



# NDNts API Design

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(NDNts is a personal project; this talk reflects personal opinions)

# NDNts: NDN Libraries for the Modern Web

- Modern JavaScript libraries.

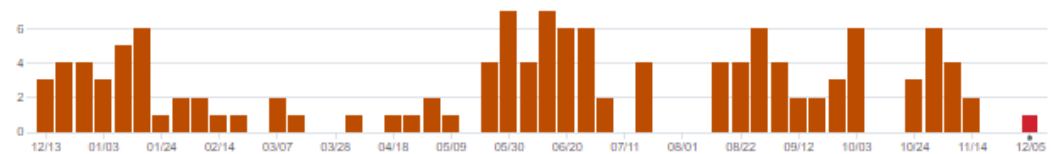


- Works in Node.js and browsers.



- >90% test coverage.
- Automated & manual browser tests on desktop / Android / iOS.

- Standalone without forwarder.
  - Or connect to NFD / NDN-DPDK.
- Actively maintained.



- New features added regularly.
- Support latest NDN specs.

# What this talk is about

- My personal thoughts on NDN **low-level** API design.
  - ✓ Low-level: packet decoding, fragmentation, "face", retransmission logic, etc.
  - Not low-level: "data centric toolkit", "common name library", etc.
- The unique challenges in building an NDN library for the web.
  - Code size is a primary concern.
  - The browser is like an OS, but it differs from a traditional OS.

# Low-Level API is boring?

- Probably true.
  - Application developers are encouraged to use the high-level APIs, which abstracts NDN complexity away from the applications.
- Interacting with low-level API is unavoidable.
  - Developers who build high-level APIs would have to use low-level API.
  - High-level APIs do not cover all possible application needs.
- Therefore, it's still important to design a good low-level API.

# Opportunities of NDNts

- NDNts is not the first library. I'm rarely the first to implement a feature. Instead, I prefer to:
  1. Write applications with the existing libraries.
  2. Look at how other developers are using the existing libraries.
  3. Feel the pain points of the existing libraries.
    - Which APIs are cumbersome to use?
    - Which code snippets are copy-pasted in multiple places because it's not in the library?
  4. Improve those areas in NDNts.
- NDNts is a personal project, so I can have the freedom.
  - I don't promise backwards compatibility.
  - I take my time to refactor, without worrying about deadlines.
  - I ask people to watch my push-ups over NDN testbed and collect metrics to improve NDNts congestion control implementation.

# TLV Decoding

with TLV evolvability considerations

# Example: NLSR LsaInfo structure

**LsaInfo** = LSA-TYPE TLV-LENGTH  
Name  
SequenceNumber  
ExpirationTime

## NDN spec: **considerations for evolvability of TLV-based encoding**

- If the decoder encounters an unrecognized or out-of-order element, the behavior should be as follows:

TLV-TYPE number	expected behavior
0~31	abort decoding and report error
least significant bit is 1	
least significant bit is 0	ignore TLV element and continue decoding

# NDNts: semi-declarative

```
const EVD = new EvDecoder<Lsa>("LsaInfo", 0x80)
  .add(TT.Name, (t, { value }) => t.originRouter = new Name(value))
  .add(0x82, (t, { value }) => t.sequenceNum = NNI.decode(value, { big: true }))
  .add(0x8B, (t, { text }) => t.expirationTime = text);
```

## **Evolvability-aware TLV decoder (EvDecoder)**

1. Declare each sub-TLV via `.add()` function.
2. Decode each sub-TLV with a lambda function.
  - It may include extra logic, such as saving signed portion boundary.
3. EvDecoder automatically handles evolvability considerations.



# ndn-cxx: procedural

```
m_originRouter.clear();
m_seqNo = 0;

ndn::Block baseWire = wire;
baseWire.parse();

auto val = baseWire.elements_begin();

if (val != baseWire.elements_end() &&
    val->type() == tlv::Name) {
    m_originRouter.wireDecode(*val++);
} else {
    throw Error("OriginRouter: Missing required Name
field");
}
```

```
if (val != baseWire.elements_end() &&
    val->type() == tlv::SequenceNumber) {
    m_seqNo = readNonNegativeInteger(*val++);
} else {
    throw Error("Missing required SequenceNumber field");
}

if (val != baseWire.elements_end() &&
    val->type() == tlv::ExpirationTime) {
    m_expirationTimePoint =
        time::fromString(readString(*val++));
} else {
    throw Error("Missing required ExpirationTime field");
}
```

- This decoding function does not support TLV evolvability.

