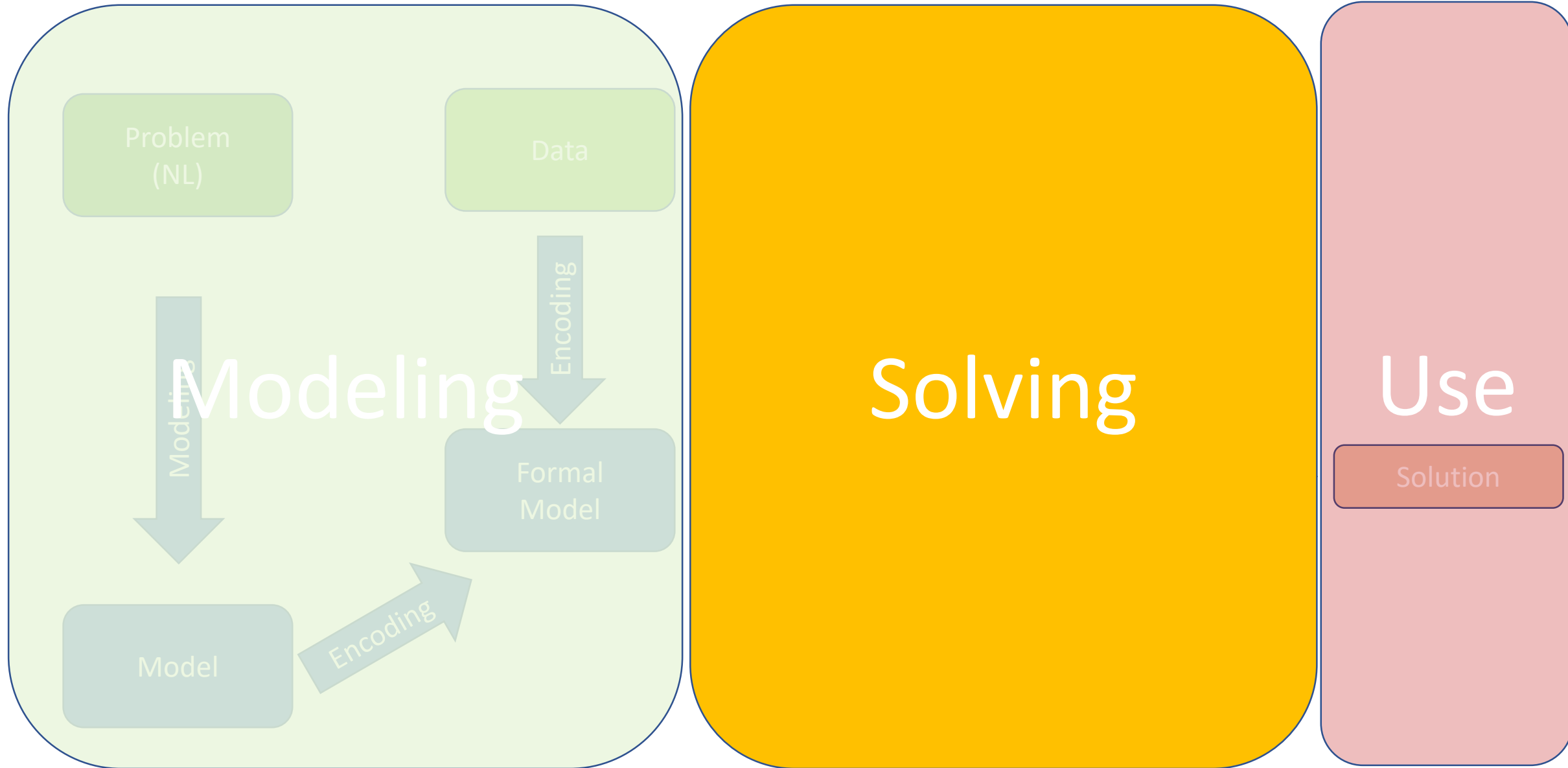
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It is very hard to reason about them efficiently

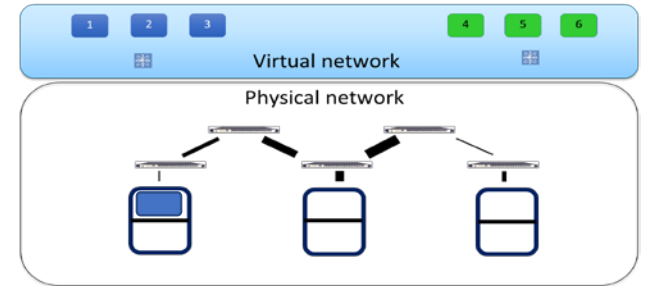
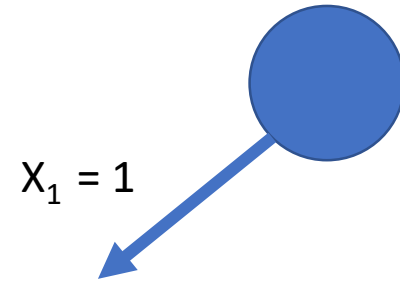
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- Relax constraints (e.g. use soft constraints instead of hard constraints)

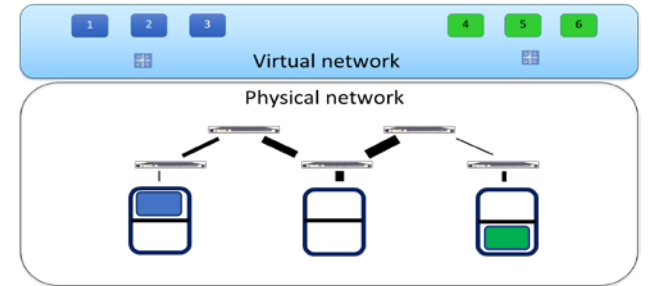
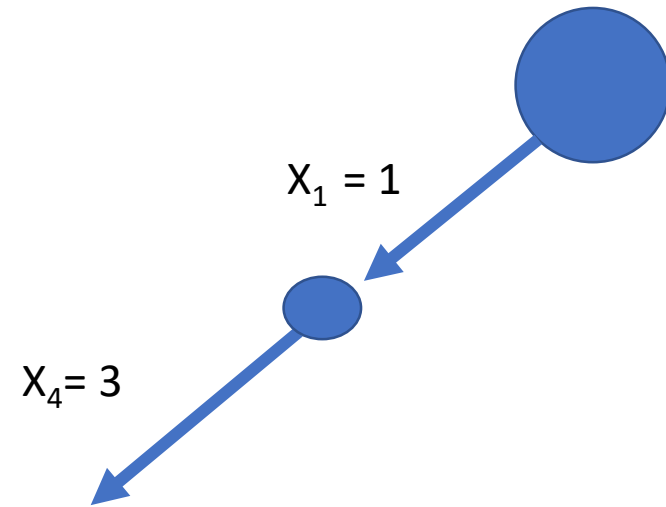
Overview



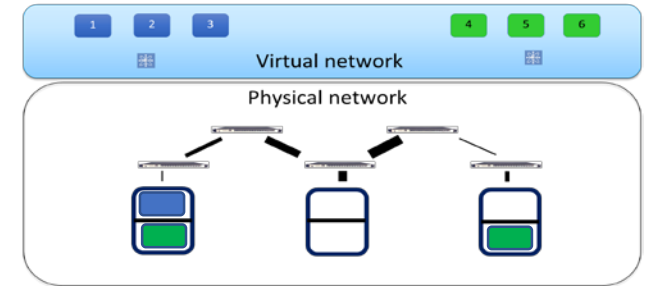
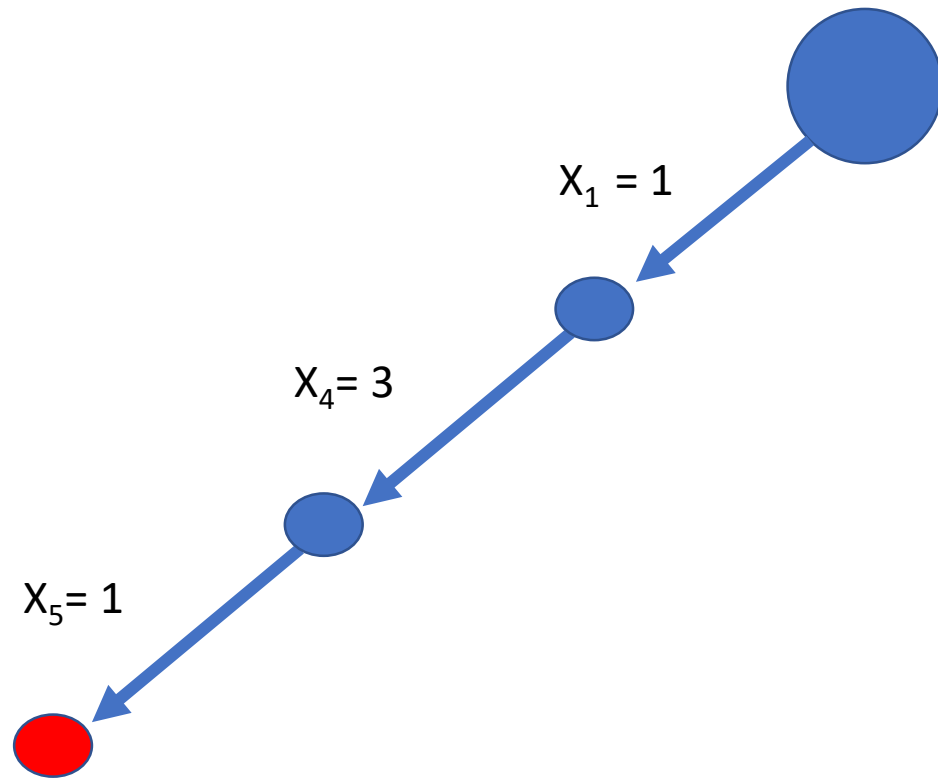
Backtracking search



