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DPoP

OAuth 2.0 Demonstrating Proof-of-Possession at the Application Layer

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draft-ietf-oauth-dpop

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DPoP: what it is & what it isn't

• It is:

 Pragmatic application-level sender-constraining of access and refresh tokens by binding to a key pair (trust on first use style) controlled by the client

• It isn't:

- An HTTP signature scheme
- A client to AS authentication mechanism
- A perfect or infallible solution

DPoP Overview



- DPoP Proof JWT sent as an HTTP header
 - Demonstrates a reasonable level of proof-of-possession in the context of the request
 - Sent the same way with the same syntax and semantics for both
 - token requests to the AS
 - protected resource requests
 - AS uses the proof to bind tokens
 - RS uses the proof to verify bound tokens

	+		++	
Client	(A) 	Token Request> (DPoP Proof)	 Authorization	
			Server	
	<-(B)	DPoP-bound Access Token		
		(token_type=DPoP) ·	++	
	(C)	DPoP-bound Access Token>		
	ĺ	(DPoP Proof)	Resource	
	Í.		Server	
	<-(D)	Protected Resource	i i	
			++	
+				

DPoP Proof JWT sent in DPoP HTTP Header



DPoP: eyJ0eXAiOiJkcG9wK2p3dCIsImFsZyI6IkVTMjU2IiwiandrIjp7Imt0eSI6Ik VDIiwieCI6Imw4dEZyaHgtMzR0VjNoUklDUkRZOXpDa0RscEJoRjQyVVFVZldWQVdCR nMiLCJ5IjoiOVZFNGpmX09rX282NHpiVFRsY3VOSmFqSG10NnY5VERWclUwQ2R2R1JE QSIsImNydiI6IlAtMjU2In19.eyJqdGki0iItQndDM0VTYzZhY2MybFRjIiwiaHRtIj oiUE9TVCIsImh0dSI6Imh0dHBz0i8vc2VydmVyLmV4YW1wbGUuY29tL3Rva2VuIiwia WF0IjoxNTYyMjYyNjE2fQ.2-GxA6T8lP4vfrg8v-FdWP0A0zdrj8igiMLvqRMUvwnQg 4PtFLbdLXiOSsX0x7NVY-FNyJK70nfbV37xRZT3Lg



(code) Access Token Request



POST /token HTTP/1.1

Host: server.example.com

Content-Type: application/x-www-form-urlencoded;charset=UTF-8 DPoP: eyJ0eXAiOiJkcG9wK2p3dCIsImFsZyI6IkVTMjU2IiwiandrIjp7Imt0eSI6Ik VDIiwieCI6Imw4dEZyaHgtMzR0VjNoUklDUkRZOXpDa0RscEJoRjQyVVFVZldWQVdCR nMiLCJ5IjoiOVZFNGpmX09rX282NHpiVFRsY3VOSmFqSG10NnY5VERWclUwQ2R2R1JE QSIsImNydiI6IlAtMjU2In19.eyJqdGki0iItQndDM0VTYzZhY2MybFRjIiwiaHRtIj oiUE9TVCIsImh0dSI6Imh0dHBzOi8vc2VydmVyLmV4YW1wbGUuY29tL3Rva2VuIiwia WF0IjoxNTYyMjYyNjE2fQ.2-GxA6T81P4vfrg8v-FdWP0A0zdrj8igiMLvqRMUvwnQg 4PtFLbdLXiOSsX0x7NVY-FNyJK70nfbV37xRZT3Lg

grant_type=authorization_code &code=SplxlOBeZQQYbYS6WxSbIA &redirect_uri=https%3A%2F%2Fclient%2Eexample%2Ecom%2Fcb &code_verifier=bEaL42izcC-o-xBk0K2vuJ6U-y1p9r_wW2dFWIWgjzDPoP proof JWT in HTTP header

Access Token Response



HTTP/1.1 200 OK Content-Type: application/json Cache-Control: no-cache, no-store

Token type
"access_token":" Kz~8mXK1EalYznwH-LC-1fBAo.4Ljp~zsPE_NeO.gxU",
"token_type":"DPoP",
"expires_in":3600,
"refresh_token":"Q..Zkm29lexi8VnWg2zPW1x-tgGad0Ibc3s3EwM_Ni4-g"
}
Token type
indicates that
the access
token is
bound to the
DPoP public
key