# python-ndn: declarative, reflection-based

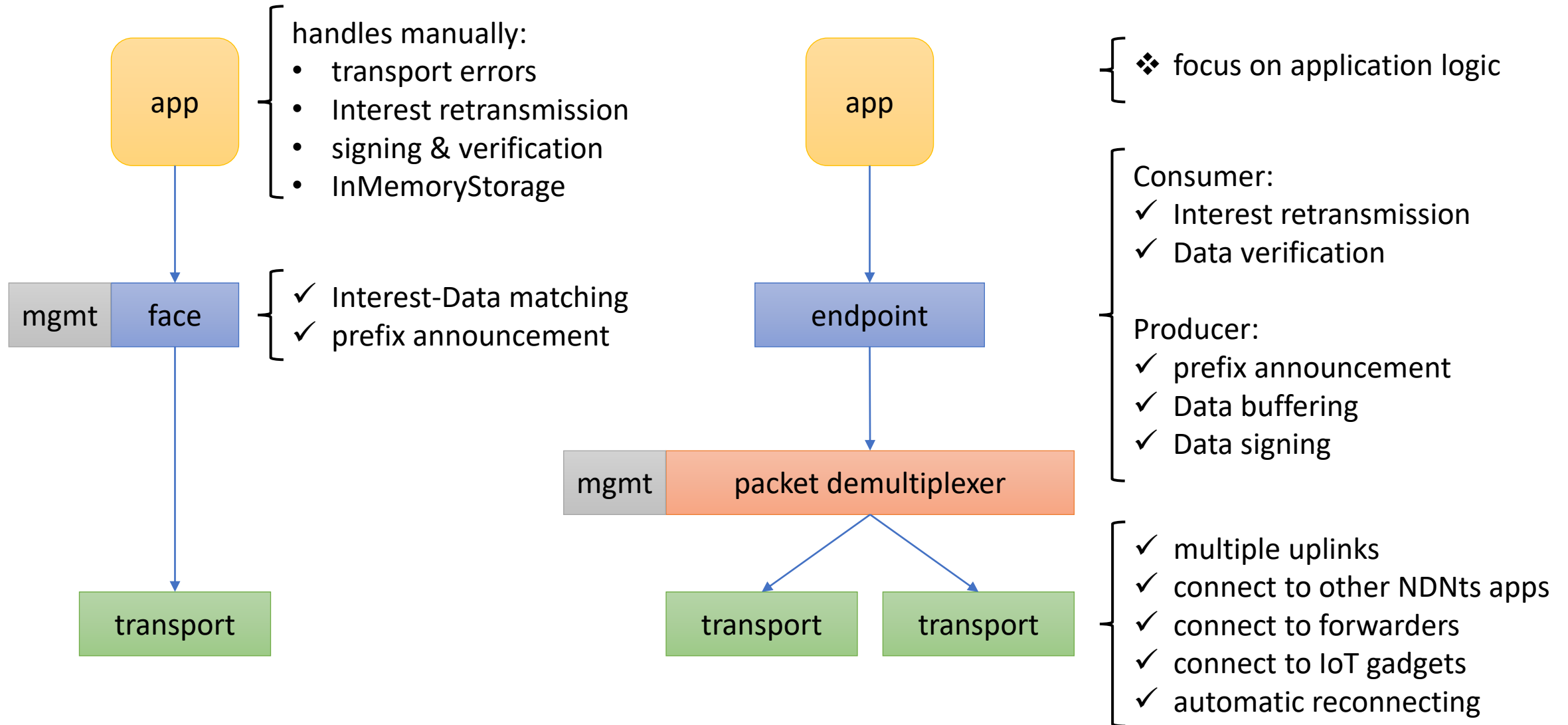
```
class LsaInfo(TlvModel):  
    originRouter = NameField()  
    sequenceNum = UintField(0x82)  
    expirationTime = BytesField(0x8B, is_string=True)
```

- ✓ Shorter than NDNts.
- Less flexible: cannot easily add extra logic.
- Class structure must follow TLV structure:
  - Application is exposed to encoding details.