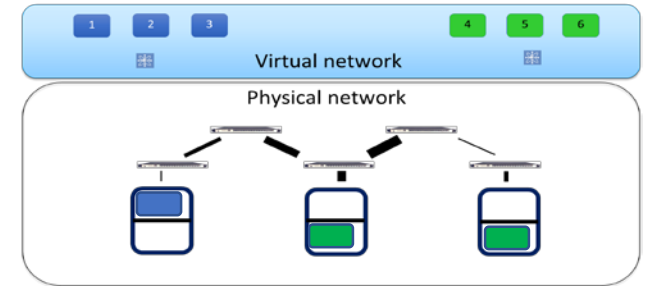
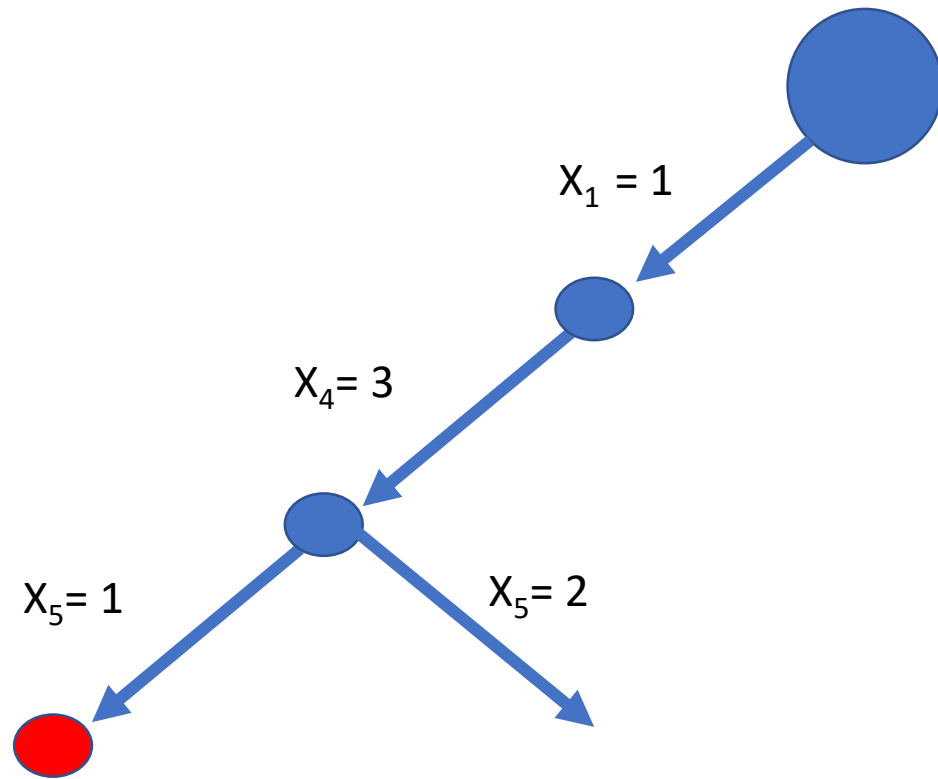
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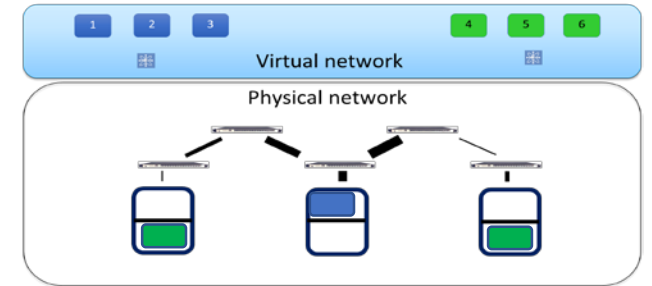
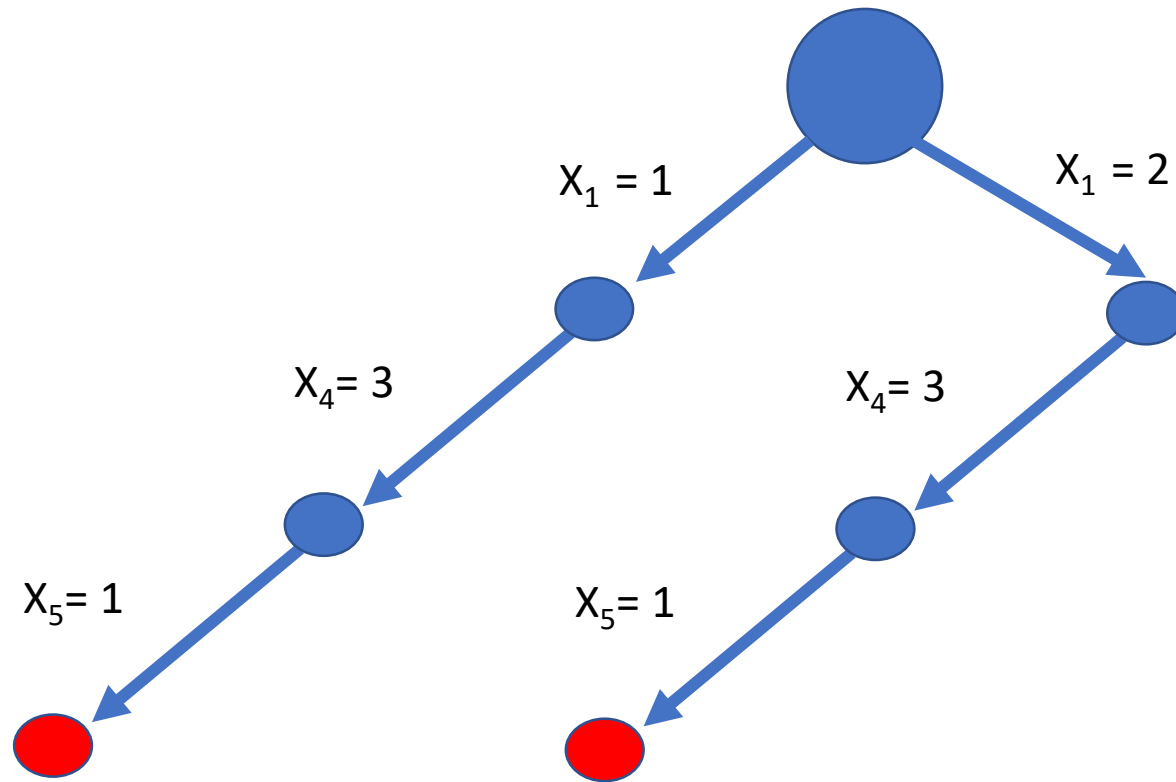
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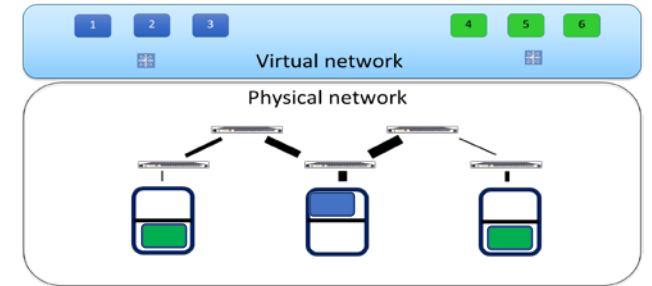
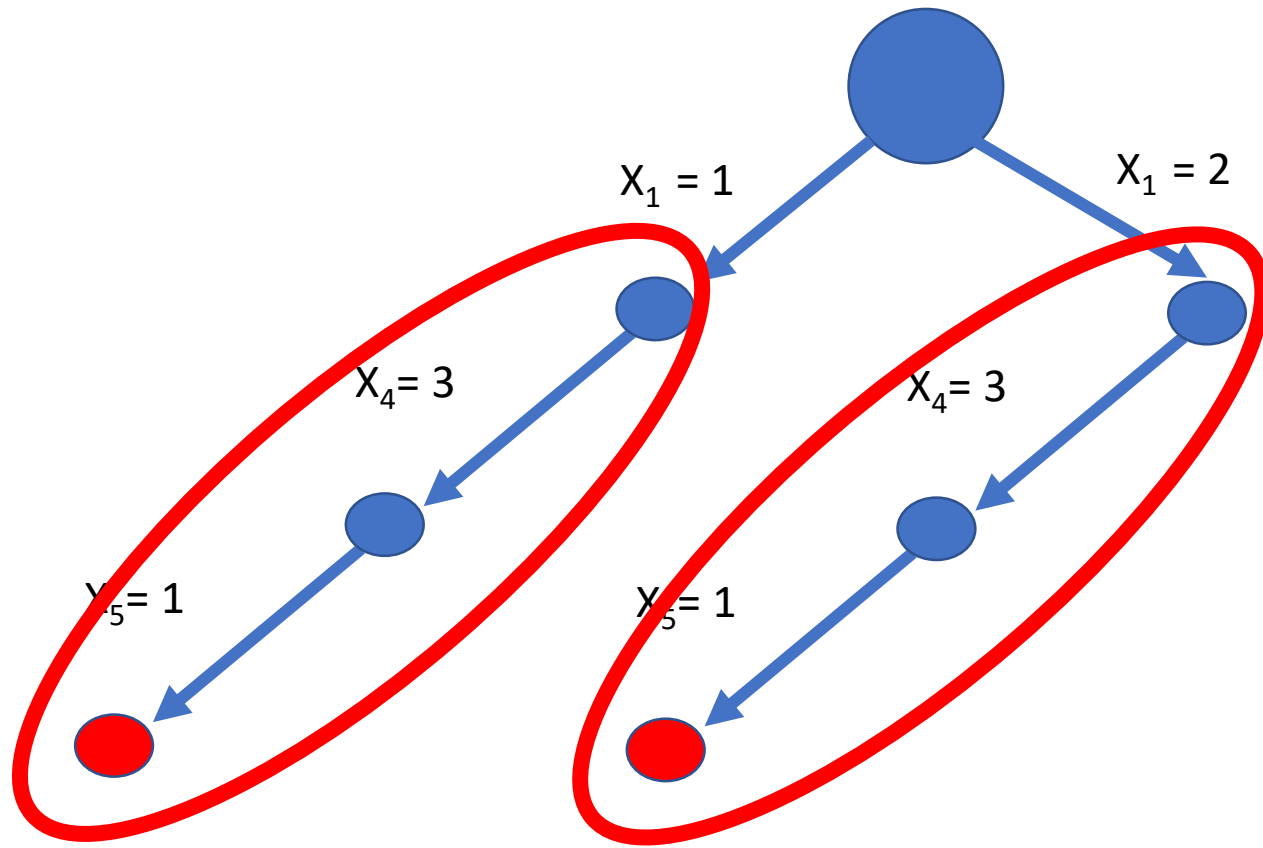
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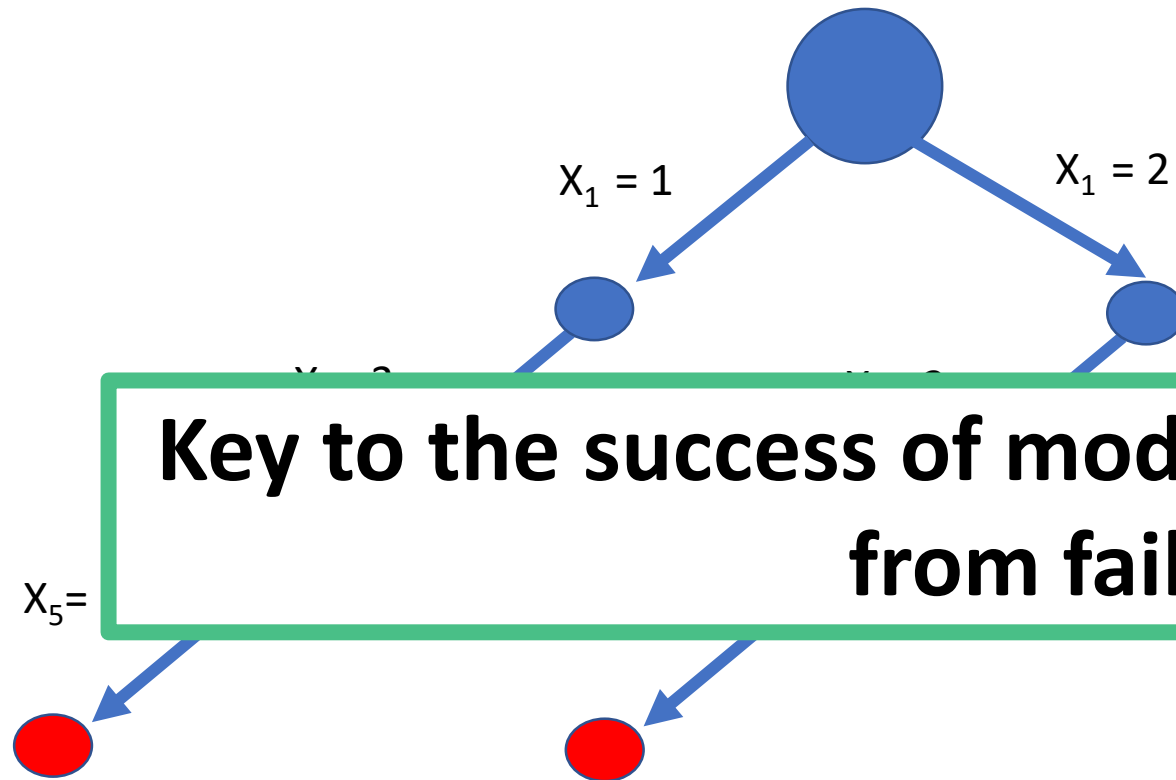
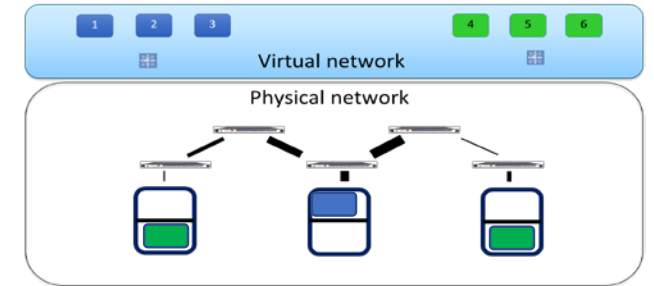
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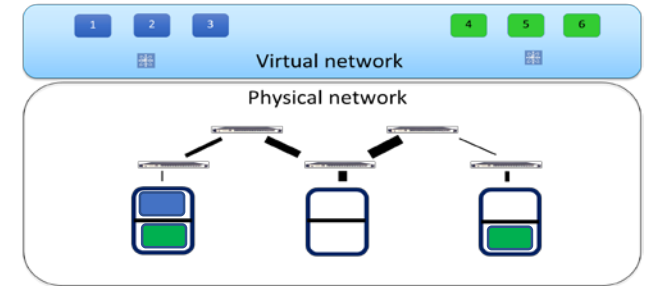
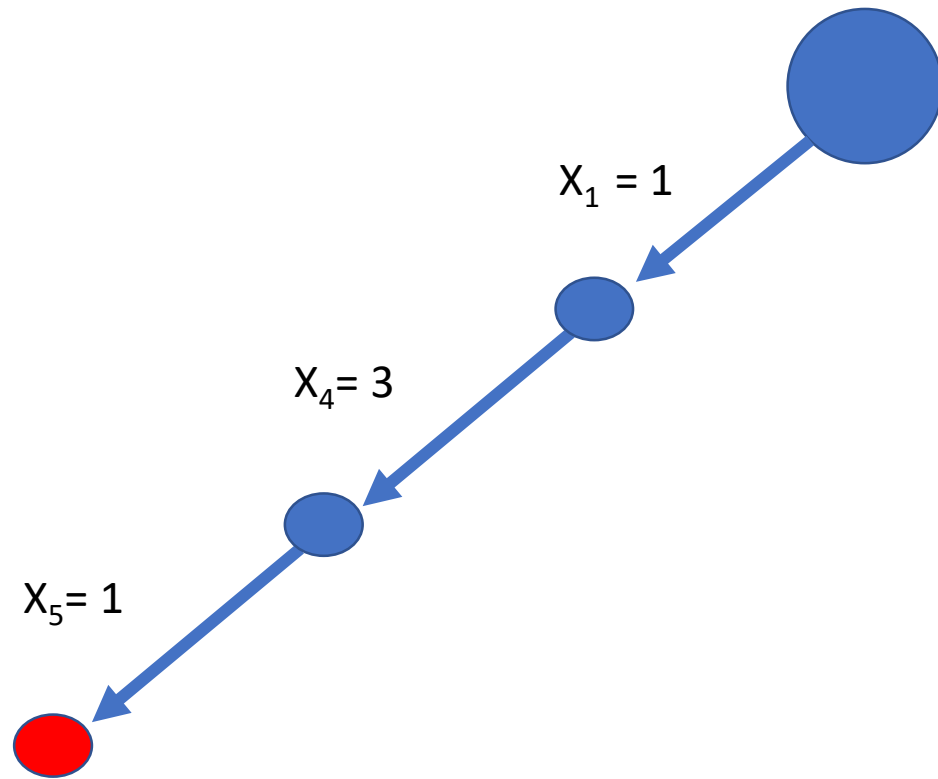


