

Exploiting External Event Detectors to Anticipate Resource Requirements for the Elastic Adaptation of SDN/NFV Systems

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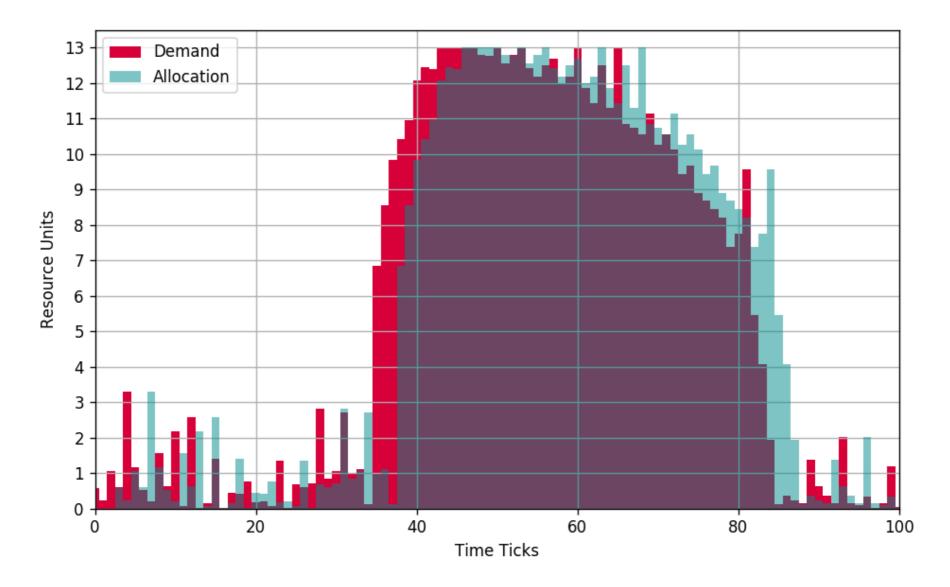
Managing virtual network <u>objects and</u> <u>functions</u> is becoming a complex task...

- Humans cannot follow the evolution.
- Automation is a MUST.
- Optimization is not achieved by design, but by adaptation.
- Applying Al techniques is unavoidable.

Motivation (I)



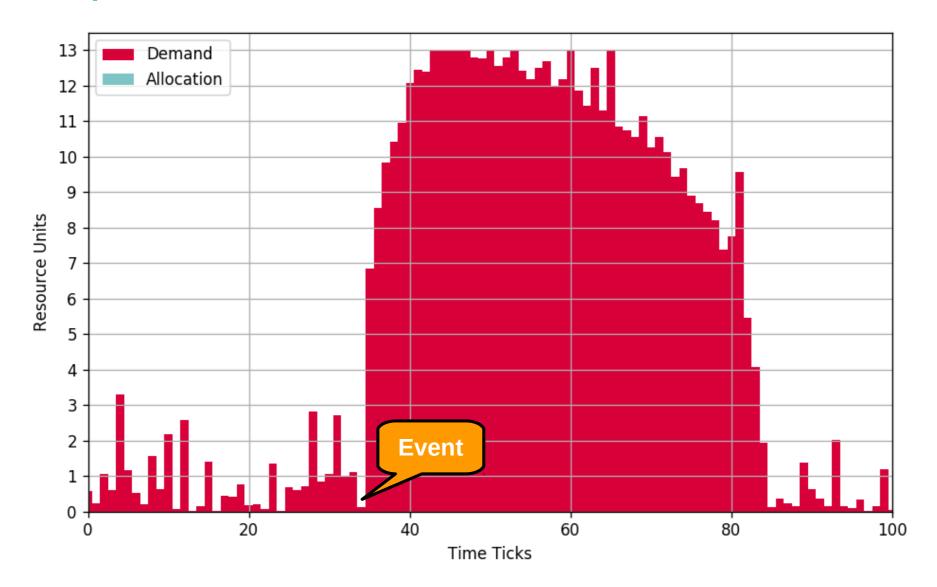
Current elastic allocation methods require some time to adapt the resources (delay) that leads to discard some traffic...



