

EAP-based Authentication Service for CoAP

Work in progress for:
draft-ietf-ace-wg-coap-eap-02

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CoAP-EAP – Updates Summary 01 version

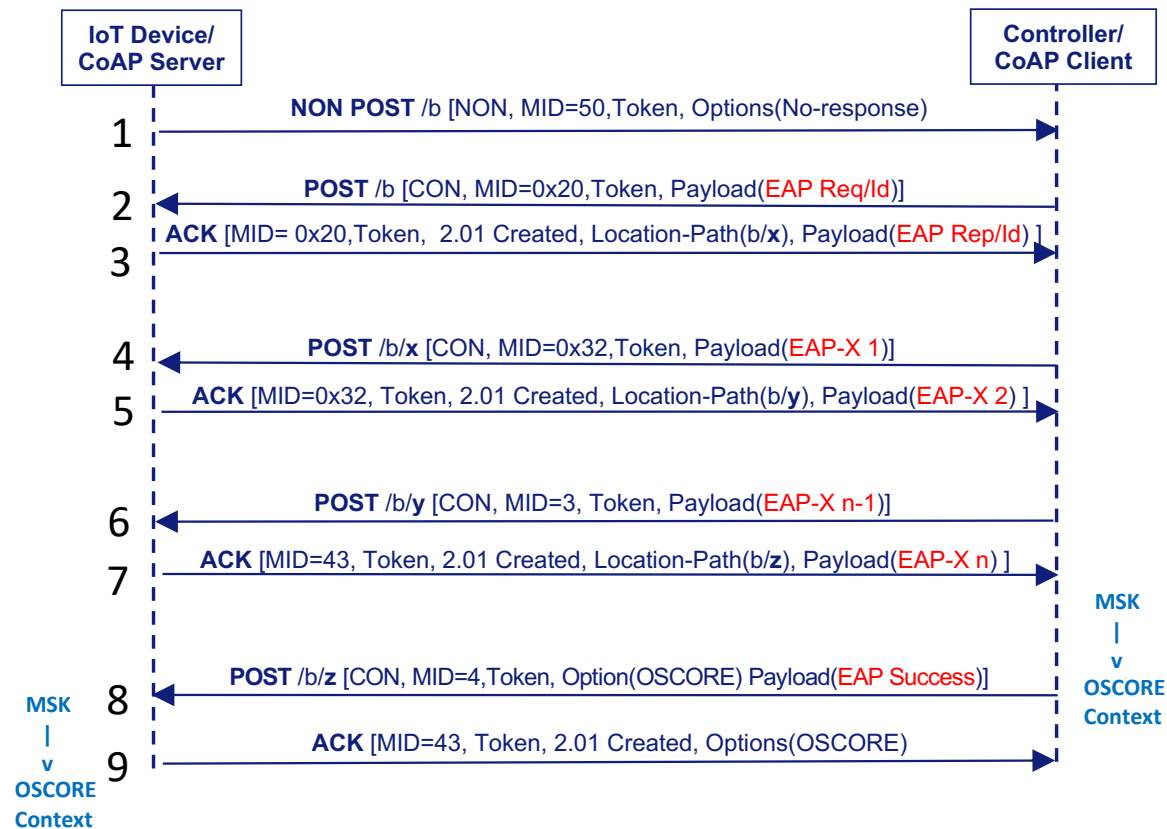
- Changed URI to conform to HATEOAS
- Added casuistic when a message is lost
- Added explanation on how the CoAP server and Client processes work.
- Writing and typo review

CoAP-EAP – Ordering guarantee following HATEOAS

- General Service URI **/b**
- Each step within the authentication creates a new resource with structure
 - **/b/x**
 - x -> Value representing the current step in the authentication process

x can be set to any value as long as it serves to specify univocally to both entities of the exchange the next step within the authentication process.