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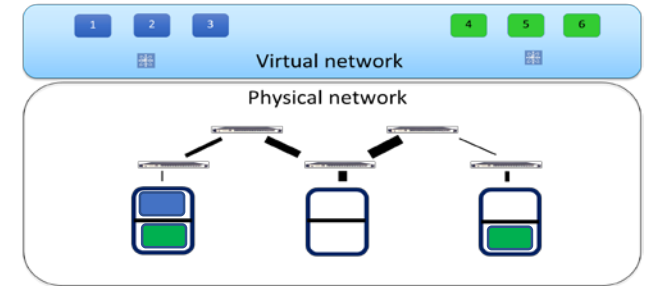
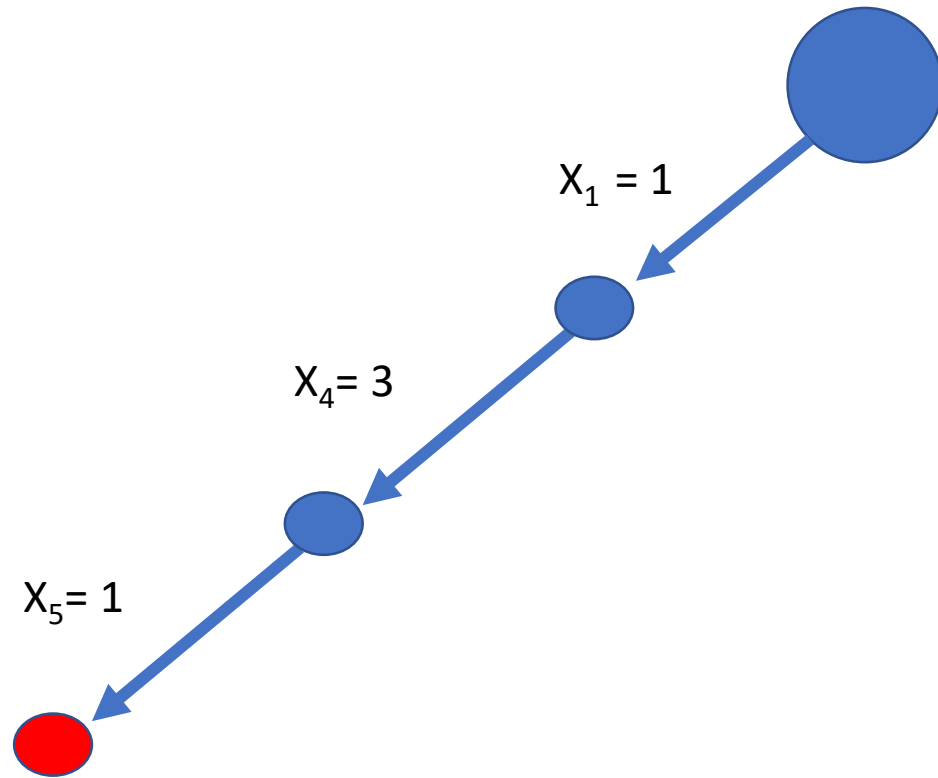


