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LPWAN Static Context Header Compression (SCHC) Architecture
draft-ietf-lpwan-architecture-02

Abstract

This document defines the LPWAN SCHC architecture.

Status of This Memo

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1. Introduction

The IETF LPWAN WG defined the necessary operations to enable IPv6 over selected Low-Power Wide Area Networking (LPWAN) radio technologies. [rfc8376] presents an overview of those technologies.

The Static Context Header Compression (SCHC) [rfc8724] technology is the core product of the IETF LPWAN working group. [rfc8724] defines a generic framework for header compression and fragmentation, based on a static context that is pre-installed on the SCHC endpoints.

This document details the constitutive elements of a SCHC-based solution, and how the solution can be deployed. It provides a general architecture for a SCHC deployment, positioning the required specifications, describing the possible deployment types, and indicating models whereby the rules can be distributed and installed to enable reliable and scalable operations.

2. LPWAN Technologies and Profiles

Because LPWAN technologies [rfc8376] have strict yet distinct constraints, e.g., in terms of maximum frame size, throughput, and/or directionality, a SCHC instance must be profiled to adapt to the specific necessities of the technology to which it is applied.

Appendix D. "SCHC Parameters" of [rfc8724] lists the information that an LPWAN technology-specific document must provide to profile SCHC for that technology.

As an example, [rfc9011] provides the SCHC profile for LoRaWAN networks.

3. The Static Context Header Compression

SCHC [rfc8724] specifies an extreme compression capability based on a state that must match on the compressor and decompressor side. This state comprises a set of Compression/Decompression (C/D) rules.

The SCHC Parser analyzes incoming packets and creates a list of fields that it matches against the compression rules. The rule that matches best is used to compress the packet, and the rule identifier (RuleID) is transmitted together with the compression residue to the decompressor. Based on the RuleID and the residue, the decompressor can rebuild the original packet and forward it in its uncompressed form over the Internet.

[rfc8724] also provides a Fragmentation/Reassembly (F/R) capability to cope with the maximum and/or variable frame size of a Link, which is extremely constrained in the case of an LPWAN network.

If a SCHC-compressed packet is too large to be sent in a single Link-Layer PDU, the SCHC fragmentation can be applied on the compressed packet. The process of SCHC fragmentation is similar to that of compression; the fragmentation rules that are programmed for this Device are checked to find the most appropriate one, regarding the SCHC packet size, the link error rate, and the reliability level required by the application.

The ruleID allows to determine if it is a compression or fragmentation rule.

4. SCHC Applicability

4.1. LPWAN Overview

4.2. Compressing Serial Streams

[rfc8724] was defined to compress IPv6 [rfc8200] and UDP; but SCHC really is a generic compression and fragmentation technology. As such, SCHC is agnostic to which protocol it compresses and at which layer it is operated. The C/D peers may be hosted by different entities for different layers, and the F/R operation may also be performed between different parties, or different sub-layers in the same stack, and/or managed by different organizations.

If a protocol or a layer requires additional capabilities, it is always possible to document more specifically how to use SCHC in that context, or to specify additional behaviours. For instance, [rfc8824] extends the compression to CoAP [RFC7252] and OSCORE [RFC8613].

4.3. Example: Goose and DLMS

5. SCHC Architecture

5.1. SCHC Endpoints

Section 3 of [rfc8724] depicts a typical network architecture for an LPWAN network, simplified from that shown in [rfc8376] and reproduced in Figure 1.

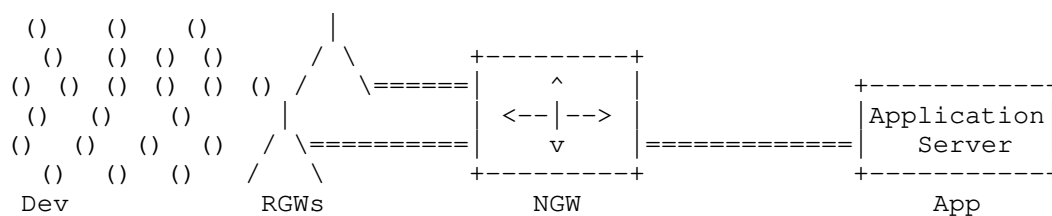


Figure 1: Typical LPWAN Network Architecture

Typically, an LPWAN network topology is star-oriented, which means that all packets between the same source-destination pair follow the same path from/to a central point. In that model, highly constrained Devices (Dev) exchange information with LPWAN Application Servers (App) through a central Network Gateway (NGW), which can be powered and is typically a lot less constrained than the Devices. Because Devices embed built-in applications, the traffic flows to be compressed are known in advance and the location of the C/D and F/R functions (e.g., at the Dev and NGW), and the associated rules, can be pre provisioned in the system before use.

The SCHC operation requires a shared sense of which SCHC Device is Uplink (Dev to App) and which is Downlink (App to Dev), see [rfc8376]. In a star deployment, the hub is always considered Uplink and the spokes are Downlink. The expectation is that the hub and spoke derive knowledge of their role from the network configuration and SCHC does not need to signal which is hub thus Uplink vs. which is spoke thus Downlink. In other words, the link direction is determined from extrinsic properties, and is not advertised in the protocol.

Nevertheless, SCHC is very generic and its applicability is not limited to star-oriented deployments and/or to use cases where applications are very static and the state provisioned in advance. In particular, a peer-to-peer (P2P) SCHC Instance (see Section 5.2) may be set up between peers of equivalent capabilities, and the link direction cannot be inferred, either from the network topology nor from the device capability.

In that case, by convention, the device that initiates the connection that sustains the SCHC Instance is considered as being Downlink, IOW it plays the role of the Dev in [rfc8724].

This convention can be reversed, e.g., by configuration, but for proper SCHC operation, it is required that the method used ensures that both ends are aware of their role, and then again this determination is based on extrinsic properties.

5.2. SCHC Instances

[rfc8724] defines a protocol operation between a pair of peers. A session called a SCHC Instance is established and SCHC maintains a state and timers associated to that Instance.

When the SCHC Device is a highly constrained unit, there is typically only one Instance for that Device, and all the traffic from and to the device is exchanged with the same Network Gateway. All the traffic can thus be implicitly associated with the single Instance

that the device supports, and the Device does not need to manipulate the concept. For that reason, SCHC avoids to signal explicitly the Instance identification in its data packets.

The Network Gateway, on the other hand, maintains multiple Instances, one per SCHC Device. The Instance is derived from the lower layer, typically the source of an incoming SCHC packet. The Instance is used in particular to select from the rule database the set of rules that apply to the SCHC Device, and the current state of their exchange, e.g., timers and previous fragments.

This architecture generalizes the model to any kind of peers. In the case of more capable devices, a SCHC Device may maintain more than one Instance with the same peer, or a set of different peers. Since SCHC does not signal the Instance in its packets, the information must be derived from a lower layer point to point information. For instance, the SCHC session can be associated one-to-one with a tunnel, a TLS session, or a TCP or a PPP connection.

For instance, [I-D.thubert-intarea-schc-over-ppp] describes a type of deployment where the C/D and/or F/R operations are performed between peers of equal capabilities over a PPP [rfc2516] connection. SCHC over PPP illustrates that with SCHC, the protocols that are compressed can be discovered dynamically and the rules can be fetched on-demand by both parties from the same Uniform Resource Name (URN) [rfc8141], ensuring that the peers use the exact same set of rules.

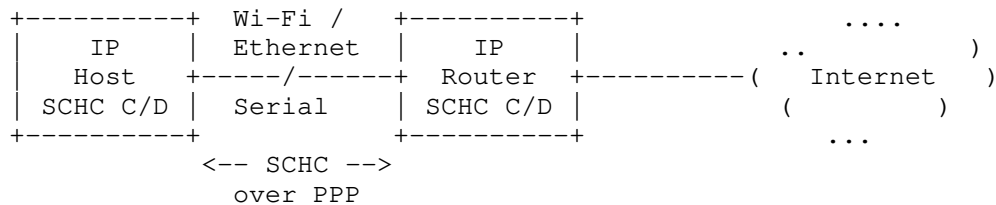


Figure 2: PPP-based SCHC Deployment

In that case, the SCHC Instance is derived from the PPP connection. This means that there can be only one Instance per PPP connection, and that all the flow and only the flow of that Instance is exchanged within the PPP connection.

5.3. Layering with SCHC Instances

[rfc8724] states that a SCHC instance needs the rules to process C/D and F/R before the session starts, and that rules cannot be modified during the session.

As represented figure Figure 3, the compression of the IP and UDP headers may be operated by a network SCHC instance whereas the end-to-end compression of the application payload happens between the Device and the application. The compression of the application payload may be split in two instances to deal with the encrypted portion of the application PDU. Fragmentation applies before LPWAN transportation layer.

