

# LISP-Nexagon

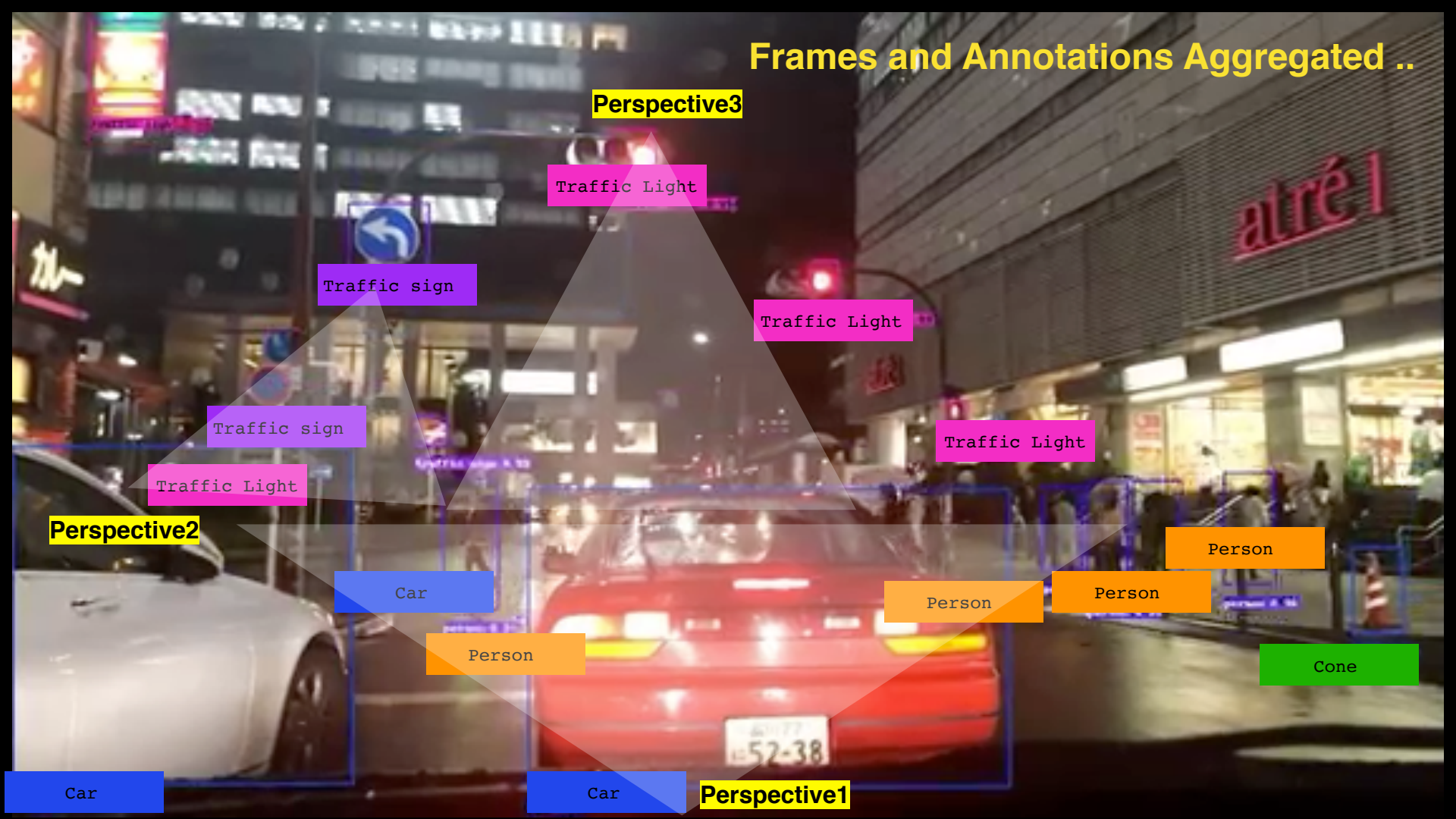
IETF May 2020 Interim

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# AI Car-Cams Put To Safe & Protected Shared-Use Video Feed + “Subtitles” (Annotations)