Key to the success of modern solvers is learning from failures

Learning mechanism

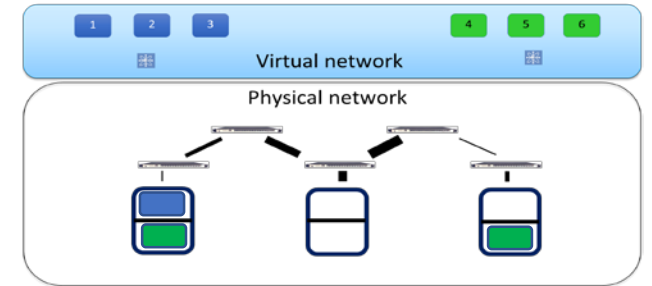
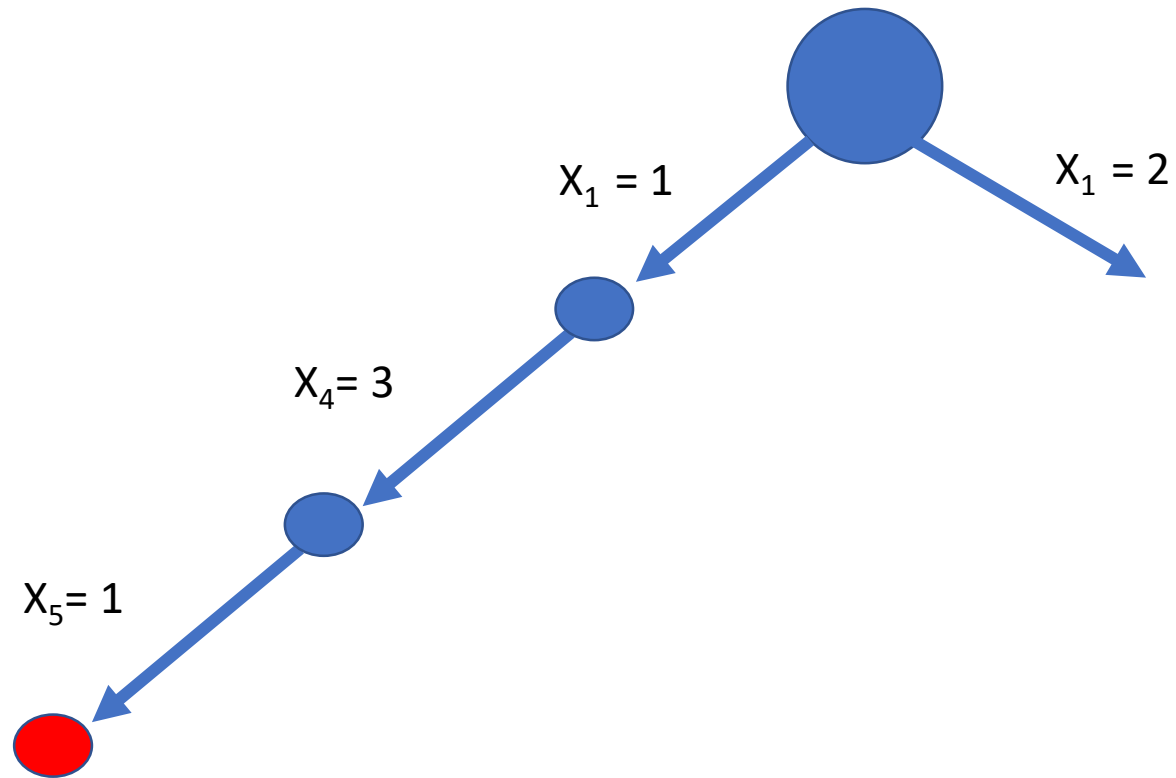


Learning mechanism



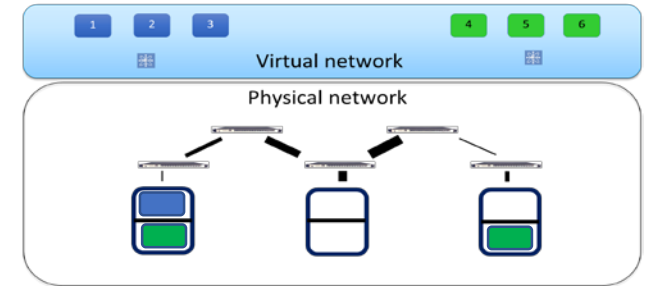
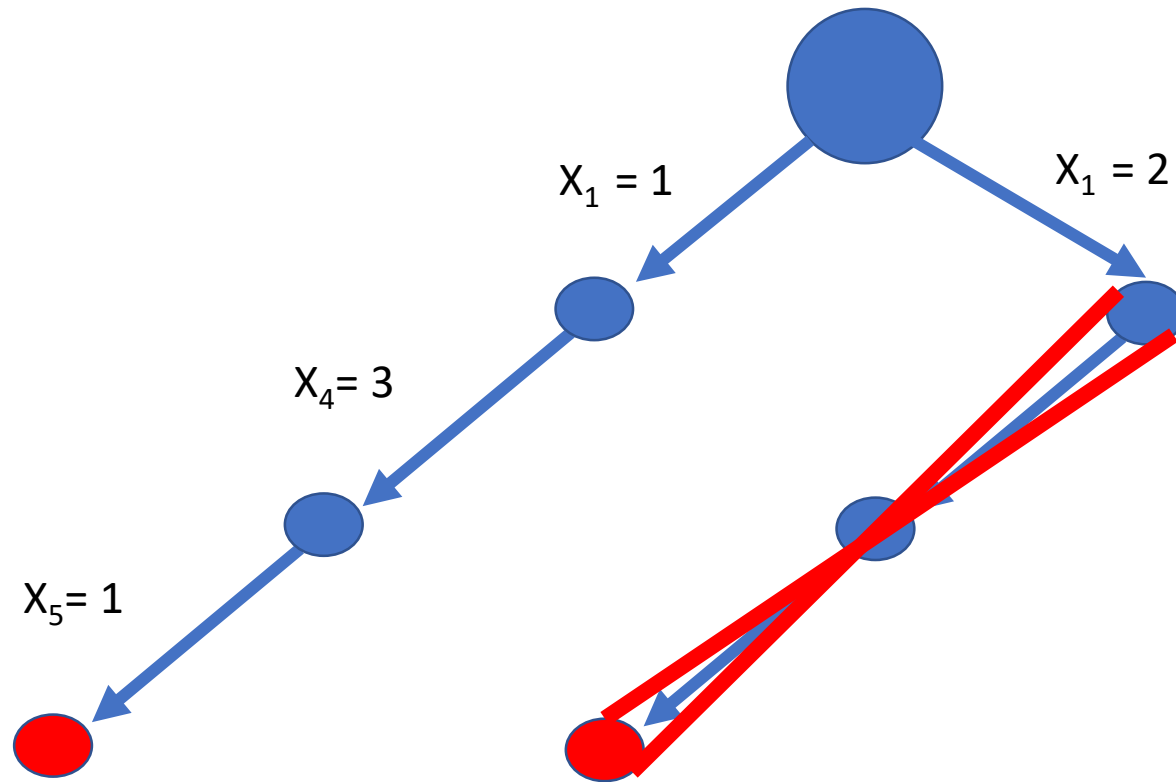
NOT ($X_4 = 3$ AND $X_5 = 1$)

Learning mechanism



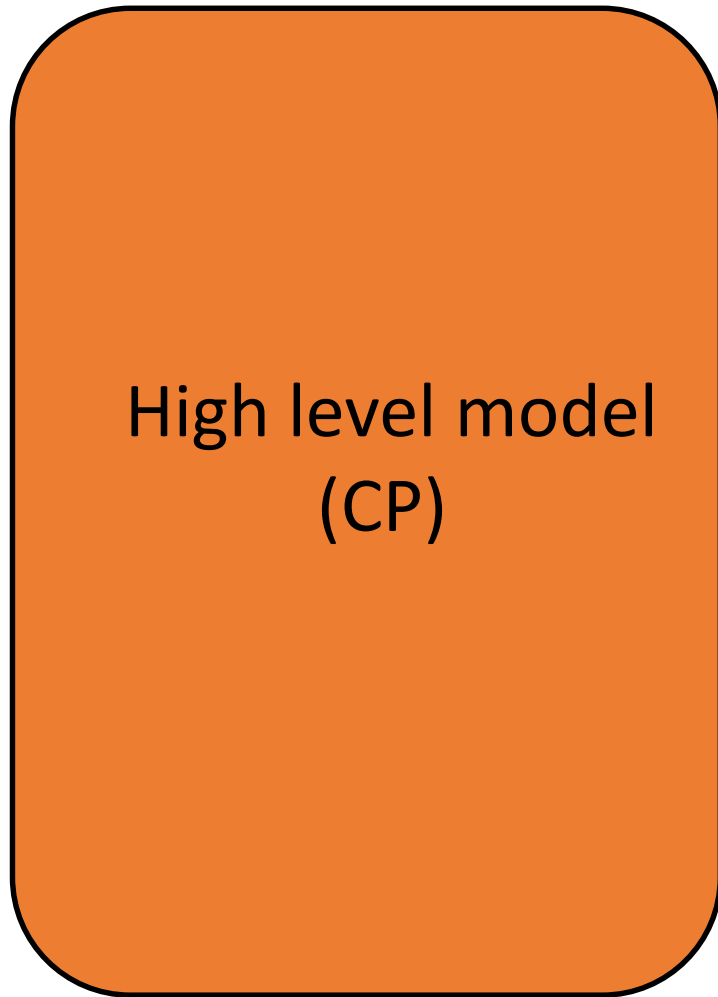
NOT ($X_4 = 3$ AND $X_5 = 1$)