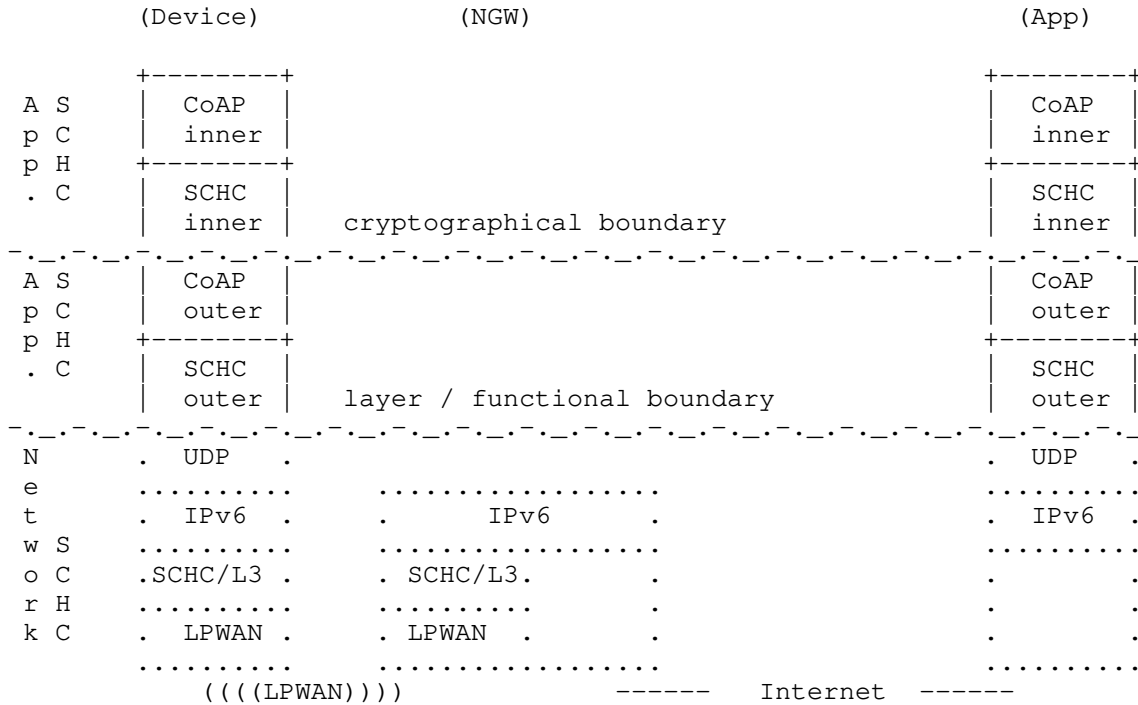


Figure 3: Different SCHC instances in a global system

This document defines a generic architecture for SCHC that can be used at any of these levels. The goal of the architectural document is to orchestrate the different protocols and data model defined by the LPWAN working group to design an operational and interoperable framework for allowing IP application over constrained networks.

6. SCHC Data Model

A SCHC instance, summarized in the Figure 4, implies C/D and/or F/R present in both end and that both ends are provisioned with the same set of rules.



Figure 4: Summarized SCHC elements

A common rule representation that expresses the SCHC rules in an interoperable fashion is needed yo be able to provision end-points from different vendors To that effect, [I-D.ietf-lpwan-schc-yang-data-model] defines a rule representation using the YANG [rfc7950] formalism.

[I-D.ietf-lpwan-schc-yang-data-model] defines an YANG data model to represent the rules. This enables the use of several protocols for rule management, such as NETCONF[RFC6241], RESTCONF[RFC8040], and CORECONF[I-D.ietf-core-comi]. NETCONF uses SSH, RESTCONF uses HTTPS, and CORECONF uses CoAP(s) as their respective transport layer protocols. The data is represented in XML under NETCONF, in JSON[RFC8259] under RESTCONF and in CBOR[RFC8949] under CORECONF.

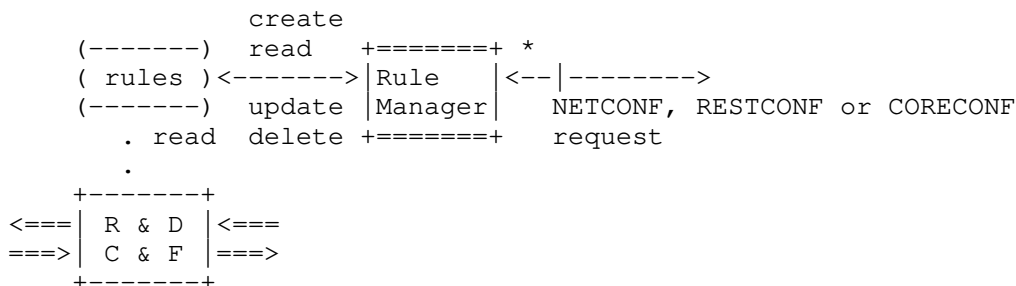


Figure 5: Summerrized SCHC elements

The Rule Manager (RM) is in charge of handling data derived from the YANG Data Model and apply changes to the rules database Figure 5.

The RM is an Application using the Internet to exchange information, therefore:

- * for the network-level SCHC, the communication does not require routing. Each of the end-points having an RM and both RMs can be viewed on the same link, therefore wellknown Link Local addresses

can be used to identify the Device and the core RM. L2 security MAY be deemed as sufficient, if it provides the necessary level of protection.

- * for application-level SCHC, routing is involved and global IP addresses SHOULD be used. End-to-end encryption is RECOMMENDED.

Management messages can also be carried in the negotiation protocol as proposed in [I-D.thubert-intarea-schc-over-ppp]. The RM traffic may be itself compressed by SCHC: if CORECONF protocol is used, [rfc8824] can be applied.

7. SCHC Device Lifecycle

In the context of LPWANs, the expectation is that SCHC rules are associated with a physical device that is deployed in a network. This section describes the actions taken to enable an automatic commissioning of the device in the network. SCHC

7.1. Device Development

The expectation for the development cycle is that message formats are documented as a data model that is used to generate rules. Several models are possible:

1. In the application model, an interface definition language and binary communication protocol such as Apache Thrift is used, and the serialization code includes the SCHC operation. This model imposes that both ends are compiled with the generated structures and linked with generated code that represents the rule operation.
2. In the device model, the rules are generated separately. Only the device-side code is linked with generated code. The Rules are published separately to be used by a generic SCHC engine that operates in a middle box such as a SCHC gateway.
3. In the protocol model, both endpoint generate a packet format that is imposed by a protocol. In that case, the protocol itself is the source to generate the Rules. Both ends of the SCHC compression are operated in middle boxes, and special attention must be taken to ensure that they operate on the compatible Rule sets, basically the same major version of the same Rule Set.

Depending on the deployment, the tools that generate the Rules should provide knobs to optimize the Rule set, e.g., more rules vs. larger residue.

7.2. Rules Publication

In the device model and in the protocol model, at least one of the endpoints must obtain the rule set dynamically. The expectation is that the Rule Sets are published to a reachable repository and versioned (minor, major). Each rule set should have its own Uniform Resource Names (URN) [RFC8141] and a version.

The Rule Set should be authenticated to ensure that it is genuine, or obtained from a trusted app store. A corrupted Rule Set may be used for multiple forms of attacks, more in Section 8.

7.3. SCHC Device Deployment

The device and the network should mutually authenticate themselves. The autonomic approach [RFC8993] provides a model to achieve this at scale with zero touch, in networks where enough bandwidth and compute are available. In highly constrained networks, one touch is usually necessary to program keys in the devices.

The initial handshake between the SCHC endpoints should comprise a capability exchange whereby URN and the version of the rule set are obtained or compared. SCHC may not be used if both ends can not agree on an URN and a major version. Manufacturer Usage Descriptions (MUD) [RFC8520] may be used for that purpose in the device model.

Upon the handshake, both ends can agree on a rule set, their role when the rules are asymmetrical, and fetch the rule set if necessary. Optionally, a node that fetched a rule set may inform the other end that it is ready for transmission.

7.4. SCHC Device Maintenance

URN update without device update (bug fix) FUOTA => new URN => reprovisioning

7.5. SCHC Device Decommissioning

Signal from device/vendor/network admin

8. Security Considerations

SCHC is sensitive to the rules that could be abused to form arbitrary long messages or as a form of attack against the C/D and/or F/R functions, say to generate a buffer overflow and either modify the Device or crash it. It is thus critical to ensure that the rules are distributed in a fashion that is protected against tempering, e.g., encrypted and signed.

9. IANA Consideration

This document has no request to IANA

10. Acknowledgements

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Data Model for Static Context Header Compression (SCHC)
draft-ietf-lpwan-schc-yang-data-model-21

Abstract

This document describes a YANG data model for the SCHC (Static Context Header Compression) compression and fragmentation rules.

This document formalizes the description of the rules for better interoperability between SCHC instances either to exchange a set of rules or to modify some rules parameters.

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1. Introduction

SCHC is a compression and fragmentation mechanism for constrained networks defined in [RFC8724]. It is based on a static context shared by two entities at the boundary of the constrained network. [RFC8724] provides an informal representation of the rules used either for compression/decompression (or C/D) or fragmentation/reassembly (or F/R). The goal of this document is to formalize the description of the rules to offer:

- * the same definition on both ends, even if the internal representation is different;
- * an update of the other end to set up some specific values (e.g. IPv6 prefix, destination address,...).

[I-D.ietf-lpwan-architecture] illustrates the exchange of rules using the YANG data model.

This document defines a YANG module [RFC7950] to represent both compression and fragmentation rules, which leads to common representation for values for all the rules elements.

2. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

3. Terminology

This section defines the terminology and acronyms used in this document. It extends the terminology of [RFC8376].

- * App: LPWAN Application, as defined by [RFC8376]. An application sending/receiving packets to/from the Dev.
- * Bi: Bidirectional. Characterizes a Field Descriptor that applies to headers of packets traveling in either direction (Up and Dw, see this glossary).

- * CDA: Compression/Decompression Action. Describes the pair of actions that are performed at the compressor to compress a header field and at the decompressor to recover the original value of the header field.
- * Context: A set of Rules used to compress/decompress headers.
- * Dev: Device, as defined by [RFC8376].
- * DevIID: Device Interface Identifier. The IID that identifies the Dev interface.
- * DI: Direction Indicator. This field tells which direction of packet travel (Up, Dw or Bi) a Field Description applies to. This allows for asymmetric processing, using the same Rule.
- * Dw: Downlink direction for compression/decompression, from SCHC C/D in the network to SCHC C/D in the Dev.
- * FID: Field Identifier. This identifies the protocol and field a Field Description applies to.
- * FL: Field Length is the length of the original packet header field. It is expressed as a number of bits for header fields of fixed lengths or as a type (e.g., variable, token length, ...) for field lengths that are unknown at the time of Rule creation. The length of a header field is defined in the corresponding protocol specification (such as IPv6 or UDP).
- * FP: when a Field is expected to appear multiple times in a header, Field Position specifies the occurrence this Field Description applies to (for example, first uri-path option, second uri-path, etc. in a CoAP header), counting from 1. The value 0 is special and means "don't care", see [RFC8724] Section 7.2.
- * IID: Interface Identifier. See the IPv6 addressing architecture [RFC7136].
- * L2 Word: this is the minimum subdivision of payload data that the L2 will carry. In most L2 technologies, the L2 Word is an octet. In bit-oriented radio technologies, the L2 Word might be a single bit. The L2 Word size is assumed to be constant over time for each device.
- * MO: Matching Operator. An operator used to match a value contained in a header field with a value contained in a Rule.