# Frames and Annotations Aggregated ..



Perspective3

Traffic Light

Traffic sign

Traffic Light

Traffic sign

Traffic Light

Traffic Light

Perspective2

Car

Person

Person

Person

Person

Cone

Car

Car

Perspective1

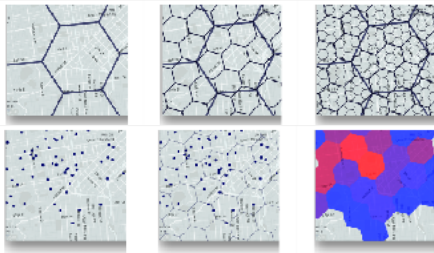
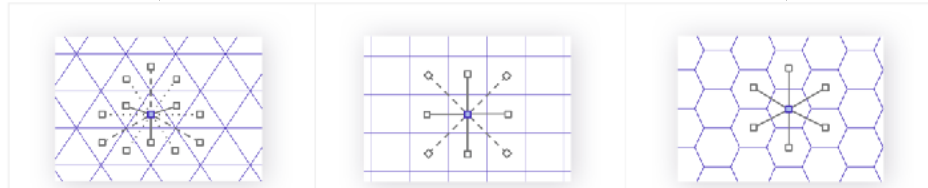
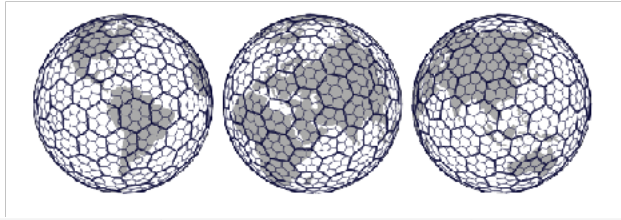
# IP Channels: Multipoint (cams) to Multipoint (apps)

## Hair-pinned Through Addressable Geo-Tiles

Traffic Light	Person	Car	Traffic sign
Traffic Light	Person	Car	Traffic sign
Traffic Light	Person	Car	Cone
Traffic Light	Person	IPv6 Channels	

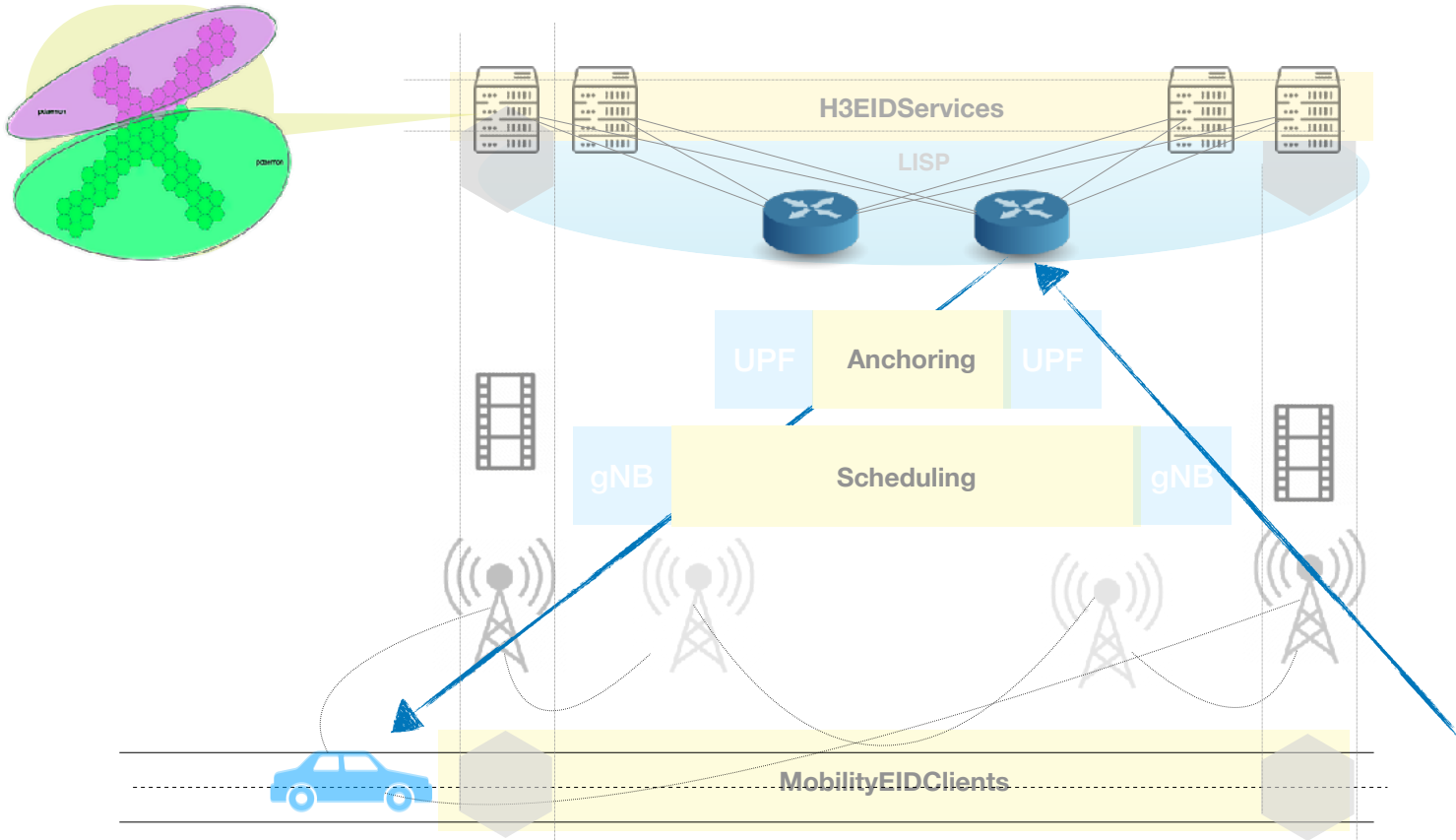
# H3 Geo-Spatial Grid: Addressable (EID) & Routable (LISP) Hierarchical Resolutions with Consistent Neighboring