Motivation (II)



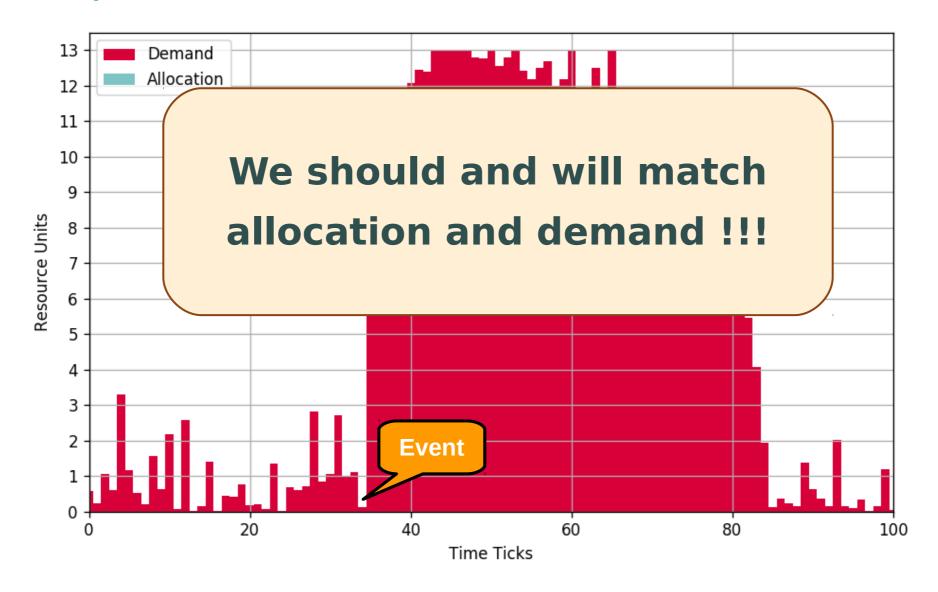
But traffic spikes on services are typically associated to the user response to some event...



Motivation (III)



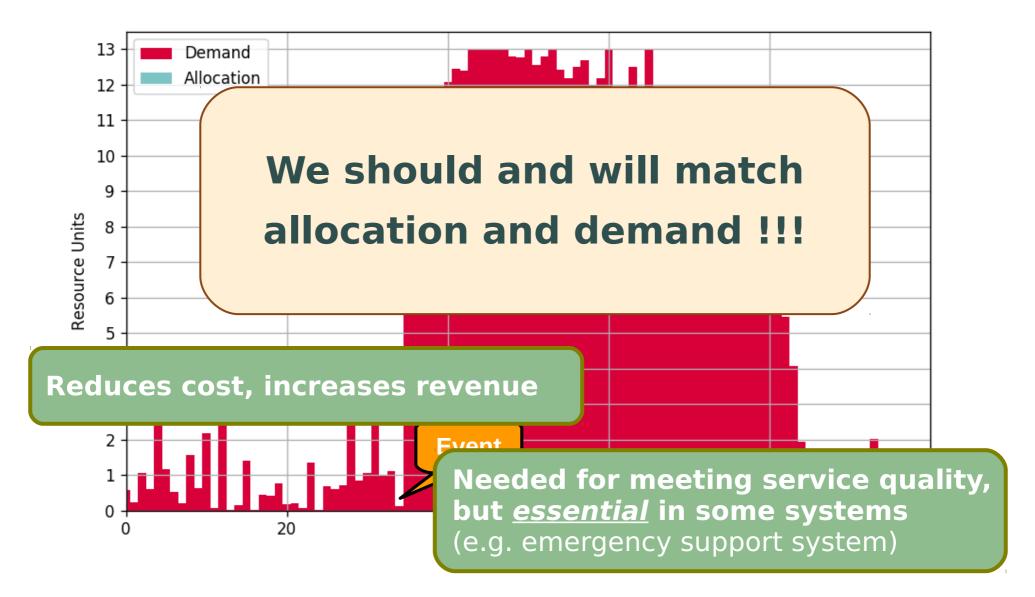
But traffic spikes on services are typically associated to the user response to some event...