CoAP-EAP – Ordering guarantee w/ HATEOAS



CoAP-EAP – Ordering guarantee w/ HATEOAS

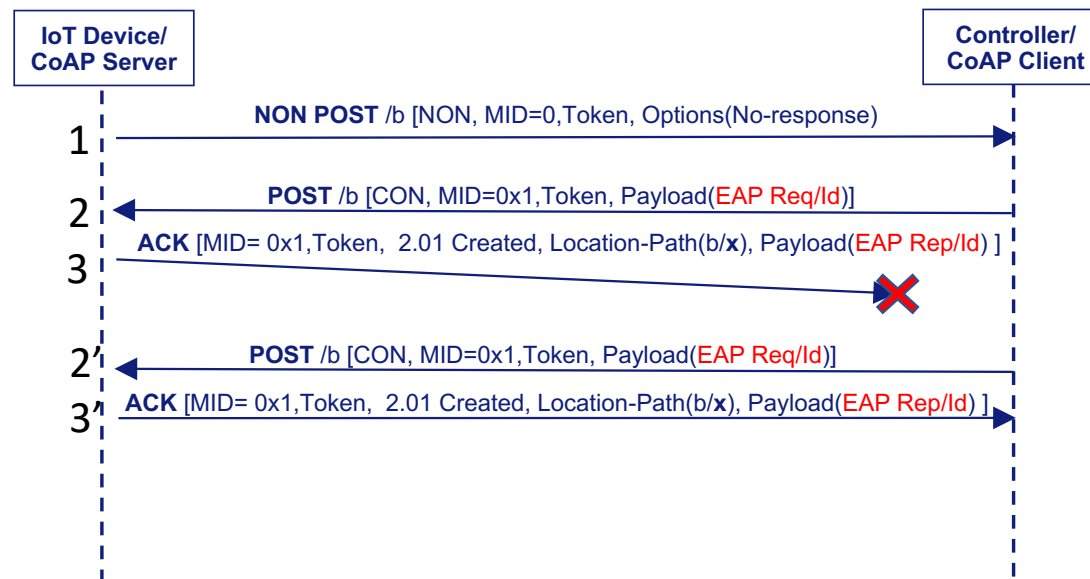
- For each CoAP request (which contains an EAP Request) the process is

The CoAP server

- Receive the EAP payload and process it
- Send the content to the EAP state machine
- Receive the response from the EAP state machine
 - If everything goes as expected:
 - A new resource is created, /b/y
 - The previous resource /b/x is deleted
 - A response specifying the new resource is sent back
 - If an error occurs an error message is returned depending on the cause of the error.

CoAP-EAP – Ordering guarantee w/ HATEOAS

- Casuistic when messages are lost
 - If the piggybacked response with a new resource is lost
 - The CoAP client will continue to retransmit until the response arrives
 - The CoAP server will recognize the message as retransmission and resend the message



CoAP-EAP – Ordering guarantee w/ HATEOAS

- Casuistic when an old message arrives

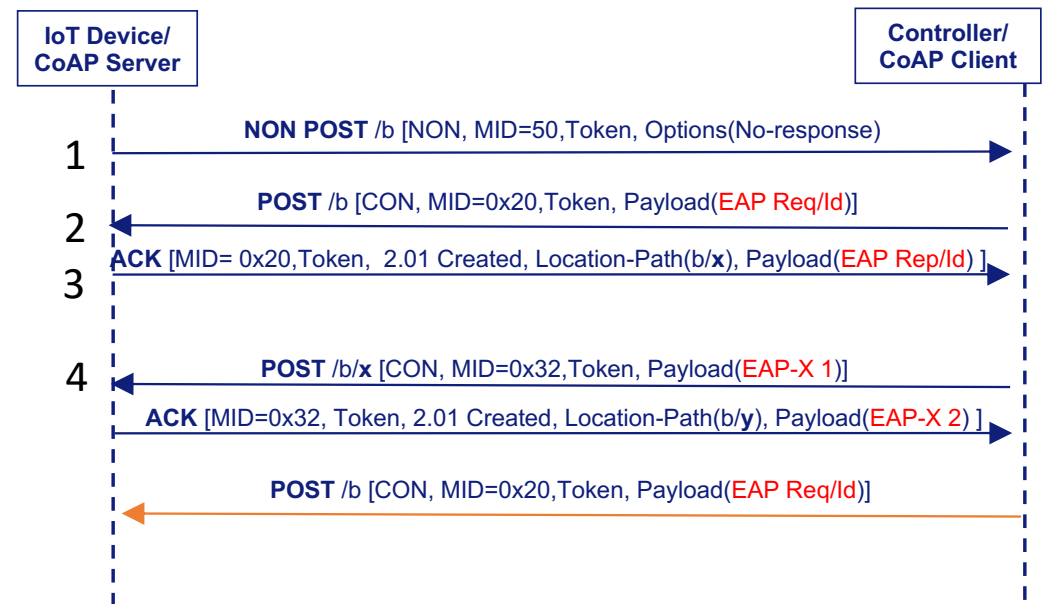
IF managed at CoAP engine

- If the CoAP engine takes care of it, as the server recognizes de old message it can send a stored copy
Then the client would recognize MSGID <
and that he got the response already, dropping it

IF managed at Application

- If the control in the server goes up to the application, it generates a 4.04 not found since its deleted

Then the client would recognize the MSGID <
and that he got the response already, dropping it



THANK YOU