Learning mechanism

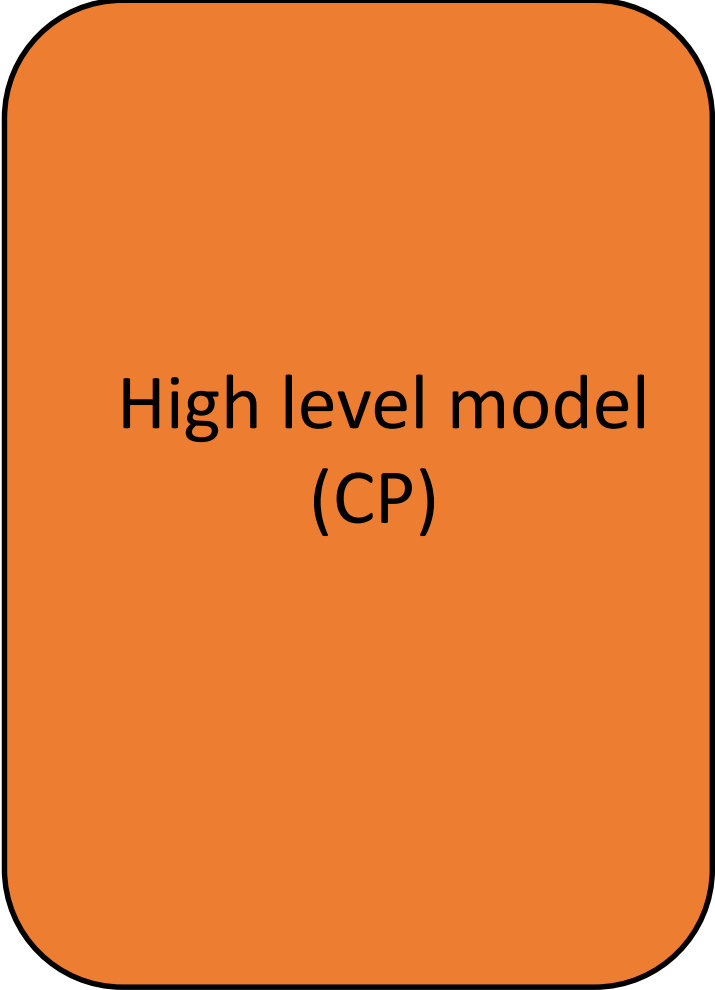


NOT ($X_4 = 3$ AND $X_5 = 1$)

CP solvers best learning model



CP solvers best learning model

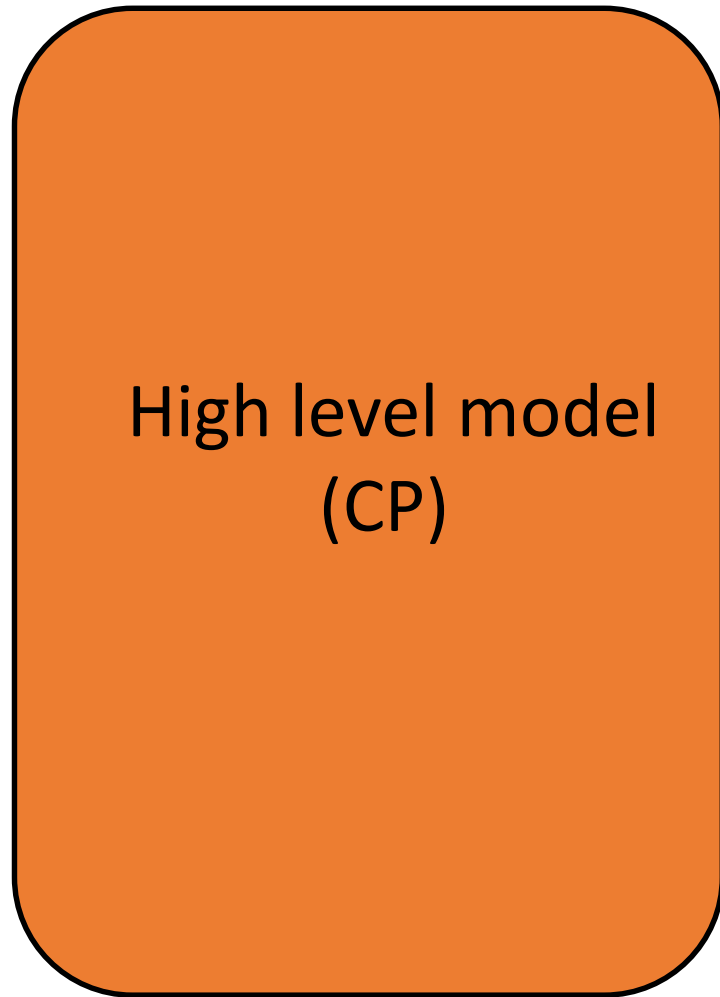


High level model
(CP)

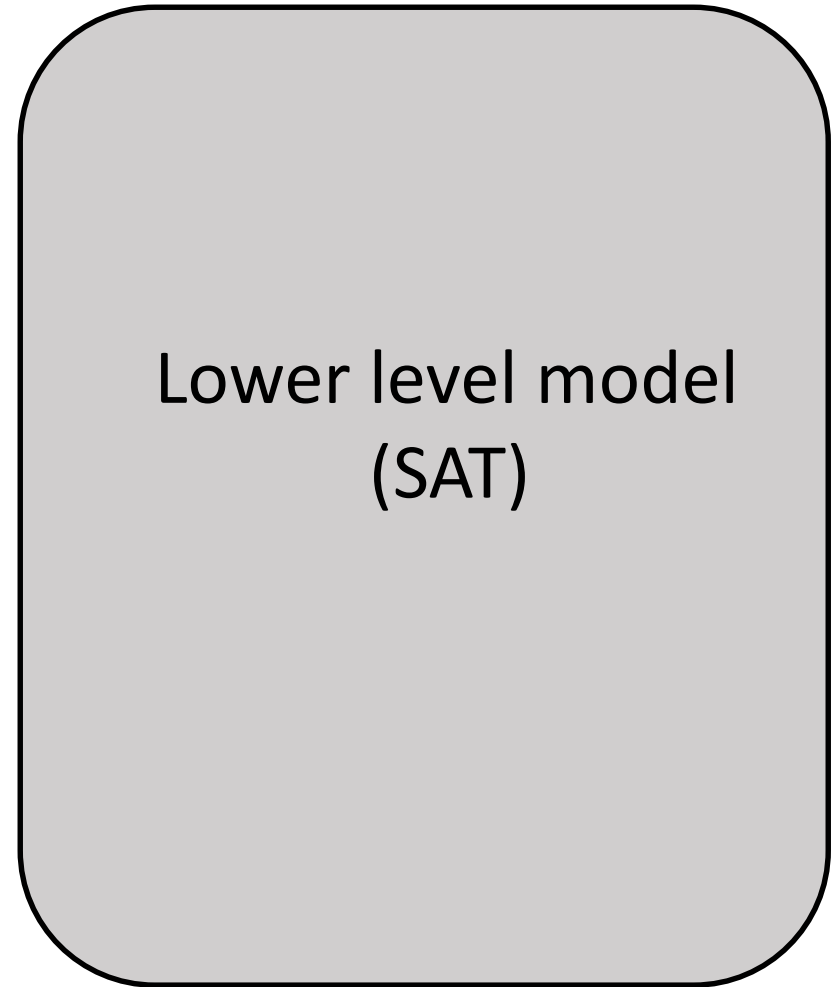


Lower level model
(SAT)

