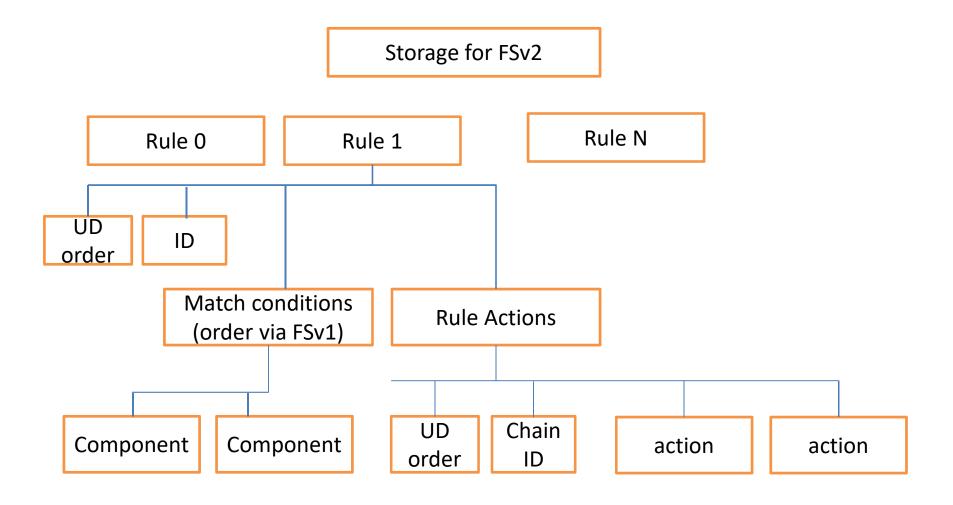
Flow Specification v2

draft-hares-idr-flowspec-v2
Hares and Eastlake

FSv2

- FSv2 requires 2 new SAFIs (IP, IPVPN) + 1 Open Capability (FSv2)
- FSv2 components = FSv1 components + new FSv2 components
- FSv2 actions ordered by number [redefine the FSv1 actions]
- Match rules + actions need to be ordered (FSv1 or FSv2)
- FSv2 orders rules by:
 - 1. User defined ordered (UD-Order)
 - 2. If UD-order, then order by FSv2 components
 - 3. If UD-order + FSv2 components same, then values
 - FSv1 in DB follows FSv2 (allows for easy deployment [Keyur])
- Actions chain is ordered in FSv2 by:
 - User defined action order
 - If action's UD-order is same, then by Action type
 - If UD-order + action type is the same, then by value (per action)

FS data base for FSv2 Node

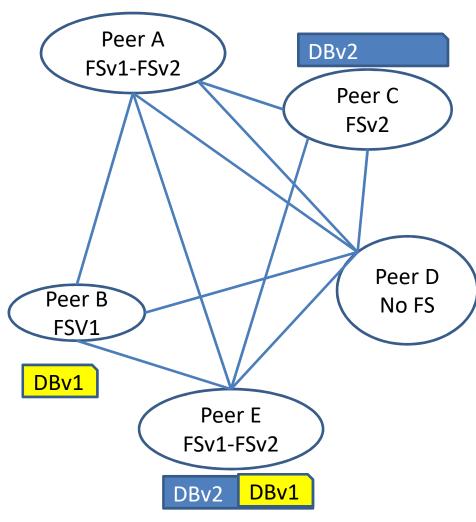


Basic principles of Filter DB

- Filter DB simple for FSv1 only or FSv2 only
 - Rule-zero 0/0 with permit all
 - Rule 1-N FS filters
- BGP peers with FSv1 + FSv2 need to
 - Rule-zero 0/0 with permit all
 - Rule 1 to N FSv2 filters
 - Rule N to end FSv1 filters

DBv2 DBv1

FSv2 + FSv1 SIN



- SIN Ships in Night NLRIs
 - No BGP importing of FSv1 into FSv2
- 5 BGP Peers in under administrative domain
 - Complete mesh of Peers (not all links shown)
 - Peer-A-B pass FSv1
 - Peer A-C pass FSv2
 - Peer A-D no FS
 - Peer A-E FSv1 and FSv2
- Peers
 - Establish by capabilities
 - Pass DBs