DPoP proof JWT

in HTTP header

(refresh) Access Token Request

POST /token HTTP/1.1

Host: server.example.com

Content-Type: application/x-www-form-urlencoded;charset=UTF-8 DPoP: eyJ0eXAiOiJkcG9wK2p3dCIsImFsZyI6IkVTMjU2IiwiandrIjp7Imt0eSI6Ik VDIiwieCI6Imw4dEZyaHgtMzR0VjNoUklDUkRZOXpDa0RscEJoRjQyVVFVZldWQVdCR nMiLCJ5IjoiOVZFNGpmX09rX282NHpiVFRsY3VOSmFqSG10NnY5VERWclUwQ2R2R1JE QSIsImNydiI6IlAtMjU2In19.eyJqdGki0iItQndDM0VTYzZhY2MybFRjIiwiaHRtIj oiUE9TVCIsImh0dSI6Imh0dHBz0i8vc2VydmVyLmV4YW1wbGUuY29tL3Rva2VuIiwia WF0IjoxNTYyMjY1Mjk2fQ.pAqut2IRDm_De6PR93SYmGBPXpwrAk90e8cP2hjiaG5Qs GSuKDYW7_X620BxqhvYC8ynrrvZLTk41mSRroapUA

grant_type=refresh_token
&refresh_token=Q..Zkm29lexi8VnWg2zPW1x-tgGad0Ibc3s3EwM_Ni4-g



Authorization Server Metadata

- dpop_signing_alg_values_supported:
 - A JSON array containing a list of the JWS alg values supported by the authorization server for DPoP proof JWTs.

DPoP Bound Access Token



JWT & Introspection Response

```
... other claims / members ...
```

{

```
Confirmation claim carries
the SHA-256 JWK
Thumbprint of the DPoP
public key to which the
access token is bound
```

Protected Resource Request



proof

DPoP-bound

401 W/ WWW-Authenticate Challenge



Response To A Protected Resource Request Without A Token

HTTP/1.1 401 Unauthorized
WWW-Authenticate: DPoP realm="WallyWorld", algs="ES256 PS256"

Response To A Protected Resource Request With An Invalid Token

HTTP/1.1 401 Unauthorized WWW-Authenticate: DPoP realm="WallyWorld", error="invalid_token", error_description="Invalid DPoP key binding", algs="ES256"

Status Update

 Published changes since the last interim:





Bangkok's abandoned Ghost Tower is representative of the amount of publishing on the draft since the last meeting, which was one of a series of interims held in place of the meeting that would have been in Bangkok, if not for the global pandemic. 13

No new draft?!

Rifaat: Is any against staying the way the draft is? Brian: I will summarize the options and post to the list.

Confirmation Bias

Brian: reviewed slide

Justin: there are lots of other similar issues where the client may not perform all of is checks. Daniel: valid point – but by making specification very explicit on what to check and the proper order an implementation should be ablet to avoid these issues Brian: I will take this issue to the list and provide the choices.

Does the World need a new OAuth client to AS Authentication method?

» me .. Vladim., Filip 30

me .. Michael, Denis 8

Did you mean: "depop follow up"

me .. toshio9.ito 5

>

Brian: reviewed slide. Rifaat: out of time. Please take all three of these issues to the list. Brian: will take to list.

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?

Consensus

has been

somewhat

elusive



Freshness & Signature Coverage (for lack of a better name)

- Issue:
 - Malicious XSS code executed in the context of the browserbased client can create DPoP proofs with timestamp values in the future and exfiltrate them (along with tokens)
 - These stolen artifacts can later be used together to access protected resources or acquire new access tokens (independent of the client application)
 - Future DPoP proofs could be created for tokens not yet issued
- Current Situation:
 - `iat` doesn't prevent pre-computation by an adversary who can use the private key but not steal it (e.g., via XSS)
 - No server contribution to the DPoP proof
 - Token not covered by the DPoP proof
 - Not having a challenge/response (for the proof) was an intentional design choice aimed at simplicity and less overhead



- Some options/ideas .
 - It's sufficiently okay as is
 - discussed in draft with key rotation recommended as means to reduce impact
 - Attack vector allows for direct use anyway (reductio ad XSS nihilism)
 - Incorporate (a hash of) the access token into the DPoP proof (and maybe authorization code, refresh token, and other grants too)
 - Allow server to provide (maybe via challenge) some nonce like contribution to the proof
 - Feels awkward within the current design (including AS vs RS differences)
 - A challenge per call seems untenable (need to amortize but then how does that work?)
 - Others...