Motivation (IV)



But traffic spikes on services are typically associated to the user response to some event...



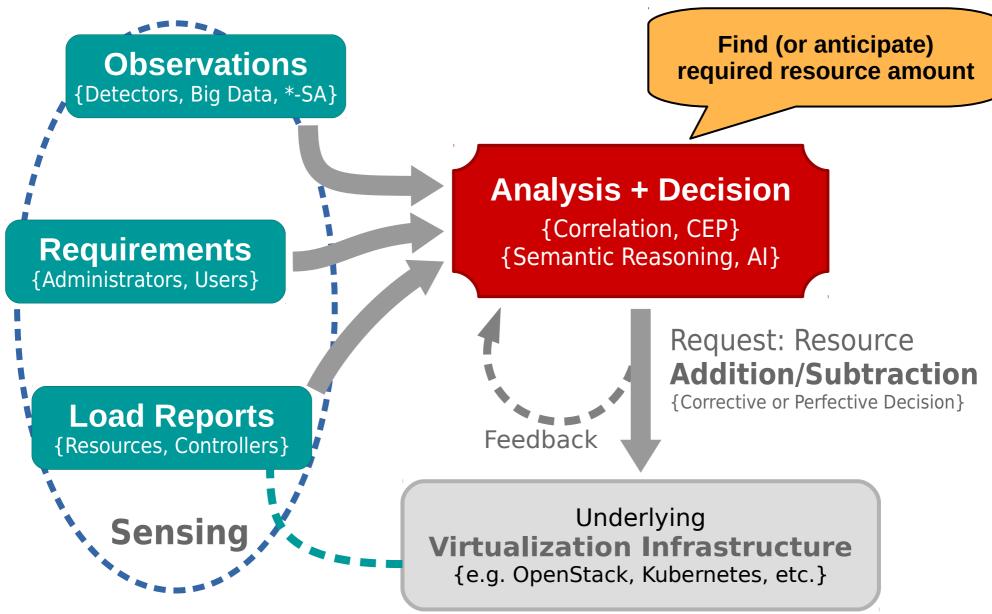
Control and Management Targets



- Adapt the resources assigned to a system to its <u>dynamic demands</u>:
 - Attend clients with less resources:
 Reduce cost.
 - Attend more clients with the same resources:
 Increase revenue.
- Avoid request discarding:
 - Important for meeting service quality.
 - Essential in emergency scenarios.

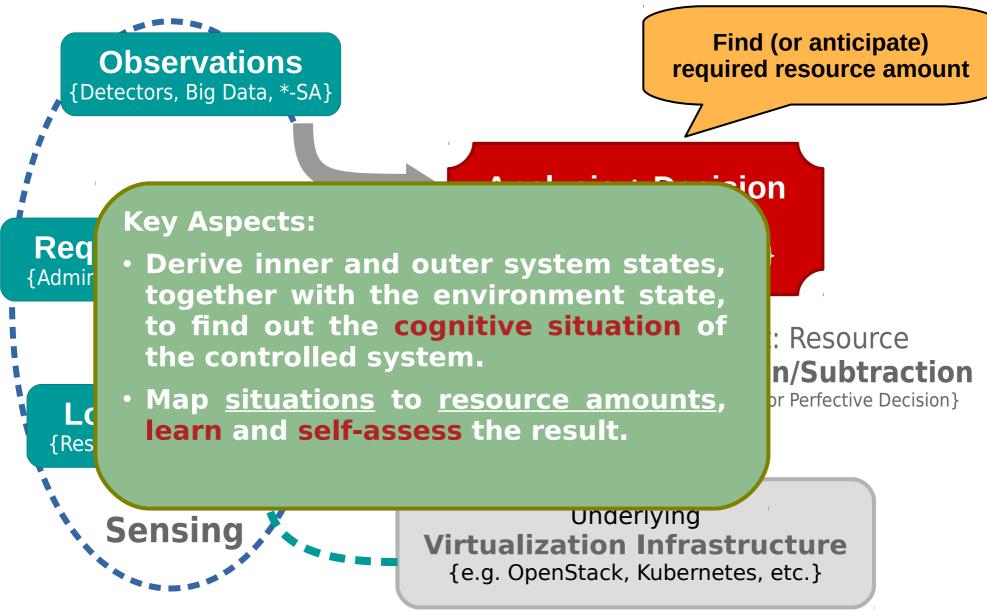
Control Approach (I)