- * Rule ID (Rule Identifier): An identifier for a Rule. SCHC C/D on both sides share the same Rule ID for a given packet. A set of Rule IDs are used to support SCHC F/R functionality.
- * TV: Target value. A value contained in a Rule that will be matched with the value of a header field.
- * Up: Uplink direction for compression/decompression, from the Dev SCHC C/D to the network SCHC C/D.

4. SCHC rules

SCHC compression is generic, the main mechanism does not refer to a specific protocol. Any header field is abstracted through an Field Identifier (FID), a position (FP), a direction (DI), and a value that can be a numerical value or a string. [RFC8724] and [RFC8824] specify fields for IPv6 [RFC8200], UDP [RFC0768], CoAP [RFC7252] including options defined for no server response [RFC7967] and OSCORE [RFC8613]. For the latter [RFC8824] splits this field into sub-fields.

SCHC fragmentation requires a set of common parameters that are included in a rule. These parameters are defined in [RFC8724].

The YANG data model enables the compression and the fragmentation selection using the feature statement.

4.1. Compression Rules

[RFC8724] proposes an informal representation of the compression rule. A compression context for a device is composed of a set of rules. Each rule contains information to describe a specific field in the header to be compressed.

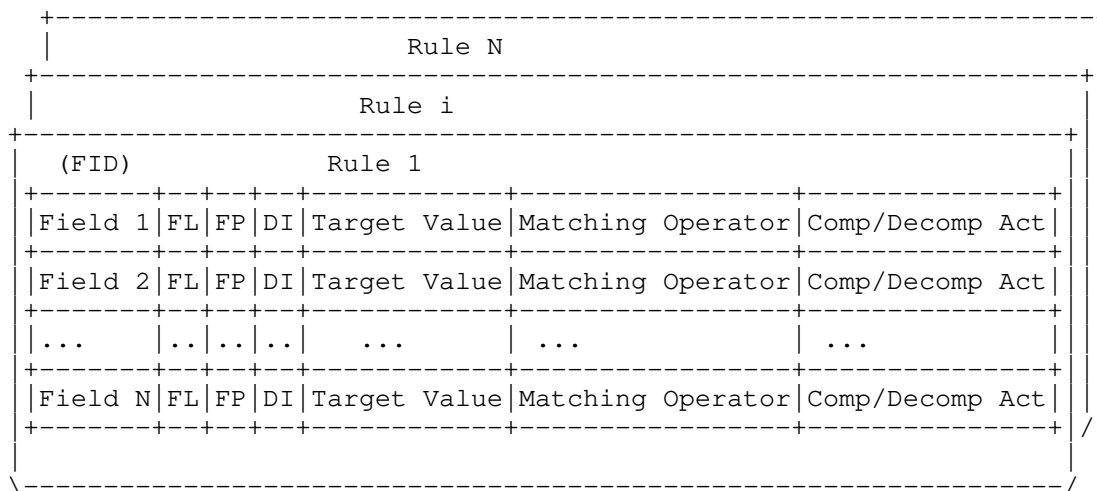


Figure 1: Compression Decompression Context

4.2. Identifier generation

Identifiers used in the SCHC YANG data model are from the identityref statement to ensure global uniqueness and easy augmentation if needed. The principle to define a new type based on a group of identityref is the following:

- * define a main identity ending with the keyword base-type.
- * derive all the identities used in the Data Model from this base type.
- * create a typedef from this base type.

The example (Figure 2) shows how an identityref is created for RCS (Reassembly Check Sequence) algorithms used during SCHC fragmentation.

```
identity rcs-algorithm-base-type {
  description
    "Identify which algorithm is used to compute RCS.
    The algorithm also defines the size of the RCS field.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation";
}

identity rcs-crc32 {
  base rcs-algorithm-base-type;
  description
    "CRC 32 defined as default RCS in RFC8724. This RCS is
    4 bytes long.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation";
}

typedef rcs-algorithm-type {
  type identityref {
    base rcs-algorithm-base-type;
  }
  description
    "Define the type for RCS algorithm in rules.";
}
```

Figure 2: Principle to define a type based on identityref.

4.3. Convention for Field Identifier

In the process of compression, the headers of the original packet are first parsed to create a list of fields. This list of fields is matched against the rules to find the appropriate rule and apply compression. [RFC8724] does not state how the field ID value is constructed. In examples, identification is done through a string indexed by the protocol name (e.g. IPv6.version, CoAP.version,...).

The current YANG data model includes fields definitions found in [RFC8724], [RFC8824].

Using the YANG data model, each field MUST be identified through a global YANG identityref.

A YANG field ID for the protocol is always derived from the fid-base-type. Then an identity for each protocol is specified using the naming convention fid-`<<protocol name>>`-base-type. All possible fields for this protocol MUST derive from the protocol identity. The naming convention is "fid-" followed by the protocol name and the field name. If a field has to be divided into sub-fields, the field identity serves as a base.

The full field-id definition is found in Section 6. A type is defined for IPv6 protocol, and each field is based on it. Note that the DiffServ bits derive from the Traffic Class identity.

4.4. Convention for Field length

Field length is either an integer giving the size of a field in bits or a specific function. [RFC8724] defines the "var" function which allows variable length fields (whose length is expressed in bytes) and [RFC8824] defines the "tkl" function for managing the CoAP Token length field.

The naming convention is "fl-" followed by the function name.

The field length function can be defined as an identityref as described in Section 6. Therefore, the type for field length is a union between an integer giving the size of the length in bits and the identityref.

4.5. Convention for Field position

Field position is a positive integer which gives the occurrence times of a specific field from the header start. The default value is 1, and incremented at each repetition. Value 0 indicates that the position is not important and is not considered during the rule selection process.

Field position is a positive integer. The type is uint8.

4.6. Convention for Direction Indicator

The Direction Indicator (di) is used to tell if a field appears in both directions (Bi) or only uplink (Up) or Downlink (Dw). The naming convention is "di" followed by the Direction Indicator name.

The type is "di-type".

4.7. Convention for Target Value

The Target Value is a list of binary sequences of any length, aligned to the left. In the rule, the structure will be used as a list, with index as a key. The highest index value is used to compute the size of the index sent in residue for the match-mapping CDA (Compression Decompression Action). The index can specify several values:

- * For Equal and MSB, Target Value contains a single element. Therefore, the index is set to 0.
- * For match-mapping, Target Value can contain several elements. Index values MUST start from 0 and MUST be contiguous.

If the header field contains text, the binary sequence uses the same encoding.

4.8. Convention for Matching Operator

Matching Operator (MO) is a function applied between a field value provided by the parsed header and the target value. [RFC8724] defines 4 MO.

The naming convention is "mo-" followed by the MO name.

The type is "mo-type"

4.8.1. Matching Operator arguments

They are viewed as a list, built with a tv-struct (see Section 4.7).

4.9. Convention for Compression Decompression Actions

Compression Decompression Action (CDA) identifies the function to use for compression or decompression. [RFC8724] defines 6 CDA.

The naming convention is "cda-" followed by the CDA name.

4.9.1. Compression Decompression Action arguments

Currently no CDA requires arguments, but in the future some CDA may require one or several arguments. They are viewed as a list, of target-value type.

4.10. Fragmentation rule

Fragmentation is optional in the data model and depends on the presence of the "fragmentation" feature.

Most of the fragmentation parameters are listed in Annex D of [RFC8724].

Since fragmentation rules work for a specific direction, they MUST contain a mandatory direction indicator. The type is the same as the one used in compression entries, but bidirectional MUST NOT be used.

4.10.1. Fragmentation mode

[RFC8724] defines 3 fragmentation modes:

- * No Ack: this mode is unidirectional, no acknowledgment is sent back.
- * Ack Always: each fragmentation window must be explicitly acknowledged before going to the next.
- * Ack on Error: A window is acknowledged only when the receiver detects some missing fragments.

The type is "fragmentation-mode-type". The naming convention is "fragmentation-mode-" followed by the fragmentation mode name.

4.10.2. Fragmentation Header

A data fragment header, starting with the rule ID, can be sent in the fragmentation direction. [RFC8724] indicates that the SCHC header may be composed of (cf. Figure 3):

- * a Datagram Tag (Dtag) identifying the datagram being fragmented if the fragmentation applies concurrently on several datagrams. This field is optional and its length is defined by the rule.
- * a Window (W) used in Ack-Always and Ack-on-Error modes. In Ack-Always, its size is 1. In Ack-on-Error, it depends on the rule. This field is not needed in No-Ack mode.
- * a Fragment Compressed Number (FCN) indicating the fragment/tile position within the window. This field is mandatory on all modes defined in [RFC8724], its size is defined by the rule.

```

|-- SCHC Fragment Header ----|
      |-- T --|-M-|-- N --|
+-- ... -+- ... -+----+ ... -+-----+-----+-----+-----+
| RuleID | DTag | W | FCN | Fragment Payload | padding (as needed)
+-- ... -+- ... -+----+ ... -+-----+-----+-----+-----+

```

Figure 3: Data fragment header from RFC8724

4.10.3. Last fragment format

The last fragment of a datagram is sent with an RCS (Reassembly Check Sequence) field to detect residual transmission error and possible losses in the last window. [RFC8724] defines a single algorithm based on Ethernet CRC computation.

The naming convention is "rcs-" followed by the algorithm name.

For Ack-on-Error mode, the All-1 fragment may just contain the RCS or can include a tile. The parameters define the behavior:

- * all-1-data-no: the last fragment contains no data, just the RCS
- * all-1-data-yes: the last fragment includes a single tile and the RCS
- * all-1-data-sender-choice: the last fragment may or may not contain a single tile. The receiver can detect if a tile is present.

The naming convention is "all-1-data-" followed by the behavior identifier.