Not yet in NDNts, but it's a direction to explore.

Endpoint, a better "face"

# Traditional "face" vs NDNts Endpoint

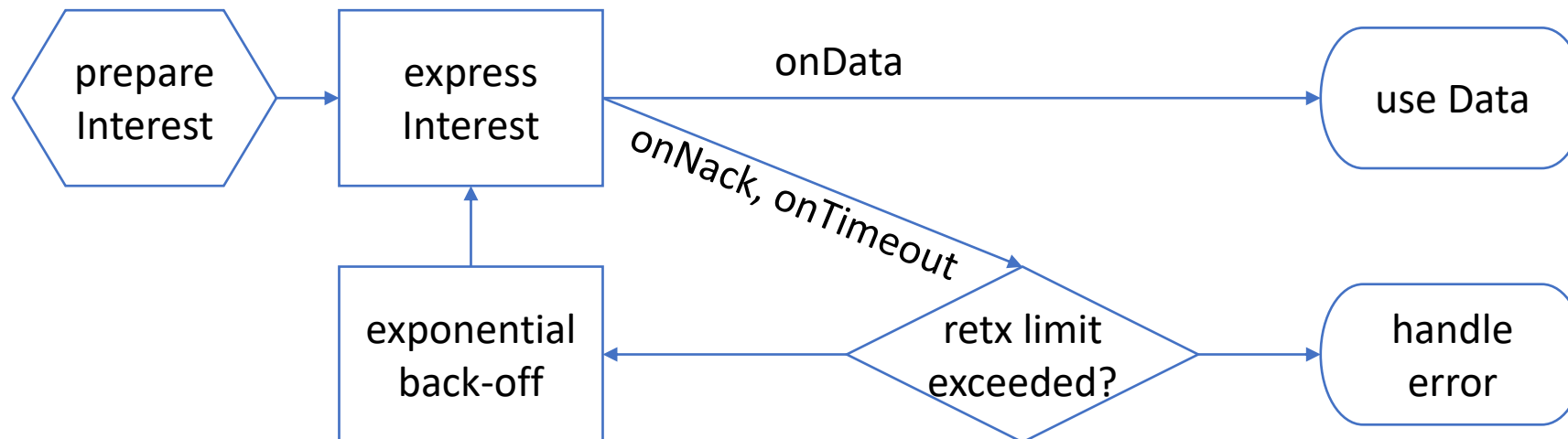


# Consumer: Interest retranmissions

- NDNts: enable Interest retranmissions with one option.

```
try {  
  const data = await endpoint.consume(interest, { retx: 2 });  
  /* use retrieved Data */  
} catch { /* handle retrieval error */ }
```

- Other libraries: developer implements this flowchart manually.



# Producer: Data buffering

- Use case: prepare a multi-segment response to one Interest.
  - Example: NFD management protocol dataset publisher.
- NDNts: automatic Data buffering.
  - Insert multiple Data packets to the buffer.
  - Subsequent Interests are satisfied from the buffer automatically.

```
endpoint.produce("/prefix", async (interest, { dataBuffer }) {  
  if (interest.name.at(-1).as(Segment) === 0) {  
    /* generate all segments */  
    await dataBuffer.insert(seg0, seg1, seg2);  
  }  
});
```

- Other libraries: developer queries InMemoryStorage for every Interest.

# Data signing & verification

- NDNts: automatically sign outgoing Data and verify incoming Data.

```
const endpoint = new Endpoint({  
  dataSigner: signer,  
  verifier: verifier,  
});
```

- Both signer and verifier can be either:
  - a fixed key, or
  - a trust schema that chooses a key based on Data packet name.
- Other libraries: developer calls KeyChain & Validator manually.

# Code size is a primary concern on the Web

Every KB of code must be downloaded over the network.

- Visitors expect the webpage to load within 5 seconds "time to interactive".
- Code size budget: 170KB minified & gzipped.

How I'm solving this problem in NDNts?