Proposed Path Forward

Let XSS Nihilism Prevail

- "But if XSS is game over, let's not bother with trying to patch one particular scenario with a hash."
- No protocol changes
- Some editorial changes in the form of yet-to-be-published considerations

∨ 48 mmmmm main.md [[®]]					
t.		00 -812,6 +812,43 00 Note: To accommodate for clock offsets, the server MAY accept DPoP			
812	812	proofs that carry an `iat` time in the reasonably near future (e.g., a few			
813	813	seconds in the future).			
814	814				
	815	+ ## Untrusted Code in the Client Context			
	816	+			
	817	+ If an adversary is able to run code in the client's execution context,			
	818	+ the security of DPoP is no longer guaranteed. Common issues in web			
	819	+ applications leading to the execution of untrusted code are cross-site			
	820	+ scripting and remote code inclusion attacks.			
	822	+ If the private key used for NDoD is stored in such a way that it			
	823	+ cannot be exported, e.g., in a hardware or software security module.			
	824	+ the adversary cannot exfiltrate the key and use it to create arbitrary			
	825	+ DPoP proofs. The adversary can, however, create new DPoP proofs as			
	826	+ long as the client is online, and use these proofs (together with the			
	827	+ respective tokens) either on the victim's device or on a device under			
	828	+ the attacker's control to send arbitrary requests that will be			
	829	+ accepted by servers.			
	830	+			
	831	+ To send requests even when the client is offline, an adversary can try			
	832	+ to pre-compute DPoP proofs using timestamps in the future and			
	833	+ exfiltrate these together with the access or refresh token.			
	834	+			
	835	+ An adversary might further try to associate tokens issued from the			
	836	+ token endpoint with a key pair under the adversary's control. One way			
	837	+ to achieve this is to modify existing code, e.g., by replacing			
	830	+ cryptographic Aris. Another Way is to taunch a new authorization grant + between the client and the authorization server in an iframe. This			
	840	+ grant peeds to be "cilent", i.e., not require interaction with the			
	841	+ user. With code running in the client's origin, the adversary has			
	842	+ access to the resulting authorization code and can use it to associate			
	843	+ their own DPoP keys with the tokens returned from the token endpoint.			
	844	+ The adversary is then able to use the resulting tokens on their own			
	845	+ device even if the client is offline.			
	846	+			
	847	+ Therefore, protecting clients against the execution of untrusted code			
	848	+ is extremely important even if DPoP is used. Besides secure coding			
	849	+ practices, Content Security Policy [@W3C.CSP] can be used as a second			
	850	+ layer of defense against cross-site scripting.			
	851	+			

howing 1 changed file with 49 additions and 0 deletion

Confirmation Bias



• Issue:

- It's been suggested that, for resource access, having the JWK in the header of the DPoP proof JWT makes it too easy to just use that key to validate the signature and miss checking the binding to the AT's cnf/jkt hash
- Compared to "alg": "none" (which is the worst hyperbole in the history of time)
- But not entirely wrong...
- Current Situation:
 - Full JWK in proof
 - JWK hash in AT's confirmation
 - Foot gun?
 - Only one person really advocating
- Options:
 - It's fine as is (AS/RS symmetry is nice, similar to MTLS/TB, & kinda fundamental)
 - Put the full JWK in the AT's confirmation and omit it from the proof for resource access (less error prone & no hash function needed for confirmation)



A Decent Proposal



- Remove the foot gun
 - full JWK in the access token confirmation and omit it from the proof on resource access



Gratuitous closing slide featuring the city where will meet together next *

 "IETF 111 San Francisco ... seems highly unlikely that an in-person meeting can go ahead" - IETF
 Executive Director



Chilly PASING AS DA WHALL

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IETF 111 San Francisco >

IETF 111 starts Saturday 24 July and runs through Friday afternoon, 30 July.

San Francisco