4.10.4. Acknowledgment behavior

The acknowledgment fragment header goes in the opposite direction of data. [RFC8724] defines the header, composed of (see Figure 4):

- * a Dtag (if present).
- * a mandatory window as in the data fragment.
- * a C bit giving the status of RCS validation. In case of failure, a bitmap follows, indicating the received tile.

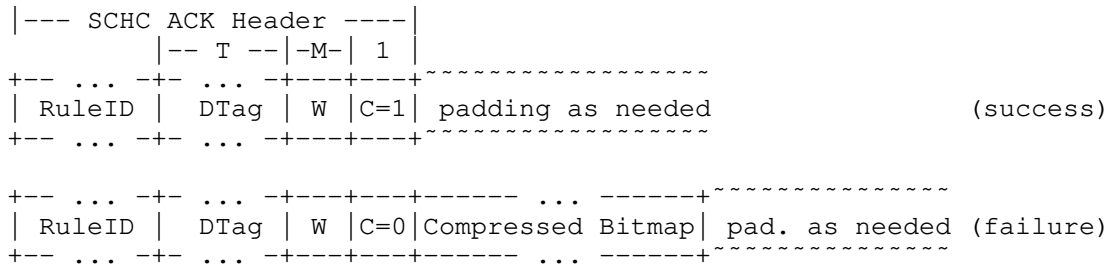


Figure 4: Acknowledgment fragment header for RFC8724

For Ack-on-Error, SCHC defines when an acknowledgment can be sent. This can be at any time defined by the layer 2, at the end of a window (FCN all-0) or as a response to receiving the last fragment (FCN all-1). The naming convention is "ack-behavior" followed by the algorithm name.

4.10.5. Timer values

The state machine requires some common values to handle fragmentation correctly.

- * retransmission-timer gives the duration before sending an ack request (cf. section 8.2.2.4. of [RFC8724]). If specified, value MUST be strictly positive.
- * inactivity-timer gives the duration before aborting a fragmentation session (cf. section 8.2.2.4. of [RFC8724]). The value 0 explicitly indicates that this timer is disabled.

[RFC8724] do not specify any range for these timers. [RFC9011] recommends a duration of 12 hours. In fact, the value range should be between milliseconds for real time systems to several days. To allow a large range of applications, two parameters must be specified:

- * the duration of a tick. It is computed by this formula $2^{\text{tick-duration}}/10^6$. When tick-duration is set to 0, the unit is the microsecond. The default value of 20 leads to a unit of 1.048575 second. A value of 32 leads to a tick duration of about 1 hour 11 minutes.
- * the number of ticks in the predefined unit. With the default tick-duration value of 20, the timers can cover a range between 1.0 sec and 19 hours covering [RFC9011] recommendation.

4.10.6. Fragmentation Parameter

The SCHC fragmentation protocol specifies the number of attempts before aborting through the parameter:

- * max-ack-requests (cf. section 8.2.2.4. of [RFC8724]).

4.10.7. Layer 2 parameters

The data model includes two parameters needed for fragmentation:

- * `12-word-size`: [RFC8724] base fragmentation, in bits, on a layer 2 word which can be of any length. The default value is 8 and correspond to the default value for byte aligned layer 2. A value of 1 will indicate that there is no alignment and no need for padding.
- * `maximum-packet-size`: defines the maximum size of an uncompressed datagram. By default, the value is set to 1280 bytes.

They are defined as unsigned integers, see Section 6.

5. Rule definition

A rule is identified by a unique rule identifier (rule ID) comprising both a Rule ID value and a Rule ID length. The YANG grouping `rule-id-type` defines the structure used to represent a rule ID. A length of 0 is allowed to represent an implicit rule.

Three natures of rules are defined in [RFC8724]:

- * `Compression`: a compression rule is associated with the rule ID.
- * `No compression`: this identifies the default rule used to send a packet integrally when no compression rule was found (see [RFC8724] section 6).
- * `Fragmentation`: fragmentation parameters are associated with the rule ID. Fragmentation is optional and feature "fragmentation" should be set.

The YANG data model introduces respectively these three identities :

- * `nature-compression`
- * `nature-no-compression`
- * `nature-fragmentation`

The naming convention is "nature-" followed by the nature identifier.

To access a specific rule, the rule ID length and value are used as a key. The rule is either a compression or a fragmentation rule.

5.1. Compression rule

A compression rule is composed of entries describing its processing. An entry contains all the information defined in Figure 1 with the types defined above.

The compression rule described Figure 1 is defined by compression-content. It defines a list of compression-rule-entry, indexed by their field id, position and direction. The compression-rule-entry element represent a line of the table Figure 1. Their type reflects the identifier types defined in Section 4.1

Some checks are performed on the values:

- * target value MUST be present for MO different from ignore.
- * when MSB MO is specified, the matching-operator-value must be present

5.2. Fragmentation rule

A Fragmentation rule is composed of entries describing the protocol behavior. Some on them are numerical entries, others are identifiers defined in Section 4.10.

5.3. YANG Tree

The YANG data model described in this document conforms to the Network Management Datastore Architecture defined in [RFC8342].

```

module: ietf-schc
  +--rw schc
    +--rw rule* [rule-id-value rule-id-length]
      +--rw rule-id-value          uint32
      +--rw rule-id-length        uint8
      +--rw rule-nature           nature-type
      +--rw (nature)?
        +--:(fragmentation) {fragmentation}?
          +--rw fragmentation-mode
            |   schc:fragmentation-mode-type
          +--rw l2-word-size?      uint8
          +--rw direction         schc:di-type
          +--rw dtag-size?        uint8
          +--rw w-size?           uint8
          +--rw fcn-size          uint8
          +--rw rcs-algorithm?    rcs-algorithm-type
          +--rw maximum-packet-size? uint16
          +--rw window-size?     uint16
          +--rw max-interleaved-frames? uint8
          +--rw inactivity-timer
            |   +--rw ticks-duration?  uint8
            |   +--rw ticks-numbers?   uint16
          +--rw retransmission-timer
            |   +--rw ticks-duration?  uint8

```

```

|   |   +--rw ticks-numbers?      uint16
+--rw max-ack-requests?          uint8
+--rw (mode)?
|   |   +--:(no-ack)
|   |   +--:(ack-always)
|   |   +--:(ack-on-error)
|   |   +--rw tile-size?          uint8
|   |   +--rw tile-in-all-1?    schc:all-1-data-type
|   |   +--rw ack-behavior?      schc:ack-behavior-type
+--:(compression) {compression}?
+--rw entry*
|   |   [field-id field-position direction-indicator]
+--rw field-id                   schc:fid-type
+--rw field-length               schc:fl-type
+--rw field-position             uint8
+--rw direction-indicator       schc:di-type
+--rw target-value* [index]
|   |   +--rw index      uint16
|   |   +--rw value?    binary
+--rw matching-operator       schc:mo-type
+--rw matching-operator-value* [index]
|   |   +--rw index      uint16
|   |   +--rw value?    binary
+--rw comp-decomp-action      schc:cda-type
+--rw comp-decomp-action-value* [index]
|   |   +--rw index      uint16
|   |   +--rw value?    binary

```

Figure 5: Overview of SCHC data model

6. YANG Module

```

<CODE BEGINS> file "ietf-schc@2022-10-09.yang"
module ietf-schc {
  yang-version 1.1;
  namespace "urn:ietf:params:xml:ns:yang:ietf-schc";
  prefix schc;

  organization
    "IETF IPv6 over Low Power Wide-Area Networks (lpwan) working
    group";
  contact
    "WG Web:  <https://datatracker.ietf.org/wg/lpwan/about/>
    WG List:  <mailto:lp-wan@ietf.org>
    Editor:   Laurent Toutain
              <mailto:laurent.toutain@imt-atlantique.fr>
    Editor:   Ana Minaburo
              <mailto:ana@ackl.io>";

```

description

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This version of this YANG module is part of RFC XXXX (https://www.rfc-editor.org/info/rfcXXXX); see the RFC itself for full legal notices.

The key words 'MUST', 'MUST NOT', 'REQUIRED', 'SHALL', 'SHALL NOT', 'SHOULD', 'SHOULD NOT', 'RECOMMENDED', 'NOT RECOMMENDED', 'MAY', and 'OPTIONAL' in this document are to be interpreted as described in BCP 14 (RFC 2119) (RFC 8174) when, and only when, they appear in all capitals, as shown here.

Generic Data model for Static Context Header Compression Rule for SCHC, based on RFC 8724 and RFC8824. Include compression, no compression and fragmentation rules.

This module is a YANG model for SCHC rules (RFC 8724 and RFC8824). RFC 8724 describes compression rules in a abstract way through a table.