- Resolution 15 ~1 meter<sup>2</sup>
- Resolution 14 is 7x R15
- R9 is 7<sup>6</sup> m<sup>2</sup> (few blocks)



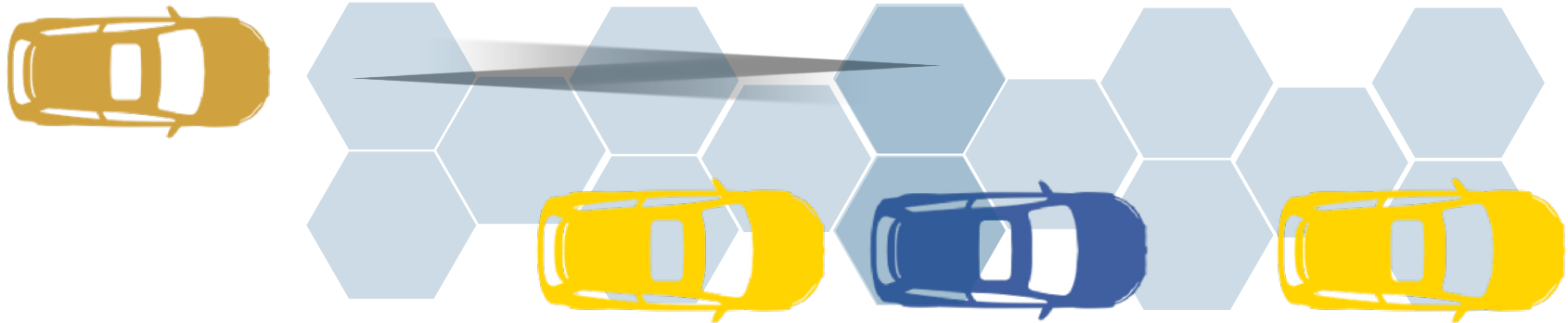
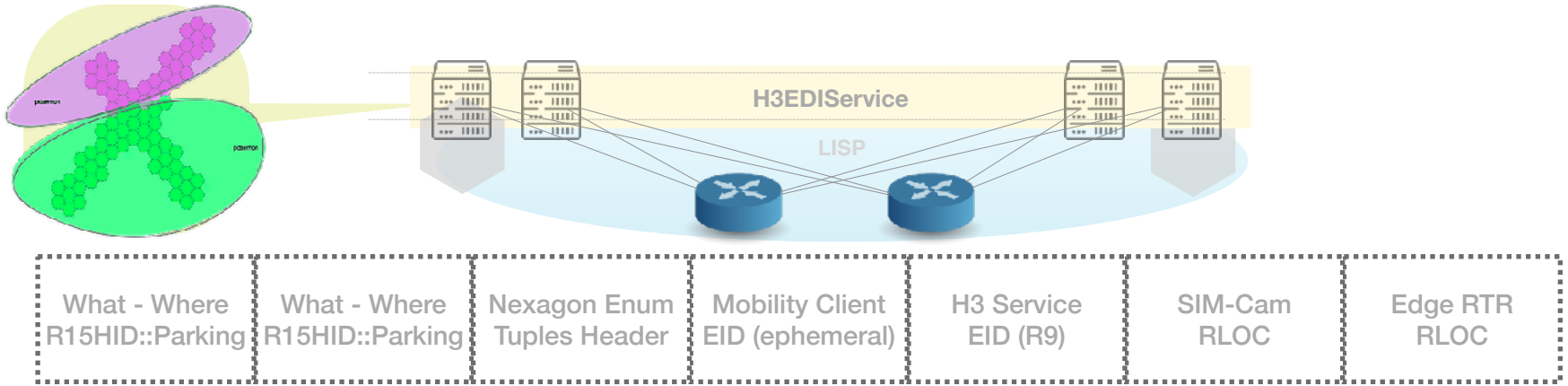
# Nexagon Mobile-Edge Example

