Proxy Operations for CoAP Group Communication

draft-tiloca-core-groupcomm-proxy-06

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CoRE WG interim meeting, May 25th, 2022

Recap

> CoAP supports group communication, e.g., over IP multicast

- Section 3.5 of *draft-ietf-core-groupcomm-bis* discusses issues when using a proxy
- The proxy forwards a request to the group of servers, e.g., over IP multicast
- Handling responses and relaying them back to the client is not trivial

> Contribution – Definition of proxy operations for CoAP group communication

- Addressed all issues in *draft-ietf-core-groupcomm-bis*
- Signaling protocol between client and proxy, with two new CoAP options
- Individual responses from the CoAP servers relayed back to the client
- Support for forward-proxies, reverse-proxies, chain of proxies and HTTP-CoAP proxies

> Proxy is explicitly configured to support group communication

- Clients are allowed-listed on the proxy, and identified by the proxy

Message forwarding

- In the <u>unicast</u> request addressed to the proxy, the client indicates:
 - To be interested / capable of handling multiple responses
 - For how long the proxy should collect and forward responses
 - with the new CoAP option Multicast-Timeout, removed by the proxy
- > In each response to the group request, the proxy includes the server address
 - In the new CoAP option Response-Forwarding
 - The client can distinguish responses and different servers
 - The client can later contact an individual server (directly, or again via the proxy)
- > Group OSCORE can be used for end-to-end security between client and servers
- > Security between Client and Proxy, especially to identify the Client
 - (D)TLS or OSCORE (see *draft-tiloca-core-oscore-capable-proxies*)

Group Request Unicast Responses Unicast Responses Unicast Responses Unicast Responses Unicast Responses

Updates since version -05 (1/3)

- > Last presentation, of version -05, at the CoRE interim on 2021-10-27
- > Version -06 submitted before IETF 113 (but not presented yet)

> "Multicast-Timeout" Option

- Renamed from "Multicast-Signaling", as suggested by Carsten
- Max length of uint reduced to 4 bytes, as suggested by Christian

> "Response-Forwarding" Option

- Updated semantics on "srv_port" port number null or absent (swapped)
- null \rightarrow same port as destination port number of the group request
- absent \rightarrow default port number for transport protocol used in the group request ~ 5683

Updates since version -05 (2/3)

> Improved processing on a reverse-proxy (Section 6.2)

- Proxy may rely on a default timeout for accepting responses
- Client may omit the "Multicast-Timeout" Option to use the default timeout
- Clients need to be aware of this configuration, which is expected if they are registered and allow-listed at the proxy

> <u>Placeholder notes</u> on response revalidation

- Between proxy and servers, when Group OSCORE is used end-to-end
- Revalidation might be enabled through an outer ETag for the proxy, but ...
- ... cacheable OSCORE had to be used in the first place
 - <u>https://datatracker.ietf.org/doc/draft-amsuess-core-cachable-oscore/</u>
- Then use of outer ETag can be defined in draft-amsuess-core-cachable-oscore

Updates since version -05 (3/3)

> Added one more example with a reverse proxy (Appendix A.1)

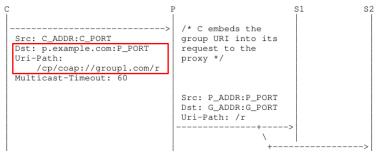
- Only 1 address required at the proxy, rather than
 - > 1 address per group
 - > 1 address per server in the group
- Request target expressed in URI-path (RFC8075)
- Scalable with number of groups and group size

> HTTP-CoAP proxies

- Added processing for HTTP-CoAP reverse-proxy (Section 9.10)
- <u>Placeholder TODO notes</u> on using streamed delivery of responses using the Transfer-Coding "Chunked" (RFC 7230), as suggested by Christian (Section 9.9)
 - > Yes, it's doable! To be turned into full text together with an example

> Clarifications and editorial improvements

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Features at a glance (v -06)

- > All the issues highlighted in Section 3.5 *core-groupcomm-bis* are addressed
- > Signaling protocol for message forwarding through the proxy
 - "Multicast-Timeout" Option included by the client in the request to the proxy
 - "Response-Forwarding" Option included by the proxy in the relayed responses
- > Caching of responses at the proxy
 - Plus response validation between the proxy and the servers in the group
 - Plus response validation between the client and the proxy, with a new CoAP Option "Group-ETag"
 - Note: *core-groupcomm-bis* defines caching at the client and validation between client and servers

> Support for both forward-proxies and reverse-proxies

- CoAP-CoAP proxies, with examples
- HTTP-CoAP proxies, with examples
- In a chain of proxies