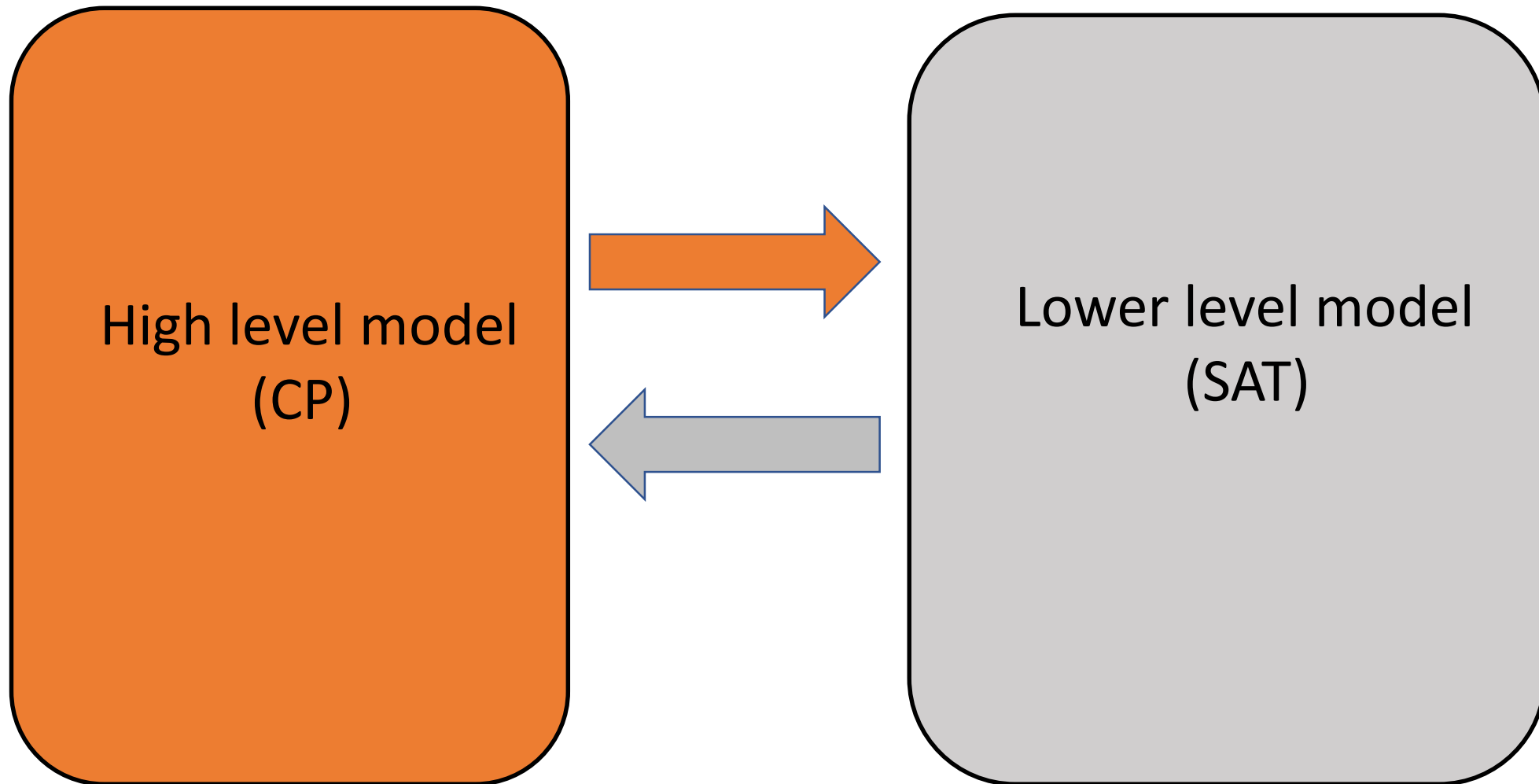
CP solvers best learning model



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CP solvers best learning model



CP solvers best learning model

AllDifferent(X,Y,Z)

$X, Y \in \{1,2\}$

$Z \in \{1,2,3\}$

SAT

CP solvers best learning model

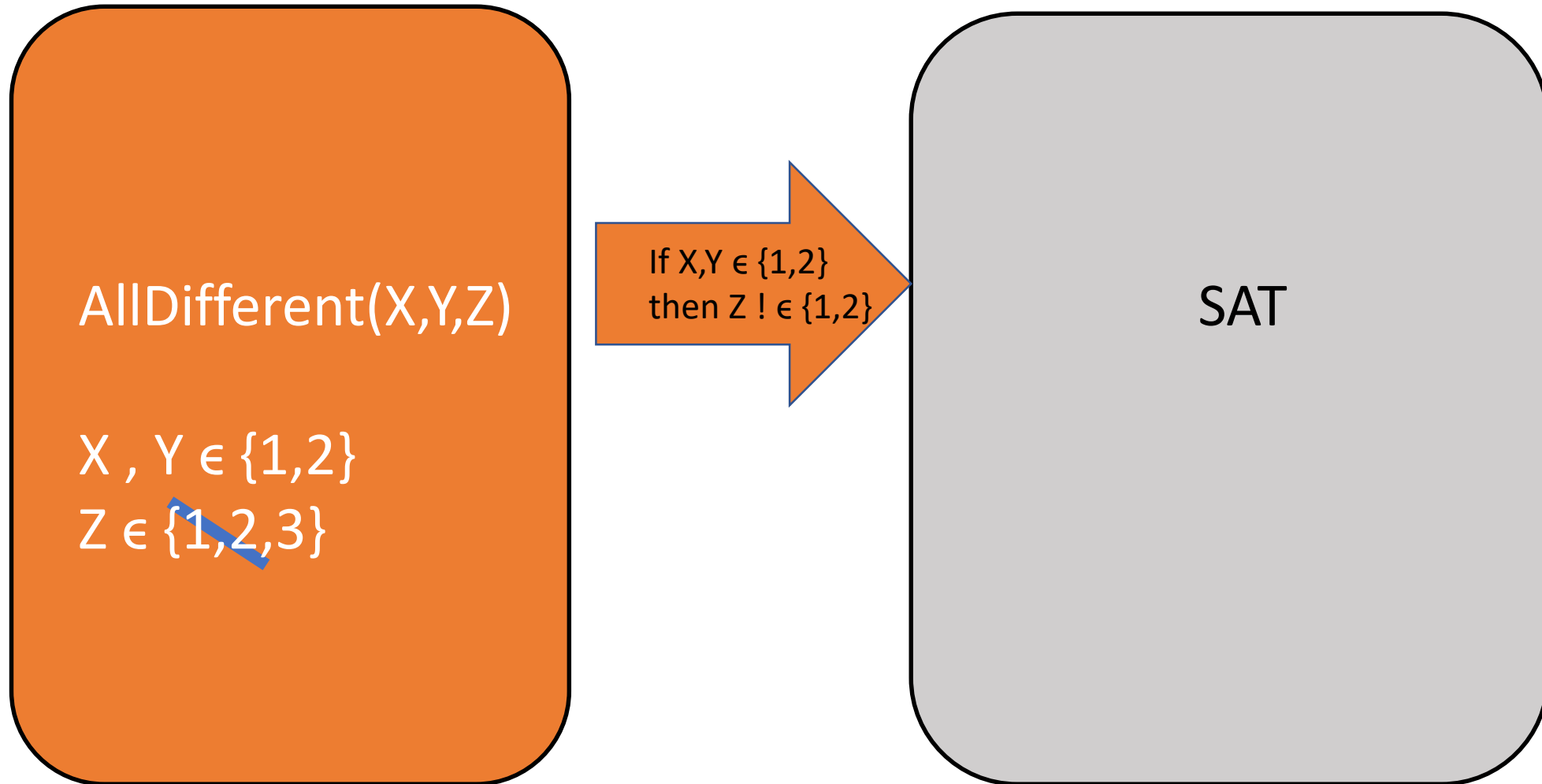
AllDifferent(X,Y,Z)