## MobilityEIDClients $\Leftrightarrow$ H3EIDServices



# Nexagon Use-Case Example

## Cars Finding Free-Parking For Other Cars







# The LISP-Nexagon Informational

## MobilityEIDClients $\Leftrightarrow$ H3EIDServices



### MobilityEIDClients Parse “StreetView” Video Live

- Localize Annotations (R15) Publish H3EIDService (R9)
- Using Access-Tunnel to LISP (map-assisted) RTRs



### MobilityEIDClients Subscribe to (R9) Tiles-Of-Interest

- Send MLD-Report to RTR with (S= R9 EID, G= Theme EID)
- Head-RTRs Replicate H3EIDChannels to Subscribed RTRs

# Discussion I: MobilityClient & EIDService Localization Using Vision

- Anchor Frames
- Accurate Expensive Localization
- Stale Outdated Dynamic Content
- Fresh Image
- Accurate Detection
- Inaccurate Localization



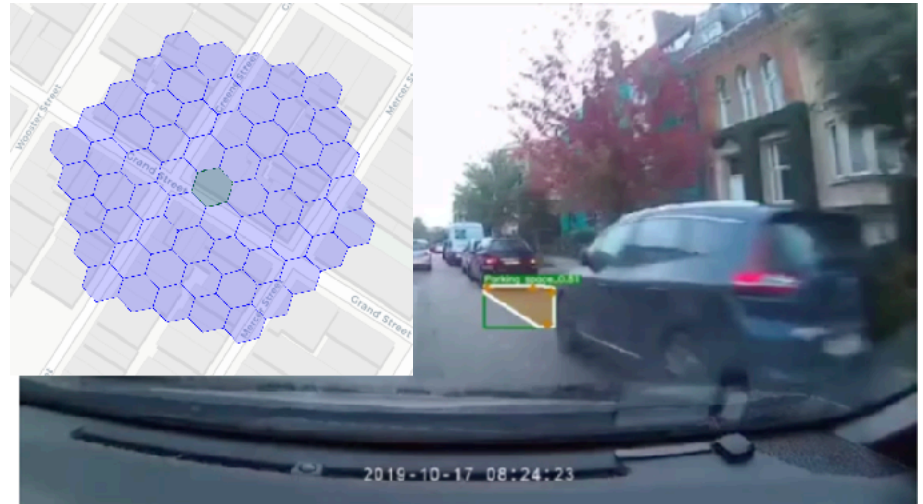
# Discussion I: MobilityClient vs EIDService Localization

GPS => R9 EID Destination, Frame => R15 Localization

- Frame + H3ID::Annotation
- Easy match to Anchor Frames
- Frame Discarded After Matching