Action Chains with User-define Ordering

- Deterministic User defined Ordering (UDO)
 - Action zero (default) defined as "permit all"
 - User-defined Order value
 - Ordering within the same user-defined order:
 - Action type, then Action Value
 - Actions must define value comparison
 - What happens when Actions fail to complete

Issues

- Operational issues with NLRI associated action vs Denial of Service "Die-Die-Die Internet Worm"
- Action Chain Ordering Default and changes
- Some action chains will need conditional branch points

Action Chain Operation

- FSv2 Actions must plan for failure
 - Default stop upon failure
 - Other options:
 - 1. Continue on failure
 - 2. Do all or nothing
 - 3. Conditional continue

DDoS Response Requested

BGP

- Delivers NLRIs + Communities with good scaling properties
- does not have action-response function

NETCONF/RESTCONF

- Action/response built into monitoring capabilities
- Push/Pull with filtering have been worked out

Best scaling

- Use BGP to deliver NLRI
- Set YANG Model with monitoring action that sends information when filters are installed
- Filters already capable to tune response flow for massive bursts

Drafts Considerd

Components

- draft-li-flowspec-srv6-07.txt
- draft-ietf-idr-flowspec-l2vpn.txt
- RFC9015

New AFI/SAFI

draft-ietf-idr-flowspec-nv03.txt

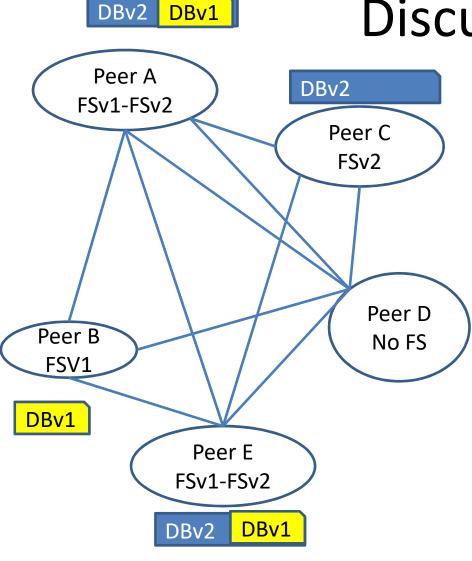
Actions

- draft-ietf-idr-flowspec-pathredirect
- draft-ietf-idr-flowspec-interface-set
- draft-ietf-idr-flowspec-ip-02.txt
- RFC9015 (SFC flow specification action)
- draft-ietf-idr-flowspec-l2vpn

- IDs in process
 - draft-dong-idr-flowspecscalable-prefix-steering-01
 - draft-ietf0-idr-srv6flowspec-path-redirect-06
 - draft-wang-idr-flowspecdip-origin-as-filter-04
 - draft-jiang-idr-ts-flowspecsrv6-policy-04
 - draft-xiong-idr-detnetflow-mapping-00

Issues to Discuss

- FSv2 Actions
 - What happens if an Action fails in a chain?
 - How are new actions deployed? What happens if failure?
- FSv2 NLRI filters
 - How should nodes handle unknown filter components?
 - How can we incrementally deploy new filter components
- FSv2 + FSv1 nodes
 - BGP FSv2 and FSv1 routes are Ship-in-Night
 - Filters for FSv2-FSv1 need deterministic order
- FS nodes (v1 or v2) versus "no FS" nodes
 - What Operational issues have we left out?
- Error handling
 - Another embedded NLRI error handling case
 - Look at Validation + Error handling section



Discussion Topology

- SIN Ships in Night NLRIs
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 - Pass DBs

DBv2 DBv1 Peer A DBv2 FSv1-FSv2 Peer C FSv2 RR FSv1-FSv2 Peer D Peer B No FS FSV₁ DBv1

Peer E

FSv1-FSv2

DBv2

DBv1

Discussion RR topology

- SIN Ships in Night NLRIs
- RR clients take different NLRIs
- 5 BGP Peers in under administrative domain
 - Complete mesh of Peers (not all links shown)
 - Peer-A-B pass FSv1
 - Peer A-C pass FSv2
 - Peer A-D no FS
 - Peer A-E FSv1 and FSv2
- Peers
 - Establish by capabilities
 - Pass DBs

Blank Slide for topology drawings

Questions or Thoughts