(FID)	Rule 1					
Field 1	FL	FP	DI	Target Value	Matching Operator	Comp/Decomp Act
Field 2	FL	FP	DI	Target Value	Matching Operator	Comp/Decomp Act
...
Field N	FL	FP	DI	Target Value	Matching Operator	Comp/Decomp Act

This module specifies a global data model that can be used for rule exchanges or modification. It specifies both the data model format and the global identifiers used to describe some

```
    operations in fields.
    This data model applies to both compression and fragmentation.";

revision 2022-10-09 {
  description
    "Initial version from RFC XXXX.";
  reference
    "RFC XXX: Data Model for Static Context Header Compression
    (SCHC)";
}

feature compression {
  description
    "SCHC compression capabilities are taken into account.";
}

feature fragmentation {
  description
    "SCHC fragmentation capabilities are taken into account.";
}

// -----
// Field ID type definition
//-----
// generic value TV definition

identity fid-base-type {
  description
    "Field ID base type for all fields.";
}

identity fid-ipv6-base-type {
  base fid-base-type;
  description
    "Field ID base type for IPv6 headers described in RFC 8200.";
  reference
    "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification";
}

identity fid-ipv6-version {
  base fid-ipv6-base-type;
  description
    "IPv6 version field.";
  reference
    "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification";
}

identity fid-ipv6-trafficclass {
```

```
    base fid-ipv6-base-type;
    description
      "IPv6 Traffic Class field.";
    reference
      "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification";
  }

  identity fid-ipv6-trafficclass-ds {
    base fid-ipv6-trafficclass;
    description
      "IPv6 Traffic Class field: DiffServ field.";
    reference
      "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification,
      RFC 3168 The Addition of Explicit Congestion Notification
      (ECN) to IP";
  }

  identity fid-ipv6-trafficclass-ecn {
    base fid-ipv6-trafficclass;
    description
      "IPv6 Traffic Class field: ECN field.";
    reference
      "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification,
      RFC 3168 The Addition of Explicit Congestion Notification
      (ECN) to IP";
  }

  identity fid-ipv6-flowlabel {
    base fid-ipv6-base-type;
    description
      "IPv6 Flow Label field.";
    reference
      "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification";
  }

  identity fid-ipv6-payload-length {
    base fid-ipv6-base-type;
    description
      "IPv6 Payload Length field.";
    reference
      "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification";
  }

  identity fid-ipv6-nextheader {
    base fid-ipv6-base-type;
    description
      "IPv6 Next Header field.";
    reference
```



```
    "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification";
}

identity fid-ipv6-hoplimit {
  base fid-ipv6-base-type;
  description
    "IPv6 Next Header field.";
  reference
    "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification";
}

identity fid-ipv6-devprefix {
  base fid-ipv6-base-type;
  description
    "Corresponds to either the source address or the destination
     address prefix of RFC 8200 depending on whether it is an
     uplink or a downlink message.";
  reference
    "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification";
}

identity fid-ipv6-deviid {
  base fid-ipv6-base-type;
  description
    "Corresponds to either the source address or the destination
     address IID of RFC 8200 depending on whether it is an uplink
     or a downlink message.";
  reference
    "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification";
}

identity fid-ipv6-appprefix {
  base fid-ipv6-base-type;
  description
    "Corresponds to either the source address or the destination
     address prefix of RFC 8200 depending on whether it is an
     uplink or a downlink message.";
  reference
    "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification";
}

identity fid-ipv6-appiid {
  base fid-ipv6-base-type;
  description
    "Corresponds to either the source address or the destination
     address IID of RFC 8200 depending on whether it is an uplink
     or a downlink message.";
  reference
```

```
    "RFC 8200 Internet Protocol, Version 6 (IPv6) Specification";
}

identity fid-udp-base-type {
  base fid-base-type;
  description
    "Field ID base type for UDP headers described in RFC 768.";
  reference
    "RFC 768 User Datagram Protocol";
}

identity fid-udp-dev-port {
  base fid-udp-base-type;
  description
    "UDP source or destination port, if uplink or downlink
    communication, respectively.";
  reference
    "RFC 768 User Datagram Protocol";
}

identity fid-udp-app-port {
  base fid-udp-base-type;
  description
    "UDP destination or source port, if uplink or downlink
    communication, respectively.";
  reference
    "RFC 768 User Datagram Protocol";
}

identity fid-udp-length {
  base fid-udp-base-type;
  description
    "UDP length.";
  reference
    "RFC 768 User Datagram Protocol";
}

identity fid-udp-checksum {
  base fid-udp-base-type;
  description
    "UDP length.";
  reference
    "RFC 768 User Datagram Protocol";
}

identity fid-coap-base-type {
  base fid-base-type;
  description
```

```
    "Field ID base type for UDP headers described.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-version {
  base fid-coap-base-type;
  description
    "CoAP version.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-type {
  base fid-coap-base-type;
  description
    "CoAP type.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-tkl {
  base fid-coap-base-type;
  description
    "CoAP token length.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-code {
  base fid-coap-base-type;
  description
    "CoAP code.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-code-class {
  base fid-coap-code;
  description
    "CoAP code class.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-code-detail {
  base fid-coap-code;
  description
```

```
    "CoAP code detail.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-mid {
  base fid-coap-base-type;
  description
    "CoAP message ID.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-token {
  base fid-coap-base-type;
  description
    "CoAP token.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-if-match {
  base fid-coap-base-type;
  description
    "CoAP option If-Match.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-uri-host {
  base fid-coap-base-type;
  description
    "CoAP option URI-Host.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-etag {
  base fid-coap-base-type;
  description
    "CoAP option Etag.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-if-none-match {
  base fid-coap-base-type;
  description
```

```
    "CoAP option if-none-match.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-observe {
  base fid-coap-base-type;
  description
    "CoAP option Observe.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-uri-port {
  base fid-coap-base-type;
  description
    "CoAP option Uri-Port.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-location-path {
  base fid-coap-base-type;
  description
    "CoAP option Location-Path.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-uri-path {
  base fid-coap-base-type;
  description
    "CoAP option Uri-Path.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-content-format {
  base fid-coap-base-type;
  description
    "CoAP option Content Format.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-max-age {
  base fid-coap-base-type;
  description
```

```
    "CoAP option Max-Age.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-uri-query {
  base fid-coap-base-type;
  description
    "CoAP option Uri-Query.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-accept {
  base fid-coap-base-type;
  description
    "CoAP option Accept.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-location-query {
  base fid-coap-base-type;
  description
    "CoAP option Location-Query.";
  reference
    "RFC 7252 The Constrained Application Protocol (CoAP)";
}

identity fid-coap-option-block2 {
  base fid-coap-base-type;
  description
    "CoAP option Block2.";
  reference
    "RFC 7959 Block-Wise Transfers in the Constrained
      Application Protocol (CoAP)";
}

identity fid-coap-option-block1 {
  base fid-coap-base-type;
  description
    "CoAP option Block1.";
  reference
    "RFC 7959 Block-Wise Transfers in the Constrained
      Application Protocol (CoAP)";
}

identity fid-coap-option-size2 {
```

```
    base fid-coap-base-type;
    description
      "CoAP option size2.";
    reference
      "RFC 7959 Block-Wise Transfers in the Constrained
        Application Protocol (CoAP)";
  }

  identity fid-coap-option-proxy-uri {
    base fid-coap-base-type;
    description
      "CoAP option Proxy-Uri.";
    reference
      "RFC 7252 The Constrained Application Protocol (CoAP)";
  }

  identity fid-coap-option-proxy-scheme {
    base fid-coap-base-type;
    description
      "CoAP option Proxy-scheme.";
    reference
      "RFC 7252 The Constrained Application Protocol (CoAP)";
  }

  identity fid-coap-option-size1 {
    base fid-coap-base-type;
    description
      "CoAP option Size1.";
    reference
      "RFC 7252 The Constrained Application Protocol (CoAP)";
  }

  identity fid-coap-option-no-response {
    base fid-coap-base-type;
    description
      "CoAP option No response.";
    reference
      "RFC 7967 Constrained Application Protocol (CoAP)
        Option for No Server Response";
  }

  identity fid-oscore-base-type {
    base fid-coap-type;
    description
      "OSCORE options (RFC8613) split in sub options.";
    reference
      "RFC 8824 Static Context Header Compression (SCHC) for the
        Constrained Application Protocol (CoAP)";
  }
```

```
}

identity fid-coap-option-oscore-flags {
  base fid-oscore-base-type;
  description
    "CoAP option oscore flags.";
  reference
    "RFC 8824 Static Context Header Compression (SCHC) for the
    Constrained Application Protocol (CoAP) (see
    section 6.4)";
}

identity fid-coap-option-oscore-piv {
  base fid-oscore-base-type;
  description
    "CoAP option oscore flags.";
  reference
    "RFC 8824 Static Context Header Compression (SCHC) for the
    Constrained Application Protocol (CoAP) (see
    section 6.4)";
}

identity fid-coap-option-oscore-kid {
  base fid-oscore-base-type;
  description
    "CoAP option oscore flags.";
  reference
    "RFC 8824 Static Context Header Compression (SCHC) for the
    Constrained Application Protocol (CoAP) (see
    section 6.4)";
}

identity fid-coap-option-oscore-kidctx {
  base fid-oscore-base-type;
  description
    "CoAP option oscore flags.";
  reference
    "RFC 8824 Static Context Header Compression (SCHC) for the
    Constrained Application Protocol (CoAP) (see
    section 6.4)";
}

//-----
// Field Length type definition
//-----

identity fl-base-type {
  description
```



```
    "Used to extend field length functions.";
}

identity fl-variable {
  base fl-base-type;
  description
    "Residue length in Byte is sent as defined for CoAP.";
  reference
    "RFC 8824 Static Context Header Compression (SCHC) for the
    Constrained Application Protocol (CoAP) (see
    section 5.3)";
}

identity fl-token-length {
  base fl-base-type;
  description
    "Residue length in Byte is sent as defined for CoAP.";
  reference
    "RFC 8824 Static Context Header Compression (SCHC) for the
    Constrained Application Protocol (CoAP) (see
    section 4.5)";
}

//-----
// Direction Indicator type
//-----

identity di-base-type {
  description
    "Used to extend direction indicators.";
}

identity di-bidirectional {
  base di-base-type;
  description
    "Direction Indication of bidirectionality.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context
    Header Compression and Fragmentation (see
    section 7.1.)";
}

identity di-up {
  base di-base-type;
  description
    "Direction Indication of uplink.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context
```

```

        Header Compression and Fragmentation (see
        section 7.1).";
    }

    identity di-down {
        base di-base-type;
        description
            "Direction Indication of downlink.";
        reference
            "RFC 8724 SCHC: Generic Framework for Static Context
            Header Compression and Fragmentation (see
            section 7.1).";
    }

//-----
// Matching Operator type definition
//-----

    identity mo-base-type {
        description
            "Matching Operator: used in the rule selection process
            to check is a Target Value matches the field's value.";
        reference
            "RFC 8724 SCHC: Generic Framework for Static Context
            Header Compression and Fragmentation (see*
            section 7.2).";
    }

    identity mo-equal {
        base mo-base-type;
        description
            "equal MO.";
        reference
            "RFC 8724 SCHC: Generic Framework for Static Context
            Header Compression and Fragmentation (see
            section 7.3).";
    }

    identity mo-ignore {
        base mo-base-type;
        description
            "ignore MO.";
        reference
            "RFC 8724 SCHC: Generic Framework for Static Context
            Header Compression and Fragmentation (see
            section 7.3).";
    }
}
```

```
identity mo-msb {
  base mo-base-type;
  description
    "MSB MO.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context
    Header Compression and Fragmentation (see
    section 7.3).";
}

identity mo-match-mapping {
  base mo-base-type;
  description
    "match-mapping MO.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context
    Header Compression and Fragmentation (see
    section 7.3).";
}

//-----
// CDA type definition
//-----

identity cda-base-type {
  description
    "Compression Decompression Actions. Specify the action to
    be applied to the field's value in a specific rule.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context
    Header Compression and Fragmentation (see
    section 7.2).";
}

identity cda-not-sent {
  base cda-base-type;
  description
    "not-sent CDA.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context
    Header Compression and Fragmentation (see
    section 7.4).";
}

identity cda-value-sent {
  base cda-base-type;
  description
    "value-sent CDA.";
```

```
reference
  "RFC 8724 SCHC: Generic Framework for Static Context
  Header Compression and Fragmentation (see
  section 7.4).";
}

identity cda-lsb {
  base cda-base-type;
  description
    "LSB CDA.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context
    Header Compression and Fragmentation (see
    section 7.4).";
}

identity cda-mapping-sent {
  base cda-base-type;
  description
    "mapping-sent CDA.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context
    Header Compression and Fragmentation (see
    section 7.4).";
}

identity cda-compute {
  base cda-base-type;
  description
    "compute-* CDA.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context
    Header Compression and Fragmentation (see
    section 7.4).";
}

identity cda-deviid {
  base cda-base-type;
  description
    "DevIID CDA.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context
    Header Compression and Fragmentation (see
    section 7.4).";
}

identity cda-appiid {
  base cda-base-type;
```

```
description
  "AppIID CDA.";
reference
  "RFC 8724 SCHC: Generic Framework for Static Context
  Header Compression and Fragmentation (see
  section 7.4).";
}

// -- type definition

typedef fid-type {
  type identityref {
    base fid-base-type;
  }
  description
    "Field ID generic type.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation";
}

typedef fl-type {
  type union {
    type uint64 {
      range 1..max;
    }
    type identityref {
      base fl-base-type;
    }
  }
  description
    "Field length either a positive integer expressing the size in
    bits or a function defined through an identityref.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation";
}

typedef di-type {
  type identityref {
    base di-base-type;
  }
  description
    "Direction in LPWAN network, up when emitted by the device,
    down when received by the device, bi when emitted or
    received by the device.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
```

```
        Compression and Fragmentation";
    }

typedef mo-type {
    type identityref {
        base mo-base-type;
    }
    description
        "Matching Operator (MO) to compare fields values with
        target values.";
    reference
        "RFC 8724 SCHC: Generic Framework for Static Context Header
        Compression and Fragmentation";
}

typedef cda-type {
    type identityref {
        base cda-base-type;
    }
    description
        "Compression Decompression Action to compression or
        decompress a field.";
    reference
        "RFC 8724 SCHC: Generic Framework for Static Context Header
        Compression and Fragmentation";
}

// -- FRAGMENTATION TYPE
// -- fragmentation modes

identity fragmentation-mode-base-type {
    description
        "Define the fragmentation mode.";
    reference
        "RFC 8724 SCHC: Generic Framework for Static Context Header
        Compression and Fragmentation";
}

identity fragmentation-mode-no-ack {
    base fragmentation-mode-base-type;
    description
        "No-ACK mode.";
    reference
        "RFC 8724 SCHC: Generic Framework for Static Context Header
        Compression and Fragmentation";
}

identity fragmentation-mode-ack-always {
```

```
    base fragmentation-mode-base-type;
    description
      "ACK-Always mode.";
    reference
      "RFC 8724 SCHC: Generic Framework for Static Context Header
        Compression and Fragmentation";
  }

  identity fragmentation-mode-ack-on-error {
    base fragmentation-mode-base-type;
    description
      "ACK-on-Error mode.";
    reference
      "RFC 8724 SCHC: Generic Framework for Static Context Header
        Compression and Fragmentation";
  }

  typedef fragmentation-mode-type {
    type identityref {
      base fragmentation-mode-base-type;
    }
    description
      "Define the type used for fragmentation mode in rules.";
  }

  // -- Ack behavior

  identity ack-behavior-base-type {
    description
      "Define when to send an Acknowledgment .";
    reference
      "RFC 8724 SCHC: Generic Framework for Static Context Header
        Compression and Fragmentation";
  }

  identity ack-behavior-after-all-0 {
    base ack-behavior-base-type;
    description
      "Fragmentation expects Ack after sending All-0 fragment.";
  }

  identity ack-behavior-after-all-1 {
    base ack-behavior-base-type;
    description
      "Fragmentation expects Ack after sending All-1 fragment.";
  }

  identity ack-behavior-by-layer2 {
```

```
    base ack-behavior-base-type;
    description
      "Layer 2 defines when to send an Ack.";
  }

  typedef ack-behavior-type {
    type identityref {
      base ack-behavior-base-type;
    }
    description
      "Define the type used for Ack behavior in rules.";
  }

  // -- All-1 with data types

  identity all-1-data-base-type {
    description
      "Type to define when to send an Acknowledgment message.";
    reference
      "RFC 8724 SCHC: Generic Framework for Static Context Header
      Compression and Fragmentation";
  }

  identity all-1-data-no {
    base all-1-data-base-type;
    description
      "All-1 contains no tiles.";
  }

  identity all-1-data-yes {
    base all-1-data-base-type;
    description
      "All-1 MUST contain a tile.";
  }

  identity all-1-data-sender-choice {
    base all-1-data-base-type;
    description
      "Fragmentation process chooses to send tiles or not in All-1.";
  }

  typedef all-1-data-type {
    type identityref {
      base all-1-data-base-type;
    }
    description
      "Define the type used for All-1 format in rules.";
  }
}
```



```
// -- RCS algorithm types

identity rcs-algorithm-base-type {
  description
    "Identify which algorithm is used to compute RCS.
    The algorithm also defines the size of the RCS field.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation";
}

identity rcs-crc32 {
  base rcs-algorithm-base-type;
  description
    "CRC 32 defined as default RCS in RFC8724. This RCS is
    4 bytes long.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation";
}

typedef rcs-algorithm-type {
  type identityref {
    base rcs-algorithm-base-type;
  }
  description
    "Define the type for RCS algorithm in rules.";
}

// ----- RULE ENTRY DEFINITION -----

grouping tv-struct {
  description
    "Defines the target value element. If the header field
    contains a text, the binary sequence uses the same encoding.
    field-id allows the conversion to the appropriate type.";
  leaf index {
    type uint16;
    description
      "Index gives the position in the matching-list. If only one
      element is present, index is 0. Otherwise, index is the
      the order in the matching list, starting at 0.";
  }
  leaf value {
    type binary;
    description
      "Target Value content as an untyped binary value.";
  }
}
```

```

reference
  "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation";
}

grouping compression-rule-entry {
  description
    "These entries defines a compression entry (i.e. a line)
    as defined in RFC 8724."

  +-----+-----+-----+-----+-----+-----+-----+
  |Field 1|FL|FP|DI|Target Value|Matching Operator|Comp/Decomp Act|
  +-----+-----+-----+-----+-----+-----+-----+

  An entry in a compression rule is composed of 7 elements:
  - Field ID: The header field to be compressed.
  - Field Length : Either a positive integer of a function.
  - Field Position: A positive (and possibly equal to 0)
    integer.
  - Direction Indicator: An indication in which direction
    compression and decompression process is effective.
  - Target value: A value against which the header Field is
    compared.
  - Matching Operator: The comparison operation and optional
    associate parameters.
  - Comp./Decomp. Action: The compression or decompression
    action, and optional parameters.
  ";
  leaf field-id {
    type schc:fid-type;
    mandatory true;
    description
      "Field ID, identify a field in the header with a YANG
      identity reference.";
  }
  leaf field-length {
    type schc:fl-type;
    mandatory true;
    description
      "Field Length, expressed in number of bits if the length is
      known when the Rule is created or through a specific
      function if the length is variable.";
  }
  leaf field-position {
    type uint8;
    mandatory true;
    description
      "Field position in the header is an integer. Position 1