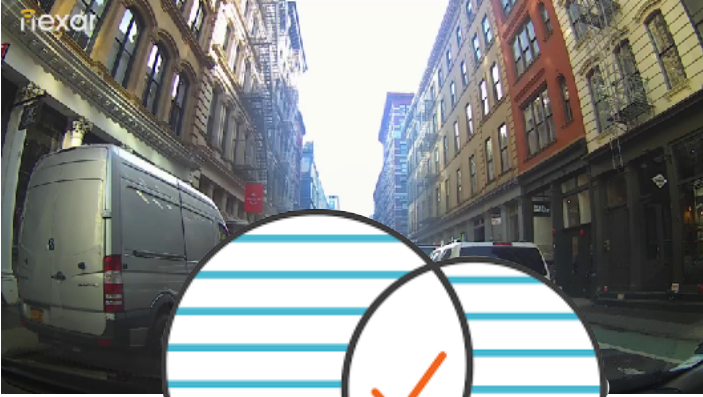
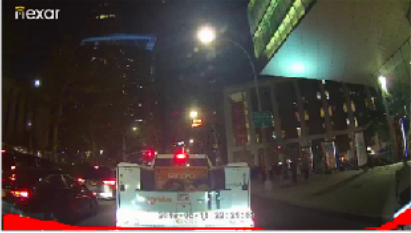
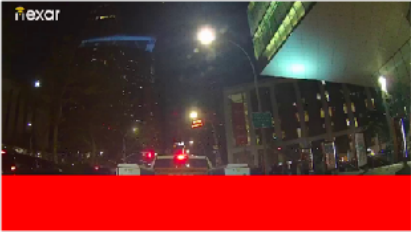
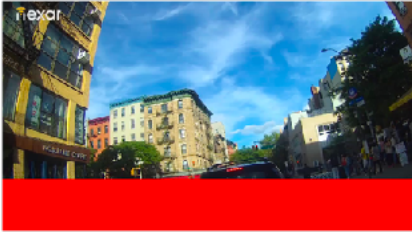
Vs

- Heavier Upload (5G)
- Costlier Edge Compute
- Street Surveillance Potential



# Stateless Anonymization

## Stateful Localization



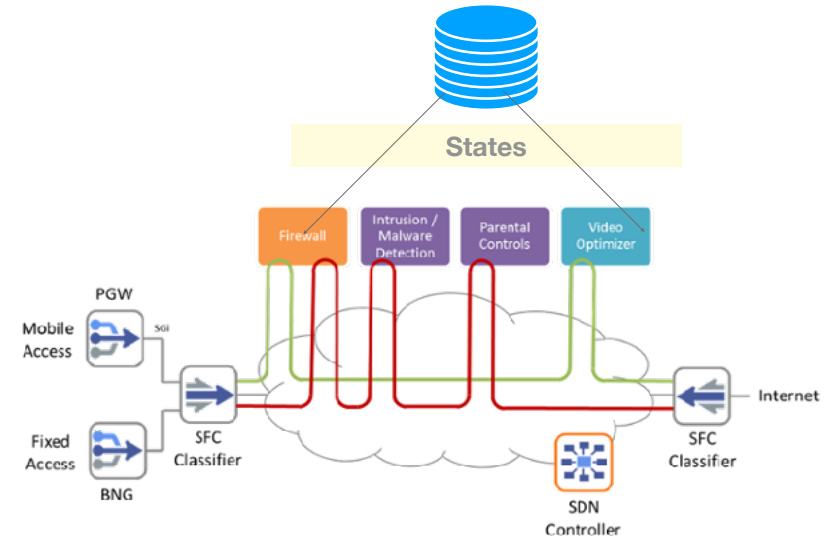
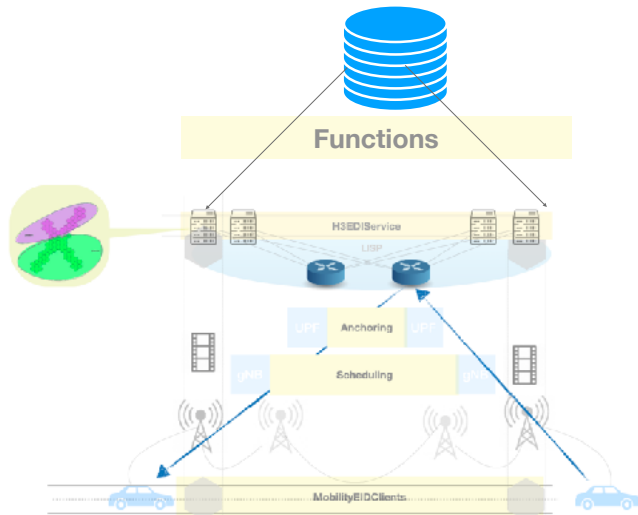
# Discussion II: EID-States Based Network Function Virtualization