Relation to other documents

> Case in point in *draft-bormann-core-responses*

- Multiple (non-traditional) responses to a same request, coming from members of a CoAP group
- Use of the "Multicast-Timeout" Option to provide the proxy with a time indication of interest
- > Use case in *draft-tiloca-core-oscore-capable-proxies*
 - In scenarios when:
 - > OSCORE is used between client and proxy, also but not only for client authentication; and/or
 - \rightarrow Group OSCORE is used end-to-end between client and servers \rightarrow OSCORE-in-OSCORE

> Referred concrete approach to address issues from *draft-ietf-core-groupcomm-bis*

- In draft-core-groupcomm-bis, issues when using proxies are highlighted but not addressed
- Agreed that concrete approaches are to be defined in separate documents
- From Carsten's WGLC review [1] of *draft-core-groupcomm-bis*:

"In several places, the document relies heavily on draft-tiloca-core-groupcomm-proxy supplying solutions for what it itself needs to leave open. I believe we should at least have accepted that as a WG document before we pass on draft-ietf-core-groupcomm-bis to the IESG."

[1] <u>https://mailarchive.ietf.org/arch/msg/core/PtqtDE_3PWR-n-o_z9h0HxW2vDI/</u>

Summary

> Main latest additions

- Revised name and semantics of the new CoAP Options
- Reverse-proxies can rely on a default timeout for relaying responses
- New example with reverse-proxy needing only one address and using RFC 8075 style proxy request

> Planned next steps

- Align with terminology and concepts from *draft-bormann-core-responses*
- Use **CRIs** (*draft-ietf-core-href*) for server addressing information in the "Response-Forwarding" Option
- "Cancellation": Allow clients to stop the proxy relaying responses early, i.e., before timeout expiration
- HTTP-CoAP proxies
 - > Define and add examples on relaying responses as a stream, with Transfer-Encoding "Chunked"
 - > Add security considerations revising those from RFC 8075, for the groupcomm case

> V -06 has all the main functionalities stable, and a clear relation with other documents

> Working Group Adoption ?

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Thank you!

Comments/questions?

https://gitlab.com/crimson84/draft-tiloca-core-groupcomm-proxy

Backup

Example with forward-proxy (1/2)

C	Р	S1	S2
Src: C_ADDR:C_PORT Dst: P_ADDR:P_PORT Proxi-URI { coap://G_ADDR:G_PORT/r } Multicast-Timeout: 60	>		
	Src: P_ADDR:P_PORT Dst: G_ADDR:G_PORT Uri-Path: /r 		->
	<pre>/* t = 0 : P starts accepting responses for this request */</pre>		

Example with forward-proxy (2/2)

< Src: P_ADDR:P_PORT Dst: C_ADDR:C_PORT Response-Forwarding { [1, /*CoAP over UDP*/ #6.260(bstr(S1_ADDR)), null /* G_PORT */] }		S1 	S2
< Src: P_ADDR:P_PORT Dst: C_ADDR:C_PORT Response-Forwarding { [1, /*CoAP over UDP*/ #6.260(bstr(S2_ADDR)), S2_PORT] /* At t = 60, responses for	P stops accepting this request */		

Example #1 with reverse-proxy (1/3)

- → C \rightarrow P: CoAP over TCP
- p.example.com resolves to the address of P
- group1.com resolves to the multicast address of the group
- The proxy hides the group as a whole and the individual servers

H		21 27	4
Src: C_ADDR:C_PORT Dst: p.example.com:P_PORT Jri-Path: /cp/coap://group1.com/r Multicast-Timeout: 60	/* C embeds the group URI into its request to the proxy */		
	Src: P_ADDR:P_PORT Dst: G_ADDR:G_PORT Uri-Path: /r > \ +	>	
	/* t = 0 : P starts accepting responses for this request */		

Example #1 with reverse-proxy (2/3)

- → C \rightarrow P: CoAP over TCP
- p.example.com resolves to the address of P
- group1.com resolves to the multicast address of the group
- The proxy hides the group as a whole and the individual servers
- Dx_ADDR:Dx_PORT is mapped to address and port of server Sx

	Р	S1 S2	2
	<pre>< Src: S1_ADDR:S1_PORT Dst: P_ADDR:P_PORT</pre>		
< Src: p.example.com:P_PORT Dst: C_ADDR:C_PORT Response-Forwarding { [3, /*CoAP over TCP*/ #6.260(bstr(S1_ADDR)), S1_PORT] }			
		_ADDR:S2_PORT ADDR:P_PORT	
<pre>< Src: p.example.com:P_PORT Dst: C_ADDR:C_PORT Response-Forwarding { [3, /*coAP over TCP*/ #6.260(bstr(S2_ADDR)), S2_PORT] }</pre>			
	॑ stops accepting this request */		

Example #1 with reverse-proxy (3/3)

- > $C \rightarrow P$: CoAP over TCP
- p.example.com resolves to the address of P
- group1.com resolves to the multicast address of the group
- The proxy hides the group as a whole and the individual servers
- Dx_ADDR:Dx_PORT is mapped to address and port of server Sx