```

```
    matches the first occurrence of a field in the header,
    while incremented position values match subsequent
    occurrences.
    Position 0 means that this entry matches a field
    irrespective of its position of occurrence in the
    header.
    Be aware that the decompressed header may have
    position-0 fields ordered differently than they
    appeared in the original packet.";
}
leaf direction-indicator {
  type schc:di-type;
  mandatory true;
  description
    "Direction Indicator, indicate if this field must be
    considered for rule selection or ignored based on the
    direction (bi directionnal, only uplink, or only
    downlink).";
}
list target-value {
  key "index";
  uses tv-struct;
  description
    "A list of value to compare with the header field value.
    If target value is a singleton, position must be 0.
    For use as a matching list for the mo-match-mapping matching
    operator, index should take consecutive values starting
    from 0.";
}
leaf matching-operator {
  type schc:mo-type;
  must "../target-value or derived-from-or-self(.,
                                             'mo-ignore')" {
    error-message
      "mo-equal, mo-msb and mo-match-mapping need target-value";
    description
      "target-value is not required for mo-ignore.";
  }
  must "not (derived-from-or-self(., 'mo-msb')) or
        ../matching-operator-value" {
    error-message "mo-msb requires length value";
  }
  mandatory true;
  description
    "MO: Matching Operator.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation (see Section 7.3).";
}
```

```
    }
    list matching-operator-value {
      key "index";
      uses tv-struct;
      description
        "Matching Operator Arguments, based on TV structure to allow
        several arguments.
        In RFC 8724, only the MSB matching operator needs arguments
        (a single argument, which is the number of most significant
        bits to be matched).";
    }
    leaf comp-decomp-action {
      type schc:cda-type;
      must "../target-value or
        derived-from-or-self(., 'cda-value-sent') or
        derived-from-or-self(., 'cda-compute') or
        derived-from-or-self(., 'cda-appiid') or
        derived-from-or-self(., 'cda-deviid'" {
        error-message
          "cda-not-sent, cda-lsb, cda-mapping-sent need
          target-value";
        description
          "target-value is not required for some CDA.";
      }
      mandatory true;
      description
        "CDA: Compression Decompression Action.";
      reference
        "RFC 8724 SCHC: Generic Framework for Static Context Header
        Compression and Fragmentation (see section 7.4)";
    }
    list comp-decomp-action-value {
      key "index";
      uses tv-struct;
      description
        "CDA arguments, based on a TV structure, in order to allow
        for several arguments. The CDAs specified in RFC 8724
        require no argument.";
    }
  }

  // --Rule nature

  identity nature-base-type {
    description
      "A rule, identified by its RuleID, are used for a single
      purpose. RFC 8724 defines 2 natures:
```

```
        compression, no compression and fragmentation.";
reference
  "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation (see section 6).";
}

identity nature-compression {
  base nature-base-type;
  description
    "Identify a compression rule.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
      Compression and Fragmentation (see section 6).";
}

identity nature-no-compression {
  base nature-base-type;
  description
    "Identify a no compression rule.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
      Compression and Fragmentation (see section 6).";
}

identity nature-fragmentation {
  base nature-base-type;
  description
    "Identify a fragmentation rule.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
      Compression and Fragmentation (see section 6).";
}

typedef nature-type {
  type identityref {
    base nature-base-type;
  }
  description
    "defines the type to indicate the nature of the rule.";
}

grouping compression-content {
  list entry {
    must "derived-from-or-self(..../rule-nature,
      'nature-compression')" {
      error-message "Rule nature must be compression";
    }
    key "field-id field-position direction-indicator";
  }
}
```

```
    uses compression-rule-entry;
    description
      "A compression rule is a list of rule entries, each
      describing a header field. An entry is identified
      through a field-id, its position in the packet, and
      its direction.";
  }
  description
    "Define a compression rule composed of a list of entries.";
  reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation";
}

grouping fragmentation-content {
  description
    "This grouping defines the fragmentation parameters for
    all the modes (No-ACK, ACK-Always and ACK-on-Error) specified
    in RFC 8724.";
  leaf fragmentation-mode {
    type schc:fragmentation-mode-type;
    must "derived-from-or-self(..../rule-nature,
                                'nature-fragmentation')" {
      error-message "Rule nature must be fragmentation";
    }
    mandatory true;
    description
      "Which fragmentation mode is used (No-Ack, ACK-Always,
      ACK-on-Error).";
  }
  leaf l2-word-size {
    type uint8;
    default "8";
    description
      "Size, in bits, of the layer 2 word.";
  }
  leaf direction {
    type schc:di-type;
    must "derived-from-or-self(., 'di-up') or
          derived-from-or-self(., 'di-down')" {
      error-message
        "Direction for fragmentation rules are up or down.";
    }
    mandatory true;
    description
      "MUST be up or down, bidirectional MUST NOT be used.";
  }
}
// SCHC Frag header format
```

```
leaf dtag-size {
  type uint8;
  default "0";
  description
    "Size, in bits, of the DTag field (T variable from
    RFC8724).";
}
leaf w-size {
  when "derived-from-or-self(..fragmentation-mode,
    'fragmentation-mode-ack-on-error')
    or
    derived-from-or-self(..fragmentation-mode,
    'fragmentation-mode-ack-always') ";
  type uint8;
  description
    "Size, in bits, of the window field (M variable from
    RFC8724).";
}
leaf fcn-size {
  type uint8;
  mandatory true;
  description
    "Size, in bits, of the FCN field (N variable from RFC8724).";
}
leaf rcs-algorithm {
  type rcs-algorithm-type;
  default "schc:rcs-crc32";
  description
    "Algorithm used for RCS. The algorithm specifies the RCS
    size.";
}
// SCHC fragmentation protocol parameters
leaf maximum-packet-size {
  type uint16;
  default "1280";
  description
    "When decompression is done, packet size must not
    strictly exceed this limit, expressed in bytes.";
}
leaf window-size {
  type uint16;
  description
    "By default, if not specified  $2^{w-size} - 1$ . Should not exceed
    this value. Possible FCN values are between 0 and
    window-size - 1.";
}
leaf max-interleaved-frames {
  type uint8;
```

```

default "1";
description
  "Maximum of simultaneously fragmented frames. Maximum value
   is 2^dtag-size. All DTAG values can be used, but more than
   max-interleaved-frames MUST NOT be active at any time";
}
container inactivity-timer {
  leaf ticks-duration {
    type uint8;
    default "20";
    description
      "Duration of one tick in micro-seconds:
       2^ticks-duration/10^6 = 1.048s.";
  }
  leaf ticks-numbers {
    type uint16 {
      range "0..max";
    }
    description
      "Timer duration = ticks-numbers*2^ticks-duration / 10^6.";
  }
}

description
  "Duration is seconds of the inactivity timer, 0 indicates
   that the timer is disabled.

   Allows a precision from micro-second to year by sending the
   tick-duration value. For instance:

   tick-duration /  smallest value          highest value
   v
   20: 00y 000d 00h 00m 01s.048575<->00y 000d 19h 05m 18s.428159
   21: 00y 000d 00h 00m 02s.097151<->00y 001d 14h 10m 36s.856319
   22: 00y 000d 00h 00m 04s.194303<->00y 003d 04h 21m 13s.712639
   23: 00y 000d 00h 00m 08s.388607<->00y 006d 08h 42m 27s.425279
   24: 00y 000d 00h 00m 16s.777215<->00y 012d 17h 24m 54s.850559
   25: 00y 000d 00h 00m 33s.554431<->00y 025d 10h 49m 49s.701119

   Note that the smallest value is also the incrementation step,
   so the timer precision.";
}
container retransmission-timer {
  leaf ticks-duration {
    type uint8;
    default "20";
    description
      "Duration of one tick in micro-seconds:
       2^ticks-duration/10^6 = 1.048s.";
  }
}