Control Approach (II)





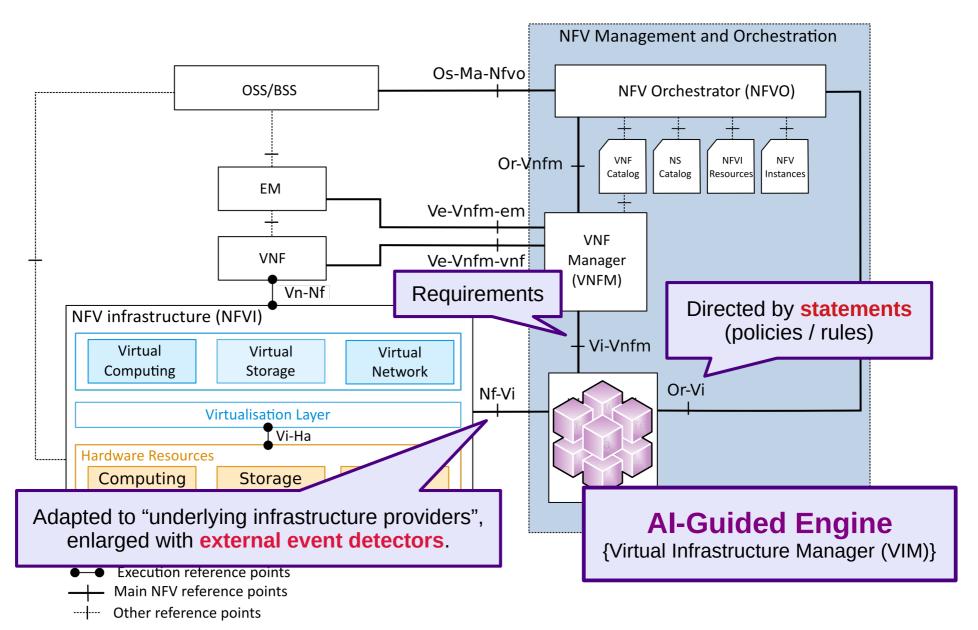
Proposed Algorithm



```
while TRUE do
       event = GetExternalEventInformation()
       if event != NONE then
           anticipated resource amount = Anticipator.Get(event)
           if IsPolicyCompliant(anticipated resource amount) then
               current resource amount = anticipated resource amount
               anticipation time = NOW
           end if
       end if
       anticipated event = event
       if anticipated event != NONE and
               (NOW - anticipation time) > EXPIRATION TIME then
           current resource amount = DEFAULT RESOURCE AMOUNT
           anticipated event = NONE
       end if
       state = GetSystemState()
       if not IsAcceptable(state, current resource amount) then
           current resource amount = GetResourceAmountForState(state)
           if anticipated_event is not NONE then
               Anticipator.Set(anticipated event, current resource amount)
               anticipated_event = NONE
           end if
       end if
   end while
```

Updates to ETSI-NFV-MANO





Next Steps...



- Reach some consensus:
 - Set the boundaries of the <u>functional blocks</u> involved in each operation and interface extension.
 - Specify and design the interaction protocols and interfaces to interconnect the elements involved in the management and control operations.
- Link outcomes from related WGs & RGs.
- Extend the draft...
 draft-pedro-nmrg-anticipated-adaptation

Thanks for Your Attention

Questions?

- EOF-