(C F		51 5
	Src: C_ADDR:C_PORT Dst: p.example.com:P_PORT Uri-Path: /cp/coap:// [S1_ADDR]:S1_PORT/r2	/* Request intended only to S1, via proxy P */	
		Src: P_ADDR:P_PORT Dst: SI_ADDR:S1_PORT Uri-Path: /r2	
		< Src: S1_ADDR:S1_PORT Dst: P_ADDR:P_PORT	
	<		

Example #2 with reverse-proxy (1/3)

> $C \rightarrow P$: CoAP over TCP

> group1.com resolves to the address of P

 The proxy hides the group as a whole and the individual servers

(>	∕*Cis not aware	\$1 \$	k
	Src: C_ADDR:C_PORT Dst: group1.com:P_PORT Uri-Path: /r	that P is in fact a reverse-proxy */		
	<pre>< Src: group1.com:P_PORT Dst: C_ADDR:C_PORT 4.00 Bad Request</pre>			
	Multicast-Timeout: (empty) Payload: "Please use Multicast-Timeout"			
	Src: C_ADDR:C_PORT Dst: group1.com:P_PORT Multicast-Timeout: 60 Uri-Path: /r			
		Src: P_ADDR:P_PORT Dst: G_ADDR:G_PORT Uri-Path: /r > \ +>	>	
		/* t = 0 : P starts accepting responses for this request */		

Example #2 with reverse-proxy (2/3)

→ C \rightarrow P: CoAP over TCP

 group1.com resolves to the address of P

 The proxy hides the group as a whole and the individual servers

Dx_ADDR:Dx_PORT is mapped to address and port of server Sx

c	<pre></pre>	51 S2
< Src: group1.com:P_PORT Dst: C_ADDR:C_PORT Response-Forwarding { [3, /*CoAP over TCP*/ #6.260(bstr(D1_ADDR)), D1_PORT] }		
		ADDR:S2_PORT ADDR:P_PORT
<pre>< Src: group1.com:P_PORT Dst: C_ADDR:C_PORT Response-Forwarding { [3, /*CoAP over TCP*/ #6.260(bstr(D2_ADDR)), D2_PORT] }</pre>		
/* At t = 60, responses for	 P stops accepting this request */ 	

Example #2 with reverse-proxy (3/3)

→ C \rightarrow P: CoAP over TCP

- group1.com resolves to the address of P
- The proxy hides the group as a whole and the individual servers

Dx_ADDR:Dx_PORT is mapped to address and port of server Sx

С	P	S1	S
 	. /* time passes */		
Src: C_ADDR:C_PORT Dst: DI_ADDR:D1_PORT Uri-Path: /r	/* Request intended only to S1 for same resource /r */		
	Src: P_ADDR:P_PORT Dst: SI_ADDR:S1_PORT Uri-Path: /r	>	
	< Src: S1_ADDR:S1_PORT Dst: P_ADDR:P_PORT	-	
<pre>< Src: D1_ADDR:D1_PORT Dst: C_ADDR:C_PORT</pre>			

Example with HTTP-CoAP proxy

POST https://proxy.url/hc/?target_uri=coap://G_ADDR:G_PORT/ HTTP/1.1 Content-Length: <REQUEST_TOTAL_CONTENT_LENGTH> Content-Type: text/plain Multicast-Timeout: 60

HTTP/1.1 200 OK Content-Length: <BATCH_RESPONSE_TOTAL_CONTENT_LENGTH> Content-Type: multipart/mixed; boundary=batch_foo_bar

--batch_foo_bar Content-Type: application/http

HTTP/1.1 200 OK Content-Type: text/plain Content-Length: <INDIVIDUAL_RESPONSE_1_CONTENT_LENGTH> Response-Forwarding: coap://S1_ADDR:G_PORT

Body: Done! --batch_foo_bar Content-Type: application/http

HTTP/1.1 200 OK Content-Type: text/plain Content-Length: <INDIVIDUAL_RESPONSE_2_CONTENT_LENGTH> Response-Forwarding: coap://S2_ADDR:S2_PORT

Body: More than done! --batch_foo_bar-- $C \rightarrow P$: HTTP unicast group request

- P converts it to a CoAP group request
- Forwarded to coap://G_ADDR:G_PORT
- > P accepts responses for 60 s
- > S1 \rightarrow P : CoAP response
 - Converted to HTTP and stored
- > S2 \rightarrow P : CoAP response
 - Converted to HTTP and stored

... ... TIMEOUT!

> P prepares one HTTP "batch" response

 Include the different individual responses, one for each replying server

→ P \rightarrow C : HTTP "batch" response

 C extracts the individual HTTP responses from the "batch" response