```



```
    }
    leaf ticks-numbers {
      type uint16 {
        range "1..max";
      }
      description
        "Timer duration = ticks-numbers*2^ticks-duration / 10^6.";
    }

    when "derived-from-or-self(..fragmentation-mode,
                                   'fragmentation-mode-ack-on-error')
        or
        derived-from-or-self(..fragmentation-mode,
                                   'fragmentation-mode-ack-always') ";
    description
      "Duration in seconds of the retransmission timer.
       See inactivity timer.";
  }
  leaf max-ack-requests {
    when "derived-from-or-self(..fragmentation-mode,
                              'fragmentation-mode-ack-on-error')
        or
        derived-from-or-self(..fragmentation-mode,
                              'fragmentation-mode-ack-always') ";

    type uint8 {
      range "1..max";
    }
    description
      "The maximum number of retries for a specific SCHC ACK.";
  }
  choice mode {
    case no-ack;
    case ack-always;
    case ack-on-error {
      leaf tile-size {
        when "derived-from-or-self(..fragmentation-mode,
                                   'fragmentation-mode-ack-on-error')";

        type uint8;
        description
          "Size, in bits, of tiles. If not specified or set to 0,
           tiles fill the fragment.";
      }
      leaf tile-in-all-1 {
        when "derived-from-or-self(..fragmentation-mode,
                                   'fragmentation-mode-ack-on-error')";

        type schc:all-1-data-type;
        description
          "Defines whether the sender and receiver expect a tile in
```

```
        All-1 fragments or not, or if it is left to the sender's
        choice.";
    }
    leaf ack-behavior {
        when "derived-from-or-self(../fragmentation-mode,
            'fragmentation-mode-ack-on-error')";
        type schc:ack-behavior-type;
        description
            "Sender behavior to acknowledge, after All-0, All-1 or
            when the LPWAN allows it.";
    }
}
description
    "RFC 8724 defines 3 fragmentation modes.";
}
reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation";
}

// Define rule ID. Rule ID is composed of a RuleID value and a
// Rule ID Length

grouping rule-id-type {
    leaf rule-id-value {
        type uint32;
        description
            "Rule ID value, this value must be unique, considering its
            length.";
    }
    leaf rule-id-length {
        type uint8 {
            range "0..32";
        }
        description
            "Rule ID length, in bits. The value 0 is for implicit
            rules.";
    }
}
description
    "A rule ID is composed of a value and a length, expressed in
    bits.";
reference
    "RFC 8724 SCHC: Generic Framework for Static Context Header
    Compression and Fragmentation";
}

// SCHC table for a specific device.
```

```
container schc {
  list rule {
    key "rule-id-value rule-id-length";
    uses rule-id-type;
    leaf rule-nature {
      type nature-type;
      mandatory true;
      description
        "Specify the rule's nature.";
    }
    choice nature {
      case fragmentation {
        if-feature "fragmentation";
        uses fragmentation-content;
      }
      case compression {
        if-feature "compression";
        uses compression-content;
      }
    }
    description
      "A rule is for compression, for no-compression or for
      fragmentation.";
  }
  description
    "Set of rules compression, no compression or fragmentation
    rules identified by their rule-id.";
}
description
  "A SCHC set of rules is composed of a list of rules which are
  used for compression, no-compression or fragmentation.";
reference
  "RFC 8724 SCHC: Generic Framework for Static Context Header
  Compression and Fragmentation";
}
}
<CODE ENDS>
```

Figure 6

7. Implementation Status

This section records the status of known implementations of the protocol defined by this specification at the time of posting of this Internet-Draft, and is based on a proposal described in [RFC7942]. The description of implementations in this section is intended to assist the IETF in its decision processes in progressing drafts to RFCs. Please note that the listing of any individual implementation here does not imply endorsement by the IETF. Furthermore, no effort

has been spent to verify the information presented here that was supplied by IETF contributors. This is not intended as, and must not be construed to be, a catalog of available implementations or their features. Readers are advised to note that other implementations may exist.