$X, Y \in \{1,2\}$

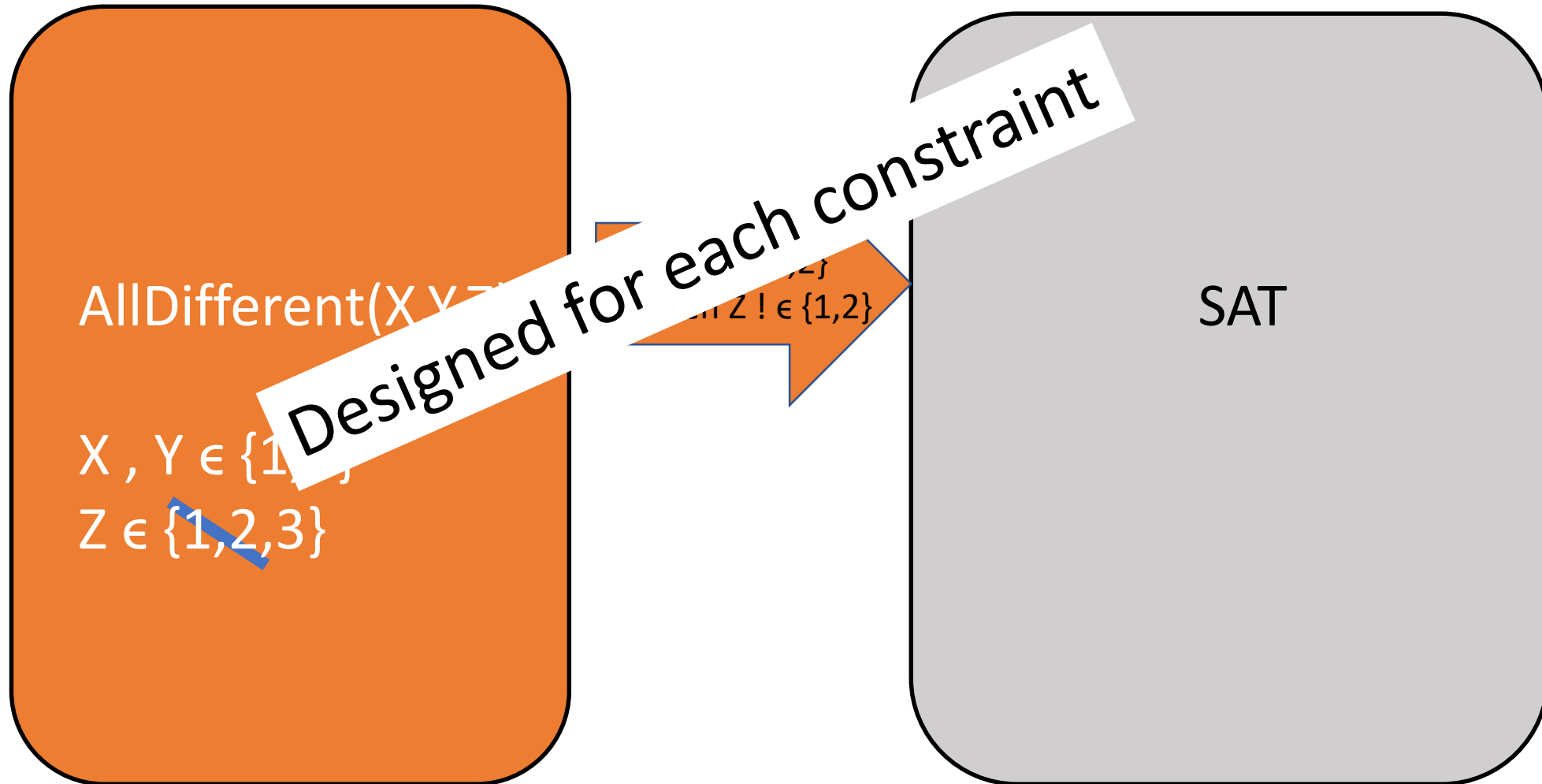
$Z \in \{1,2,3\}$

SAT

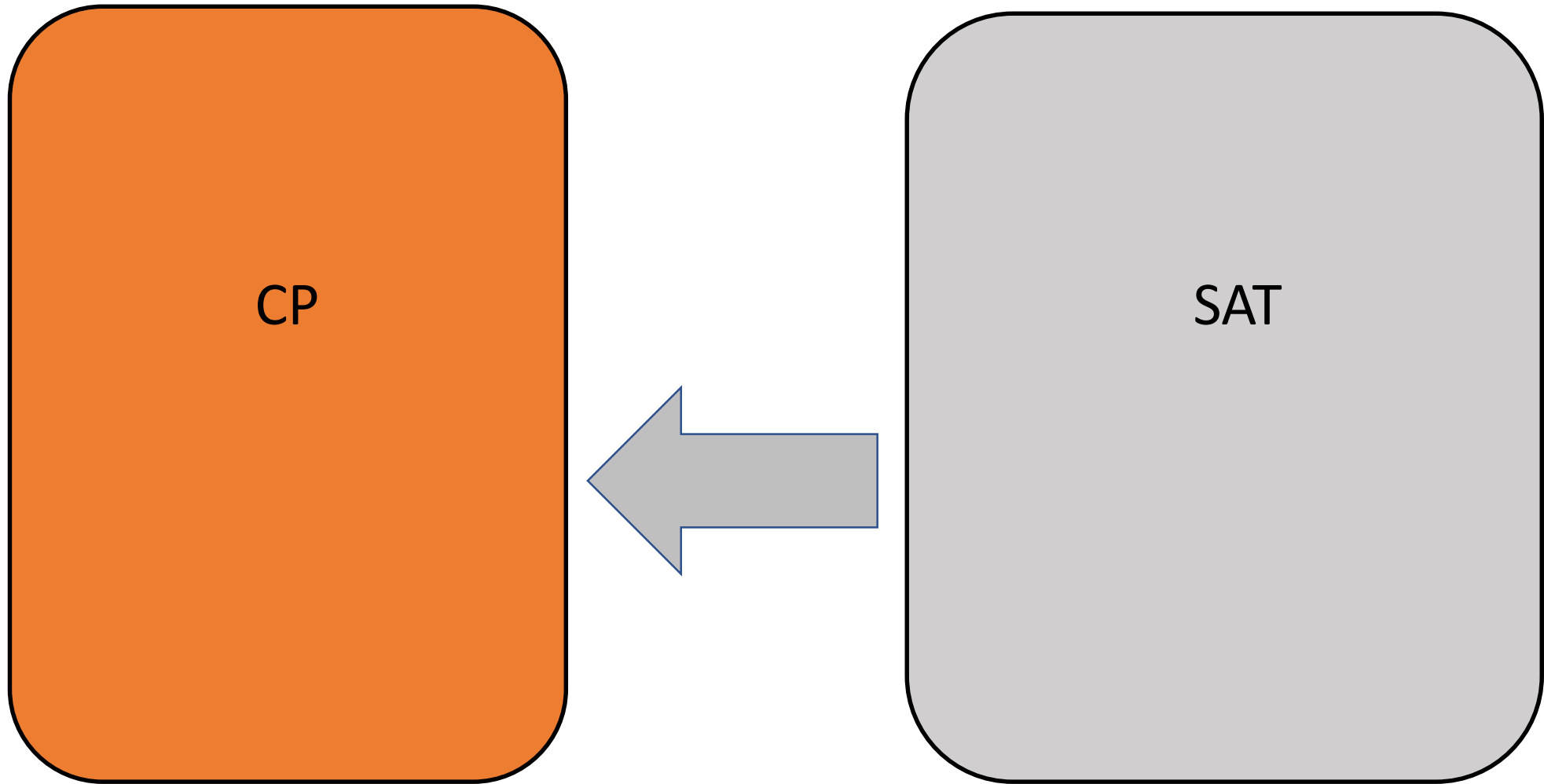
CP solvers best learning model



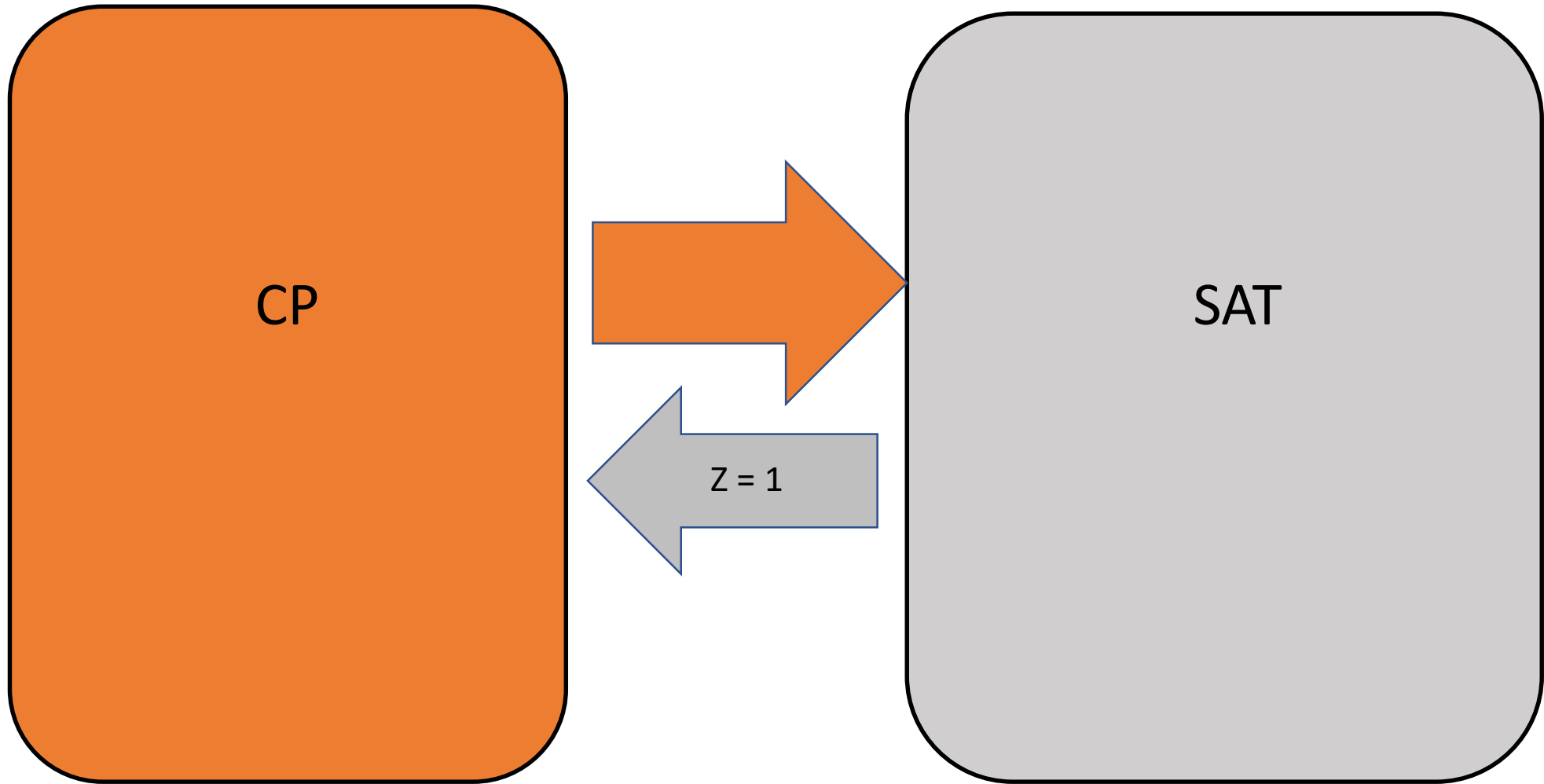
CP solvers best learning model



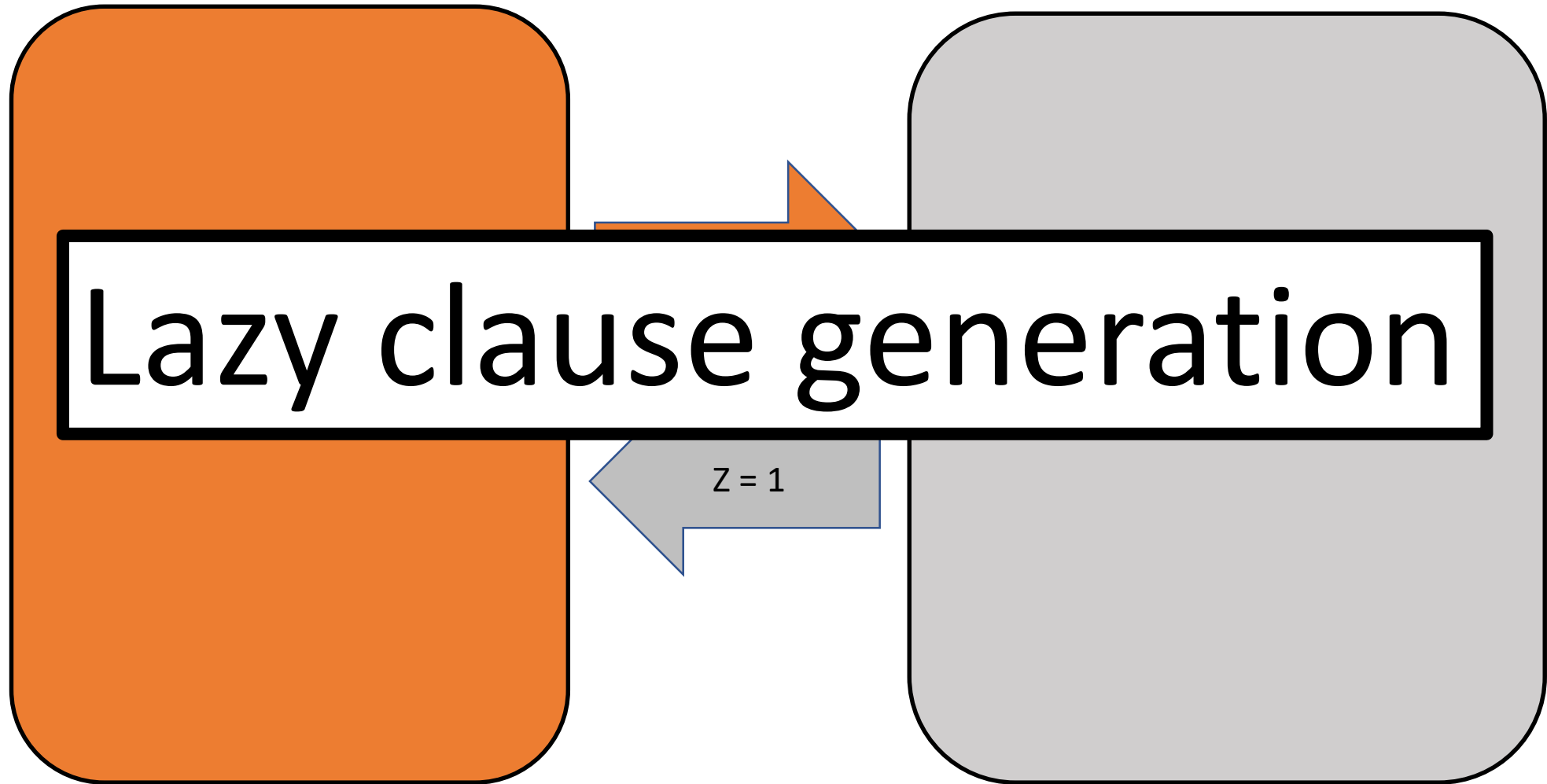
CP solvers best learning model



CP solvers best learning model



CP solvers best learning model



How solvers learn

CSP

SMT

MIP

SAT

How solvers learn

CSP

SMT

MIP

SAT

Simpler modeling language makes it easier to define an efficient learning scheme

How solvers learn

CSP

SMT

MIP

SAT

- SAT: learn clauses
- MIP: learn linear constraints
- CP: there is no mechanism to learn global constraints,
- CP/SAT hybrid solvers extract explanations from global constraints and learn clauses

Simpler modeling language makes it easier to define an efficient learning scheme

How solvers learn

CSP

SMT

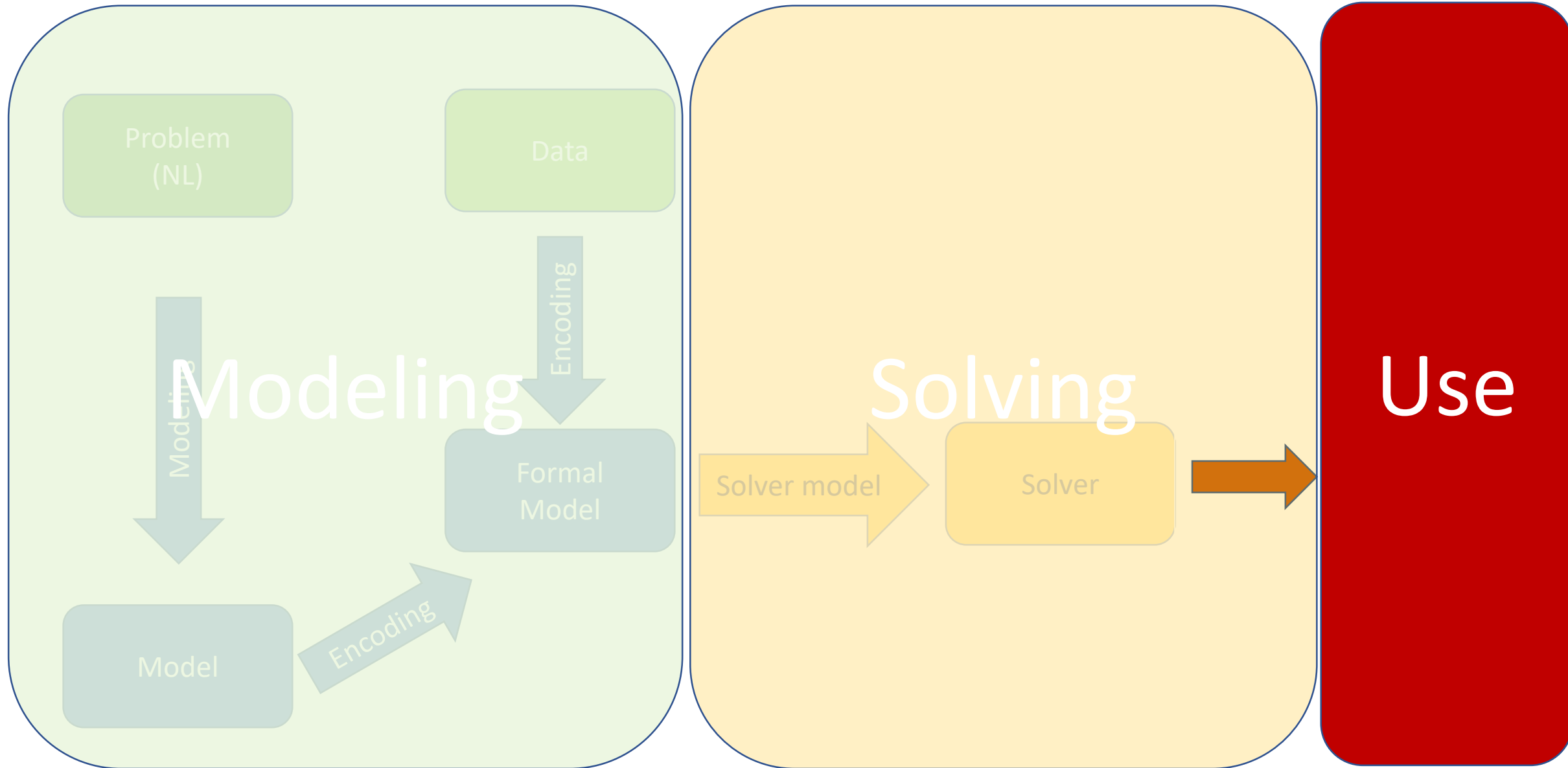
MIP

SAT

- SAT: learn clauses
- MIP: learn linear constraints
- CP: there is no mechanism to learn global constraints,
- CP/SAT hybrid solvers extract explanations from global constraints and learn clauses

Simpler modeling language makes it easier to define an efficient learning scheme

Overview



Use of the technology

- SAT and MIP are the fastest generic complete search solvers (used in industrial applications)
- Learning-based CP solvers are good alternatives if the problem has rich structure or the problem is tight.

What if it does not work

- Performance debugging is a challenge
- Design a simple greedy search
 - Greedy algorithm, LS algorithm are usually domain specific.
 - hint for powerful heuristics
 - Understand what are good heuristics for your problem
