



# Connection Migration

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# What's Covered: Implicit and Explicit Migration

When new IP is available, endpoint explicitly migrates

When NAT rebinding occurs, endpoint implicitly migrates

NAT rebinding is seen as migration by peer

- Peer cannot *know* NAT rebinding from explicit migration

- Cannot be privacy preserving

- Cannot punish endpoint for not preserving privacy

# What's Not Covered

Sending data from/to multiple IPs at the same time

Maintaining multiple congestion control and loss recovery contexts

# Key Principles

1. Probing and Committing are separable events
  - a. Committing: sending data from/to an IP address
2. Endpoint should validate peer ownership of new address
  - a. should limit traffic while validating
3. Endpoints should verify PMTU over new path
4. Interface use is a local policy decision

# Building Blocks

1. PATH\_CHALLENGE / PATH\_RESPONSE frames
  - a. Carries/echoes 12 bytes of random
  - b. Not reliable, but sender may send new ones (perhaps using timer)
  - c. Used for RTT measurement
  
2. New Address Validation
  - a. Endpoint sends PATH\_CHALLENGE frame to peer's new IP
  - b. Not retransmitted, but sender may send new PATH\_CHALLENGE
  - c. Peer responds with PATH\_RESPONSE
  
3. PMTU verification
  - a. Both directions should carry full-sized packets for verification
  - b. May use probe in full-sized packets

# Connection Migration Process Overview

1. Endpoint wishes to use new local IP
  - a. Sends PATH\_CHALLENGE or new data from new IP (make-before-break / make-after-break)
  - b. May send PATH\_CHALLENGE to “prime” new IP and data later
  - c. When data is acked, endpoint considers migration complete
  
2. Peer commits when data is received from new IP
  - a. When peer receives probe packet, responds with probe, but continues sending data to old address
  - b. When peer receives data packet, commits to this address
  - c. (caveat: packet number must be largest seen)

# Connection Migration Process Overview

3. Peer initiates validation ASAP since it is rate limited
  - a. Peer is responsible for when to initiate validation
  - b. If validation does not complete within X seconds, *peer MUST return to previous validated address*
  - c. When validation is complete, peer considers migration complete
  
4. PMTU verification can happen along with probe packets

# Congestion control / loss recovery

- Single congestion controller and loss recovery context
  - Congestion control and RTT params reset on use of new IP
- All data and PATH\_CHALLENGE / RESPONSE frames are subject to congestion control limits
- Reordering of probe frames with data, due to different path latencies, may cause spurious loss detection
  - May cause cwnd reduction during probing, but reset imminent
  - Proposed fix: Call this a potential perf issue during migration. Implementations may do something smarter.