According to [RFC7942], "this will allow reviewers and working groups to assign due consideration to documents that have the benefit of running code, which may serve as evidence of valuable experimentation and feedback that have made the implemented protocols more mature. It is up to the individual working groups to use this information as they see fit".

- * Openschc is implementing the conversion between the local rule representation and the representation conforming to the data model in JSON and CBOR (following -08 draft).

8. IANA Considerations

This document registers one URI and one YANG modules.

8.1. URI Registration

This document requests IANA to register the following URI in the "IETF XML Registry" [RFC3688]:

URI: urn:ietf:params:xml:ns:yang:ietf-schc

Registrant Contact: The IESG.

XML: N/A; the requested URI is an XML namespace.

8.2. YANG Module Name Registration

This document registers the following one YANG modules in the "YANG Module Names" registry [RFC6020].

name: ietf-schc

namespace: urn:ietf:params:xml:ns:yang:ietf-schc

prefix: schc

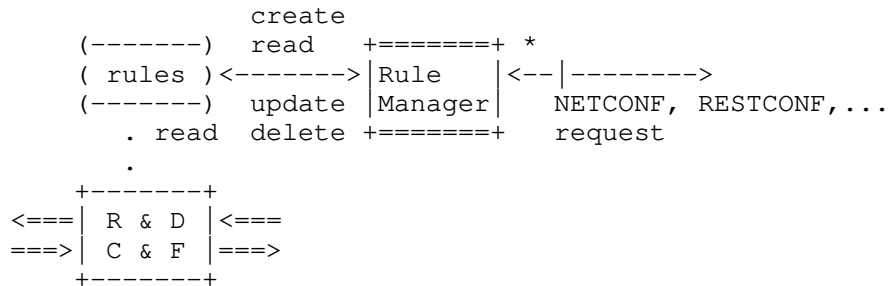
reference: RFC XXXX Data Model for Static Context Header
Compression (SCHC)

9. Security Considerations

The YANG module specified in this document defines a schema for data that is designed to be accessed via network management protocols such as NETCONF [RFC6241] or RESTCONF [RFC8040]. The lowest NETCONF layer is the secure transport layer, and the mandatory-to-implement secure transport is Secure Shell (SSH) [RFC6242]. The lowest RESTCONF layer is HTTPS, and the mandatory-to-implement secure transport is TLS [RFC8446].

The Network Configuration Access Control Model (NACM) [RFC8341] provides the means to restrict access for particular NETCONF or RESTCONF users to a preconfigured subset of all available NETCONF or RESTCONF protocol operations and content.

This data model formalizes the rules elements described in [RFC8724] for compression, and fragmentation. As explained in the architecture document [I-D.ietf-lpwan-architecture], a rule can be read, created, updated or deleted in response to a management request. These actions can be done between two instances of SCHC or between a SCHC instance and a rule repository.



The rule contains sensitive information such as the application IPv6 address where the device's data will be sent after decompression. A device may try to modify other devices' rules by changing the application address and may block communication or allows traffic eavesdropping. Therefore, a device must be allowed to modify only its own rules on the remote SCHC instance. The identity of the requester must be validated. This can be done through certificates or access lists. By reading a module, an attacker may know the traffic a device can generate and learn about application addresses or REST API.

The full tree is sensitive, since it represents all the elements that can be managed. This module aims to be encapsulated into a YANG module including access controls and identities.

10. Annex A : Example

The informal rules given Figure 7 will be represented in XML as shown in Figure 8.

```

/-----\
| Rule 6/3          110 |
|-----|-----|-----|-----|-----|-----|
| IPV6.VER         4 | 1 | BI |                6 | EQUAL | NOT-SENT |
| IPV6.TC          8 | 1 | BI |                0 | EQUAL | NOT-SENT |
| IPV6.FL         20 | 1 | BI |                0 | IGNORE | NOT-SENT |
| IPV6.LEN        16 | 1 | BI |                0 | IGNORE | COMPUTE-LENGTH |
| IPV6.NXT         8 | 1 | BI |                58 | EQUAL | NOT-SENT |
| IPV6.HOP_LMT     8 | 1 | BI |               255 | IGNORE | NOT-SENT |
| IPV6.DEV_PREFIX 64 | 1 | BI | 200104701f2101d2 | EQUAL | NOT-SENT |
| IPV6.DEV_IID    64 | 1 | BI | 00000000000000003 | EQUAL | NOT-SENT |
| IPV6.APP_PREFIX 64 | 1 | BI |                0 | IGNORE | VALUE-SENT |
| IPV6.APP_IID    64 | 1 | BI |                0 | IGNORE | VALUE-SENT |
|-----|-----|-----|-----|-----|-----|
/-----\
| Rule 12/11       00001100 |
|=====|
|^ Fragmentation mode : NoAck   header dtag 2 Window 0 FCN 3 UP ^!
|^ No Tile size specified                ^!
|^ RCS Algorithm: RCS_CRC32                ^!
|=====|
/-----\
| Rule 100/8       01100100 |
| NO COMPRESSION RULE |
|-----|

```

Figure 7: Rules example

```

<?xml version='1.0' encoding='UTF-8'?>
<schc xmlns="urn:ietf:params:xml:ns:yang:ietf-schc">
  <rule>
    <rule-id-value>6</rule-id-value>
    <rule-id-length>3</rule-id-length>
    <rule-nature>nature-compression</rule-nature>
    <entry>
      <field-id>fid-ipv6-version</field-id>
      <field-length>4</field-length>
      <field-position>1</field-position>
      <direction-indicator>di-bidirectional</direction-indicator>
      <matching-operator>mo-equal</matching-operator>
      <comp-decomp-action>cda-not-sent</comp-decomp-action>
      <target-value>
        <index>0</index>
      </target-value>
    </entry>
  </rule>
</schc>

```

```
    <value>AAY=</value>
  </target-value>
</entry>
<entry>
  <field-id>fid-ipv6-trafficclass</field-id>
  <field-length>8</field-length>
  <field-position>1</field-position>
  <direction-indicator>di-bidirectional</direction-indicator>
  <matching-operator>mo-equal</matching-operator>
  <comp-decomp-action>cda-not-sent</comp-decomp-action>
  <target-value>
    <index>0</index>
    <value>AA==</value>
  </target-value>
</entry>
<entry>
  <field-id>fid-ipv6-flowlabel</field-id>
  <field-length>20</field-length>
  <field-position>1</field-position>
  <direction-indicator>di-bidirectional</direction-indicator>
  <matching-operator>mo-ignore</matching-operator>
  <comp-decomp-action>cda-not-sent</comp-decomp-action>
  <target-value>
    <index>0</index>
    <value>AA==</value>
  </target-value>
</entry>
<entry>
  <field-id>fid-ipv6-payload-length</field-id>
  <field-length>16</field-length>
  <field-position>1</field-position>
  <direction-indicator>di-bidirectional</direction-indicator>
  <matching-operator>mo-ignore</matching-operator>
  <comp-decomp-action>cda-compute</comp-decomp-action>
</entry>
<entry>
  <field-id>fid-ipv6-nexthheader</field-id>
  <field-length>8</field-length>
  <field-position>1</field-position>
  <direction-indicator>di-bidirectional</direction-indicator>
  <matching-operator>mo-equal</matching-operator>
  <comp-decomp-action>cda-not-sent</comp-decomp-action>
  <target-value>
    <index>0</index>
    <value>ADo=</value>
  </target-value>
</entry>
<entry>
```

```
<field-id>fid-ipv6-hoplimit</field-id>
<field-length>8</field-length>
<field-position>1</field-position>
<direction-indicator>di-bidirectional</direction-indicator>
<matching-operator>mo-ignore</matching-operator>
<comp-decomp-action>cda-not-sent</comp-decomp-action>
<target-value>
  <index>0</index>
  <value>AP8=</value>
</target-value>
</entry>
<entry>
  <field-id>fid-ipv6-devprefix</field-id>
  <field-length>64</field-length>
  <field-position>1</field-position>
  <direction-indicator>di-bidirectional</direction-indicator>
  <matching-operator>mo-equal</matching-operator>
  <comp-decomp-action>cda-not-sent</comp-decomp-action>
  <target-value>
    <index>0</index>
    <value>IAEEcB8hAdI=</value>
  </target-value>
</entry>
<entry>
  <field-id>fid-ipv6-deviid</field-id>
  <field-length>64</field-length>
  <field-position>1</field-position>
  <direction-indicator>di-bidirectional</direction-indicator>
  <matching-operator>mo-equal</matching-operator>
  <comp-decomp-action>cda-not-sent</comp-decomp-action>
  <target-value>
    <index>0</index>
    <value>AAAAAAAAAAM=</value>
  </target-value>
</entry>
<entry>
  <field-id>fid-ipv6-appprefix</field-id>
  <field-length>64</field-length>
  <field-position>1</field-position>
  <direction-indicator>di-bidirectional</direction-indicator>
  <matching-operator>mo-ignore</matching-operator>
  <comp-decomp-action>cda-value-sent</comp-decomp-action>
</entry>
<entry>
  <field-id>fid-ipv6-appiid</field-id>
  <field-length>64</field-length>
  <field-position>1</field-position>
  <direction-indicator>di-bidirectional</direction-indicator>
```



```
    <matching-operator>mo-ignore</matching-operator>
    <comp-decomp-action>cda-value-sent</comp-decomp-action>
  </entry>
</rule>
<rule>
  <rule-id-value>12</rule-id-value>
  <rule-id-length>11</rule-id-length>
  <rule-nature>nature-fragmentation</rule-nature>
  <direction>di-up</direction>
  <rscs-algorithm>rscs-crc32</rscs-algorithm>
  <dtag-size>2</dtag-size>
  <fcns-size>3</fcns-size>
  <fragmentation-mode>fragmentation-mode-no-ack</fragmentation-mode>
</rule>
<rule>
  <rule-id-value>100</rule-id-value>
  <rule-id-length>8</rule-id-length>
  <rule-nature>nature-no-compression</rule-nature>
</rule>
</schc>
```

Figure 8: XML representation of the rules.

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