- Reduce core features that are always loaded.
- If an app needs an extra feature, import the module and pay the cost:

```
const endpoint = new Endpoint({  
  dataBuffer: new DataBuffer(new DataStore(memdown())),  
});
```

- Trade-off between API simplicity and webpage performance.



# Transport support matrix

- built-in
- \* proxy or plugin
- planned

libraries				protocol	forwarders and more			
ndn-cxx	python-ndn	NDNts (Node.js)	NDNts (browser)		NFD	YaNFD	NDN-DPDK	esp8266ndn (ESP32)
●	●	●		Unix socket	●	●		
		●		memif			●	
				Ethernet	●	●	●	●
		●		UDP	●	●	●	●
●	●	●		TCP	●	●		
		●	●	WebSocket	*	●		
	○		●	HTTP/3	*	○		
		○	○	WebRTC				
	*		●	Bluetooth				●

# KeyChain & Crypto

# KeyChain: Web Crypto & IndexedDB

```
const keyChain = KeyChain.open("homecam");
```

open IndexedDB for storing keys and certificates

```
const [pvt, pub] = await generateSigningKey(keyChain, subjectName);
```

```
const cert = await requestCertificate({  
  profile: caProfile,  
  publicKey: pub,  
  privateKey: pvt,  
  validity: ValidityPeriod.MAX,  
  challenges: [new ClientNopChallenge()],  
});
```

generate non-extractable keys via Web Crypto API and store in IndexedDB

request a certificate from a remote certificate authority, using NDN CERT (NDN certificate management protocol)

```
await keyChain.insertCert(cert);
```

save the received certificate

# Web Crypto requires Secure Context

- Webpage must be delivered over HTTPS to use Web Crypto.
  - Required by Web Crypto spec.
  - Enforced in Chrome.
  - Not enforced in Firefox.
- Why bother with plain HTTP?
- "Coffee shop hotspots" are still popular in less developed countries.
  - The locals are sharing files and chatting over those hotspot networks.
  - No Internet, no DNS, cannot obtain trusted TLS certificates.
- NDNts security features will not work in this environment.

# Web Crypto has limited algorithms

- ✓ SHA-256
- ✓ ECDSA, ECDH
- ✓ RSA PKCS#1, RSA-OAEP
- ✓ AES-CBC, AES-GCM
- ✓ PBKDF2
- BLAKE2b, required in Pollere DCT
- EdDSA, required in Pollere DCT
- AES-CCM, an option of FLIC rev03
- ChaCha20-Poly1305, an option of ndn-ind

Despite being an option, if an existing application chooses an algorithm, NDNts needs to have the algorithm to be able to interoperate with that app.

# Alternatives to Web Crypto

- asmcrypto.js and other JavaScript crypto libraries
- Rust crypto compiled as WebAssembly module
- Drawbacks:
  - Code size concerns.
  - Keys are unprotected (vs. non-extractable keys in Web Crypto).
  - No effective way to cleanse memory.
- Drawbacks, when delivered over plain HTTP:
  - Code can be modified by MITM attacker, completely compromising security.
  - Lack of secure random number generator.
- So far, NDNts is limited to Web Crypto only.

# Naming a Browser

"Name is the secret sauce of NDN"

# Naming a browser for anonymous users

```
await generateSigningKey(keyChain, subjectName);
```

Where does this name come from?

- My current webapps use random names:
  1. Generate a random identity name during the first visit.
  2. Request a certificate and store it in the KeyChain.
  3. Reuse the same identity name during subsequent visits.
  4. Start over if the certificate expires or the KeyChain is deleted.
- This only works for anonymous users.



# Naming a browser with user authentication

- Username+password / "Email me a magic link".
  - Obtains a short-lived certificate from a server-controlled CA.
- OpenID / OAuth / WebAuthn, but do it over NDN.
  - Interacts with a downloadable or self-hosted "NDN authenticator" app, which contains a user-controlled CA.
- User experience must be streamlined.
  - Visitors do not care whether the webpage is using NDN.



# Start Coding with NDNts

- NDNts homepage: <https://yoursunny.com/p/NDNts/>
- Getting Started tutorials on yoursunny.com blog
- API documentation available in Visual Studio Code IDE
  
- NDN Play <https://play.ndn.today>
  - Web simulator for NDN, built with NDNts