## VNFs: Localization, Clustering, Tile Propagation

- Addressable EID States Overlay
- Pre-Fetched Functions to States
- Invoke State.Functions(Packets)

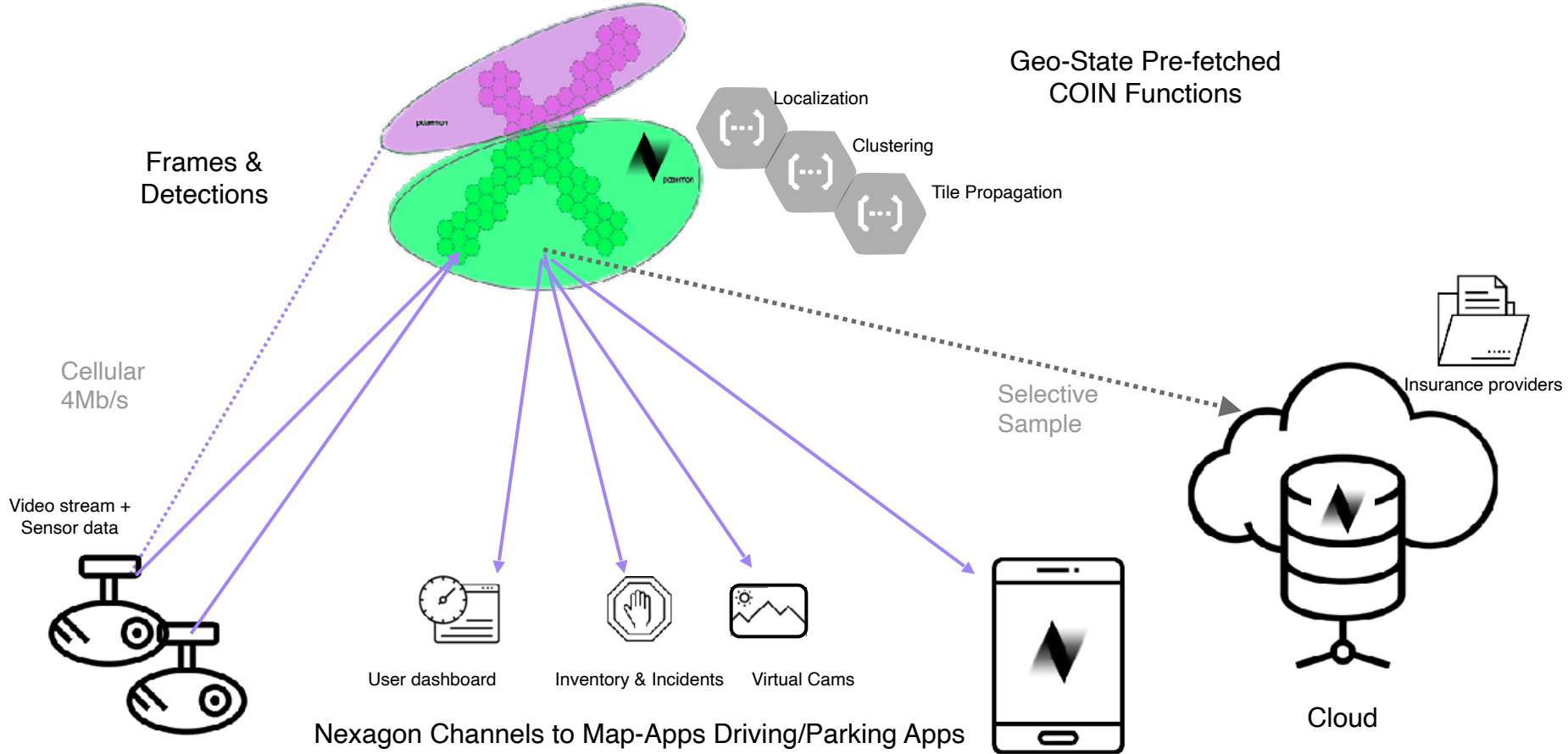
VS

- Addressable Functions Overlay
- Pre-Fetched States to Functions
- SFC Packets through Functions



# EID Based MP2MP Channels

## Cloudless Early Discard



# Nexagon RFC Schedule

Thank You