- Guide CP solver using the same heuristic
 - E.g. alter branching heuristics

Solvers landscape

CSP

SMT

MIP

SAT

- OR-Tools LCG
(Google)
- Chuffed
- Choco

Solvers landscape

CSP

- OR-Tools LCG (Google)
- Chuff
- Choco

SMT

- Z3 (MSR)
- CVC4 (Stanford, Iowa)

MIP

SAT

Solvers landscape

CSP

- OR-Tools LCG (Google)
- Chuff
- Choco

SMT

- Z3 (MSR)
- CVC4 (Stanford, Iowa)

MIP

- CPLEX
- gurobi
- SCIP
- OR-Tools LCG

SAT

Solvers landscape

CSP

- OR-Tools LCG (Google)
- Chuff
- Choco

SMT

- Z3 (MSR)
- CVC4 (Stanford, Iowa)

MIP

- CPLEX
- gurobi
- SCIP
- OR-Tools LCG

SAT

- Lingeling
- Glucose

Solver independent modeling

Solvers modeling language

CSP



SMT

(Int/Real/Theory)



MIP

(Int/Real)

$$(2x_1 + x_2 \geq 1) \wedge$$
$$(5x_1 + 4x_2 \leq 4) \wedge$$

...

SAT

(T/F)

$$(x_1 \vee \neg x_2) \wedge$$
$$(x_1 \vee \neg x_3) \wedge$$

...

Solver independent modeling

Solvers modeling language

Minizinc

CSP



SMT

(Int/Real/Theory)



MIP

(Int/Real)

$$(2x_1 + x_2 \geq 1) \wedge$$
$$(5x_1 + 4x_2 \leq 4) \wedge$$

...

SAT

(T/F)

$$(x_1 \vee \neg x_2) \wedge$$
$$(x_1 \vee \neg x_3) \wedge$$

...

Solver independent modeling

- Great tool for problem specification
- Allows passing domain specific knowledge to the solver
- Do not mix different classes of variables, e.g. integer and set variables unless it is really necessary

Is it a magic tool?

No, for any solver, one can find a small problem on which it never terminates,
e.g. a pigeon hole problem for SAT

Should I use them?

Yes, these are the best technologies out there.

An alternative would be to craft a new greedy search-based solver for each small variation of the problem.

Thanks!